DeepPick: A Deep Learning Approach to Unveil Outstanding Users Ranking with Public Attainable Features

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Abstract—*Outstanding users* (OUs) denote the influential, "core" or "bridge" users in online social networks. How to accurately detect and rank them is an important problem for third-party online service providers and researchers. Conventional efforts, ranging from early graph-based algorithms to recent machine learning-based approaches, typically rely on an entire social network's information. However, for privacy-conscious users or newly-registered users, such information is not easily accessible. To address this issue, we present DeepPick, a novel framework that considers both the generalization and specialization in the detection task of OUs. For generalization, we introduce deep neural networks to capture dynamic features of the users. For specialization, we leverage the traditional well-defined features to make use of descriptive information about users. Extensive experiments based on real-world datasets demonstrate that our approach achieves a high efficacy of detection performance against the state-of-the-art.

Index Terms—Deep Neural Networks, Online Social Networks, Outstanding User Detection.

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1 INTRODUCTION

THE rapid growth of online social networks (OSNs) brings a surge in user-generated contents (UGC). On one hand, the massive base of UGC is of great help for people to make decisions about their daily lives. On the other hand, however, it also troubles people when they are trying to decide what to read, especially in popular platforms like Yelp [1], [2], [3] and Foursquare [4], [5], [6]. Generally, a user tends to be influenced by the *outstanding users* (OUs) in the network, since they always play a critical role in online communities [7], [8]. Based on the popular independent cascade (IC) model [9], OUs may have better capabilities of information dissemination. Representative examples of OUs are structural hole spanners [10], [11], big egocentric (e.g., degree centrality or ego-betweenness centrality [12]) users, and elite users in the network.

OUs have long been shown to be one of the fundamental building blocks of many business problems and social applications, e.g., recommender systems [13], [14], viral marketing [15], and information diffusion [16], [17]. Thus, there are various methods of OU detection in recent literature [18], [19], [20], [13], [21]. However, existing methods suffer from one or more of the three following drawbacks in the application: 1) The network structure

sometimes is fragmentary due to users' privacy configurations. A user may choose to hide her friend list or follow someone privately. Thus, obtaining the entire social graph is very difficult, if not impossible, for third-party service providers or researchers. 2) The UGC and other types of user features are usually abundant in real-world scenarios and can provide idiographic information to depict a user. Ignoring these features can cause inaccuracy in the task of distinguishing particular types of OUs. 3) Modern OSNs usually contain millions of users or even more, and general deep learning solutions may introduce complexity to the identification process.

To resolve these issues, we develop DeepPick, a novel framework that detects OUs without referring to the social connectivity information of the entire network. DeepPick only adopts the publicly-visible information to extract users' social graph-related characteristics. Such information could be the reviews, visited POIs, and profiles. The features DeepPick leverages include five types: sentiment, temporal, linguistic, spatial, and demographic. Sentiment features indicate the inner characteristics of a user. To get those implicit features, we propose the TextCNN Long-short Term Memory (TC-LSTM) structure, which uses the user's reviews to detect OUs. Apart from the sentiment view, reviews could provide recognizable features from other particular perspectives, i.e., temporal and linguistic. We extract those features by analyzing the users' reviews. Spatial features are the users' visited locations' attributes, revealing users' social status by visiting real-world locations. Demographic features are conventional material for user analysis and have been shown helpful. Most times, they can be obtained from a user's profile.

In short, we have made three key contributions:
- We formulate the concept of OUs to represent the

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nodes with high diffusion capability in the information cascade (IC) model, then design and implement a framework, DeepPick, to distinguish those OUs with the information of just a few users for training.

- We propose a mixed feature selection strategy of combining deep neural networks and traditional feature selection methods, which can be conveniently applied in detecting OUs in OSNs.
- Our framework can validate whether a user is outstanding by public attainable information instead of the whole network's structure. Exhaustive evaluations of the performance based on real-world datasets demonstrate the advantage of our approach against the state-of-the-art.

The rest of this paper is organized as follows. Section 2 defines the OU, presents the dataset, and shows the location-related metrics. In Section 3, we expound on the idea of DeepPick, the OU detection framework. Section 4 describes the architecture of the sentiment features extractor, TC-LSTM, which is the review processing module of our framework. Section 5 provides a thorough explanation of implementing details and evaluation. Section 6 outlines previous studies related to our work. Section 7 discusses more about model designs, the time complexity, and OU's relationship with "active users". In the last section, we summarize our work and give some future directions.

2 BACKGROUND AND DATASET

In this section, we illustrate the background of our study. We first formally define the outstanding users (Section 2.1) and then overview the two datasets we used in this work (Section 2.2). After that, we introduce how to depict the role of locations for OU detection (Section 2.3).

2.1 Definition of Outstanding Users

As Gladwell states in "The Tipping Point" [22], outstanding users are the 20% participants who occupy 80% of social capital. Although there are diverse styles of argument [23], [24], [25] of social capital, in short, it is the metaphor about social advantages, i.e., the advantages include information, influential power, and trust. Several studies have validated that a set of users are especially related to positive indicators of social capital, including social impact [26] and information diffusion [27], [28]. According to [29], social benefits can be attained by occupying some unique positions in the network. In this paper, we refer to this group of important users as outstanding users.

Before define the outstanding users, we first introduce one of the most widely used models of information diffusion, the independent cascade (IC) model [9], [30], [31]. In the case of the IC model, an activated node a in set A_i will activate its neighbors W with a probability of diffusion $p_{a,W}$ defined by their social connections. This procedure is iterated in discrete steps (i.e., $i = 0, 1, \ldots$). The initial set, A_0, represents the first activated node-set responsible for starting the information diffusion process. High information diffusion speed preferred by the marketing services can be reached by choosing nodes with higher social impact as A_0. We formally define outstanding users based on the IC model:

Definition 1. **Outstanding Users.** Given a social network $G = (V, E)$, where V is the set of all users, $E \subseteq V \times V$ is the set of all social connections between users, outstanding users (OUs) are a group of users who have higher diffusion capability than others. OUs can widen and speed up information dissemination if they are considered as the first activated node set A_0 of the IC model.

These nodes can be selected by the criteria of information dissemination capabilities, including the speed of spread within or between communities or specific nodes' information influence. Typical examples of OUs are structural hole spanners, influential users, and elite users. They are defined as follows:

Definition 2. **Structural Hole Spanners.** The structural hole theory [29], [11] shows that people will benefit from acting as the "bridge" of different people or communities that are otherwise disconnected. Known as structural hole spanners (SHS), those people become non-trivial because they have more control over the information transmitted among communities [32], [33], [11].

SHS is a good choice for A_0 as they are the bridges of information flow between communities. They can be selected by four ego network-based metrics, i.e., effective size, efficiency, constraint, and hierarchy [10].

Another structure-based OU example is the influential users:

Definition 3. **Influential users.** Influential users are a group of users with the highest influence on others. The users' influence in a network can be measured by the user centrality values [34].

Centrality metrics include degree centrality, closeness centrality, and betweenness centrality. They can measure the importance of individuals [35], [36], [13]. Selecting the influential users as A_0 will maximize the information diffusion speed inside a community.

As literature [37] shows, the above-mentioned widespread norms are correlated with cascades' properties. Most existing discovery methods of OUs rely on social connectivity information of the entire social network [38], [39], [21], but getting such information could be challenging due to users' privacy configurations. To deal with possible data famine, we use a subset of nodes' ego network structures to draw statistically significant conclusions about the whole population. Those metrics of ego network are shown useful in works like [12], [10], [40], [41].

Despite the structure-based methods, a user can be identified as an OU based on other metrics. In this paper, such users are named elite users.

Definition 4. **Elite users.** Elite users are labeled by OSNs. The standard of elite users varies from one platform to another. For example, on Yelp, users who have well-written reviews, high-quality photos, a detailed personal profile, and a history of playing well with others are more likely to be recognized as elite users.

Using elite users as A_0 emphasizes the role of UGC in spreading information.

These specific types of OUs show characteristics related, but not limited to, network structure information, demographic features, and temporal patterns. In the following sections, we measure OUs' characteristics in these aspects and leverage them to design a model for OU detection.

