

[8.4] Shortest-Path Algorithm

Let $w(i, j)$ denote the weight of edge (i, j) in a weighted graph G .

In this section G will always be a connected, weighted graph.

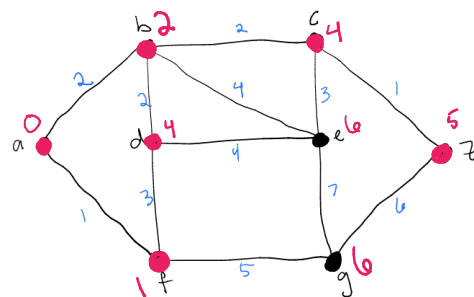
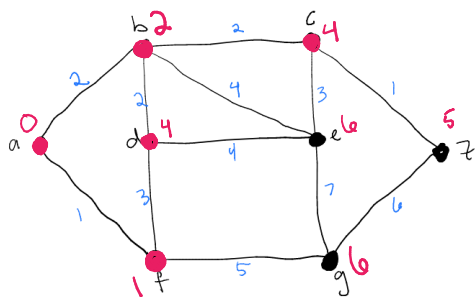
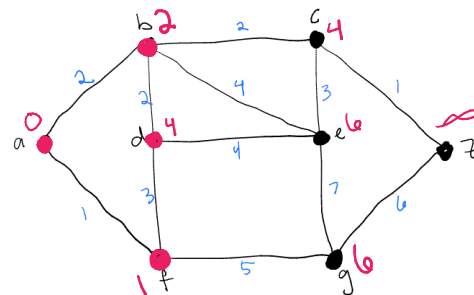
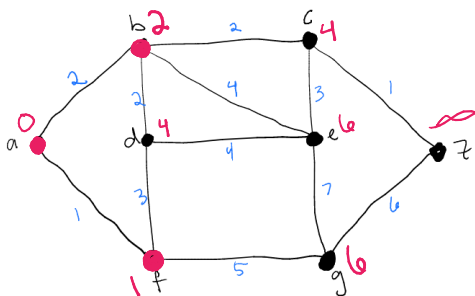
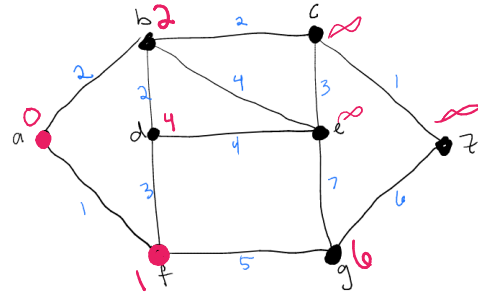
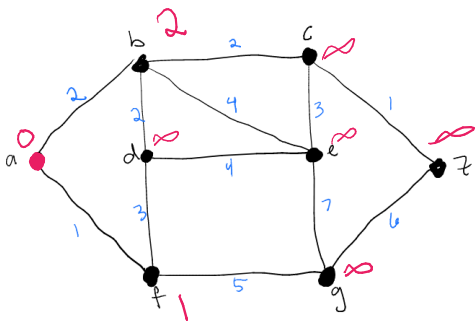
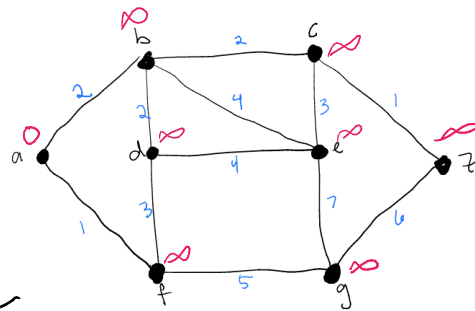
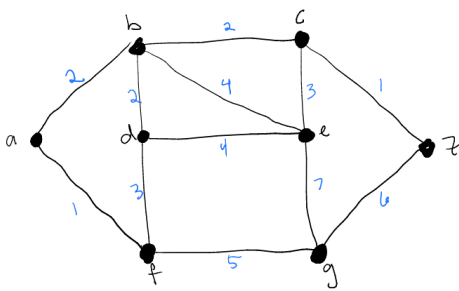
Algorithm (Dijkstra) The following finds the length $L(z)$ of the shortest path from vertex a to z in G .
The weight of edge $e(i, j)$ is $w(i, j) > 0$ & the label of $x \in V(G)$ is $L(x)$.

