Guía de Laboratorio Docker

Gerencia de Tecnología.

Documento de Técnico.

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Banco Promerica de El Salvador

San Salvador 28 de septiembre de 2022

Historial de revisiones

Fecha	Versión	Descripción	Autor	Revisado por
27/09/2022	1	Creación de documento	Julian Rivera-Pineda	

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Objetivo General.

Conocer el ambiente de contenedores Docker y sus principales comandos para gestionar cargas de trabajo empleando el laboratorio online <u>Play with Docker</u>.

Listado de Materiales a utilizar.

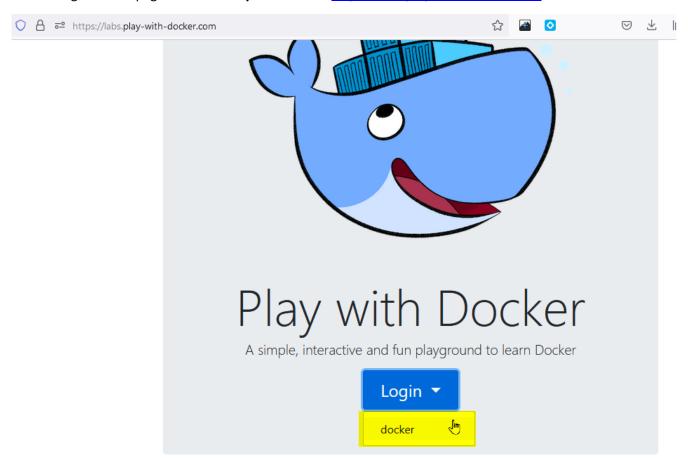
- Navegador de Internet (Firefox, Chrome o Brave)
- Guía de Laboratorio (Esta guía)
- Usuario de Docker hub (Registrarse en el siguiente enlace https://hub.docker.com/signup)

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Procedimiento.

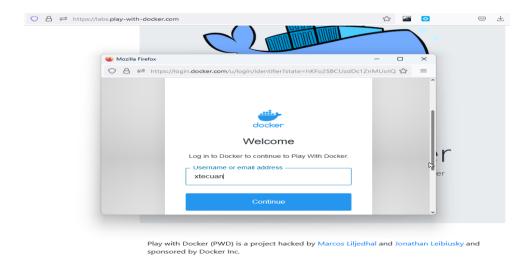
Parte 1. Configurando el ambiente Play with Docker

1. Ingresar a la página web de Play with Docker https://labs.play-with-docker.com/:



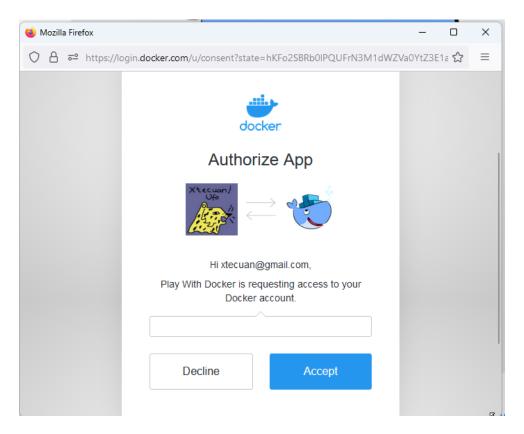
Play with Docker (PWD) is a project hacked by Marcos Liljedhal and Jonathan Leibiusky and sponsored by Docker Inc.

2. Seleccionar Login con docker (Se abrirá una ventana emergente, proceder a ingresar a Docker hub):

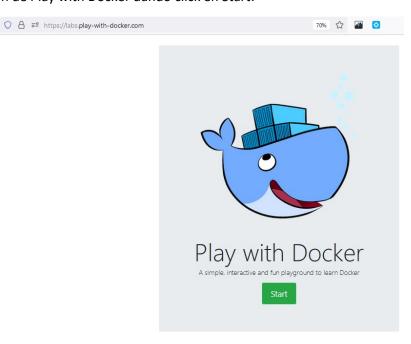


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3. Autorizar a Play with Docker desde Docker Hub dando click en Accept:



4. Iniciar la sesión de Play with Docker dando click en Start:

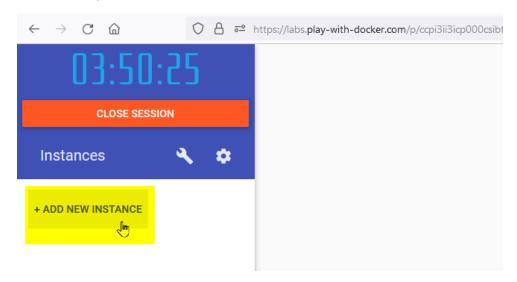


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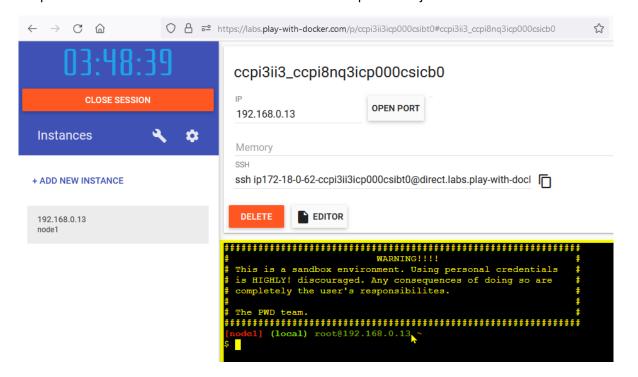
5. Se iniciará la sesión que tiene tiempo límite de 4h:



6. Presionar el enlace que dice ADD NEW INSTANCE:



7. Aparecerá una terminal con el runtime de Docker listo para trabajar:



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8. Verificar los contenedores que están siendo ejecutados con el comando << docker ps >>:

```
WARNING!!!!
# This is a sandbox environment. Using personal credentials
 is HIGHLY! discouraged. Any consequences of doing so are
 completely the user's responsibilites.
# The PWD team.
[1] (local) root@192.168.0.13 ^
 docker ps
CONTAINER ID
          IMAGE
                 COMMAND CREATED
                                       PORTS
                                              NAMES
                                STATUS
  del] (local) root@192.168.0.13 ~
```