2.2 Dataset Description

We employ the data of Yelp as our primary dataset to discover OUs and include data from Foursquare to ensure our results are generalizable. Both of them have attracted tens of millions of users all around the world, and are widely referred to in related studies of OSNs [42], [3], [6], [4], [5].

The Yelp dataset[1] is publicly available and spans from October 2004 to November 2018 in ten cities of North America. It comprises 1.6 million users, with their 1.9 million reviews and tips of 192 thousand businesses. The Foursquare dataset is a subset of data in [42], spans from October 2008 to February 2016 with spots all around the world. It has 2.9 million users and 630 thousand tips from 210 thousand venues.

The data entries of users vary from one platform to another. There will be demographic information like ID, name, review account, friend list. In some cases, the platform also has the average number of the rated stars and other comprehensive assessments of the reviews and tips[2], which are a great resource for extracting the location visit histories of users as described in [3]. On the other hand, the related locations also provide social information of users. In both datasets, locations are the real-world POIs, to which people could post check-ins and write reviews. Their IDs, locations, categories, attributes, stars, and review details are accessible to the public.

We select several types of OUs as examples in this work:

- Structural Hole Spanners: We rank them by effective size (in descending order), constraint (in ascending order), and hierarchy (in ascending order) separately [10], and label the top-K users as structural hole spanners. They are denoted as SHS (E), SHS (C), SHS (H).
- Influential Users: We employ degree centrality (noted as Degree later) [43] and ego betweenness centrality (noted as Ego-Betw later) [40] as two independent measurements.
- Elite Users: We use the users in "Elite Squad" of Yelp as the labeled elite users in the Yelp dataset.

Each group comprises 10,000 users, with an equal number of OUs and their counterparts (noted as normal users). For each user type, we randomly choose the normal ones from the non-OUs. All the users are from the largest connected component of the social graph.

2.3 Measuring the Role of Locations

Both Yelp and Foursquare are location-based social networks (LBSNs), where geo-social networks provide an informative view to distinguish between OUs and the other. Taking the reviewed POIs (named locations in this work) of users into account could lead to higher accuracy when

1. https://www.yelp.com/dataset, obtained in July 2019
2. hereinafter called "reviews".

detecting OUs. Here we first set up the geo-social network model, then describe measures of the social diversity associated with a location through its social network of visitors.

2.3.1 Interconnected Geo-Social Network

The model of an interconnected geo-social network carries rich information about both users and locations. Locations have the property of connecting people, and their visitors may share similar attributes [44]. An individual's social neighborhood, $N^h(b)$, denotes its social network links to a location b at distance h. The 1-hop social neighborhood of location b would be composed of b's direct visitors; the 2-hop social neighborhood would include all individuals in the 1-hop neighborhood and their friends. In this work, we count in second-hand redundancy brought with friendships of visitors to a location, so we set hop h to 2.

2.3.2 Homogeneity

The homogeneity of a place expresses to what extent its visitors are homogeneous in location preferences. A user is more likely to be outstanding in her online community if the locations she reviewed have a wider range of homogeneity scores. Following the definition in [44], we measure the overall social homogeneity of a location by the mean cosine distance of every pair of its visitors' place preference vectors as

$$H(b) = \frac{\sum\limits_{u,v \in N^h(b)} \frac{\mathbf{U} \cdot \mathbf{V}}{\|\mathbf{U}\|\|\mathbf{V}\|}}{|N^h(b)|(|N^h(b)| - 1)} \tag{1}$$

where $|N^h(b)|$ is the size of the network, and $\mathbf{U}$, $\mathbf{V}$ is the preference vectors of two users u and v, separately. One's preference vector represents the percentage of each category of locations she had visited. The length of the preference vector is equal to the number of location categories. The homogeneity value ranges from 0 to 1, proportional to the homogeneous level of the categories reviewed by pairs of location visitors.

2.3.3 Entropy

The entropy of a place describes its diversity concerning visits. By far, it is the most common notion for quantifying a location's popularity [45]. As OUs tend to visit popular places [46], it helps in the detection process. Entropy is defined by Shannon entropy value:

$$E(b) = -\sum\limits_{u \in N^h(b)} \frac{|r(u,b)|}{|r(b)|} \, log \frac{|r(u,b)|}{|r(b)|} \tag{2}$$

where $|r(u,b)|$ is the user u's number of reviews at location b and $|r(b)|$ is the total number of reviews of location b. Entropy has been exploited in mobility studies to describe a location's popularity and its visitors' geographical diversity level [45], [47], [48]. More specifically, locations that are reviewed by highly diverse visitors will have higher entropy.

3 DESIGN OF THE OUTSTANDING USER DETECTION FRAMEWORK

In this section, we introduce our OU detection framework, DeepPick. We restrict our discussion to the setting of OU

detection in OSNs. We demonstrate the overall structure of DeepPick in Section 3.1, and introduce input (i.e., reviews and descriptive data of both users and locations) in Section 3.2 and 3.3. The choice of machine learning-based classifier (the decision maker) is discussed in Section 3.4.

3.1 System Overview

DeepPick has three modules, namely the review processing module, conventional feature extraction module, and the decision maker module. The framework is shown in Fig. 1.

We utilize deep neural network methods to characterize the users' sentiment features. Deep neural networks are now successful in many fields, but their palatable performance in generalizing may still require some theoretical explanation [49]. To remedy the shortcoming, we introduce handcrafted features to our framework. This heuristic method is helpful in enhancing the interpretability of our model. Before feeding the review processing module, we order all review texts of each user chronologically, remove stopwords/punctuations, and conduct lemmatization. For the handcrafted features, we leverage each user's descriptive profile and the attributes of the reviewed locations to describe the user from the perspective of demographic and location. Putting the subsets of features in Table 1 together, the decision maker applies a supervised machine learning-based classifier to predict whether a user is an OU or not.

In the following subsections, we introduce the building blocks of DeepPick and discuss their contributions to the final decision.

3.2 Review Processing

The reviews provide rich information over the user's lifecycle from different perspectives, revealing the difference between outstanding and normal users from a comprehensive view. In DeepPick, all reviews of a user are analyzed mainly from three angles: sentiment, linguistic, and temporal. We leverage the TC-LSTM frame (see Section 4) as the review processing module for sentimental analysis. Two other analytical views are represented as follows.

3.2.1 Linguistic Features of Reviews

User-generated contents have long been used in understanding OSNs users, such as [50], [51]. Using the review text, we investigate how linguistic aspects affect users' outstanding status. Herein we adopt the users' language patterns as a proxy to look into their online actions and engagement patterns in the community. LIWC [52], or Linguistic Inquiry and Word Count, is our tool to demonstrate the word-level characteristics of user reviews. LIWC counts words in psychologically meaningful categories. It has been widely used to detect how people's daily spoken and written text like, reveal their social relationships, thinking styles, and individual differences [52].

Some selected review linguistic features are exhibited in Table 2. The values represent the average occurrence frequency of each specific set of words. Note that all types of OUs share the same LIWC-based statistical features compared with normal ones. The first column is the word count (WC) of each review, which correlates with psychological

meanings like talkativeness and verbal fluency [52]. We can see that OUs' average review length is longer than normal users'. Also, as we show in Table 2, OUs always post more reviews than others. This means OUs are more proactive in online communities. The "Analytic" metric captures the degree to which people use words that suggest formal, logical, and hierarchical thinking patterns. OUs are constantly lower in analytical, showing their tendency to write and think in more narrative ways, focusing on here-and-now and personal experiences [53]. The "focuspast" metric measures the frequency of using words and past tenses that express past tense. OUs write more about the past times, which indicates they are more practiced in flashing back. With regard to the "social" (words referring to social relationships, such as "family" and "friends") metric, OUs appear to have lower scores. The frequency of words about leisure activities like "cook", "chat", and "movie", which belong to the "Leisure" category, is presented in the last column. They are prone to appear more in OUs' reviews.

