

Algorithm Design and Analysis

Assignment 5

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1. Denote the primal A as A_0 and it is modified to A_1 .

If A_1 is invertible, we can transform A_1 into E by elementary transformation. Thus there exist n entries with value 1 such that no two entries are in the same row and no two entries are in the same column.

If these n entries exist, modify other entries to 0. Then the column vectors of A_1 are linear independent, making A_1 invertible.

Algorithm 1 Maximum Matching

Input: A $n \times n$ matrix A whose entries are either 0 or 1

Output: Whether A is invertible after modification

- 1: $L \leftarrow$ the column vectors of A
 - 2: $R \leftarrow$ the row vectors of A
 - 3: draw an edge between row vertex i and column vertex j **if** $a_{ij} = 1$
 - 4: employ **Edmonds-Karp Algorithm** on L and R to find the maximum matching
 - 5: **return** whether the maximum matching size is n
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Proof of Correctness: In the algorithm above we find the maximum matching between the row vectors and column vectors. Since in the matching one row can only match at most one column and vice versa, if the size of maximum matching is n , we can find n unique pairs that none of their rows are the same and their columns neither. From the theorem above we know that it is possible to make A invertible after modification.

Time Complexity: $O(n^5)$ derived from Edmonds-Karp Algorithm $O(|E|^2|V|)$.

Algorithm 2 Maximum Matching

Input: a ground set U and a collection of subsets \mathcal{A}

Output: whether \mathcal{A} has a system of distinct representatives

2. (a) 1: $L \leftarrow$ elements of \mathcal{A}
2: $R \leftarrow$ elements of the ground set U
3: draw an edge between subset A_i and a ground element u_j if $u_j \in A_i$
4: employ **Edmonds-Karp Algorithm** on L and R to find the maximum matching
5: **return** whether the maximum matching size is k
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Proof of Correctness: If the size of matching is k , k distinct elements from U match to k subsets in \mathcal{A} . So we can select these elements to construct a system of distinct representatives.

If the size of matching is not k , there exists at least one subset such that we cannot find a distinct element. Thus \mathcal{A} does not have a system of distinct representatives.

Time Complexity: $O(n^3k^2)$ derived from Edmonds-Karp Algorithm $O(|E|^2|V|)$.

- (b) Construct a graph as the figure shows.

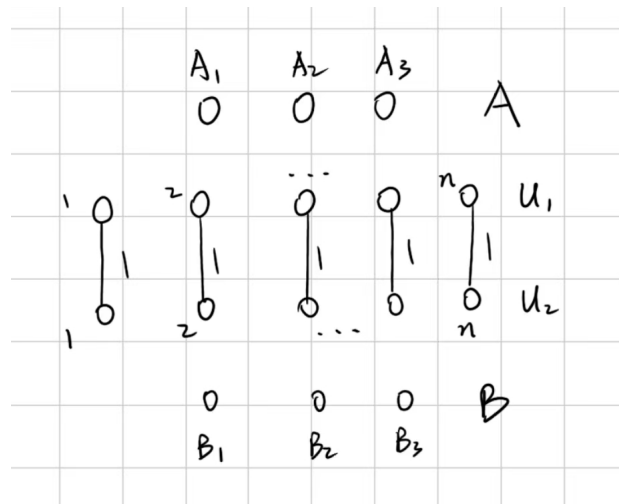


Figure 1: finding common system of distinct representatives

Algorithm 3 Maximum Matching

Input: the graph shown above

Output: whether \mathcal{A} and \mathcal{B} have a common system of distinct representatives

- 1: draw an edge between A_i and $u_j \in U_1$ if $u_j \in A_i$
2: draw an edge between B_i and $u_j \in U_2$ if $u_j \in B_i$
3: employ **Edmonds-Karp Algorithm** on the graph to find the maximum matching
4: **return** whether the maximum matching size is k
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Proof of Correctness: U_1 and U_2 ensure that for each element in U , it will be selected at most once. Otherwise the flow between $U_i \in U_1$ and $u_i \in U_2$ is larger than 1.

Assume the maximum matching size is less than k and the common system of distinct representatives exists. Then we can find T with k distinct elements that is the system of distinct representatives of both \mathcal{A} and \mathcal{B} . However, we cannot find such T since the size is less than k . Contradiction!

If the maximum matching size is k , we can find k distinct elements in both \mathcal{A} and \mathcal{B} . Thus the common system of distinct representatives exists.

Time Complexity: $O(k^2n^3)$ since Edmonds-Karp Algorithm costs $O(|E|^2|V|)$.

3. (a) Assume $|A| = n > m = |B|$. Since every vertex has the same degree (denoted as d) and it is a bipartate graph, we know $nd = |E| = md$. Contradiction!

It is the same with $|A| < |B|$, so $|A| = |B|$.

- (b) **Base case:** Obviously the theorem holds for $d = 1$.

Inductive hypothesis: Assume the theorem holds for $d = k - 1$.

For $d = k - 1$, add n edges to make each vertex's degree be k . Since G has already contained a matching of size n , adding edges does not affect the size of this matching. thus we can always find a matching of size n when $d = k$.

Conclusion: Therefore, G must contain a matching of size n .

