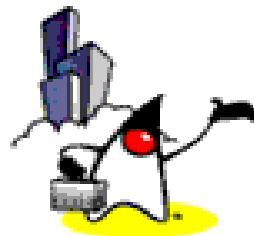




# Security (Cryptography) Basics





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# Disclaimer & Acknowledgments

- Even though Sang Shin is a full-time employee of Sun Microsystems, the contents here are created as his own personal endeavor and thus does not reflect any official stance of Sun Microsystems.
- Sun Microsystems is not responsible for any inaccuracies in the contents.
- Acknowledgments

# Revision History

- 05/26/1998: version 1, created (Sang)
- 01/22/2003: version 2, contents reorganized (Sang)
- 01/24/2003: version 3, speaker noted (Sang)
- Things to do
  - Do add more slides on Certificates: “what are certificates?” “why certificate-based authentication over password challenge scheme”

# Agenda

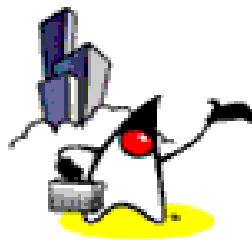
- What is and Why network security?
- What security services do we need?
- Cryptographic process
- Public key vs. Secret key scheme
- Digital signing, Tamper-proofing & Encrypting
- Security (Cryptographic) technologies
- Key distribution and management
  - Kerberos, Certificate
- Security needs for E-commerce

# Security/Cryptographic systems

- Focus of this talk
  - Network security
  - Distributed computing
  - Protection of network-based apps, data, resource
- Will not cover
  - Physical security
  - Stand-alone system security
  - Personnel issues
  - Policy issues



# **What is and Why Network Security?**



# Why Network Security?

- for Distributed computing
  - Logical set of services distributed over the network
  - Physical security model (mainframe model) does not work anymore
- for Internet and Web
  - Increase of security threat in terms of both scale and frequency
  - More stringent security for E-commerce and B2B

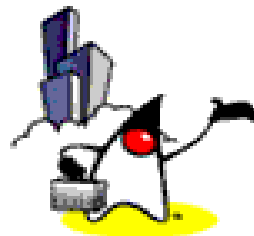


# Common Security Threats

- Identity interception
- Masquerading
- Replay attack
- Data interception and manipulation
- Repudiation
- Denial of service



# What Security Services Do we need?



# Security Needs of an Enterprise

- Single sign-on
  - Internet and intranet
- Controlled access to corporate information
- Secure business transaction over Internet
- Centralized, easy to use security admin tools
- Transparency of security features
  - end users should not be exposed to the underlying security schemes
- Interoperable security systems
  - Various PKI schemes, Kerberos

# Network Security Needs

- Authentication (Identity verification)
- Access control (Authorization)
- Data confidentiality (Privacy)
- Data integrity (Tamper-proofing)
- Non-repudiation (Proof of transaction)
- Auditing

# Authentication

- Verification of identity
  - Making sure that a user (organization, software entity) is who he claims to be (or what it claims to be)
  - Prevents Identity interception, Masquerading
- Schemes
  - In a non-networking environment, your driver license, with a picture, could be used to prove that you are who you claim to be
  - In a networking environment, **digital signing** is used to perform identity verification

# Data Confidentiality (Privacy)

- Protects the information on the wire from prying eyes
- Schemes
  - Encrypting data by Cryptographic system
    - Clear text data + Key -> Encryption technology -> Cyphertext
    - Key could be either “shared (secret, symmetric) key” or “public (asymmetric) key”

# Access Control (Authorization)

- Specifies which who can access what resources under what context
- Access control information can be maintained by either directory service or the resources themselves
  - File service, Database service (access control information is maintained by resources themselves)
- Schemes
  - ACLs- List of users and groups and their access rights in LDAP server
  - XACML

# Data Integrity (Tamper-proofing)

- Prevents data tampering while data is on the wire
  - Making sure data received by the receiver is the same data sent by the sender
- Schemes
  - Digital hashing (Digital Checksum, Message Digest)
  - Usually this digital hash is used as base data for digital signing
    - message digest can be a small fixed size of data regardless of the size of original data

