

Consuming Web APIs with TypeScript 5

Understanding Web APIs and Their Importance

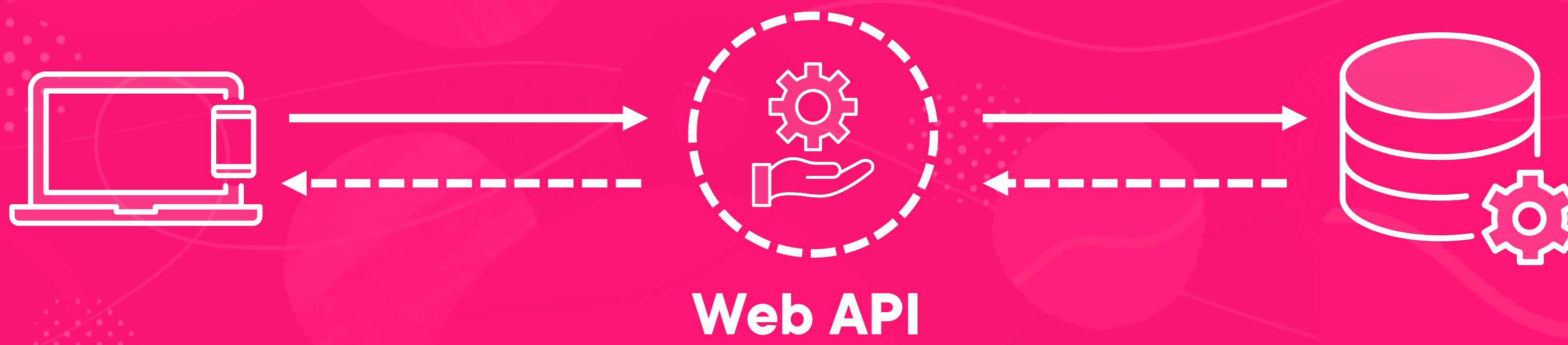


Allen O'Neill

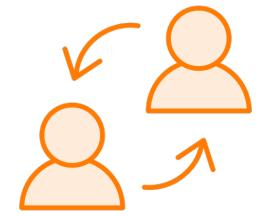
CTO / Senior Engineer, Microsoft Regional Director & MVP

@DataBytesAI | www.datalabs.io

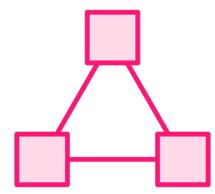
What are Web APIs?



Importance of Web APIs



Efficient Data Exchange



Interoperability



Feature Enhancement



Scalability



Ecosystem Expansion





Maximizing Web API Potential with TypeScript 5



Improvements in TypeScript 5



Decorators



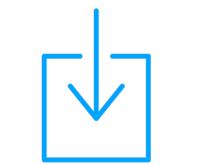
const Type Parameters



Support for Export Type



Improved Error Messages



Smaller Size



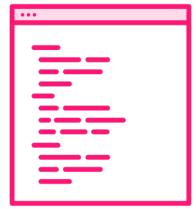
TypeScript 5 Versus Its Older Versions



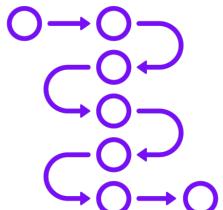
Web API Consumption in TypeScript 5 and Its Advantages



New HTTP client API



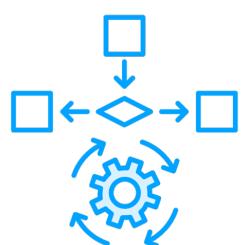
Improved Type Inference for Web APIs



Support for Asynchronous Iterators



New Security Features

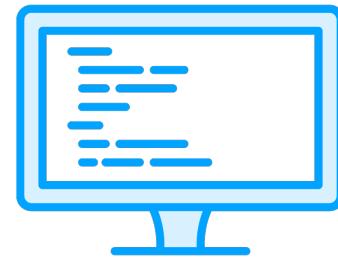


Improved Support for Modules

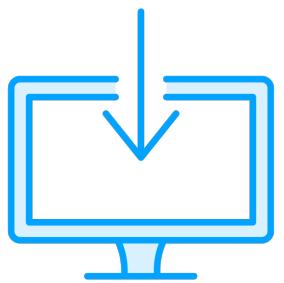


Setting Up the Development Environment

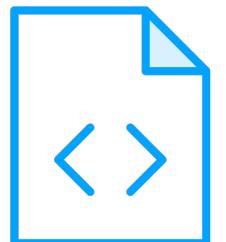
Setting Up the Development Environment in Visual Studio



