

Constitution of the Westwood League of Developers

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Preamble

We the Members of the Westwood League of Developers, subscribing to the regulations and policies of Westwood High School, do hereby establish this Constitution to govern the affairs of this organization.

student body of Westwood and allow the developers to grow in their abilities to create, collaborate, publish on, publicize, and maintain codebases. All members are encouraged to envision new applications, share their ideas, and gather and join teams to see their ideas and hard work bear fruit.

1 Identification

1.1 Name

The formal name of this organization shall be ‘Westwood League of Developers’. In short form, it may be referred to as ‘WeLD’, ‘League of Developers’, ‘Dev League’, or ‘the League’.

1.2 Affiliations

This organization shall not be affiliated with any other group within or outside of Westwood High School.

2 Purpose

The purpose of this organization shall be to provide an environment where aspiring developers can create useful applications that benefit the

3 Membership

3.1 Membership

Any person who currently attends Westwood High School, shows up to at least two club meetings, aims to contribute to an existing Project or create his own Project, has not been excommunicated or has been readmitted in writing by the Chairman, wishes to become a Member of the Westwood League of Developers, and agrees to uphold the Constitution, to further its Purpose, to respect others’ ideas, time, privacy, and choices, to refrain from hindering the development of any WeLD Project, and to retain write access to any WeLD Project he has access to only as long as he remains a Member of WeLD unless the Manager of such Project permits otherwise in writing shall be considered a Member.

3.2 Managers

A Manager of a Project is any Member who creates his own Project, inherits a Project from another Manager, or forks another Project.

3.3 Developers

A Developer is any Member who creates his own Project or makes a non-trivial contribution to any Project that benefits the Project's usefulness, such as optimizing an algorithm used in a Project, improving the look-and-feel of a Project, creating a new logo for a Project, refactoring the codebase of a Project, fixing a bug in a Project, or adding a new feature to a Project.

A Developer retains his Developer status for four consecutive months after his latest contribution.

3.4 Annulment of Membership

A Member may have his membership revoked by the Chairman in writing if he is not present for at least two WeLD Meetings. Upon the revocation of his membership, he shall no longer be considered a Member.

3.5 Excommunication

A Member may be excommunicated by the Chairman in writing if he disrespects other Members, threatens to harm Projects, or harms Projects by contributing malicious or unreasonably buggy code. Upon excommunication, a Member may not attend any further club meetings until an Officer readmits him in writing.

4 Meetings

4.1 Setting

Under normal circumstances, Meetings shall be held on the afternoon of the first Monday of each month in the classroom of the Advisor.

The Chairman may schedule a Meeting on the afternoon of any Monday at his discretion.

4.2 Notice

The Chairman shall give Members at least three days notice of upcoming Meetings.

4.3 Structure

Meetings shall be called to order by the Chairman and ended by the Chairman. The Chairman must adjourn Meetings by no later than 17:30. Members may distribute the time during the meeting among themselves.

4.4 Activities

All activities at a WeLD Meeting shall be for the full realization of the Purpose of WeLD. During a Meeting, Members may suggest new ideas for a Project, brainstorm about possible solutions to a problem related to a Project or an idea for a Project, present progress updates on current Projects, coordinate the development and management of current Projects, and raise and discuss practical and ethical concerns associated with WeLD Projects.

Upon unanimous agreement by all present Members, a Member or group of Members may present their ideas at the front of the classroom

to the rest of the Members with their full and undivided attention.

5 Projects

5.1 Definition

A Project is a single application created by at least one WeLD Member that performs a useful task that can be appreciated by other Members and/or students.

5.2 Copyrights

All Projects are required to adopt an Open Source License as defined by the Open Source Initiative¹ and to publish their code online using a service such as GitHub or BitBucket except when the code meets one of the following criteria:

- The source code contains confidential information that should not be public,
- Release of the source code would negatively affect a Member, student, or faculty of Westwood, or
- The source code must be kept secret for legal reasons outside of the control of all Members.

All Projects must properly attribute all contributors, including non-Members, and respect the copyrights of any code not written by a Member that is included in or used by the code, such as libraries, APIs, and services.