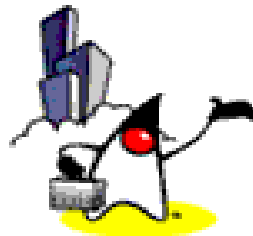


# Non-repudiation

- Being able to prove to a 3rd-party that a transaction actually happened
  - Protects senders as well as recipients
- Schemes
  - In a non-networking environment, when you purchase merchandise using your credit card, the retailer can prove that you made a purchase
  - In a networking environment, digital signing is used



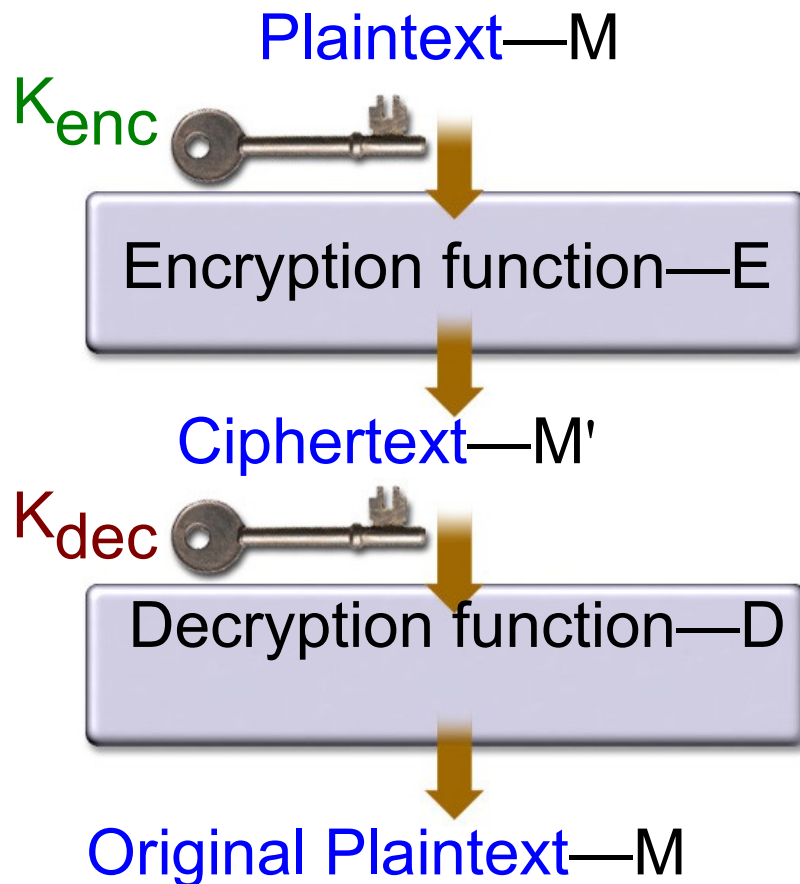
# Cryptographic Process



# Terminology

- Encrypt, Encipher, Encode: the process of converting plaintext to ciphertext
  - Encryption algorithm: a particular mathematical procedure of encrypting/decrypting
  - Key: information that is used to encrypt or decrypt information in a distinctive way
    - Secret Key (Symmetric, Shared)
    - Public Key (Asymmetric)
- Cryptography: mechanisms to protect information by applying “encryption” to it that are hard to reverse without secret knowledge

# Cryptographic Process



M is the original message

$K_{enc}$  is encryption key

M' is the scrambled message

$K_{dec}$  is decryption key

It is “hard” to get M just by knowing M'