9. Como se puede ver al inicio la instancia de docker no muestra ningún contenedor ejecutándose. Hacer pull de una imagen de Apache HTTPD Server con el siguiente comando << **docker pull httpd** >>

```
WARNING!!!!
# This is a sandbox environment. Using personal credentials
# is HIGHLY! discouraged. Any consequences of doing so are
# completely the user's responsibilites.
# The PWD team.
(local) root@192.168.0.13 ~
$ docker ps
CONTAINER ID
            IMAGE
                    COMMAND
                             CREATED
                                      STATUS
                                                PORTS
                                                        NAMES
 nodel] (local) root@192.168.0.13 ~ docker pull httpd
Using default tag: latest
latest: Pulling from library/httpd
31b3f1ad4ce1: Pull complete
f29089ecfcbf: Pull complete
a9fcd580ef1c: Pull complete
a19138bf3164: Pull complete
5bfb2ce98078: Pull complete
Digest: sha256:71e882df50adc606c57e46e5deb3c933288e2c7775472a639326d9e4e40a47c2
Status: Downloaded newer image for httpd:latest
docker.io/library/httpd:latest
   le1] (local) root@192.168.0.13 ~
```

10. Crear la carpeta de Projects << mkdir \$HOME/projects >> donde crearemos nuestros archivos temporales para trabajar en este ambiente Docker, ingresar a la carpeta usando << cd \$HOME/Projects >>:

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11. Clonar repositorio de la guía usando el comando:

<< git clone https://github.com/xtecuan/guia-play-with-docker.git >>

```
[node1] (local) root@192.168.0.13 ~/Projects
$ git clone https://github.com/xtecuan/guia-play-with-docker.git
Cloning into 'guia-play-with-docker'...
remote: Enumerating objects: 8, done.
remote: Counting objects: 100% (8/8), done.
remote: Compressing objects: 100% (7/7), done.
remote: Total 8 (delta 0), reused 5 (delta 0), pack-reused 0
Receiving objects: 100% (8/8), done.
[node1] (local) root@192.168.0.13 ~/Projects
$
```

12. Crear un link simbólico para accesar rápidamente a los recursos del repositorio git con el siguiente comando << *In -s \$HOME/Projects/guía-play-with-docker \$HOME/Projects/guia1* >>

```
[node1] (local) root@192.168.0.13 ~
$ ln -s $HOME/Projects/guia-play-with-docker $HOME/Projects/guia1
[node1] (local) root@192.168.0.13 ~
$ cd $HOME/Projects
[node1] (local) root@192.168.0.13 ~/Projects
$ ls
guia-play-with-docker guia1 httpd
[node1] (local) root@192.168.0.13 ~/Projects
$
```

13. Crear la carpeta httpd con el siguiente comando << **mkdir \$HOME/Projects/httpd** >> y luego << **cd \$HOME/Projects/httpd** >>:

14. Copiar el archivo **index.html** a la carpeta del contenedor httpd con el siguiente comando << **cp \$HOME/Projects/guia1/httpd/index.html \$HOME/Projects/httpd/** >> luego moverse a la carpeta httpd con el siguiente comando << **cd \$HOME/Projects/httpd** >>

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```
$ cp $HOME/Projects/guia1/httpd/index.html $HOME/Projects/httpd/
[node1] (local) root@192.168.0.13 ~/Projects
$ cd httpd/
[node1] (local) root@192.168.0.13 ~/Projects/httpd
$ ls
index.html
[node1] (local) root@192.168.0.13 ~/Projects/httpd
$ [node1] (local) root@192.168.0.13 ~/Projects/httpd
```

15. Ejecutar el contenedor **httpd** con el siguiente comando:

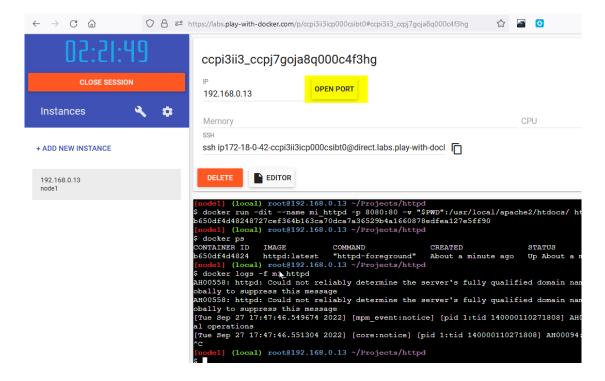
16. Hacer << **docker ps** >> para ver que el contenedor se está ejecutando:

17. Revisar el log del contenedor con << docker logs -f mi_httpd >>

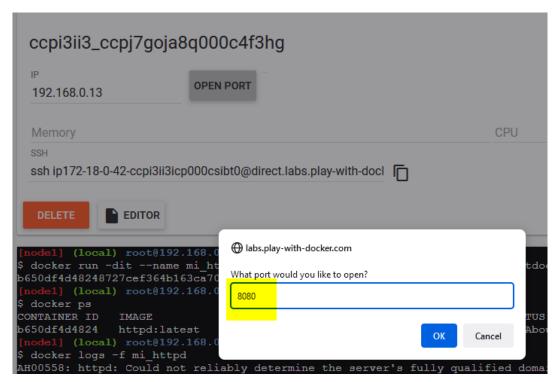
```
Stocker logs -f mi httpd
AH00558: httpd: Could not reliably determine the server's fully qualified domain name, using 172.17.0.2. Set the 'ServerName' directive gl obally to suppress this message
AH00558: httpd: Could not reliably determine the server's fully qualified domain name, using 172.17.0.2. Set the 'ServerName' directive gl obally to suppress this message
[Tue Sep 27 17:47:46.549674 2022] [mpm_event:notice] [pid 1:tid 140000110271808] AH00489: Apache/2.4.54 (Unix) configured -- resuming norm all operations
[Tue Sep 27 17:47:46.551304 2022] [care:notice] [pid 1:tid 140000110271808] AH00094: Command line: 'httpd -D FOREGROUND'
```

- 18. Presionar Ctrl+C para abandonar la vista de logs de docker
- 19. Presionar el botón **OPEN PORT** para ver nuestro **httpd** corriendo en Internet:

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20. Ingresar el puerto 8080 y presionar **OK**:



21. El resultado será la página web siguiente:



Aca va el nombre de su <mark>usuario</mark> el mio es *xtecuan*

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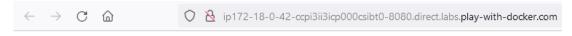
22. Modifique la pagina Web con nano, pero primero instale nado usando el comando << apk add nano zip unzip >> (Se instalarán como extra zip y unzip):

