Generics



Simon Robinson Software Developer

@TechieSimon www.SimonRobinson.com



Overview



Re-using logic for different types

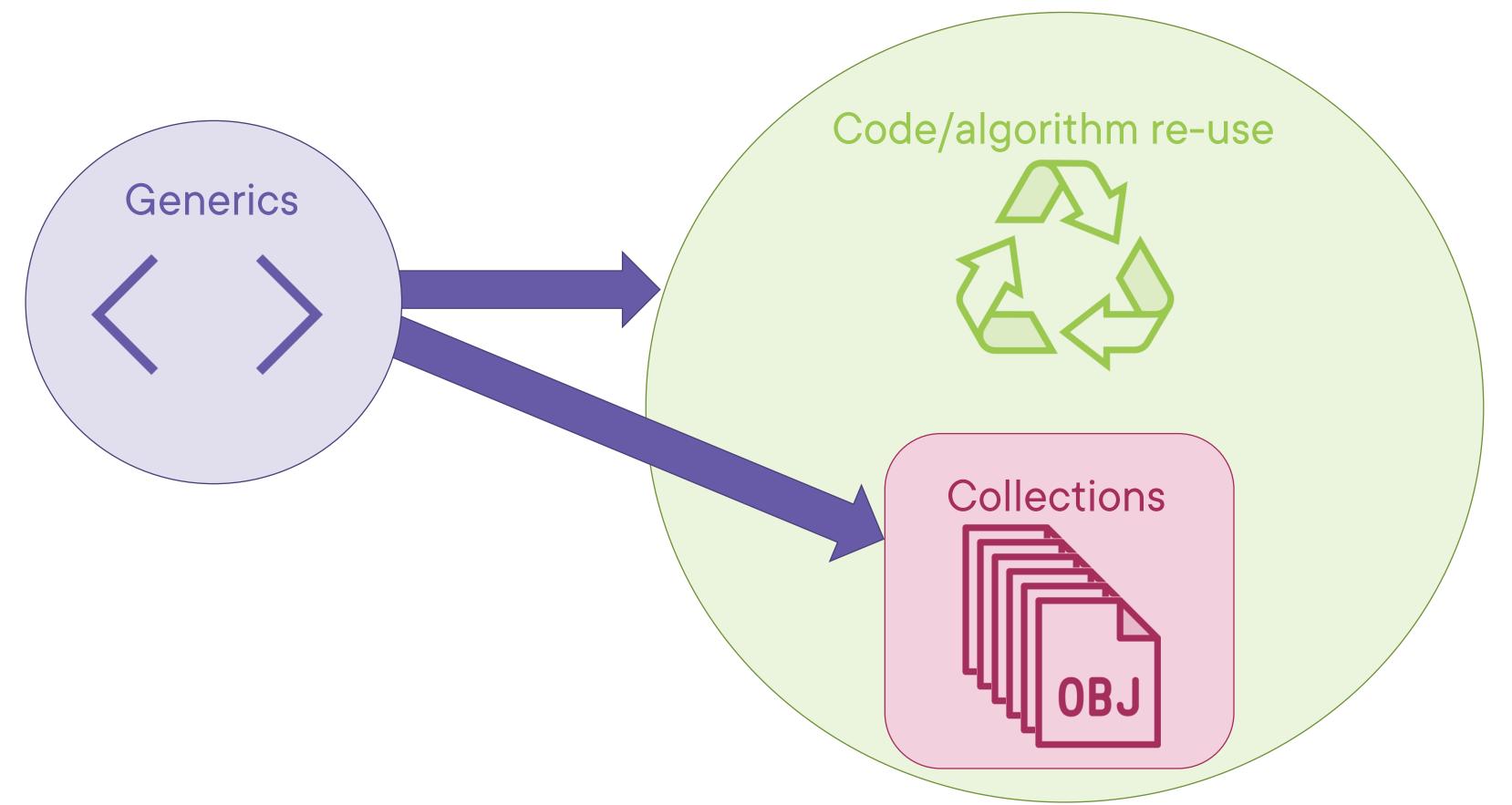