3.2.2 Review Temporal Features

Reviews, as the major part of UGC, serve as a proxy of users' psychological and behavioral patterns. The content shows how people think while the review time sequence indicates the life span of their generator. In this work, we define that a user's lifecycle starts when she posts the first review on the platform and reaches the final stage when she posts the last review. We divide the life span into five segments based on the time duration. Each segment could be interpreted as a life stage of real human life [3]. Fig. 2 and Fig. 3 show the average number of reviews people have written in different life stages. Regardless of categories, OUs share the same review patterns. All subsets of OUs write more reviews in all of their life stages. They also share a similar style in developing patterns: the contributing pace of most OUs shows a consistent tendency of slowing down in the first few stages but rising in the last stage. Normal users also contribute more in their final life stage, which means they are slightly engaging more in the communities.

3.3 Statistical Feature Analysis

The geo-social network and users' demographic features are informative in user distinguishing. Hristova et al. [44] validated that the bridging and bonding role of places could reveal special attributes in social networks. On the other hand, user descriptive information in their profiles is a conventional feature in user distinguishing tasks [54], [3], [55]. They are easy to access and beneficial.

3.3.1 Measurement of the Social Diversity of Locations

One of the fundamental social roles of locations is bonding hubs. Some tend to bring along friends to interact with each other, while some are more likely to gather otherwise disconnected individuals. Pieces of literature show that visitors' diversity is in proportion to the place's social roles. For example, the visitors' composition and social network connectivity comply with the score of homogeneity [44].

We obtain the homogeneity of a place as in Equation 1. In this work, we use statistics (i.e., the mean, median, maximum, minimum, and quartiles) of all locations a user reviewed to depict her location preferences.
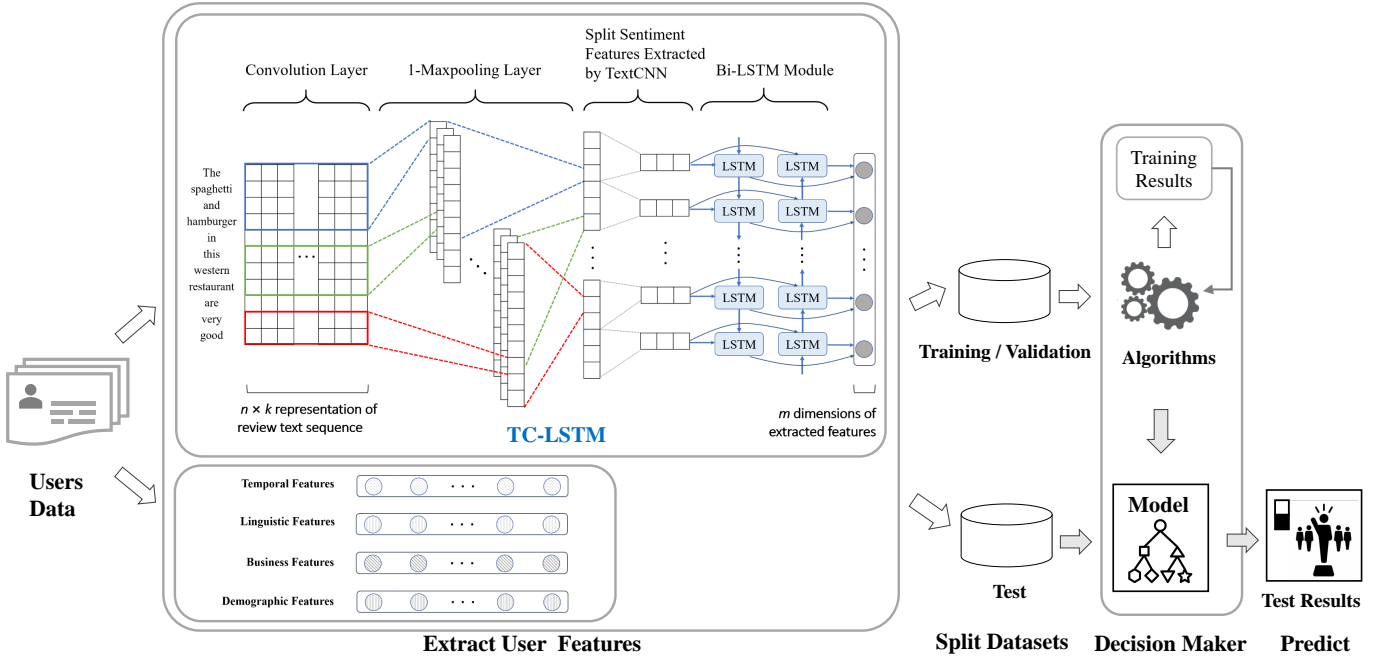
Fig. 1. DeepPick Framework. For each user's information in the input sequence, DeepPick extracts the sentiment features by using TC-LSTM, the review processing module. Then, it extracts and normalizes other handcrafted features to incorporate with the sentiment ones. After being aggregated together, these feature sets are fed into the machine learning-based classifier for prediction.

TABLE 1
Subsets of features of the classification model.

Sentiment Features	
S_i	Sentiment analysis results output by the review processing module structure ($i \in [1, 30]$)
Temporal Features	
Review1	The number of reviews a user has posted in her first period of lifecycle
Review2	The number of reviews a user has posted in her second period of lifecycle
Review3	The number of reviews a user has posted in her third period of lifecycle
Review4	The number of reviews a user has posted in her fourth period of lifecycle
Review5	The number of reviews a user has posted in her last period of lifecycle
Location Features	
Entropy	The diversity of visits with respect to visitors
Homogeneity	The extent to which a location's visitors are homogeneous in their location preferences
Linguistic Features	
WC	Number of words per review
Analytic	The degree to which people use words that suggest formal, logical, and hierarchical thinking patterns
focuspast	The extent of using past focus words like "ago", "talked", and "did"
social	The extent of using social processes words like "mate", "talk", "they"
Leisure	Frequency of occurrence of words in "Leisure" category, like "cook", "chat", "movie"
Demographic Features	
Review_count	Total number of reviews the user have written
start_time	When the user posted the first review
B_k	In Foursquare, this metric includes the user's k-th attribute (e.g., venue lists, contact)
C_j	In Yelp, this metric means the number of times the user has received the j-th category of compliments. Possible compliment categories j include hot, cool, funny

3.3.2 Demographic Features

Demographic features could be extracted from each user's basic profile information. Different online platforms have different feature sets. Introducing carefully selected features will strengthen the detection framework. In our case, the demographic features include the time when the user first active on the platform (i.e., post the first review), how many reviews she has given and some platform-specific metrics. Specifically, Yelp describes users by a large number of accomplished items (all started by "compliment_"), which are helpful to find out whether a user is outstanding.

3.4 Decision Maker

DeepPick leverages a decision maker to conduct the final judgment. The decision maker could be the classifiers using supervised machine learning algorithms such as CART decision tree [56], Random Forest [57], or boosting systems such as XGBoost [58] and CatBoost [59].

4 TC-LSTM: USER REVIEW ANALYSIS FRAMEWORK

The reviews reveal what a user is thinking. It shows the personal characteristics of users, which greatly help in dis-

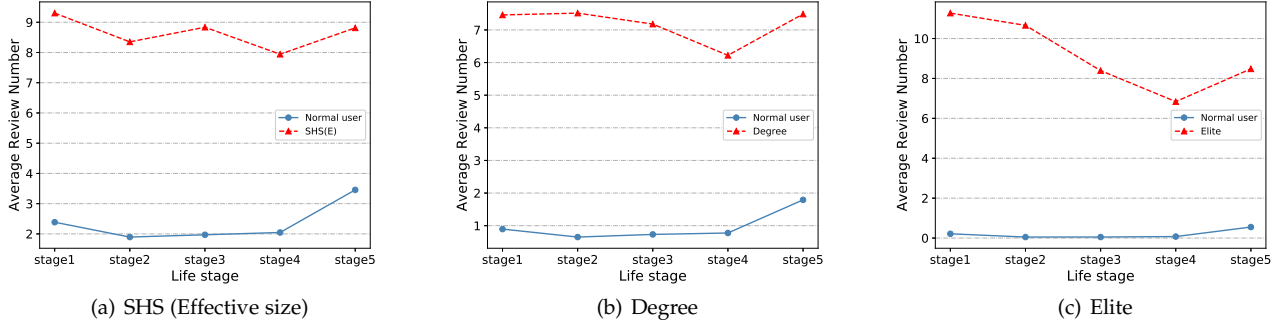(a) SHS (Effective size)

(b) Degree

(c) Elite

Fig. 2. Yelp OUs' review tendency. OUs in Yelp are much more active than normal users throughout their life span. The level of OUs' engagement keeps fluctuating but still sticks to a relatively high level, which indicates that the OUs in Yelp might be detected from a very early stage of their lifecycle.