```
[node1] (local) root@192.168.0.13 ~/Projects/httpd
$ apk add nano zip unzip
fetch https://dl-cdn.alpinelinux.org/alpine/v3.16/main/x86_64/APKINDEX.tar.gz
fetch https://dl-cdn.alpinelinux.org/alpine/v3.16/community/x86_64/APKINDEX.tar.gz
(1/3) Installing nano (6.3-r0)
(2/3) Installing unzip (6.0-r9)
(3/3) Installing zip (3.0-r9)
Executing busybox-1.35.0-r13.trigger
OK: 396 MiB in 159 packages
[node1] (local) root@192.168.0.13 ~/Projects/httpd
$
```

23. Hacer << nano index.html >> cambiar donde dice usuario y xtecuan, escribir lo que quiera:

Nota 1: Guardar con Ctrl+x Yes y Enter

24. Recargar la pagina para ver los cambios:



Aca va el nombre de su <mark>Nuevo Usuario</mark> el mio es *tadeo*

25. ¡Felicidades acaba de crear su primer contenedor Docker!

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26. Explore en la ayuda del comando **docker run para ver** que flags/opciones han sido empleadas para levantar nuestro primer contenedor con el siguiente comando << **docker run --help** >>

```
(local) root@192.168.0.13
 docker run --help
       docker run [OPTIONS] IMAGE [COMMAND] [ARG...]
un a command in a new container
ptions:
        -add-host list
                                                   Add a custom host-to-IP mapping (host:ip)
      --attach list
                                                   Attach to STDIN, STDOUT or STDERR
                                                  Block IO (relative weight), between 10 and 1000, or 0 to disable (default 0) Block IO weight (relative device weight) (default []) Add Linux capabilities
      --blkio-weight uint16
       --blkio-weight-device list
        -cap-add list
       --cap-drop list
                                                   Drop Linux capabilities
       --cgroup-parent string
                                                   Optional parent cgroup for the container Cgroup namespace to use (host|private)
        -cgroupns string
                                                   'private': Run the container in the Docker host's cgroup namespace
'!: Use the cgroup namespace
                                                                Run the container in the Docker host's cgroup namespace
                                                                  Use the cgroup namespace as configured by the
                                                  \label{eq:default-cgroupns-mode} \mbox{default-cgroupns-mode option on the daemon (default)} \mbox{Write the container ID to the file}
      --cidfile string
      --cpu-period int
                                                   Limit CPU CFS (Completely Fair Scheduler) period
                                                  Limit CPU CFS (Completely Fair Scheduler) quota
Limit CPU real-time period in microseconds
Limit CPU real-time runtime in microseconds
      --cpu-quota int
       --cpu-rt-period int
        -cpu-rt-runtime int
```

