

The Command Line, the Environment, and Time



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In This Module ...

Accessing the command line
Processing command options

The environment

Time
Representations, conversions
Time zone and locale
Process times

Demonstrations

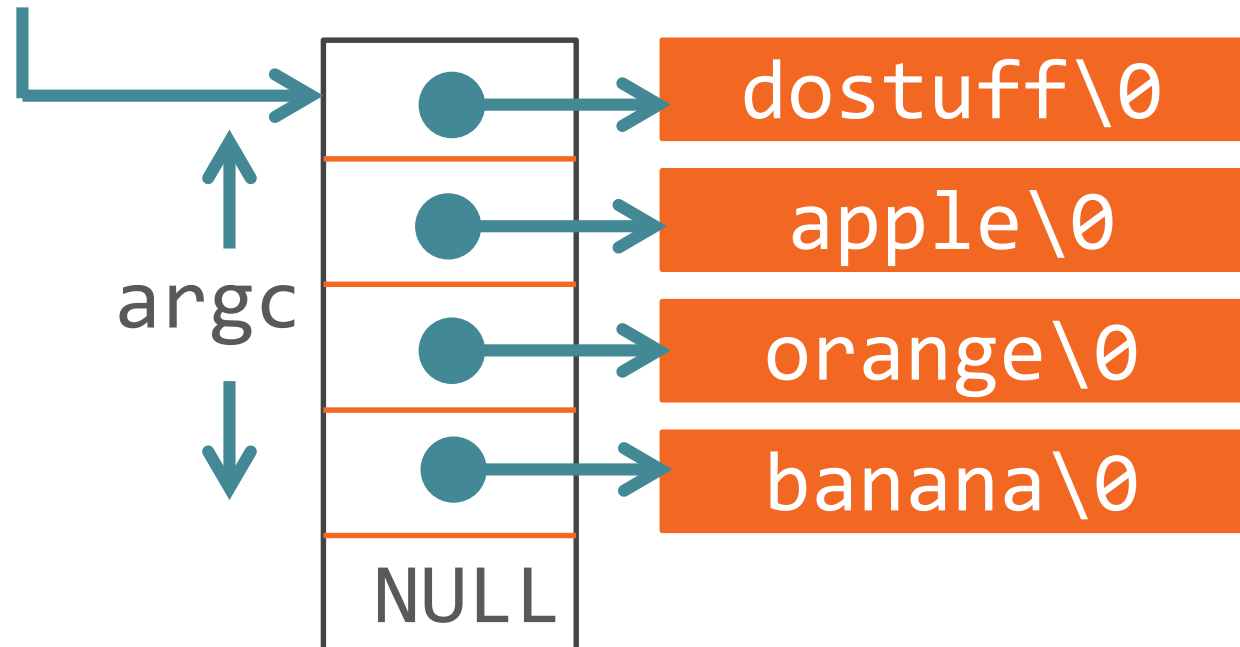
Command Line Arguments

```
$ dostuff apple orange banana
```

← Command line

```
int main(char *argv[], argc)
```

char **argv



Traversing the Command Line

```
#include <stdio.h>

int main(int argc, char*argv[])
{
    int i;

    for (i=0; i< argc; i++)
        printf("%s\n", argv[i]);
}
```