(a) SHS (Hierarchy)
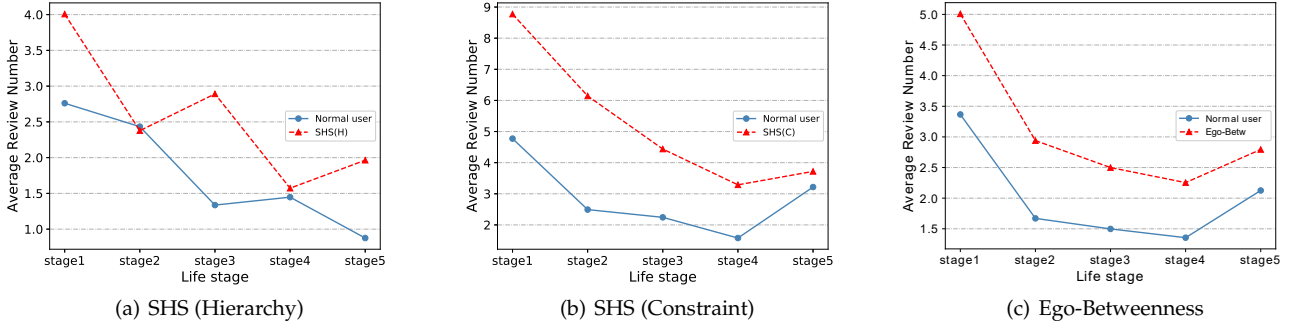

(b) SHS (Constraint)

(c) Ego-Betweenness

Fig. 3. Foursquare OUs' review tendency. In Foursquare, the gap between OUs and normal users is smaller but still significant, especially at the beginning of the lifecycle. Most of the Foursquare users show a tendency to become inactive.

TABLE 2
Occurrence frequency of different categories of words in OUs and normal users' reviews. NUs (Normal Users) are marked with corresponding OUs' category.

	User Type	WC	Analytic	focuspast	social	leisure
Yelp	SHS (E)	103.20	60.41	4.71	7.50	2.14
	NU (S)	100.66	55.81	5.58	8.12	1.81
	Degree	138.09	62.43	4.87	7.00	2.38
	NU (D)	93.13	55.08	5.93	8.32	1.75
	Elite	148.57	63.69	5.35	6.55	2.35
	NU (E)	95.46	54.31	6.33	9.14	1.55
Foursquare	SHS (C)	48.57	82.52	1.35	5.05	3.00
	NU (C)	13.06	79.95	1.11	5.23	2.51
	SHS (H)	27.79	81.46	12.93	5.87	2.84
	NU (H)	13.11	80.14	12.15	6.25	2.61
	Betweenness	20.30	78.91	1.41	5.64	2.91
	NU (B)	12.52	76.75	1.54	6.49	1.99

tinguishing OUs. A user may produce thousands of reviews, forming an interrelated text sequence with timestamps. Such sequences are hard to interpret via traditional methods and existing basic deep learning methods. To make the best use of the information of reviews, we propose TC-LSTM to extract sentiment features. It takes the review text sequence produced by one user and is trained to predict the user label. We then leverage the outputs of the LSTM layer as sentiment features to depict the user. TC-LSTM (Section 4.1) combines the advantages of TextCNN (Section 4.2) and Long Short-Term Memory (LSTM) (Section 4.3) frameworks, and

performs better than both of them.

4.1 The Proposed Network Architecture

The middle part of Fig. 1 shows the network architecture of TC-LSTM. There are two key components of TC-LSTM: TextCNN [60] and LSTM [61]. The training label of TC-LSTM is the label of each user within the training/validation set, i.e., whether she is outstanding or not. TC-LSTM can be trained with one loss function jointly. TC-LSTM and the following machine learning algorithm share the same training/validation and test datasets.

Before being fed into TC-LSTM, the sequence of user reviews will be represented by trained word2vec vectors in a "Bag of Words" architecture [62] and padded to the same length. Then, we extract its sentiment features via TextCNN. The TextCNN component is constructed by taking the convolutional and max-over-time pooling layers from a standard TextCNN model (fully-connected layers are removed). It needs little tuning of hyper-parameters and performs well in sentiment analysis. After the convolution operation, we perform a nonlinear transformation on the output. To maintain the nonlinear characteristics after the max-pooling operation, we use *ReLU* function to compress the feature map output by the TextCNN component into hidden variables.

Those features are later represented by sequences in order to be invariant to the length variation of sequence-like objects. Their retained latent sequential information could

be captured by the Bi-LSTM layer later. Bi-LSTM views a sentence as a sequence of tokens and uses two LSTMs to represent each token of the sequence based on both past and future contexts. It has shown advantages in dealing with long-distance dependency and successes in natural language processing tasks [63].

4.2 Text Feature Extraction

For the TextCNN part, it first generates a word matrix for each segment of words. It introduces a k-dimensional word vector as $\mathbf{x}_i \in \mathbb{R}^k$. Such a vector is corresponding to the i-th word in the sentence. After padding to n-length, a sentence could be represented as

$$\mathbf{x}_{1:n} = \mathbf{x}_1 \oplus \mathbf{x}_2 \oplus \ldots \oplus \mathbf{x}_n, \qquad (3)$$

where $\oplus$ is the concatenation operator. After concatenation, the word matrix will have a shape of $n \times k$.

Second, in order to produce a new feature, TC-LSTM extracts sentiment features from word matrix by involving *filter*s for a window of h words in convolution operations. A *filter* is $\mathbf{w} \in \mathbb{R}^{hk}$. The model uses multiple filters (with varying window sizes) to obtain multiple features. In general, let $\mathbf{x}_{i:i+j}$ refer to the concatenation of words $\mathbf{x}_i, \mathbf{x}_{i+1}, \ldots, \mathbf{x}_{i+j}$. A feature c_i is generated from a window of words $\mathbf{x}_{i:i+h-1}$ by

$$c_i = f(\mathbf{w} \cdot \mathbf{x}_{i:i+h-1} + b). \qquad (4)$$

Here $b \in \mathbb{R}$ is a bias term and f is a nonlinear function such as the hyperbolic tangent. A *filter* will be applied to each possible window of words in the sentence $\{\mathbf{x}_{1:h}, \mathbf{x}_{2:h+1}, \ldots, \mathbf{x}_{n-h+1:n}\}$ to produce a *feature* map

$$\mathbf{c} = [c_1, c_2, \ldots, c_{n-h+1}], \qquad (5)$$

with $\mathbf{c} \in \mathbb{R}^{n-h+1}$.

The next step is to apply a pooling scheme to get the corresponding features of each particular filter. In this step, a max-over-time pooling function is applied over the feature map and the maximum value $\hat{c} = max(\mathbf{c})$ is used as the target feature. In this paper, the fully connected layers in TextCNN are removed to make the model more compact and efficient.

4.3 Sequence-Based Classification

Recurrent neural network (RNN) has a strong capability of capturing contextual information within a sequence. Traditional RNN units, however, suffer from the vanishing gradient problem [64]. It limits the range of context RNN can store and adds burden to the training process. Fortunately, the LSTM structure can handle the long-distance dependency between elements in a time sequence [61] better than standard RNN. In particular, we choose bidirectional LSTM (Bi-LSTM), which consists of forward (left to right) and backward (right to left) LSTMs. According to the study in [65], Bi-LSTMs outperform unidirectional LSTMs for classifying frames of acoustic data into phonemes.

