

Some other techniques

Antanas Verikas
antanas.verikas@hh.se

IDE, Halmstad University

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SVM summary

SVM is one of the most successful classifiers. Predictions are based on a function of the form:

$$y(\mathbf{x}, \mathbf{w}) = \sum_{i=1}^N w_i K(\mathbf{x}, \mathbf{x}_i) + w_0 \quad (1)$$

where w_i are the model parameters, and $K(\mathbf{x}, \mathbf{x}_i)$ is a kernel function defining one basis function for each sample in the training set.

Although SVM is one of the most successful classifiers, a number of significant disadvantages can be identified.

Drawbacks of SVM

- Although SVMs are relatively sparse, the number of SVs typically grows linearly with the size of the training set, thus, basis functions are unnecessarily liberally used.
- Predictions are not probabilistic. However, the posterior probabilities of class membership are necessary, in many applications.
- In SVM, it is required to estimate the error/margin tradeoff parameter C , which usually entails a cross-validation procedure leading to a waste of data.
- The kernel function must satisfy Mercer's condition, hence, it must be a continuous symmetric kernel of a positive integral operator.

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RVM (1)

- RVM is a Bayesian treatment alternative to the SVM. RVM does not suffer from the aforementioned limitations.
- RVM introduces a prior over the model parameters governed by a set of hyper-parameters.
- One hyper-parameter is associated with each parameter, and the most probable values are iteratively estimated from the training data.
- The most compelling feature of the RVM is that it typically utilizes significantly fewer kernel functions compared to the SVM, while providing a similar performance.

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RVM (2)

- For two-class classification, a target can be chosen such that $t_n \in \{0, 1\}$.
- A Bernoulli distribution can be adopted for $p(t|\mathbf{x})$, since only two values (0 and 1) are possible.
- The logistic sigmoid function $\sigma(y) = 1/(1 + e^{-y})$ is applied to $y(\mathbf{x})$ to generalize the linear model.

RVM (3)

Following the definition of the Bernoulli distribution, the likelihood is written

$$p(\mathbf{t}|\mathbf{w}) = \prod_{n=1}^N \sigma\{y(\mathbf{x}_n; \mathbf{w})\}^{t_n} [1 - \sigma\{y(\mathbf{x}_n; \mathbf{w})\}]^{1-t_n} \quad (2)$$

A Gaussian prior over model parameters is used:

$$p(\mathbf{w}|\alpha) = \prod_{n=1}^N \frac{\sqrt{\alpha_n}}{\sqrt{2\pi}} \exp\left(-\frac{\alpha_n w_n^2}{2}\right) \quad (3)$$

where $\alpha = (\alpha_1, \alpha_2, \dots, \alpha_N)^T$ are the hyper-parameters controlling the strength of the prior over its associated model parameter. The prior is Gaussian, but conditioned on α .

RVM (4)

For a certain α , the posterior weight distribution conditioned on the data can be obtained using Bayes' rule:

$$p(\mathbf{w}|\mathbf{t}, \alpha) = \frac{p(\mathbf{t}|\mathbf{w})p(\mathbf{w}|\alpha)}{p(\mathbf{t}|\alpha)} \quad (4)$$

where $p(\mathbf{t}|\mathbf{w})$ is the likelihood, $p(\mathbf{w}|\alpha)$ is the prior, and $p(\mathbf{t}|\alpha)$ is referred to as evidence.

RVM (5)

The parameters \mathbf{w} cannot be obtained analytically. Therefore, a Laplacian approximation procedure is used.

- Since $p(\mathbf{w}|\mathbf{t}, \alpha)$ is linearly proportional to $p(\mathbf{t}|\mathbf{w}) \times p(\mathbf{w}|\alpha)$, the most probable weights \mathbf{w}_{MP} are obtained by iterative maximization of

$$\log\{p(\mathbf{t}|\mathbf{w})p(\mathbf{w}|\alpha)\} = \sum_{n=1}^N [t_n \log y_n + (1-t_n) \log(1-y_n)] - \frac{1}{2} \mathbf{w}^T \mathbf{A} \mathbf{w}$$

where $y_n = \sigma\{y(\mathbf{x}_n; \mathbf{w})\}$ and $\mathbf{A} = \text{diag}(\alpha_1, \dots, \alpha_N)$ are obtained using the current values of α . This is a penalized logistic log-likelihood function.

