

Information Source Detection with Limited Time Knowledge

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Problem Setup

We are interested in the [source inference problem in a network](#): given the diffusion network G , can we identify the source node using partial observations at time t [efficiently](#) and [precisely](#)?

This problem has been addressed under various diffusion models [1, 2], we adopt the discrete-time version system model:

- Let $G(V, E)$ be a possibly infinite connected graph. Let $v^* \in V$ be a rumor source from which a rumor starts spreading.
- During each time-slot, the infected node attempts to infect its neighbors with probability p . A node, once becoming infected, remains infected.
- A set of observers $\mathcal{S} \subset V$ are chosen in advance to monitor the network. Each observer s records its infection time t_s .

In the [Bayesian](#) setting, the optimal estimator (in the sense of maximizing the correct detection probability $\mathbb{P}(\hat{v} = v^*)$)

$$\text{MLE: } \hat{v} = \arg \max_{v \in V} \mathbb{P}(\{(s, t_s) : s \in \mathcal{S}\} | v^* = v)$$

is [computationally intractable](#) due to the $\#P$ hardness of the combinatorial nature and the unknown diffusion starting time.

Approximation Algorithm Design

Our approximation idea is similar to the sample-path-based approach proposed in [3]. Observing that the diffusion process is essentially [Markovian](#), it is straightforward to compute the probability of a single trajectory. The difficulty of the MLE comes from the (possibly) infinitely many trajectories which are consistent with the partial observations $\{(s, t_s) : s \in \mathcal{S}\}$. Summing over these trajectories is intractable [in the absence of structures](#). Alternatively, we seek for the most likely trajectory and then view the source node of that trajectory as \hat{v} .

Source Detection in a Tree

Due to the acyclicity of diffusion network G , the trajectory can be [compactly](#) represented by the infection time of each node.

1. Compute the probability of the trajectory rooted at $v \in V$ via [Integer Linear Programming \(ILP\)](#)

$$\begin{aligned} & \text{minimize (over } \mathbf{t}) \sum_{(i,j) \in E(T_{\mathcal{S}}(v))} \mathbf{t}(j) - \mathbf{t}(i) \\ & \text{subject to} \quad \mathbf{t}(u) = t_u \quad \forall u \in \mathcal{S} \\ & \quad \mathbf{t}(j) - \mathbf{t}(i) \geq 1 \quad \forall (i,j) \in E(T_{\mathcal{S}}(v)) \\ & \quad \mathbf{t}(u) \in \mathbb{Z} \quad \forall u \in V(T_{\mathcal{S}}(v)) \end{aligned}$$

where $T_{\mathcal{S}}(v)$ is a directed tree rooted at v explaining the “parent-child” relationship in the diffusion process. The [ILP](#) can be solved exactly in $O(|V|)$ time using [message passing](#).

2. Find the most likely trajectory rooted at \hat{v} from a [reduced node space](#) \mathcal{V} via breadth-first search. The procedure is illustrated in Figure 1, where $\mathcal{R}_1 \subset \mathcal{V} \subset \mathcal{R}_1 \cup \mathcal{R}_2$.

Source Detection in a Cyclic Graph

For each node v , we find a BFS tree rooted at v [spanning as many observers as possible](#). Then compute the probability of the most likely trajectory on the BFS tree rooted at v . Finally view the node with largest trajectory probability as \hat{v} .

