

Async Programming



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Overview



Launch simultaneous async operations

- Wait until they have all completed
- Alternatively, show each result as soon as it appears

Protect thread-shared data from corruption

Generate and consume async streams



LINQ Fundamentals in C# 10 | Pluralsight

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LINQ Fundamentals in C# 10

by Paul D. Sheriff

This course teaches you how to use the LINQ syntax to select, filter, extract, partition, identify, union, join, group, and aggregate data contained in C# collections.

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Course overview

1m 35s

Where LINQ Fits into Your Toolbelt

11m 48s

Use LINQ to Select Data within Collections

20m 41s


Use LINQ to Order Data

8m 43s

Use the LINQ Where Clause to Filter Data

9m 9s

Course author

Paul D. Sheriff

Paul has over thirty years of experience architecting information systems and his expertise is in much demand from Fortune 500 companies. Paul is a Pluralsight author, has published 400+...

Course info

LevelIntermediate

Rating★★★★★ (30)

My rating★★★★★

Duration3h 51m

Released22 Dec 2021

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Waiting for Simultaneous Async Tasks



Demo



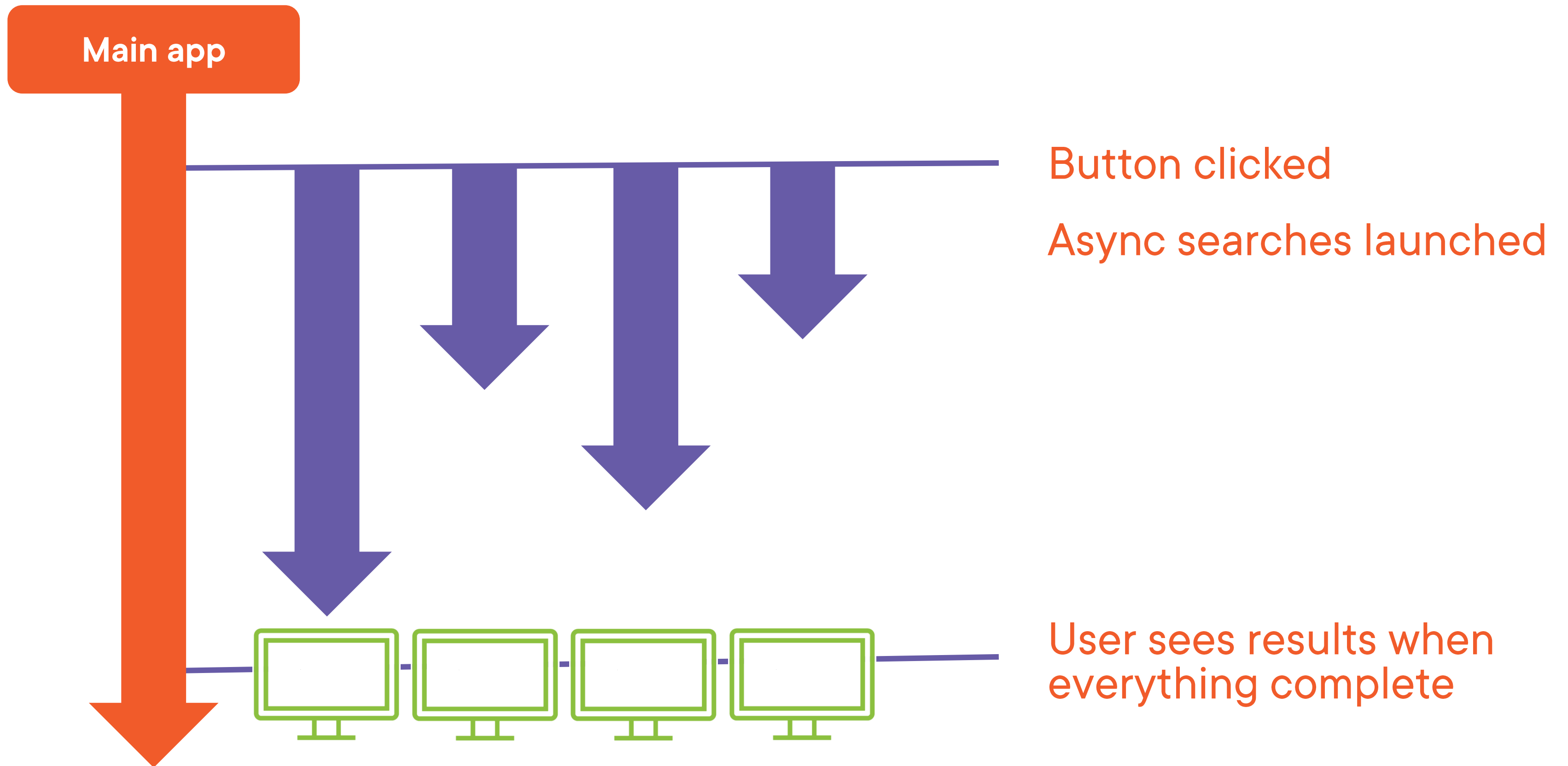
Use `async` and `await` to search for one course

