

Classical error correction using the $[7,4,3]$ Hamming code

recovering from bit errors using parity checks

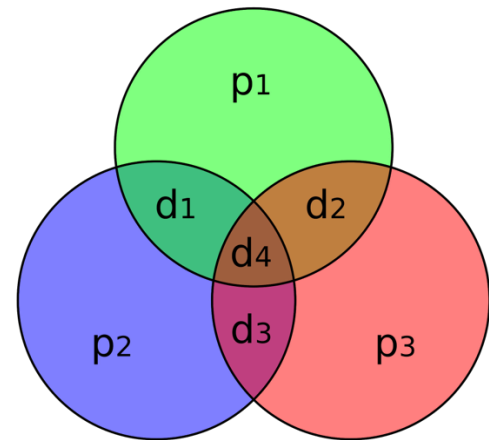
Quantum Computing

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- Background
- A visually appealing representation
- Classical error correction
 - Linear vector spaces
 - Classical coding theory
- Parity check
 - Venn diagram
 - Matrix





- Classical communication can be considered to consist of the transmission of binary digits (message, binary word, binary vector). A noisy communication channel will corrupt the message, change the message \mathbf{u} to \mathbf{u}' . The difference $\mathbf{e} = \mathbf{u}' - \mathbf{u}$ is called the error vector. Error correction consists in deducing \mathbf{u} from \mathbf{u}' (1).
- Error correction code (ECC) is a tool for error detection and correction in information transmission.
- Richard Hamming pioneered this field in the 1940s and invented the first error-correcting code in 1950: the $[7,4,3]$ Hamming code.
- In quantum error correction, the $[7,4,3]$ Hamming code is used as the base for the Steane code (2).

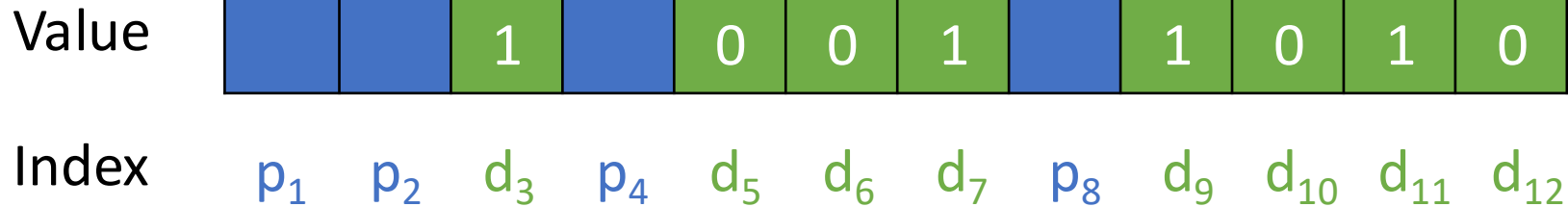


- [7,4,3] Hamming code: A linear error-correcting code that encodes 4 bits of data into 7 bits by adding 3 parity bits.
 - The notation $[n, k, d]$ (7,4,3) means that the codewords are n bits long, there are 2^k of them (k dimension of the vector space specified by Generator matrix G), and they all differ from each other in at least d digits (minimum Hamming distance).
 - This algorithm can detect and correct any single-bit error, or detect two-bit errors.
 - Perfect codes, have optimal error correction efficiency (Codes that attain the Hamming bound).