Install Visual Studio



Download and Install Node.js (if not already installed)



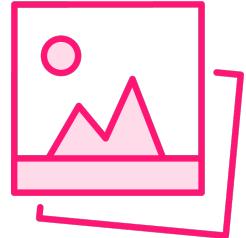
Install TypeScript



Installing Visual Studio Code



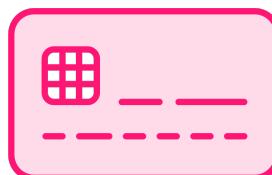
Free and Open Source



Cross-Platform

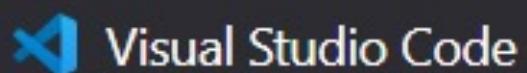


Lightweight and Fast



Extensible



[Docs](#) [Updates](#) [Blog](#)[API](#)[Extensions](#)[FAQ](#)[Learn](#)[Search Docs](#)[Download](#)

Code editing. Redefined.

Free. Built on open source. Runs everywhere.



Download for Windows

Stable Build

	macOS	Windows x64	Linux x64
Universal	Download	Download	Download
	Stable	User Installer	.deb
			.rpm

[Other downloads or open on web](#)

The screenshot shows the Visual Studio Code interface. On the left, the Extensions Marketplace is open, displaying a list of extensions like Python, GitLens, C/C++, ESLint, Debugger for Chrome, Language Support, vscode-icons, Vetur, and C#. On the right, the code editor displays a JavaScript file with service worker logic. A terminal window at the bottom shows a node process running. Status bar at the bottom indicates the file is master, has 0 changes, and is in UTF-8 mode.

```
src > JS serviceWorker.js > register > window.addEventListener('load') callback
checkValidServiceWorker(swUrl, config);

// Add some additional logging to localhost, p...
// service worker/PWA documentation.

navigator.serviceWorker.ready.then(() => {
    ...
})
```

TERMINAL ... 1: node + ☒ ^ x

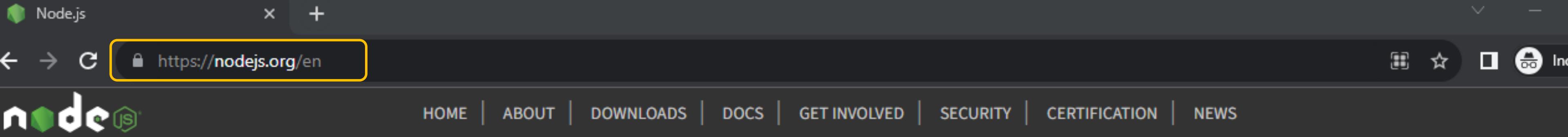
You can now view `create-react-app` in the browser.

Local: <http://localhost:3000/>
On Your Network: <http://10.211.55.3:3000/>

Note that the development build is not optimized.

Ln 43, Col 19 Spaces:2 UTF-8 LF JavaScript ☒ 🔔





Node.js® is an open-source, cross-platform JavaScript runtime environment.

 Download for Windows (x64)

18.17.1 LTS

Recommended For Most Users

20.6.0 Current

Latest Features

[Other Downloads](#) | [Changelog](#) | [API Docs](#) [Other Downloads](#) | [Changelog](#) | [API Docs](#)

For information about supported releases, see the [release schedule](#).

