

Open-Minded

AdaLinE

Neuroinformatics Tutorial 7

Duc Duy Pham¹

¹Intelligent Systems, Faculty of Engineering, University of Duisburg-Essen, Germany



Content

- Revision: Practical Task
- Revision: Lecture
- Tensorflow
- New Practical Task

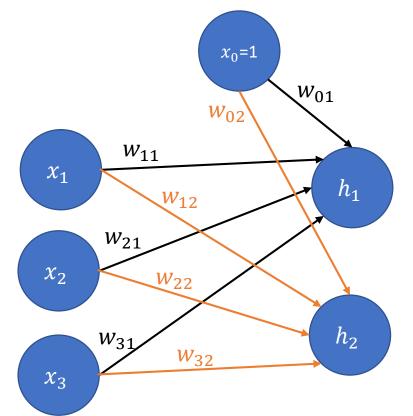


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Calculation of propagated value



$$h_1 = \sum_{i=0}^{3} w_{i1} x_i$$

$$h_2 = \sum_{i=0}^3 w_{i2} x_i$$

$$x = \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} \qquad W = \begin{bmatrix} w_{01} & w_{02} \\ w_{11} & w_{12} \\ w_{21} & w_{22} \\ w_{31} & w_{32} \end{bmatrix}$$

$$\begin{bmatrix} h_1 \\ h_2 \end{bmatrix} = W^T \cdot x$$



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Activation function: Identity!



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 - 3. AdaLinE has same structure as RBP except for propagation function
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 - Let w(i) denote the weight vector at iteration i
 - Let $x := (1, x_1, \dots, x_n)^T \in \Omega \subset \mathbb{R}^{n+1}$ denote an arbitrary extended sample point from the training data set



• Let

$$\hat{y}(x) \in \mathbb{R}$$

denote the desired target output



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- Let $ilde{y}_{w(i)}(x) := f_a(f_p(x))$ denote the actual output of the AdaLinE with weight vector w(i)



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$$\rho(x,i) := \hat{y}(x) - \tilde{y}_{w(i)}(x)$$

• Add fraction (depending on learning rate and error) of sample $m{x}$ to current weight vector!



• If
$$\hat{y}(x) == \tilde{y}_{w(i)}(x)$$

Do nothing



- If $\hat{y}(x) == \tilde{y}_{w(i)}(x)$ Do nothing
- If $\hat{y}(x) \neq \tilde{y}_{w(i)}(x)$



- If $\hat{y}(x) == \tilde{y}_{w(i)}(x)$ Do nothing
- If $\hat{y}(x) \neq \tilde{y}_{w(i)}(x)$ $w(i+1) \leftarrow w(i) + \alpha \frac{\rho(x,i)x}{||x||^2}$



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 Amount of error correction dependent on weight update!



 There are many possible ways to choose the weight update, such that amount of error correction is the same

$$|\Delta \rho(x,i)| = |\Delta w(i)^T x|$$



Proportional Learning Rule

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• For proportional learning rule we choose weight update $\Delta w(i)$ such that $\Delta w(i)$ is parallel to sample point x, i.e.

$$\Delta w(i) := \gamma x, \quad \gamma \in \mathbb{R}$$



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• Why?



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for **any** weight update $\Delta \tilde{w}$ with the same error reduction

$$|\Delta \tilde{w}^T x| = |\Delta \rho(x, i)| =: \zeta$$



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for any weight update $\Delta \tilde{w}$ with the same error reduction

$$|\Delta \tilde{w}^T x| = |\Delta \rho(x, i)| =: \zeta$$

To prove this claim we will use the Cauchy Schwarz Inequality:

$$|\Delta \tilde{w}^T x|^2 \le ||\Delta \tilde{w}||^2 ||x||^2$$



• Directly from Cauchy Schwarz

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$$\zeta^2 = |\Delta \tilde{w}^T x|^2 \le ||\Delta \tilde{w}||^2 ||x||^2$$



Directly from Cauchy Schwarz

$$\zeta^2 = |\Delta \tilde{w}^T x|^2 \le ||\Delta \tilde{w}||^2 ||x||^2$$

• By design (choose scalar factor accordingly):

$$\zeta^2 = |\gamma x^T x|^2$$



Directly from Cauchy Schwarz

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• Therefore:

$$||\gamma x||^2 ||x||^2 \le ||\Delta \tilde{w}||^2 ||x||^2$$



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Therefore:

$$||\gamma x||^2 ||x||^2 \le ||\Delta \tilde{w}||^2 ||x||^2$$

Finally:

$$||\gamma x|| \le ||\Delta \tilde{w}||$$



Reminder

• For AdaLinE the weight update is defined as:

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ullet I.e. parallel to $oldsymbol{x}$!