E and D are related such that

$$E(K_{enc}, M) = M'$$

$$D(K_{dec}, M') = M$$

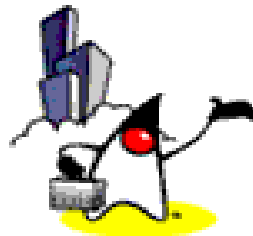
$$D(K_{dec}, E(K_{enc}, M)) = M_{20}$$

# Cryptographic technologies (based on Security layers)

- Link layer encryption
- Network layer encryption
  - IPSEC, VPN, SKIP
- Transport layer
  - SSL, PCT(Private Communication Technology)
- Application layer
  - PEM (Privacy Enhanced Mail)
  - PGP (Pretty Good Privacy)
  - SHTTP



# Public Key versus Secret key



# Cryptographic Technologies - Secret key vs. Public key

- Key Management and distribution
  - Public key is easier to distribute than the secret key
- Encryption algorithms
- Key length
- Performance
  - Secret key scheme is much much faster
- Security services possible
  - Digital signing is only possible with public key
- Suitability to intranet or internet
  - Public key

# Secret Key Encryption

- Sender and receiver **share a secret key**
  - Same secret key is used for both encryption and decryption
- Pros
  - Fast and efficient
- Cons
  - Secure distribution of keys is a problem: Not suitable for Internet



# Public Key Encryption

- Uses a pair of keys: one public, the other private
  - Only private key needs to be kept secret
- The pair of keys is produced by a mathematical algorithm
  - It's impossible to determine the value of the private key by knowing the public key
- One key is used for encryption and the other is used for decryption

# Public Key Encryption (Cont.)

- Pros
  - Easier key management and distribution
    - No need to distribute secret key: More suitable for internet
  - Digital signing is possible
  - Broader ISV, products support
- Cons
  - Slower than secret key encryption
    - It is much more demanding on computing resources
  - Validation of public keys still needs to be done
    - Certificate Authority (CA)
  - Revocation of a public key is difficult

# Public key and Secret key schemes are used together

- In real life the Public key and Secret key schemes are used in tandem
  - SSL is a good example
- Public key
  - Exchange of session specific secret keys (Session Key)
  - Easy key distribution, digital signing
- Secret key
  - Encryption of the user data
  - Performance

# Comparison of Key Schemes

## Public Key

- Encryption and decryption keys are different
- Key distribution is easier
- Public key cryptography is very slow
- Examples: RSA

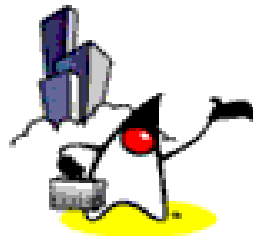
## Secret Key

- Encryption and decryption keys are the same
- Key distribution is an issue
- Private key cryptography is faster
- Examples: DES, AES

## Session Key

- Key negotiation and encryption are separate
- Best of both approaches
- Examples: SSL

# Digital Signing, Tamper-proofing & Encrypting



# Digital Signing

- Used for authentication (verifying an identity) and non-repudiation
- Uses public/private key pair
- Steps for digital signing
  - Sender creates message digest from the data
  - Sender enciphers the message digest with his private key
  - If receiver can decipher received message digest with the sender's public key, the data must be from the sender

# Encrypting

- Used for data confidentiality
- Can use either “public/private” key pair or secret (symmetric) key
- Steps for encrypting using “public/private” key pair
  - Sender encrypts data with receiver's public key.
  - Receiver then decrypts data with his private key. (Only he can decrypt it since only he knows his private key.)

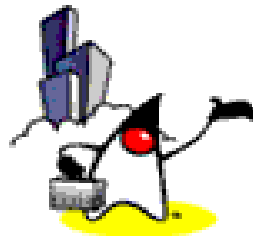
# Tamper-Proofing (Integrity)

- Performed as part of digital signing
  - Sender creates message digest from the data to be sent before signing
  - Receiver deciphers the signed message digest that he received from the sender (as part of authentication)
  - Receiver also creates his own message digest from the data it received
  - Receiver then compares the one that he received with the one that he created and sees if they match. If they match, then the data must not have been changed.





