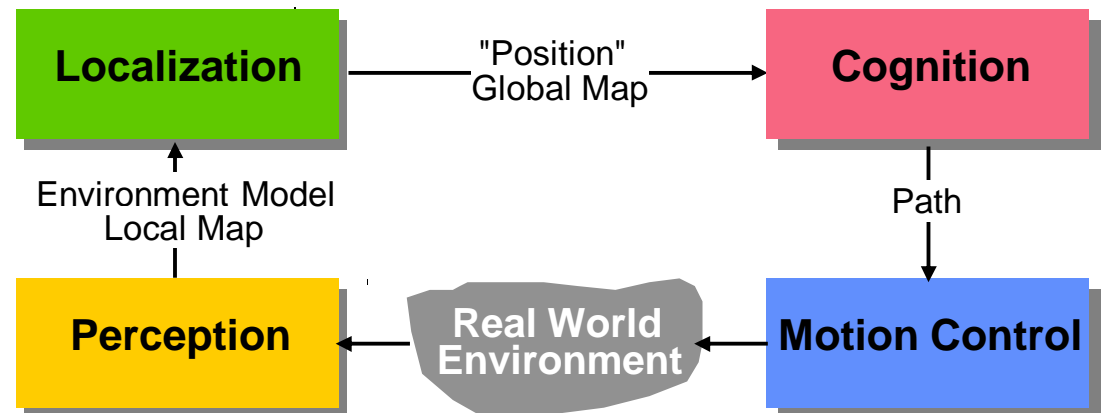
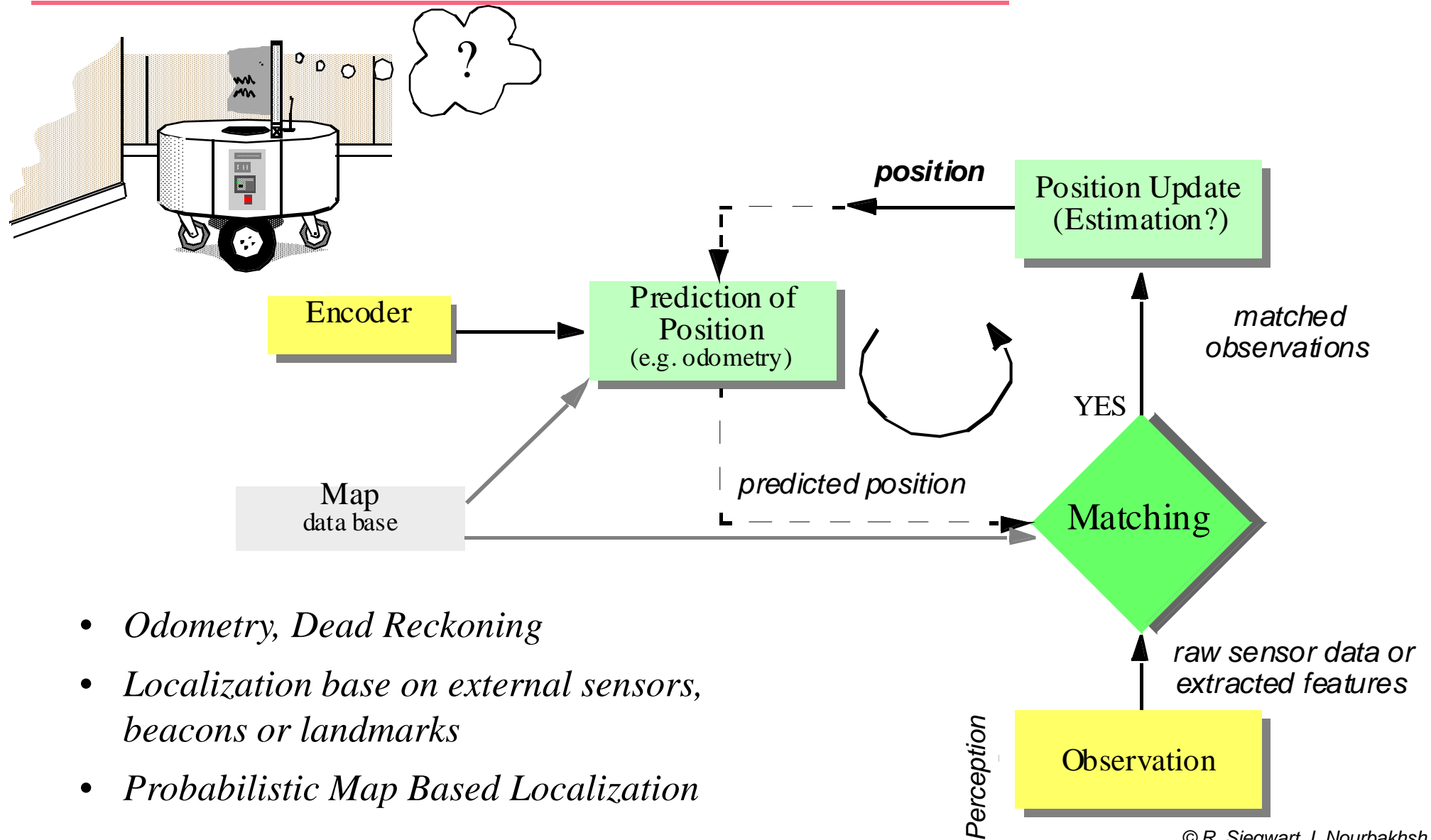


Localization and Map Building

- Noise and aliasing; odometric position estimation
- To localize or **not** to localize
- Belief representation
- Map representation
- Probabilistic map-based localization
- Other examples of localization system
- Autonomous map building



Localization, Where am I?



- *Odometry, Dead Reckoning*
- *Localization base on external sensors, beacons or landmarks*
- *Probabilistic Map Based Localization*

Challenges of Localization

- Knowing the absolute position (e.g. GPS) is not sufficient
- Localization in human-scale in relation with environment
- Planing in the *Cognition* step requires more than only position as input
- Perception and motion plays an important role
 - *Sensor noise*
 - *Sensor aliasing*
 - *Effector noise*
 - *Odometric position estimation*

Sensor Noise

- Sensor noise is mainly influenced by environment
e.g. surface, illumination ...
- or by the measurement principle itself
e.g. interference between ultrasonic sensors
- Sensor noise drastically reduces the useful information of sensor readings. The solution is:
 - *to take multiple readings into account*
 - *employ temporal and/or multi-sensor fusion*

Sensor Aliasing

- In robots, non-uniqueness of sensors readings is the norm
- Even with multiple sensors, there is a many-to-one mapping from environmental states to robot's perceptual inputs
- Therefore the amount of information perceived by the sensors is generally insufficient to identify the robot's position from a single reading
 - *Robot's localization is usually based on a series of readings*
 - *Sufficient information is recovered by the robot over time*

Effector Noise: Odometry, Dead Reckoning

- Odometry and dead reckoning:
Position update is based on proprioceptive sensors
 - *Odometry: wheel sensors only*
 - *Dead reckoning: also heading sensors*
- The movement of the robot, sensed with wheel encoders and/or heading sensors is integrated to the position.
 - *Pros: Straight forward, easy*
 - *Cons: Errors are integrated -> unbound*
- Using additional heading sensors (e.g. gyroscope) might help to reduce the cumulated errors, but the main problems remain the same.

Odometry: Error sources

deterministic
(systematic)



non-deterministic
(non-systematic)

- *deterministic errors can be eliminated by proper calibration of the system.*
- *non-deterministic errors have to be described by error models and will always lead to uncertain position estimate.*
- Major Error Sources:
 - *Limited resolution during integration (time increments, measurement resolution ...)*
 - *Misalignment of the wheels (deterministic)*
 - *Unequal wheel diameter (deterministic)*
 - *Variation in the contact point of the wheel*
 - *Unequal floor contact (slipping, not planar ...)*
 - ...