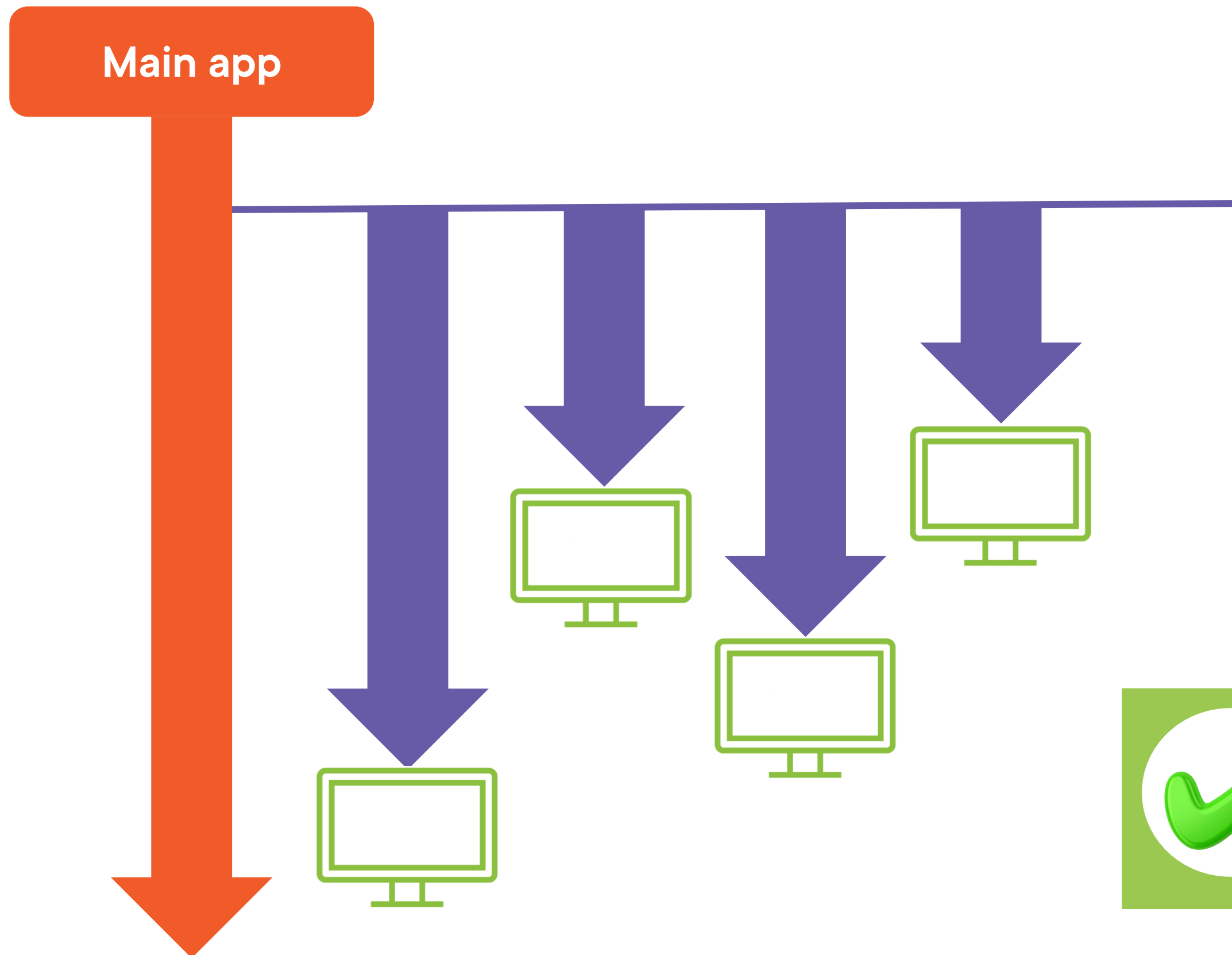
- Then search for lots of courses at the same time
- Display results when all searches are done




