关于智能水箱嵌入式软件ADC模块的说明

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12位高精度ADC检测模块

总体上嵌入式开发,通过STM32F103ZETX和 制作嵌入式系统,实现基于定时器中断下嵌套DMA通道的3个ADC,基于FMC通信下的屏幕显示,基于ESP8266的WIFI模组,基于USART1的串口通信等功能,为后续和硬件的搭配提供基础。

本文档主要用于说明ADC各个模块的配置方法,为之后产品细节开发提供帮助

ADC实现思路:

我们首先需要了解STM32F103系列所拥有的三个高精度ADC,

12位ADC是一种逐次逼近型模拟数字转换器。它有多达18个通道,可测量16个外部和2个内部信号源。各通道的A/D转换可以单次、连续、扫描或间断模式执行。ADC的结果可以左对齐或右对齐方式存储在16位数据寄存器中。

符号	参数	条件	最小值	典型值	最大值	单位
V _{DDA}	供电电压		2.4		3.6	V
V _{REF+}	正参考电压		2.4		V _{DDA}	V
I _{VREF}	在VREF输入脚上的电压			160 ⁽¹⁾	220(1)	μA
f _{ADC}	ADC时钟频率		0.6		14	MHz
fs ⁽²⁾	采样速率		0.05		1	MHz
f _{TRIG} ⁽²⁾	外部触发频率	f _{ADC} = 14MHz			823	kHz
					17	1/f _{ADC}
V _{AIN}	转换电压范围 ⁽³⁾		0(V _{SSA} 或V _{REF} - 连接到地)		V _{REF+}	V
R _{AIN} ⁽²⁾	外部输入阻抗		参见 <u>公式1</u> 和表59			kΩ
R _{ADC} ⁽²⁾	采样开关电阻				1	kΩ
C _{ADC} ⁽²⁾	内部采样和保持电容				12	pF
t _{CAL} ⁽²⁾	校准时间	f _{ADC} = 14MHz	5.9			μs
			83			1/f _{ADC}
t _{lat} ⁽²⁾	注入触发转换时延	f _{ADC} = 14MHz			0.214	μs
					3 ⁽⁴⁾	1/f _{ADC}
t _{latr} ⁽²⁾	常规触发转换时延	f _{ADC} = 14MHz			0.143	μs
					2 ⁽⁴⁾	1/f _{ADC}

显然我们可以看到这里f_{adc}工作频率是14MHZ,而系统时钟是72MHZ,显然需要把分频因子设置为6。因为我们后续还希望CPU在处理ADC时执行更多操作,显然不应该使用轮询,由于我们希望由定时器中断触发ADC的采样,然后DMA源源不断的将代码从ADC的寄存器移动到指定数组。