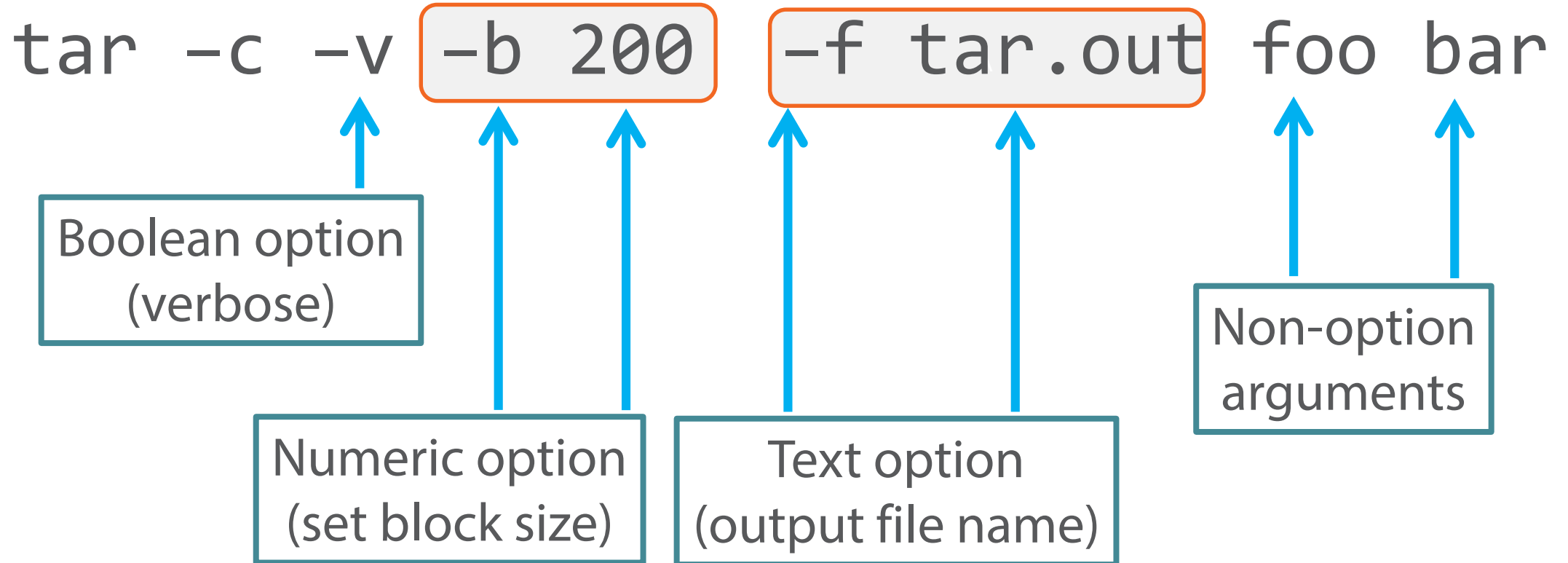
Usage Error Reporting

A program that expects exactly one argument

```
#include <stdio.h>
#include <stdlib.h>

int main(int argc, char *argv[])
{
    if (argc != 2) {
        fprintf(stderr, "usage: %s file\n", argv[0]);
        exit(1);
    }
    printf("processing %s\n", argv[1]);
}
```

Handling Command Options



Combining Options



`tar -cvf tar.out foo bar`

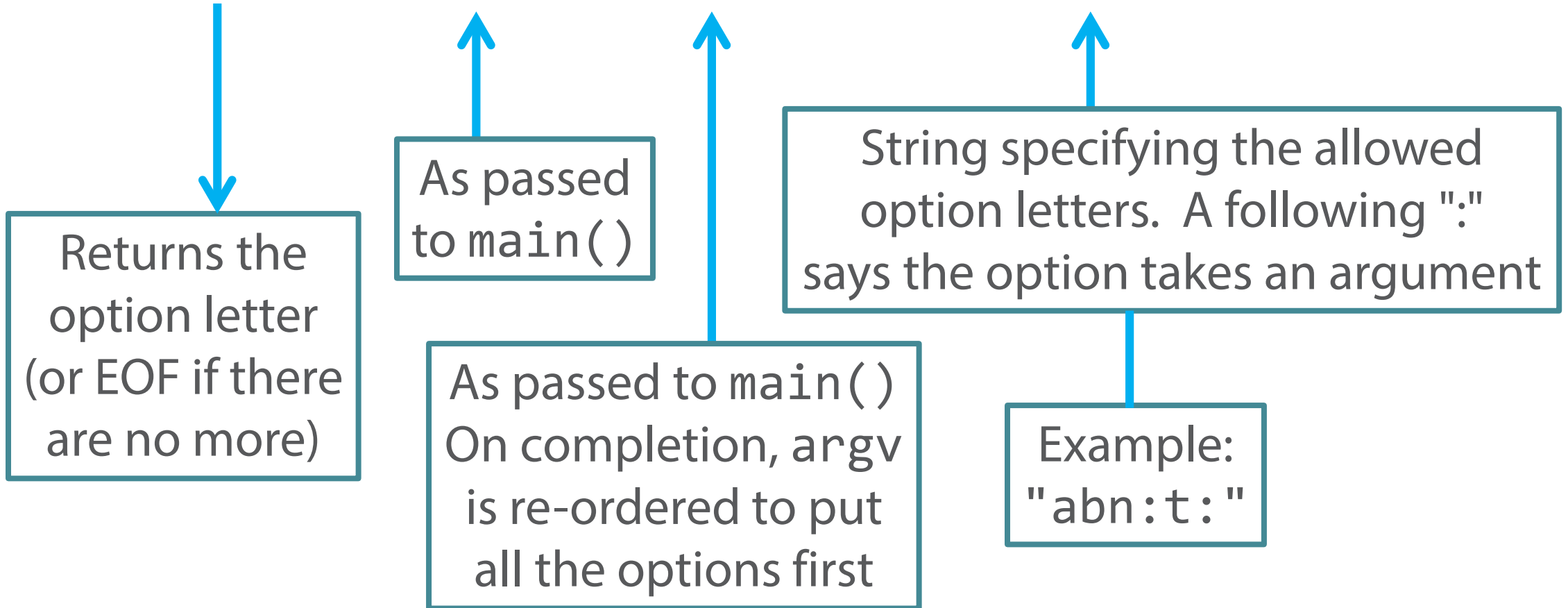
Boolean and text
options combined



It's all starting to
get complicated!

