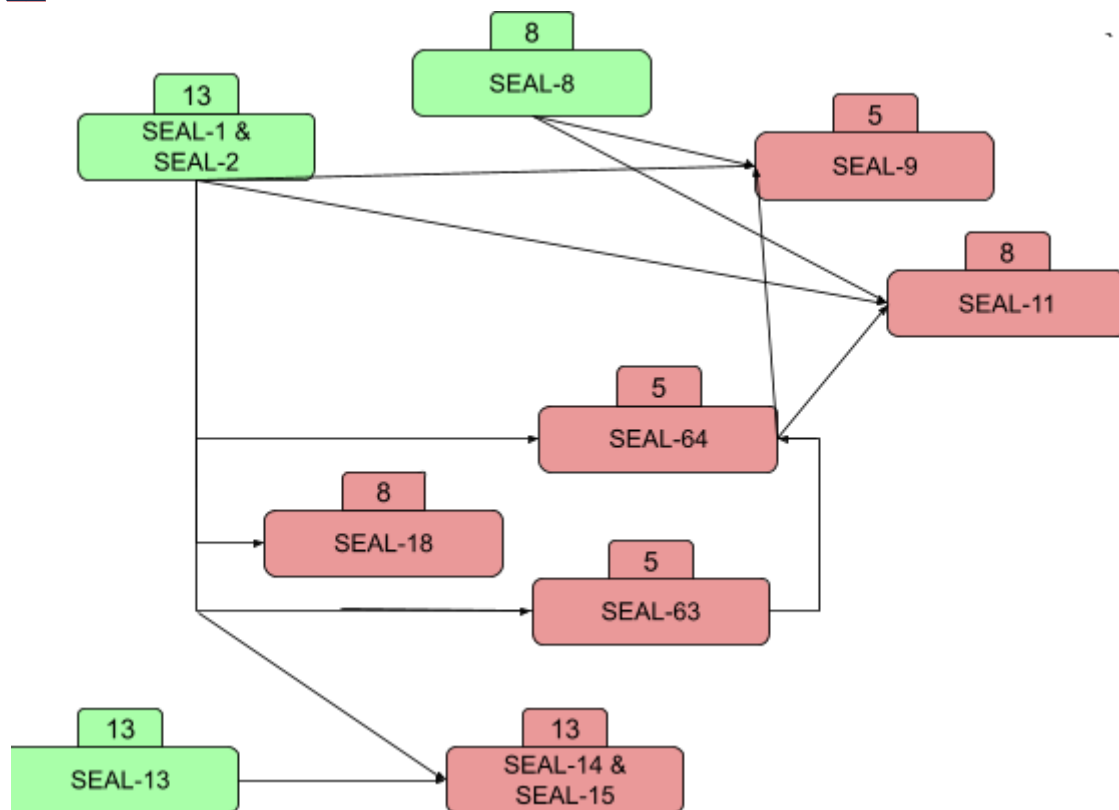## Legend

▢ - Previous Sprints (Done)

▢ - Current Sprint

Network diagram for tasks that have relevant dependencies. With the time (# of hours/points) above each node and the task id in each node.

Critical Path: SEAL-63->SEAL-64 & SEAL-11 (18 Hours)

SEAL-64:

As a student, I only want to see courses that I am enrolled in.
Dependency: SEAL-63

SEAL-11:

As a teacher, I want to give feedback about my students' work, so that they are able to learn from their mistakes.
Dependency: SEAL-64 & SEAL-63

Explanation:
SEAL-14&15: Are dependent only on the ability to create meetings from SEAL-13.
SEAL-18: Is only dependent on the logging in and remembering logged in users ability.
SEAL-6, 10, & 62: Are not dependent on previous sprints and not at all dependent on the current sprint's tasks.

How to Keep on Track and on Schedule:
- All tasks strive to be compartmentalized components which reduces wait time (for dependencies) and allows most if not all team members to work individually if need be.
- Tasks are made to branch out into different stream which allows future sprints to continue on their path without needing to worry about dependencies as they are taken care of in previous sprints
- In the case where tasks have dependencies in the current sprint, we have the same team members working on their dependencies, so that there is no waiting for tasks to be finished.
- As well, where tasks have dependencies. The dependencies are kept as small as possible, so that the majority of the implementation can still be worked on while the dependency is being worked on.
- Consistent meeting and discussions keeps the pace going throughout the whole sprint