

Dimensionality Reduction

Lecture 12

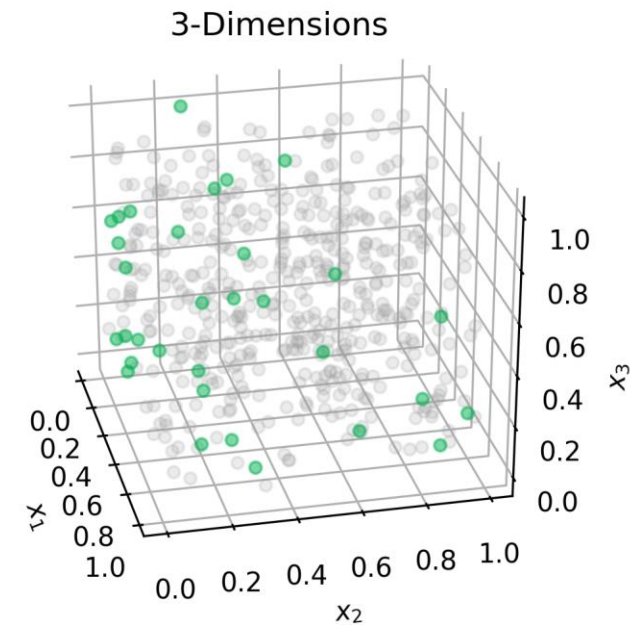
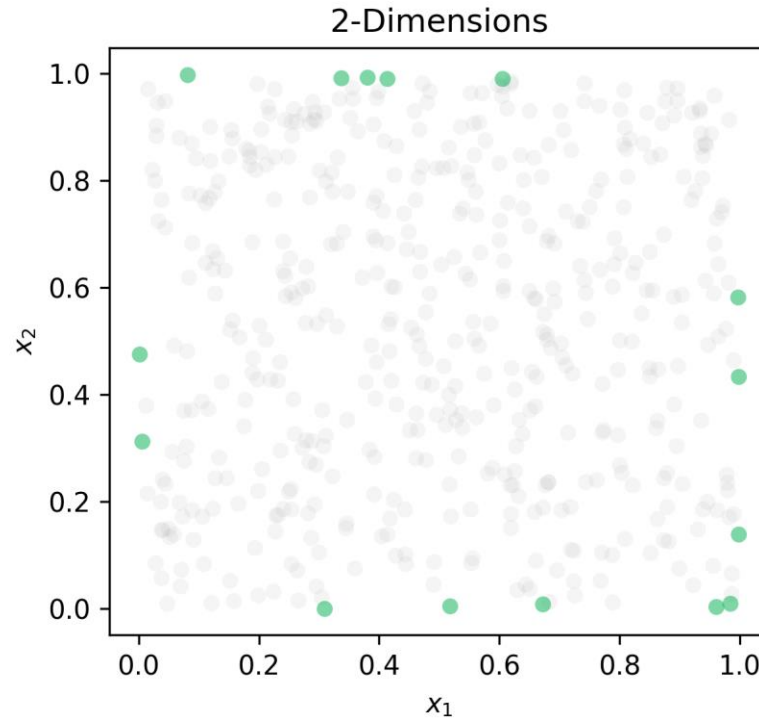
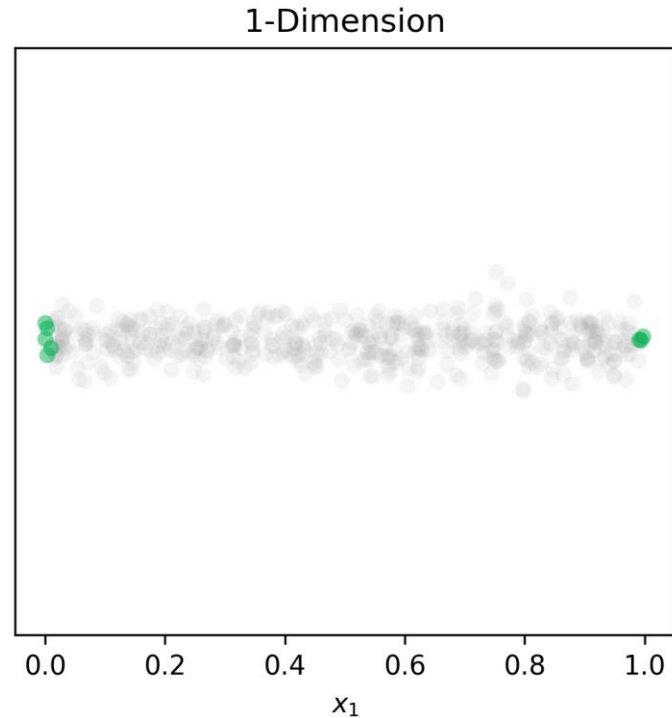
The **Curse** of Dimensionality