INPUT: connected, weighted graph w/ all positive weights, vertices a, z

OUTPUT: $L(z)$

```
dijkstra( $w, a, z, L$ ) {  
   $L(a) = 0$   
  for all vertices  $x \neq a$   
     $L(x) = \infty$   
   $T = \text{set of all vertices}$  } \text{ vert. whose shortest dist from } a \text{ hasn't been computed}  
  while ( $z \in T$ ) {  
    choose  $v \in T$  with min  $L(v)$   
     $T = T - \{v\}$   
    for each  $x \in T$  adjacent to  $v$   
       $L(x) = \min \{L(x), L(v) + w(v, x)\}$   
  }  
}
```

EX



$\Rightarrow L(z)=5$ using the path (a, b, c, z)

Thm Dijkstra's Algorithm correctly finds a path from a to z of minimal length

Pf by induction on i

We will prove that the during the i^{th} time entering the while loop, $L(v)$ is the shortest path from a to v .

Base case: $i=1$.

Then in this case $L(a)=0$ and all other values are ∞ . Thus in the 1^{st} loop, a is the chosen vertex & is the length of the shortest path from a to a .

Ind Assume: Assume for all $k < i$, the k^{th} time we arrive in while loop, $L(v)$ is length of shortest path a to v .

Suppose we are now entered loop for i^{th} time. Choose $v \in T$ with minimal $L(v)$.

Suppose there is a path P from a to w less than $L(v)$ where $w \in T$. (arguing towards a contradiction).

Let P be a shortest path from a to w . Let $x \in T$ be the nearest vertex to a on P . Let u precede x on P . Then $u \notin T \Rightarrow u$ was chosen at $i-1$ step. By ind. assumpt, $L(u)$ is length of shortest path a to u . Then

$$L(x) \leq L(u) + (u, x) = \text{length of } P < L(v)$$

but then v was not a vertex in T with $L(v)$ minimal $\rightarrow \leftarrow$
($L(x)$ was a smaller choice)

