

Open-Minded

McCulloch-Pitts Neuron

Neuroinformatics Tutorial 2

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Content

- Revision
- Biological Motivation for ANNs
- McCulloch-Pitts Neuron
- Tasks



Content

- Revision
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Which of the following statements are true?

- 1. Al \subset ML
- 2. DL \subset AI
- 3. $ML \subset DL$
- 4. ANN ⊂ DL
- 5. ANN CML

A:	2, 4, 5
B:	2, 5
C:	1, 2, 3, 4
D:	all



• Which of the following statements are true?

- 1. Al \subset ML
- 2. DL ⊂ Al
- 3. $ML \subset DL$
- 4. ANN CDL
- 5. ANN ⊂ ML

```
A: 2, 4, 5

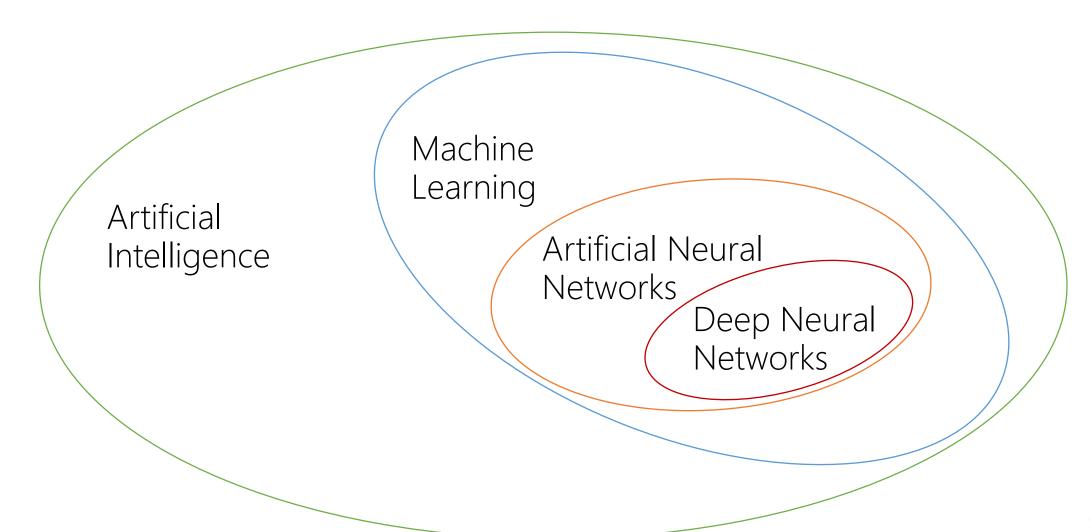
B: 2, 5

C: 1, 2, 3, 4

D: all
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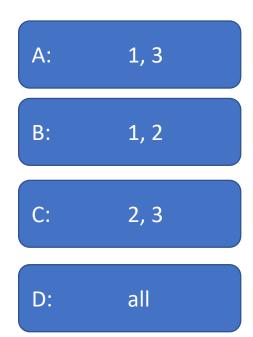


Relation to Al



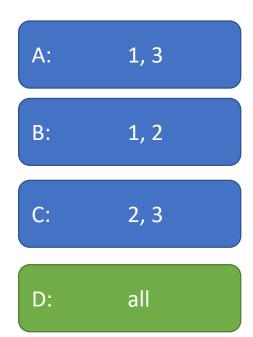


- What are tasks that can be addressed with ANNs?
 - 1. Classification
 - 2. Regression
 - 3. Image Synthesis



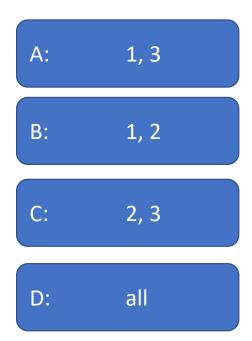


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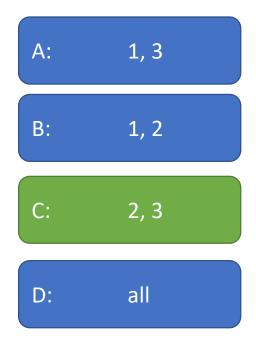


- Which statements regarding Artificial Neural Networks are true?
 - 1. ANNs are basically Turing Machines
 - 2. ANNs can work in parallel
 - 3. ANNs can have connections between all computing components



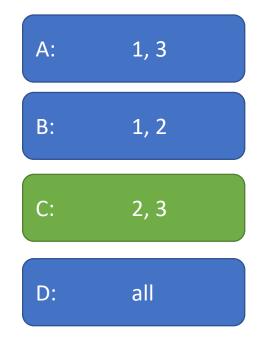
UDE

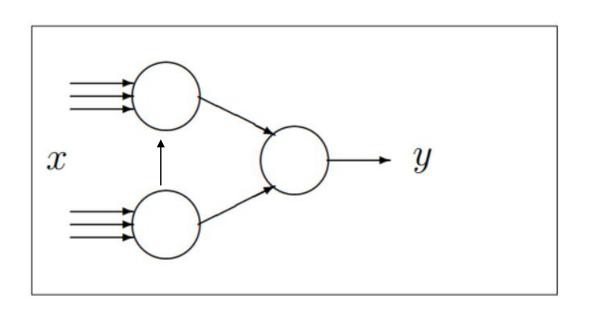
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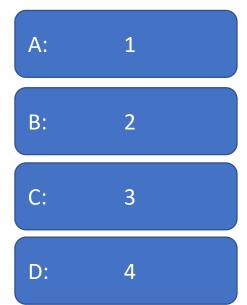
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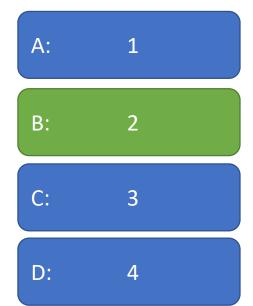


- How can an ANN be formalized according to the lecture?