Furthermore, we apply Back-Propagation Through Time (BPTT) in TC-LSTM. The sequence of propagated differentials is concatenated into maps at the input of the Bi-LSTM component. Then we invert the operation of converting feature maps into feature sequences and feed them back to TextCNN. To connect the two main components, we split the output sequence of TextCNN into shorter segments as the input of Bi-LSTM.

After the review processing, the LSTM component finally outputs m features, each represented by $S_i, i \in [1 \ldots m]$. The value of m could be adjusted.

5 IMPLEMENTATION AND EVALUATION

Having explained how DeepPick is designed, we turn to study what parameters and building blocks should be chosen to ensure the best performance of the OU detection task. We present the details of training and implementing DeepPick in Section 5.1. In Section 5.2, we conduct thorough experiments to show the impact of equipping different components on our framework's detection performance, the contribution of different feature groups and individual features, and the most discriminative features for detecting various types of users. Finally, we compare the results with several state-of-the-art solutions. In Section 5.3, we present a case study to figure out the difference between individuals of different types.

5.1 Dataset Setup and Evaluation Metrics

To train the decision maker, we construct a training/validation set for each dataset with 80% users, and employ the rest 20% as the test set. Both datasets have the same distribution of user type as the total population. We use 5-fold cross-validation for the training/validation dataset. We define the loss function as

$$L = -\frac{\sum_{i=1}^{N}(y_i log(p_i) + (1 - y_i)log(1 - p_i))}{N}, \qquad (6)$$

where N is the total number of users, p_i is the probability that the classifier makes a correct judgement on i-th user. We optimize the parameters by grid searching. At the end of training, the set of parameters that keeps L value lowest will be chosen to let the decision maker achieve the best performance.

To complete the review classification task, we use PyTorch, a widely-used open-source machine learning framework implemented in Python. In the preprocessing period, we employ Continuous Bag-of-Words (CBOW) of Word2Vec [66] to embed each sentence into 100 dimensions. Concerning the parameters of TC-LSTM, for all datasets we use: filter windows (h) of 2, 3, 4 with 10 feature maps each, dropout rate (p) of 0.7. For the RNN layer, we set the hidden size as 15, and two layers of Bi-LSTM are added. The network is then trained with stochastic gradient descent (SGD). The output number of dimensions, m, is set to 30. To implement the decision maker, we use scikit-learn [67], a Python-based machine learning library.

We adopt the following classic metrics to evaluate the detection performance.

- Precision: the fraction of detected OUs who are really outstanding in the OSN.
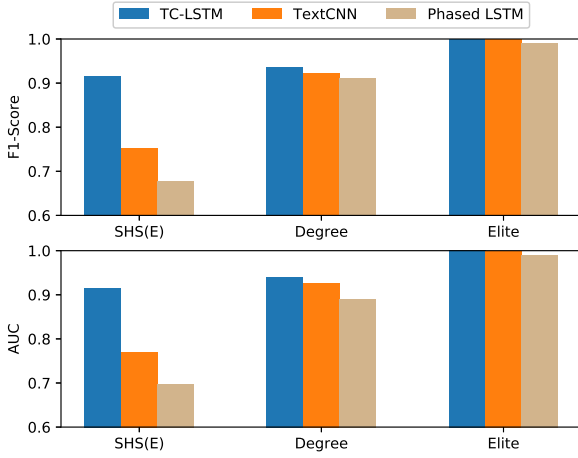- Recall: the percentage of OUs that have been uncovered correctly.

Fig. 4. Comparison of how different neural network structures work in the Yelp dataset. TC-LSTM performs the best in all cases.

- F1-score: the harmonic mean value of Precision and Recall.
- AUC [68]: the probability that the classifier will rank a randomly chosen OU more powerful than a randomly chosen normal user.
- Mean Average Precision (MAP) [69]: Mean value of average precision ($AP(K)$), which is the average of the precision value obtained for the set of top-K OUs. MAP is given by

$$MAP = \frac{\sum_{k=1}^{K} AP(k)}{K} \qquad (7)$$

5.2 Experiment Results

In the evaluation, we study different constructions of DeepPick by equipping it with different neural network models and decision makers to optimize the performance. We then show the contribution of separate features to the final decision and compare DeepPick with some state-of-the-art solutions.

5.2.1 Comparison of Different Neural Network Models

Kim [60] proposed to use TextCNN to achieve good performance when processing language. Also, Phased LSTM [70], a recently emerging RNN for sparse sequences, reaches the best result in the work of Gong et al. [55]. For comparison, we measure the detection performance of these networks in our dataset using SHS (E), degree centrality, and elite users in Yelp.

We fed TextCNN and TC-LSTM with the same preprocessed reviews of users and the Phased LSTM framework with the time sequence of user reviews. Their detection performance is compared in Fig. 4. From the result, we find that TC-LSTM performs the best in all cases.

5.2.2 Comparison of Different Decision Makers

Several algorithms could work as the decision maker in DeepPick. Classifiers, including tree boosting systems such as CatBoost and XGBoost, classic machine learning algorithms such as Random Forest (RF), and decision tree

(CART), are tested for DeepPick. We show the detection performance and the corresponding parameters of all algorithms in Table 3. Overall, the boosting methods perform better than others. We utilize McNemar's test [71] to examine whether there exists a difference between two classification algorithms by evaluating the statistical significance. We find that XGBoost is different from the others. From the detection performance concerning both F1-score and AUC value, we see that XGBoost gets the best performance. In the following experiments, we use XGBoost as the decision maker in DeepPick.

5.2.3 Contribution of Different Feature Subsets

In this part of the experiments, we show which types of features are more discriminative through ablation experiments on different feature subsets. As a case study, we conduct experiments on different types of OUs on both platforms. F1-score is applied to evaluate the detection performance of different approaches. First, we compare the performance of DeepPick without each type of features. We subtract one subset at a time and validate the performance degradation accordingly. Table 4 shows that sentiment features, most of the time, are the most discriminative features in the detecting process of different types of OUs, as the F1-score decays fast when the sentiment features are removed. In other cases, i.e., for OUs judged by degree centrality and elite label in Yelp, the set of demographic features is the key subset. Second, we start from a random guess classifier and add one feature subset to it each time. This time, F1-score increases most when demographic features are considered in most cases. Correspondingly, sentiment features enhance the detection performance most when demographic features are not the best choice. The result implies that combining sentiment features and demographic features into distinguishing processes is able to increase the detection performance.

5.2.4 Contribution of Different Individual Features

We validate the importance of individual features in all feature subsets by XGBoost. It calculates the importance of the features according to their contributions to the prediction result. We plot the importance of each feature for the classification in Fig. 5 and Fig. 6. We can see that in many OU subsets, sentiment features extracted by using TC-LSTM play an essential role. For structural hole spanners on Foursquare, no matter what metric they are ranked by and which dataset they come from, most top-10 features that contribute to identify them are sentiment features. Also, demographic features from Yelp user profiles (C_j) like "compliments_cool" and visited location features like "homo_min" (which means the minimal value of visited locations' homogeneity) contribute a lot to the final decision.

5.2.5 Performance on All Datasets

The performance of DeepPick (evaluated by F1-score) in all datasets is shown in Table 5. It maintains high accuracy in all subsets. In the case of elite users, the system makes no error. The reason lies in that elite users usually have some distinguishing demographic features in Yelp, such as

TABLE 3
Evaluation of different decision makers in the Yelp dataset.

