Configuring and Building Class Libraries



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Overview



- Building a class library project
- Understanding the ImplicitUsings property
- Understanding the TargetFramework property
- Understanding the Nullable property
- How to add assembly level attributes
- Assembly level attributes for non-string values
- Assembly level attributes across multiple projects
- Adding NuGet package references
- Adding DLL references



Summary



Building a class library project

- Globomantics.Math.AssemblyInfo.cs
- Globomantics.Math.GlobalUsings.g.cs
- <ImplicitUsings>
- <TargetFramework>
- <Nullable>
- <AssemblyAttribute>
- [assembly: NUnit.Framework.Timeout(1000)]
- Directory.Build.props
- Adding NuGet package references
- Adding DLL references



Up Next:

Supporting Multiple .NET Versions in a Class Library Project