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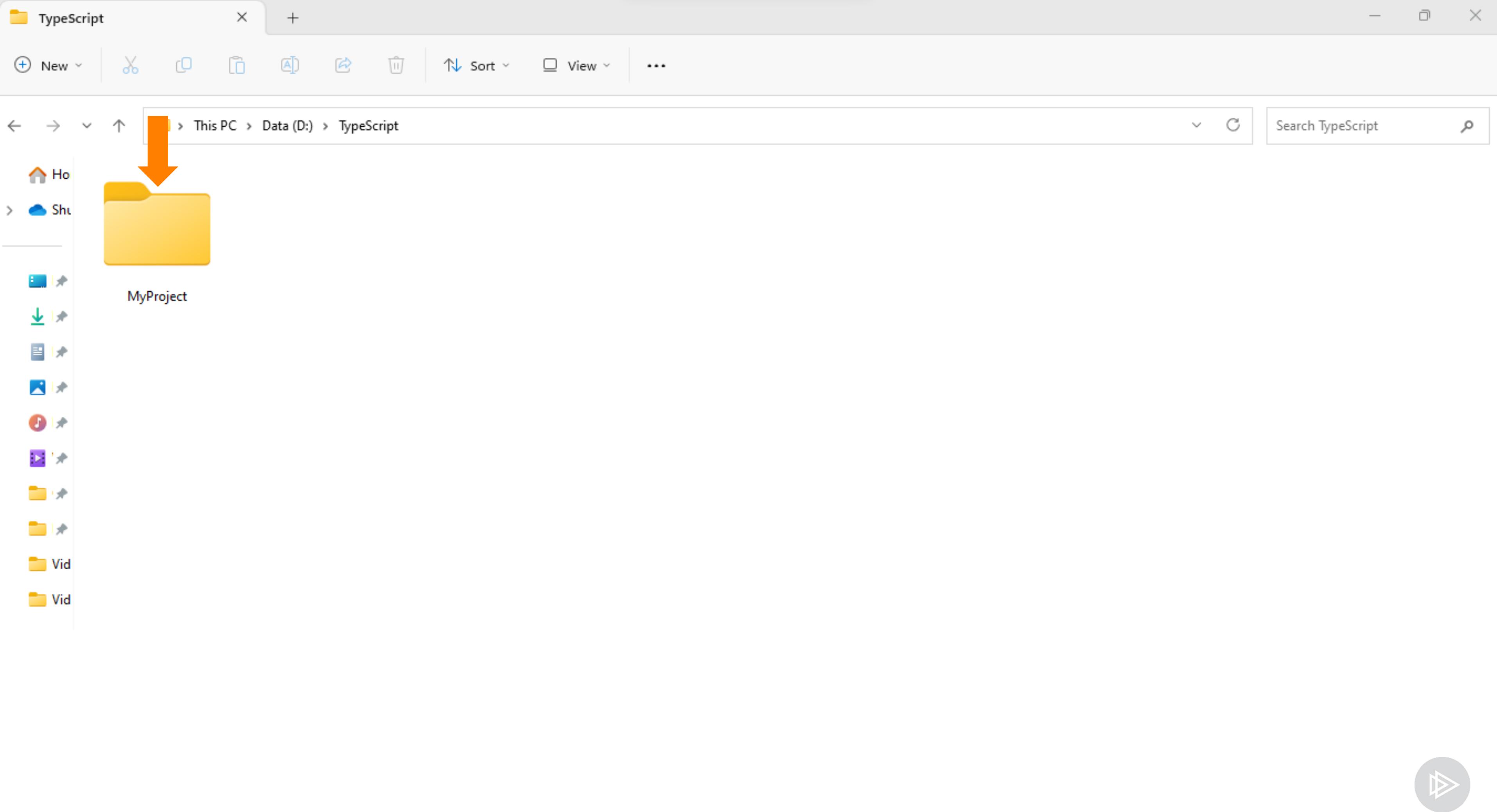
Node.js and NPM Installation Verification

Command Prompt

```
C:\Users\PC>node -v  
v18.17.1
```

```
C:\Users\PC>npm -v  
9.6.7
```





The Watch Parameter



Watch Parameter

What is Watch Mode?

Why We Need the Watch Mode?