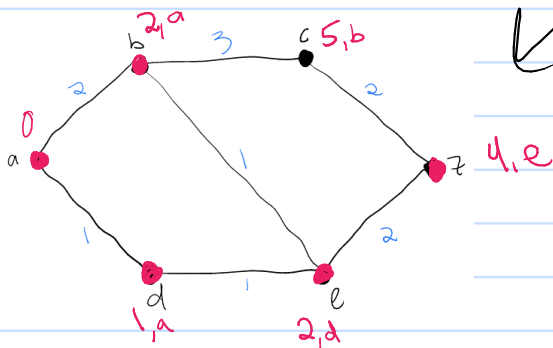
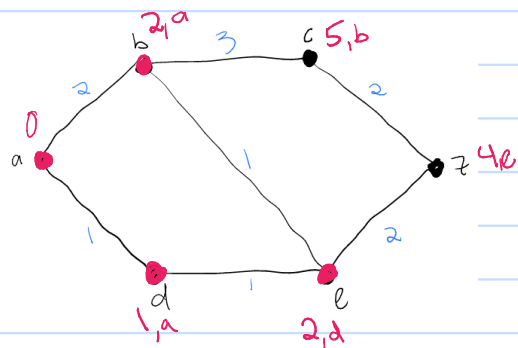
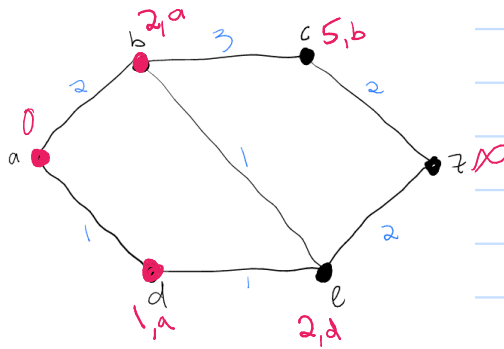
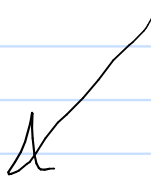
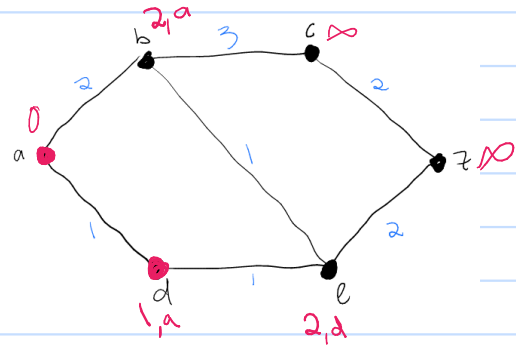
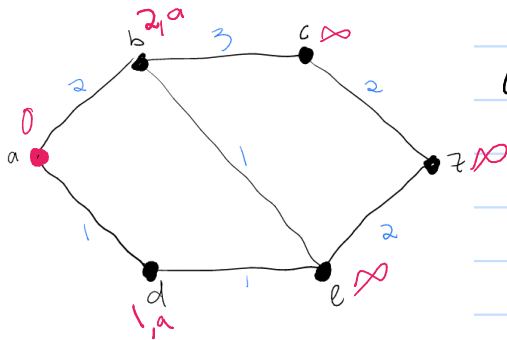
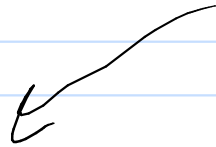
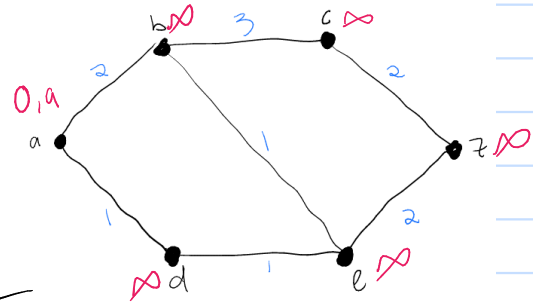
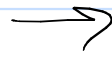
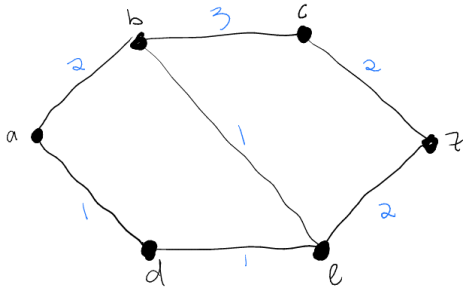
Therefore it must be that $w \notin T$.

\Rightarrow if there is a path from a to v of length less than $L(v)$, v would have been already selected & removed from T prior.
 \therefore every path has length $\geq L(v)$

Since we have a path of len. $L(v)$ it must be min.

Ex) Find shortest path a to z + find its length

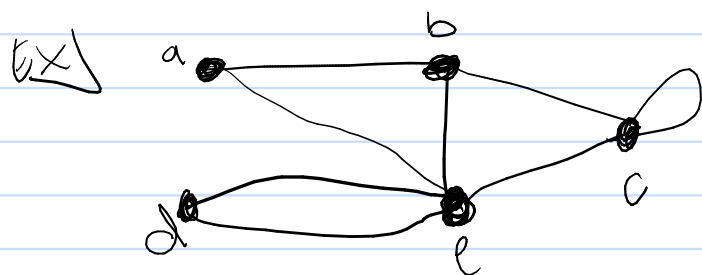
We will label the neighbors of the newly added v as we go.



