

SCRUM ON A PAGE

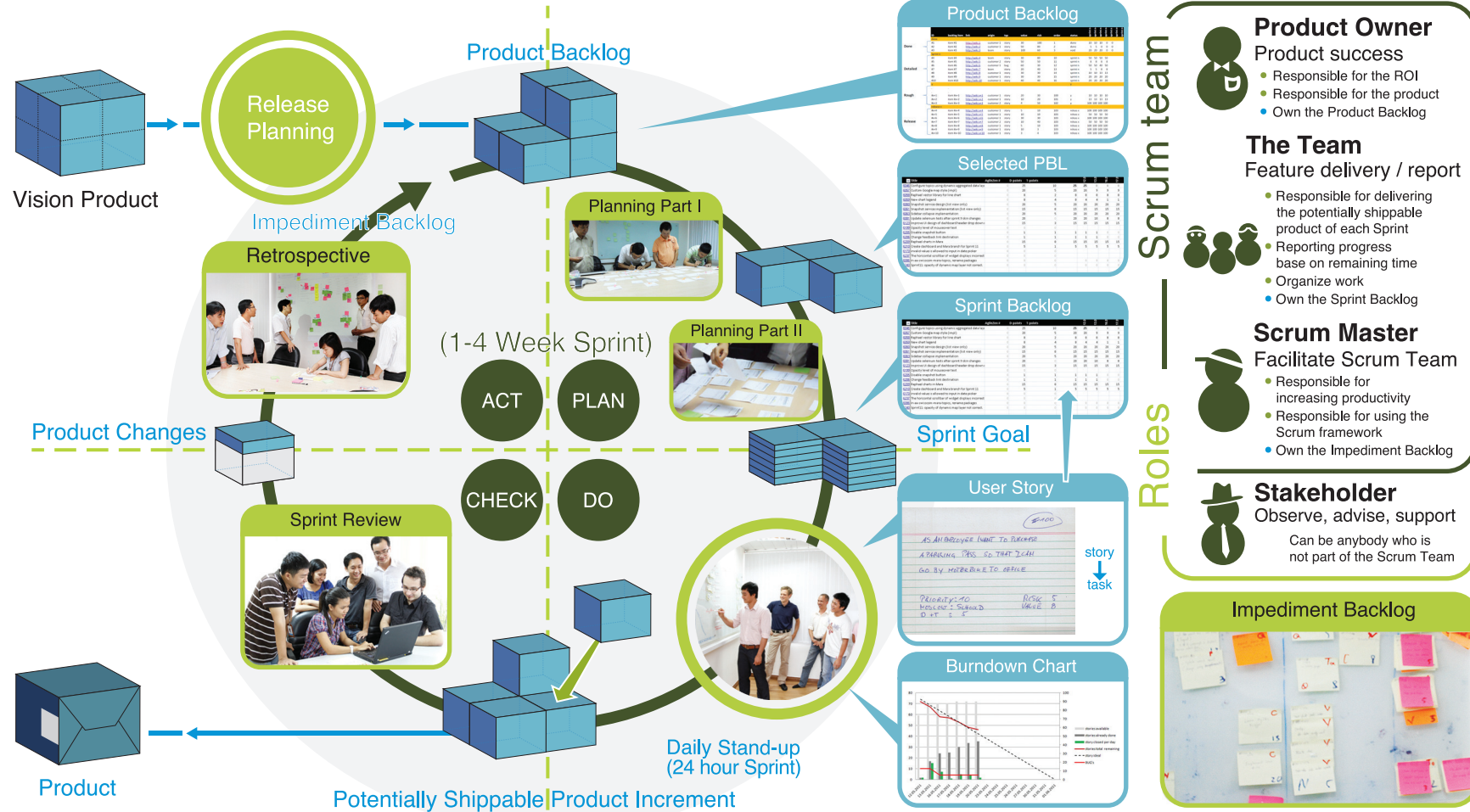
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“ Individuals and interactions over processes and tools
Working software over comprehensive documentation
Customer collaboration over contract negotiation
Responding to change over following a plan ”