CUBEMX配置

ADC1和ADC3的配置

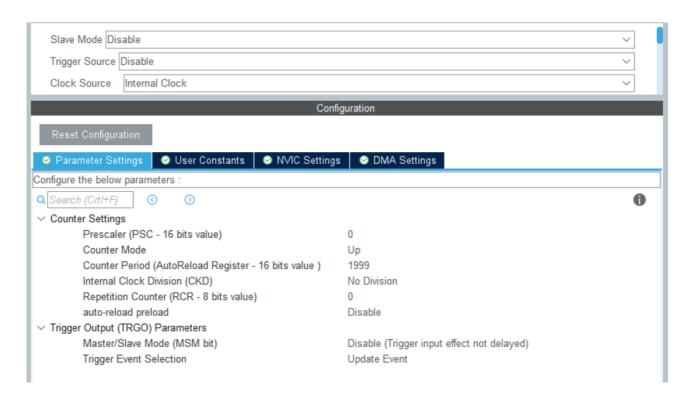
图形初始化

DMA Request	Channel	Direction		Priority	
ADC1	DMA1 Channel 1	Peripheral To Memory	ADC1		~
Add Delete					
DMA Request Settings——					
			Peripheral	Memory	
Mode Circular	~	Increment Address	П	~	
- Industrial		morement readings		_	
		Data Width	Half Word V	Half Word	
		Data Width	Tidii VVoid	Tidii VVOId	
□ IN7					
✓ IN8					
☐ IN10					
□ IN11					
		Configuration			_
		Corniguration			
Reset Configuration					
	User Constants Ø NVIC Se	ttings Ø DMA Settings			
Q Search (CrtI+F)	0				0
✓ ADC_Settings	0				•
Data Alignment		Right alignment			
Scan Conversion Mo	ode	Disabled			
Continuous Convers	ion Mode	Enabled			
Discontinuous Conversion Mode		Disabled			
∨ ADC_Regular_ConversionM	lode				
Enable Regular Conversions		Enable			
Number Of Conversi	on	1			
External Trigger Cor	oversion Source	Timer 8 Trigger Out 6	event		
∨ Rank		1			
Channel		Channel 8			
Sampling Tim	e	7.5 Cycles			
∨ ADC_Injected_ConversionN					
Enable Injected Con	versions	Disable			
> WatchDog					

以ADC3的配置举例,(ADC3的通道8,对应PF10)

- 在ADC配置中需要修改 External Trigger Convision Source为定时器8触发,
 Sampling Time修改为7.5Cycles, Continuous Conversion Mode (连续转换)改为 ENABLE。
- 在DMA配置中,Data Width(数据宽)改为Half World. *Mode* 改为循环,这至关重要,这使得*DMA*传送不会停止,笔者一开始默认了*NORMAL*,*DEBug*发现每次只传送一次,就结束了,方向改为Peripheral to Memory

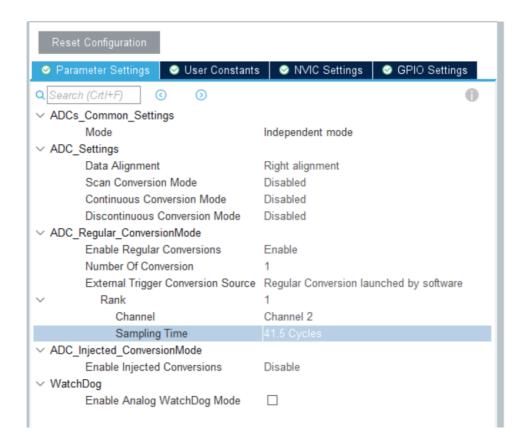
TIMEer定时器界面



要想实现每0.x秒的精准采样,这一点是必不可少的,因为我们如果只使用DMA技术,ADC将不断以高频率采样,笔者发现这种速度太快且不可控,尤其在实际生产中,我们还需要协调3个ADC的关系,如果3个ADC都在同一个时刻采样,显然是可以很好的解决我们的问题。

• 分频系数改为1999, Trigger Event Selection 改为自动更新,每次中断结束后,自己重新开始计数。

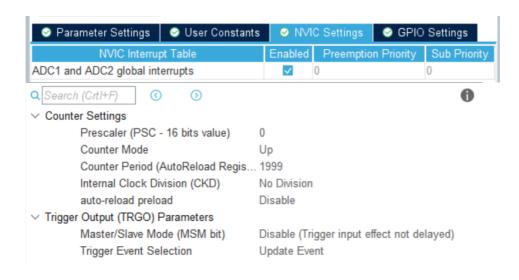
ADC2的配置



因为ADC2没有DMA系统,所以我们需要使用单独的Timer3来产生中断,这里我们用一个小技巧。我们如果直接设置ADC2由TIMER3触发,发生很奇怪的现象,始终没有中断写入。不如直接使用软件中断触发,然后写两个中断回调函数来判断,这么做本质原因就是调用HAL库之后,程序员部分失去了底层的控制。

- Continuous Conversion Mode:改为Disabled
- Samping Time (因为没有DMA,我们丧失了快速反应能力,不如直接增加 Samping Time):41.5 Cycles