Option Processing Using `getopt()`

`getopt(argc, argv, optstring)`



The Environment

A list of strings carried by each process

HOME=/home/chris



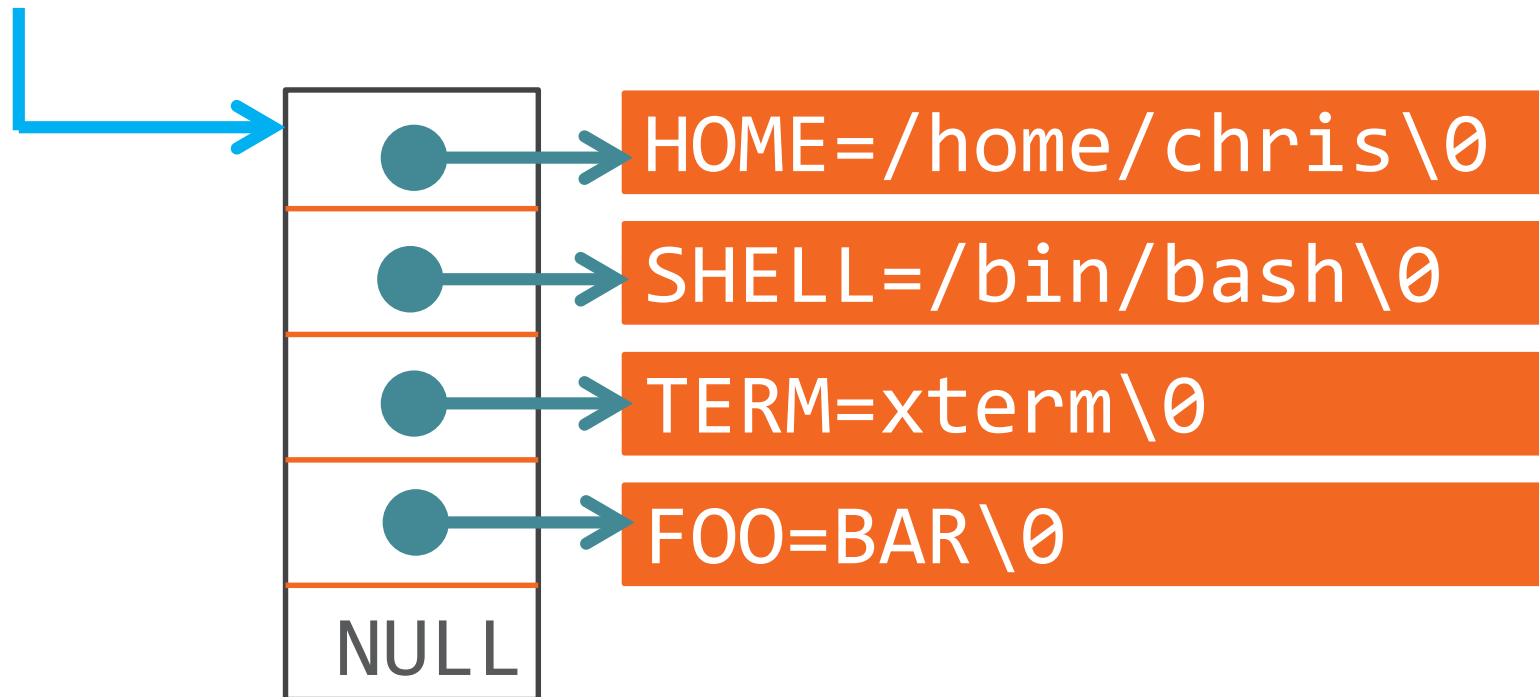
Environment Variable
(usually upper-case)

On the command line:

```
$ export FOO=BAR  
$ env | grep FOO  
FOO=BAR
```

The Environment

environ



Listing the Environment

```
#include <stdio.h>

extern char **environ;

void main(int argc, char *argv[])
{
    char **p;

    for (p=environ; *p != NULL; p++)
        printf("%s\n", *p);
}
```

