

## Bandits and Hyper-parameter Optimization

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## What — Hyper-parameter optimization

#### Problem

We tackle **hyper-parameter tuning** for *supervised learning* tasks:



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## What — Hyper-parameter optimization

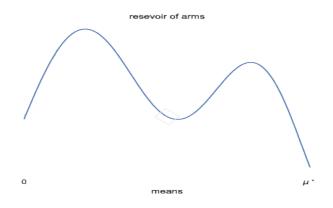
#### **Problem**

We tackle hyper-parameter tuning for supervised learning tasks:

- $\vdash_{\mathbf{f}} f(\lambda) \triangleq \mathbb{E}\left[\ell\left(\mathbf{Y}, \widehat{g}_{\lambda}^{(n)}(\mathbf{X})\right)\right] \text{ measures the generalization power.}$

### How — Best-arm identification

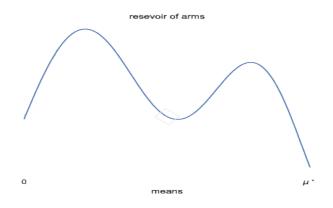
We see the problem as *best-arm identification* in a *stochastic infinitely-armed bandit*: arms' means are drawn from some reservoir distribution  $\nu_0$ .





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### How — Best-arm identification

We see the problem as best-arm identification in a stochastic infinitely-armed bandit: arms' means are drawn from some reservoir distribution  $\nu_0$ .

#### In each round

- 1. (optional) query a new arm from  $\nu_0$ ;
- 2. sample an arm that was previously queried.

goal: output an arm with mean close to  $\mu^*$  D-TTTS (Dynamic Top-Two Thompson Sampling)  $\rightsquigarrow$  a dynamic algorithm built on TTTS.



#### How — D-TTTS

#### In this talk...

- ▶ Beta-Bernoulli Bayesian bandit model
- ▶ a uniform prior over the mean of new arms
- 1: **Initialization**:  $\mu_1 \sim \nu_0$ ;  $\mathcal{A} = \{\mu_1\}$ ; m = 1;  $S_1, N_1 = 0$
- 2: while budget still available do
- 3:  $\forall i \in \mathcal{A}, \ \theta_i \sim \mathtt{Beta}(S_i+1, N_i-S_i+1)$
- 4:  $I^{(1)} = \arg\max_{i=0,\dots,m} \theta_i \{ \text{Thompson sampling} \}$
- 5: end while

### How — D-TTTS

```
1: Initialization: \mu_1 \sim \nu_0; A = \{\mu_1\}; m = 1; S_1, N_1 = 0
 2: while budget still available do
       \forall i \in \mathcal{A}, \ \theta_i \sim \mathtt{Beta}(S_i + 1, N_i - S_i + 1)
 3:
      I^{(1)} = \arg\max_{i=0,\dots,m} \theta_i \{ \text{Thompson sampling} \}
 5: if U(\sim \mathcal{U}([0,1])) > \beta then
            while I^{(2)} \neq I^{(1)} do
                \forall i \in \mathcal{A}, \theta_i' \sim \mathtt{Beta}(S_i + 1, N_i - S_i + 1)
 7:
                I^{(2)} \leftarrow \arg\max_{i=0}^{\infty} \theta_i^i
 8:
 9:
            end while
         I^{(1)} \leftarrow I^{(2)}
10:
        end if{TTTS}
11:
12: end while
```

