

## 12.5 - Lines & Planes in Space

Line Segment = determined by point and slope

Slope = scalar for 2d, vector for 3d+

### Vector Eq. for a line

$$r(t) = r_0 + tv$$

where  $r$  is the position vector of a point  $P(x, y, z)$  on  $L$  and  $r_0$  is the position vector of  $P_0(x_0, y_0, z_0)$

### Detailed Vector Eq. for a Line

$$r(t) = r_0 + t|v|\frac{v}{|v|}$$

where  $|v|$  is the "direction" of the line, and  $\frac{v}{|v|}$  is the "speed" of the line

### Distance from a point to a Line in Space

$$d = \frac{|\vec{PS} \times v|}{|v|}$$

### Eq. for a Plane in Space

$$n \cdot \vec{P_0P} = 0$$

$$A(x - x_0) + B(y - y_0) + C(z - z_0) = 0$$

$$Ax + By + Cz = D$$

### Distance from a Point to a Plane

$$d = \left| \vec{PS} \cdot \frac{n}{|n|} \right|$$

### Angle between two Planes

$$\theta = \cos^{-1} \left( \frac{n_1 \cdot n_2}{|n_1||n_2|} \right)$$

### Properties of Lines

If  $L_1$  and  $L_2$  are parallel,  $L_1 \times L_2 = 0$

If  $L_1$  and  $L_2$  are skew,  $L_1$  and  $L_2$  lie in parallel planes, so their planes have the same normal

vector