(a, d, e, z) length 4

8.5 Representations of Graphs

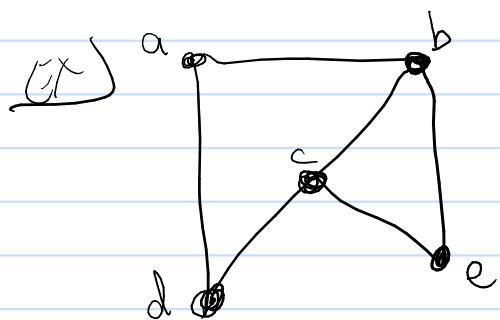
We want to use matrices called adjacency matrices.



$$\begin{matrix} & \begin{matrix} a & b & c & d & e \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \\ e \end{matrix} & \begin{pmatrix} 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 2 & 0 & 1 \\ 0 & 0 & 0 & 0 & 2 \\ 1 & 1 & 1 & 2 & 0 \end{pmatrix} \end{matrix}$$

Def The adjacency matrix of G is an $n \times n$ matrix, where $|V(G)| = n$ with rows + columns labeled by $V(G)$ (after fixing an order). The entry in position i, j records the number of edges between the i^{th} + j^{th} vertices. (We count a loop as 2 edges)

Because adjacency is a symmetric condition, this matrix will be symmetric.



$$A = \begin{matrix} & \begin{matrix} a & b & c & d & e \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \\ e \end{matrix} & \begin{pmatrix} 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \end{pmatrix} \end{matrix}$$

What will powers of A tell us?

Ex) $A^2 = \begin{pmatrix} 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 2 & 0 & 2 & 0 & 1 \\ 0 & 3 & 1 & 2 & 1 \\ 2 & 1 & 3 & 0 & 1 \\ 0 & 2 & 0 & 2 & 1 \\ 1 & 1 & 1 & 1 & 2 \end{pmatrix}$

Idea: $a \begin{pmatrix} a & b & c & d & e \\ 0 & 1 & 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} a \\ b \\ c \\ d \\ e \end{pmatrix} = 0 \cdot 0 + 1 \cdot 1 + 0 \cdot 0 + 1 \cdot 1 + 0 \cdot 1 = 2$

Theorem

If A is the adjacency matrix of a simple graph, the ij -th entry of A^n is equal to the number of paths from vertex i to vertex j of length n , for $n \in \mathbb{Z}_{>0}$

Ex

$$A^2 = \begin{pmatrix} 2 & 0 & 2 & 0 & 1 \\ 0 & 3 & 1 & 2 & 1 \\ 2 & 1 & 3 & 0 & 1 \\ 0 & 2 & 0 & 2 & 1 \\ 1 & 1 & 1 & 1 & 2 \end{pmatrix}$$

$$A^4, A^2 \cdot A^2 = \begin{pmatrix} 2 & 0 & 2 & 0 & 1 \\ 0 & 3 & 1 & 2 & 1 \\ 2 & 1 & 3 & 0 & 1 \\ 0 & 2 & 0 & 2 & 1 \\ 1 & 1 & 1 & 1 & 2 \end{pmatrix} \begin{pmatrix} 2 & 0 & 2 & 0 & 1 \\ 0 & 3 & 1 & 2 & 1 \\ 2 & 1 & 3 & 0 & 1 \\ 0 & 2 & 0 & 2 & 1 \\ 1 & 1 & 1 & 1 & 2 \end{pmatrix}$$

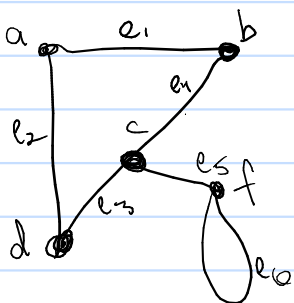
$$= \begin{matrix} & \begin{matrix} a & b & c & d & e \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \\ e \end{matrix} & \begin{pmatrix} 9 & 3 & 11 & 1 & 6 \\ 3 & 15 & 7 & 11 & 8 \\ 11 & 7 & 15 & 3 & 8 \\ 1 & 11 & 3 & 9 & 6 \\ 6 & 8 & 8 & 6 & 8 \end{pmatrix} \end{matrix}$$

\Rightarrow there are 6 paths of length 4 from d to e .

