

WEEK 1

Program:

```
#include<stdio.h>
#include<conio.h>
#define SIZE 3
int STACK[SIZE],TOP=-1,ITEM;
void push();
void pop();
void display();

int main()
{
    int choice;
    while(1)
    {
        if("\n\n 1:Push\n 2:Pop \n 3: Display\n 4:Exit\n");
        printf("Enter your choice:");
        scanf("%d",&choice);
        switch(choice)
        {
            case 1:push();
            break;
            case 2:pop();
            break;
            case 3:display();
            break;
            case 4:exit();
            break;
            default:printf("Wrong Choice");
        }
    }
    getch();
    return(0);
}

void push()
{
    if(TOP==SIZE-1)
    {
        printf("Stack Overflow");
        return;
    }
    else
    {
        printf("Enter an element\n");
        scanf("%d",&ITEM);
        printf("Entered element is %d\n\n",ITEM);
        TOP=TOP+1;
        STACK[TOP]=ITEM;
    }
}
```

```
void pop()
{
    int del;
    if (TOP==-1)
    {
        printf("Stack Underflow");
        return;
    }
    else
    {
        del=STACK[TOP];
        printf("Popped element is %d\n",del);
        TOP=TOP-1;
    }
}
void display()
{
    int i;
    if (TOP==-1)
    {
        printf("Stack is Empty\n");
        return;
    }
    else
    {
        for (i=TOP;i>=0;i--)
            printf("%d\n",STACK[i]);
    }
}
```

Output:

 C:\Users\BMSCE\Desktop\1bm21cs213\stack.exe

```
Enter your choice:1
Enter an element
10
Entered element is 10

Enter your choice:1
Enter an element
20
Entered element is 20

Enter your choice:1
Enter an element
30
Entered element is 30

Enter your choice:3
30
20
10
Enter your choice:2
Popped element is 30
Enter your choice:3
20
10
Enter your choice:2
Popped element is 20
Enter your choice:3
10
Enter your choice:2
Popped element is 10
Enter your choice:3
Stack is Empty
Enter your choice:4

Process returned 0 (0x0)   execution time : 26.657 s
Press any key to continue.
```