Odometry: Classification of Integration Errors

- Range error: integrated path length (distance) of the robots movement
 - *sum of the wheel movements*
- Turn error: similar to range error, but for turns
 - *difference of the wheel motions*
- Drift error: difference in the error of the wheels leads to an error in the robots angular orientation

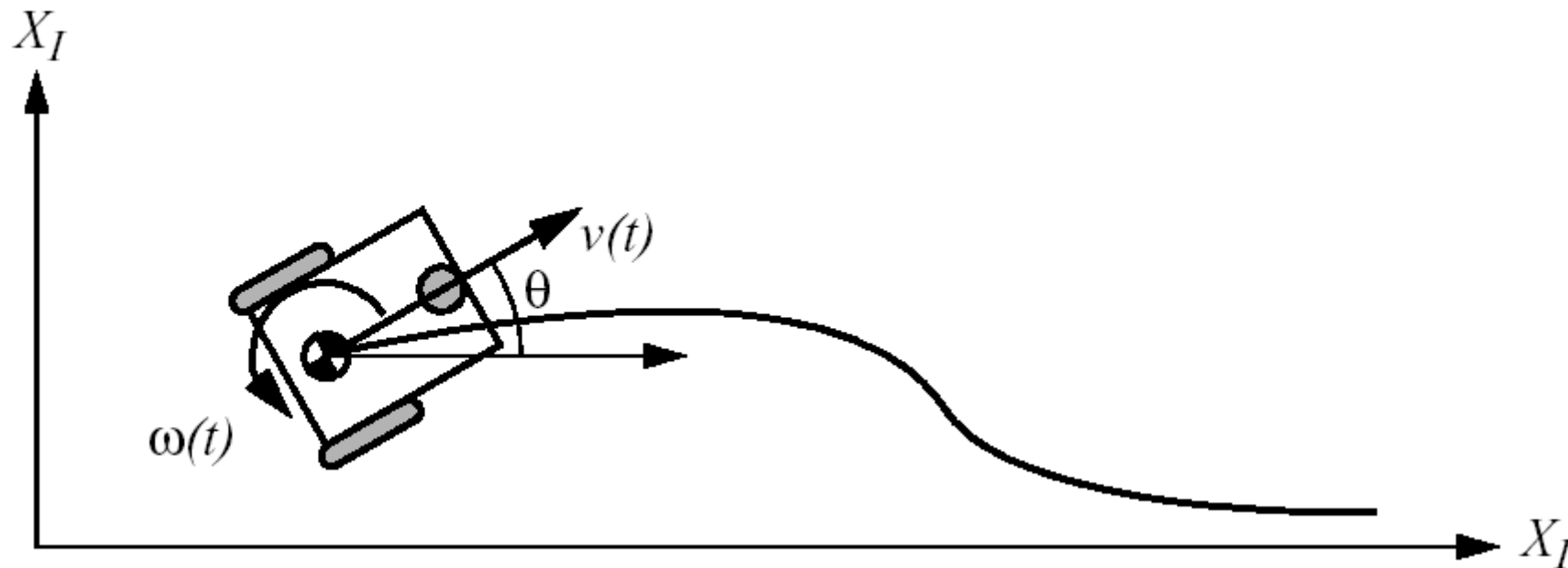
Over long periods of time, turn and drift errors
far outweigh range errors!

- *Consider moving forward on a straight line along the x axis. The error in the y -position introduced by a move of d meters will have a component of $d \sin \Delta\theta$, which can be quite large as the angular error $\Delta\theta$ grows.*

Odometry: The Differential Drive Robot (1)

$$p = \begin{bmatrix} x \\ y \\ \theta \end{bmatrix}$$

$$p' = p + \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta \theta \end{bmatrix}$$



Odometry: The Differential Drive Robot (2)

- Kinematics

$$\Delta x = \Delta s \cos(\theta + \Delta\theta/2)$$

$$\Delta y = \Delta s \sin(\theta + \Delta\theta/2)$$

$$\Delta\theta = \frac{\Delta s_r - \Delta s_l}{b}$$

$$\Delta s = \frac{\Delta s_r + \Delta s_l}{2}$$

$$p' = f(x, y, \theta, \Delta s_r, \Delta s_l) = \begin{bmatrix} x \\ y \\ \theta \end{bmatrix} + \begin{bmatrix} \frac{\Delta s_r + \Delta s_l}{2} \cos\left(\theta + \frac{\Delta s_r - \Delta s_l}{2b}\right) \\ \frac{\Delta s_r + \Delta s_l}{2} \sin\left(\theta + \frac{\Delta s_r - \Delta s_l}{2b}\right) \\ \frac{\Delta s_r - \Delta s_l}{b} \end{bmatrix}$$

Odometry: The Differential Drive Robot (3)

- Error model

$$\Sigma_{\Delta} = \text{covar}(\Delta s_r, \Delta s_l) = \begin{bmatrix} k_r |\Delta s_r| & 0 \\ 0 & k_l |\Delta s_l| \end{bmatrix}$$

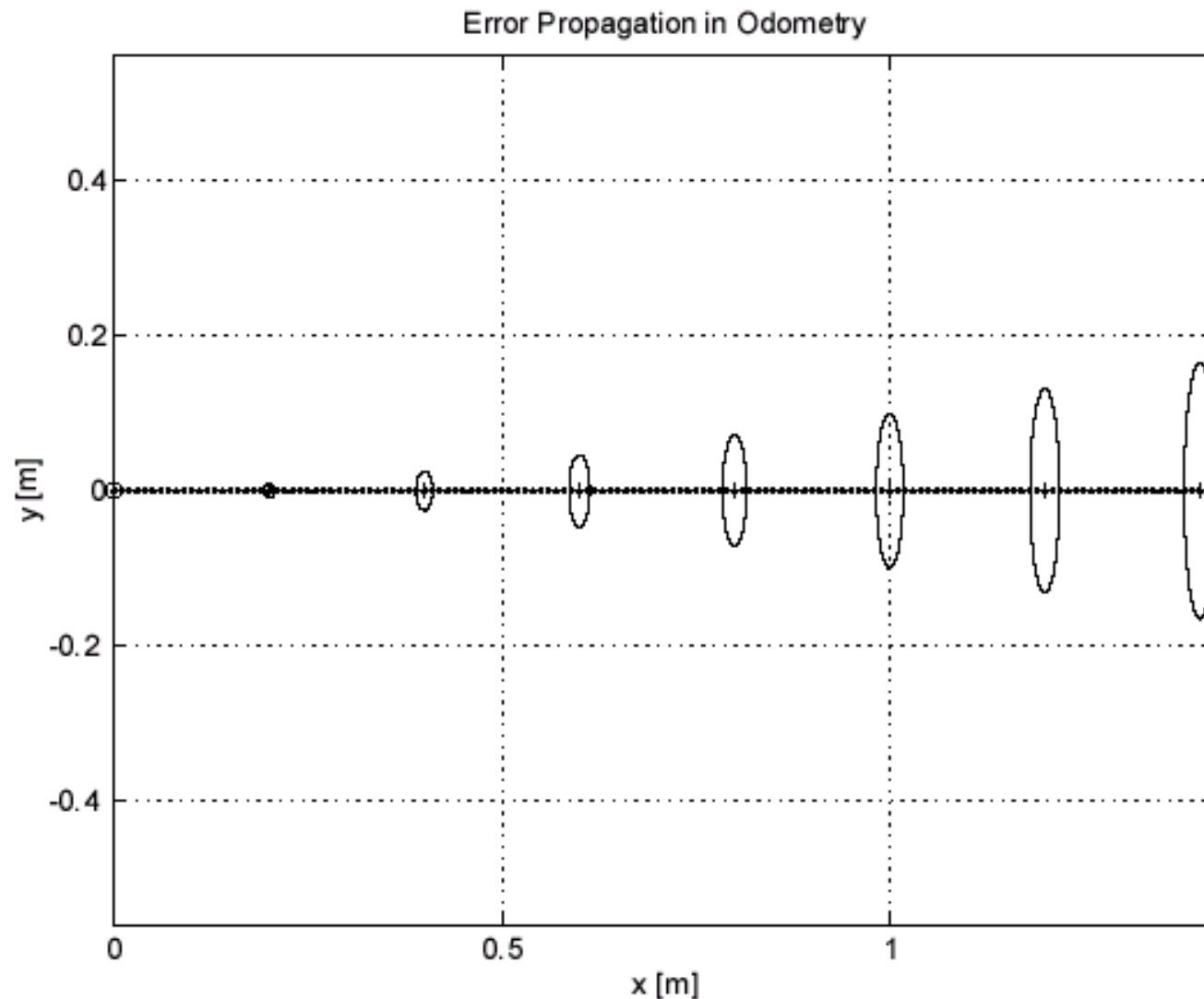
$$\Sigma_{p'} = \nabla_p f \cdot \Sigma_p \cdot \nabla_p f^T + \nabla_{\Delta_{rl}} f \cdot \Sigma_{\Delta} \cdot \nabla_{\Delta_{rl}} f^T$$

