

# Choosing Configuration and Compilation Options



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# How We've Been Doing Things So Far

**Ground-up**

**This is how you learn when you  
just wander around (a good  
thing)**



# The Limits of This Approach

**The ideal:**

**An entirely intuitive  
and lore-free  
system**

**That's just  
not realistic**

**A firm foundation,  
I hope**

**Details from  
here on out**



# Running the Compiler and Using Compiler Options



# TypeScript Compiler Essentials

**Here's what we  
know**

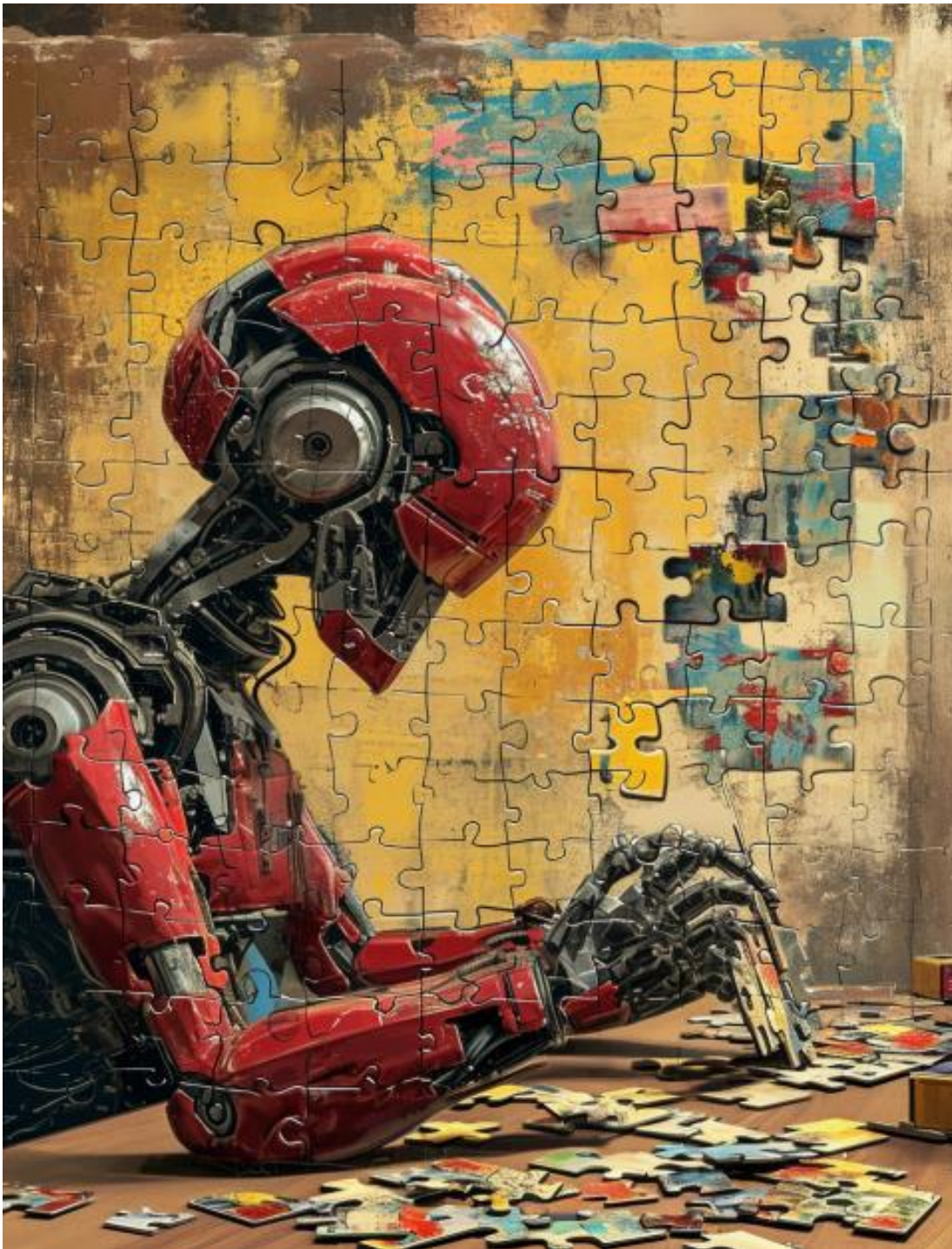
**"translate"**

**No execution  
without  
transpilation**





# The Compilation Process



A good understanding of the process

Read the file, enforce the rules

And translate it into a *syntax tree*

A form independent of the language

*ts2python* - <https://pypi.org/project/ts2python>

<https://bit.ly/3tM4JOp>

Static analysis and more rules to enforce



# Demo: A Closer Look at Our Transpilation



**The abstract syntax tree**

**For our Person class**

**Walk through the elements therein**

**So, we can better understand what the  
compiler is doing**



# **Configuring Your Project with tsconfig Files**





# Some Go-tos in TSConfig



**target**



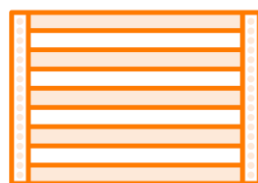
**module**



**allowJs**



**removeComments**



**newline**



# strict

**Try to always make it true**

**Maybe set it to false while you  
get stuff straightened out**

**An umbrella option**

**Turn on as many of the options  
as you can at least**



# Demo: Working with tsconfig Files



**The structure of the compilation options**

**Demonstrate how Visual Studio enforces  
the target attribute**