```
Usage: docker run [OPTIONS] IMAGE [COMMAND] [ARG...]
Run a command in a new container
Options:
   --add-host list
                          Add a custom host-to-IP mapping (host:ip)
 -a, --attach list
                          Attach to STDIN, STDOUT or STDERR
   --blkio-weight uint16
                               Block IO (relative weight), between 10 and 1000, or 0 to disable
(default 0)
   --blkio-weight-device list
                                Block IO weight (relative device weight) (default [])
   --cap-add list
                          Add Linux capabilities
   --cap-drop list
                           Drop Linux capabilities
   --cgroup-parent string
                               Optional parent cgroup for the container
   --cgroupns string
                             Cgroup namespace to use (host | private)
                     'host': Run the container in the Docker host's cgroup namespace
                     'private': Run the container in its own private cgroup namespace
                           Use the cgroup namespace as configured by the
                           default-cgroupns-mode option on the daemon (default)
   --cidfile string
                          Write the container ID to the file
                            Limit CPU CFS (Completely Fair Scheduler) period
   --cpu-period int
   --cpu-quota int
                            Limit CPU CFS (Completely Fair Scheduler) quota
                             Limit CPU real-time period in microseconds
   --cpu-rt-period int
   --cpu-rt-runtime int
                             Limit CPU real-time runtime in microseconds
                             CPU shares (relative weight)
 -c, --cpu-shares int
   --cpus decimal
                            Number of CPUs
                              CPUs in which to allow execution (0-3, 0,1)
   --cpuset-cpus string
                               MEMs in which to allow execution (0-3, 0,1)
   --cpuset-mems string
                          Run container in background and print container ID
 -d, --detach
   --detach-keys string
                              Override the key sequence for detaching a container
```

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--device list Add a host device to the container Add a rule to the cgroup allowed devices list --device-cgroup-rule list Limit read rate (bytes per second) from a device (default []) --device-read-bps list --device-read-iops list Limit read rate (IO per second) from a device (default []) Limit write rate (bytes per second) to a device (default []) --device-write-bps list --device-write-iops list Limit write rate (IO per second) to a device (default []) --disable-content-trust Skip image verification (default true) --dns list Set custom DNS servers --dns-option list Set DNS options --dns-search list Set custom DNS search domains --domainname string Container NIS domain name --entrypoint string Overwrite the default ENTRYPOINT of the image -e, --env list Set environment variables --env-file list Read in a file of environment variables --expose list Expose a port or a range of ports --gpus gpu-request GPU devices to add to the container ('all' to pass all GPUs) --group-add list Add additional groups to join Command to run to check health --health-cmd string Time between running the check (ms|s|m|h) (default 0s) --health-interval duration --health-retries int Consecutive failures needed to report unhealthy --health-start-period duration Start period for the container to initialize before starting health-retries countdown (ms|s|m|h) (default 0s) --health-timeout duration Maximum time to allow one check to run (ms|s|m|h) (default 0s) --help Print usage -h, --hostname string Container host name --init Run an init inside the container that forwards signals and reaps processes -i, --interactive Keep STDIN open even if not attached IPv4 address (e.g., 172.30.100.104) --ip string --ip6 string IPv6 address (e.g., 2001:db8::33) --ipc string IPC mode to use --isolation string Container isolation technology Kernel memory limit --kernel-memory bytes -l. --label list Set meta data on a container --label-file list Read in a line delimited file of labels Add link to another container --link list Container IPv4/IPv6 link-local addresses --link-local-ip list --log-driver string Logging driver for the container --log-opt list Log driver options Container MAC address (e.g., 92:d0:c6:0a:29:33) --mac-address string -m, --memory bytes Memory limit --memory-reservation bytes Memory soft limit --memory-swap bytes Swap limit equal to memory plus swap: '-1' to enable unlimited swap --memory-swappiness int Tune container memory swappiness (0 to 100) (default -1) --mount mount Attach a filesystem mount to the container

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Assign a name to the container

Connect a container to a network

Add network-scoped alias for the container

--name string

--network network

--network-alias list

--no-healthcheck Disable any container-specified HEALTHCHECK --oom-kill-disable Disable OOM Killer Tune host's OOM preferences (-1000 to 1000) --oom-score-adj int --pid string PID namespace to use --pids-limit int Tune container pids limit (set -1 for unlimited) --platform string Set platform if server is multi-platform capable --privileged Give extended privileges to this container -p, --publish list Publish a container's port(s) to the host -P, --publish-all Publish all exposed ports to random ports --pull string Pull image before running ("always" | "missing" | "never") (default "missing") Mount the container's root filesystem as read only --read-only --restart string Restart policy to apply when a container exits (default "no") Automatically remove the container when it exits --rm Runtime to use for this container --runtime string --security-opt list **Security Options** --shm-size bytes Size of /dev/shm Proxy received signals to the process (default true) --sig-proxy Signal to stop a container (default "SIGTERM") --stop-signal string --stop-timeout int Timeout (in seconds) to stop a container --storage-opt list Storage driver options for the container --sysctl map Sysctl options (default map[]) --tmpfs list Mount a tmpfs directory -t, --tty Allocate a pseudo-TTY --ulimit ulimit Ulimit options (default []) Username or UID (format: <name | uid>[:<group | gid>]) -u, --user string User namespace to use --userns string --uts string UTS namespace to use -v, --volume list Bind mount a volume --volume-driver string Optional volume driver for the container Mount volumes from the specified container(s) --volumes-from list -w, --workdir string Working directory inside the container

Nota 2: para detener el contenedor ejecutar << docker stop mi httpd >>

Nota 3: para eliminar el contenedor ejecutar << docker rm mi_httpd >>

```
$ docker stop mi_httpd
mi_httpd
[node1] (local) root@192.168.0.13 ~
$
[node1] (local) root@192.168.0.13 ~
$
[node1] (local) root@192.168.0.13 ~
$ docker ps
CONTAINER ID IMAGE COMMAND CREATED STATUS PORTS NAMES
[node1] (local) root@192.168.0.13 ~
$ docker rm mi_httpd
mi_httpd
[node1] (local) root@192.168.0.13 ~
$ ]
```

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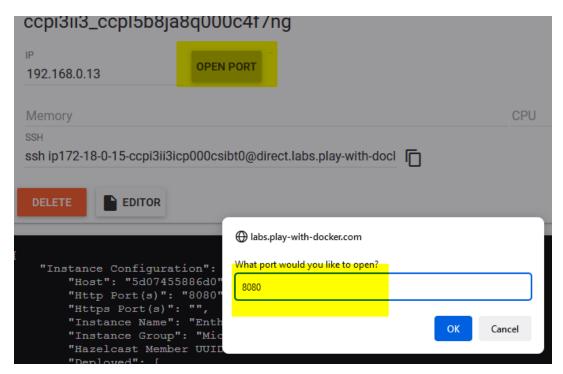
Parte 2. Ejecutando Microservicio con Payara Micro

- 1. Para ejecutar un contenedor con Payara Micro sin ninguna aplicación publicada hacemos
- << docker run -p 8080:8080 payara/micro >>

```
[node1] (local) root@192.168.0.13 ~

$ docker run ~p 8080:8080 payara/micro
Unable to find image 'payara/micro:latest' locally
latest: Fulling from payara/micro
9621flafde64: Full complete
53138e828aac: Full complete
53138e828aac: Pull complete
53138e828aac: Pull complete
944169db3af8: Full complete
944169db3af8: Full complete
Digest: sha256:14dc425a52ca316505915e2a3bc7ff6d1fcaea0dd13a05d0b5769c171c5f9ea2
Status: Downloaded newer image for payara/micro:latest
[2022-09-27T19:47:54.753+0000] [] [WARNING] [] [PayaraMicro] [tid: _ThreadID=1 _ThreadName=main] [timeMillis: 1664308074753] [levelValue: 900] Payara Micro Runtime directory is located in a temporary file location which can be cleaned by system processes.
[2022-09-27T19:47:54.791+0000] [] [INFO] [] [PayaraMicro] [tid: _ThreadID=1 _ThreadName=main] [timeMillis: 1664308074791] [levelValue: 800] Payara Micro Runtime directory is located at /tmp/payaramicro-rt5240215424352983604tmp
[2022-09-27T19:47:54.805+0000] [] [INFO] [] [fish.payara.micro.boot.runtime.PayaraMicroRuntimeBuilder] [tid: _ThreadID=1 _ThreadName=main] [timeMillis: 1664308074805] [levelValue: 800] Built Payara Micro Runtime
```

2. Si hacemos OPEN PORT en el puerto 8080:



3. El resultado sería el siguiente:



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- 4. Presionamos Ctrl + C para interrumpir la ejecución del contenedor
- 5. Compilar código fuente de ejemplo de microservicio en Eclipse Microprofile usando Maven en Docker:

<< cd \$HOME/Projects/guia1/book-store >>

<< docker run -it --rm --name my-maven-project -v "\$(pwd)":/tmp/src -w /tmp/src
maven:3.8.6-openjdk-11 mvn clean install
...</pre>

6. El resulta será el siguiente:

7. Crear una imagen personalizada de Payara Micro para publicar el ejemplo **book-store**:

<< cd \$HOME/Projects/quia1/book-store >>