A visually appealing representation



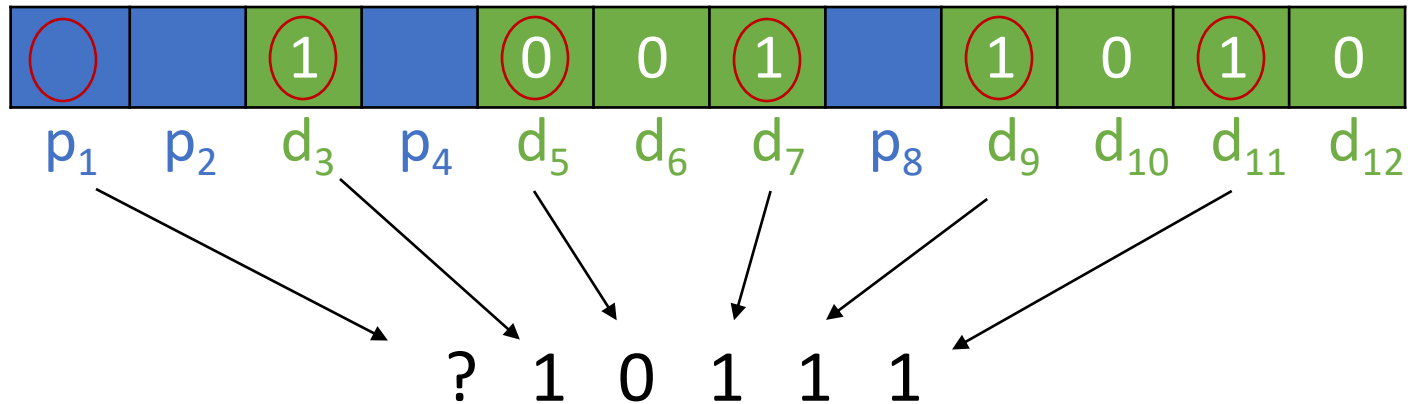
• Example: 1 0 0 1 1 0 1 0



A visually appealing representation



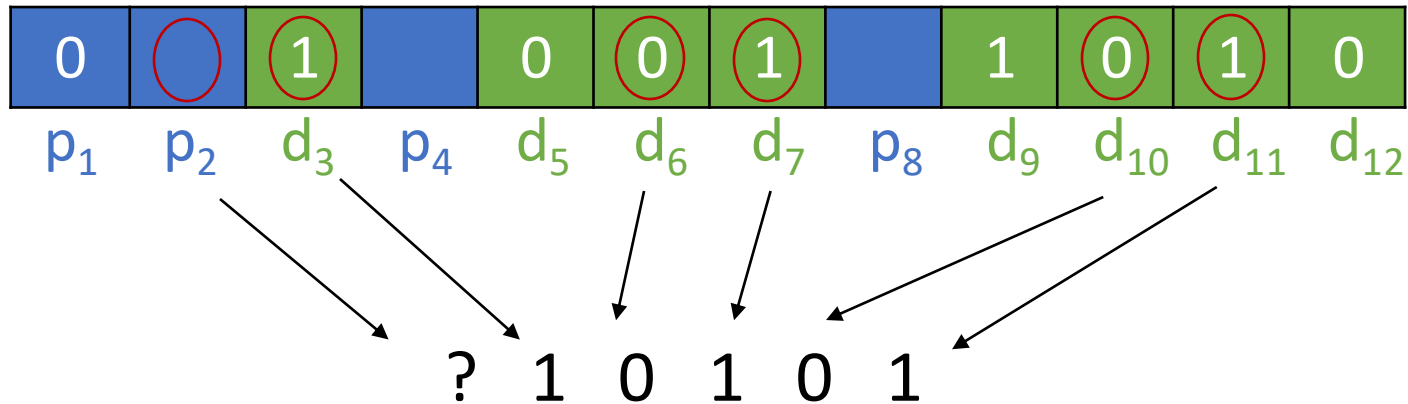
- Example: 1 0 0 1 1 0 1 0



A visually appealing representation



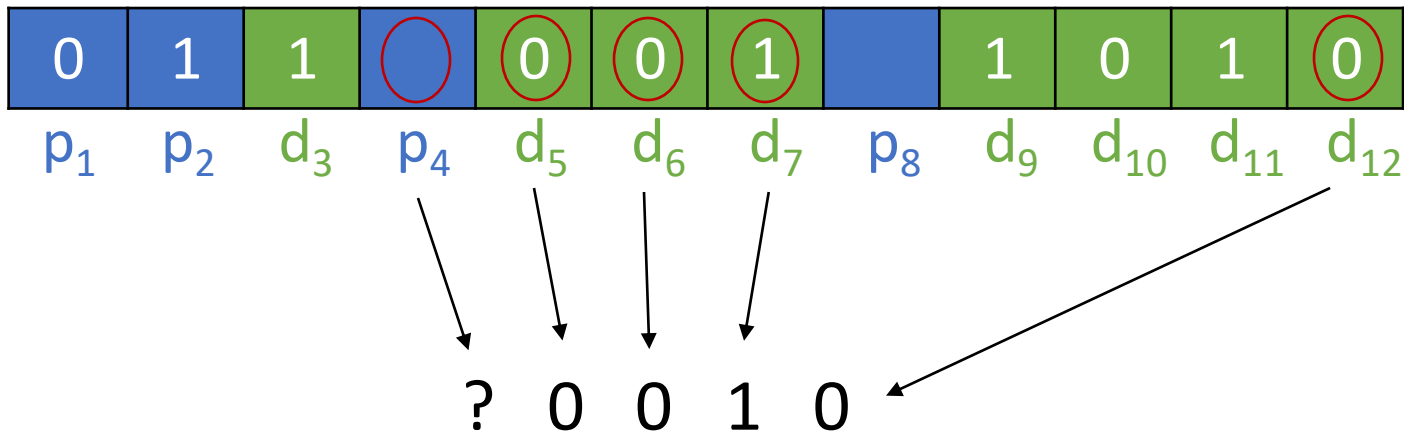
- Example: 1 0 0 1 1 0 1 0



A visually appealing representation