**The other stuff you can do in tsconfig  
files**

**Make life easier for you**



# Using Type Declaration Files



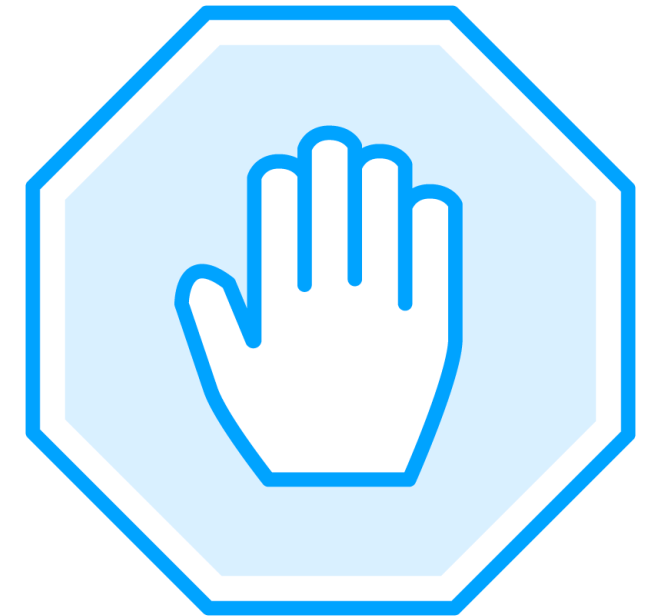
# The Two Definitions



**Runtime code**

**[1, 2, 3]**

**A type definition**



**Third-party libraries  
only guarantee  
runtime code**





# The Good News

**Many packages  
*are* including  
type definitions**

***Any* at runtime  
(functionally)**

**Generating type  
definitions is trivial  
when you're  
working in ts**



# The Better News

**You can usually get  
it somewhere else**

**[https://github.com/  
DefinitelyTyped](https://github.com/DefinitelyTyped)**

```
npm install -  
  save-dev  
  @types/react
```



# Where That Will Get You

**Pretty far**

**A major library –  
either supplied  
or supported**

**A narrow window  
for one with no  
support**



# Demo: Inferring Types from Type Declaration Files



**How to generate type definition files  
To sit alongside your emitted JavaScript**

**Untyped – a simple JavaScript module  
I created**

**How we can get type definitions  
available**

**Use strong typing in TypeScript**



# What's Going on Here

```
import { untypedCalculator } from "../untyped"
```

```
/* Yes, it is pointing at the untyped.js file or it is  
pointing at the untyped.d.ts file, depending on whether  
it's at runtime or design-time */
```





## Summary



**Some compilation API magic**

**The abstract syntax tree that the compiler generates**

**The details of the compiler options in the tsconfig**

**The other options like file, include, and exclude in tsconfig**

**All about type declarations**

- How to consume them
- How to get them
- How to create them manually as a last resort