```
GNU nano 6.3

FROM payara/micro

COPY target/restapi.war $DEPLOY_DIR
```

8. Hacer build de la imagen personalizada (Se requiere haber concluido con éxito los numerales del 5 y 6):

<< docker build -t mipayara . >>

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9. Ejecutar la imagen personalizada de Payara Micro:

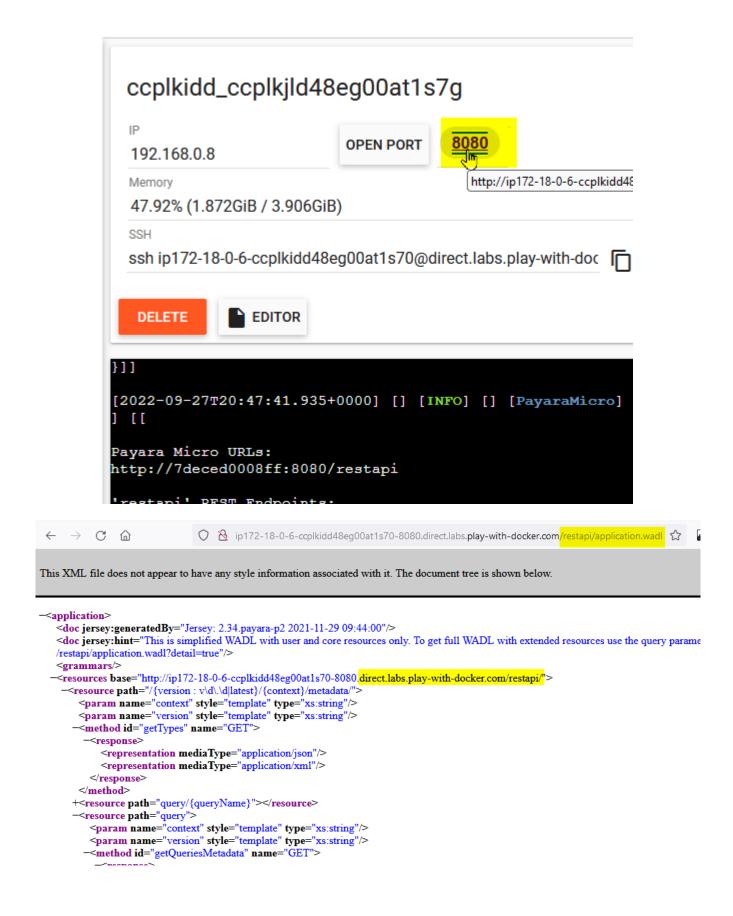
<< docker run -dit --name mipayara container -p 8080:8080 mipayara:latest >>

```
1] (local) root@192.168.0.8 ~/Projects/guia1/book-store
$ docker run -dit --name mipayara container -p 8080:8080 mipayara:latest
7deced0008ff523a09ec24ba0dd5bd617ae4c29a3d9f6109a0f8c233906a8916
    el] (local) root@192.168.0.8 ~/Projects/guia1/book-store
CONTAINER ID
                                 COMMAND
                                                                            STATUS
                                                                                            PORTS
                                                                                                                                 NAMES
                                                           CREATED
7deced0008ff mipayara:latest "/bin/sh entrypoint..." 6 seconds ago Up 5 seconds
                                                                                            6900/tcp, 0.0.0.0:8080->8080/tcp mipayara conta
    el] (local) root@192.168.0.8 ~/Projects/guia1/book-store
 docker logs -f mipayara_containe
[2022-09-27T20:47:09.184+0000] [] [WARNING] [] [PayaraMicro] [tid: ThreadID=1 ThreadName=main] [timeMillis: 1664311629184] [levelValue:
900] Payara Micro Runtime directory is located in a temporary file location which can be cleaned by system processes.
[2022-09-27T20:47:09.220+0000] [] [INFO] [] [PayaraMicro] [tid: ThreadID=1 NThreadName=main] [timeMillis: 1664311629220] [levelValue: 800
 Payara Micro Runtime directory is located at /tmp/payaramicro-rt326949780560444790tmp
[2022-09-27T20:47:09.236+0000] [] [INFO] [] [fish.payara.micro.boot.runtime.PayaraMicroRuntimeBuilder] [tid: ThreadID=1 ThreadName=main]
[timeMillis: 1664311629236] [levelValue: 800] Built Payara Micro Runtime
[2022-09-27T20:47:12.180+0000] [] [INFO] [] [fish.payara.boot.runtime.BootCommand] [tid: ThreadID=1 ThreadName=main] [timeMillis: 166431
```