Querying the Environment

`getenv(name)`

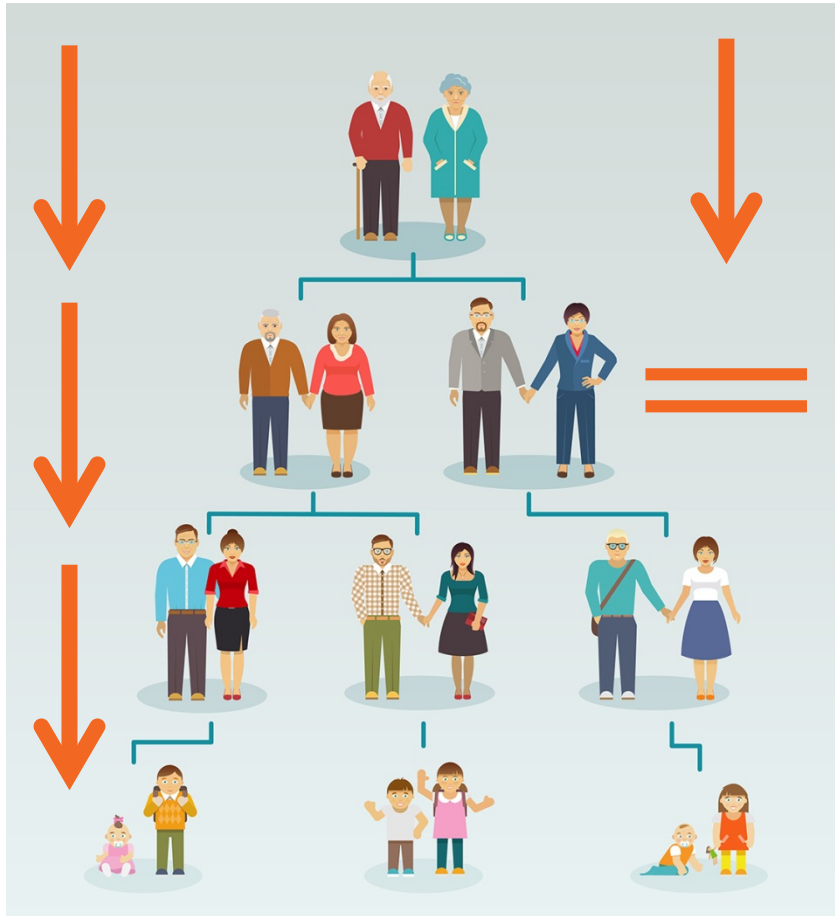


Returns the
associated string value
or NULL if none



The environment
variable's name

Inheriting the Environment



The environment is normally passed down from a process to its children

... and their children in turn

A process can choose *not* to pass on its environment

Time



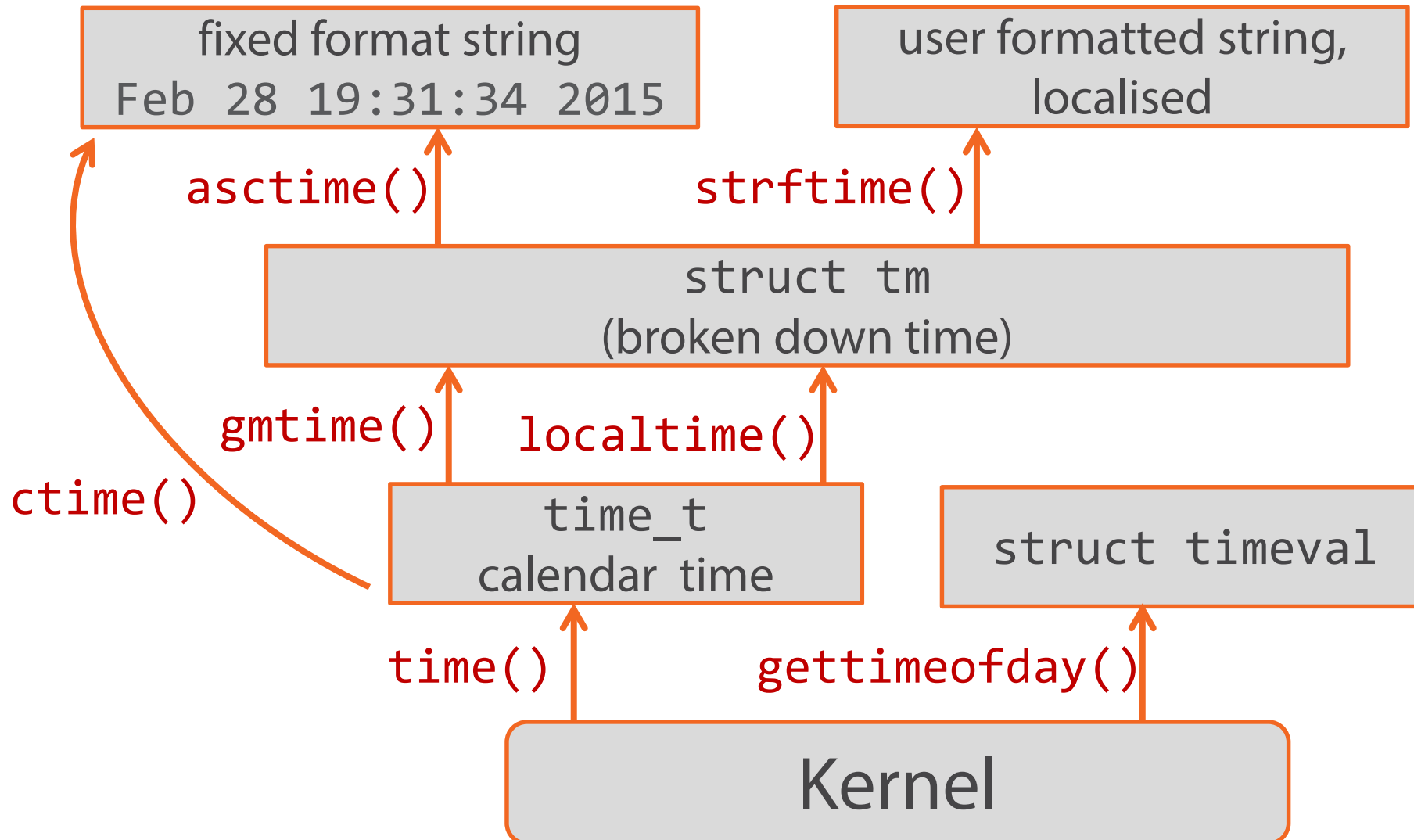
Representations of time

Conversions

Time zones and locales

Measuring process times

Time Conversions



What Time Is It?

`time(NULL)`



Returns the number of seconds since "the epoch" (Midnight, 1 Jan 1970, UTC)

From the command line:

```
$ date +%s  
1425812803
```