### How — D-TTTS

```
1: Initialization: \mu_1 \sim \nu_0; A = \{\mu_1\}; m = 1; S_1, N_1 = 0
 2: while budget still available do
         \mu_{m+1} \sim \nu_0: \mathcal{A} \leftarrow \mathcal{A} \cup \{\mu_{m+1}\}
 3:
       S_{m+1}, N_{m+1} \leftarrow 0; m \leftarrow m+1
 5:
      \forall i \in \mathcal{A}, \ \theta_i \sim \text{Beta}(S_i + 1, N_i - S_i + 1)
 6: I^{(1)} = \arg\max_{i=0,\dots,m} \theta_i \{ \text{Thompson sampling} \}
 7: if U(\sim \mathcal{U}([0,1])) > \beta then
             while I^{(2)} \neq I^{(1)} do
 8:
                 \forall i \in \mathcal{A}, \theta_i' \sim \mathtt{Beta}(S_i + 1, N_i - S_i + 1)
 9:
                 I^{(2)} \leftarrow \arg\max_{i=0} \ m \theta'_i
10:
             end while
11:
            I^{(1)} \leftarrow I^{(2)}
12:
13:
         end if{TTTS}
      Y \leftarrow \text{evaluate arm } I^{(1)}; X \sim \text{Ber}(Y)
14:
         S_{I^{(1)}} \leftarrow S_{I^{(1)}} + X; N_{I^{(1)}} \leftarrow N_{I^{(1)}} + 1
15:
16: end while
```

### How — D-TTTS c'td

### D-TTTS in summary...

In each round, query a new arm endowed with a Beta(1,1) prior, without sampling it, and run TTTS on the new set of arms.



#### How — D-TTTS c'td

#### Order statistic trick

With  $\mathcal{L}_{t-1}$  the list of arms that have been effectively sampled at time t, we run TTTS on the set  $\mathcal{L}_{t-1} \cup \{\mu_0\}$  where  $\mu_0$  is a pseudo-arm with posterior Beta $(t - |\mathcal{L}_{t-1}|, 1)$ .

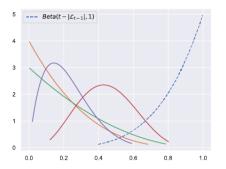


Figure: Posterior distributions of 4 arms and the pseudo-arm



# Why

- TTTS is anytime for finitely-armed bandits;
- the flexibility of this Bayesian algorithm allows to propose a dynamic version for the infinite BAI;
- unlike previous approaches, D-TTTS does not need to fix the number of arms queried in advance, and naturally adapts to the difficulty of the task.



## HPO as a BAI problem

BAI	HPO		
query $ u_0$	pick a new configuration $oldsymbol{\lambda}^\cdot$		
sample an arm	m train the classifier $g_{\lambda}$		
reward	cross-validation loss		



## Experiments — Setting

Classifier	Hyper-parameter	Туре	Bounds
SVM	С	$\mathbb{R}^+$	$     \begin{bmatrix}       10^{-5}, 10^{5} \\       10^{-5}, 10^{5}     \end{bmatrix} $
	$\gamma$	$\mathbb{R}^+$	$\left[10^{-5}, 10^{5}\right]$

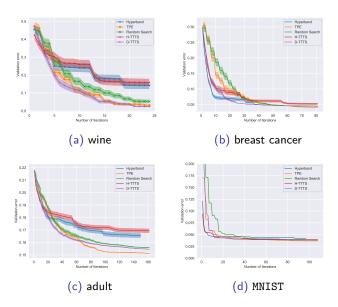
Table: hyper-parameters to be tuned for UCI experiments.

Classifier	Hyper-parameter	Туре	Bounds
	hidden_layer_size alpha learning_rate_init		$   \begin{bmatrix}     5,50 \\     [0,0.9] \\     [10^{-5},10^{-1}]   \end{bmatrix} $

Table: hyper-parameters to be tuned for MNIST experiments.



## Experiments — Some results





### Next?

- Extend to the non-stochastic setting;
- ► Theoretical guarantee?

## Theorem (Shang, Heide, et al. 2019)

The TTTS sampling rule coupled with the Chernoff stopping rule form a  $\delta$ -correct BAI strategy. Moreover, if all the arms means are distinct, it satisfies

$$\limsup_{\delta \to 0} \frac{\mathbb{E}\left[\tau_{\delta}\right]}{\log(1/\delta)} \leq \frac{1}{\Gamma_{\beta}^{\star}}.$$

More details

Check out [Shang, Kaufmann, et al. 2019; Shang, Heide, et al. 2019].



### References

### Thank you!



Xuedong Shang, Emilie Kaufmann, and Michal Valko. "A simple dynamic bandit algorithm for hyper-parameter optimization". In: 6th ICML Workshop on AutoML. 2019.