How to Activate Watch Mode?



The screenshot shows a dark-themed IDE interface with the following components:

- Top Bar:** Includes icons for File, Edit, Selection, View, Go, Run, and a Help icon.
- Title Bar:** Displays the project name "MyProject".
- Left Sidebar:** Features a "MYPROJECT" folder containing files: "HelloWorld.js" (JS), "HelloWorld.ts" (TS, currently selected), and "index.html".
- File Editor:** The main area displays the content of "HelloWorld.ts":

```
let message: string = 'Hello, World!!!';
// create a new heading 1 element
let heading = document.createElement('h1');
heading.textContent = message;
// add the heading to the document
document.body.appendChild(heading);
```
- Terminal:** A "TERMINAL" tab is active, showing a PowerShell prompt at "D:\TypeScript\MyProject>".
- Right Sidebar:** Shows a list of available terminals: "powershell" (selected), "powershell", "node", and "powershell".
- Bottom Status Bar:** Shows file information: "Ln 6, Col 36", "Spaces: 4", "UTF-8", "CRLF", "TypeScript", "Port: 5500".
- Bottom Icons:** Includes icons for Selection, Outline, Timeline, and Help.

Consuming Web APIs with Typescript 5

Defining Our Project

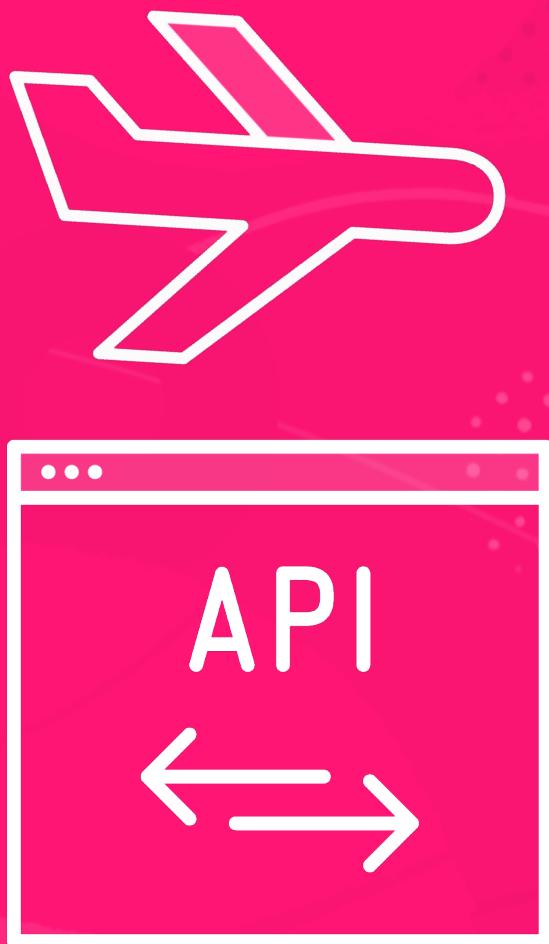


Allen O'Neill

CTO / Senior Engineer, Microsoft Regional Director & MVP

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The Crucial Role of Web APIs in Our Project





<https://github.com/datalabs-io/pluralsight-webapi-typescript-v5-demo> .





PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS D:\react-flight-map\react-flight-map> **npm install**