On a 32-bit system, a `time_t` will overflow in January 2038

Broken Down Time

`gmtime(t)`

Time returned in UTC

`localtime(t)`

Time returned in local time zone

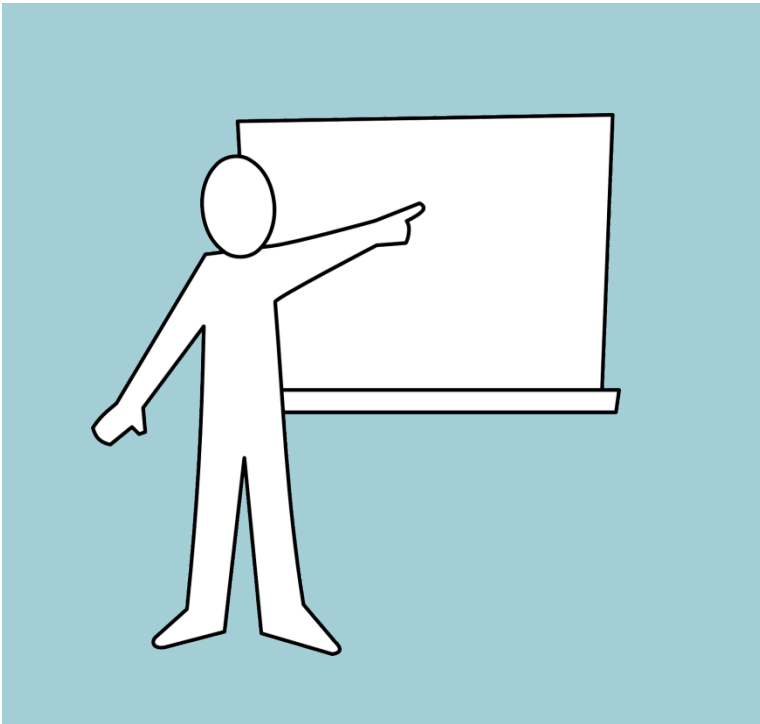
Returns the address
of a struct tm
("broken down" time)

`time_t`

The tm Structure

```
struct tm {  
    int tm_sec;           /* seconds */  
    int tm_min;           /* minutes */  
    int tm_hour;          /* hours */  
    int tm_mday;          /* day of the month */  
    int tm_mon;           /* month */  
    int tm_year;          /* year */  
    int tm_wday;          /* day of the week */  
    int tm_yday;          /* day in the year */  
    int tm_isdst;         /* daylight saving time */  
};
```