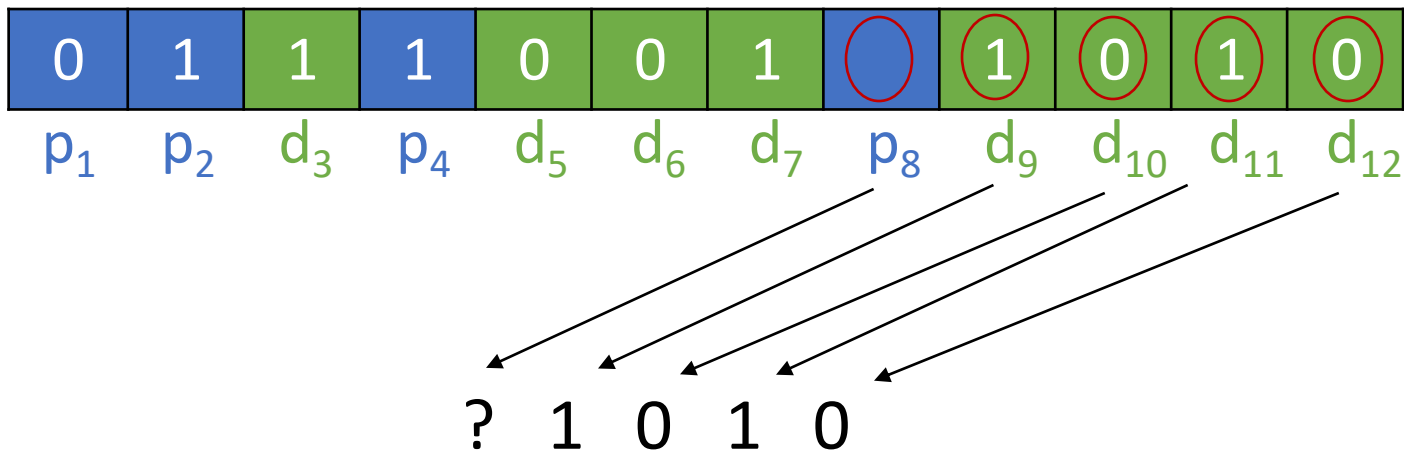
- Example: 1 0 0 1 1 0 1 0



A visually appealing representation



- Example: 1 0 0 1 1 0 1 0



A visually appealing representation



- Example: 1 0 0 1 1 0 1 0
Error detection

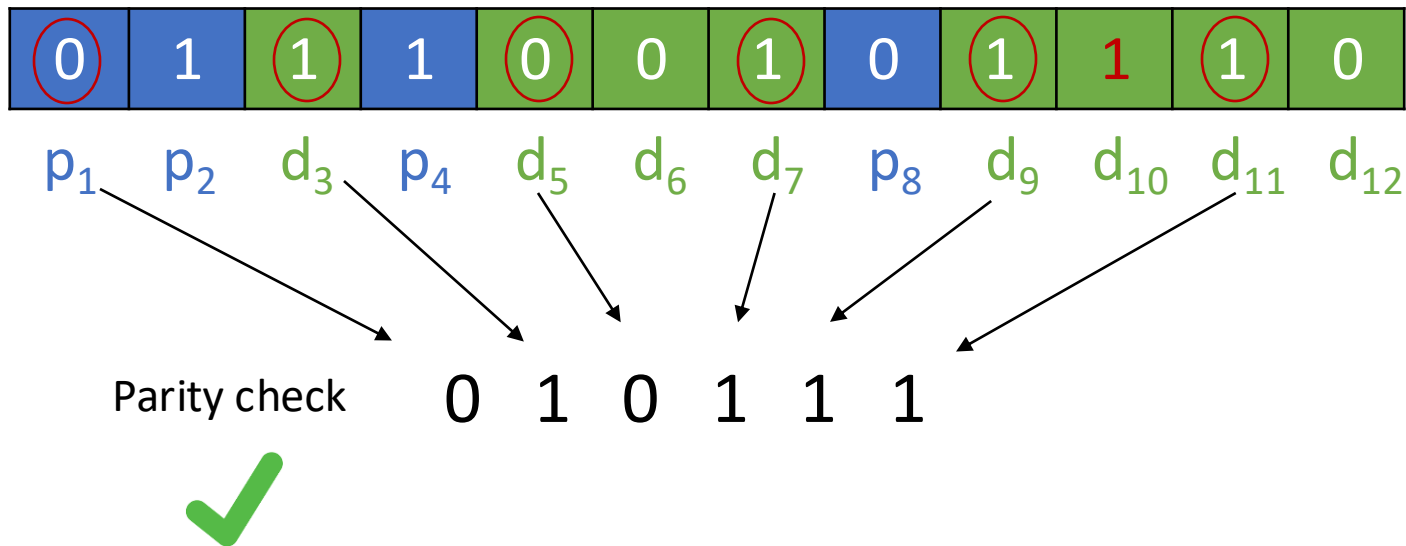
0	1	1	1	0	0	1	0	1	0	1	0
p_1	p_2	d_3	p_4	d_5	d_6	d_7	p_8	d_9	d_{10}	d_{11}	d_{12}