powershell + ⌂ ⌂ ⌂ ⌂ ⌂

<https://github.com/datalabs-io/pluralsight-webapi-typescript-v5-demo-opensky>



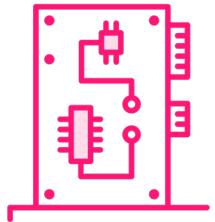
Interactive Flight-Map Application



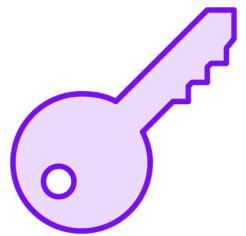
Environment Variables



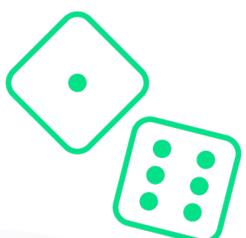
HTTP Requests



WebSocket



REACT_APP_API_KEY



REACT_APP_WS



EXPLORER ⌄

REACT-FLIGHT-MAP ⌄

- > node_modules
- > public
- > src

1 .env

.gitignore

{ package-lock.json M

{ package.json

i README.md

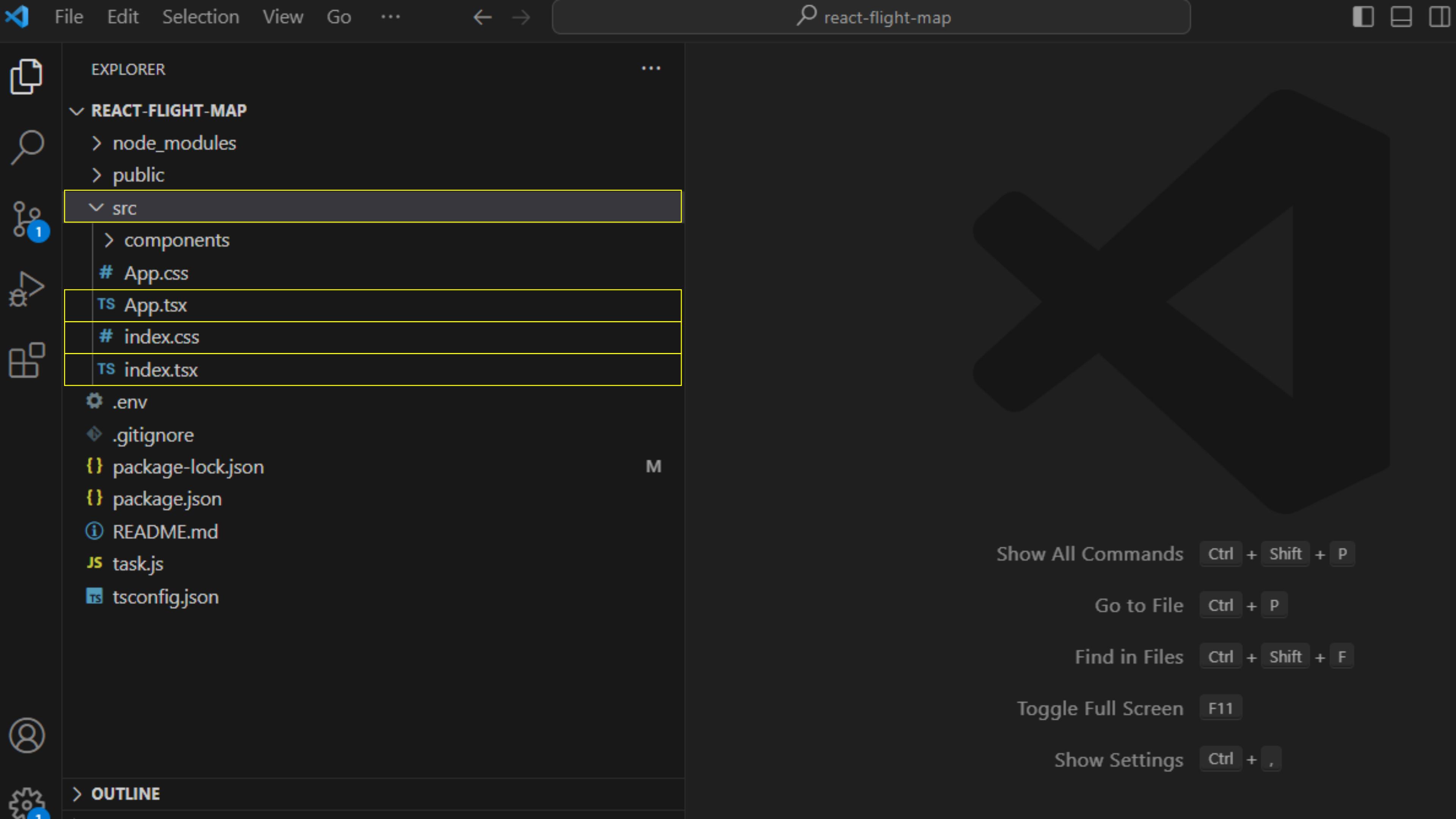
JS task.js

tsconfig.json

.env X

.env

```
1 REACT_APP_API_KEY='d...j...com/api...0E'
2 REACT_APP_WS='false'
3 REACT_APP_VERSION=2
```





File Edit Selection View Go ...