Revision: Lecture

- Alternative to Proportional Learning rule?
 - Gradient Descent on some loss function (In Lecture: MSE)
 - Basically any optimization approach could work!
 - Optimization Problem: Find weight vector, such that loss is minimal

Drawing





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Tensorflow

- Deep Learning Library (from Google)
- Widely used for Deep Learning Applications
- Some (popular) alternatives:
 - PyTorch (Facebook, before: (also) NYU)
 - Caffe2 (Facebook, before: UC Berkeley)
 - CNTK (Microsoft)
 - MXNet (U Washington, MIT, Hong Kong U, etc..., associated with Amazon)
 - Theano (U Montréal -> development discontinued)
 - Keras (High Level Interface for Tensorflow, CNTK, Theano, MXNet)
 - Integrated in Tensorflow >= 2.0



Tensorflow

- Works with computational graphs
- Processes tensors



```
• x = 5;
y = 4;
w = 3;
a = x-y;
b = y*w;
c = b+w;
d = a*c;
```

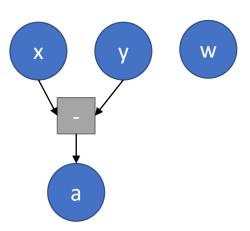


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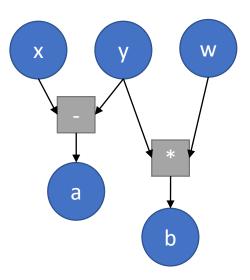


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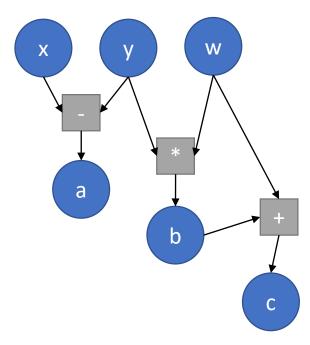


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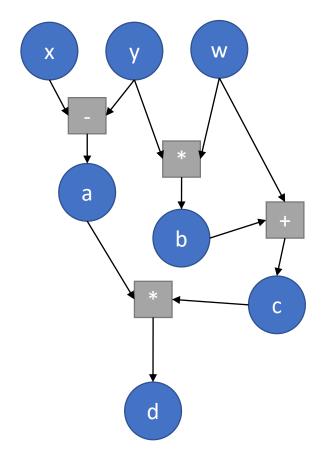


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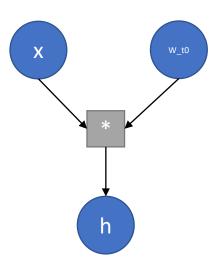
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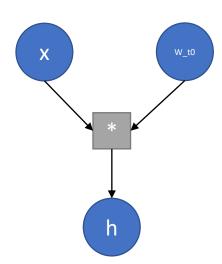
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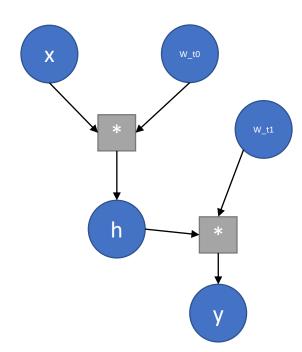
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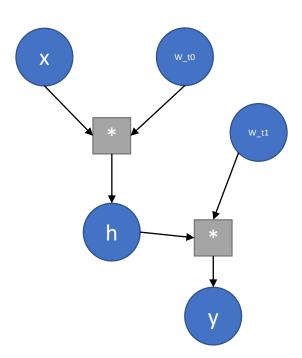


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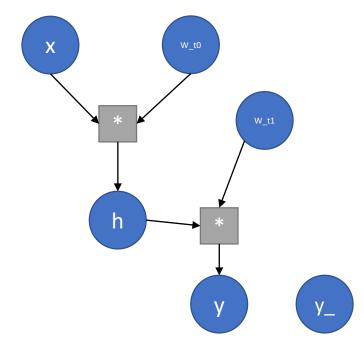


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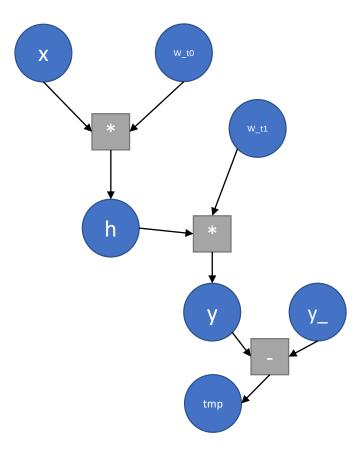