 - 1. Cauchy-Schwartz Equation
 - 2. Quintuple
 - 3. It is not possible, since ANNs are black boxes
 - 4. As a dictionary



UDE

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UDE

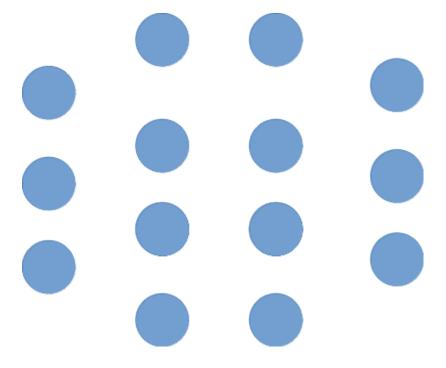
ANN Formalization

Quintupel A := (K, V, I, O, H)



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 \mathcal{K} : Knotenmenge

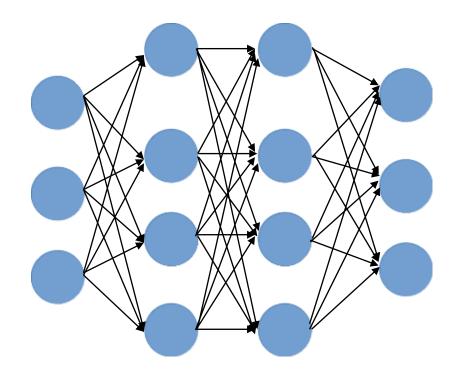




Quintupel A := (K, V, I, O, H)

 \mathcal{K} : Knotenmenge

 \mathcal{V} : Kantenmenge $\mathcal{V} \subset \mathcal{K} \times \mathcal{K}$



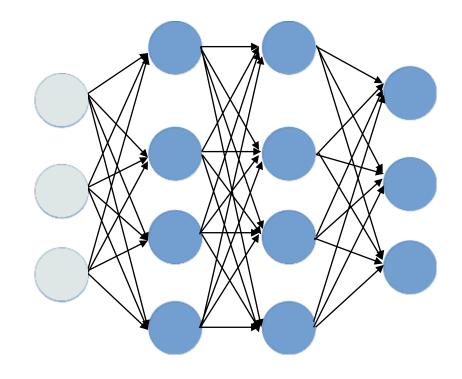


Quintupel A := (K, V, I, O, H)

 \mathcal{K} : Knotenmenge

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 \mathcal{I} : Eingabeknoten $\mathcal{I} \subset \mathcal{K}$





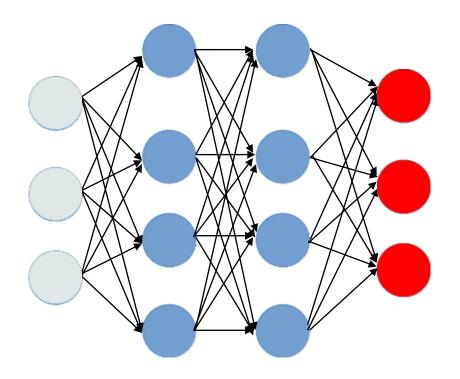
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 \mathcal{I} : Eingabeknoten $\mathcal{I} \subset \mathcal{K}$

 \mathcal{O} : Ausgabeknoten $\mathcal{O} \subset \mathcal{K}$





Quintupel $\mathcal{A} := (\mathcal{K}, \mathcal{V}, \mathcal{I}, \mathcal{O}, \mathcal{H})$

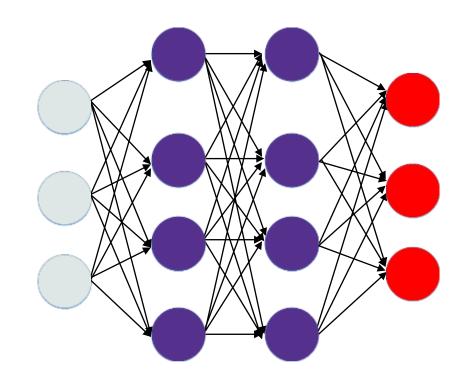
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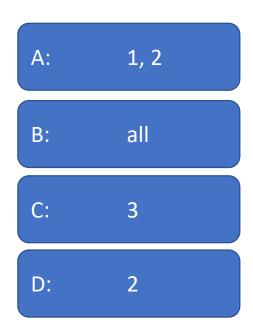
 \mathcal{O} : Ausgabeknoten $\mathcal{O} \subset \mathcal{K}$

 \mathcal{H} : Verdeckte Knoten: $\mathcal{H} := \mathcal{K} \setminus (\mathcal{I} \cup \mathcal{O})$



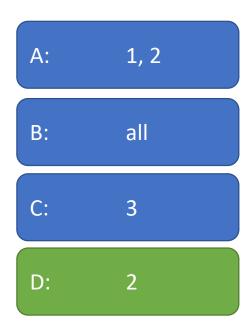


- What is the general purpose of the propagation function f_p ?
 - 1. Weighted summation of incoming signals to one scalar
 - 2. Weighted fusion of incoming signals to one scalar
 - 3. Weighted product of incoming signals to a vector



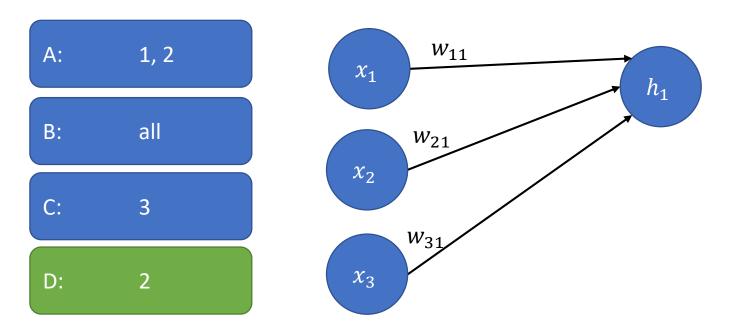


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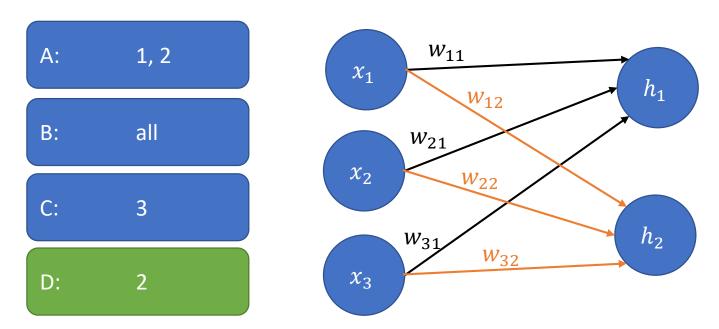


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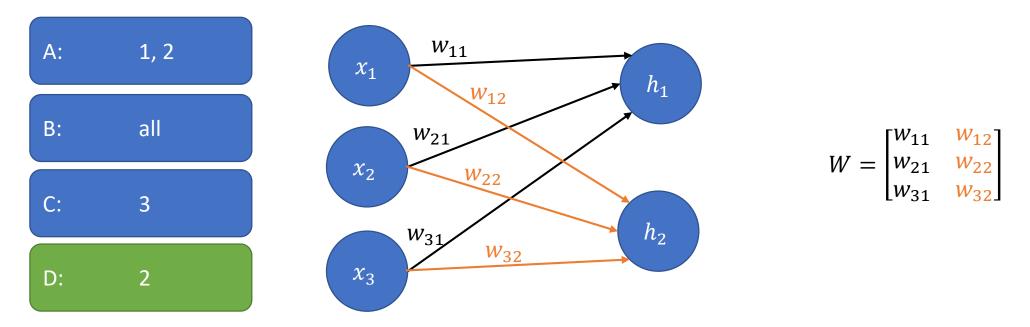


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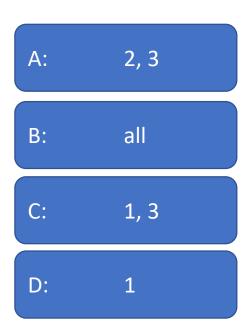


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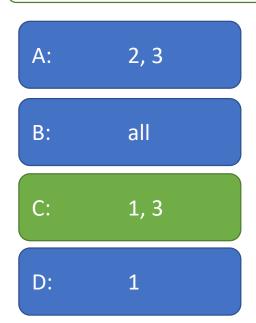


- What is the linear associator?