4. (a) Relace $x_e \geq 0$ to $x_e \in \{0, 1\}$. Let $e = (u, v)$ be the edge between u and v , x_e be whether u matches with v or not. Then the problem can be explained as:

$$\begin{aligned}
& \text{maximize } \sum_{e \in E} x_e \\
& \quad (\text{maximize the size of matching}) \\
& \text{subject to } \sum_{e: e=(u,v)} x_e \leq 1 \quad (\forall v \in V) \\
& \quad (u \text{ can only match with one vertex at most}) \\
& \quad x_e \in \{0, 1\} \quad (\forall e \in E) \\
& \quad (x_e \text{ determines whether } u \text{ matches with } v \text{ or not})
\end{aligned}$$

It is equal to the definition of the maximum matching problem. Thus the linear program describes *the fractional version* of the maximum matching problem.

(b)

$$\begin{aligned}
& \text{minimize } \sum_{u \in V} x_u \\
& \text{subject to } x_u + x_v \geq 1 \quad (\forall (u, v) \in E) \\
& \quad x_u \geq 0 \quad (\forall u \in V)
\end{aligned}$$

Relpace $x_u \geq 0$ to $x_u \in \{0, 1\}$. Consider x_u as whether u is selected or not. Then the target function is minimizing the size of vertex cover. The first subjective function indicates that for each edge in E , at least one of its endpoints is a vertex cover. The last subjective function determines that for each vertex u , x_u denotes whether it is selected as vertex cover or not. Thus this dual program describes the fractional version of the minimum vertex cover problem.

(c) **Base step:** each cell of A belongs to $\{0, 1\}$.

Inductive step: Assume every $k \times k$ submatrix of A has determinant belongs to $\{0, 1, -1\}$. Consider any $(k+1) \times (k+1)$ submatrix A' .

- **Case 1:** If a column of A' is all-zero, then $\det(A') = 0$.
- **Case 2:** If a column of A' contains only one non-zero entry, then $\det(A')$ equals to ± 1 times the determinant of a $k \times k$ submatrix. $\det(A') \in \{0, 1, -1\}$ by induction hypothesis.
- **Case 3:** If every column of A' has two non-zero entries(both of them are 1), we can divide the matrix into two parts X and Y . Adding all the row vectors in X and Y , we get two same vectors with all their components are 1. Thus $\det(A) = 0$.

Therefore, A is totally unimodular.

- (d) Since in the maximum matching problem and minimum vertex cover problem, x_e and x_u are integral, and A is totally unimodular, we know that both the primal and dual problem have integral optimal solutions. From the strong dual theorem we can conclude that the size of the maximum matching equals to the size of minimum vertex cover in a bipartate graph.
- (e) Triangle. Its size of maximum matching is 1 while minimum vertex cover is 2.

5. (a) Denote $d_f(u)$ as the minimum distance from t to u in the flow f .

Consider a augmented path $p = (s, \dots, u, v, \dots, t)$ in G'_L . Obviously $d_{f'}(s) \geq d_f(s)$. The equality holds while $d_f(u) = d_f(v) + 1$.

Assume $d_{f'}(s) = d_f(s)$. From a augmented path from s to t in G'_L , we can find an edge (u, v) such that is not in G_L . Otherwise from $d_f(s) = d_{f'}(s)$ we know that the blocking flow on G_L has not been found yet. Since $(u, v) \notin G_L$, we have:

case 1: $(u, v) \in E_f$ but $d_f(u) < d_f(v) + 1$. From the definition of level graph we know $(u, v) \notin E_L$.

case 2: $(u, v) \notin E_f$, thus it is a reverse edge, $d_f(u) = d_f(v) - 1$.

From the two cases we know $d_f(u) \neq d_f(v) + 1$, then $d_{f'}(s) > d_f(s)$. So the distance from s to t is strictly monotonically increasing.

Algorithm 4 Compute a blocking flow on a level graph

Input: a level graph G_L

Output: a blocking flow on G_L

- (b) 1: employ DFS on s to find a path to t
 2: **during** DFS:
 3: skip iterating an edge (u, v) if v 's incident edges are blocked
 4: find a path from s to t and select the minimum capacity as the flow on this path
 5: combine these flows together to get a blocking flow
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Each time we find a augmented flow, there is at least one edge in E_L is blocked. Collect these edges in the set E_1 . Since G_L is a level graph, the reverse edge of E_1 will not be visited by other augmented flows in this iteration. Thus $E_1 \subset E_L$.

Consider such condition that we fail to find a augmented flow due to the level of the graph is at most $|V|$. Collect the last edge of these path in the set E_2 . Since it is not a augmented flow, $E_1 \cup E_2 \subset E_L$.

For each DFS to find a augmented flow, it costs $O(|V|)$ due to skipping some edges. Thus finding a blocking flow on a level graph costs $O(|V||E_L|) = O(|V||E|)$.

- (c) Since after each iteration, the distance from s to t in G^f is increased by at least 1, the iteration must be less than $|V|$ because the level of the level graph is less than $|V|$. Each iteration costs $O(|V| \cdot |E|)$ and iterate $O(|V|)$ times. The total time complexity of Dinic's Algorithm is $O(|V|^2 \cdot |E|)$.

6. It takes me about 8 hours to finish the homework. Difficulty is 4. Collaborators: Li Haochen, Wang Kun.