Challenge 1

In high dimensions, data become sparse
(increasing the risk of overfitting)

Random data points in a unit hypercube...

- Data point is a distance < 0.01 units from the edge of a unit hypercube
- All other data



Fraction
of edge
data

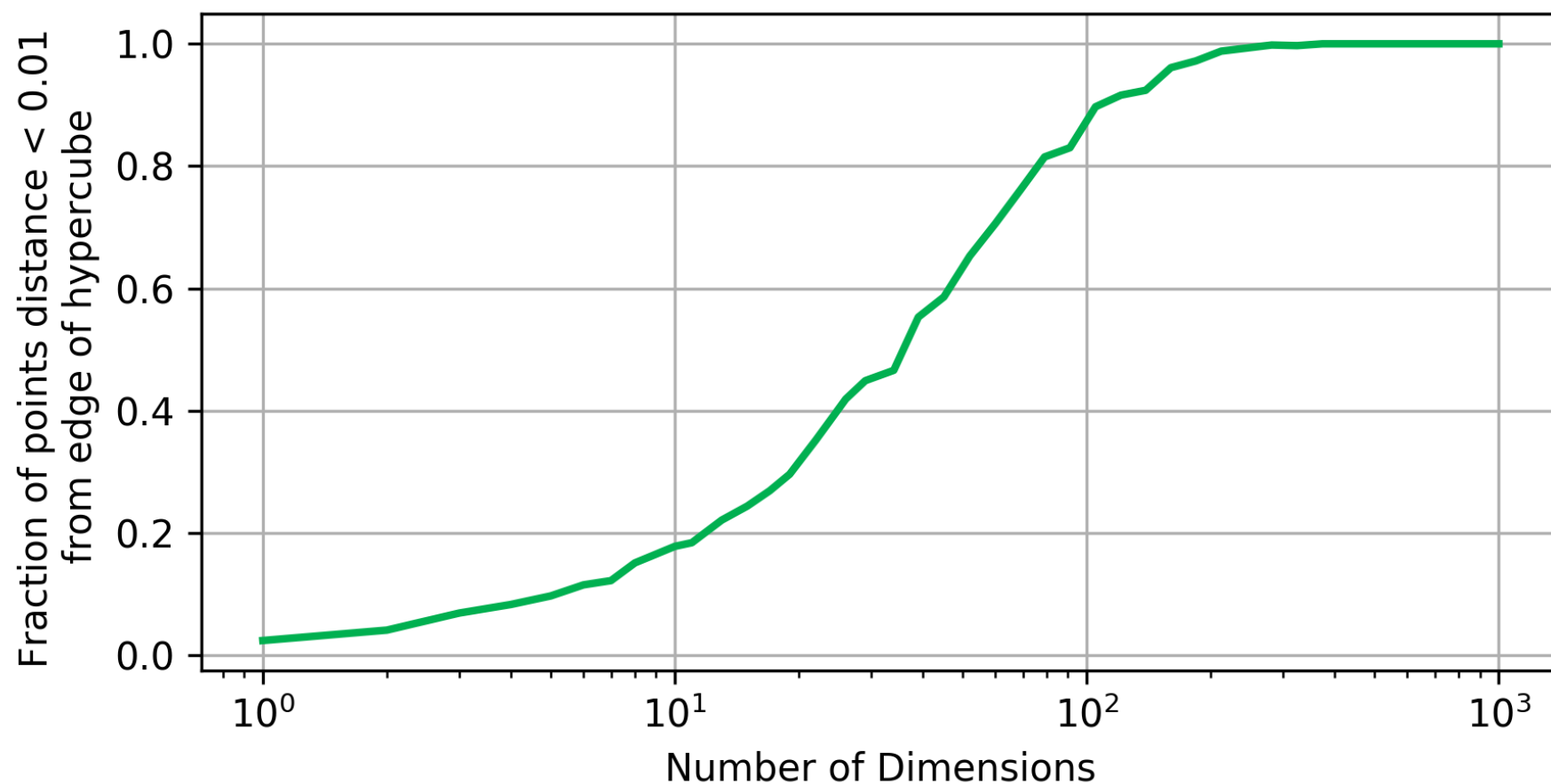
● + ● =

0.016

0.030

0.064

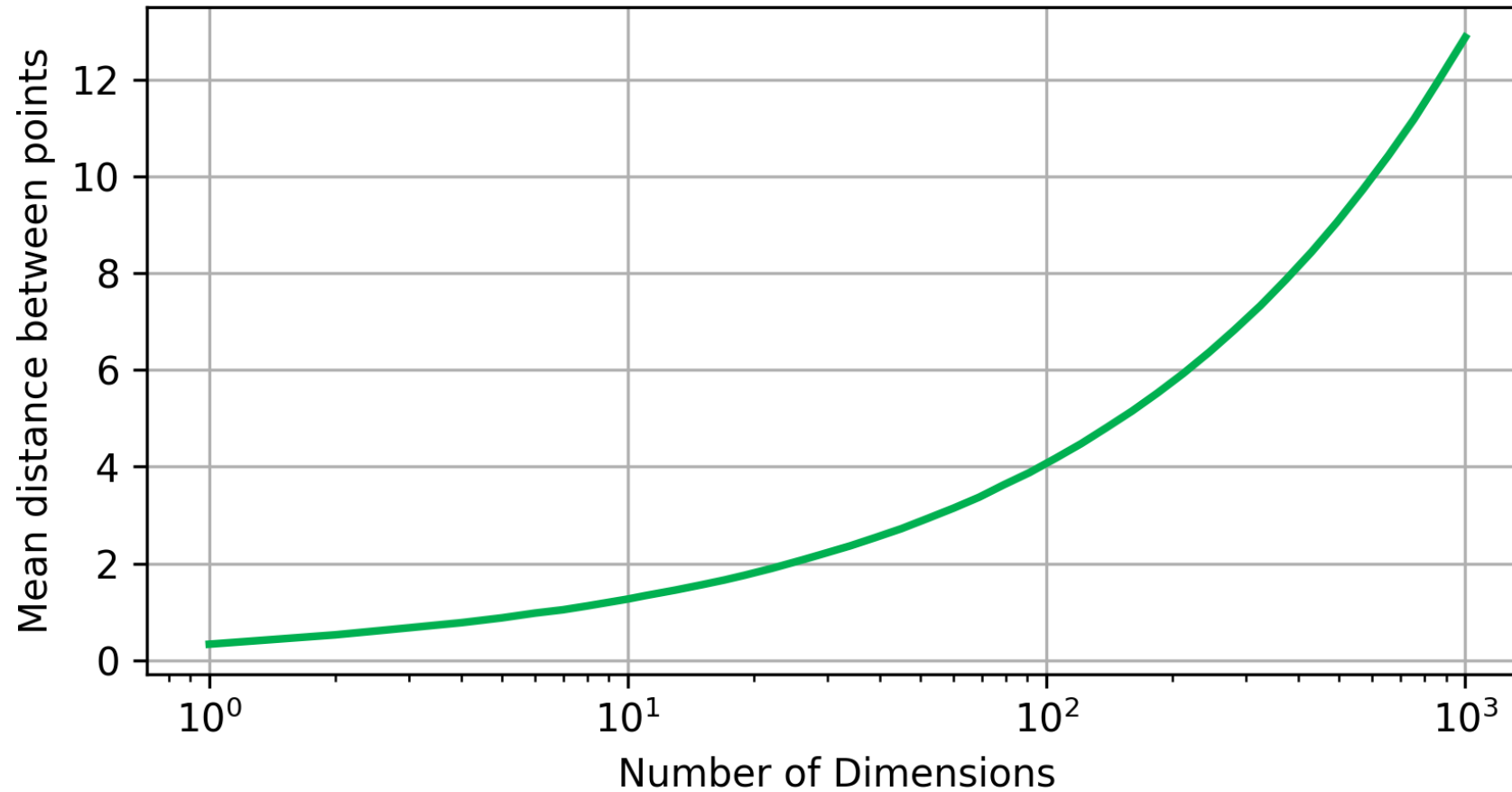
In high dimensions...