RVM (6)

- Laplace's method is a Gaussian approximation to the log-posterior. At convergence, the negative Hessian \mathbf{H} represents the inverse covariance Σ of the Gaussian approximation to the posterior centered at \mathbf{w}_{MP} :

$$\mathbf{H} = \nabla_{\mathbf{w}} \nabla_{\mathbf{w}} \log p(\mathbf{w}|\mathbf{t}, \alpha)|_{\mathbf{w}_{MP}} = -(\Phi^T \mathbf{B} \Phi + \mathbf{A}) \quad (5)$$

where $\mathbf{B} = \text{diag}(\beta_1, \beta_2, \dots, \beta_N)$ with $\beta_n = \sigma\{y(\mathbf{x}_n; \mathbf{w}_{MP})\}[1 - \sigma\{y(\mathbf{x}_n; \mathbf{w}_{MP})\}]$, and Φ is the “design” matrix with $\Phi_{nm} = K(\mathbf{x}_n, \mathbf{x}_{m-1})$ and $\Phi_{n1} = 1$.

- At the mode of $p(\mathbf{w}|\mathbf{t}, \alpha)$, using (5) and the fact that $\nabla_{\mathbf{w}} \log p(\mathbf{w}|\mathbf{t}, \alpha)|_{\mathbf{w}_{MP}} = \Phi^T(\mathbf{t} - \mathbf{y}) - \mathbf{A}\mathbf{w} = 0$, we can write:

$$\Sigma = (\Phi^T \mathbf{B} \Phi + \mathbf{A})^{-1} \quad (6)$$

$$\mathbf{w}_{MP} = \mathbf{A}^{-1} \Phi^T(\mathbf{t} - \mathbf{y}) \quad (7)$$

RVM (7)

- Using the statistics Σ and \mathbf{w}_{MP} of the Gaussian approximation, the hyper-parameters α are updated using

$$\alpha_i^{\text{new}} = \gamma_i / w_i^2 \quad (8)$$

where w_i is the i th posterior parameter mean and

$$\gamma_i \equiv 1 - \alpha_i \Sigma_{ii} \quad (9)$$

where Σ_{ii} is the i th diagonal element of the posterior covariance, computed with the current α values.

- Each $\gamma_i \in [0, 1]$ can be interpreted as a measure of how “well-determined” its corresponding parameter w_i is by the data.

RVM (8)

- For α_i large, where w_i is highly constrained by the prior, $\Sigma_{ii} \approx \alpha_i^{-1}$ and it follows that $\gamma_i \approx 0$. Conversely, when α_i is small and w_i fits the data, $\gamma_i \approx 1$.
- During the optimization process, many α_i will have large values, and thus, the corresponding model parameters are pruned out, implementing sparsity. The optimization process typically continues until the maximum change in α_i values is below a certain threshold or the maximum number of iterations is reached.
- The Gaussian approximation is sometimes considered as a weakness of the method.

Black boxes

- MLP, SVM, and RVM are often considered as “black boxes”.
- The classifiers are not transparent enough, in the sense that it is difficult to explain reasons behind different decisions.
- Various non-linear transformations applied to extract features make interpretation very difficult.

Black boxes

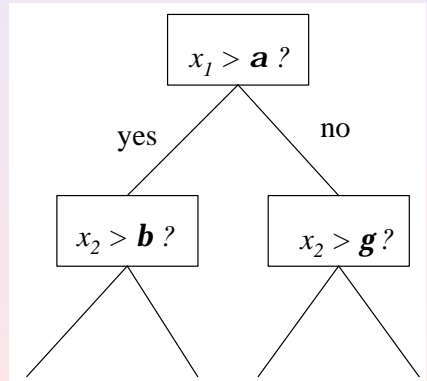
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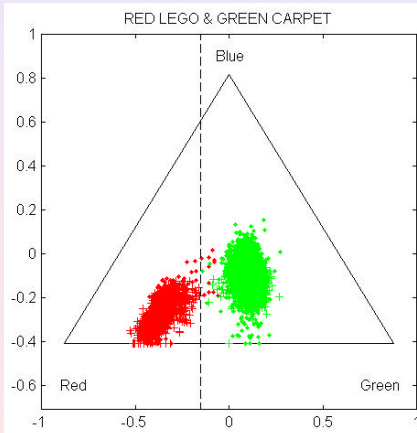
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Decision tree