$$F_p = \nabla_p f = \nabla_p (f^T) = \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} & \frac{\partial f}{\partial \theta} \end{bmatrix} = \begin{bmatrix} 1 & 0 & -\Delta s \sin(\theta + \Delta \theta / 2) \\ 0 & 1 & \Delta s \cos(\theta + \Delta \theta / 2) \\ 0 & 0 & 1 \end{bmatrix}$$

$$F_{\Delta_{rl}} = \begin{bmatrix} \frac{1}{2} \cos\left(\theta + \frac{\Delta \theta}{2}\right) - \frac{\Delta s}{2b} \sin\left(\theta + \frac{\Delta \theta}{2}\right) & \frac{1}{2} \cos\left(\theta + \frac{\Delta \theta}{2}\right) + \frac{\Delta s}{2b} \sin\left(\theta + \frac{\Delta \theta}{2}\right) \\ \frac{1}{2} \sin\left(\theta + \frac{\Delta \theta}{2}\right) + \frac{\Delta s}{2b} \cos\left(\theta + \frac{\Delta \theta}{2}\right) & \frac{1}{2} \sin\left(\theta + \frac{\Delta \theta}{2}\right) - \frac{\Delta s}{2b} \cos\left(\theta + \frac{\Delta \theta}{2}\right) \\ \frac{1}{b} & -\frac{1}{b} \end{bmatrix}$$

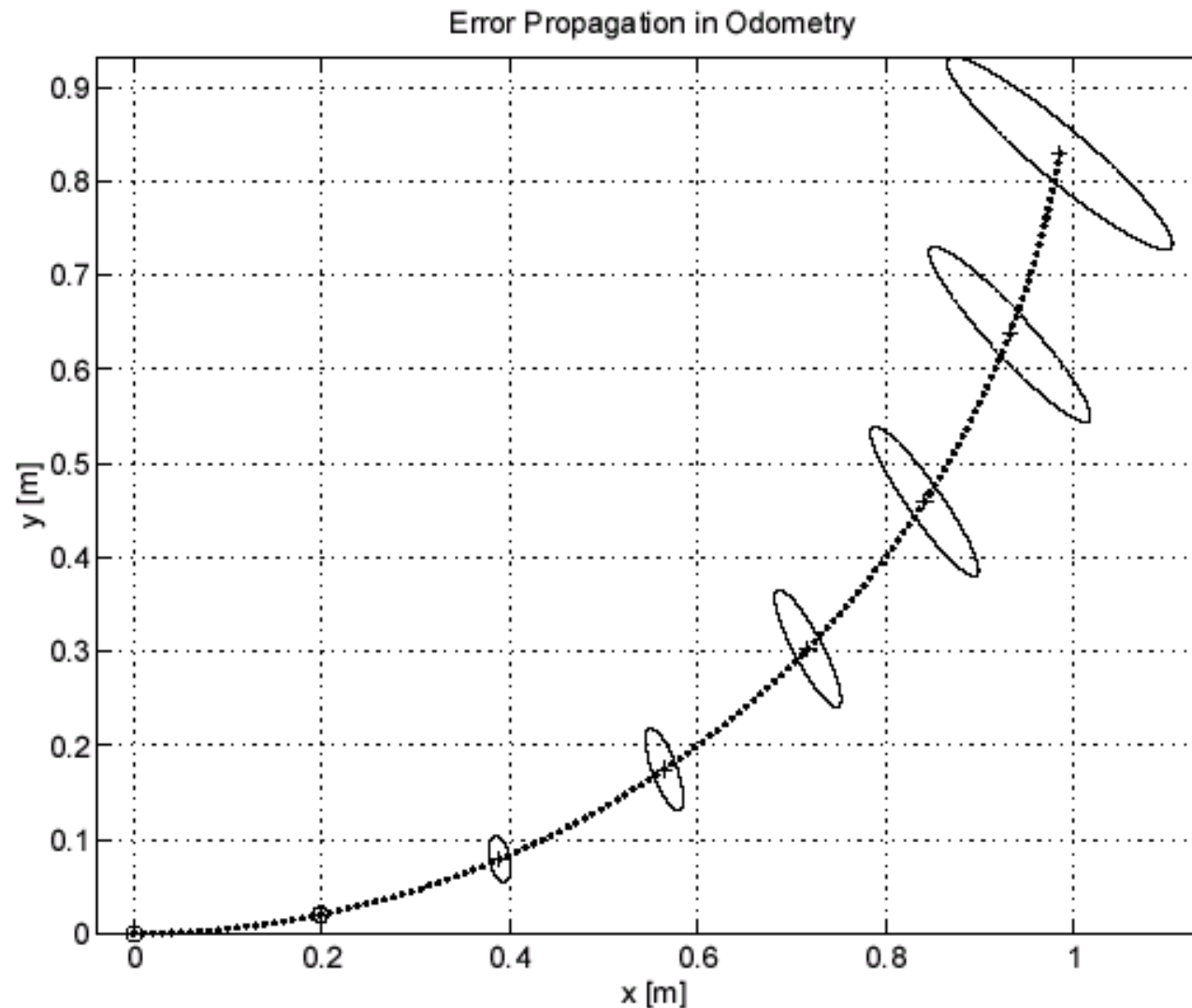
Odometry: Growth of Pose uncertainty for Straight Line Movement

- Note: Errors perpendicular to the direction of movement are growing much faster!



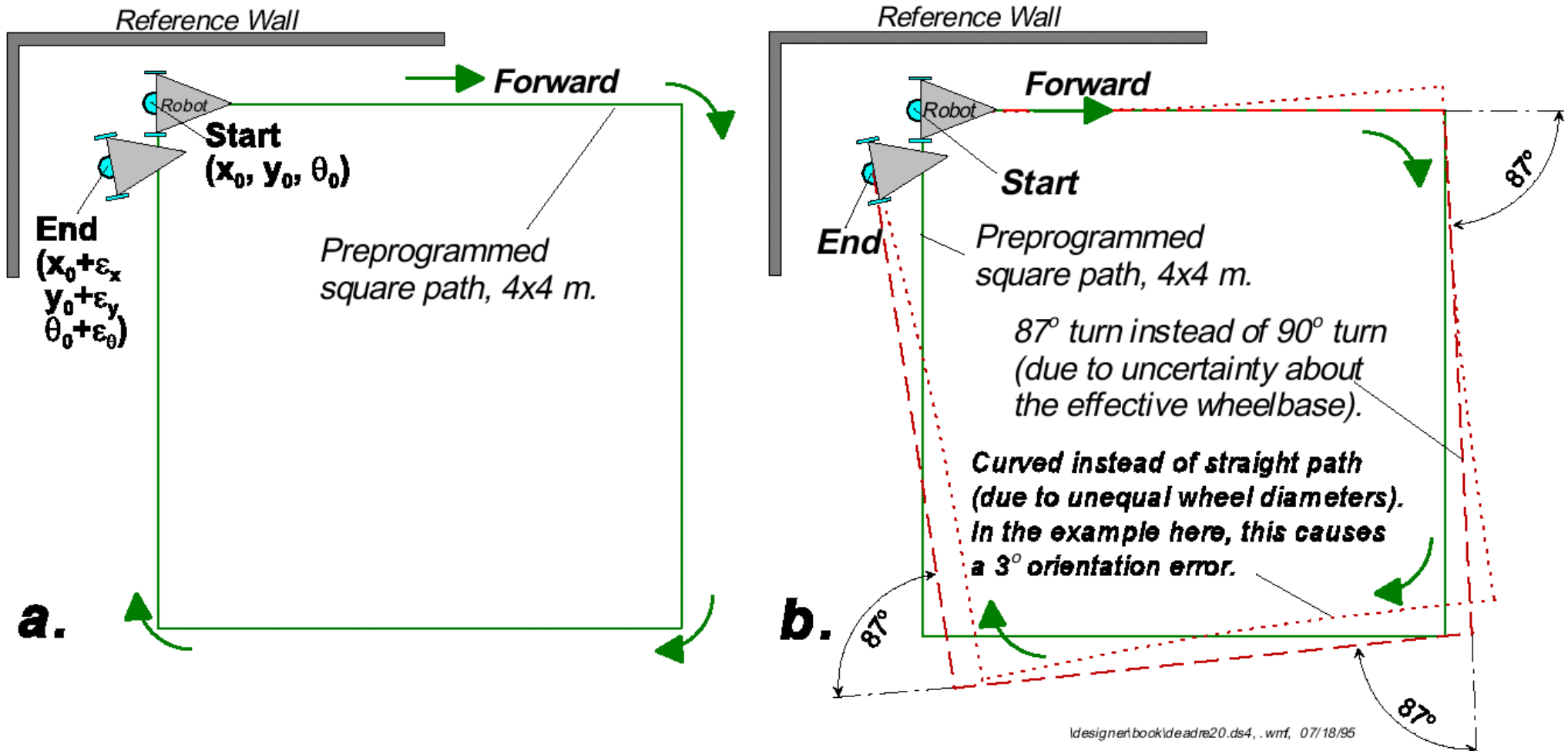
Odometry: Growth of Pose uncertainty for Movement on a Circle