Timer定时器界面



• TIMER3的初始设置和TIMER8一样

ADC1 and ADC2 global interrupts	✓	0	0
TIM3 global interrupt	✓	0	0

- 中断初始化只需要将值(0,0)赋值给(Preemption Priority, Sub Pority)
- 确实没有必要给ADC太高的优先级,因为我们ADC采样是不断进行的,我们应该注意串口的优先级,串口再发送数据时,发送WIFI串口优先级>>发送Debug优先级>>ADC. 个人觉得打断串口的中断是一种疯狂的行为,曾经这个错误把我折腾了一下午,甚至无法靠调试得到结果

代码源码

ADC.c 与ADC.h

代码主体由*CUBEMX*组成,我们需要理解后,对指定部分进行更改,我们在后面进行了详细 注释,尤其是修改部分

(ADC1 ADC3) (ADC2) 分别有两种配置方式

```
/* USER CODE BEGIN Header */
/**

*************

* @file adc.c

* @brief This file provides code for the configuration

* of the ADC instances.

***********

* @attention

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```

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IS.
 *****************
******
 */
/* USER CODE END Header */
/* Includes -----
----*/
#include "adc.h"
/* USER CODE BEGIN 0 */
__IO uint16_t ADC_ConvertedValue1;
__IO uint16_t ADC_ConvertedValue2;
 __IO uint16_t ADC_ConvertedValue3;
#include "tim.h"
/* USER CODE END 0 */
ADC_HandleTypeDef hadc1;
ADC_HandleTypeDef hadc2;
ADC_HandleTypeDef hadc3;
DMA_HandleTypeDef hdma_adc1;
DMA_HandleTypeDef hdma_adc3;
/* ADC1 init function */
void MX_ADC1_Init(void)
{
 /* USER CODE BEGIN ADC1_Init 0 */
    __HAL_RCC_DMA1_CLK_ENABLE();
  /* USER CODE END ADC1_Init 0 */
  ADC_ChannelConfTypeDef sConfig = {0};
  /* USER CODE BEGIN ADC1_Init 1 */
  /* USER CODE END ADC1_Init 1 */
  /** Common config
  */
  hadc1.Instance = ADC1;
  hadc1.Init.ScanConvMode = ADC_SCAN_DISABLE;
  hadc1.Init.ContinuousConvMode = ENABLE;
  hadc1.Init.DiscontinuousConvMode = DISABLE;
```

```
hadc1.Init.ExternalTrigConv = ADC_EXTERNALTRIGCONV_T8_TRGO;
  hadc1.Init.DataAlign = ADC_DATAALIGN_RIGHT;
  hadc1.Init.NbrOfConversion = 1;
  if (HAL_ADC_Init(&hadc1) != HAL_OK)
  {
    Error_Handler();
  }
  /** Enable or disable the remapping of ADC1_ETRGREG:
  * ADC1 External Event regular conversion is connected to TIM8
TRG0
  */
  __HAL_AFIO_REMAP_ADC1_ETRGREG_ENABLE();
  /** Configure Regular Channel
  */
  sConfig.Channel = ADC_CHANNEL_4;
  sConfig.Rank = ADC_REGULAR_RANK_1;
  sConfig.SamplingTime = ADC_SAMPLETIME_7CYCLES_5;
  if (HAL_ADC_ConfigChannel(&hadc1, &sConfig) != HAL_OK)
  {
   Error_Handler();
  /* USER CODE BEGIN ADC1_Init 2 */
    //HAL_ADC_Start_DMA(&hadc1, (uint32_t*)&ADC_ConvertedValue1,
1);
 /* USER CODE END ADC1_Init 2 */
}
/* ADC2 init function */
void MX_ADC2_Init(void)
{
  /* USER CODE BEGIN ADC2_Init 0 */
  /* USER CODE END ADC2_Init 0 */
  ADC_ChannelConfTypeDef sConfig = {0};