- Splits data into smaller and smaller subsets.
- Each split increases node purity (e.g. Gini index)
- Splits are usually made along variable axes \Rightarrow a subdivision into "hypercubes".
- Backwards pruning is important

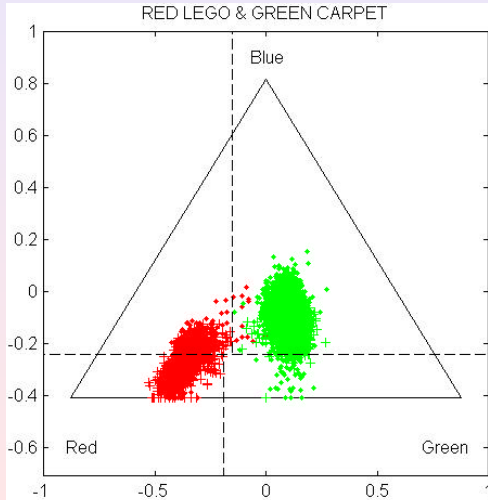


Example: Decision tree, first cut along x_1



- Training error = 0.06%; Test error = 0.07%.
- Rule: IF $x_1 < -0.1515$ THEN red otherwise green.
- No suitable cut along x_2 axis after the first cut along x_1 .

Example: Decision tree, first cut along x_2



Random forests

Random forests combine many unpruned trees. Can handle both continuous and categorical variables. A general tool for data mining.

- **Data classification**
- Prediction
- Analysis of variable importance
- Analysis of data similarities
- Outlier detection
- Replacing missing values

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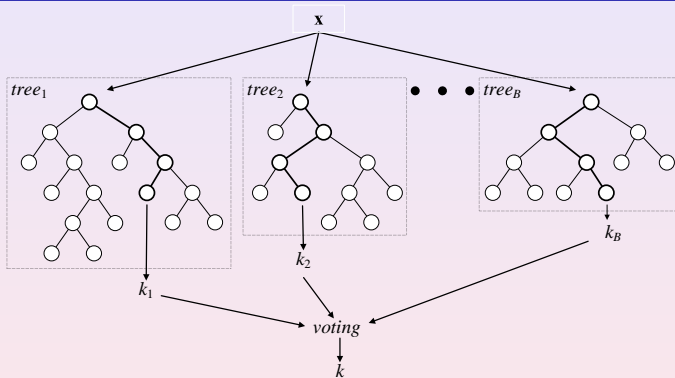
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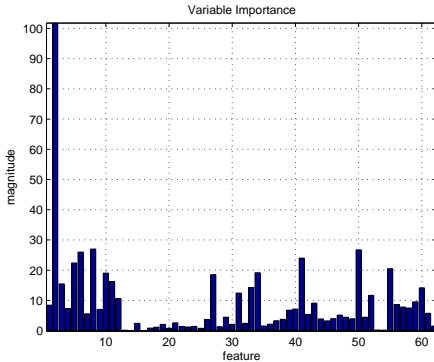
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A committee of decision trees



- i Each tree is grown on a bootstrap sample of the training set.
- ii At each node, n variables are randomly selected out of the N available.