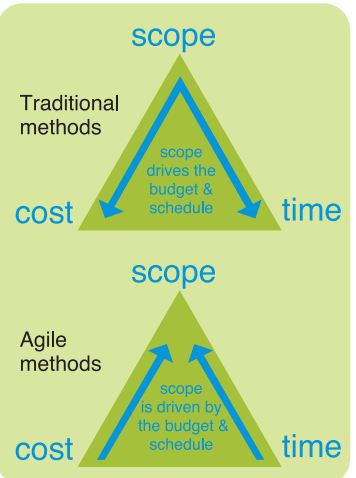
That is, while there is value in the items on the right, we value the items on the left more ***

AXON ACTIVE
VIETNAM
Focusing on your agility



Meeting	Time Allocation (time boxed)	Frequency	Attendance *
Release Planning	as needed	as needed	1 person
Backlog Grooming	as needed	during the Sprint as needed	1 person
Sprint Planning Part I (what)	max: 2 hours (2 week Sprint)	at the beginning of the Sprint	1 person
Sprint Planning Part II (how)	max: 2 hours (2 week Sprint)	at the beginning of the Sprint	1 person
Daily Stand-up	max: 15 minutes	daily during the Sprint **	1 person
Sprint Review	max: 2 hours (2 week Sprint)	at the end of the Sprint	1 person
Retrospective	max: 2 hours (2 week Sprint)	at the end of the Sprint / after major events	1 person

* Mandatory Mandatory facilitating As needed or service to the Scrum Team ** as needed also twice a day as a Scrum of Scrum together with Stakeholder, Product Owner *** Agile Manifesto 2001. www.agilemanifesto.org



TWO WEEKS SPRINT TIMELINE ACTIVITY

We are uncovering better ways of developing software by doing it and helping others do it. Through this work we have come to value. ...

What	Planning Meeting 1	Planning Meeting 2	Commitment	Setting the forecast	Backlog Prioritisation	Review Meeting
Strategy Planning	Product Owner	Team (Scrum Master Facilitates)	Team	Product Owner	Product Owner	Team (Scrum Master Facilitates)
Tactical Planning	Team (Scrum Master Facilitates)	Team (Scrum Master Facilitates)	Team	Team (Scrum Master Facilitates)	Product Owner	Team (Scrum Master Facilitates)
When	Sprint Start	Sprint Start	Sprint Start	Sprint Start	Middle of 2nd week	Sprint End
Time Box	2 hours	2 hours	10 minutes	After meeting (by email or personal)	Around 1-3 hours	2 hours
Involved	Team, Scrum Master, Product Owner	Team, Scrum Master	Team, Scrum Master, Product Owner	Product Owner, Stakeholder	Product Owner, Stakeholder	Product Owner, Stakeholder, Team, Scrum Master
Actions	Product Owner will present the maintained Product Backlog. Team get the size of the Stories (L, M, S), get order based on Risk and Customer Value available. Team members will ask clarified Questions	Create initial tasks, make the final Estimation (Planning poker)	Check the velocity with the commitment of Sprint Backlog	Product Owner communicates commitment to Stakeholder	The Product Owner reviews the updated Product Backlog with the Stakeholder. Review the Priority based on MoSCoW	The team will make a live demonstration of all finished features of this Sprint. Changes may come out of this meeting and will be added to the Product Backlog. The Product Owner will define which story is finally DONE (based on acceptance criteria and the DoD)
Output	User Stories, Selected potential Product Backlog Items, Acceptance Criteria	Final Sprint Backlog, all initialized Tasks for the upcoming Sprint	Commitment of the Sprint Backlog	Vision	Revise Product Backlog and Release Plan	Customer will accept or reject the presented and demonstrated features