Displaying Results as Each Operation Completes







Button clicked
Async searches launched

 Better: Show the user
each result as it becomes
ready



Demo



Modify the app to show results as they arrive

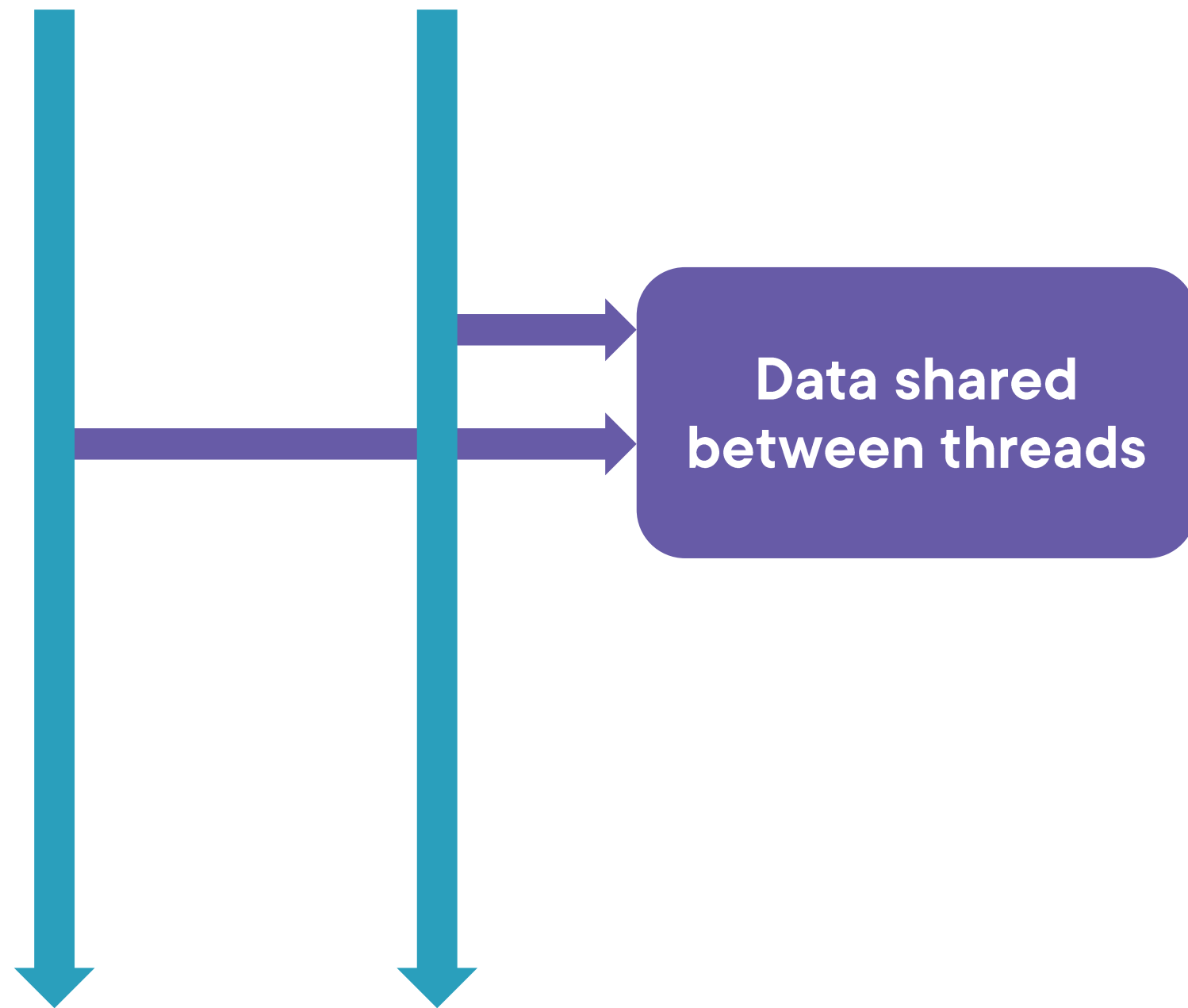
- Best solution uses progress reporting
- You'll see two tempting 'traps' first