0	1	1	1	0	0	1	0	1	1	1	0
p_1	p_2	d_3	p_4	d_5	d_6	d_7	p_8	d_9	d_{10}	d_{11}	d_{12}

A visually appealing representation



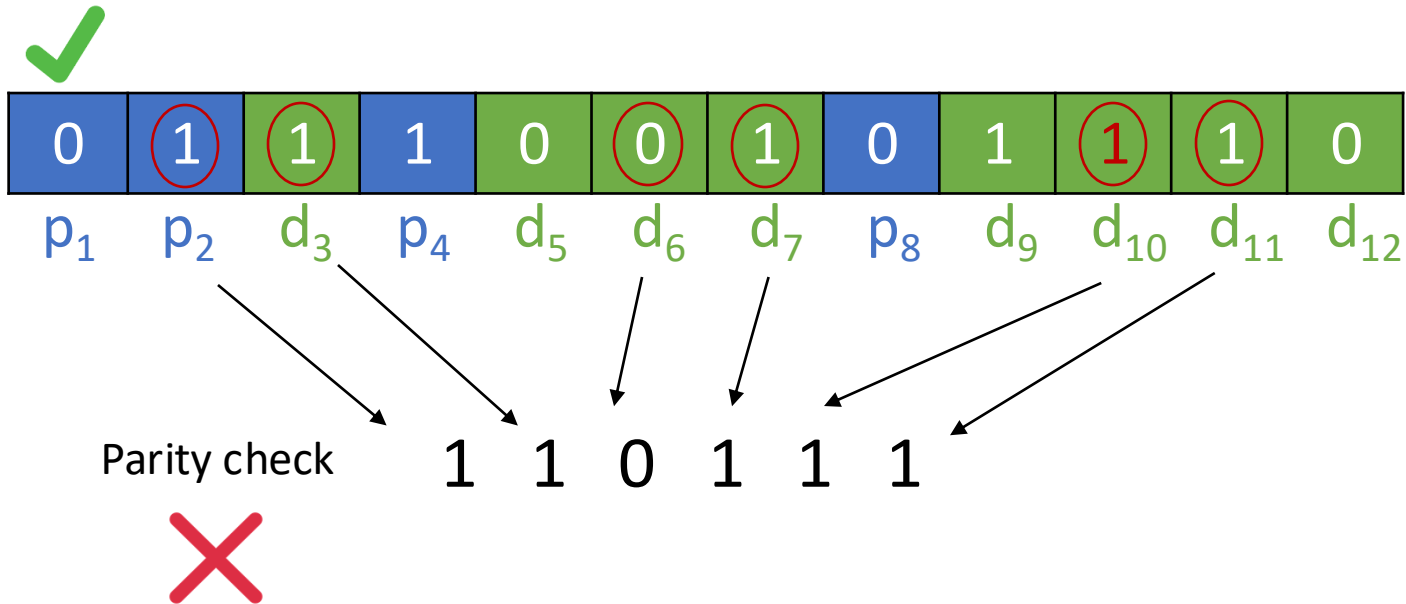
- Example: 1 0 0 1 1 0 1 0
Error detection