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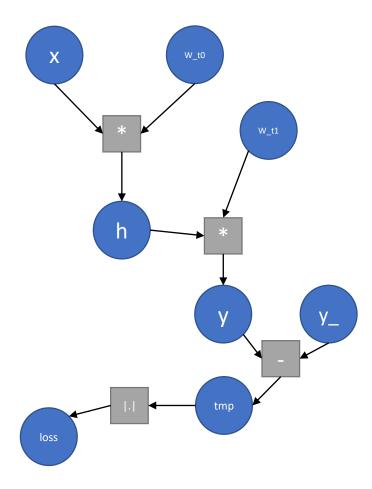




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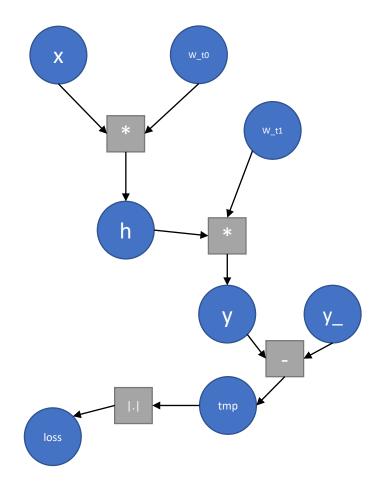


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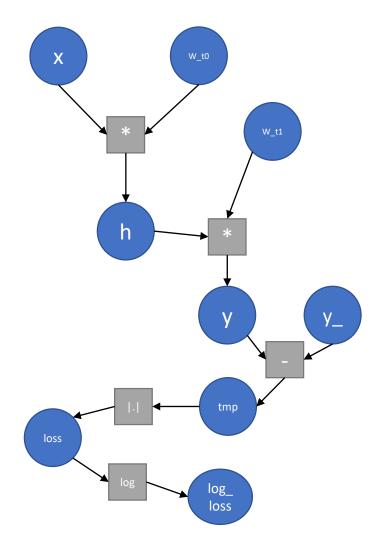


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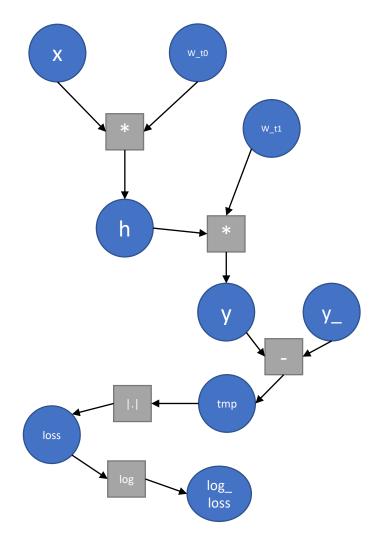


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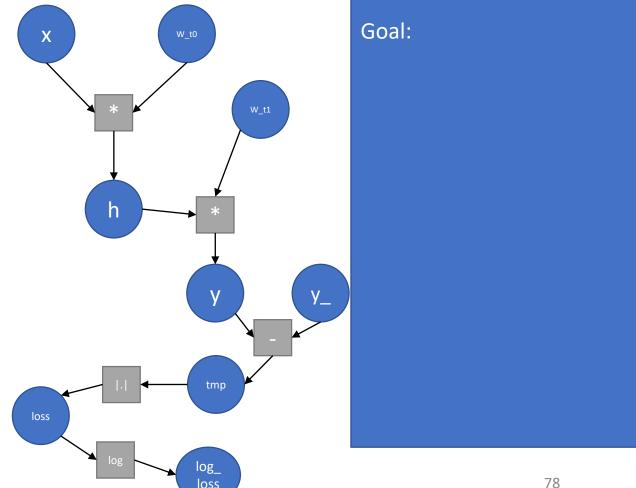
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```



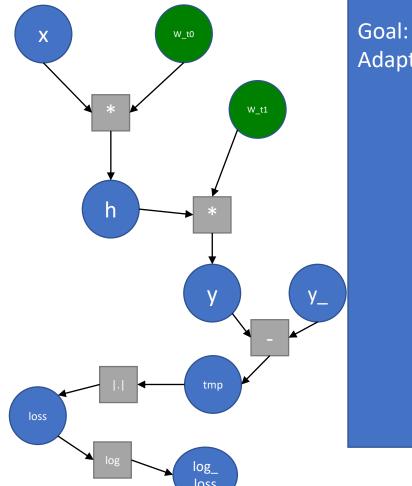


```
• x = np.array([[1.0],[2.1],[3.1]]) #3x1
W_t0 = tf.Variable(np.random.rand(3,3)) #3x3
h = tf.matmul(W_t0, x) #3x1

W_t1 = tf.Variable(np.random.rand(1,3)) #1x3
y = tf.matmul(W_t1, x) #1x1

y_ = np.array([[3.3]])
loss = tf.abs(y-y_)

log_loss = tf.log(loss)
```