- This is what generics are for

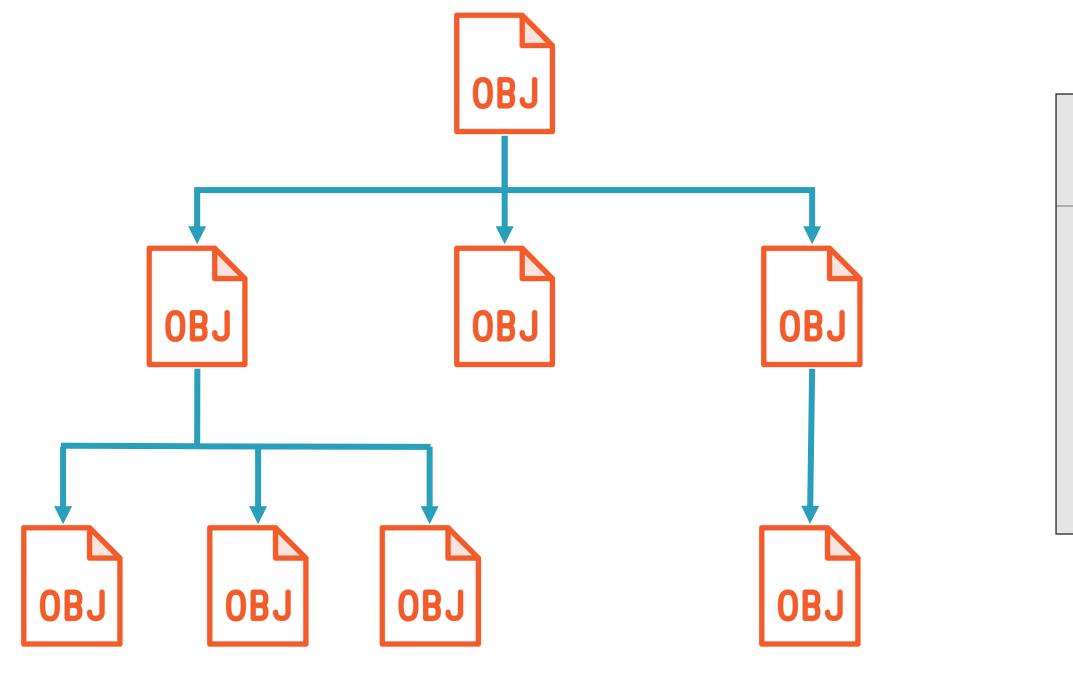
Comparing generic values

Generic base classes

- Can improve type safety
- Useful for business objects

What Are Generics For?