- Note: Errors ellipse in does not remain perpendicular to the direction of movement!



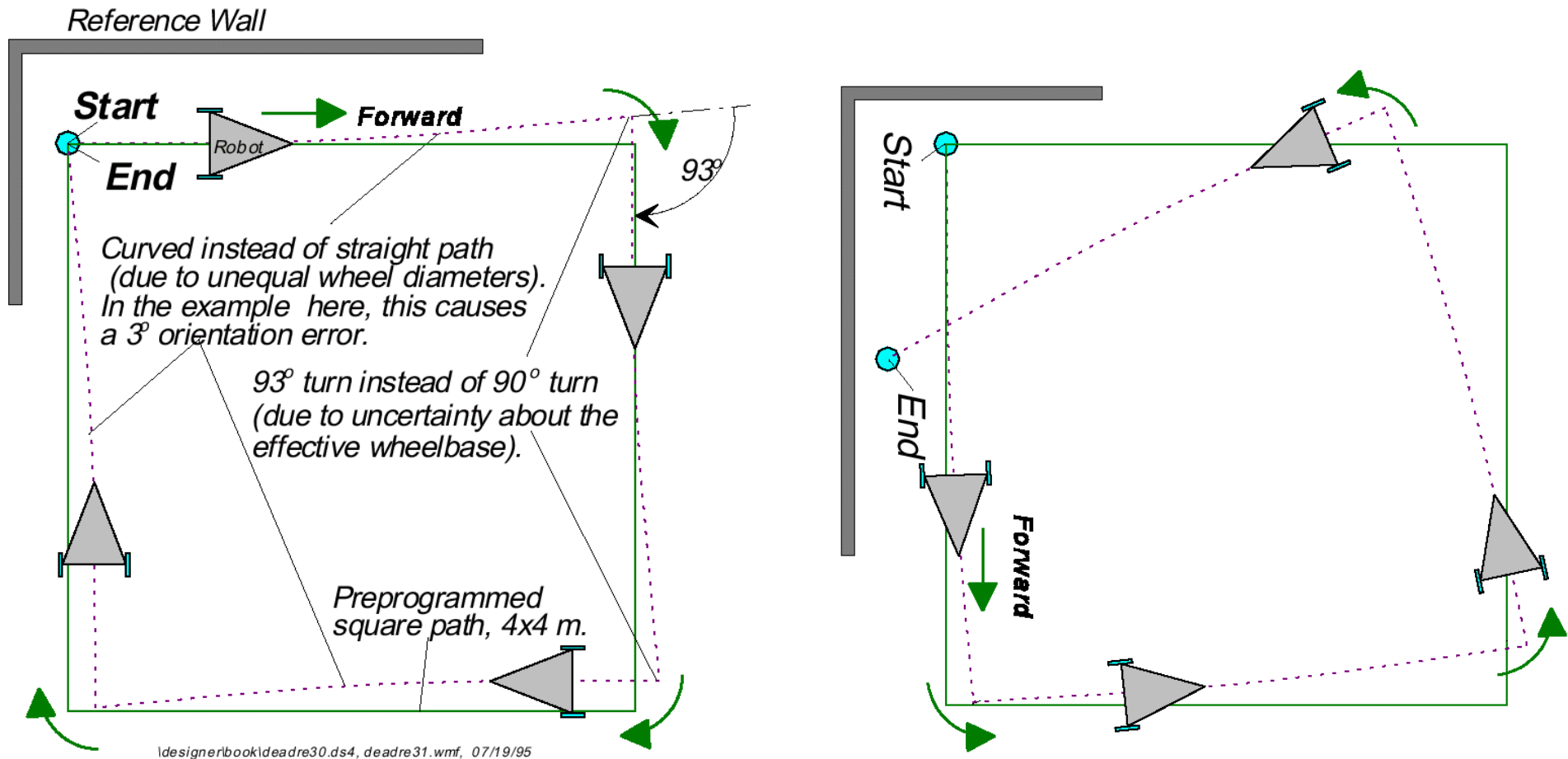
Odometry: Calibration of Errors I (Borenstein [5])

- The unidirectional square path experiment



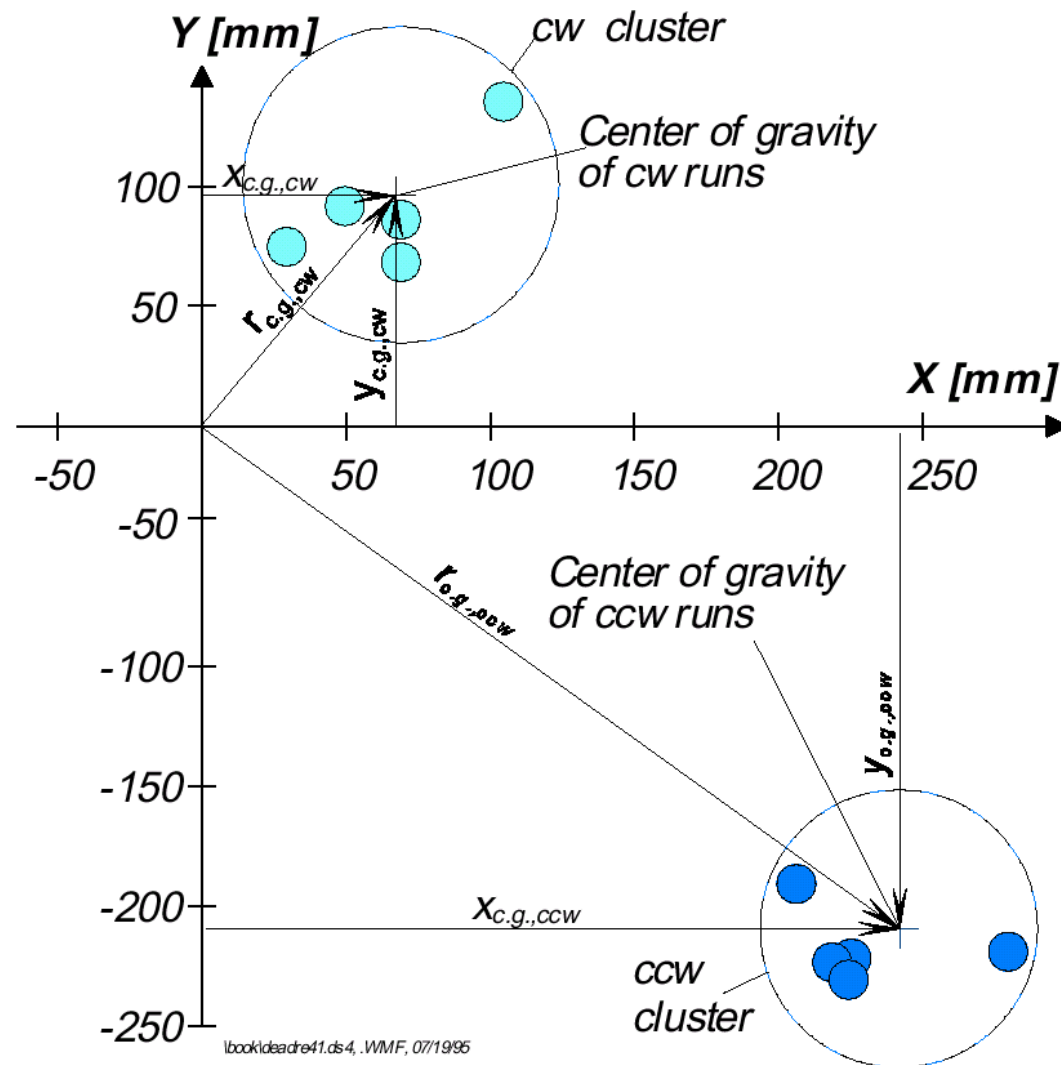
Odometry: Calibration of Errors II (Borenstein [5])