Protecting Shared Data from Corruption



Sharing Data between Threads

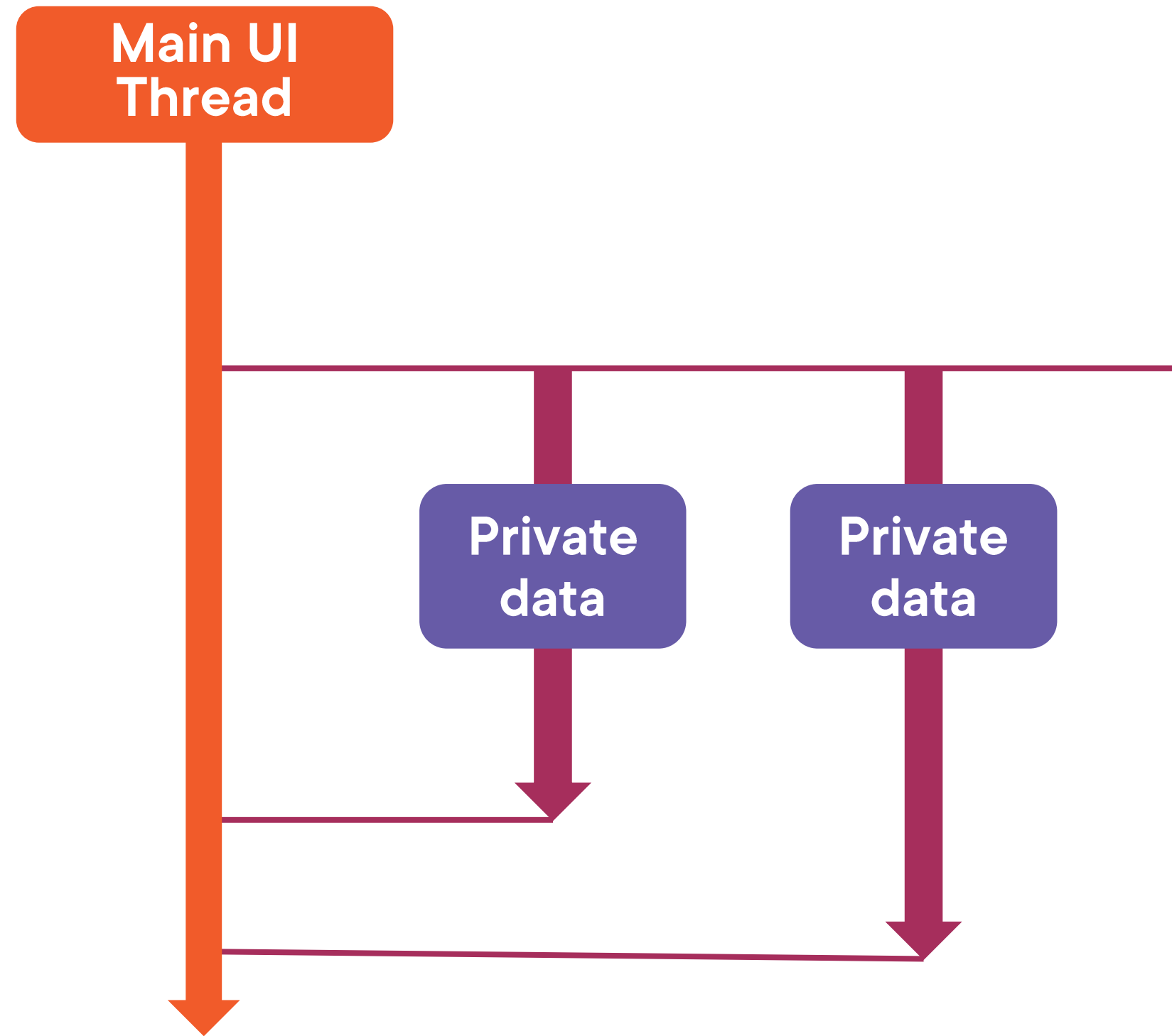


Data visible to multiple threads could become corrupted

- For example, if two threads simultaneously write to the same data
- Not an issue for read-only data

You must protect shared writeable data using thread synchronization

The Demo Hasn't Shared Data



Shared data has not been an issue in the demo

- Because each async operation has its own data
- The async search code does not write to shared data