A visually appealing representation



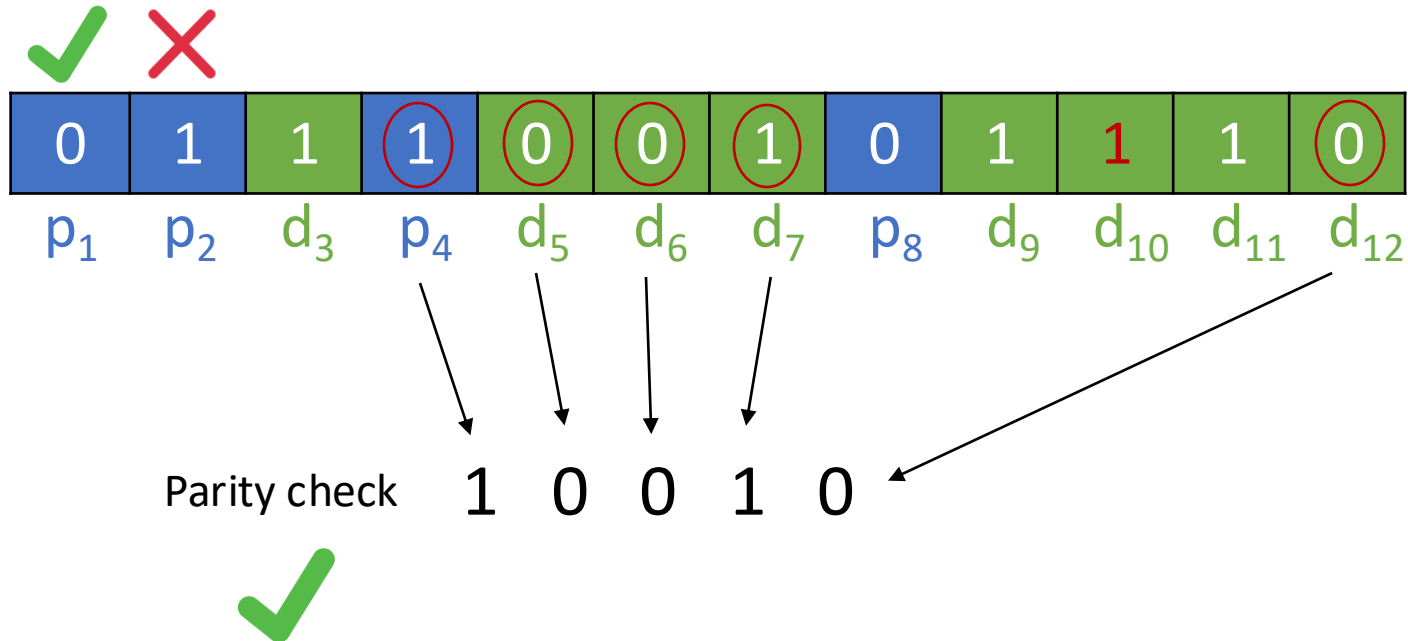
- Example: 1 0 0 1 1 0 1 0
Error detection



A visually appealing representation



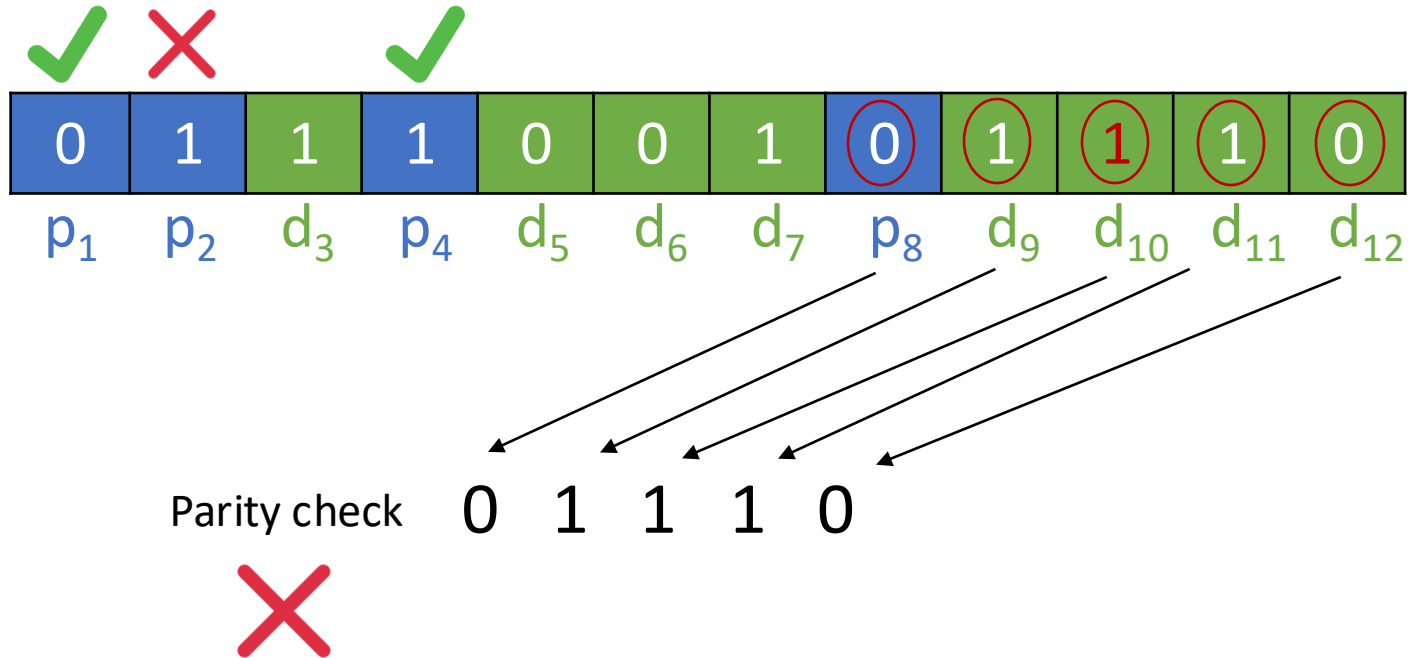
- Example: 1 0 0 1 1 0 1 0
Error detection