# Security (Cryptographic) Technologies



# Encryption Technology Issues for both Secret and Public keys

- Encryption Strength
  - Algorithm
  - Key length
  - Implementation
- Key distribution/management

# Secret-key encryption algorithms (Symmetric algorithms)

- DES (Data Encryption Standard) - 56bit
- Triple DES-112bit
- IDEA (International Data Encryption Algorithm)
  - 128bit key
  - More complex (complete) than DES but the speed is comparable
  - Used in PGP
- RC2 and RC4
- Skipjack (Clipper)
  - Two-master keys

# Public-key encryption algorithms (Asymmetric algorithms)

- Based on mathematical computations that are easy to compute in one direction but are **practically impossible in the reverse direction**
  - Diffie-Hellman(DH): Exponentiation is easy but computing discrete logarithms from the resulting value is practically impossible
  - RSA: Multiplication of two large prime numbers is easy but factoring the resulting product is practically impossible

# Diffie-Hellman (DH) algorithm

- Private key and Public key generation
- Example between Alice and Bob
  - Each generates random number (private key),  $X$  &  $Y$ 
    - $X$  is private key of Alice
    - $Y$  is private key of Bob
  - Each exponentiates the shared public data  $A$  with their private key, generates a public key
    - ( $A$  power of  $X$ ) is the public key for Alice
    - ( $A$  power of  $Y$ ) is the public key for Bob
  - From public key, ( $A$  power of  $X$ ) for Alice and ( $A$  power of  $Y$ ), it is impossible to guess private keys  $X$  and  $Y$

# Diffie-Hellman (DH) algorithm

- Generation of common secret key is possible
  - Alice has
    - Private key of herself,  $X$
    - Public key of Bob, (A power of  $Y$ )
  - Bob has
    - Private key of himself,  $Y$
    - Public key of Alice, (A power of  $X$ )
  - The common secret key can be computed if each exponentiate each other's public key with their private key and they are the same
    - Alice - (A power of  $Y$ ) power of  $X$
    - Bob - (A power of  $X$ ) power of  $Y$

# RSA algorithm

- Used for authentication, data integrity, data privacy and non-repudiation
- Most widely used public key encryption algorithm
  - SSL, PGP, PEM, RSA digital signatures
- $P * Q = N$ , Private key is computed from P and Q. The Public key is N
- Foundation of PKCS (Public Key Cryptography Standards)
  - Use of RSA and DES for strong authentication
  - Sun, Microsoft, Lotus endorsement

# Encryption Algorithm strength

- Public key encryption has not, for all practical purposes, been broken yet
- RSA's strength is based on the fact that it is not feasible, for all practical purposes, to factor numbers containing 150 or more digits



# Key length

- Directly related encryption strength
- If encryption algorithm can't be broken, the next best attack is to find the key by brute force
  - Algorithms are well-published
  - By “being broken”, I was referring to finding flaws in the algorithm
- Key's protection rises exponentially with its length

# Key length (Cont.)

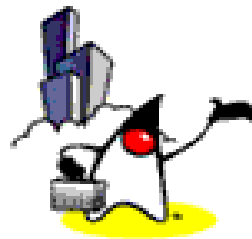
- Keys in public key encryption are longer than ones in secret key encryption
- Secret key encryptions
  - DES (56 bits)
  - Triple DES (112 bits)
  - Skipjack (80 bits)
  - IDEA (128 bits)
- Public key encryptions
  - Minimum 512 bits (150 decimal digits) up to 2048 bits
  - Requires serious computing power

# Performance

- Using public key to encrypt entire messages or files is not practical from performance perspective
  - Public key encryption isn't used to sign an entire message but rather only the message digest
- DES is 100 times faster than public key scheme using software and 1000 to 10,000 times faster using hardware
- This is the reason why public key is used to exchange the secret key, which is then used to encrypt actual data



# **Key Management & Distribution (Kerberos, Certificate)**



# Key Management & Distribution

- How keys are generated, stored, managed and revoked
- How keys are distributed
- This is an issue to both secret and public key encryption systems
  - Secret key: via Key Distribution Center (KDC), Kerberos
  - Public key: via Certificate (PKI)