  /* USER CODE BEGIN ADC2_Init 1 */
  /* USER CODE END ADC2_Init 1 */
  /** Common config
  */
  hadc2.Instance = ADC2;
  hadc2.Init.ScanConvMode = ADC_SCAN_DISABLE;
  hadc2.Init.ContinuousConvMode = DISABLE;
```

```
hadc2.Init.DiscontinuousConvMode = DISABLE;
  hadc2.Init.ExternalTrigConv = ADC_SOFTWARE_START;
  hadc2.Init.DataAlign = ADC_DATAALIGN_RIGHT;
  hadc2.Init.NbrOfConversion = 1;
  if (HAL_ADC_Init(&hadc2) != HAL_OK)
    Error_Handler();
  /** Configure Regular Channel
  sConfig.Channel = ADC_CHANNEL_2;
  sConfig.Rank = ADC_REGULAR_RANK_1;
  sConfig.SamplingTime = ADC_SAMPLETIME_41CYCLES_5;
  if (HAL_ADC_ConfigChannel(&hadc2, &sConfig) != HAL_OK)
  {
    Error_Handler();
  }
  /* USER CODE BEGIN ADC2_Init 2 */
  /* USER CODE END ADC2_Init 2 */
}
/* ADC3 init function */
void MX_ADC3_Init(void)
{
  /* USER CODE BEGIN ADC3_Init 0 */
    __HAL_RCC_DMA2_CLK_ENABLE();
  /* USER CODE END ADC3_Init 0 */
  ADC_ChannelConfTypeDef sConfig = {0};
  /* USER CODE BEGIN ADC3_Init 1 */
  /* USER CODE END ADC3_Init 1 */
  /** Common config
  */
  hadc3.Instance = ADC3;
  hadc3.Init.ScanConvMode = ADC_SCAN_DISABLE;
  hadc3.Init.ContinuousConvMode = ENABLE;
  hadc3.Init.DiscontinuousConvMode = DISABLE;
  hadc3.Init.ExternalTrigConv = ADC_EXTERNALTRIGCONV_T8_TRGO;
  hadc3.Init.DataAlign = ADC_DATAALIGN_RIGHT;
```

```
hadc3.Init.NbrOfConversion = 1;
  if (HAL_ADC_Init(&hadc3) != HAL_OK)
  {
    Error_Handler();
  }
  /** Configure Regular Channel
  */
  sConfig.Channel = ADC_CHANNEL_8;
  sConfig.Rank = ADC_REGULAR_RANK_1;
  sConfig.SamplingTime = ADC_SAMPLETIME_7CYCLES_5;
  if (HAL_ADC_ConfigChannel(&hadc3, &sConfig) != HAL_OK)
  {
    Error_Handler();
  }
  /* USER CODE BEGIN ADC3_Init 2 */
    //HAL_ADC_Start_DMA(&hadc3, (uint32_t*)&ADC_ConvertedValue3,
1);
  /* USER CODE END ADC3_Init 2 */
}
void HAL_ADC_MspInit(ADC_HandleTypeDef* adcHandle)
{
  GPIO_InitTypeDef GPIO_InitStruct = {0};
  if(adcHandle->Instance==ADC1)
  {
  /* USER CODE BEGIN ADC1_MspInit 0 */
  /* USER CODE END ADC1_MspInit 0 */
    /* ADC1 clock enable */
    __HAL_RCC_ADC1_CLK_ENABLE();
    __HAL_RCC_GPIOA_CLK_ENABLE();
    /**ADC1 GPIO Configuration
         ----> ADC1_IN4
    PA4
    */
    GPIO_InitStruct.Pin = GPIO_PIN_4;
    GPIO_InitStruct.Mode = GPIO_MODE_ANALOG;
    HAL_GPIO_Init(GPIOA, &GPIO_InitStruct);
    /* ADC1 DMA Init */
    /* ADC1 Init */
```

```
hdma_adc1.Instance = DMA1_Channel1;
  hdma_adc1.Init.Direction = DMA_PERIPH_TO_MEMORY;