- The bi-directional square path experiment



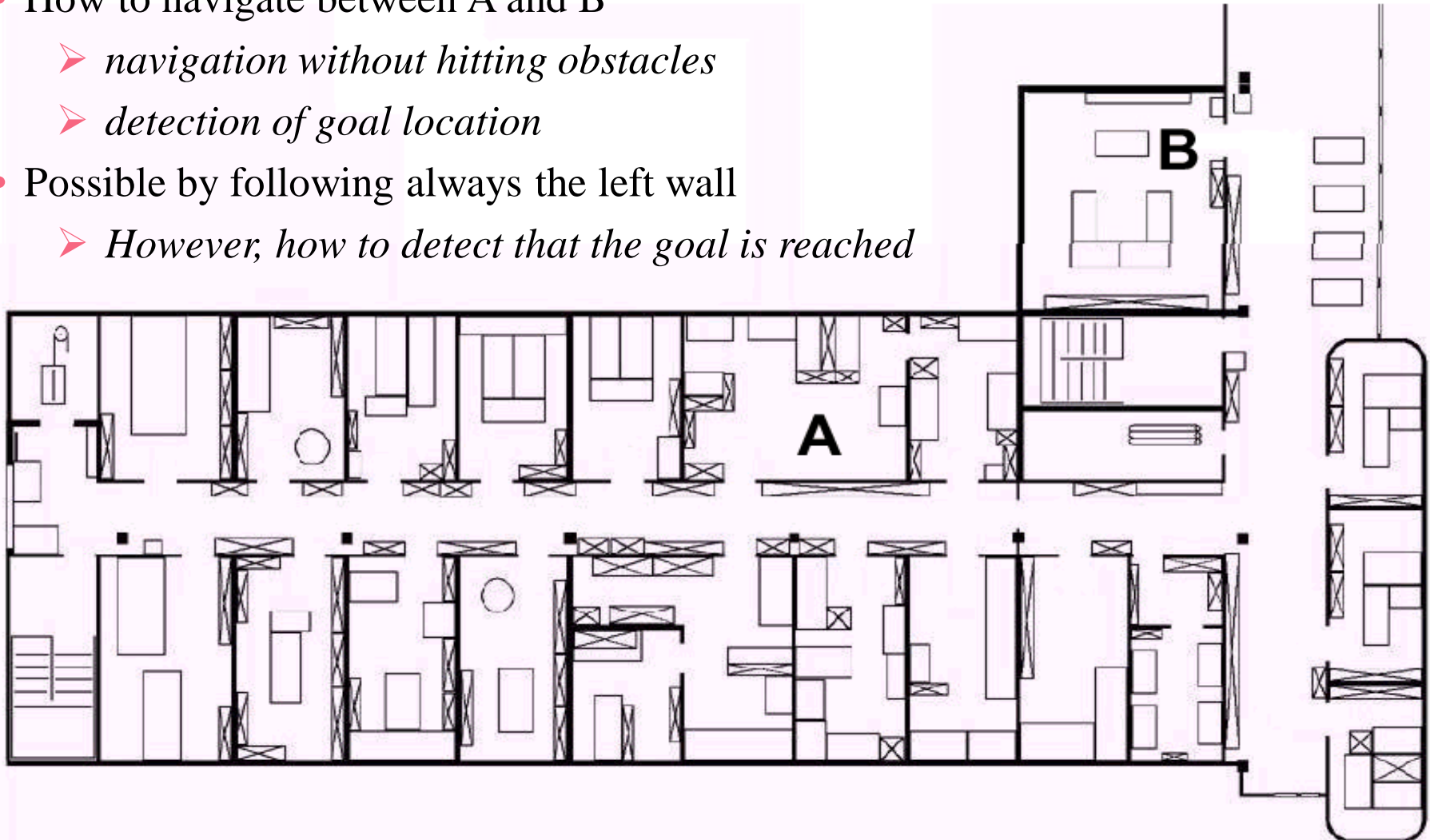
Odometry: Calibration of Errors III (Borenstein [5])

- The deterministic and non-deterministic errors

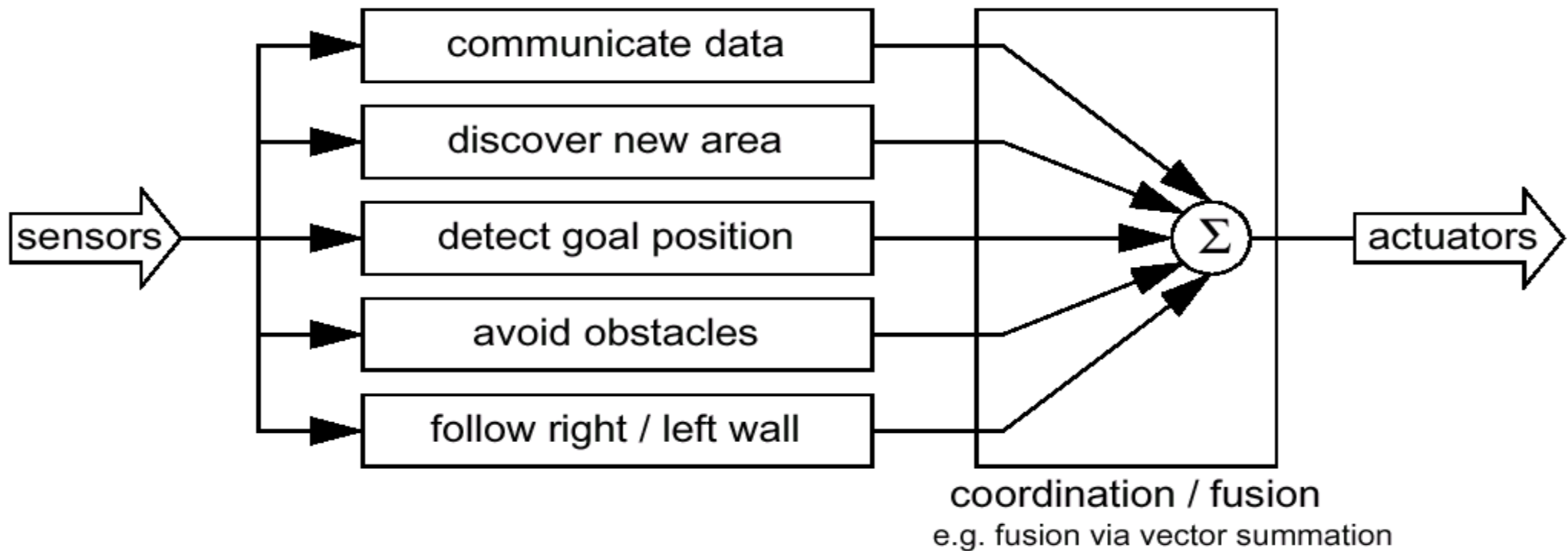


To localize or not?