 - 1. Weighted summation of input signals to one scalar
 - 2. Weighted product of input signals to one scalar
 - 3. A possible propagation function f_p





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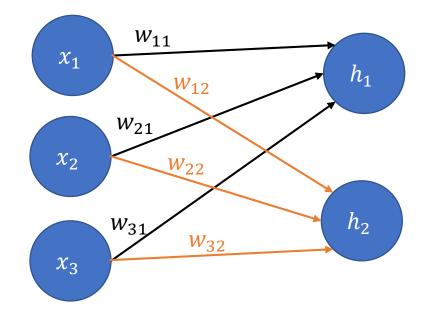
Beispiele für Propagierungsfunktionen:

- $u_j := \sum_i w_{ij} x_i$ (linearer Assoziator)
- $u_j := \prod_i w_{ij} x_i$ (nicht-linearer Assoziator)
- $u_j := \max_i \{w_{ij}x_i\}$ (Maximum gewichtete Eingaben)

$$\bullet \ u_j := \sum_i s_i, \ \mathrm{mit} \ s_i := \left\{ \begin{array}{l} +1 \ : \ \mathrm{falls} \ w_{ij} x_i > 0 \\ -1 \ : \ \mathrm{sonst} \end{array} \right.$$



Calculation of propagated value



$$h_1 = \sum_{i=1}^{3} w_{i1} x_i$$

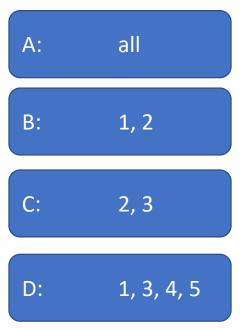
$$h_2 = \sum_{i=1}^3 w_{i2} x_i$$

$$x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \qquad W = \begin{bmatrix} w_{11} & w_{12} \\ w_{21} & w_{22} \\ w_{31} & w_{32} \end{bmatrix}$$

$$\begin{bmatrix} h_1 \\ h_2 \end{bmatrix} = \begin{bmatrix} w_{11} & w_{21} & w_{31} \\ w_{12} & w_{22} & w_{32} \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = W^T \cdot x$$

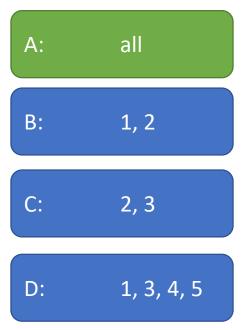