  hdma_adc1.Init.PeriphInc = DMA_PINC_DISABLE;
  hdma_adc1.Init.MemInc = DMA_MINC_ENABLE;
  hdma_adc1.Init.PeriphDataAlignment = DMA_PDATAALIGN_HALFWORD;
  hdma_adc1.Init.MemDataAlignment = DMA_MDATAALIGN_HALFWORD;
  hdma_adc1.Init.Mode = DMA_CIRCULAR;
  hdma_adc1.Init.Priority = DMA_PRIORITY_MEDIUM;
 if (HAL_DMA_Init(&hdma_adc1) != HAL_OK)
  {
   Error_Handler();
  }
  ___HAL_LINKDMA(adcHandle,DMA_Handle,hdma_adc1);
 /* ADC1 interrupt Init */
 HAL_NVIC_SetPriority(ADC1_2_IRQn, 0, 0);
 HAL_NVIC_EnableIRQ(ADC1_2_IRQn);
/* USER CODE BEGIN ADC1_MspInit 1 */
/* USER CODE END ADC1_MspInit 1 */
else if(adcHandle->Instance==ADC2)
{
/* USER CODE BEGIN ADC2_MspInit 0 */
/* USER CODE END ADC2_MspInit 0 */
 /* ADC2 clock enable */
 __HAL_RCC_ADC2_CLK_ENABLE();
 __HAL_RCC_GPIOC_CLK_ENABLE();
  __HAL_RCC_GPIOA_CLK_ENABLE();
  /**ADC2 GPIO Configuration
        ----> ADC2_IN12
  PC2
        ----> ADC2_IN2
  PA2
  */
  GPIO_InitStruct.Pin = GPIO_PIN_2;
  GPIO_InitStruct.Mode = GPIO_MODE_ANALOG;
  HAL_GPIO_Init(GPIOC, &GPIO_InitStruct);
  GPIO_InitStruct.Pin = GPIO_PIN_2;
  GPIO_InitStruct.Mode = GPIO_MODE_ANALOG;
  HAL_GPIO_Init(GPIOA, &GPIO_InitStruct);
```

```
/* ADC2 interrupt Init */
 HAL_NVIC_SetPriority(ADC1_2_IRQn, 0, 0);
 HAL_NVIC_EnableIRQ(ADC1_2_IRQn);
/* USER CODE BEGIN ADC2_MspInit 1 */
/* USER CODE END ADC2_MspInit 1 */
}
else if(adcHandle->Instance==ADC3)
{
/* USER CODE BEGIN ADC3_MspInit 0 */
/* USER CODE END ADC3_MspInit 0 */
 /* ADC3 clock enable */
  __HAL_RCC_ADC3_CLK_ENABLE();
  __HAL_RCC_GPIOF_CLK_ENABLE();
 /**ADC3 GPIO Configuration
  PF10
         ----> ADC3_IN8
  */
 GPIO_InitStruct.Pin = GPIO_PIN_10;
 GPIO_InitStruct.Mode = GPIO_MODE_ANALOG;
 HAL_GPIO_Init(GPIOF, &GPIO_InitStruct);
 /* ADC3 DMA Init */
 /* ADC3 Init */
  hdma_adc3.Instance = DMA2_Channel5;
  hdma_adc3.Init.Direction = DMA_PERIPH_TO_MEMORY;
  hdma_adc3.Init.PeriphInc = DMA_PINC_DISABLE;
  hdma_adc3.Init.MemInc = DMA_MINC_ENABLE;
  hdma_adc3.Init.PeriphDataAlignment = DMA_PDATAALIGN_HALFWORD;
  hdma_adc3.Init.MemDataAlignment = DMA_MDATAALIGN_HALFWORD;
  hdma_adc3.Init.Mode = DMA_CIRCULAR;
  hdma_adc3.Init.Priority = DMA_PRIORITY_MEDIUM;
  if (HAL_DMA_Init(&hdma_adc3) != HAL_OK)
   Error_Handler();
  }
  __HAL_LINKDMA(adcHandle,DMA_Handle,hdma_adc3);
/* USER CODE BEGIN ADC3_MspInit 1 */
```

```
/* USER CODE END ADC3_MspInit 1 */
 }
}
void HAL_ADC_MspDeInit(ADC_HandleTypeDef* adcHandle)
{
  if(adcHandle->Instance==ADC1)
  /* USER CODE BEGIN ADC1_MspDeInit 0 */