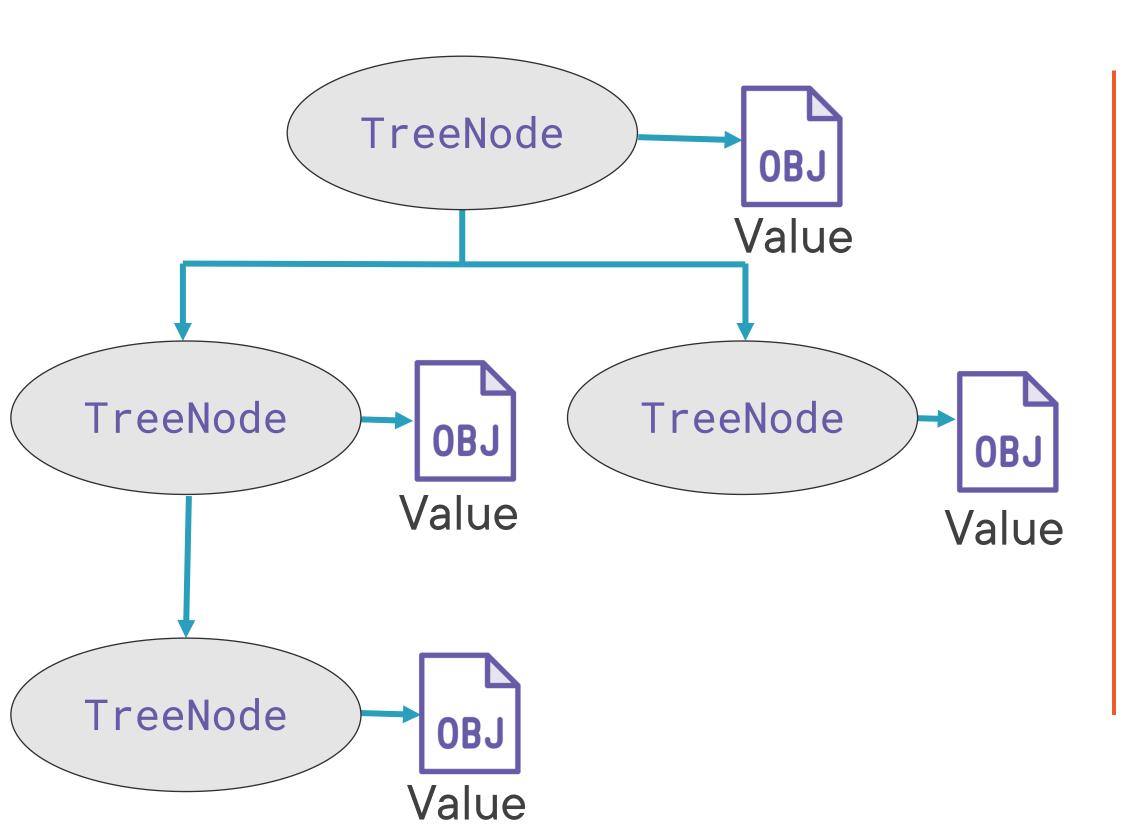


Examples:

Manager-employee

Parts of a product

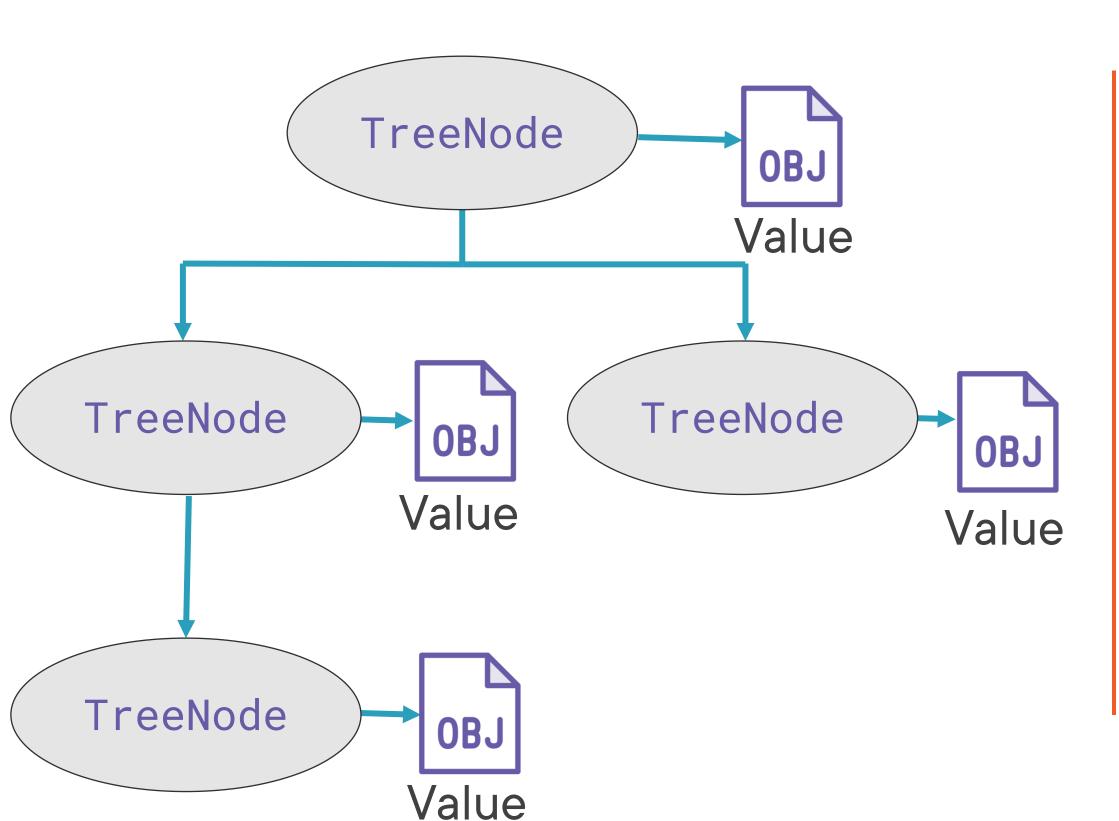
Company ownership



TreeNode captures the logic of placing an object in the hierarchy

No other types required



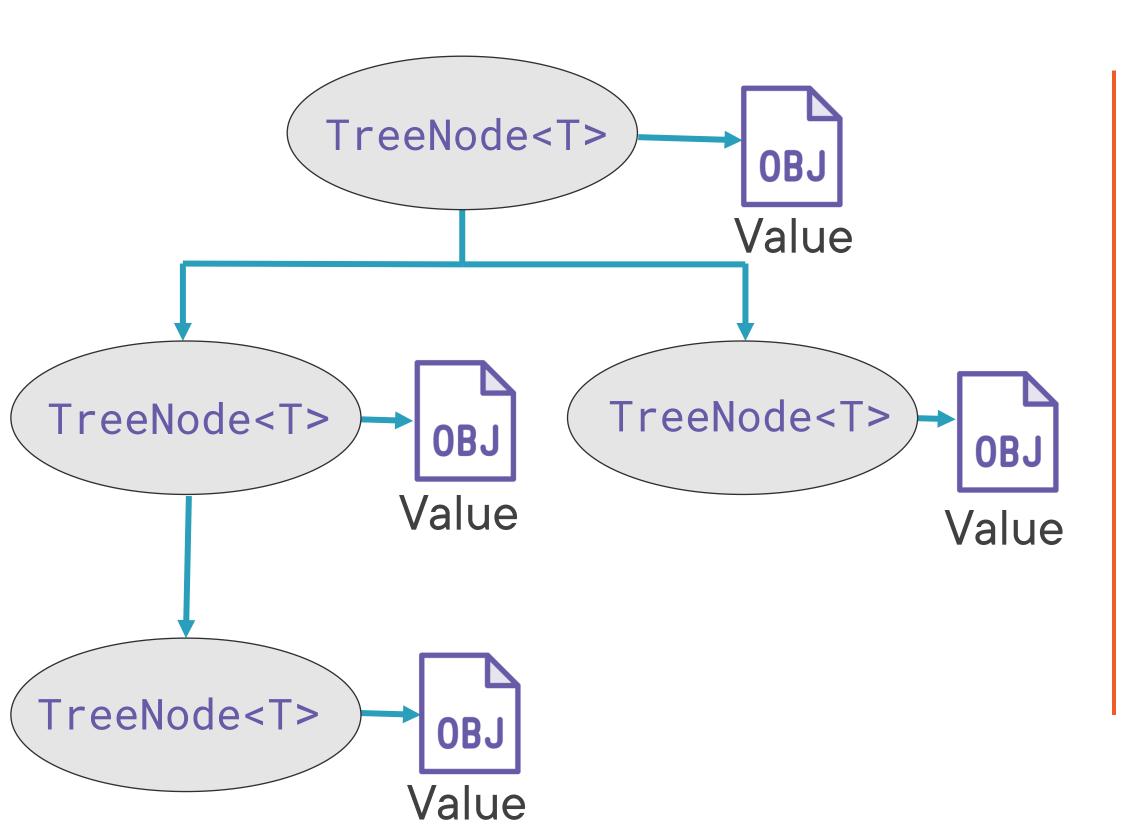


Need a hierarchy of any type!

