




















 Practical-CV /  
Measuring-Size-of-Objects-with-OpenCV



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# Measuring Size of Objects with OpenCV

## Calculates the size of objects based on a given reference object

Cool object size estimator with just OpenCV and python

All thanks to Adrian Rosebrock (from [pyimagesearch](https://www.pyimagesearch.com/)) for making great tutorials. This project is inspired from his blog: [Measuring size of objects in an image with OpenCV](https://www.pyimagesearch.com/2015/02/23/measure-object-size/). I have included the author's code and the one i wrote my self as well.

## Key Points

1. Steps involved:
  - i. Find contours in the image.
  - ii. Get the minimum area rectangle for the contours.
  - iii. Draw the mid points and the lines joining mid points of the bounding rectangle of the contours.
  - iv. Grab the reference object from the contours and calculate **Pixel Per Metric** ratio.

v. Calculate and print the bounding rectangle's dimensions based on the reference object's dimensions

📖 README



- i. There is a reference object in the image which is easy to find and it's width/height is known to us.
3. Uses "Pixel Per Metric" ratio to calculate the size based on the given reference object.
4. Reference object properties:
  - i. We should know the dimensions of this object (in terms of width or height).
  - ii. We should be able to easily find this reference object in the image, either based on the placement of the object (like being placed in top-left corner, etc.) or via appearances (like distinctive color and/or shape).
5. Used the United States quarter as the reference object.
6. Used the OpenCV's find contours method to find the objects in the image and calculated their dimensions.

## Requirements: (with versions i tested on)

1. python (3.7.3)
2. opencv (4.1.0)
3. numpy (1.61.4)
4. imutils (0.5.2)

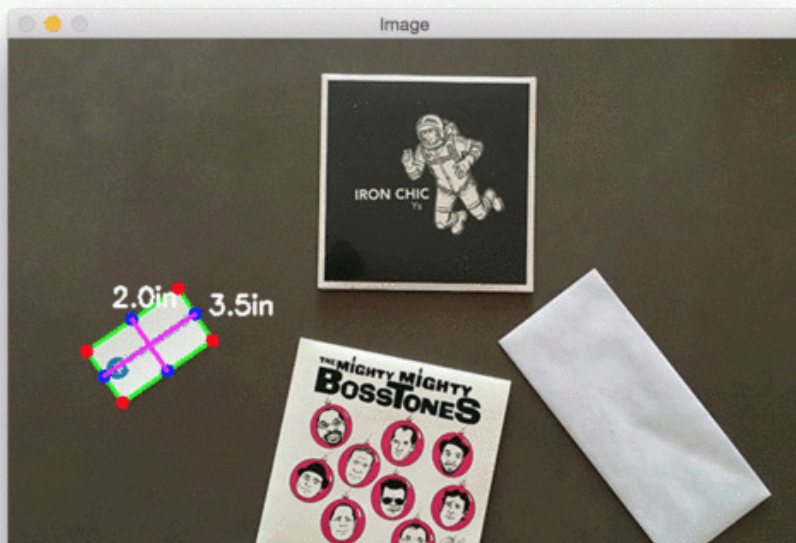
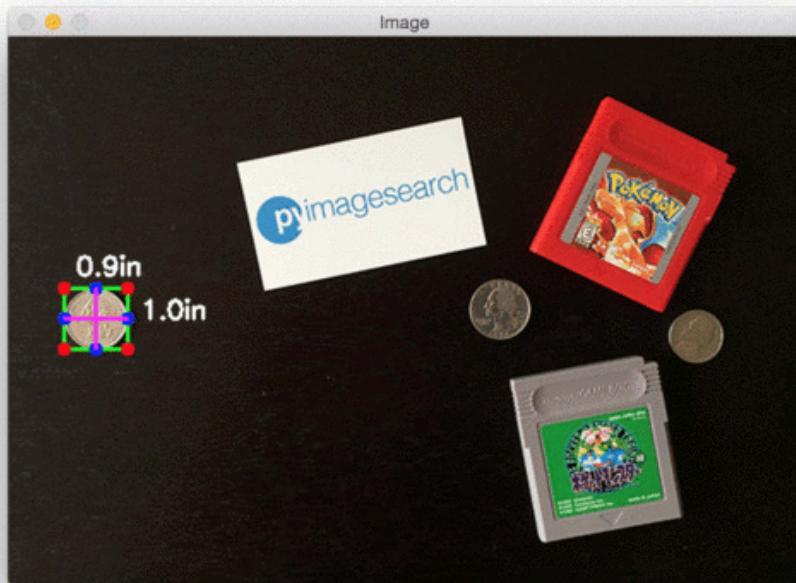
## Commands to run the detection:

```
python object_size.py --image images/example_01.png --width 0.955
```



## Results:

The results are pretty decent even though not perfect. This is due to the limitations of the image itself as it's not a perfect top-down view of the objects and some calibrations could have also been done in the camera before clicking the picture.



## Releases

No releases published

## Packages

No packages published

## Languages

• Python 100.0%