# Deployment Guide - Publishing Your System Online with Render.com

This guide will help you deploy your betting analysis system to the internet using Render.com, so you can access it from anywhere! Render.com offers a free tier that's perfect for personal projects.

## Why Render.com?

- **Free tier available** No credit card required to start
- Automatic deployment Updates automatically when you push code
- W Built-in database PostgreSQL included
- **Easy to use** Much simpler than AWS or other platforms
- **W HTTPS included** Secure connections built-in

## **Prerequisites**

Before you begin, you need:

- 1. A GitHub account (free) Sign up at https://github.com
- 2. Your code in a GitHub repository We'll help you set this up below
- 3. A Render.com account (free) Sign up at https://render.com

## **Step 1: Push Your Code to GitHub**

### If you already have Git installed:

### 1. Open Terminal/Command Prompt

- Navigate to your project folder (the parent folder containing both betting\_backend and betting\_dashboard)
- 2. Initialize Git (if not already done)

```
bash
  git init
  git add .
  git commit -m "Initial commit - betting analysis system"
```

### 3. Create a GitHub repository

- Go to https://github.com and click the "+" icon → "New repository"
- Name it something like "betting-analysis-system"
- Don't initialize with README (you already have code)
- Click "Create repository"

#### 4. Push your code

GitHub will show you commands to run. They'll look like:

```
bash
```

```
git remote add origin https://github.com/YOUR_USERNAME/betting-analysis-system.git
git branch -M main
```

git push -u origin main

Replace YOUR USERNAME with your actual GitHub username.

### If you're not comfortable with Git:

- 1. Go to https://github.com and create a new repository
- 2. Use GitHub Desktop (download from https://desktop.github.com/)
- 3. Drag your project folder into GitHub Desktop
- 4. Click "Publish repository"

## Step 2: Sign Up for Render.com

#### 1. Go to Render.com

- Visit https://render.com
- Click "Get Started"

#### 2. Sign up with GitHub

- Click "Sign up with GitHub"
- This automatically connects your GitHub account
- Authorize Render to access your repositories
- 3. You're done! No credit card needed for the free tier.

## **Step 3: Deploy the Database**

#### 1. Create a new PostgreSQL database

- In Render dashboard, click "New +"
- Select "PostgreSQL"

#### 2. Configure the database

- Name: betting-db (or any name you like)
- Database: betting analysis
- **User:** betting\_user (or any username)
- Region: Choose the closest to you
- Plan: Free

#### 3. Create the database

- Click "Create Database"
- Wait for it to deploy (takes 1-2 minutes)
- Important: Copy the "Internal Database URL" you'll need this!

### 4. Load the schema

- Click on your database in the Render dashboard
- Click "Connect" → "External Connection"
- You'll see connection commands
- Use a PostgreSQL client to connect and run the schema.sql file
- OR: Use Render's web shell to paste and run the schema

# Step 4: Deploy the Backend API

#### 1. Create a new Web Service

- In Render dashboard, click "New +"

- Select "Web Service"
- Click "Connect" next to your GitHub repository

#### 2. Configure the service

Fill in these settings:

• Name: betting-api (or any name you like)

• Region: Same as your database

• Branch: main

• Root Directory: betting\_backend

• Runtime: Python 3

• **Build Command:** pip install -r api/requirements.txt

• Start Command: cd api && gunicorn server:app

• Plan: Free

#### 1. Add environment variables

Click "Advanced" → "Add Environment Variable" and add these:

Key	Value
FLASK_ENV	production
PORT	5000
DATABASE_URL	(Paste the Internal Database URL from Step 3)
CORS_ORIGINS	https://YOUR-DASHBOARD- NAME.onrender.com

**Note:** For CORS\_ORIGINS, you'll need to come back and update this after you deploy the dashboard (Step 5).

#### 1. Create the service

- Click "Create Web Service"
- Wait 3-5 minutes for deployment
- Once it says "Live", copy the URL (something like https://betting-api.onrender.com)