```
[2022-09-27T20:47:41.935+0000] [] [INFO] [] [PayaraMicro] [tid: _Thread
 [ [
Payara Micro URLs:
http://7deced0008ff:8080/restapi
'restapi' REST Endpoints:
GET
        /restapi/
POST
        /restapi/
GET
        /restapi/application.wadl
GET
        /restapi/books
        /restapi/books
POST
DELETE /restapi/books/{id}
GET
        /restapi/books/{id}
PUT
        /restapi/books/{id}
GET
        /restapi/hello
POST
        /restapi/{context}/entity/{type}
PUTT
        /restapi/{context}/entity/{type}
DELETE /restapi/{context}/entity/{type}/{id}
        /restapi/{context}/entity/{type}/{id}
GET
DELETE
       /restapi/{context}/entity/{type}/{id}/{attribute}
        /restapi/{context}/entity/{type}/{id}/{attribute}
GET
POST
        /restapi/{context}/entity/{type}/{id}/{attribute}
GET
        /restapi/{context}/metadata
```

10. Automáticamente se abrirá el Puerto **8080** en el nodo de **Play with Docker** pudiendo ingresar a la pagina web del descriptor del servicio **RESTful** en el path /**restapi/application.wadl**

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11. Para probar la aplicación backend puede usar desde su máquina la colección de **POSTman** que esta alojada en el respositorio git de la guía en la URL:

https://github.com/xtecuan/guia-play-with-docker/blob/main/postman/book-store.postman collection.json

12. Emplee la URL del backend generada por el nodo que tiene el formato siguiente:

http://nombreautogenerado-puerto.direct.labs.play-with-docker.com/restapi/application.wadl

13. Otra forma de Probar la API de **book-store** es usando **curl** o empleando los scripts que están en el repositorio:

```
<< cd $HOME/Projects/guia1/scripts >>
```

<< chmod a+x *.sh >>

```
[node1] (local) root@192.168.0.8 ~

$ cd $HOME/Projects/guia1/scripts
[node1] (local) root@192.168.0.8 ~/Projects/guia1/scripts

$ ls
callDeleteRestapi.sh callPostRestapi.sh callPutRestapi.sh env.sh
callGetRestapi.sh callPostRestapi_all.sh callPutRestapi_all.sh
[node1] (local) root@192.168.0.8 ~/Projects/guia1/scripts

$ chmod a+x *.sh
[node1] (local) root@192.168.0.8 ~/Projects/guia1/scripts

$ [node1] (local) root@192.168.0.8 ~/Projects/guia1/scripts
```

14. Crear Libros:

15. Obtener Libros:

```
$ ./callGetRestapi.sh
Calling http://localhost:8080/restapi/books
HTTP/1.1 200 OK
Server: Payara Micro #badassfish
Content-Type: application/json
Content-Length: 552
X-Frame-Options: SAMEORIGIN

[{"author": "Hayri Cicek", "description": "this is my book description", "id":1, "isbn": "12xxxxxxxxx", "language": "English", "pages":0, "price":0.0, "publisher": "None Yet", "title": "This is my test book"), ("author": "Hayri Cicek", "description": "this is my second book description", "id":2, "isbn": "13xxxxxxxxx", "language": "English", "pages":0, "price":0.0, "publisher": "None Yet", "title": "This is my second book description", "id":2, "isbn": "13xxxxxxxxxx", "language": "English", "pages":0, "price":0.0, "publisher": "None Yet", "title": "This is my second test book"), ("author": "Tadeo Rivera-Pineda", "description": "This is the book of Tadeo", "id":3, "isbn": "14xxxxxxxxxx", "language": "Spanish", "pages":0, "price":0.0, "publisher": "None Yet", "title": "Xtecuan Book"} [nodel] (local) root8192.168.0.8 ~/Projects/guial/scripts
```

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16. Modificar Libros:

```
$ ./callPutRestapi_all.sh

Calling http://localhost:8080/restapi/books

Payload {"title":"This is my test book","description":"this is my book description","isbn": "12xxxxxxxx", "publisher": "New Updated", "lan guage":"English", "author":"Hayri Cicek", "price": "55.00", "pages":"100"} entity Id: 1

Calling http://localhost:8080/restapi/books

Payload {"title":"This is my second test book updated", "description":"this is my second book description updated", "isbn": "13xxxxxxxx", "publisher": "None Yet", "language":"English", "author":"Hayri Cicek", "price": "1.00", "pages":"0"} entity Id: 2

Calling http://localhost:8080/restapi/books

Payload {"title":"Xecuan Book", "description":"This is the book of Tadeo", "isbn": "14xxxxxxxx", "publisher": "Grupo Tecuan", "language":"S panish", "author": "Tadeo Rivera-Pineda", "price": "10.00", "pages":"50"} entity Id: 3

[nodel] (local) root8192.168.0.8 ~/Projects/guial/scripts
```

17. Borrar Libros:

```
$ ./callDeleteRestapi.sh 1
Calling http://localhost:8080/restapi/books/1
[node1] (local) root@192.168.0.8 ~/Projects/guia1/scripts
$
```

- 18. ¡Felicidades ha completado la parte 2 de la guía empleando contenedores para la compilación y ejecución de cargas de trabajo!
- 19. Explore en la ayuda del comando **docker build** para ver que flags/opciones han sido empleadas para construir nuestra primera imagen con el siguiente comando << **docker build --help** >>

```
Usage: docker build [OPTIONS] PATH | URL | -
Build an image from a Dockerfile
Options:
   --add-host list
                       Add a custom host-to-IP mapping (host:ip)
   --build-arg list
                      Set build-time variables
                         Images to consider as cache sources
   --cache-from strings
   --cgroup-parent string Optional parent cgroup for the container
                       Compress the build context using gzip
   --compress
                        Limit the CPU CFS (Completely Fair Scheduler) period
   --cpu-period int
   --cpu-quota int
                        Limit the CPU CFS (Completely Fair Scheduler) quota
 -c, --cpu-shares int
                         CPU shares (relative weight)
   --cpuset-cpus string
                         CPUs in which to allow execution (0-3, 0,1)
   --cpuset-mems string
                           MEMs in which to allow execution (0-3, 0,1)
   --disable-content-trust Skip image verification (default true)
                     Name of the Dockerfile (Default is 'PATH/Dockerfile')
 -f, --file string
   --force-rm
                      Always remove intermediate containers
   --iidfile string
                     Write the image ID to the file
   --isolation string
                        Container isolation technology
   --label list
                    Set metadata for an image
 -m, --memory bytes
                           Memory limit
                             Swap limit equal to memory plus swap: '-1' to enable unlimited swap
   --memory-swap bytes
   --network string
                        Set the networking mode for the RUN instructions during build (default
"default")
   --no-cache
                      Do not use cache when building the image
                   Always attempt to pull a newer version of the image
   --pull
                     Suppress the build output and print image ID on success
 -q, --quiet
                   Remove intermediate containers after a successful build (default true)
   --rm
   --security-opt strings Security options
```

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```
--shm-size bytes Size of /dev/shm
-t, --tag list Name and optionally a tag in the 'name:tag' format
--target string Set the target build stage to build.
--ulimit ulimit Ulimit options (default [])
```