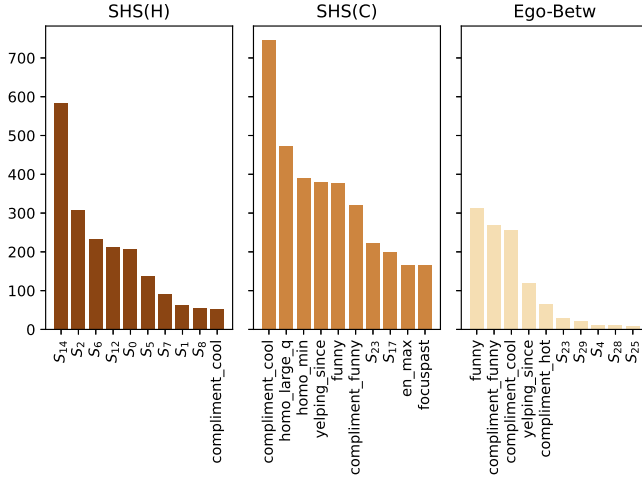| Models	Parameters	SHS (E)				Degree				Elite			
		Precision	Recall	F1-score	AUC	Precision	Recall	F1-score	AUC	Precision	Recall	F1-score	AUC
XGBoost	learning_rate=0.01, seed=0, n_estimators=900, gamma=0.1, max_depth=3, reg_lambda=1, subsample=0.6, reg_alpha=1, min_child_weight=1, colsample_bytree=0.6	0.915	0.917	**0.916**	**0.914**	0.953	0.919	**0.935**	**0.940**	1.000	1.000	**1.000**	**1.000**
CatBoost	l2_leaf_reg=9, iterations=1000, one_hot_max_size=3, depth=4, learning_rate=0.1	0.915	0.912	0.914	0.912	0.948	0.918	0.933	0.937	0.999	1.000	1.000	0.999
CART	criterion='gini', max_depth=5	0.837	0.838	0.838	0.834	0.889	0.898	0.893	0.901	0.999	1.000	1.000	0.999
RF	max_depth=7, n_estimators=130	0.919	0.910	0.914	0.913	0.954	0.907	0.930	0.935	1.000	1.000	1.000	1.000

Fig. 5. Comparison of distinct features' contribution in different types of Yelp OUs. Sentiment features are represented by S_i, in which i ranges from 1 to 30.
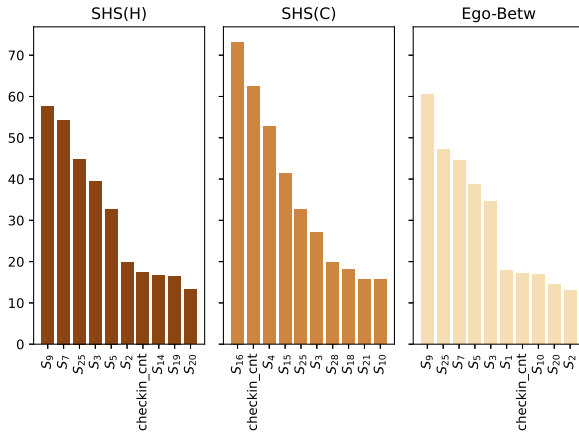

Fig. 6. Comparison of distinct features' contribution in different types of Foursquare OUs. *checkin_cnt*, one of the user's basic attributes, is the number of people's reviews. Sentiment features are $S_i, i \in [1 \dots m]$. The results show that they are among the most decisive features in all subsets.

TABLE 4
Ablation study on different feature subsets (F1-score)

Approach	Yelp			Foursquare		
	SHS (C)	Degree	Elite	SHS (C)	SHS (H)	Ego-Betw
DeepPick	0.975	0.935	1.000	0.922	0.876	0.922
- Sentiment Features	0.898	0.926	0.991	0.872	0.716	0.755
- Temporal Features	0.972	0.857	0.991	0.912	0.837	0.867
- Location Features	0.962	0.846	0.995	0.910	0.828	0.862
- Linguistic Features	0.973	0.855	0.997	0.912	0.835	0.868
- Demographic Features	0.963	0.687	0.919	0.836	0.807	0.824
Random Guess	0.491	0.490	0.508	0.522	0.493	0.490
+ Sentiment Features	0.756	0.673	1.000	0.834	0.801	0.739
+ Temporal Features	0.837	0.811	0.932	0.666	0.582	0.562
+ Location Features	0.853	0.832	1.000	0.662	0.618	0.607
+ Linguistic Features	0.845	0.833	0.991	0.682	0.586	0.568
+ Demographic Features	0.889	0.933	1.000	0.867	0.699	0.755

"funny" (C_f) and "compliment_cool" (C_c). Those attributes make them especially recognizable. According to Yelp[3], their judging criteria of elites includes quality reviews and photos, truthfulness of user identity, and user age. The detection performance shows no explicit difference between different types of OUs in the same dataset, which shows the practicability of DeepPick.

5.2.6 Comparison With State-of-the-Art Solutions

We compare the performance of DeepPick with the following special user detection algorithms for online communities by both F1-score and a ranking-based performance metric, MAP.

- Ma et al. [72]: This work developed an RNN-based method to detect rumors and the users who spread them in OSNs. RNN is used for learning the hidden representations that capture the variation of contextual information of users' relevant posts over time.
- Katsimpras et al. [73]: This work employed supervised random walks to rank users according to their topic-sensitive influence. Topics are extracted by LDA [74].
- MCDE [75]: MCDE identifies high spreading power nodes in social networks by mixing the value of a node's k-shell [76], degree, and entropy (represented by the diversity of neighbors in different shells). To equate the effect of these measures, the amounts of these three parameters are configured as in the original paper.
- DeepInf [77]: DeepInf predicts users' social influence in OSNs. It first performs a random walk with a

3. https://www.yelp-support.com/article/What-is-Yelps-Elite-Squad?l=en_US

TABLE 5
Experiment results of the two datasets

	Subset	Precision	Recall	F1-score	AUC
Yelp	SHS (E)	0.915	0.917	0.916	0.914
	SHS (C)	0.976	0.975	0.975	0.975
	SHS (H)	0.928	0.934	0.931	0.931
	Degree	0.953	0.919	0.935	0.940
	Ego-Betw	0.973	0.953	0.963	0.963
	Elite	1.000	1.000	1.000	1.000
Foursquare	SHS (C)	0.915	0.929	0.922	0.915
	SHS (H)	0.876	0.901	0.892	0.844
	Ego-Betw	0.916	0.925	0.921	0.886

TABLE 6
Performance comparison with existing methods (F1-score)

Models	Yelp			Foursquare		
	SHS (E)	Degree	Elite	SHS (C)	SHS (H)	Ego-Betw
Ma et al.	0.751	0.613	0.811	0.795	0.620	0.693
Katsimpras et al.	0.677	0.696	0.835	0.723	0.681	0.571
MCDE	0.611	0.908	0.673	0.916	0.568	0.474
DeepPick (100OUs)	0.903	0.910	0.999	0.903	0.816	0.835
DeepPick (1,000OUs)	0.913	0.925	0.999	0.911	0.824	0.858
DeepPick	**0.916**	**0.935**	**1.000**	**0.922**	**0.876**	**0.922**

TABLE 7
Performance comparison with existing methods (MAP)

Models	Yelp			Foursquare		
	SHS (E)	Degree	Elite	SHS (C)	SHS (H)	Ego-Betw
Ma et al.	0.697	0.622	0.791	0.770	0.698	0.688
Katsimpras et al.	0.643	0.610	0.815	0.769	0.684	0.625
MCDE	0.576	0.808	0.602	0.852	0.521	0.545
DeepPick (100OUs)	0.880	0.877	0.881	0.859	0.757	0.775
DeepPick (1,000OUs)	0.910	0.894	0.896	0.875	0.764	0.811
DeepPick	**0.919**	**0.988**	**0.999**	**0.884**	**0.771**	**0.819**

restart probability γ, and the size of the sampled sub-network is set to be w. Then, DeepInf uses a three-layer GAT/GCN structure with r hidden units in both the first and second GAT/GCN layers, while the output layer contains 2 hidden units for binary prediction.

The result of the comparisons by F1-score is shown in Table 6. Evaluations based on ranking-based performance metrics (MAP) are also shown in Table 7. We can see that the other solutions normally perform well in identifying one type of OUs but fall behind in others. Even in the case they are most good at, DeepPick achieves higher performance than them.