A visually appealing representation



- Example: 1 0 0 1 1 0 1 0
Error detection

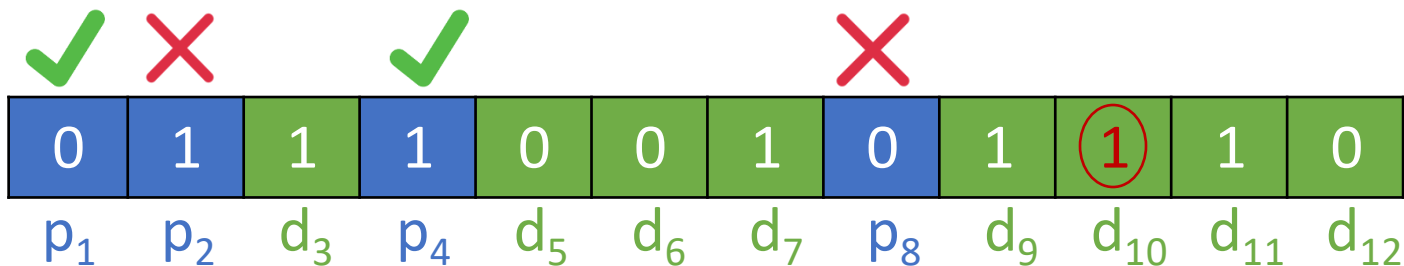


A visually appealing representation



- Example: 1 0 0 1 1 0 1 0

Error detection



Here P_2 and P_8 are incorrect, so $2+8=10^{\text{th}}$ bit is the bad bit



- A string of n bits is considered to be a vector of n components
 - E.g. 011 is the vector $(0,1,1)$.
- Vector addition: equivalent to the exclusive-or operation \oplus carried out bitwise between the binary strings
 - E.g. $(0,1,1) + (1,0,1) = (0 + 1, 1 + 0, 1 + 1) = (1,1,0)$
- Inner product (also called parity check or check sum)
 - E.g. $(1,1,0,1) \cdot (1,0,0,1) = 1 + 0 + 0 + 1 = 0$
 - To satisfy a parity check \mathbf{u} , $\mathbf{u} \cdot \mathbf{v} = \mathbf{u}\mathbf{v}^T = 0$
- Linear vector space \longrightarrow Hamming space, completely specified by its generator matrix G
 - E.g. $G = \begin{pmatrix} 0011 \\ 1100 \end{pmatrix} = \begin{pmatrix} 0011 \\ 1111 \end{pmatrix} \quad 2^2 \text{ vectors}$



- Weight (or Hamming weight) of a binary vector \mathbf{u} is the number of non-zero components, written $\text{wt}(\mathbf{u})$.
 - E.g. $\text{wt}(0001101) = 3$
- The minimum distance d of a linear space is equal to the smallest weight of a non-zero vector of the space.
- Parity check matrix H
 - $HG^T = \mathbf{0}$



- For [7, 4, 3] Hamming code:
 - The generator matrix is

$$G = \begin{pmatrix} 1010101 \\ 0110011 \\ 0001111 \\ 1110000 \end{pmatrix} \quad (1)$$

- So the sixteen members of the space are

$$\begin{array}{cccc} 0000000 & 1010101 & 0110011 & 1100110 \\ 0001111 & 1011010 & 0111100 & 1101001 \\ 1110000 & 0100101 & 1000011 & 0010110 \\ 1111111 & 0101010 & 1001100 & 0011001 \end{array} \quad (2)$$

- The parity check matrix is

$$H = \begin{pmatrix} 1010101 \\ 0110011 \\ 0001111 \end{pmatrix} \quad (3)$$



- For $[7, 4, 3]$ Hamming code:

0000000	1010101	0110011	1100110
0001111	1011010	0111100	1101001
1110000	0100101	1000011	0010110
1111111	0101010	1001100	0011001

The minimum distance is 3 since the smallest weight of vectors is 3.