Demonstration



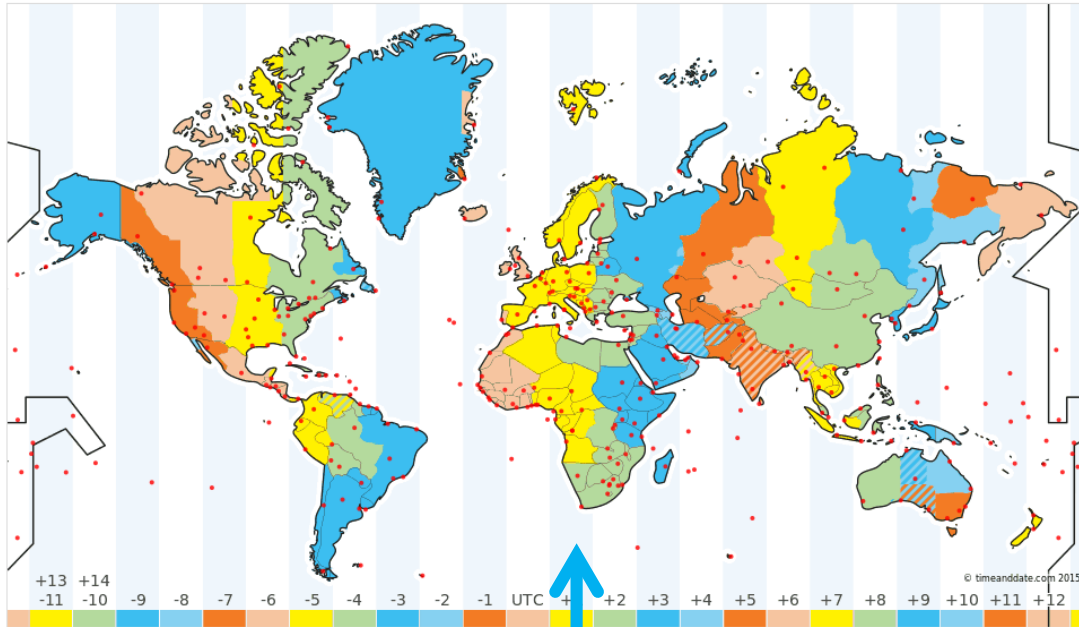
Recursive Directory Traversal
— invoked by `-r` option

Get "last modification" time of
each file

Break down into hours, minutes etc.

Histogram based on hour

Time Zones



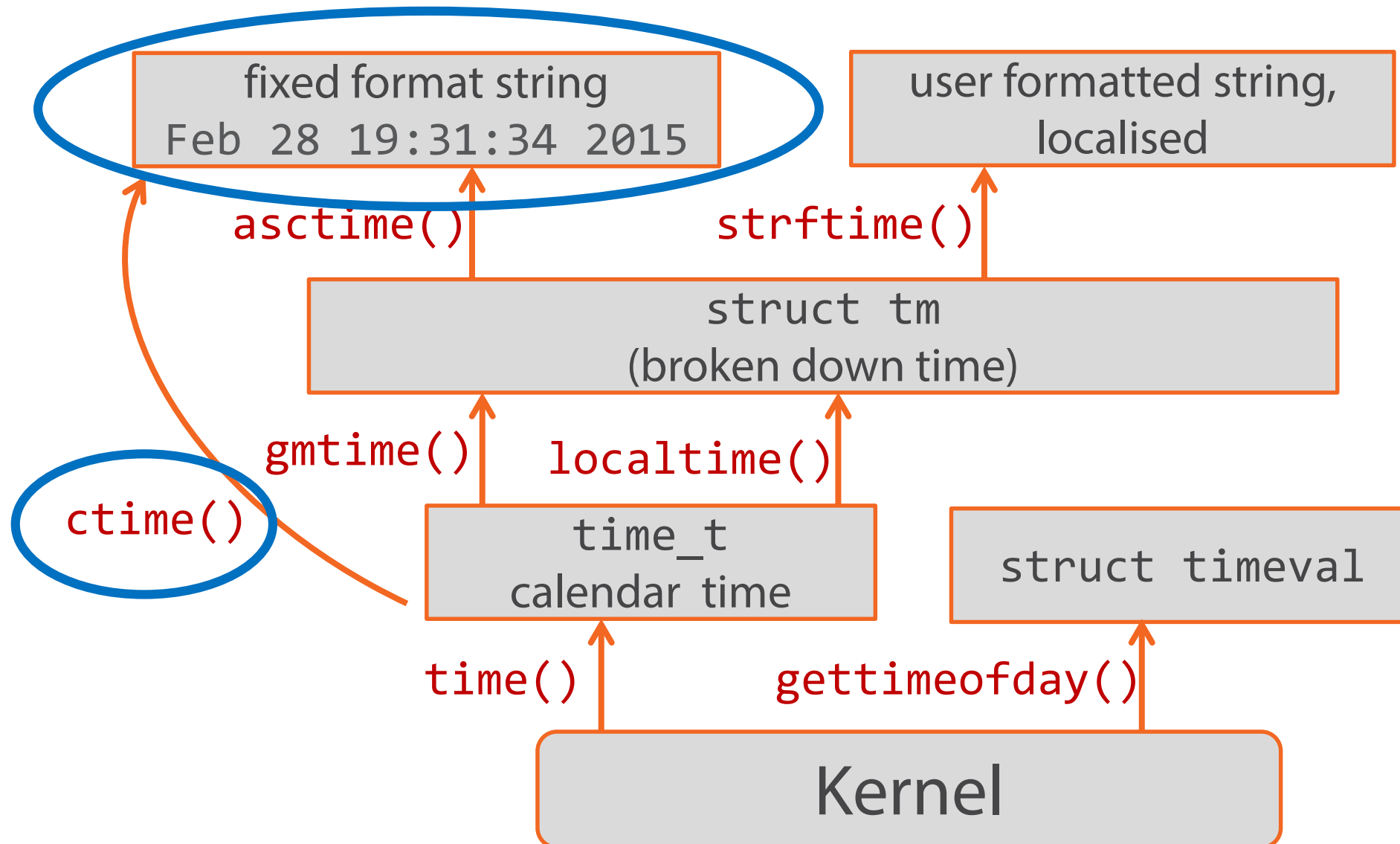
TZ=":CET"