¹<http://opensource.org/licenses>

All Projects shall be the property of all contributors unless the contributors unanimously agree to transfer the ownership of the Project to the Westwood League of Developers or a third party.

5.3 Management

A Project shall have one Manager that shall take responsibility for the code. The Manager shall be the owner of the codebase, and shall have the power to grant and revoke write access to open source code and read or write access to closed source code to Members and non-Members who contribute to the code.

No Member may give any other person write access to the codebase of a Project or change a major portion of the Project on the master branch without permission of the Project's Manager.

5.4 Forks

Forks of WeLD Projects are permitted and shall be recognized as Projects in their own rights if and only if they add non-trivial meaningful functionality to the Projects of which they are derivatives. When a Project is forked, the Member who forked the Project shall become the Manager of the fork.

6 Finances

6.1 Dues

There shall be no fee of membership for the Westwood League of Developers.

6.2 Expenditures

The Westwood League of Developers shall have no involvement in any expenditures by any Members on behalf of any Project.

7 Officers

7.1 Chairman

There shall be one Chairman of the Westwood League of Developers, who shall ensure the continued existence and well-being of the League by ensuring that the organization adheres to all of the regulations and policies of Westwood High School, that the society which the organization creates is conducive to its self-stated purpose and that the members therein are treated well by others and appreciated for their skills and hard work.

For the duration of the 2013-2014 school year, Xuming Zeng shall be appointed the Chairman of the Westwood League of Developers.

In subsequent years, the Chairman shall be selected by majority election.

7.2 Eligibility

Any current Developer of the Westwood League of Developers in good standing is eligible to hold an Officer position.

7.3 Impeachment

An Officer shall be removed from office upon the unanimous agreement to do so among all Members.

8 Elections

8.1 Nomination

Any current Member of the Westwood League of Developers in good standing may nominate any other current Member of the Westwood League of Developers in good standing for an Officer position.

8.2 Voting

All Members shall have exactly one vote via paper ballot at the second to last WeLD Meeting of the school year. The results of this ballot shall be counted by the Chairman and the Advisor and announced publicly at the latest at the last WeLD Meeting of the school year.

8.3 Vacancies

In the event that an Officer position becomes vacant during the school year, an ad hoc election shall be held at the earliest convenient WeLD Meeting via paper ballot, counted by the Advisor. The results thereof shall be announced at the latest by the next WeLD Meeting.

9 Advisor

9.1 Definition

There shall be one full-time faculty Advisor who shall be a Member ex-officio with no voting privileges.

9.2 Appointment

For the 2013-2014 school year, Jeffrey Mickel shall be the Advisor for the Westwood League of Developers.

An Advisor shall retain his role as Advisor until he leaves Westwood or willingly resigns as Advisor, or until the Chairman appoints a new Advisor. The Chairman may only appoint a new Advisor if the current Advisor neglects his responsibilities.

9.3 Responsibilities

The Advisor shall be responsible for meeting with WeLD Officers on a regular basis, attending all WeLD meetings, and assisting the Chairman in ensuring the continued existence and well-being of the League.

10 Dissolution

10.1 Process

The Westwood League of Developers shall only disband if all Developers in good standing unanimously agree to disband, no Meetings have been held for twelve consecutive months, or Westwood High School requires that WeLD disband.

10.2 Projects

Upon dissolution, the source code of all Projects owned by the Westwood League of Developers shall be published and released into the public domain and the ownership of any running instances of Projects under WeLD supervision shall be transferred to their respective Managers.

11 Amendments

This Constitution may be amended by unanimous agreement of all WeLD Members in good standing. A proposed amendment to the Constitution must be submitted to the Chairman and shall be voted on at the next Meeting at least three days after its submission. Upon receiving the required unanimous agreement, the Advisor shall be notified and a revised copy of the Constitution shall be published, signed by the Officers, and sent to the Westwood Student Council.

12 Ratification

This Constitution shall go into effect upon the first Meeting of the Westwood League of Developers.

Signatures

The signatures below indicate that we, as executive Officers, approve this document.

Chairman

Signature

Date