Goal:
Adapt variables

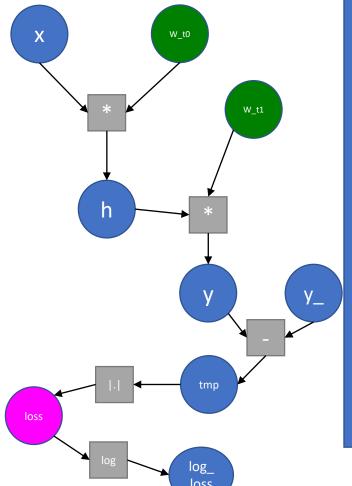


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• x = np.array([[1.0],[2.1],[3.1]]) #3x1
W_t0 = tf.Variable(np.random.rand(3,3)) #3x3
h = tf.matmul(W_t0, x) #3x1

W_t1 = tf.Variable(np.random.rand(1,3)) #1x3
y = tf.matmul(W_t1, x) #1x1

y_ = np.array([[3.3]])
loss = tf.abs(y-y_)

log_loss = tf.log(loss)
```



Goal:
Adapt variables
to minimize loss!

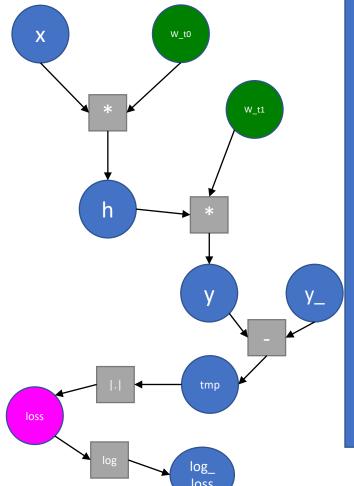


```
* x = np.array([[1.0],[2.1],[3.1]]) #3x1
W_t0 = tf.Variable(np.random.rand(3,3)) #3x3
h = tf.matmul(W_t0, x) #3x1

W_t1 = tf.Variable(np.random.rand(1,3)) #1x3
y = tf.matmul(W_t1, x) #1x1

y_ = np.array([[3.3]])
loss = tf.abs(y-y_)

log_loss = tf.log(loss)
```



Goal:
Adapt variables
to minimize loss!

Use gradient based optimizer!



#3x1

#3x3

#3x1

#1x3

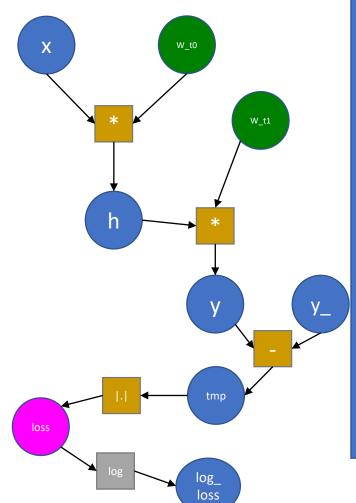
#1x1

```
• x = np.array([[1.0],[2.1],[3.1]])
W_t0 = tf.Variable(np.random.rand(3,3))
h = tf.matmul(W_t0, x)

W_t1 = tf.Variable(np.random.rand(1,3))
y = tf.matmul(W_t1, x)

y_ = np.array([[3.3]])
loss = tf.abs(y-y_)

log_loss = tf.log(loss)
```



Goal:
Adapt variables
to minimize loss!

Use gradient based optimizer!

Need to differentiate along a chain of operations (remember chain rule)!



#3x1

#3x3

#3x1

#1x3

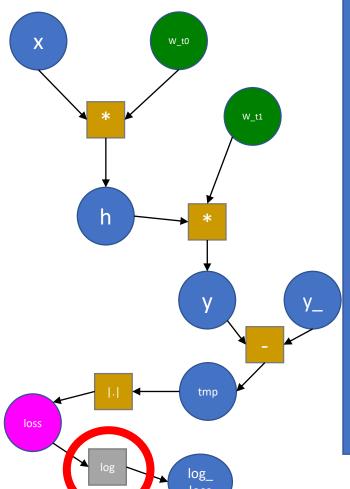
#1x1