  /* USER CODE END ADC1_MspDeInit 0 */
   /* Peripheral clock disable */
   __HAL_RCC_ADC1_CLK_DISABLE();
    /**ADC1 GPIO Configuration
          ----> ADC1 IN4
    */
   HAL_GPIO_DeInit(GPIOA, GPIO_PIN_4);
   /* ADC1 DMA DeInit */
    HAL_DMA_DeInit(adcHandle->DMA_Handle);
   /* ADC1 interrupt Deinit */
  /* USER CODE BEGIN ADC1:ADC1_2_IRQn disable */
    * Uncomment the line below to disable the "ADC1_2_IRQn"
interrupt
    * Be aware, disabling shared interrupt may affect other IPs
    */
    /* HAL_NVIC_DisableIRQ(ADC1_2_IRQn); */
  /* USER CODE END ADC1:ADC1_2_IRQn disable */
  /* USER CODE BEGIN ADC1_MspDeInit 1 */
  /* USER CODE END ADC1_MspDeInit 1 */
  else if(adcHandle->Instance==ADC2)
  {
  /* USER CODE BEGIN ADC2_MspDeInit 0 */
  /* USER CODE END ADC2_MspDeInit 0 */
   /* Peripheral clock disable */
```

```
__HAL_RCC_ADC2_CLK_DISABLE();
   /**ADC2 GPIO Configuration
    PC2
          ----> ADC2_IN12
          ----> ADC2 IN2
    PA2
    */
   HAL_GPIO_DeInit(GPIOC, GPIO_PIN_2);
   HAL_GPIO_DeInit(GPIOA, GPIO_PIN_2);
   /* ADC2 interrupt Deinit */
 /* USER CODE BEGIN ADC2:ADC1_2_IRQn disable */
   /**
   * Uncomment the line below to disable the "ADC1_2_IRQn"
interrupt
   * Be aware, disabling shared interrupt may affect other IPs
   */
   /* HAL_NVIC_DisableIRQ(ADC1_2_IRQn); */
 /* USER CODE END ADC2:ADC1_2_IRQn disable */
 /* USER CODE BEGIN ADC2_MspDeInit 1 */
 /* USER CODE END ADC2_MspDeInit 1 */
 }
 else if(adcHandle->Instance==ADC3)
 /* USER CODE BEGIN ADC3_MspDeInit 0 */
 /* USER CODE END ADC3_MspDeInit 0 */
   /* Peripheral clock disable */
   __HAL_RCC_ADC3_CLK_DISABLE();
   /**ADC3 GPIO Configuration
          ----> ADC3_IN8
    PF10
    */
   HAL_GPIO_DeInit(GPIOF, GPIO_PIN_10);
   /* ADC3 DMA DeInit */
   HAL_DMA_DeInit(adcHandle->DMA_Handle);
 /* USER CODE BEGIN ADC3_MspDeInit 1 */
 /* USER CODE END ADC3_MspDeInit 1 */
 }
```

```
/* USER CODE BEGIN 1 */
void HAL_TIM_PeriodElapsedCallback(TIM_HandleTypeDef *htim) //定时器中断回调
{
    HAL_ADC_Start_IT(&hadc2);
}

void HAL_ADC_ConvCpltCallback(ADC_HandleTypeDef* AdcHandle){
    HAL_ADC_Stop_IT(&hadc2);
    HAL_TIM_Base_Stop_IT(&htim3);
    ADC_ConvertedValue2=HAL_ADC_GetValue(&hadc2);
    HAL_TIM_Base_Start_IT(&htim3);
}

/* USER CODE END 1 */
```

```
/* USER CODE BEGIN Header */
/**

***********

* @file adc.h

* @brief This file contains all the function prototypes for

* the adc.c file

**********

* @attention

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```

