12.6 - Cylinders & Quadric Spaces

A **Cylinder** is a surface made by moving a line parallel to a line along a **curve** this curve is called the **generating curve**

Quadric Surfaces

A **Quadric Surface** is the graph of a second degree equation in x,y,z Basic Quadric Surfaces:

- ellipsoids
- paraboloids
- elliptical cones
- hyperboloids

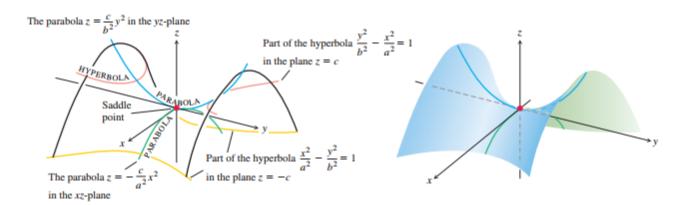
Ellipsoid

$$rac{x^2}{a^2} + rac{y^2}{b^2} + rac{z^2}{c^2} = 1$$

If 2 of the semiaxes are equal: the surface is an **ellipsoid of revolution** If all 3 are equal: the surface is a **sphere**

Hyperbolic Paraboloid

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = \frac{z}{c}, c > 0$$



General Quadric Surfaces

General Equation:

$$Ax^2+By^2+Cz^2+Dxy+Exy+Fxy+Gz+Hy+Iz+J=0\\$$

Terms G,H, and I are translations, and are found by completing the square