```
• x = np.array([[1.0],[2.1],[3.1]])
W_t0 = tf.Variable(np.random.rand(3,3))
h = tf.matmul(W_t0, x)

W_t1 = tf.Variable(np.random.rand(1,3))
y = tf.matmul(W_t1, x)

y_ = np.array([[3.3]])
loss = tf.abs(y-y_)

log_loss = tf.log(loss)
```



Goal:

Adapt variables to minimize loss!

Use gradient based optimizer!

Need to differentiate along a chain of operations (remember chain rule)!

Observation:

Some operations within graph are not needed!



#3x1

#3x3

#3x1

#1x3

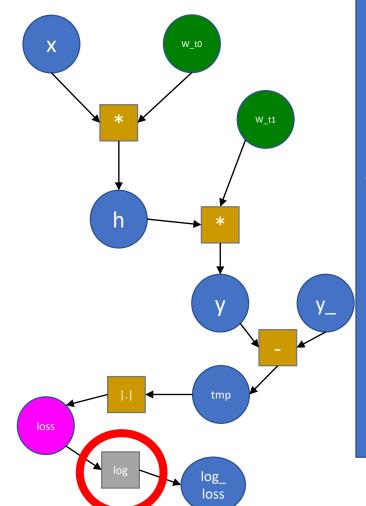
#1x1

```
* x = np.array([[1.0],[2.1],[3.1]])
    W_t0 = tf.Variable(np.random.rand(3,3))
    h = tf.matmul(W_t0, x)

W_t1 = tf.Variable(np.random.rand(1,3))
    y = tf.matmul(W_t1, x)

y_ = np.array([[3.3]])
    loss = tf.abs(y-y_)

log_loss = tf.log(loss)
```



Therefore: "Tape" only relevant portion of graph for optimization!



```
import numpy as np
import tensorflow as tf

class myModel():
    def __init__(self, num_inputs, num_outputs):
        self.num_inputs = num inputs
        self.weights_t0 = tf.Variable(np.random.rand(3,num_inputs))
        self.weights_t1 = tf.Variable(np.random.rand(num_outputs,3))

    self.optimizer = tf.keras.optimizers.Adam(learning_rate=0.01)
```



```
import numpy as np
import tensorflow as tf

class myModel():
    def __init__(self, num_inputs, num_outputs):
        self.num_inputs = num inputs
        self.weights_t0 = tf.Variable(np.random.rand(3,num_inputs))
        self.weights_t1 = tf.Variable(np.random.rand(num_outputs,3))

        self.optimizer = tf.keras.optimizers.Adam(learning_rate=0.01)

def force_col_vec(self, new_input):
        new_input = np.array(new_input)
        vec_length = np.prod(new_Input.shape)
        return np.reshape(new_input, [vec_length, 1])
```



```
import numpy as np
import tensorflow as tf

class myModel():
    def __init__ (self, num_inputs, num_outputs):
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        new_input = np.array(new_input)
        vec_length = np.prod(new_Input.shape)

        return np.reshape(new_input, [vec_length, 1])

def get_output(self, new_input):
        new_input = self.force_col_vec(new_input)
        h = tf.matmul(self.weights_t0, new_input)
        y = tf.matmul(self.weights_t1, h)

        return y
```



```
import numpy as np
import tensorflow as tf
class myModel():
    def __init__(self, num_inputs, num_outputs):
             <u>self.num</u>`inputs = num inputs
            self.weights_t0 = tf.Variable(np.random.rand(3,num_inputs))
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            new_input = np.array(new_input)
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     def get_output(self, new_input):
    new_input = self.force_col_vec(new_input)
    h = tf.matmul(self.weights_t0, new_input)
    y = tf.matmul(self.weights_t1, h)
            return y
      def get_loss(self, new_input, target_output):
    model_output = self.get_output(new_input)
            loss = tf.abs(model output- target_output)
             return loss
```



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    y = tf.matmul(self.weights_t1, h)
          return y
     def get loss(self, new input, target_output):
          model output = self.get output(new input)
          loss = tf.abs(model output- target output)
          return loss
     def get gradient(self, new input, target output):
          with tf.GradientTape() as tape:
                loss = self.get loss(new_input, target output)
grad = tape.gradient(loss,[self.weights_t0, self.weights_t1])
          return grad
```



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grad = tape.gradient(loss,[self.weights_t0, self.weights_t1])
         return grad
    def update weights(self, new input, target output):
         grad = self. get gradient(new input, target output)
         šelf.optimizer.apply gradients(zip(grad ,[self. weights t0, self.weights t1]))
```



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Content

- Revision: Practical Task
- Revision: Lecture
- Tensorflow
- New Practical Task