- Which of the following functions can be used as an activation function f_a ?
 - 1. Identity function
 - 2. Ramp function
 - 3. Step function
 - 4. Signum function
 - 5. Sigmoid function



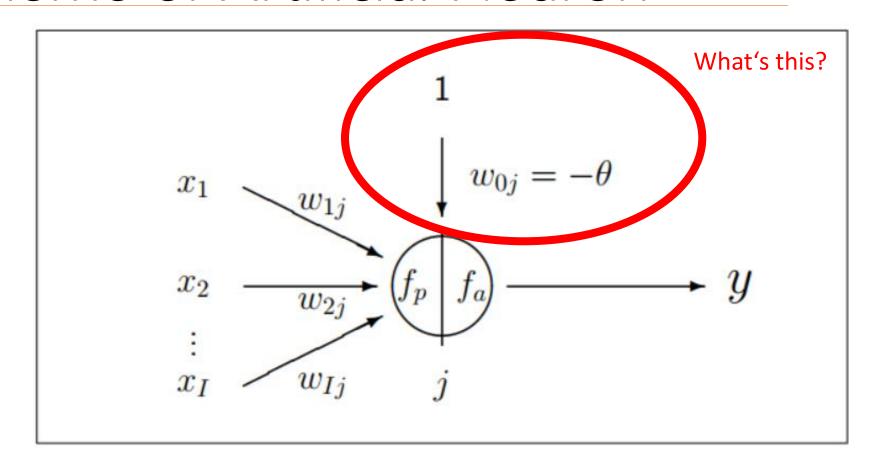


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Scheme of Artificial Neuron



 $f_p|f_a$ wird oft weggelassen, wenn aus dem Zusammenhang klar.



Propagation function (linear associator):

$$f_p(x_1, x_2, ..., x_n) := \sum_{i=1}^n w_i x_i$$

Activation function (step function):

$$f_a(\hat{x}, \Theta) := \begin{cases} 1, & \text{if } \hat{x} > \Theta \\ 0, & \text{else} \end{cases}$$

Output of a neuron:

$$f_a(f_p(x_1, x_2, ..., x_n), \Theta) := \begin{cases} 1 & \text{if } f_p(x_1, x_2, ..., x_n) > \Theta \\ 0, & \text{else} \end{cases}$$





• (New) Propagation function (linear associator):

$$f_p(x_1, x_2, ..., x_n) := \sum_{i=1}^n w_i x_i$$
 $f_p(x_0, x_1, ..., x_n) := \sum_{i=0}^n w_i x_i$



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• (Simplified) Activation function (step function):

$$f_a(\hat{x}\Theta) := \begin{cases} 1, & \text{if } \hat{x} > \Theta \\ 0, & \text{else} \end{cases}$$