Nota 4: para ver el listado de imágenes presentes en el runtime de docker hacer << docker images >>

Parte 3. Ejecutando Microservicio con Angular

1. Para esta parte emplearemos una conexión SSH hacia el nodo de Play with Docker, podemos utilizar una terminal *cmd* o *powershell* de Windows, en la pantalla de la sesión se obtiene el enlace de conexión:



2. Ejecutamos el comando:

<< ssh ip172-18-0-35-ccq5tg23icp000csjq9g@direct.labs.play-with-docker.com >> desde una interfaz cmd o powershell

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3. Ingresamos a la carpeta de la aplicación Angular con el siguiente comando

```
<< cd $HOME/Projects/guia1/my-store >>
```

```
[node1] (local) root@192.168.0.18 ~
$ cd $HOME/Projects/guia1/my-store
[node1] (local) root@192.168.0.18 ~/Projects/guia1/my-store
$
```

4. Se construye la imagen del proyecto Angular ingresando el comando:

<< docker build -t my-store-img . >>

```
[node1] (local) root@192.168.0.18 ~/Projects/guia1/my-store
$ docker build -t my-store-img .
Sending build context to Docker daemon 485.4kB
Step 1/14 : FROM node:16.10.0 as build-stage
16.10.0: Pulling from library/node
5e7b6b7bd506: Downloading [==================================
                                                                              ] 32.32MB/50.44MB
fd67d668d691: Download complete
lae016bc2687: Download complete
0b0af05a4d86: Downloading [===========
                                                                                  16.8MB/51.84MB
ca4689f0588c: Downloading [====>
                                                                                 17.19MB/192.4MB
8c33de21d690: Waiting
f113b2c481db: Waiting
0f84649efc4d: Waiting
5990cbd9430a: Waiting
```

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5. La construcción de la imagen Docker tomará un tiempo considerable debido a que se usa una construcción de varias etapas como se muestra en el archivo Dockerfile:

```
GNU nano 6.3
                                                        Dockerfile
# Stage 0, "build-stage", based on Node.js, to build and compile the frontend
FROM node:16.10.0 as build-stage
WORKDIR /app
COPY package*.json /app/
RUN npm install
COPY ./ /app/
ARG configuration=production
RUN npm run build -- --output-path=./dist/out --configuration $configuration
# Stage 1, based on Nginx, to have only the compiled app, ready for production with Nginx
 ROM nginx:1.15
#Copy ci-dashboard-dist
ARG project=my-store
RUN mkdir -p /usr/share/nginx/html/$project
COPY --from=build-stage /app/dist/out/ /usr/share/nginx/html/$project
#Copy default nginx configuration
COPY ./conf/nginx-custom.conf /etc/nginx/conf.d/default.conf
COPY ./conf/nginx.crt /etc/ssl/nginx.crt
COPY ./conf/nginx.key /etc/ssl/nginx.key
```

Nota 5: El primer stage del proceso de build se hace en un contenedor con node version 16.10.0 luego los objetos generados por este proceso se copian al contenedor con nginx 1.15 para ser servidos en el path

/my-store

6. Si el proceso de construcción termina exitosamente se tiene la siguiente vista:

```
--> 2a2d0d206d41
Step 8/14 : FROM nginx:1.15
1.15: Pulling from library/nginx
743f2d6c1f65: Pull complete
6bfc4ec4420a: Pull complete
688a776db95f: Pull complete
Digest: sha256:23b4dcdf0d34d4a129755fc6f52e1c6e23bb34ea011b315d87e193033bcd1b68
Status: Downloaded newer image for nginx:1.15
   -> 53f3fd8007f7
Step 9/14 : ARG project=my-store
    > Running in 80776673d86c
Removing intermediate container 80776673d86c
   --> 4e11f3d24f54
Step 10/14 : RUN mkdir -p /usr/share/nginx/html/$project
    -> Running in f49a33314dbf
Removing intermediate container f49a33314dbf
  --> e29ddb246cee
Step 11/14 : COPY --from=build-stage /app/dist/out/ /usr/share/nginx/html/$project
    > 82a0e8bd2575
Step 12/14 : COPY ./conf/nginx-custom.conf /etc/nginx/conf.d/default.conf
    > ee9249b6d3d0
Step 13/14 : COPY ./conf/nginx.crt /etc/ssl/nginx.crt
   -> 0668d1f8f180
Step 14/14 : COPY ./conf/nginx.key /etc/ssl/nginx.key
   -> 6fca3fca8d3a
Successfully built 6fca3fca8d3a
Successfully tagged my-store-img:latest
[node1] (local) root@192.168.0.18 ~/Projects/guia1/my-store
```

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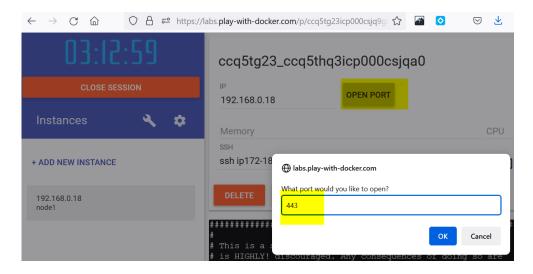
7. Se procede a ejecutar el contenedor con el siguiente comando:

<< docker run -dit --name my-store -p 443:4200 my-store-img:latest >>

```
[node1] (local) root@192.168.0.18 ~/Projects/guia1/my-store
$ docker run -dit --name my-store -p 443:4200 my-store-img:latest
fa1f1b35a2b5e310f34fc8b565991c590b26a989c1301be9680ac8bb74fd8288
[node1] (local) root@192.168.0.18 ~/Projects/guia1/my-store
$ |
```

```
$ docker ps
CONTAINER ID
               IMAGE
                                     COMMAND
                                                               CREATED
                                                                                    STATUS
                                                                                                         PORTS
                   NAMES
fa1f1b35a2b5
              my-store-img:latest
                                     "nginx -g 'daemon of..."
                                                               About a minute ago
                                                                                    Up About a minute
                                                                                                        80/tcp, 0.0.0
0:443->4200/tcp
                  my-store
```

8. Se tiene que abrir el puerto 443 desde la pagina web de Play with Docker:



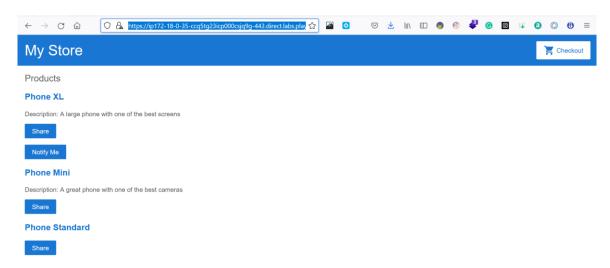
9. Automáticamente la página abrirá una url base pero con el protocolo http, hay que cambiar a https y agregar el path /my-store/, a manera de ejemplo la url usa el siguiente formato:

https://ip172-18-0-35-ccq5tg23icp000csjq9g-443.direct.labs.play-with-docker.com/my-store/

Se tiene que aceptar el certificado auto firmado para lograr ver la página.

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10. La vista de la aplicación Angular es la siguiente:



11. ¡Felicidades ha logrado construir y ejecutar un contenedor con Angular!

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Parte 4. Ejecutando Microservicio con .Net 7

1. Ingresamos al path *aspnetapp* dentro del repositorio con el siguiente comando:

<< cd \$HOME/Projects/guia1/aspnetapp >>

```
[node1] (local) root@192.168.0.18 ~

$ cd $HOME/Projects/guia1/aspnetapp
[node1] (local) root@192.168.0.18 ~/Projects/guia1/aspnetapp
$ ls
Dockerfile README.md aspnetapp aspnetapp.sln
[node1] (local) root@192.168.0.18 ~/Projects/guia1/aspnetapp
$ |
```

2. Construimos la aplicación con el siguiente comando:

<< docker build -t aspnetapp-img . >>

```
$ docker build -t aspnetapp-img
Sending build context to Docker daemon 8.202MB
Step 1/10 : FROM mcr.microsoft.com/dotnet/sdk:7.0 AS build
 ---> 185d6e706adc
Step 2/10 : WORKDIR /source
 ---> Using cache
 ---> 6cb46e2049b8
Step 3/10 : COPY aspnetapp/*.csproj .
---> Using cache
 ---> cd6fa02ac7a1
Step 4/10 : RUN dotnet restore --use-current-runtime
  --> Using cache
 ---> fd5fb5bcd3bb
Step 5/10 : COPY aspnetapp/. .
  --> Using cache
 ---> 394ba472e530
Step 6/10 : RUN dotnet publish -c Release -o /app --use-current-runtime --self-contained false_--no-restore
   -> Using cache
---> a2610d92b45b
Step 7/10 : FROM mcr.microsoft.com/dotnet/aspnet:7.0
---> 8555b6b5252f
Step 8/10 : WORKDIR /app
   -> Running in fac92376cf8d
Removing intermediate container fac92376cf8d
 ---> 32c7efe86eaa
Step 9/10 : COPY --from=build /app .
---> 4cd3c09675dc
Step 10/10 : ENTRYPOINT ["dotnet", "aspnetapp.dll"]
---> Running in ece0872a4b3e
```

3. Ejecutamos la aplicación con el siguiente comando:

<< docker run -dit --name aspnetapp-container -p 8081:80 aspnetapp-img:latest >>

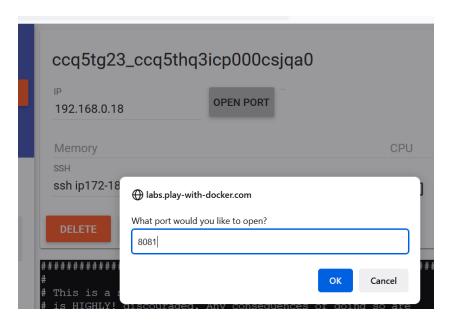
```
[node1] (local) root@192.168.0.18 ~/Projects/guia1/aspnetapp
$ docker run -dit --name aspnetapp-container -p 8081:80 aspnetapp-img:latest
0171ef17d1efbb4079827498577cdf99945a7f499cd5b2bc5fb12c38ba70e3f2
```

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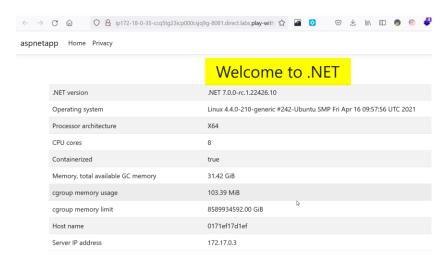
4. Revisamos el log de la aplicación con el comando:

<< docker logs -f aspnetapp-container >>

5. Desde la página Web de Play with Docker abrimos el puerto 8081:



6. El Resultado sería el siguiente:



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7. ¡Felicidades ha logrado publicar la aplicación en .Net!

Parte 5. Ejercicio de Desafío 1

- 1. Instalar un contenedor con mariadb o postgresql empleando Volumenes.
- 2. Crear una base de datos de ejemplo en cualquiera de las dos bases.
- 3. Ingresar datos de ejemplo en las tablas de la base de datos.
- 4. Crear una API RESTful que consuma los datos de ejemplo de la base de datos en cualquier tecnología de las que se han empleado en esta guía de laboratorio.

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