As the available data might only contains a limited part of the social graph, many related methods could not work in this situation, including traditional structural hole spanners detection algorithms [32], [18], GNNs [77], [78], and structure learning methods [79], [80]. Specifically, we take DeepInf [77] as an example. In our experiments, we apply DeepInf-GCN instead of DeepInf-GAT because DeepInf-GCN performs better in our dataset. We select $\gamma = 0.8$, $w = 10$, $r = 256$. For the embedding layer, a 64-dimension network embedding is pre-trained. To minimize the effect of missing the connection information, we feed DeepInf with a subgraph of largest connectivity in the dataset, which contains 10,000 edges and 7,549 nodes. The OUs in the sampled dataset are the SHS ranked by effective size. As in [77], we allow DeepInf to run at most 1,000 epochs over the training/validation dataset and select the best model by early stopping using loss on the validation sets. However, DeepInf reaches AUC=0.613, Precision=0.228, Recall=0.669, and F1-score=0.340. We attribute the inferiority to the limited sizes of sampled networks, which cannot be very large due to the scant number of nodes in 1-hop neighborhood (i.e., ego network). Unfortunately, as some users choose to hide their friend lists from the public nowadays, it would be much more difficult to acquire neighborhoods larger than 1-hop for third-party service providers and researchers.

So far, the experiments are conducted based on datasets containing 10,000 OUs. However, some platforms might not be able to provide so many OUs' information. We conduct more experiments to validate the practicability of our proposed framework when the given outstanding user set is small, i.e., 100, 1,000. The results are shown in Table 6 and Table 7. The deduction in training OU numbers will slightly degrade the performance. However, by comparison, our method still performs better than the baselines even with less OUs.

5.3 Case Study

Since we have already illustrated that DeepPick outperforms existing approaches and shown the contributions of different features, we want to look into the detailed feature difference of different types of OUs by case studies. We randomly select 100 OUs and 100 corresponding normal users of each type to compare their features. We choose one feature that shows the most significant difference from each category of features in Fig. 7. Normal users in Yelp hardly write reviews and tips, thus win almost no points on the features of compliments like "funny". The average entropy of the places they visit is only 75% of that of OUs. The value of sentiment features (S_i) also exhibits a vast difference between normal users and OUs. In general, sentiment features have opposite trends, i.e., normal users are scored higher on sentiment features than OUs. In Foursquare, normal users prefer locations whose homogeneity metric values are 6-8 times higher than OUs. They write fewer words in their reviews, have shorter lists, and post reviews in a lower frequency. Foursquare's normal users show the same pattern as Yelp's when it comes to sentiment features. This result indicates that the OUs and normal users are quite distinguishable by those features. Besides, OUs valued by different strategies may share the same pattern compared with normal users. The outcome confirms that users with rich information in the service are more likely to be outstanding.

6 RELATED WORK

6.1 Social Graph-Based User Detection

Identifying the most efficient "spreaders" in a network is essential in many real-world applications, such as optimizing the use of resources and ensuring that the information spreads more efficiently. The most straightforward and prevalent detecting strategy is to make use of the structure of the social graph.

For detecting SHS, Lou et al. [32] designed algorithms to identify SHS based on given communities. This solution is not able to work when community boundaries are missing or blurred, which is not unusual. Inspired by the intermingled nature of SHS and user communities, He et al. [20]
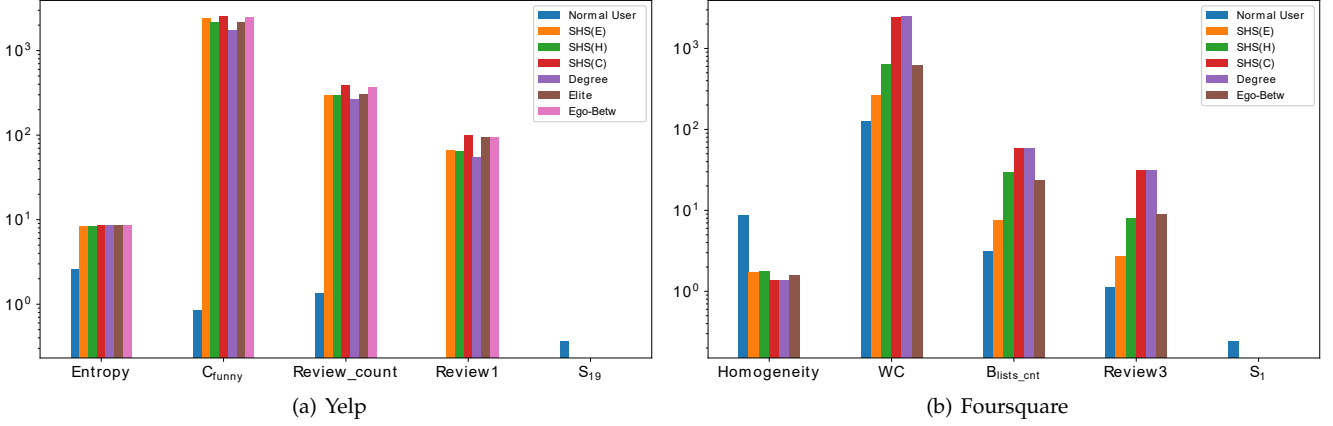
(a) Yelp   (b) Foursquare

Fig. 7. Case study of each type of OUs compared with all normal users. The y-axis is in log scale. This graph shows the mean value of randomly selected 100 users of each category. In Yelp, the value of essential features is similar for different types of OUs, while normal users show low scores. In Foursquare, the gap between OUs and normal users is also apparent.

proposed a harmonic modularity method to detect them simultaneously. However, their algorithms only fit small graphs due to the high space complexity ($O(n^2)$) and time complexity ($O(n \log(n) + nm)$). To reduce the running time, Xu et al. [18] later adopted filtering techniques to estimate SHS from articulation points.

For detecting influential users, the criteria are generally based on the network structure [34], such as PageRank, degree, and betweenness centrality [81]. In applications such as citation impact analysis, measurements like H-index [82] could also be used. Works using methods like Hyperlink-Induced Topic Search (HITS) [39] and PageRank [83] equipped one of the measurements mentioned above to find the most influential set of users. However, when the network is large, a collection of different nodes is likely to be ranked the same by a single metric. Thus, some works like [75] consider multiple metrics together to select top-K influentials.

Many previous works [32], [20], [18] discover users of the target category by analyzing network structure features of nodes. Calculating those features, however, requires the structural information of the entire social network. The computation will become time-consuming as the network grows larger while fail to be launched when the available network information is incomplete. Instead, our framework merely requires the ego network structures of less than 1% of users in the network, which is easier to acquire. Once trained, our framework could predict a user's category only through accessible information like UGC and user profile.

6.2 Deep Learning-Based User Detection With Social Networks

Another line of research on user detection benefits from the emergence of deep learning methods. Generally, researchers make use of either or both of the network structure and the UGC. Several related approaches have been proposed to find some specific types of OUs.

On one hand, the graph structure is widely utilized. For example, Wei et al. [84] used network representation learning to find overlapping communities in the network, then combined the community information and node topology to

rank influential nodes. Keikha et al. [85] proposed DeepIM algorithm to detect the most influential nodes inside and between interconnected social networks by their local and global structural properties. These works learn to represent the structure of the whole graph by feature vectors. If the input graph is fragmentary, their neural network can not learn network representations accurately. Different from those works, DeepPick utilizes neural networks to deal with existing UGC and only needs some users' local network information in the training process, which enhances its feasibility.

On the other hand, user actions on online platforms also provide rich information for distinguishing OUs. Such information includes various respects of a user's online lifestyle, e.g. information cascades [77], [19], [86], user interest [87], and user interactions [78], [88]. Deep learning methods are effective in extracting latent key information, e.g., text and time series. To make the best use of all dimensions of data, we propose to incorporate accessible node-level features with UGC, which enhances the scalability of our method.

6.3 Graph Neural Networks

Recently, there has been a surge of interest in graph neural network (GNN) approaches. For each node, GNN recursively updates its representation by aggregating the representation of its neighborhood. After K iterations, the K-hop neighborhood's structural and representation information will be aggregated into the current node's representation. GNNs have been successfully applied to social network mining, including social influence prediction [77], [89], node popularity detection [90], and diffusion prediction [91]. These works all take the embedding vectors to solve the link prediction tasks, which is related to our work.