$$f_a(\hat{x}) := \begin{cases} 1, & \text{if } \hat{x} > 0 \\ 0, & \text{else} \end{cases}$$



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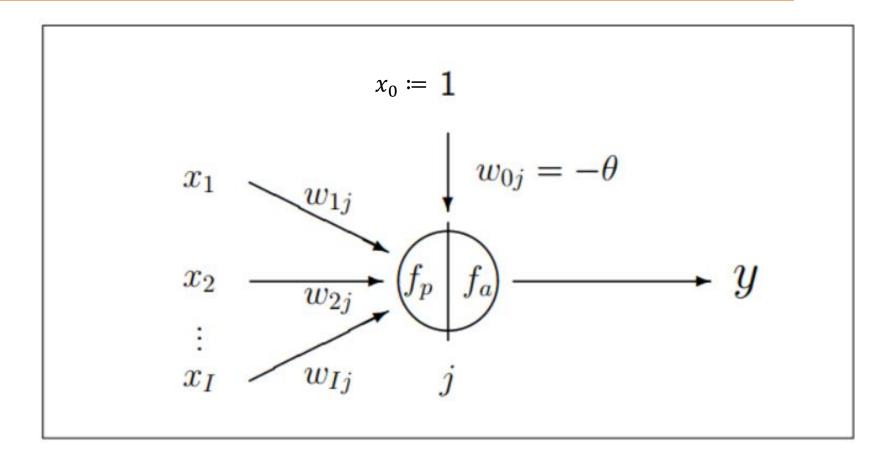
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$$\mathbf{f}_a(f_p(x_1, x_2, ..., x_n)) := \begin{cases} 1, & \text{if } f_p(x_1, x_2, ..., x_n) \\ 0, & \text{else} \end{cases} \quad \mathbf{f}_a(f_p(x_0, x_1, ..., x_n)) := \begin{cases} 1, & \text{if } f_p(x_0, x_1, ..., x_n) \\ 0, & \text{else} \end{cases}$$

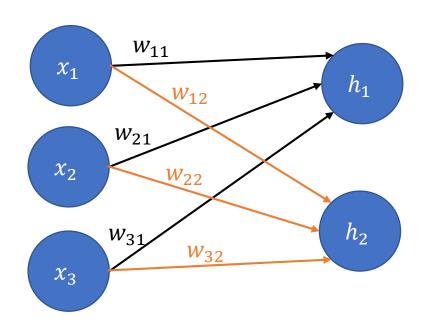


Scheme of Artificial Neuron

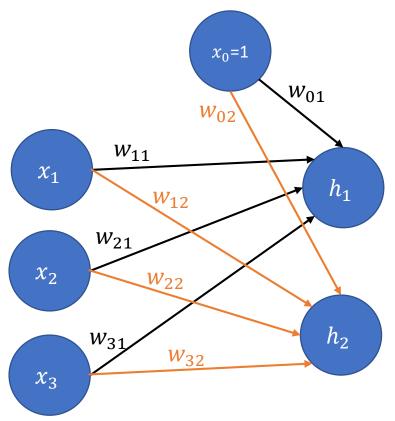


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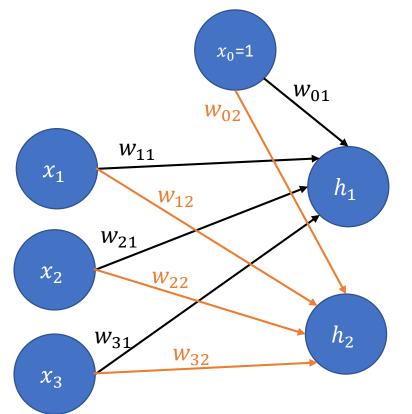








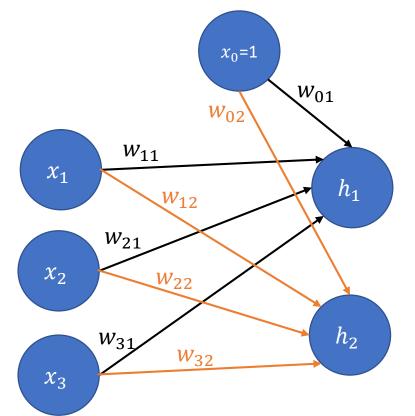




$$h_1 = \sum_{i=0}^{3} w_{i1} x_i$$

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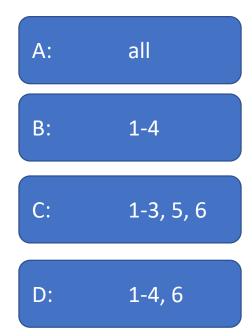
$$x = \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} \qquad W = \begin{bmatrix} w_{01} & w_{02} \\ w_{11} & w_{12} \\ w_{21} & w_{22} \\ w_{31} & w_{32} \end{bmatrix}$$

$$\begin{bmatrix} h_1 \\ h_2 \end{bmatrix} = W^T \cdot x$$



Revision