TreeNode must supply the logic, but not specify the type

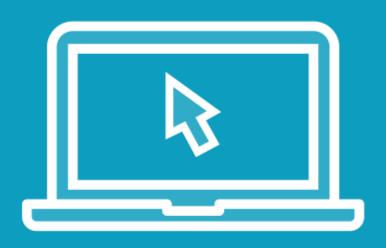
So need to use generics





T is a placeholder for the actual data type

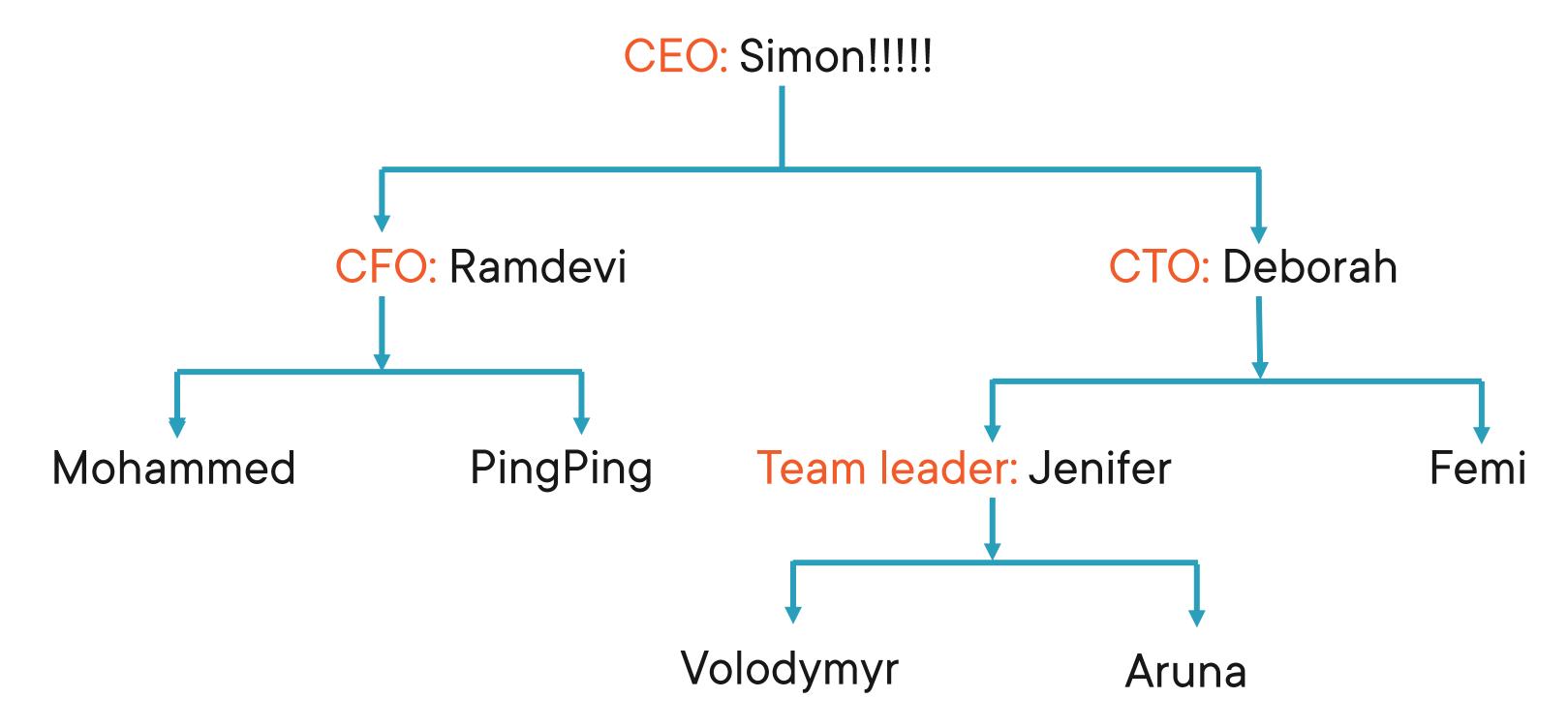
Demo



Write TreeNode<T> class

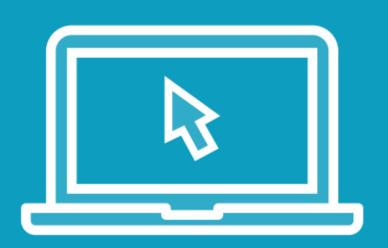
- Apply it to create strongly-typed trees

A Demo Employee Hierarchy



Strong Typing with Generics – Avoiding Bugs

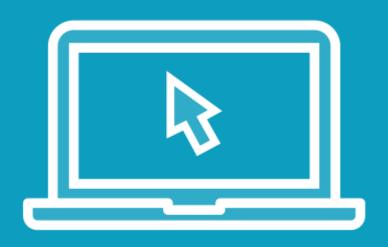
Demo



Build hierarchy of a different type

- Show strong typing prevents adding value to the 'wrong' tree

Demo



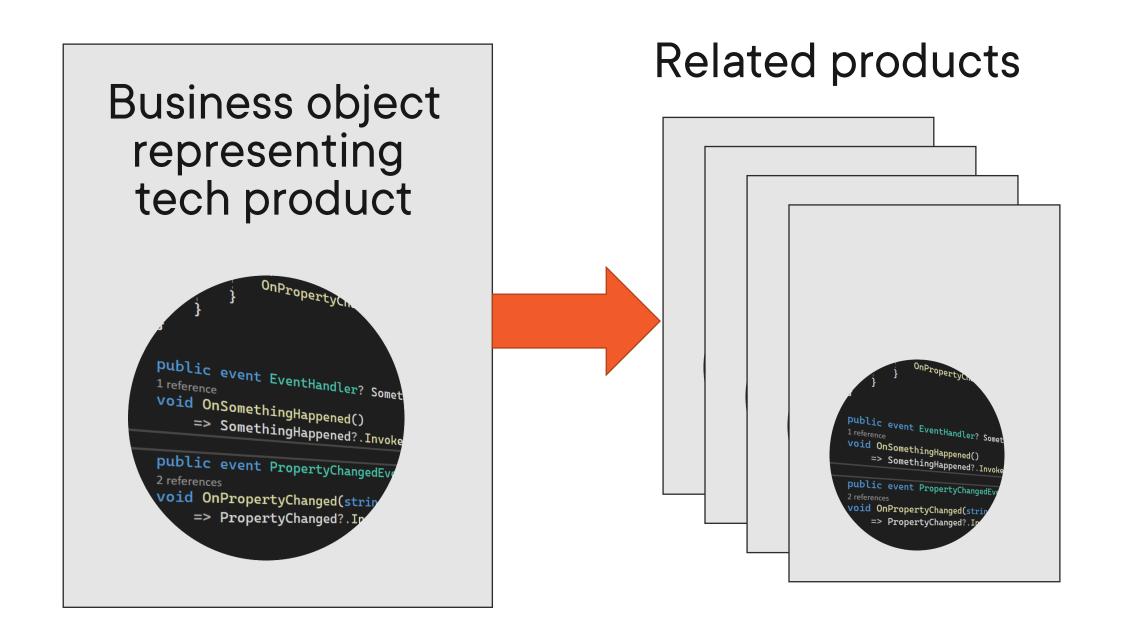
New requirement

- Sort items in the tree
- Requires sorting the generic type T

Generic Base Classes



Scenario: Tech Products



Course would have related courses

Software library would have related software libraries

You can solve this with a generic base class





Summary



Generics

- Allow re-using logic for different types
- Maintains strong typing

To compare instances

- Use interface constraint specifying
 IComparable<T>
- This is example of interface constraint to indicate required functionality

Generic base type

- Particularly useful for business objects