# Secret Key Management & Distribution Techniques

- Use public key encryption to exchange newly generated secret key
  - Diffie-Hellman (DH) key exchange or
  - Use RSA to send Secret key to the receiver
- Start out by using a previously agreed upon secret key
  - Immediately generate a new secret key, which is used for data encryption for a specific period of time and then generate a new secret key
- Key Distribution Center (KDC) - ANSI X9.17, Kerberos

# Key Distribution Center (KDC)

- No need for a pair-wise key for every pair of hosts
- Each principal has a master key for communicating with KDC
- Scenario - Alice talking to Bob securely
  - Alice asks for Session key from KDC
  - KDC uses random number generator to generate a fresh Session key
  - KDC encrypts it with Alice's and Bob's master keys
  - KDC sends the encrypted Session keys to Alice
  - Alice sends the "encrypted Session key with Bob's master key" to Bob
  - Now they have a common Session key

# Kerberos

- Authenticates the identity of network principals
  - Strong authentication
    - Username/Current-time/encryption initial contact
    - “Shared secret key” between principals and KDC
    - Passwords never on the wire
    - Mutual authentication
- Single sign-on solution
- Cross-realm operation
- Delegation



# Kerberos (Cont.)

- Holds a database of all principals and their master keys
- This database needs to be carefully protected
  - Server needs to be physically secured
  - The master keys in the database are all encrypted with the server's own private master key
- Never maintains the session key internally
  - Session key is kept in the encrypted “ticket-granting-ticket” (TGT)
  - Immune to server crash

# Kerberos drawbacks

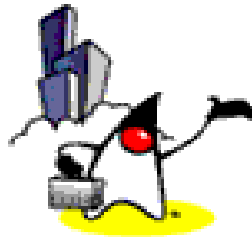
- Each application needs to be kerberosized
- Single point(s) of Security risk/failure
  - KDC system (OS, file system) itself must be secure
  - Requires physically secure kerberos sever(s)
  - KDC master key needs to be highly protected
  - Potential performance bottleneck
- Kerberos v5 is not exportable (v4 is)

# Public key, Certificate management/distribution

- There is no secret key distribution problem
- We still need a trusted 3<sup>rd</sup>-party (CA) to **validate public keys**
  - CA creates a Certificate for a certain user (Binding)
  - Certificate contains the user's public key and ids
  - Public key is encrypted by CA's private key (CA's signature)
  - Users then validate the Certificate by CA's public key
- Certificates can be transmitted over insecure network and stored in insecure storage



# Certificates



# Certificate Management issues (PKI Operations)

- Certificate generation
- Certificate lifetime management
- Certificate revocation (thorny issue)
- Certificate publishing
- Certificate storage
  - Directory server, DNS, NIS, NIS+, even plain files
- Certificate distribution
- Hierarchy of CA's

# Certificate formats

- X.509
  - Principal name
  - Public key
- PGP (Pretty Good Privacy)

# Certificate distribution

- Transparent distribution
  - Directory service
    - X.500, X.509
    - LDAP
  - Key exchange
    - IPSEC key management protocols: SKIP, ISAKMP
    - SSL, PCT
- Interactive distribution
  - Email requests
  - Web sites
  - Finger requests

# Certificate Authority (CA)

- Generates certificates
- **Signs** certificates with its own private key
- CA structures
  - Single centralized CA
    - Bottleneck
    - No flexibility to accommodate certificate policy
  - Multiple Cas
  - Hierarchy of CAs
    - Delegation of ‘certification generation’ authority
    - Root CA signs certificates of next level CAs

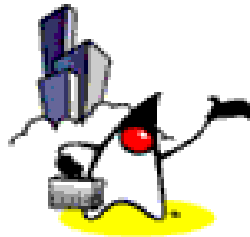


# PEM and PGP CA model

- PEM (RFC 1422)
  - One single global hierarchical structure
  - The root CA is the Internet Policy Registration Authority(IPRA)
  - The next level CA is the Policy Creation Authority(PRA)
  - The next level has the organizational Cas
  - Not much industry support
- PGP
  - Designed for individual users to authenticate each other
  - Each individual is his own CA