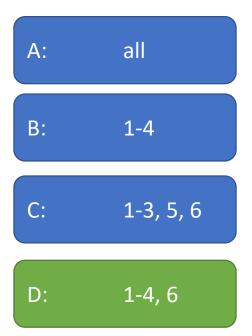
- Which of the following terms describe a parts of a biological neuron?
 - 1. Perikaryon
 - 2. Dentrites
 - 3. Axon
 - 4. Axon hillhock
 - 5. Glia
 - 6. Soma





Revision

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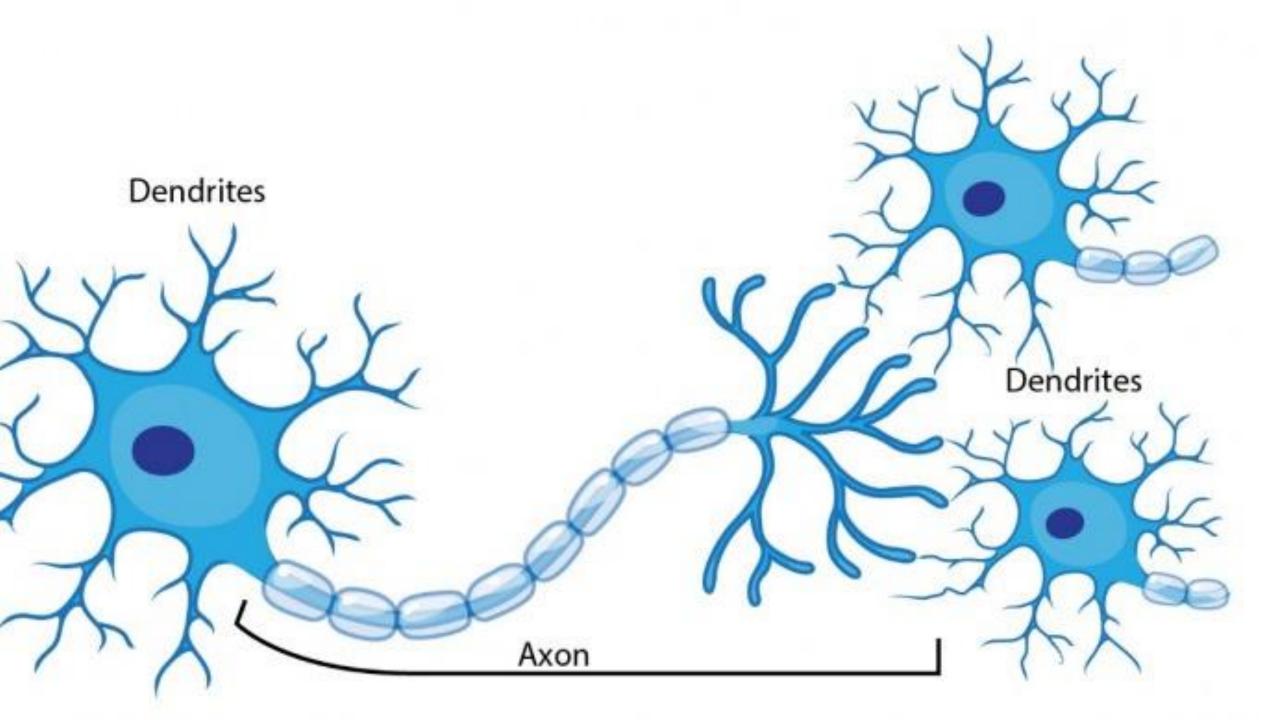
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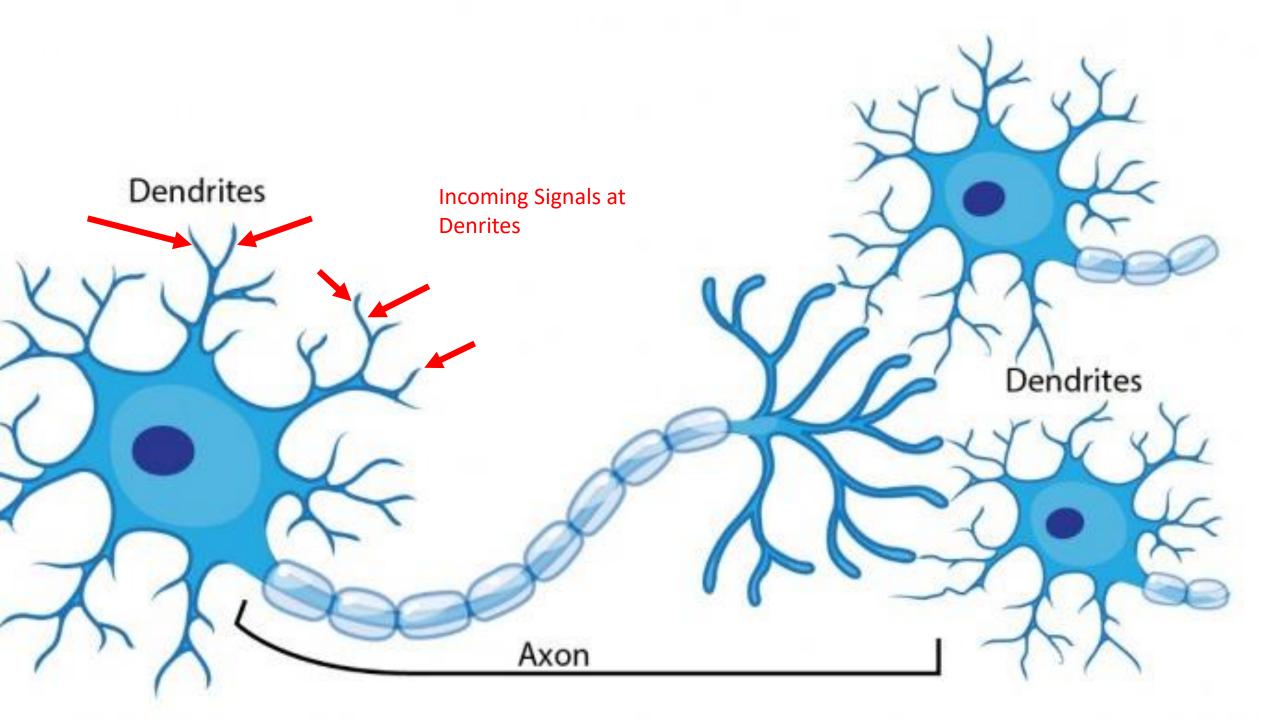
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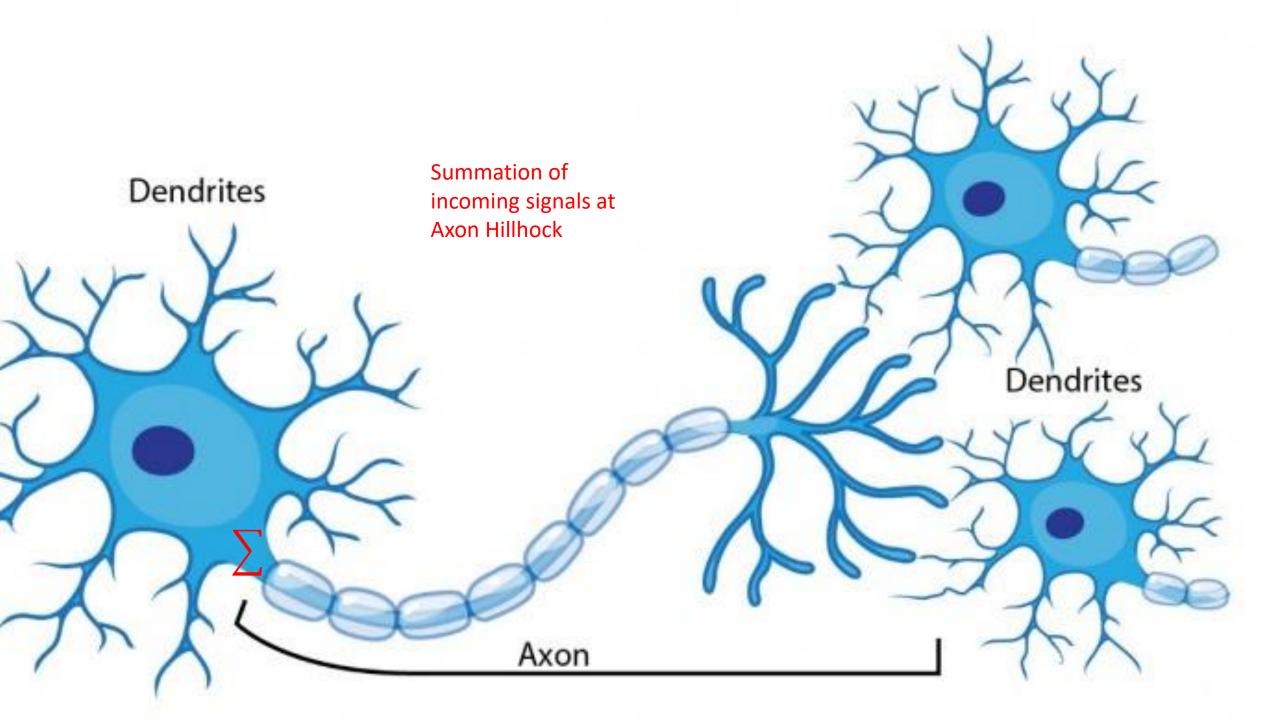


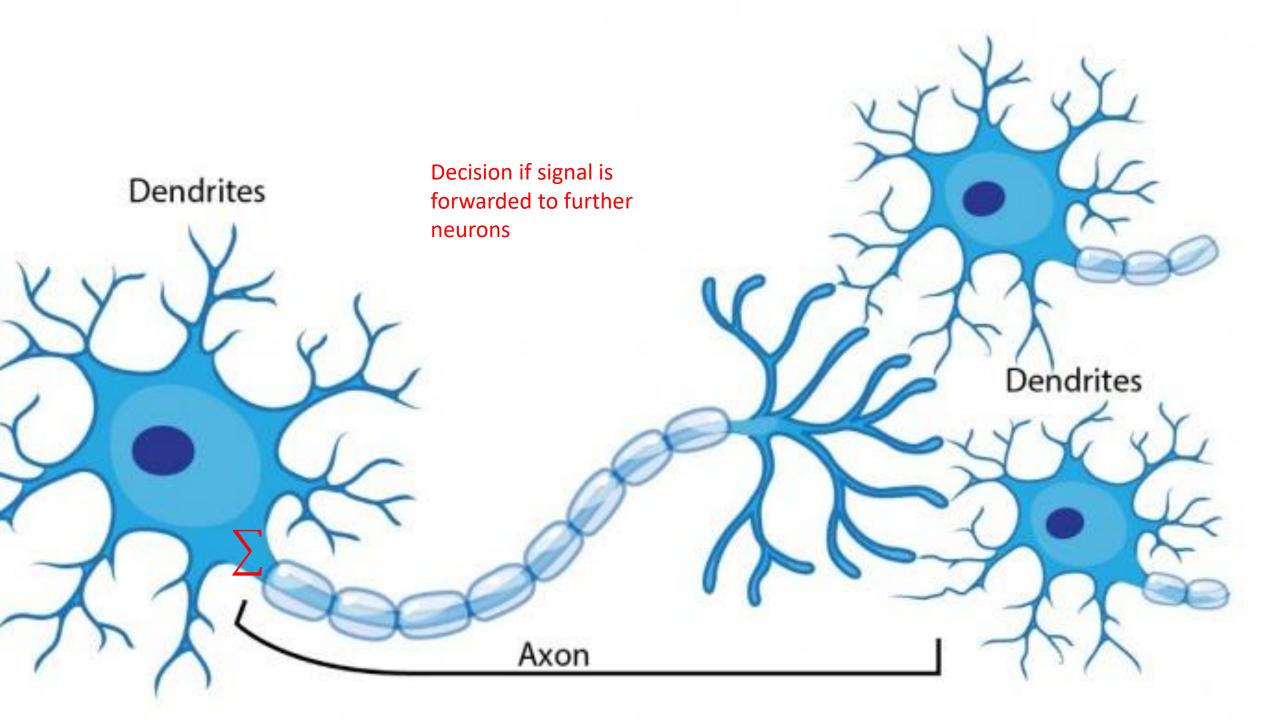
Biological Motivation for ANNs

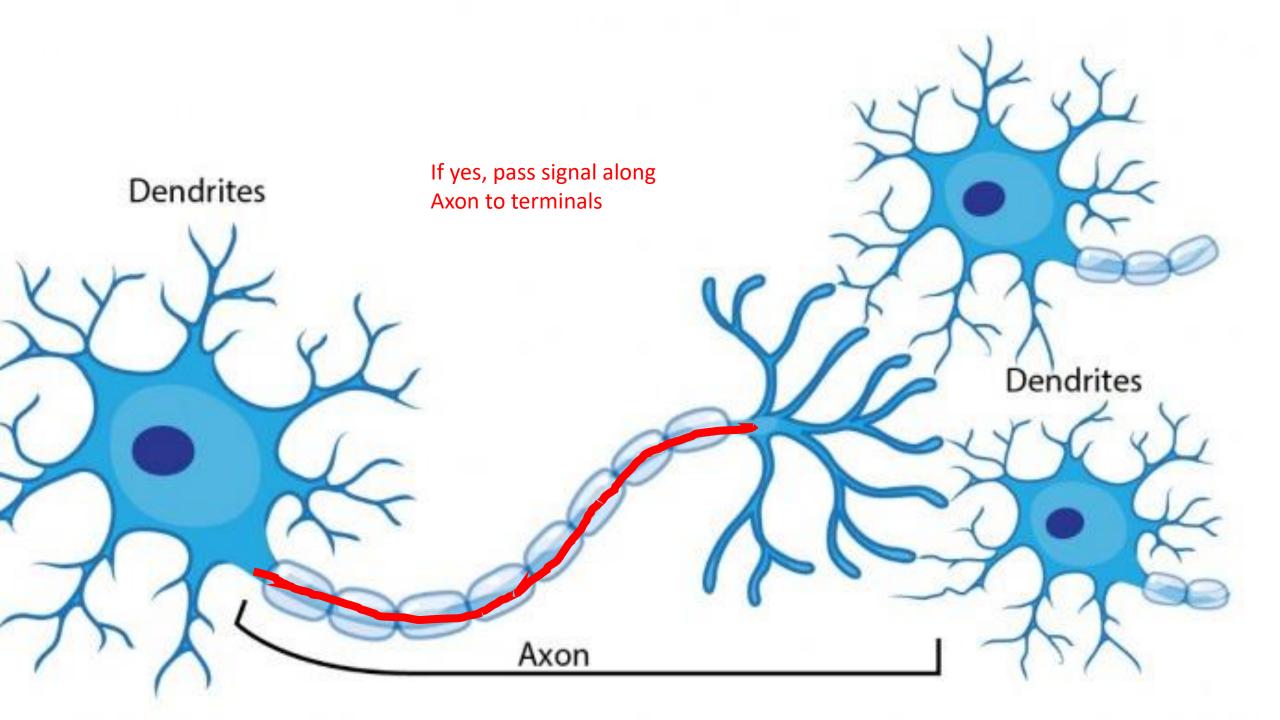
- Multiple signals are received at dendrites
- Depending on synapse there are
 - Excitatory and
 - Inhibiting signals
- Incoming signals are processed in axon hillhock
 - Summation of postsynaptic potentials
- Resulting signal is transferred along axon to terminals

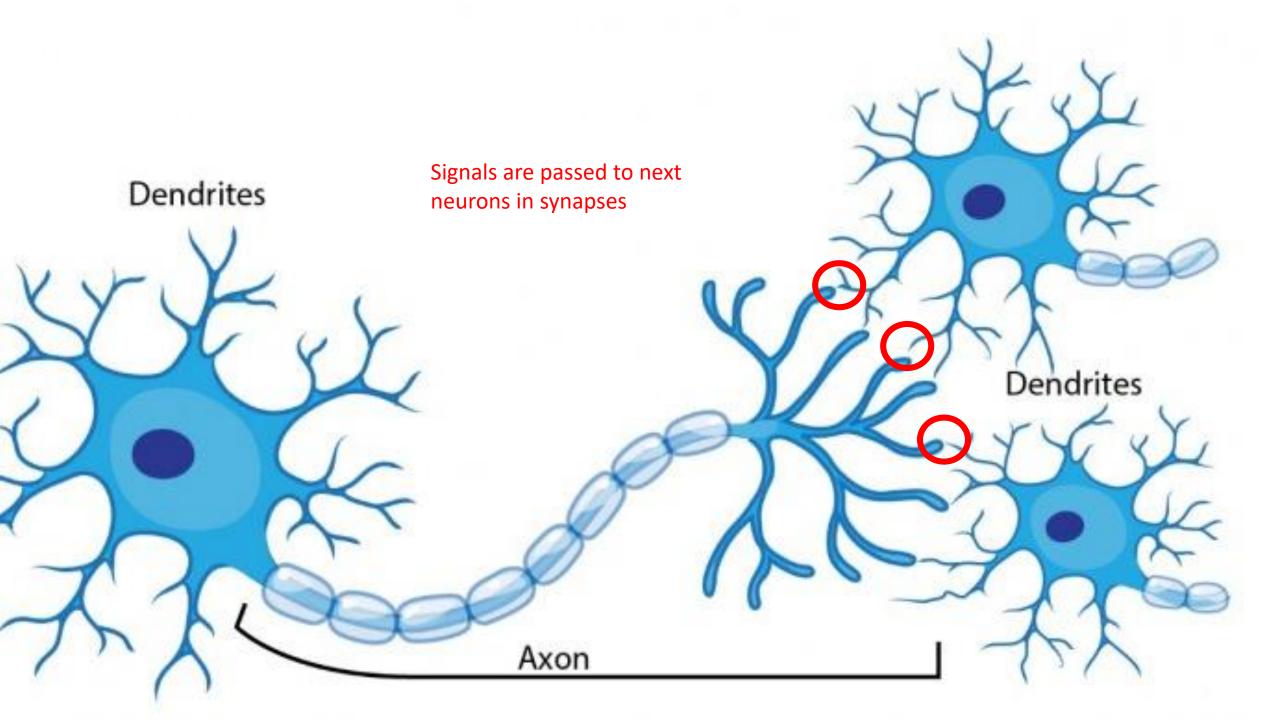














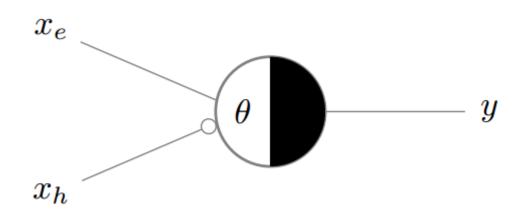
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- Very simple model of neuron by McCulloch and Pitts
- Input:
 - N-dimensional binary vector $(x_1, x_2, \dots x_n) \in \{0, 1\}^n$