Timezone info stored in /usr/share/zoneinfo/CET

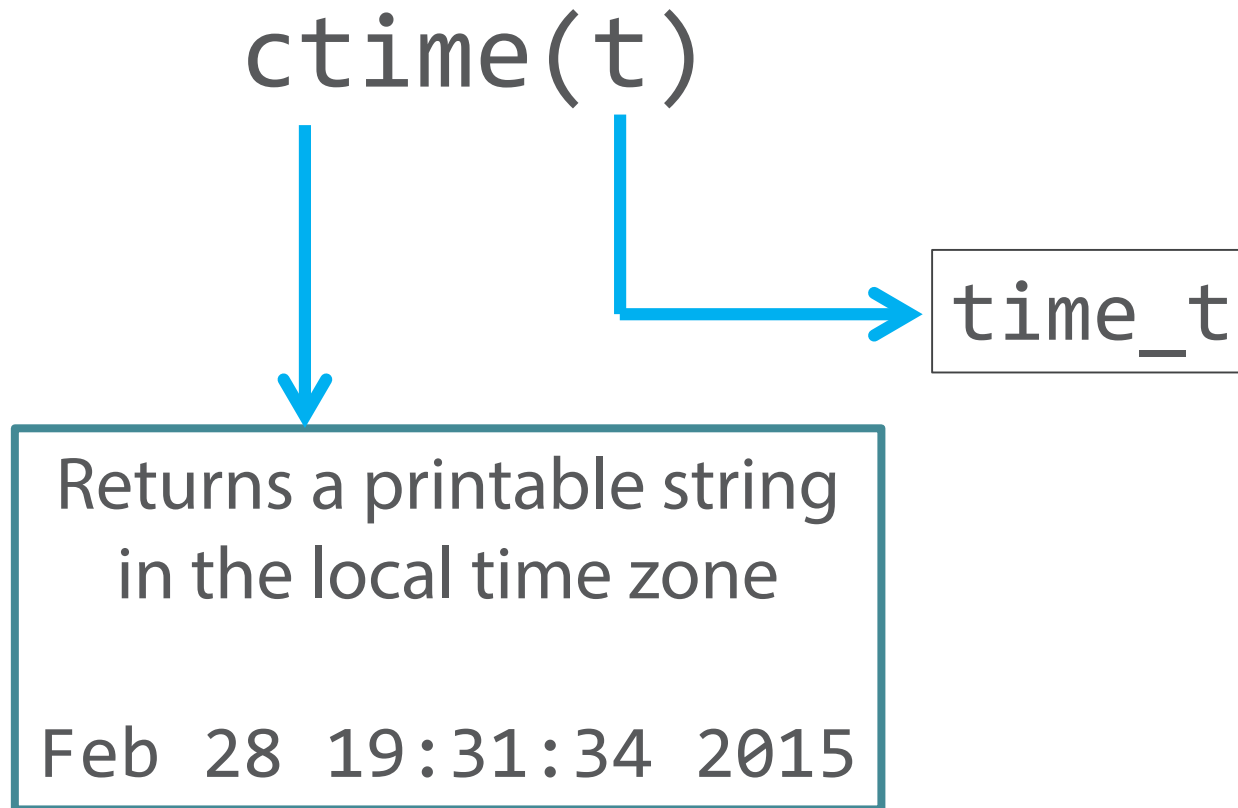
Many time conversion routines
in glibc consult the
environment variable TZ

... or failing that, use the file
/etc/localtime

Time Conversions



Converting to a Human-Readable Form



We Don't All Speak the Same Language!



"Sunday 8 March"

"Sonntag 8 März"

"Dimanche 8 Mars"

Locales

- A *locale* defines conventions for displaying money amounts, times and dates and numbers
 - Defined by files under `/usr/share/locale`
- May need to install additional languages, e.g. on Ubuntu:
 - `sudo apt-get install language-pack-de`
- Specify the locale by setting the environment variable `LC_ALL`
 - `LC_ALL=de_DE.utf8; export LC_ALL`
- Make the program aware of the locale:
 - `setlocale(LC_ALL, "")`



Converting Time to a Locale-Specific String

```
strftime(buf, 1000, "%A %e %B", tm)
```

String returned
in this buffer

Size of buffer

Format string. Codes include:

%y 2-digit year

%Y 4-digit year

%R 24-hour time

%b Short month name

%B Full month name

... see man page for full list

Pointer to
struct tm

Measuring Process Time

`clock()`



Returns a `clock_t` giving elapsed process time in microseconds

This does not include process time of child processes

Measuring Process Time

`times(buf)`



`struct tms`



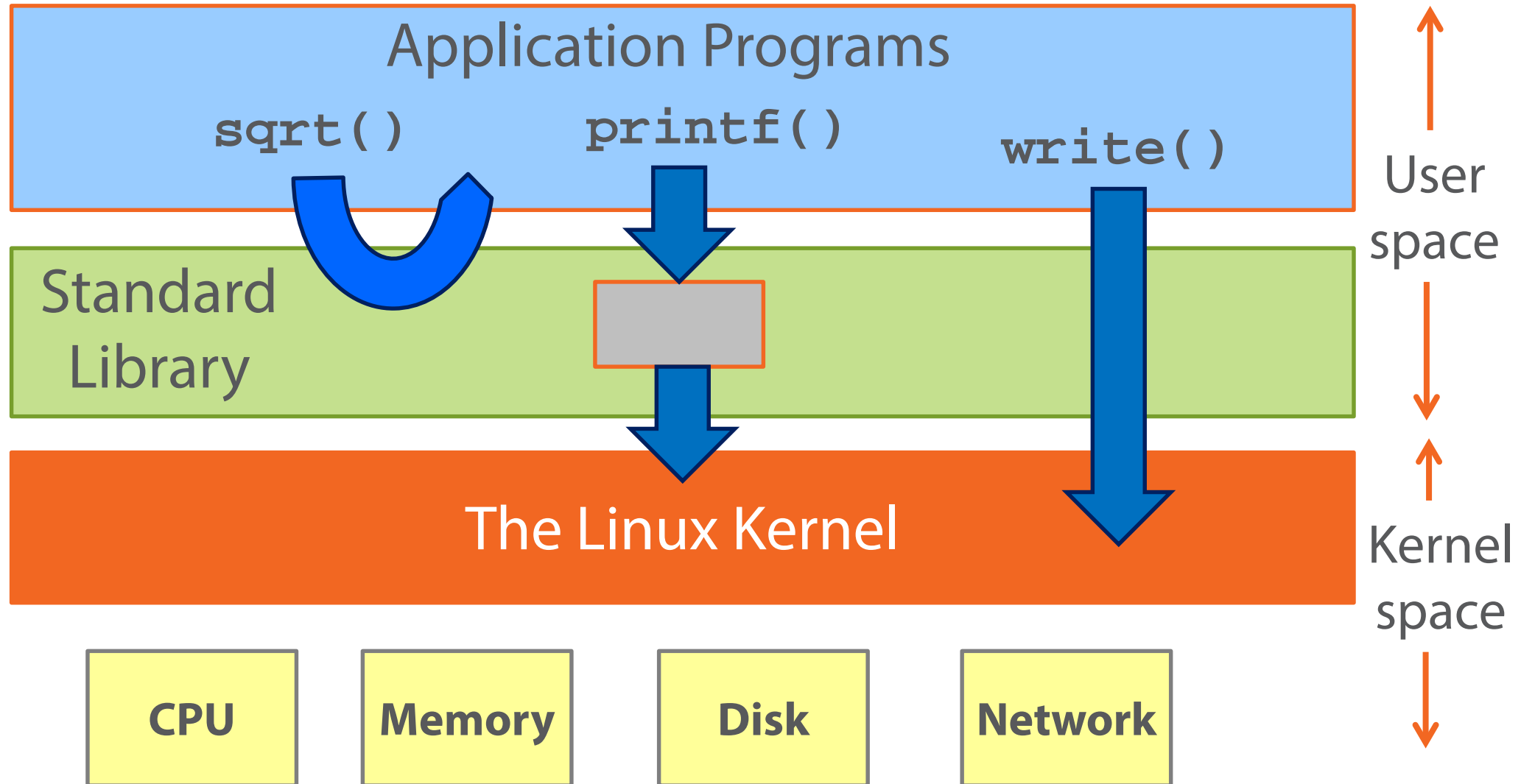
Returns user time and system time for the process and for its terminated children

Clock frequency returned by
`sysconf(_SC_CLK_TCK)`
(probably 100 Hz)

The tms Structure

```
struct tms {  
    clock_t tms_utime; /* user time */  
    clock_t tms_stime; /* system time */  
    clock_t tms_cutime; /* user time of children */  
    clock_t tms_cstime; /* system time of children */  
};
```

Kernel Space and User Space



Module Summary



Command line arguments

- Option processing with `getopt()`

The environment

Time

- Representations (`time_t`, broken-down time)
- Conversions
- Printable representations, timezones, locales
- Process times (system time and user time)

Coming up in the Next Module



Processes

Pipes

