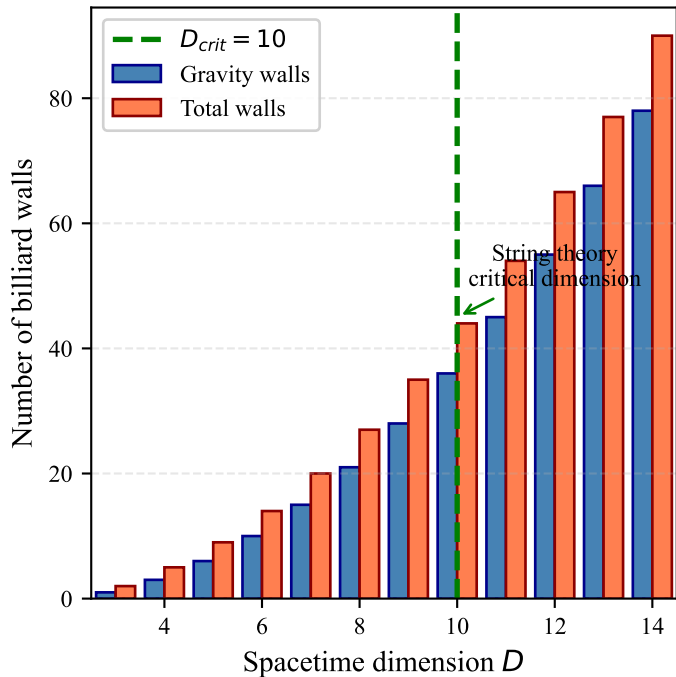


(a) Billiard walls vs dimension**(b) Chaos vs dimension**