Variable importance

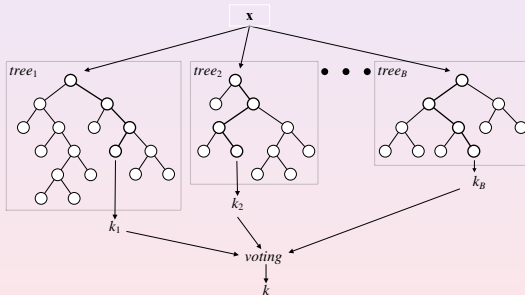


The importance measure \bar{D}_j for variable x_j is given by

$$\bar{D}_j = \frac{1}{B} \sum_{b=1}^B (R_b^{oob} - R_{b,j}^{oob}) \quad (10)$$

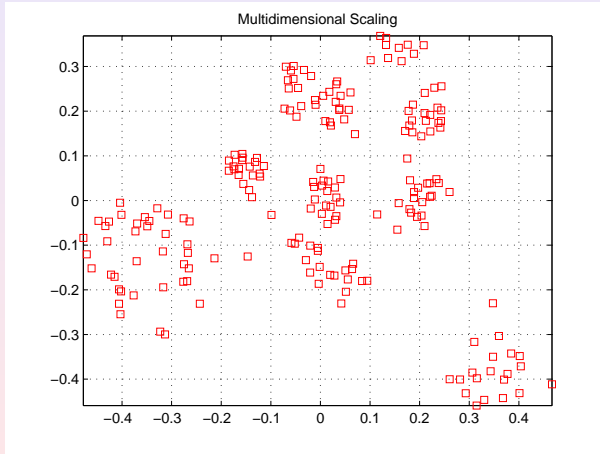
where R_b^{oob} and $R_{b,j}^{oob}$ are the number of correct classifications by the tree b before and after values of x_j are randomly permuted.

Data proximity matrix



- i For each tree grown, the data are run down the tree.
- ii If two observations x_i and x_j occupy the same terminal node of the tree, $prox(i, j)$ is increased by one.
- iii When RF is grown, the proximities are divided by the number of trees in RF.

Analysis of data similarity



Fuzzy rules

- Fuzzy rules are attributed to the class of transparent models.
- Concerning classification, the model is a collection of fuzzy rules R_j of the following form:

$R_j : \text{IF } x_1 \text{ is } A_{j1} \text{ AND } \dots \text{ AND } x_n \text{ is } A_{jn} \text{ THEN class } C_q \text{ with } z_j^q$

where $A_{ji}(i = 1, \dots, n)$ are fuzzy sets defined over the input variables x_i , C_q is a class label and z_j^q is a rule weight.

Membership function

Each fuzzy set is represented by a membership function, a Gaussian function, for example:

$$\mu_{ji} = \exp \left(- \frac{(x_i - c_{ji})^2}{\sigma_{ji}^2} \right) \quad (11)$$

where c_{ji} and σ_{ji} is the center and the width of the Gaussian function, respectively.

Rule weights

There are various ways to determine the rule weights z_j^q :

$$z_j^q = \frac{\sum_{\mathbf{x}_p \in C_q} \mu_{\mathbf{A}_j}(\mathbf{x}_p) - \sum_{\mathbf{x}_p \notin C_q} \mu_{\mathbf{A}_j}(\mathbf{x}_p)}{\sum_{p=1}^N \mu_{\mathbf{A}_j}(\mathbf{x}_p)} \quad (12)$$

where N is the number of training patterns and the matching degree of the input pattern \mathbf{x}_p with the antecedent part

$\mathbf{A}_j = (A_{j1}, \dots, A_{jn})$ is calculated using a T -norm

$$\mu_{\mathbf{A}_j}(\mathbf{x}_p) = T(\mu_{A_{j1}}(x_{p1}), \dots, \mu_{A_{jn}}(x_{pn})) \quad (13)$$

The min operator can be used as a T -norm operator, for example.

Classification rule

A winning rule is usually used to make a decision. Thus, given a rule base S consisting of L rules, an input pattern \mathbf{x}_p is assigned to the class q if

$$q = \arg \max_k \{ T[\mu_{\mathbf{A}_j}(\mathbf{x}_p), z_j^k], j = 1, \dots, L \} \quad (14)$$

where T is the product T -norm operator.

Initial structure and optimization

Initial structure from clustering, for example. Optimization by genetic search.

