



Nikita RUSetskii

Junior software engineer



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/in/xtenzq



xtenzq

Skills

Programming

Strong knowledge of C#, Entity Framework (Core), WPF, Windows Forms

Knowledge of architecture patterns, OOP, data structures, programming algorithms

Familiar with C, Java, Qt/C++, Python

DB: MSSQL, SQLite

Web

HTML5, CSS3, Bulma, Bootstrap

Other

Linux (Gentoo/Fedora/Manjaro), git, \LaTeX , SQL

Languages

Russian - native proficiency

English - fluent proficiency

Korean - basic proficiency

Education

- Sep 2018 - present **MSc. Computer Engineering** Irkutsk National Research Technical University
Current CGPA 5.0 / 5.0
Thesis: Deep learning based surveillance camera analysis software
- Sep 2019 - **Information and Communication Engineering** Inha University
Dec 2019 Fall semester exchange program participant
Incheon, South Korea
- Sep 2014 - **BSc., Computer Engineering** Irkutsk National Research Technical University
Jun 2018 CGPA 4.86 / 5.0 (diploma with honours)
Thesis: Employee monitoring software
🏆 Awards: 1st place in bioinformatics in regional contest "Inzh-PromFest Baikal" (Nov 2015), 1st place in software development contest (Nov 2015), best presentation in student scientific conference "Wienerovskie chteniya" (Jun 2018)

Projects

- Sep 2018 - present **Deep learning based surveillance camera analysis software**
- Software is being developed to faster the process of finding the moments when people were detected on surveillance camera videos.
 - Frameworks used: PyQt5, RCNN inception v2 (Google), Tensorflow
- Jan 2019 - Apr 2019 **MVVM WPF master-detail application**
- Master-detail WPF application written in C# developed as a term project to demonstrate skills acquired in the software development course.
 - Frameworks used: Microsoft Unity (dependency injection), Entity Framework Core (database middleware).
 - Architecture patterns: MVVM, Abstract Factory.
- Dec 2017 - Jun 2018 **Employee monitoring software**
- Software developed to monitor employee computers to prevent corporate secrets to be leaked out by employees.
 - Windows Forms application written in C# with Windows API hooking technique implementation
- Oct 2015 - Dec 2015 **Battle Arena**
- Simple survival top-down shooter video game developed in Java for software development contest at INRTU in collaboration with Vasily Turintsev and Ivan Ablov

Certificates

- Mar 2016 **Pearson Edexcel Level I Certificate in ESOL International (CEF B2)**
No expiration date
Credential ID: 83077:0043:1612003878:200696