Def

The incidence matrix of G has its rows labeled by $V(G)$ + cols by $E(G)$. We store a 1 in row v and col e if e is incident to v and 0 otherwise.

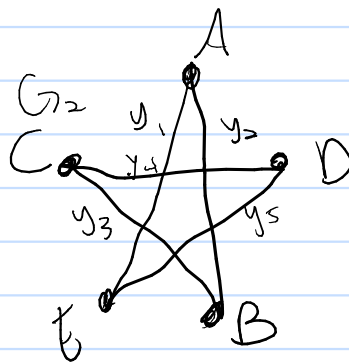
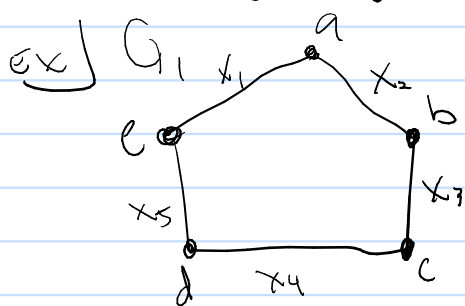
EX



$$\begin{matrix} & \begin{matrix} e_1 & e_2 & e_3 & e_4 & e_5 & e_6 \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \\ f \end{matrix} & \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{pmatrix} \end{matrix}$$

18.6 Isomorphisms of Graphs

Idea: We can draw the graph G defined by
 $V(G) = \{a, b, c, d, e\}$ + $E(G) = \{(a, b), (b, c), (c, d), (d, e), (a, e)\}$
many ways



we want to think of these as the
"same" graph

Def Graphs G_1 and G_2 are isomorphic if there is a one-to-one, onto function $f: V(G_1) \rightarrow V(G_2)$ and a one-to-one + onto function $g: E(G_1) \rightarrow E(G_2)$ such that
$$e = (v, w) \text{ for } v, w \in V(G_1) \iff g(e) = (f(v), f(w))$$

We call this pair of functions f, g an
isomorphism of G_1 onto G_2 .

ex) For the above G_1, G_2 , for f, g defined by
 $f(a) = A, f(b) = B, \dots, f(e) = E$ and
 $g(x_i) = y_i$ for $i \in \{1, 2, \dots, 5\}$
give an isomorphism of G_1 onto G_2 .

Note: We can define a relation R on the set of
graphs where $G_1 R G_2$ when $G_1 + G_2$
are isomorphic.
This is an equivalence relation.

Thm Graphs G_1 & G_2 are isomorphic \Leftrightarrow

for some ordering of their vertices, their adjacency matrices are equal.

Corollary

Let G_1, G_2 be simple graphs.
The following are equivalent:

- 1) G_1 & G_2 are isomorphic
- 2) There is a 1-1 and onto function $f: V(G_1) \rightarrow V(G_2)$ such that v, w are adjacent in $G_1 \Leftrightarrow f(v), f(w)$ are adjacent in G_2 .

Ex For running examples,

$$\begin{matrix} & a & b & c & d & e \\ \begin{matrix} a \\ b \\ c \\ d \\ e \end{matrix} & \begin{pmatrix} 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 & 0 \end{pmatrix} \end{matrix}$$

$$\begin{matrix} & A & B & C & D & E \\ \begin{matrix} A \\ B \\ C \\ D \\ E \end{matrix} & \begin{pmatrix} 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 & 0 \end{pmatrix} \end{matrix}$$

This again shows G_1 & G_2 are isomorphic.

Simple graphs

Q: How can we show G_1 & G_2 are not isomorphic?

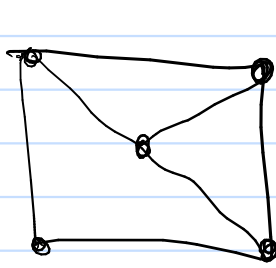
Def A property of graphs that is preserved under isomorphism is called an invariant.
This means a property P is an invariant when G_1 has property $P \Rightarrow G \in [G_1]$ has property P .