User interaction information is significant to GNN-based works. For instance, Inf-VAE [91] predicts diffusion by modeling the joint effect of temporal embeddings and social embeddings, which are learned from users' social connections. Differently, CoupledGNN [90] does not rely on temporal information, but still emphasizes the role of the interacting network, i.e., the cascading effect along with users' interactions, in popularity prediction problems. CoupledGNN aggregates the expected influence a user receives

from her neighborhood as the evidence in popularity prediction. These works achieve good performance in predicting influence, but do not launch well in the incomplete graphs. We will further discuss the practicability of applying GNN in Section 7.1.

7 DISCUSSION

In this section, we discuss some design issues of our proposed framework. In Section 7.1, we present the possibility of adopting GNNs in this task. In Section 7.2, we compare the computational efficiency of our method and several other algorithms. We show the extent to which OUs is overlapping with active users in the platforms in Section 7.3.

7.1 Practicability of Graph Neural Network

In our model, the ego network is introduced as a variant of GNN. The learning process of DeepPick is inspired by GNNs but relies much less on the knowledge of network structure to perform well. As GNN does, we also aggregate the features of nodes' neighborhood, but adopt multimodal data of the nodes instead of leveraging the structural information of nodes only.

Two obstacles are preventing the direct application of GNNs in this task. First, GNNs represent each node by aggregating its neighborhood's representation via methods like random walks [77], matrix factorization [92], or GCN [93]. The aggregating expands along with the underlying network edges. If there is a partial absence of the network structure, the detection performance will be degraded [90]. Although some approaches show applicability with the dropout of the network under the premise of network connectivity (e.g., CoupledGNN [90]), they are not applicable when only isolated ego networks are provided, which is common due to users' privacy concerns. Second, all the embeddings of nodes are required to be well-trained in GNN. For third-party service providers who desire a quick user distinguishing process, GNN's computation complexity is still high and unacceptable using large-scale OSN data. Thus, a tradeoff between detection performance and efficiency is urgently needed.

7.2 Time Complexity Analysis

As stated above, we analyze the computational complexity of our approach in the style of GNNs. Let $|V|$ be the number of nodes in network G, K be the dimension of embedding vectors, L be the number of layers, D be the average degree, and s be the number of sampled nodes per layer. For simplicity, assume s remains equivalent across all layers of GCN. For other graph-based algorithms like PageRank, all nodes are required for the calculation. The time complexity of convergence could be $O(t(\epsilon)|V|^2)$, where $t(\epsilon)$ is the number of iterations with convergence threshold ϵ. For the GCN-based algorithms, the training process is about importance sampling. Take node-wise sampling techniques with minibatch training as an example. The sampling algorithm iteratively samples nodes of each layer to form minibatches,

then propagate forward and backward among the sampled GCN. In the forward process, for each batch of b nodes, we update $O(s^{L-1})$ activations for each node. As each new activation requires to aggregate s embeddings in previous layers, the computation cost for neighborhood propagation in one batch is $O(bKs^{L-1})$. The time complexity of the representative sampling process, e.g., constructing an alias table [94], is $O(D)$. Thus, the overall forward time complexity is $O(bDKs^{L-1})$. In the backward propagation, GCN also needs $O(s^{L-1})$ to update parameters. For DeepPick, only the current central node is sampled to conduct the gradient descent process ($L = 1$), which largely reduces the number of nodes taking part in the training. In that sense, the backward propagation time is reduced to $O(1)$.

7.3 Overlapping with Active Users

Here we want to illustrate the difference between OUs and another highly-mentioned type of users in OSNs, the active users. Active users are often those who post more UGC in OSNs [95]. In contrast, the OUs are the first activated node group in the IC model, denoted as A_0 in our paper. When acting as the information source, OUs can spread information in social networks faster than others. However, active users will not be able to spread information widely if their UGC are not popular.

Here we define overlap rate as the proportion of active users in OUs and correlation index as the Pearson correlation coefficient between review number sequence of OUs and active users. We rank the users by their numbers of reviews and select the top 10,000 active users, which is of the same number as sampled OUs and normal users. The percentage of users who are both active users and outstanding users simultaneously is shown in Fig. 8. Yelp's active users are more likely to become OUs, as Yelp offers many awards to encourage posting reviews. We notice that OU with high degree centrality overlaps the most with active users in both datasets. Furthermore, the correlation index between high degree centrality OUs and active users is small and negative. Thus, we could find that being an active user and being an OU are not highly correlated. Overall, some weak relationships exist between being an active user and being an OU, but publishing many UGC is not a guarantee to become an OU.

8 CONCLUSION AND FUTURE WORK

In this paper, we defined the concept of OUs and proposed a mixed metric selection strategy to discover them. To manifest its detection performance, we designed and implemented DeepPick, a deep learning-based OU detection framework. DeepPick only needs a small fraction of users' information (i.e., ego networks, demographic data, UGC, and visited POIs) to train. After bootstrapping, it will be able to detect OUs by the users' publicly visible information. Extensive experiments on representative OSNs validate the effectiveness of our strategy. Also, DeepPick is compatible with different types of OUs, which is indeed an advantage of our system. According to our evaluation on several example definitions of OUs, DeepPick outperforms the existing
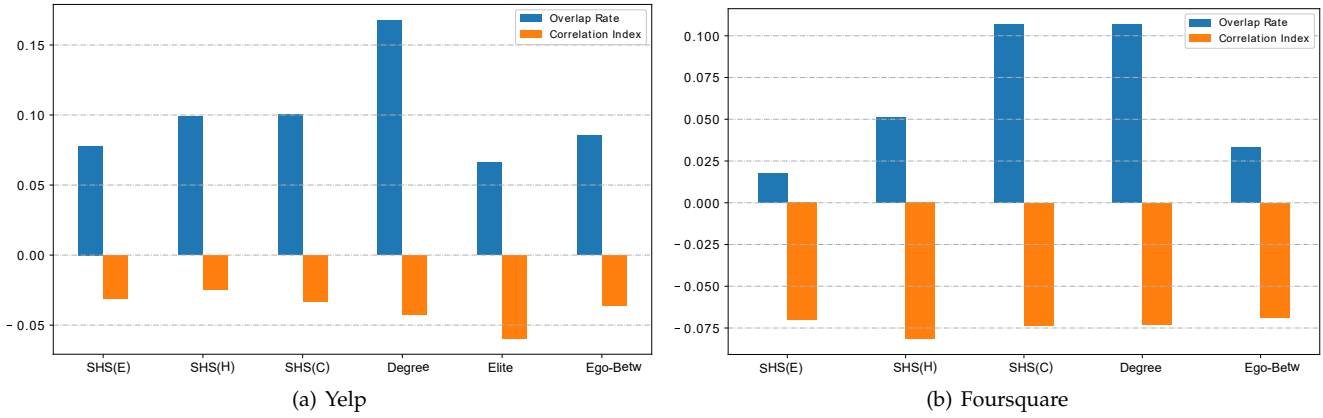
Fig. 8. Overlap rate and correlation index of top OUs and active users in both datasets. Although a small part of OUs is active users simultaneously, the two groups' number of UGC shows a slightly negative correlation.

solutions. This study sheds light on the path to unveil OUs in OSNs when the network structure is not fully accessible, which is a common case. It is useful for different relevant entities, such as OSN operators, Internet service providers, third-party service providers, and academic researchers.

In future work, we will further study the effectiveness of combining more features in the framework. There are two types of features that can be considered. First, in the fields of diffusion prediction, social homophily and temporal influence are shown to be crucial indicators [91]. We would like to examine if they are also likely to provide more information about the outstanding users. Second, popularity evaluation [90] of outstanding users is also worth exploration. We will study how the users' popularity level correlated with their outstanding features.

ACKNOWLEDGEMENT

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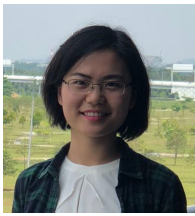
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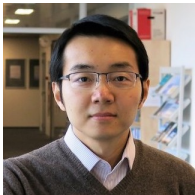
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