 - Each component represents incoming signal
 - Each signal can be either:
 - Excitatory or
 - Inhibiting
- Output (binary):
 - 1. Sum over all excitatory signals
 - 2. If sum is greater than (or equal to) a threshold $\Theta \in \mathbb{R}$ AND if all inhibiting signals are zero, then return 1, elso return 0



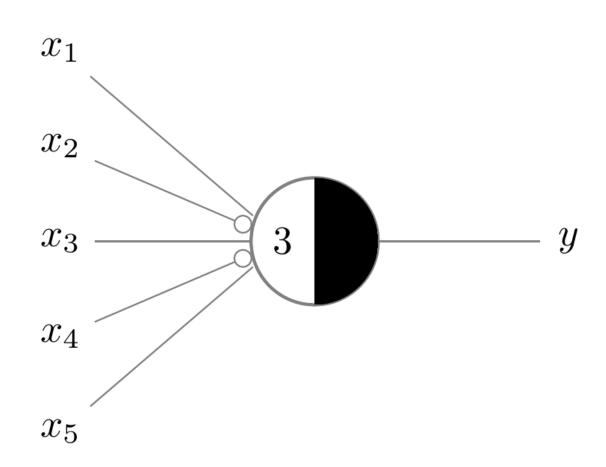




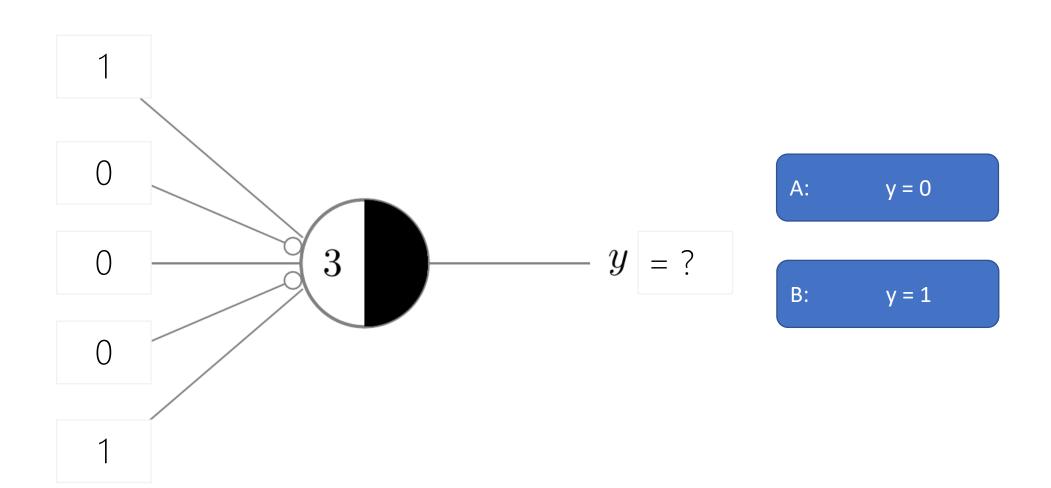
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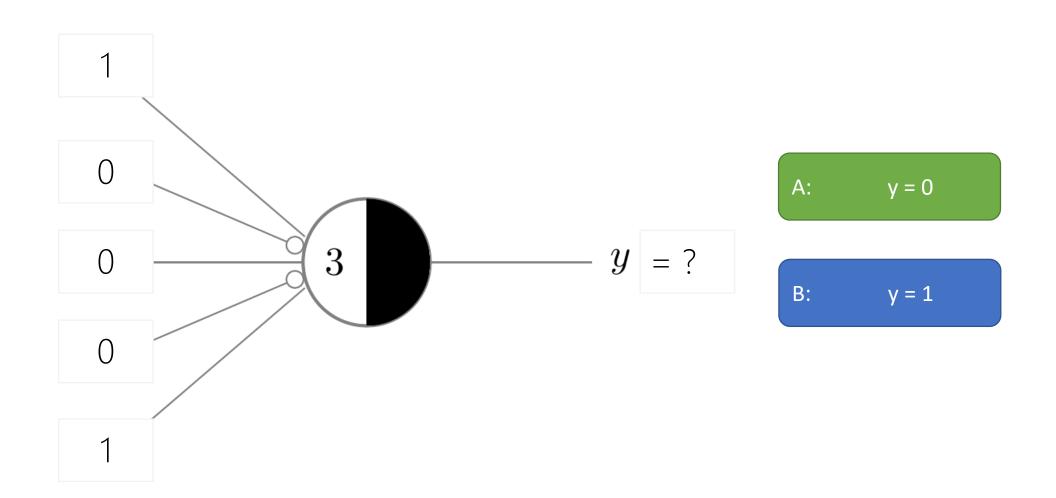




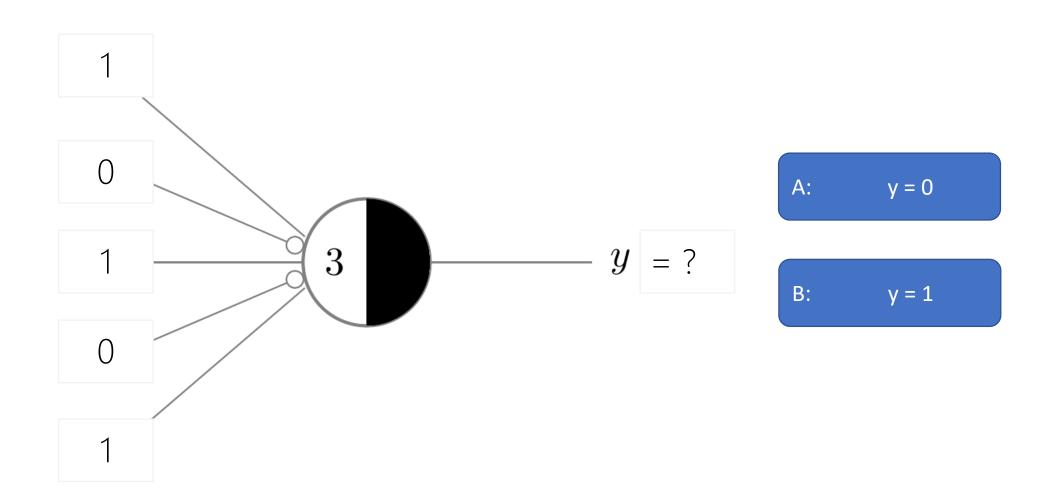




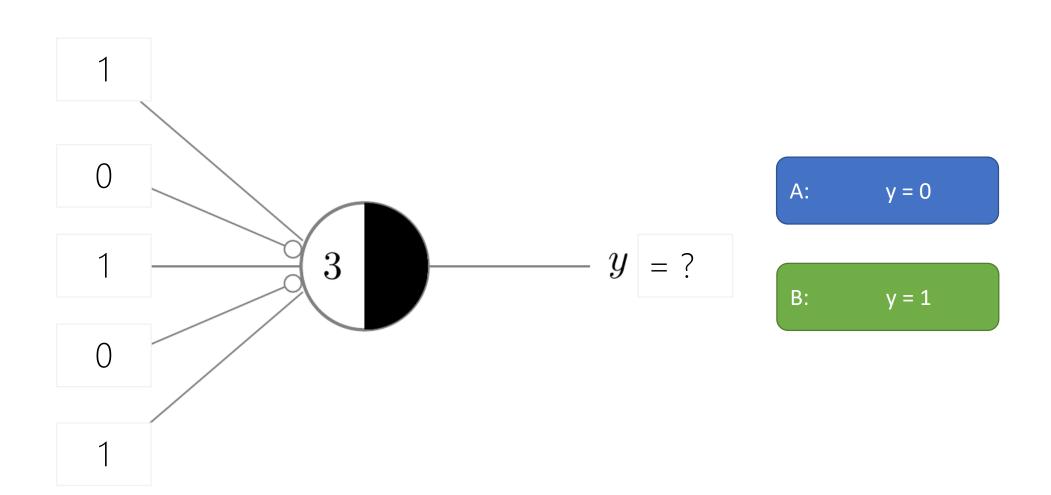




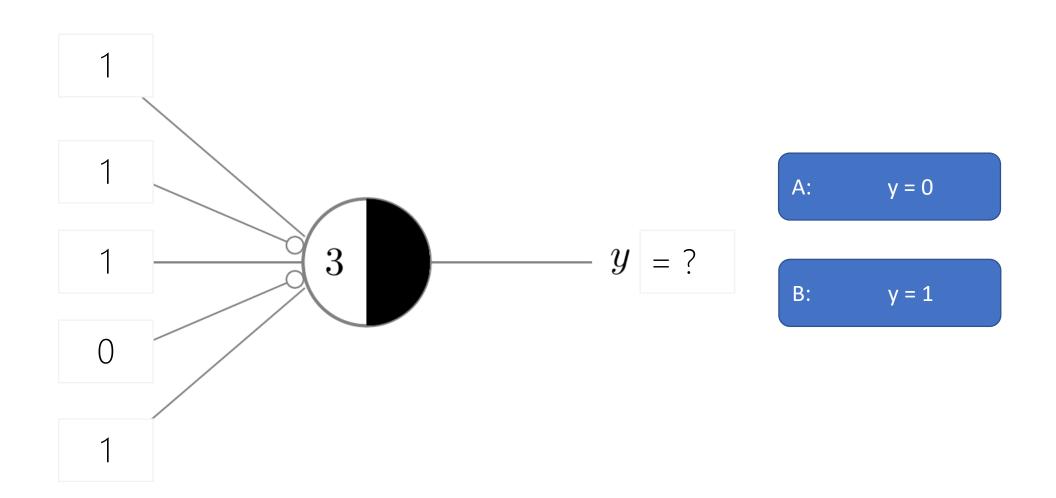




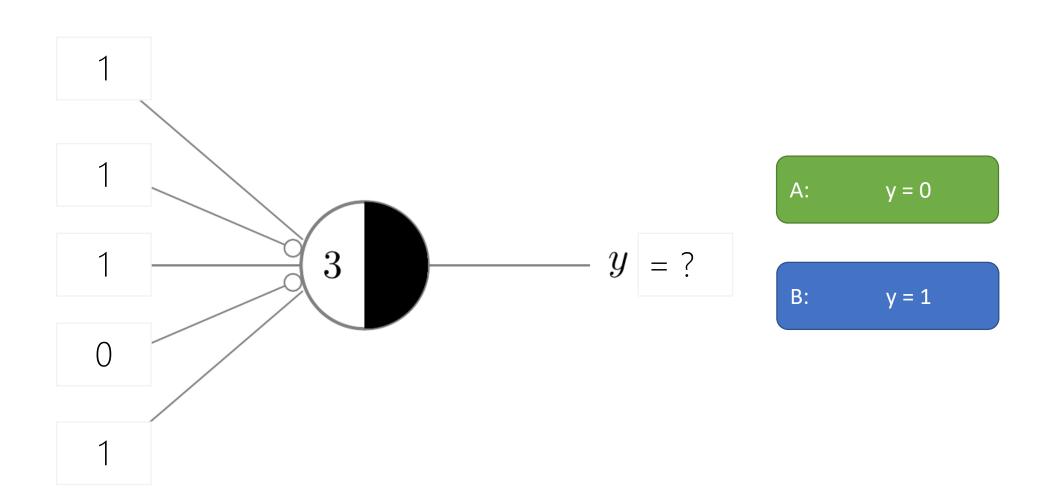














• Given a binary input vector, assign a binary output, i.e.:

$$f: \{0,1\}^N \to \{0,1\}$$

Example: AND function:

$$f_{AND}: \{0,1\}^2 \rightarrow \{0,1\}$$

with:

$$f_{AND}(0,0) \coloneqq 0$$

 $f_{AND}(0,1) \coloneqq 0$
 $f_{AND}(1,0) \coloneqq 0$
 $f_{AND}(1,1) \coloneqq 1$



Representation of binary function as truth table:

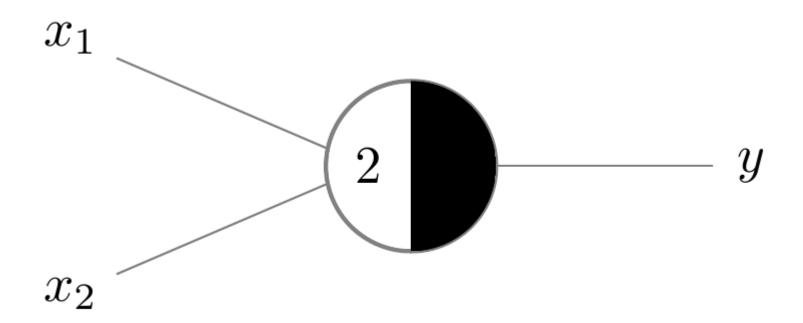
x_1	x_2	f_{AND}
0	0	0
0	1	0
1	0	0
1	1	1



• Task: Construct a McCulloch Pitts Neuron, that models AND