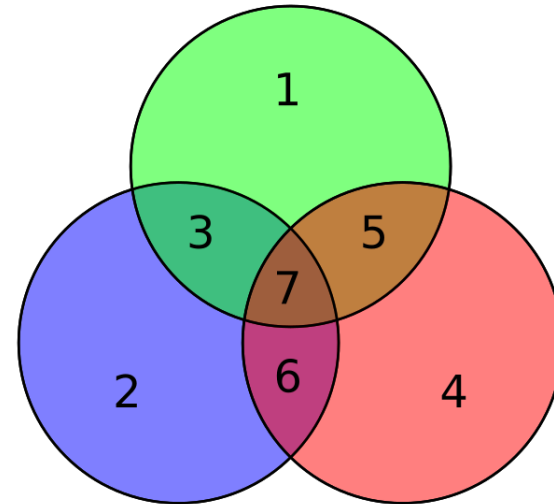
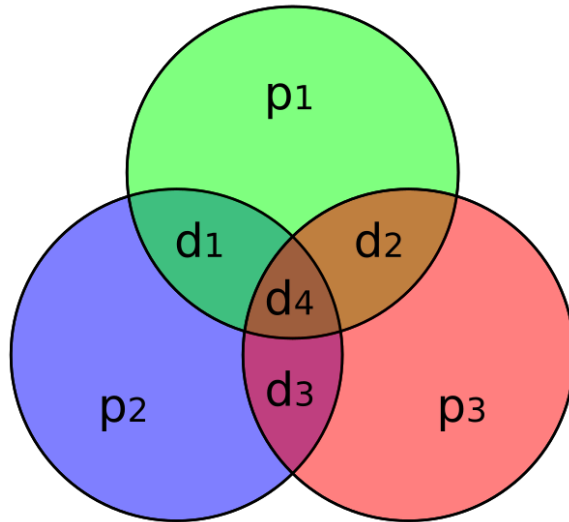
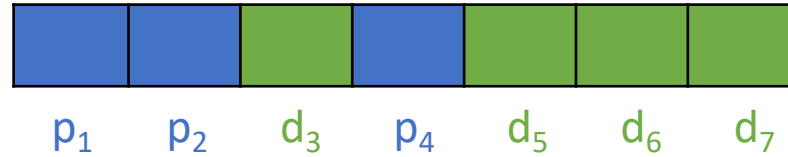
- A code with minimum Hamming distance d between its codewords can detect at most $d-1$ errors and can correct $\lfloor (d-1)/2 \rfloor$ errors (3).
- Hamming bound: For a Hamming space, the number of code vectors is limited by the Hamming bound

$$2^7 / (C(7, 0) + C(7, 1)) = 2^7 / (1 + 7) = 2^4 \quad (4)$$

Parity check by Venn diagram



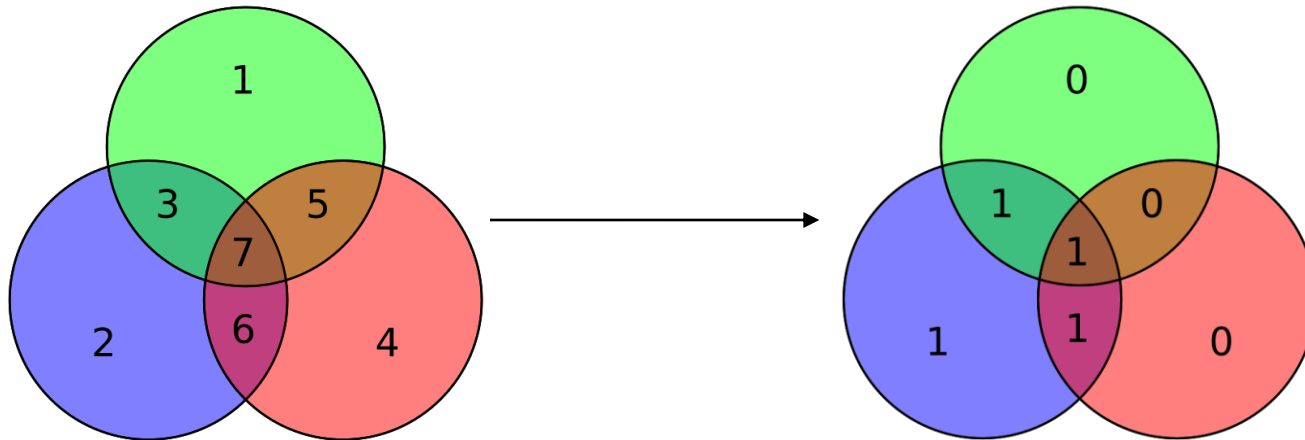
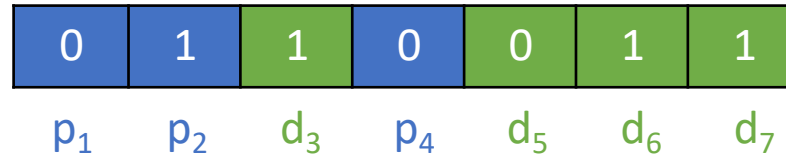
- For $[7, 4, 3]$ Hamming code:



Parity check by Venn diagram



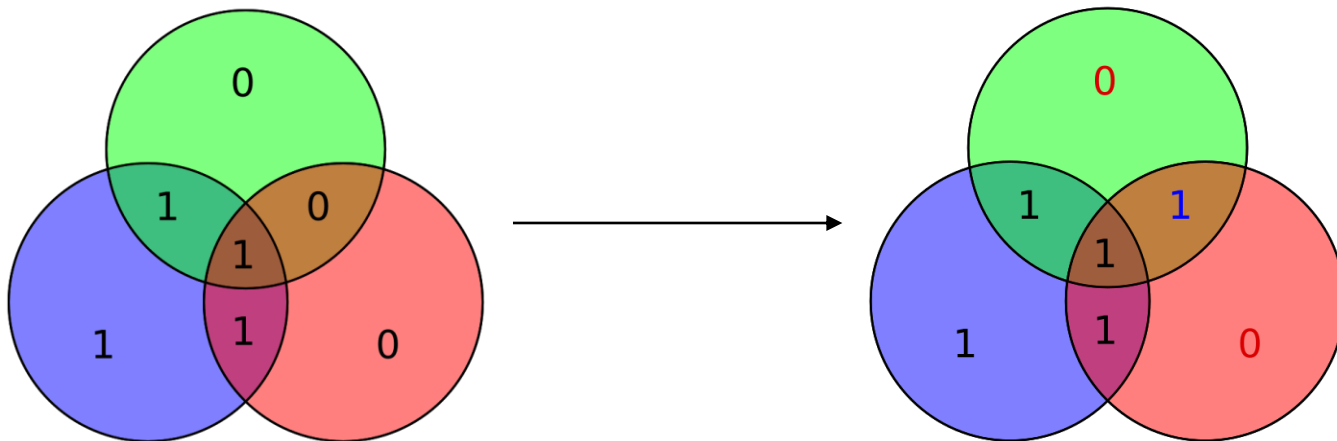
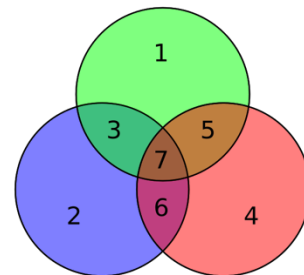
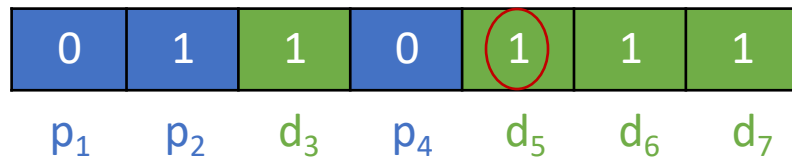
- For [7, 4, 3] Hamming code:



Parity check by Venn diagram



- For [7, 4, 3] Hamming code:



Parity check by Matrix



- For [7, 4, 3] Hamming code:

$$\mathbf{p} = \begin{pmatrix} d_1 \\ d_2 \\ d_3 \\ d_4 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 1 \\ 1 \end{pmatrix} \quad (5)$$

$$\mathbf{x} = \mathbf{G}^T \mathbf{p} = \begin{pmatrix} 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 3 \\ 1 \\ 2 \\ 0 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 0 \\ 1 \\ 1 \end{pmatrix} \quad (6)$$

$$\mathbf{z} = \mathbf{H} \mathbf{r} = \begin{pmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 0 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 4 \\ 2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \quad (7)$$

Parity check by Matrix



- For [7, 4, 3] Hamming code:

$$\mathbf{r} = \mathbf{x} + \mathbf{e}_5 = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 0 \\ 1 \\ 1 \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 1 \\ 1 \\ 1 \end{pmatrix} \quad (8)$$

$$\mathbf{z} = \mathbf{H}\mathbf{r} = \begin{pmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 3 \\ 4 \\ 3 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \quad (9)$$

$$\mathbf{r}_{\text{corrected}} = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \\ \bar{1} \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 0 \\ 1 \\ 1 \end{pmatrix} \quad (10)$$



- (1) Steane AM. A tutorial on quantum error correction [Internet]. Casati G, Shepelyansky DL, Zoller P, editors. Proceedings of the International School of Physics “Enrico Fermi”, Course CLXII, “Quantum Computers, Algorithms and Chaos.” IOS Press; 2006 p. 1–32. Available from:
<https://www2.physics.ox.ac.uk/sites/default/files/ErrorCorrectionSteane06.pdf>

- (2) Steane AM. Error correcting codes in quantum theory. Physical Review Letters [Internet]. 1996 Jul 29;77(5):793–7. Available from: <https://doi.org/10.1103/physrevlett.77.793>

- (3) Robinson DJS. An introduction to abstract algebra. Walter de Gruyter; 2008.

- (4) Wikipedia contributors. Hamming(7,4) [Internet]. Wikipedia. 2025. Available from:
[https://en.wikipedia.org/wiki/Hamming\(7,4\)](https://en.wikipedia.org/wiki/Hamming(7,4))