Idea: use invariants to detect when graphs are not isomorphic

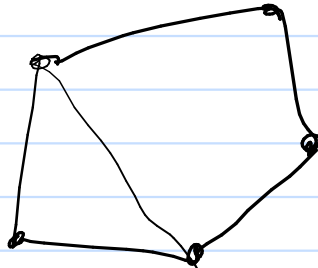
EX G has n vertices,

G has m edges are invariants.

EX



G_1



G_2

$$|E(G_1)| = 7$$

$$|E(G_2)| = 6 \text{ so}$$

G_1 cannot be isomorphic to G_2

EX

Suppose $k \in \mathbb{Z}_{\geq 0}$. Then the property of having a vertex of degree k is an invariant.

PF

Suppose G_1, G_2 are isomorphic in terms of $f: V(G_1) \rightarrow V(G_2)$ + $g: E(G_1) \rightarrow E(G_2)$.

Suppose $x \in V(G_1)$ s.t. $\delta(x) = k$. Let $\{e_1, e_2, \dots, e_k\} \subseteq E(G_1)$ be the edges incident to x .

Then $f(x)$ is incident to $\{g(e_1), g(e_2), \dots, g(e_k)\} \Rightarrow \delta(f(x)) \geq k$.
These are distinct since g is injective.

We will show this is all edges incident to $f(x)$.

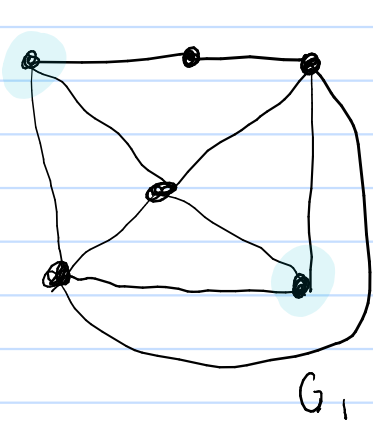
Consider $e \in E(G_2)$ incident to $f(x)$.

Then by surjectivity of g , there is some $e' \in E(G_1)$ where $g(e') = e$.

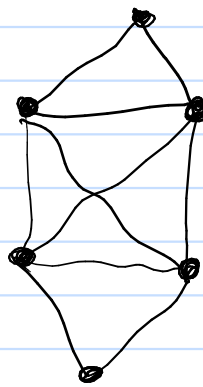
By the def of f and g , we know e' must be incident to x . Therefore $e' \in \{e_1, \dots, e_k\}$.
 $\Rightarrow e \in \{f(e_1), \dots, f(e_k)\}$

$\Rightarrow \delta(f(x)) = k$, so we are done

EX Using this theorem,



G_1



G_2

$$|V(G_1)| = |V(G_2)|$$

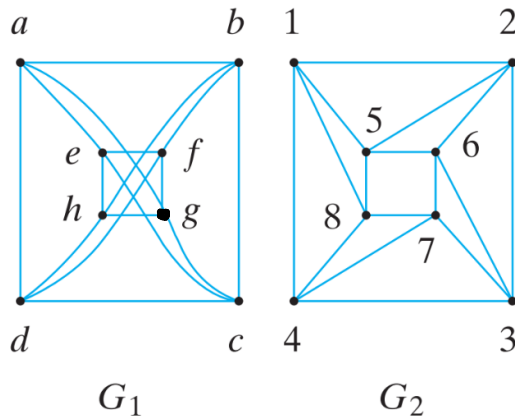
$$|E(G_1)| = |E(G_2)|$$

G_1 has 2 vertices of degree 3 + G_2 has none. This tells us G_1, G_2 are not isomorphic

Another property:

Proposition The property of having a ^{simple} cycle of length k is an invariant.

EX



G_1

G_2

(1, 5, 8)

G_2 has simple cycles of length 3, but G_1 does not.

Therefore $G_1 \neq G_2$ are not isomorphic.