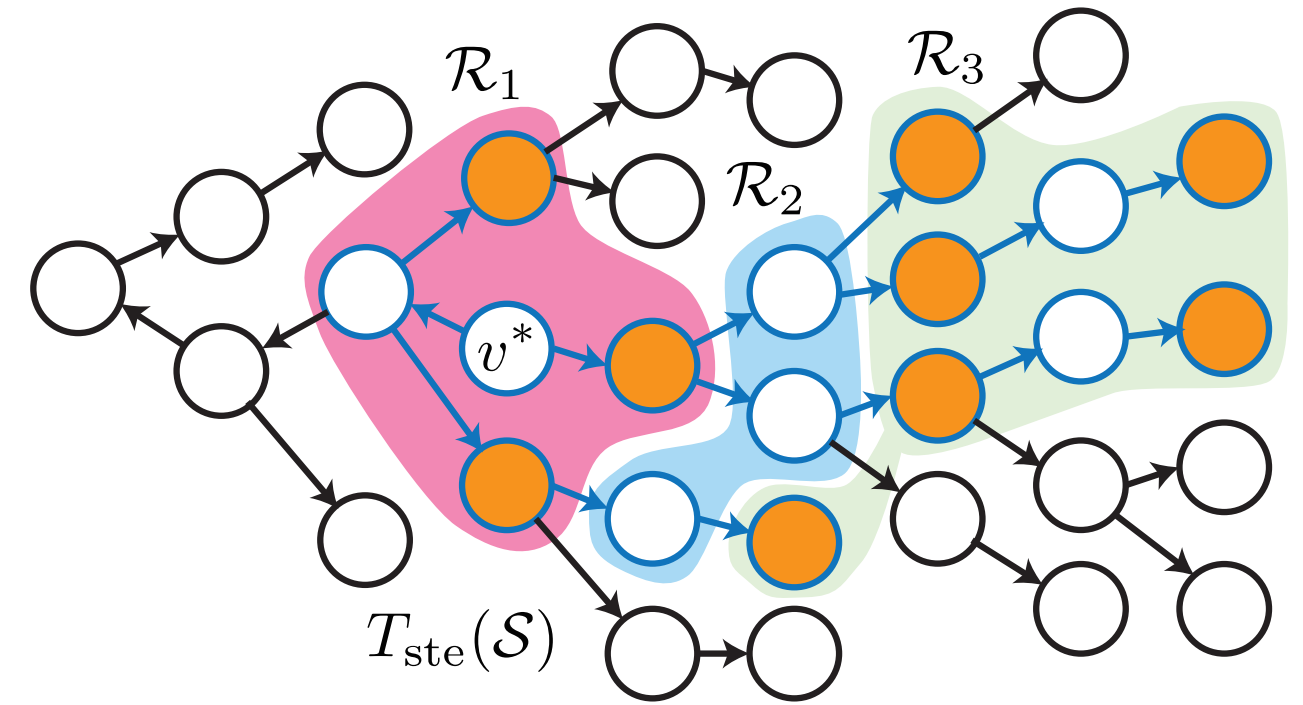


Figure 1. Illustration of the [Most Likely Trajectory \(MLT\) estimator](#) in a tree.

Analytic Results on Error Distance

Assume that the observers \mathcal{S} are chosen uniformly at random w.p. q . By means of the [candidate path](#) [4], we obtain

- If G is an infinite regular tree with degree $g = 2$,
$$\mathbb{P}(\hat{v} = v^*) = q + \frac{(1-q)pq(pq+3-3p)}{(pq+2-2p)(pq+1-p)}$$

$$\mathbb{E}[d(\hat{v}, v^*)] \leq (1-q) \min \left\{ \frac{1}{q}, \frac{2(1-p+pq)(1-p)^2}{pq(2-2p+pq)^2} \right\}$$

- If G is an infinite regular tree with degree $g \geq 3$,
$$\mathbb{P}(d(v^*, \hat{v}) \leq D) \geq 1 - (1-q)(1-p+p(1-q)x_1)^g$$
 where x_1 is given by function iteration $x_D = 1$ and $x_i = h(x_{i+1}) = (1-p+p(1-q)x_{i+1})^{g-1}$ for $i \in [D-1]$.
- The MLT estimator [stochastically dominates](#) the MIN estimator in terms of error distance.