...nearly all of the high dimensional space is **far away from the center**

Note: figures constructed using 1,000 random points

In high dimensions...



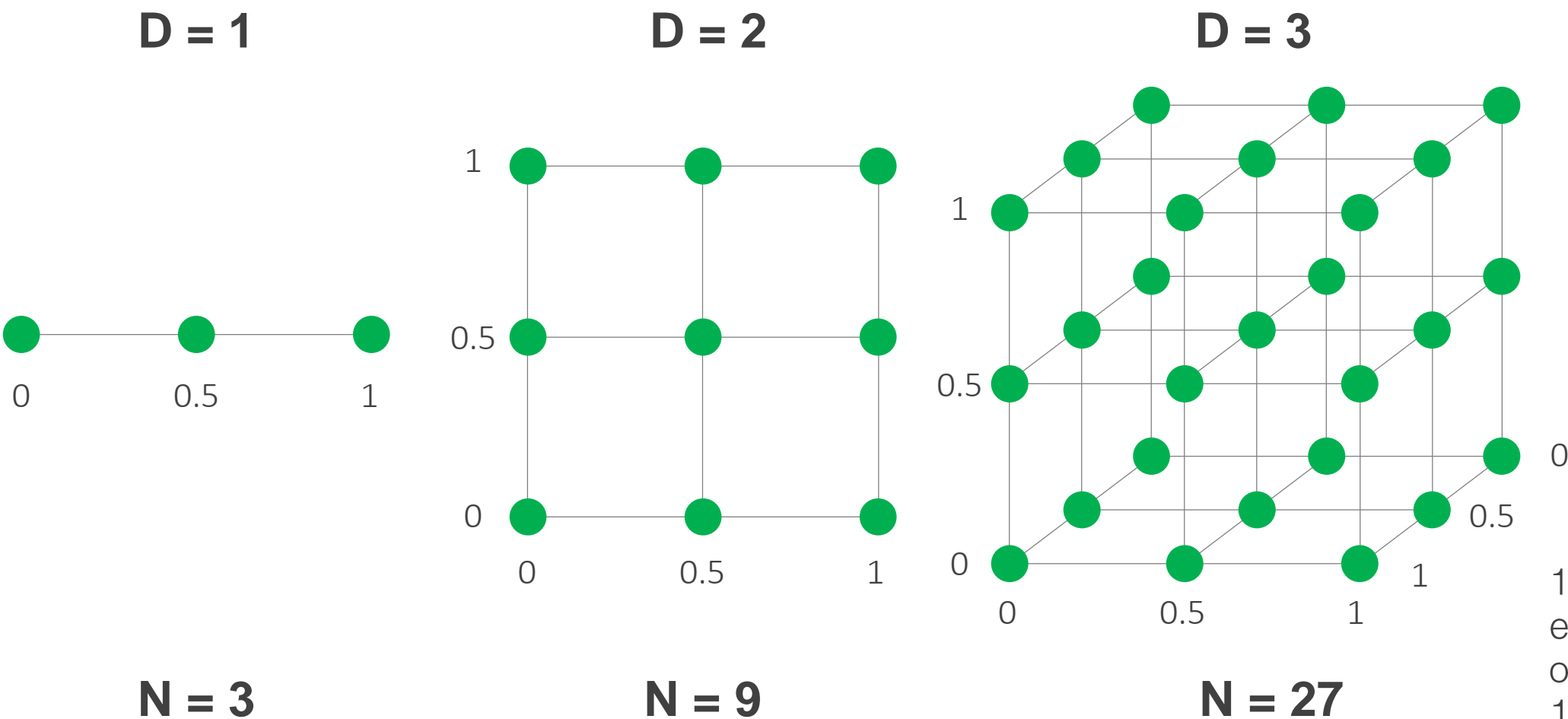
...data become sparse

Note: figures constructed using 1,000 random points

Challenge 2

Much more data are needed for sampling higher dimensional spaces

Sample a unit hypercube on a grid spaced at intervals of 0.5



Dim (D)	Samples (N)
4	81
5	243
10	59,049
100	5.2×10^{47}
300	1.4×10^{143}

1 million Googles, each with 20 exabytes of data would only be 10^{25} bytes

...it takes more data to learn in high dimensional spaces

Dimensionality Reduction

Benefits:

- Simplified computation
- Reduced redundancy of features
- Improved numerical stability due to removed correlations

Popular approach:

Principal Components Analysis (PCA)

PCA

Before you begin: Normalize the data!

For each feature, subtract the mean and divide by the standard deviation

Normalized feature Raw, unscaled feature

↓ ↓

$$x = \frac{x' - \bar{x'}}{\sigma_{x'}}$$

columns = features

$$X = \begin{bmatrix} x_{11} & \cdots & x_{1D} \\ \vdots & \ddots & \vdots \\ x_{N1} & \cdots & x_{ND} \end{bmatrix}$$