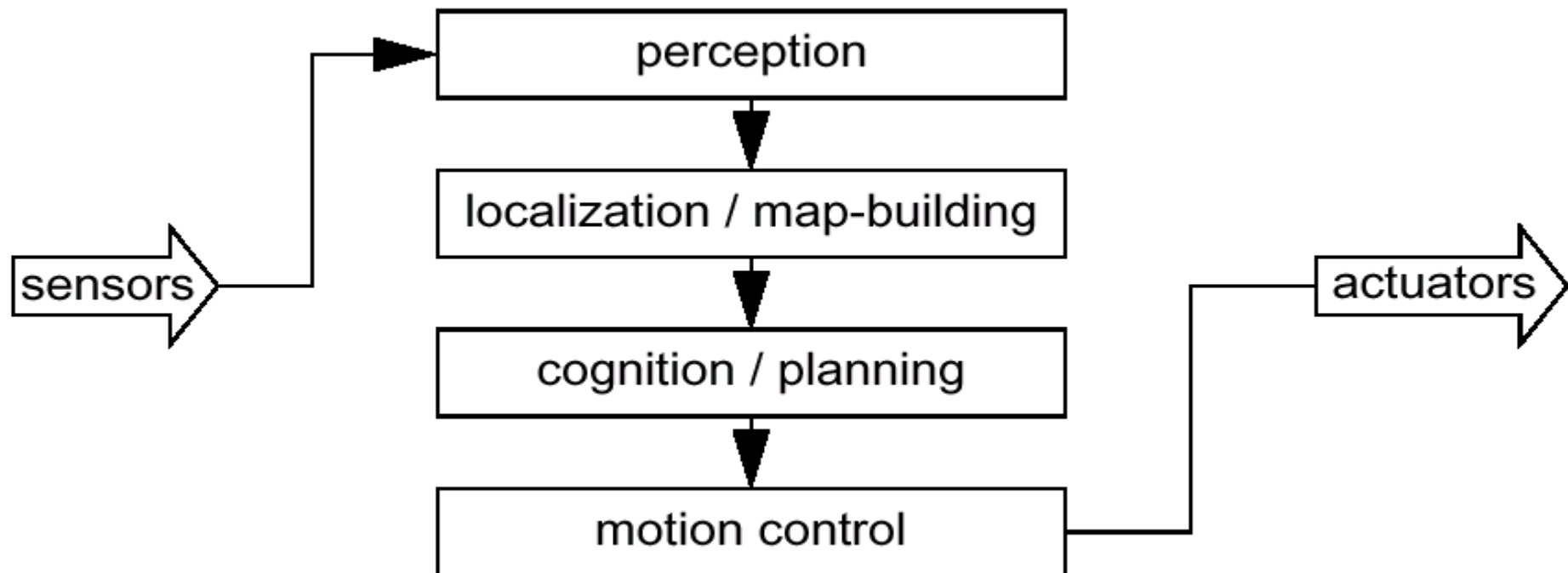
- How to navigate between A and B
 - *navigation without hitting obstacles*
 - *detection of goal location*
- Possible by following always the left wall
 - *However, how to detect that the goal is reached*



Behavior Based Navigation

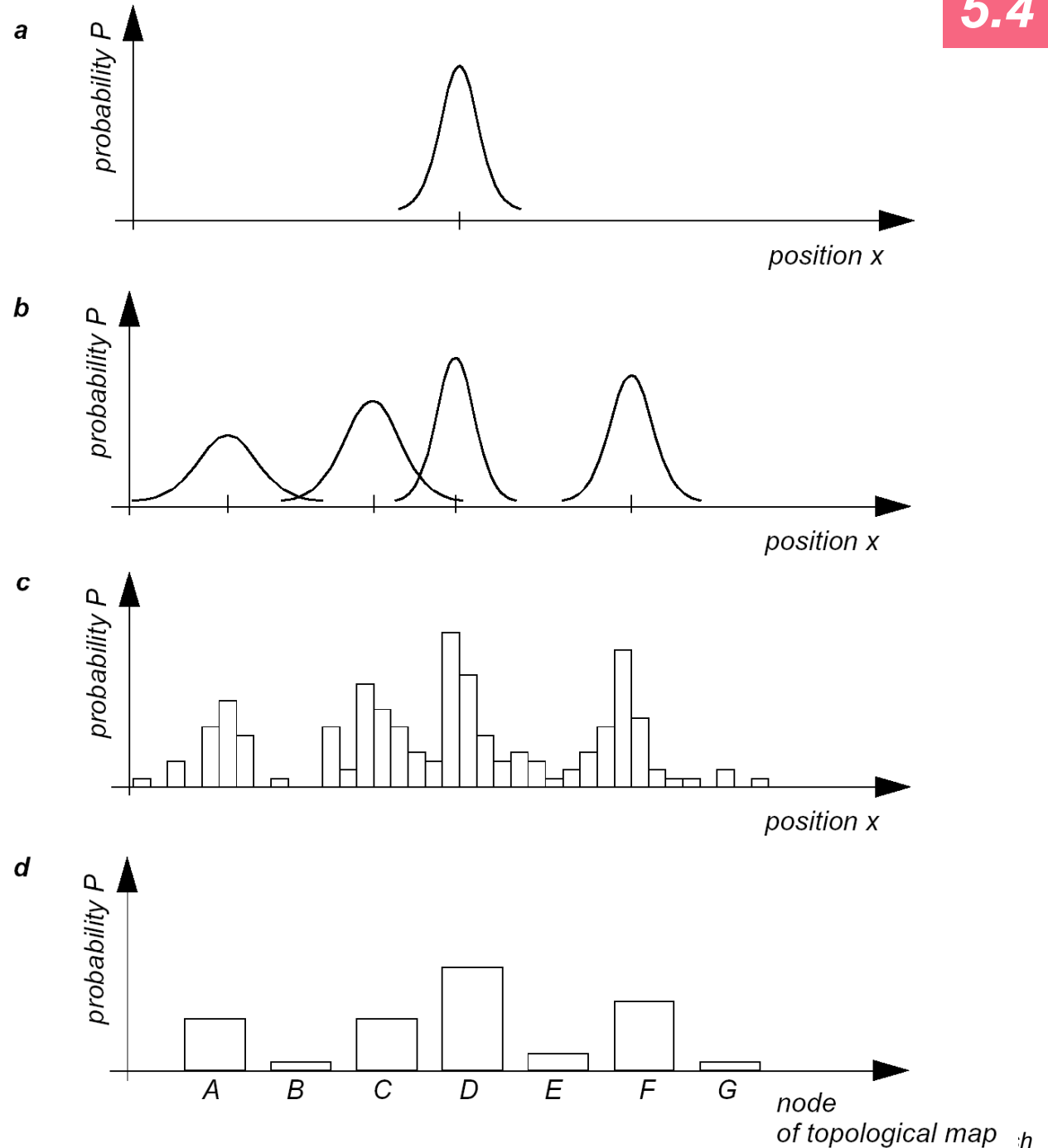


Model Based Navigation



Belief Representation

- a) Continuous map with *single hypothesis*
- b) Continuous map with *multiple hypothesis*
- c) Discretized map with probability distribution
- d) Discretized topological map with probability distribution



Belief Representation: Characteristics

- Continuous

- *Precision bound by sensor data*
- *Typically single hypothesis pose estimate*
- *Lost when diverging (for single hypothesis)*
- *Compact representation and typically reasonable in processing power.*