Numerical Evaluations

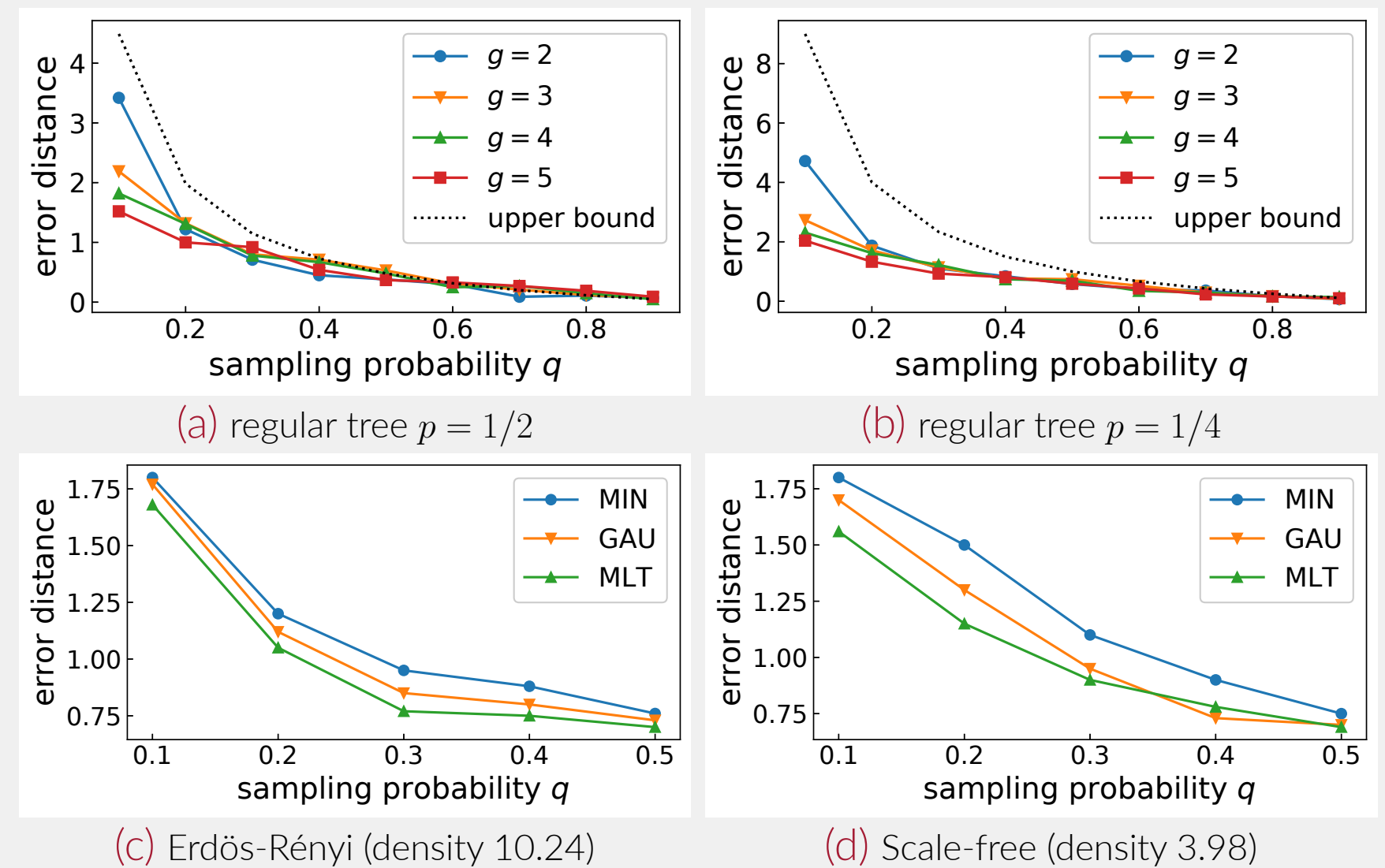


Figure 2. Simulation results on diffusion network G where $|V| = 1024$.

References

- [1] D. Shah and T. Zaman, “Rumors in a network: Who’s the culprit?,” *IEEE Transactions on Information Theory*, vol. 57, pp. 5163–5181, Aug 2011.
- [2] P. C. Pinto, P. Thiran, and M. Vetterli, “Locating the source of diffusion in large-scale networks,” *Phys. Rev. Lett.*, vol. 109, p. 068702, Aug 2012.
- [3] K. Zhu and L. Ying, “Information source detection in the sir model: A sample-path-based approach,” *IEEE/ACM Transactions on Networking*, vol. 24, pp. 408–421, Feb 2016.
- [4] X. Liu, L. Fu, B. Jiang, X. Lin, and X. Wang, “Information source detection with limited time knowledge,” *CoRR*, vol. abs/1905.12913, 2019.