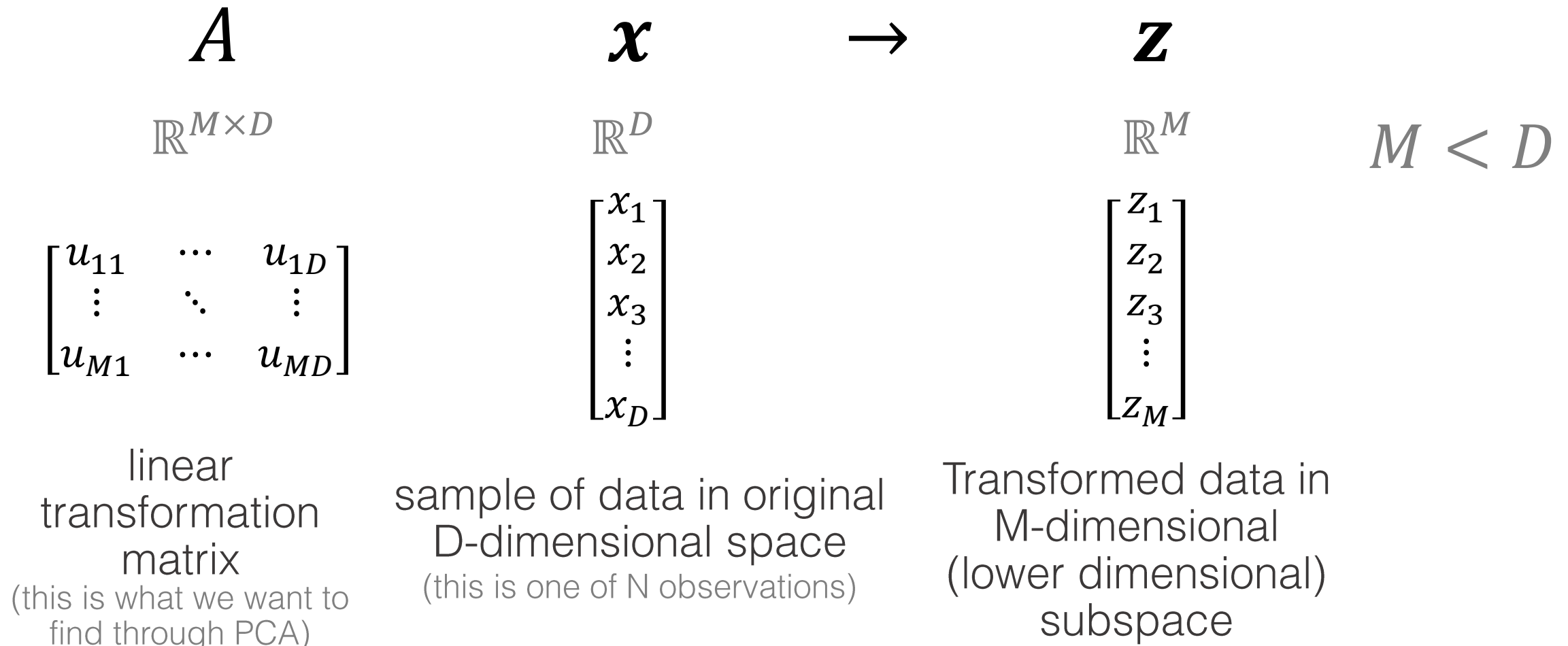
rows = observations

We normalize each of the columns

Principal components analysis

a.k.a.
Karhunen–Loève Transform
Proper orthogonal decomposition
Hotelling transform

Transform the data from a high dimensional space to a lower dimensional subspace, while minimizing the projection error



Principal components analysis

A

$$\begin{bmatrix} u_{11} & \cdots & u_{1D} \\ \vdots & \ddots & \vdots \\ u_{M1} & \cdots & u_{MD} \end{bmatrix} = \begin{bmatrix} -\mathbf{u}_1^T - \\ \vdots \\ -\mathbf{u}_M^T - \end{bmatrix}$$

linear
transformation
matrix

Each \mathbf{u}_i
represents a
unit vector

The i^{th} principal component:

$$\underset{\text{scalar}}{\overset{\uparrow}{z_i}} = \underset{\text{unit vector}}{\overset{\uparrow}{\mathbf{u}_i^T}} \mathbf{x}$$