# **Server Authentication by Browser**

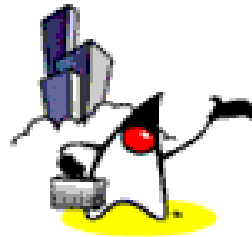


# Server authentication by Browser

- Server certificates are issued and signed by a commercial CA. For example, Verisign, Inc.
- The certificates of well-known CAs are pre-installed in every copy of browser
- You can add certificates of other CAs later on
- When the browser connects to a secure SSL server, the server will send its certificate to the browser client.
- The browser then validates it using the public key of the well known CA of which it has prior knowledge
- Transparent operation to end users



# **Cryptographic Technologies at the IP Layer**



# Cryptographic technology types

## - Location within a system

- Link layer encryption
- Network layer (IP layer) encryption
  - IPSEC, VPN, SKIP
- Transport layer
  - SSL, PCT(Private Communication Technology)
- Application layer
  - PEM (Privacy Enhanced Mail)
  - PGP (Pretty Good Privacy)
  - SHTTP

# Requirements for IP layer security

- Cryptographic system designed specifically for TCP/IP
- Security services are between sites (or hosts) and not between individuals or apps
- Basis for VPN support
- Designed to work over public and insecure Internet
- Should accommodate existing TCP/IP apps
- Should accommodate existing Internet infrastructure – there should be no change in routers or ISPs

# IPSEC (IP Security Protocol)

- Originally was part of IPv6, but adapted to IPv4
- Provides data integrity, data privacy services
  - Authentication Header (AH): Digital checksum (MD5)
  - Encapsulating Security Payload (ESP): Encryption (DES)
- Sender of IP packet specifies Security Association for each IP packet
  - Specification of the crypto method to be used
  - Keys to be used by the crypto methods
  - IP addresses of the sender and the receiver

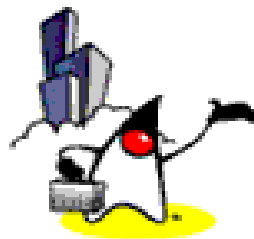
# IPSEC key management

- Manual keying
- Simple Key Interchange Protocol (SKIP)
  - Developed by Sun for VPN (SunScreen)
  - Designed for key exchange by special header
  - Special header (20 to 30 bytes) for every IP packet
  - Supports DH key exchange
- ISAKMP
  - Management of Security Associations as well as key exchange
  - Supports Oakley





# Message Digest



# MD (Message Digest)

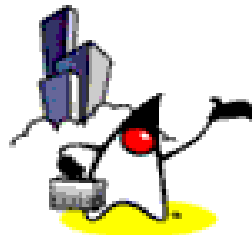
- Calculating a checksum using mathematical algorithms
- Properties
  - It is impossible to guess the original data from the message digest
  - Regardless of the size of the original data the resulting message digest can be a fixed size
    - This is the reason why it is used for digital signing
  - A change of a single bit in the original data will result in a different message digest
    - Possibility of generating same message digest is practically non-existent

# MD (Message Digest) Standards

- MD4, MD5 (RFC 1320, 1321)
  - 128-bit digest from messages of any length
  - Developed by Ron Rivest
- SHA (Secure Hash Algorithm)
  - 160-bit digest
  - Developed by NIST
  - More secure but slower than MD4 and MD5



# Security Needs for E-commerce



# Secure Internet Communication

- Customer requirements
  - E-commerce
  - Business to business transaction
  - Secure access to corporate data
- Characteristics of Internet vs. Intranet
  - Millions of users with no prior contact
  - Data over insecure communication channel
  - No centralized controlling organization
- Functional requirement
  - Has to be fast and reliable



# Passion!

