Nathan Xu

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Hardworking, organized, and conscientious college student seeking an entry-level position to help cover college expenses and gain experience for future jobs.

EDUCATION

Oregon State University, Corvallis, OR

BACHELOR'S DEGREE (COMPUTER SCIENCE) IN PROGRESS, GRADUATING JUNE 2026

- Relevant coursework includes WR 121 - English Composition and COMM 114 - Argument & Critical Discourse

Clackamas High School, Clackamas, OR
HONORS DIPLOMA, GRADUATED JUNE 2022

- 3.978 GPA (unweighted)
- Relevant coursework includes AP Language and Composition, AP Literature & Composition, Spanish (3 years), Speech 1
- Extracurriculars include Robotics Club and Board Game Club

WORK-RELATED EXPERIENCE

DAM Esports Club, Oregon State University, Corvallis, OR

FALL 2022

- Represented OSU in tournaments as a member of the Rocket League club team
- Applied experience in graphic design to draft and create a team logo
- Participated in club events such as the team photoshoot

Roblox Game Developer

SUMMER 2019 – FALL 2021

- Learned Lua, Roblox API, and Roblox game engine
- Collaborated with friends as lead scripter to develop small-scale games on the Roblox platform
- Participated in in-person meetings
- Organized game assets and files
- Wrote public posts on the Roblox Developer Forum

Qubit by Qubit Introduction to Quantum Computing with IBM Quantum

FALL 2020 – SPRING 2021

- Learned quantum computing through mathematical, scientific, and computational perspectives
- Gained exposure to IBM Quantum Experience, Jupyter Notebook, and Qiskit Python library
- Listened to guest speakers from MIT, IBM, and other leading groups in the field

Languages

- English - fluent
- Spanish - elementary
- Cantonese - elementary

Computer Languages

- Python - limited working
- Javascript - limited working
- HTML/CSS - limited working
- C++ (Arduino) - elementary
- C# (Unity) - elementary
- Java - elementary
- Lua (Roblox) - limited working