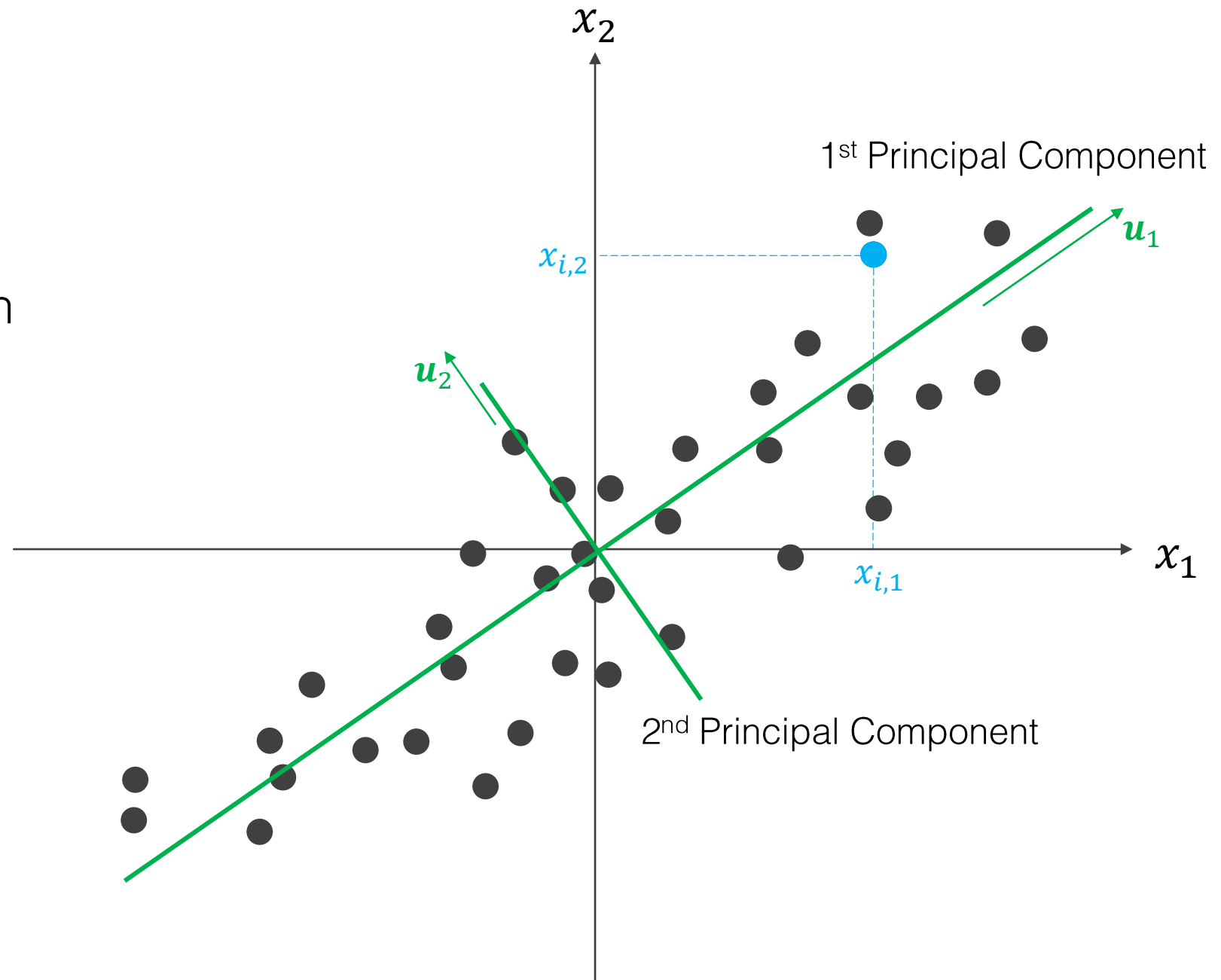
Since only direction matters, we
assume the \mathbf{u}_i are unit vectors