```
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IS.
******************
******
 */
/* USER CODE END Header */
/* Define to prevent recursive inclusion ------
----*/
#ifndef __ADC_H__
#define ___ADC_H__
#ifdef ___cplusplus
extern "C" {
#endif
/* Includes -----
----*/
#include "main.h"
/* USER CODE BEGIN Includes */
/* USER CODE END Includes */
extern ADC_HandleTypeDef hadc1;
extern ADC_HandleTypeDef hadc2;
extern ADC_HandleTypeDef hadc3;
/* USER CODE BEGIN Private defines */
// ADC1转换的电压值通过DMA方式传到SRAM
extern __IO uint16_t ADC_ConvertedValue1;
extern __IO uint16_t ADC_ConvertedValue2;
extern __IO uint16_t ADC_ConvertedValue3;
/* USER CODE END Private defines */
void MX_ADC1_Init(void);
void MX_ADC2_Init(void);
void MX_ADC3_Init(void);
/* USER CODE BEGIN Prototypes */
/* USER CODE END Prototypes */
```

```
#ifdef __cplusplus
}
#endif
#endif /* __ADC_H__ */
```

ADC3中断函数的说明

这里注意,一定要在中断里面关闭时钟,然后处理完再打开,这是一个好习惯,因为谁都不知道会在里面处理多久,如果不关闭,下一次中断来临,可能会造成程序异常。血的教训

```
void HAL_TIM_PeriodElapsedCallback(TIM_HandleTypeDef *htim) //定时器中断回调
{
        HAL_ADC_Start_IT(&hadc2); //定时器中断里面开启ADC中断转换,1ms开启一次采集
}

void HAL_ADC_ConvCpltCallback(ADC_HandleTypeDef* AdcHandle) {
        HAL_ADC_Stop_IT(&hadc2); //关闭adc2
        HAL_TIM_Base_Stop_IT(&htim3); //关闭时钟Timer2
        ADC_ConvertedValue2=HAL_ADC_GetValue(&hadc2);//传递值
        HAL_TIM_Base_Start_IT(&htim3); //打开时钟Timer2
}
```

ADC1,2初始化时的说明

为了使用DMA传输,我们需要在第一句使能DMA时钟,但是注意我们不用HAL库生成的DMA_init,其存在一定的时间逻辑混乱。

```
void MX_ADC1_Init(void)
{
   /* USER CODE BEGIN ADC1_Init 0 */
```

```
__HAL_RCC_DMA1_CLK_ENABLE();
/* USER CODE END ADC1_Init 0 */

ADC_ChannelConfTypeDef sConfig = {0};
...
}

void MX_ADC3_Init(void)
{

/* USER CODE BEGIN ADC3_Init 0 */
__HAL_RCC_DMA2_CLK_ENABLE();
/* USER CODE END ADC3_Init 0 */

ADC_ChannelConfTypeDef sConfig = {0};

/* USER CODE BEGIN ADC3_Init 1 */
...}
```

MAIN.C (ADC代码使用部分)

```
//main函数变量
// ADC1转换的电压值通过DMA方式传到SRAM
//这部分代码,后面将移动到ADC.H
extern __IO uint16_t ADC_ConvertedValue1;
extern __IO uint16_t ADC_ConvertedValue2;
extern __IO uint16_t ADC_ConvertedValue3;

// 局部变量,用于保存转换计算后的电压值
float ADC_Vol;
float ADC_Vol2;
float ADC_Vol3;

//时钟出花
HAL_ADC_Start_IT(&hadc2); //使能hadc2的中断
HAL_TIM_Base_Start(&htim3); //使能TIM3的时钟
HAL_TIM_Base_Start(&htim8); //使能TIM8的时钟
```