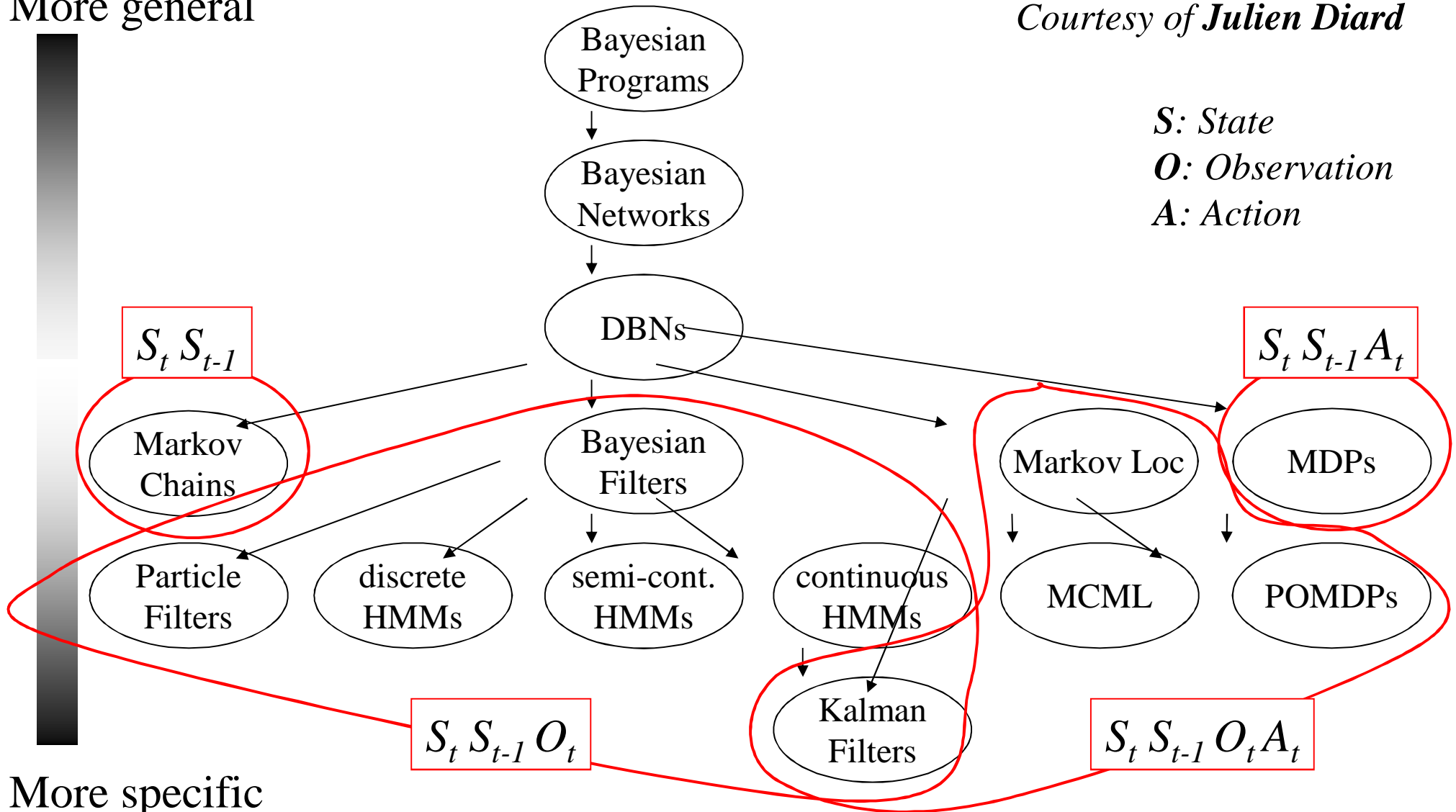
- Discrete

- *Precision bound by resolution of discretisation*
- *Typically multiple hypothesis pose estimate*
- *Never lost (when diverges converges to another cell)*
- *Important memory and processing power needed. (not the case for topological maps)*

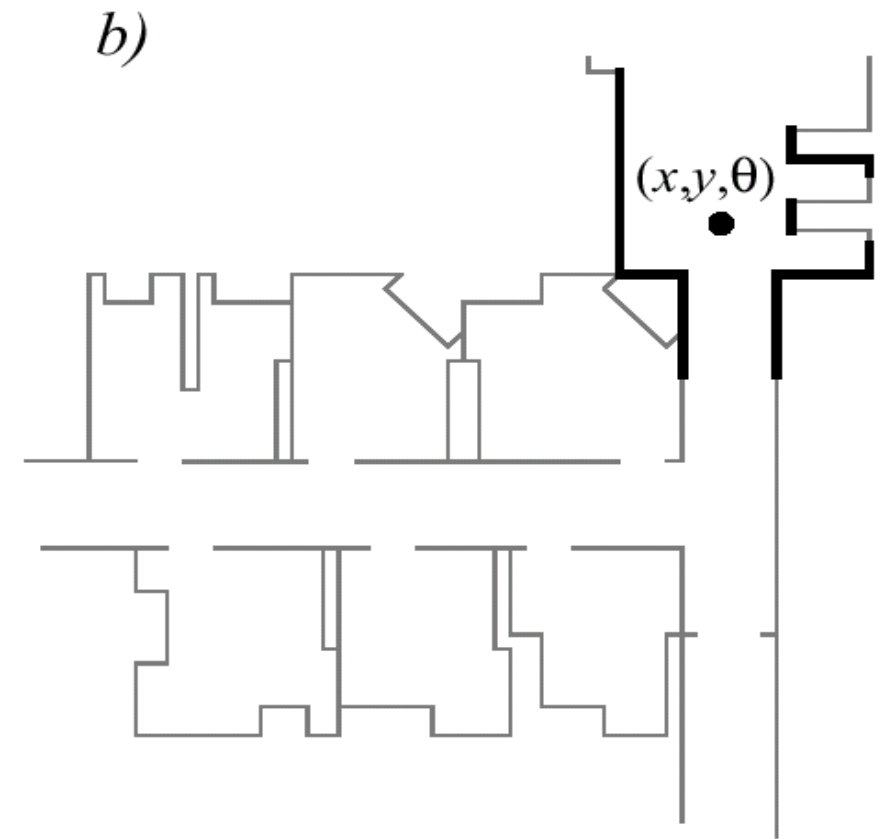
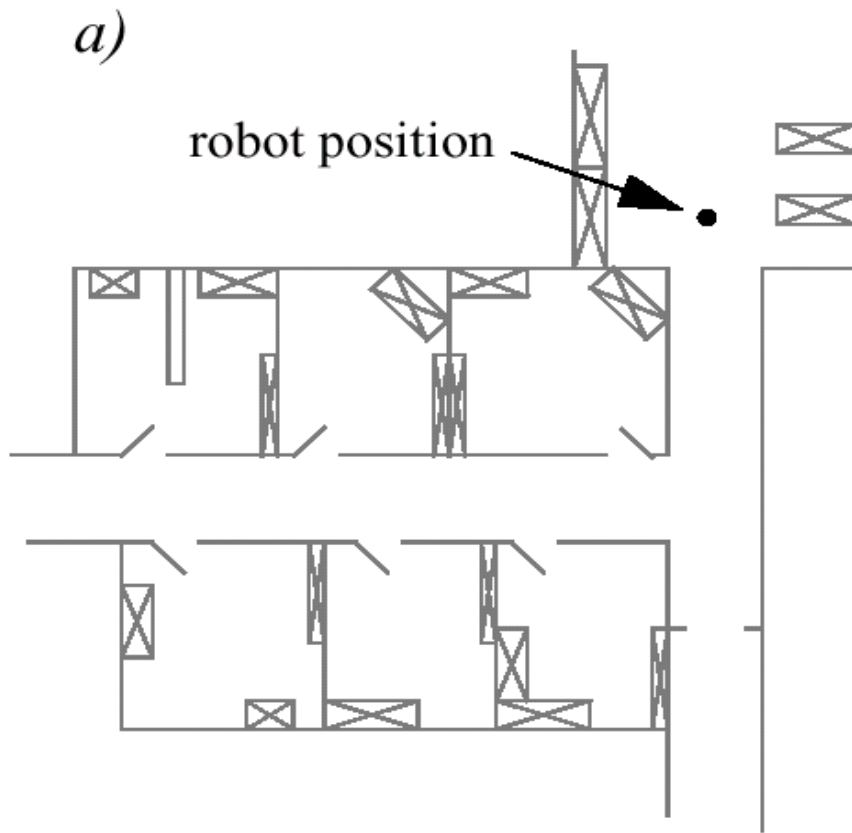
Bayesian Approach: A taxonomy of probabilistic models