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- Given a binary input vector, assign a binary output, i.e.: $f: \{0,1\}^N \to \{0,1\}$
- Example: OR function:

$$f_{OR}: \{0,1\}^2 \rightarrow \{0,1\}$$

with:

$$f_{OR}(0,0) \coloneqq 0$$

 $f_{OR}(0,1) \coloneqq 1$
 $f_{OR}(1,0) \coloneqq 1$
 $f_{OR}(1,1) \coloneqq 1$



Representation of binary function as truth table:

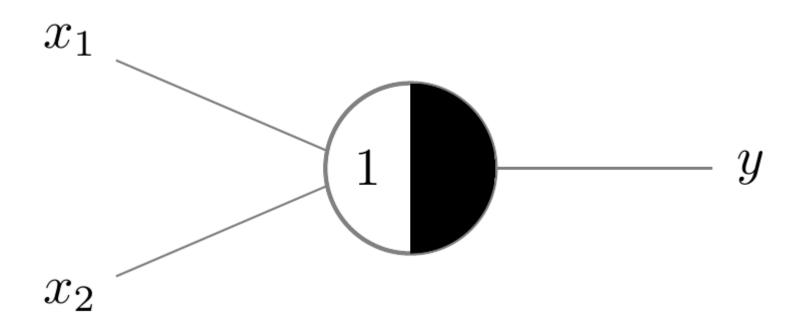
x_1	x_2	f_{OR}
0	0	0
0	1	1
1	0	1
1	1	1



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Notation:

$$f(x_1, x_2, x_3) \coloneqq x_1 \neg x_2 x_3$$

means:

" x_1 and (not x_2) and x_3 "



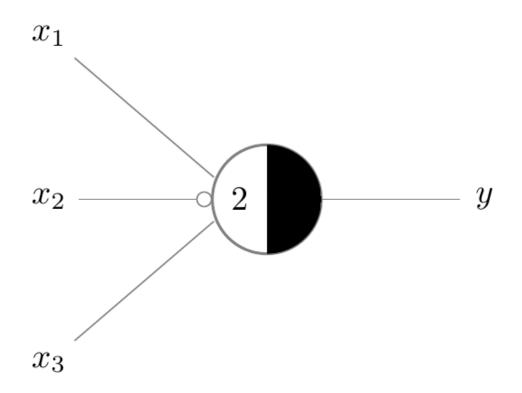
x_1	x_2	x_3	$x_1 \neg x_2 x_3$
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	0



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Notation:

$$f(x_1, x_2, x_3) \coloneqq x_1 \neg x_2 x_3 \lor x_2$$

means:

" [
$$x_1$$
 and (not x_2) and x_3] or x_2 "



x_1	x_2	x_3	$x_1 \neg x_2 x_3 \lor x_2$
0	0	0	
0	0	1	
0	1	0	
0	1	1	
1	0	0	
1	0	1	
1	1	0	
1	1	1	



x_1	x_2	x_3	$x_1 \neg x_2 x_3 \lor x_2$
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1



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