#### 2. Test the API

- Visit https://YOUR-API-URL.onrender.com/api/health
- You should see a health check response
- If you see an error, check the logs in Render

# **Step 5: Deploy the Dashboard**

#### 1. Create another Web Service

- Click "New +"
- Select "Web Service"
- Connect your GitHub repository again

#### 2. Configure the service

Fill in these settings:

• Name: betting-dashboard (or any name you like)

• Region: Same as your database and API

• Branch: main

· Root Directory: betting dashboard

• Runtime: Node

• Build Command: npm install && npm run build

• Start Command: npm start

• Plan: Free

#### 1. Add environment variables

Click "Advanced" → "Add Environment Variable":

Key	Value
NEXT_PUBLIC_API_URL	https://YOUR-API-URL.onrender.com
NODE_ENV	production

Replace YOUR-API-URL with the actual URL from Step 4.

#### 1. Create the service

- Click "Create Web Service"
- Wait 5-10 minutes (Next.js takes longer to build)
- Once it says "Live", copy the URL

## **Step 6: Update CORS Settings**

Now that you have your dashboard URL, go back and update the API:

- 1. Go to your betting-api service in Render
- 2. Click "Environment"
- 3. Find CORS ORIGINS variable
- 4. Update it to: https://YOUR-DASHBOARD-URL.onrender.com
- 5. Click "Save Changes"
- 6. The API will automatically redeploy (takes 2-3 minutes)

# **Step 7: Verify Everything Works**

### 1. Visit your dashboard URL

- Open https://YOUR-DASHBOARD-URL.onrender.com
- You should see your betting analysis dashboard

#### 2. Check the connection

- Click around the different pages
- If you see data loading errors, check the browser console (F12)
- Make sure the API URL in environment variables is correct

#### 3. Test the API directly

- Visit https://YOUR-API-URL.onrender.com/api/health
- Should return a healthy status

### **Important Notes**

### **Free Tier Limitations**

- Spin down: Free services "sleep" after 15 minutes of inactivity
- Spin up time: Takes 30-60 seconds to wake up when you visit
- Solution: Upgrade to paid plan (\$7/month per service) for always-on

### **Database Limitations**

- Free tier: 90 days, then you need to upgrade
- Storage: 1GB limit on free tier
- Upgrade: Only \$7/month for PostgreSQL Starter (unlimited time, 10GB storage)

### **Automatic Deployments**

Every time you push code to GitHub:

- Render automatically detects the changes
- Rebuilds and redeploys your services
- Takes 3-10 minutes depending on the service

### **Cost Summary**

- Free: Database (90 days) + API + Dashboard = \$0
- After 90 days: \$7/month for database
- Always-on (optional): \$7/month per service (API + Dashboard = \$14/month)
- Recommended: \$21/month total (database + always-on API + always-on dashboard)

# **Updating Your Deployed System**

To update your system after making changes:

- 1. Make your changes locally
- 2. Commit and push to GitHub:

```
bash
  git add .
  git commit -m "Description of changes"
  git push
```

- 3. Render automatically deploys!
- 4. Wait 3-10 minutes for the deployment to complete

# **Monitoring Your System**

### **View Logs**

- 1. Go to your service in Render
- 2. Click "Logs" tab
- 3. See real-time logs of your application

### **Check Status**

- 1. Dashboard shows service status (Live/Failed/Deploying)
- 2. Set up email alerts for failures (in service settings)

#### **View Metrics**

- 1. Click on a service
- 2. See CPU, memory, and bandwidth usage
- 3. Free tier includes basic metrics

# **Need Help?**

- Render Docs: https://render.com/docs
- Community: https://community.render.com
- Support: support@render.com (paid plans get priority)

# **Troubleshooting**

See TROUBLESHOOTING.md for common deployment issues and solutions.

# **Security Reminder**

- Never commit .env files to GitHub
- V Use environment variables in Render for secrets
- V The .env.example files are safe to commit (no real passwords)
- Render automatically provides HTTPS for security