Demo



Each search task must save pages to a shared cache

- Add code to protect this data
 - Using locks
 - Using thread-safe types



The Best Way to Protect Your Data

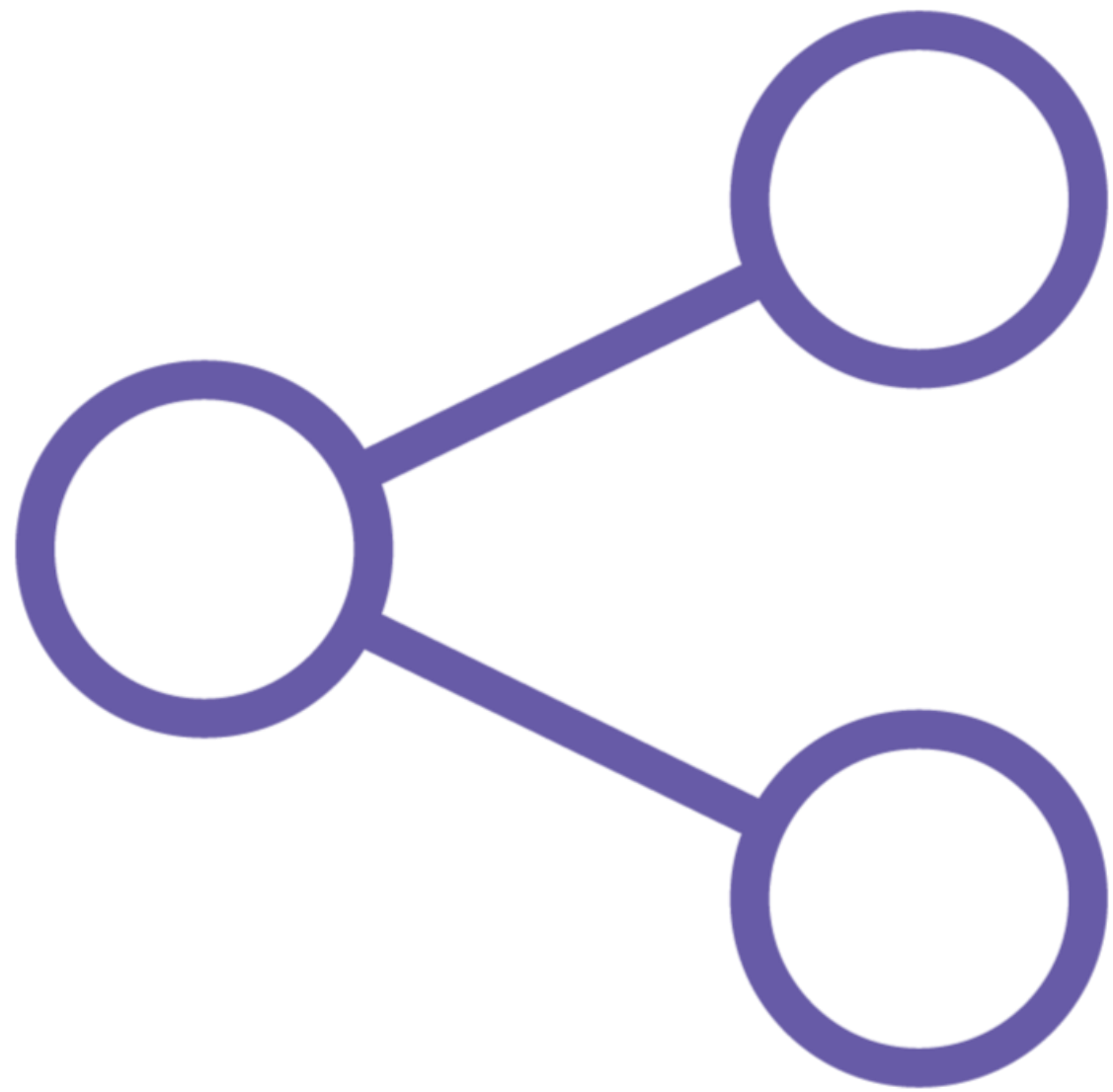


The Best Way to Protect Your Data



Design your code so the data
doesn't need thread synchronization protection

Why Avoid Sharing Mutable Data between Threads?



Thread synchronization is hard to get right

- If you get it wrong, debugging thread synchronization issues is particularly difficult

Thread synchronization usually hurts performance



Good Practices



As far as possible, give async operations their own private copy of mutable data

- It's OK to share immutable data

If sharing mutable data is necessary, use thread synchronization to protect it

Async Streams



Async Tasks vs. Async Streams

Async Tasks

Use if operations
need to run asynchronously

Can run simultaneously

Keep the app responsive

Speed up the overall process

Async Streams

Use if enumerating something
and enumeration data is slow arriving

Keep the app responsive

Don't speed up the overall process



Demo



Enumerate data that is being supplied slowly

- This blocks the UI
- Modify to use an async stream
- This unblocks the UI



Summary



Async tasks

- Waiting for one task just requires `async / await`
- Waiting for multiple tasks requires explicitly using Task instances
 - `await Task.WhenAll()` to wait for completion
- Use `IProgress` infrastructure to display results as soon as each result arrives



Summary



Protecting data shared between threads

- Best solutions:
 - Avoid shared data
 - Use Thread-safe types
 - Use locks

Async streams

- To generate, use `yield return` to return `IEnumerable<T>`
- To consume, use `await foreach`

