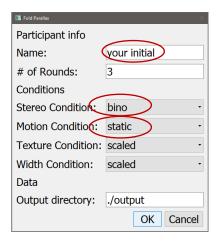
- 1 Open Oculus App, make sure the device is connected and set up properly. Enable "Oculus link" if you are using a Quest/Quest2;
- 2 Open "Anaconda Prompt", type:
 - conda activate psychxr
 - spyder
- 3 Run "fold_parallax_v23.py" script, a dialogue will show up on the task bar (flashing orange, click on it):



- 4 Put 2 letters in "Name" field.
- 5 Vary "Stereo Condition" and "Static Condition" (4 conditions in total).
- 6 For motion conditions you are required to <u>start/pause motion according to the audio. Only</u> do self-parallax motion when there's metronome beat.
- 7 For each trial, there are 2 tasks:
 - Firstly, you are required to tune the angle till it reaches 90°, push button A to enter your input;
 - The second task is to match the position of the pole to the **peak** of the angle in the previous task, then push button A to enter;
 - **Next trials are automated** based on the current motion condition.
- 8 If there's a mis-input, proceed to a scene that all stimuli are visible, then button B to terminate. But you are required to perform this same experiment all over again.
- 9 Zip the output folder and send me the file. Thank you very much!!