$$\mathbf{u}_i^T \mathbf{u}_i = 1$$

Principal Components

Maximum variance formulation

$$\mathbf{x}_i = \begin{bmatrix} x_{i,1} \\ x_{i,2} \end{bmatrix}$$

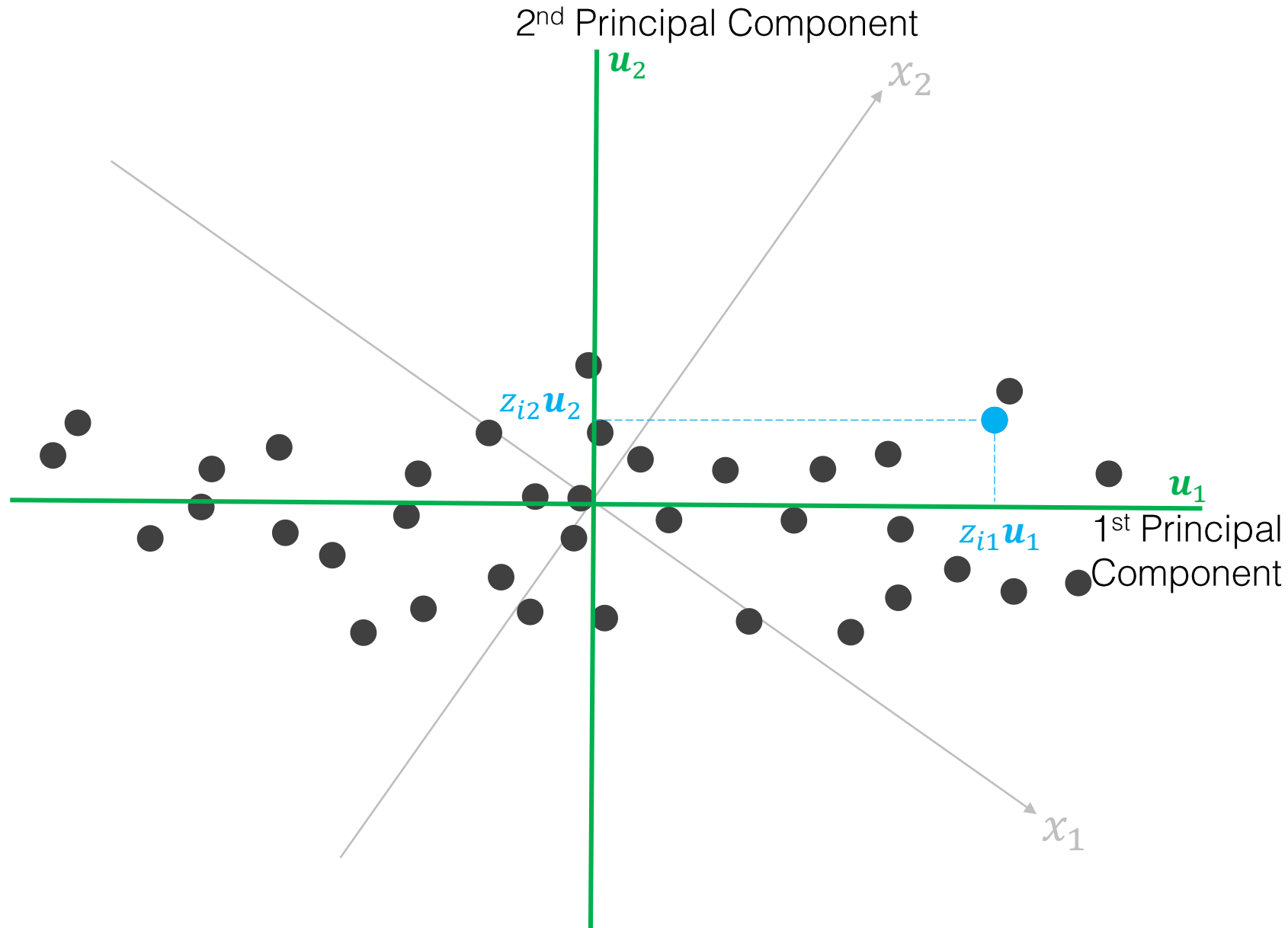


Reprojected Data onto Principal Components

Any point \mathbf{x}_i can be represented as a combination of the principle components

$$\mathbf{x}_i = \sum_{j=1}^D \mathbf{z}_{ij} \mathbf{u}_j$$

The \mathbf{u}_j 's are an orthogonal basis for the space \mathbb{R}^D



Approximating data with principal components

scalar projection

principal component direction

$$\mathbf{x}_j = \sum_{i=1}^D (\mathbf{x}_j^T \mathbf{u}_i) \mathbf{u}_i$$