More general

Courtesy of Julien Diard

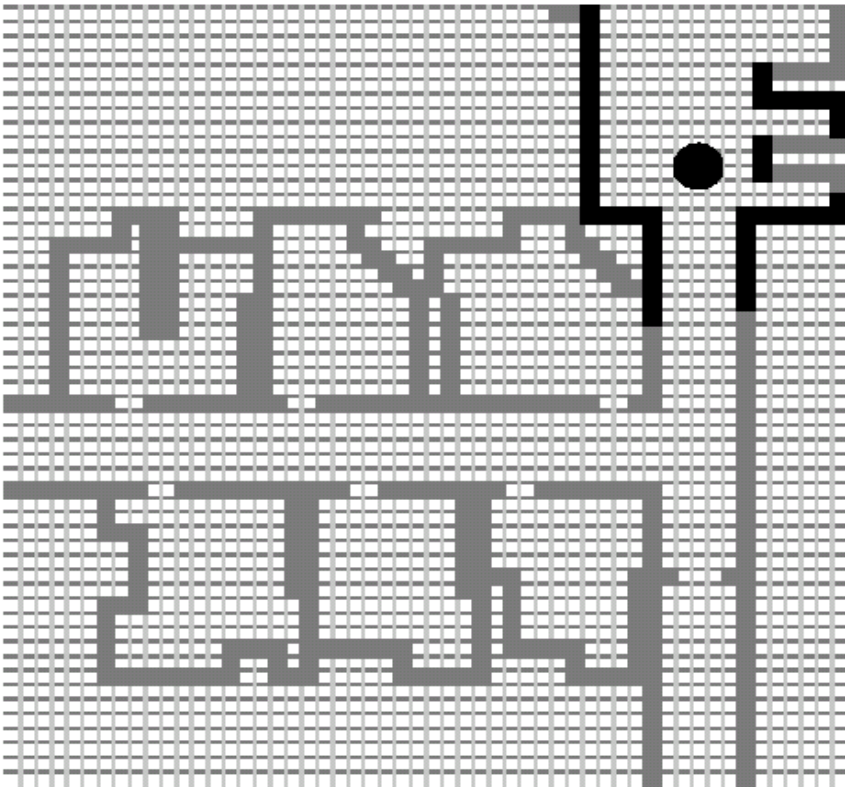


Single-hypothesis Belief – Continuous Line-Map

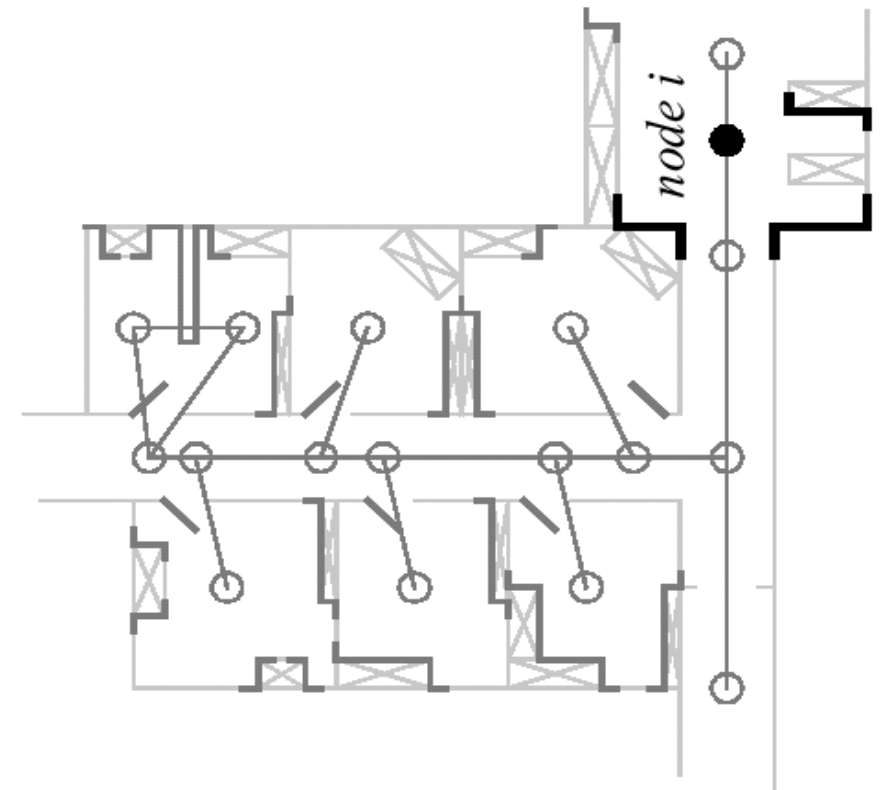


Single-hypothesis Belief – Grid and Topological Map

c)



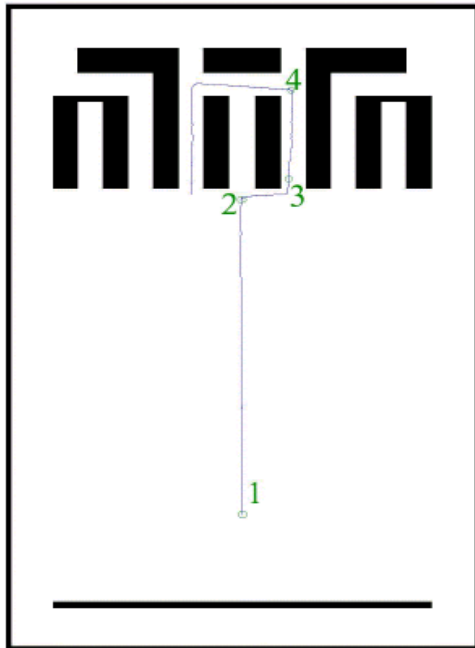
d)



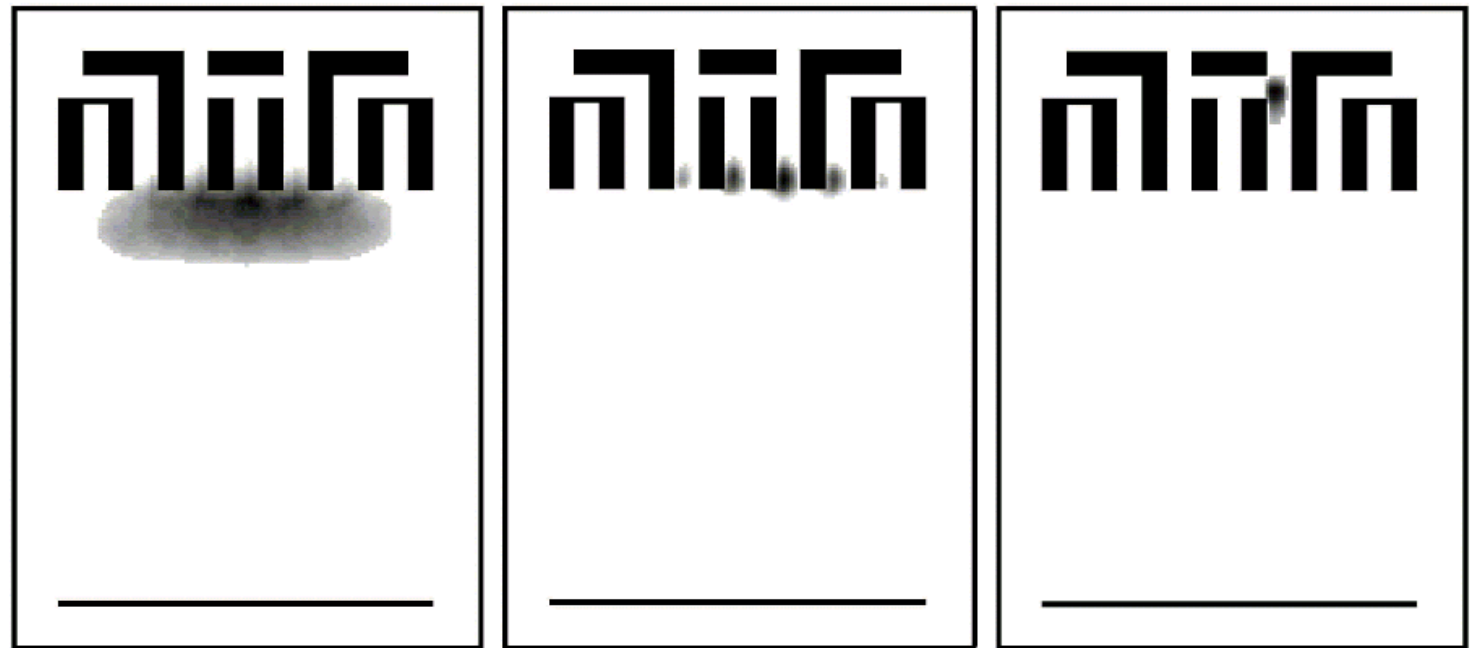
Grid-base Representation - Multi Hypothesis

- Grid size around 20 cm².

Courtesy of W. Burgard



Path of the robot



Belief states at positions 2, 3 and 4