```
HAL_TIM_Base_Stop_IT(&htim3);
                               //关闭ADC2采样
                               //关闭ADC3采样
HAL_TIM_Base_Stop_IT(&htim8);
HAL_ADC_Start_DMA(&hadc1, (uint32_t*)&ADC_ConvertedValue1, 1);
HAL_ADC_Start_DMA(&hadc3, (uint32_t*)&ADC_ConvertedValue3, 1);
while(1){
    // 读取转换的AD值
    HAL_TIM_Base_Start_IT(&htim8); //打开ADC2采样
    HAL_TIM_Base_Start_IT(&htim3); //打开ADC1,ADC3采样
    ADC_Vol =(float) ADC_ConvertedValue1/4096*(float)3.3;// 读取转换
的AD1值
    ADC_Vol2 =(float) ADC_ConvertedValue2/4096*(float)3.3;// 读取转换
的AD2值
    ADC_Vol3 =(float) ADC_ConvertedValue3/4096*(float)3.3;// 读取转换
的AD3值
    printf("\r\n The current AD value = 0x\%04x \r\n",
ADC_ConvertedValue2);
    printf("\r\n The current AD value = %f V \r\n", ADC_Vol2);
}
```

测试结果

ADC1

```
[21:24:07.750]\b ←◆
The current AD value = 0x0FC9
The current AD value = 3.251660 V
[21:24:07.857]收←◆
The current AD value = 0x0FC3
The current AD value = 3.254883 V
[21:24:07.966]收←◆
The current AD value = 0x0FC8
The current AD value = 3.252466 V
[21:24:08.074]收←◆
The current AD value = 0x0FC7
The current AD value = 3.256494 V
[21:24:08.181]收←◆
The current AD value = 0x0FC8
The current AD value = 3.254883 V
[21:24:08.290]|☆←◆
The current AD value = 0x0FC7
The current AD value = 3.258106 V
```

ADC2

ADC3

```
[21:29:27.857]||\( \)\( \lambda \)
The current AD2 value = 0x0FC8
The current AD2 value = 3.254883 V

[21:29:27.965]||\( \lambda \)
The current AD2 value = 0x0FC8
The current AD2 value = 3.254883 V

[21:29:28.073]||\( \lambda \)
The current AD2 value = 0x0FC8
The current AD2 value = 3.254883 V

[21:29:28.179]||\( \lambda \)
The current AD2 value = 0x0FC9
The current AD2 value = 3.252466 V

[21:29:28.288]||\( \lambda \)
The current AD2 value = 3.254883 V

[21:29:28.288]||\( \lambda \)
The current AD2 value = 0x0FC8
The current AD2 value = 3.254883 V
```

测试结论

精度12位,均为有效数字,ADC1,2,3均工作正常,精度符合项目要求,但是还需要极限测试。

硬件说明 (ADC1,2,3通用)

ADC对应端口

- ADC1 ->PA4
- ADC2->PA2
- ADC3->PF10

ADC硬件连接

由于ADC采样只能采集0-3.3v之间的电压,所以需要硬件设计中考虑对传感器的分压,建议采用2个贴片电阻将5V分压至3.3v,请务必考虑ADC的输入电阻 R_{AIN}

公式1:最大RAIN公式

$$R_{AIN} < \frac{T_S}{f_{ADC} \times C_{ADC} \times \ln(2^{N+2})} - R_{ADC}$$

上述公式(<u>公式1</u>)用于决定最大的外部阻抗,使得误差可以小于1/4 LSB。其中N=12(表示12位分辨率)。

表59 f_{ADC}=14MHz⁽¹⁾时的最大R_{AIN}

T _S (周期)	t _S (μ s)	最大R _{AIN} (kΩ)
1.5	0.11	1.2
7.5	0.54	10
13.5	0.96	19
28.5	2.04	41
41.5	2.96	60
55.5	3.96	80
71.5	5.11	104
239.5	17.1	350

^{1.} 由设计保证,不在生产中测试。

本嵌入式,均采用 T_s =55.5