← →

react-flight-map



EXPLORER

REACT-FLIGHT-MAP

> node_modules

> public

src

components

TS flightData.ts

login.css

TS login.tsx

map.css

TS map.tsx

App.css

TS App.tsx

index.css

TS index.tsx

.env

.gitignore

{ package-lock.json

{ package.json

① README.md

JS task.js

TS tsconfig.json

...

M

Show All Commands **Ctrl + Shift + P**

Go to File **Ctrl + P**

Find in Files **Ctrl + Shift + F**

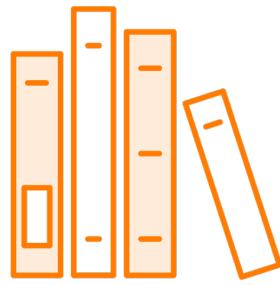
Toggle Full Screen **F11**

Show Settings **Ctrl + ,**

The Map Component



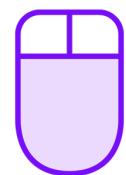
Delivers the Interactive Map



MapLibre GL Library



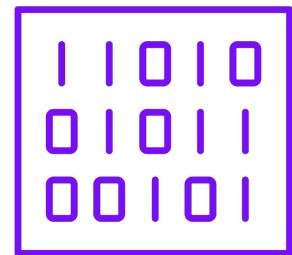
Functions for customizing marker styling and rendering flight data



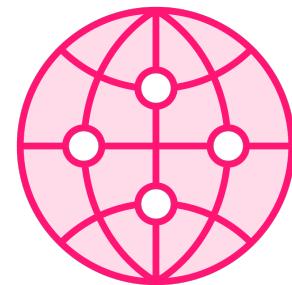
Manages user interactions, allows left and right clicks



WebSocket Integration



Display real-time flight data



Establish WebSocket Connection



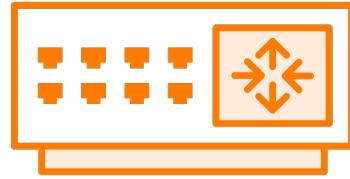
Creation of a WebSocket Server



Creating the Server



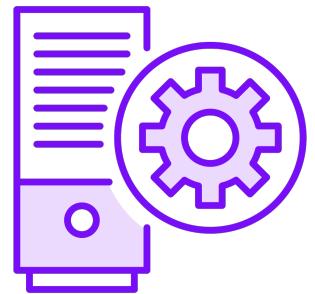
Server Setup



The server is set up to listen on port 4000



CORS is enabled to allow cross-origin requests



A WebSocket server is created for real-time data communication



A screenshot of the Visual Studio Code (VS Code) interface. The title bar shows the project name "opensky-api". The left sidebar contains icons for Explorer, Search, Git, and Problems. The Explorer view shows a folder named "OPENSKY-API" containing "node_modules", "uploads", ".gitignore", "package-lock.json", "package.json", "README.md", and "server.js". The main editor area displays the "server.js" file with the following code:

```
JS server.js  X
JS server.js > [o] corsOptions > ⚡ origin
1 const express = require('express');
2
3 const http = require('http');
4
5 const fs = require('fs');
6
7 const WebSocket = require('ws');
8
9 const cors = require('cors');
10
11 const bodyParser = require('body-parser');
12
13 const { RateLimiter } = require("limiter");
14
15 const app = express();
16 const port = 4000;
17
18 const server = http.createServer(app);
19 const wss = new WebSocket.Server({ server });
20
21 app.use(express.json());
22 app.use(express.static('public'));
23 app.use(bodyParser.json());
```

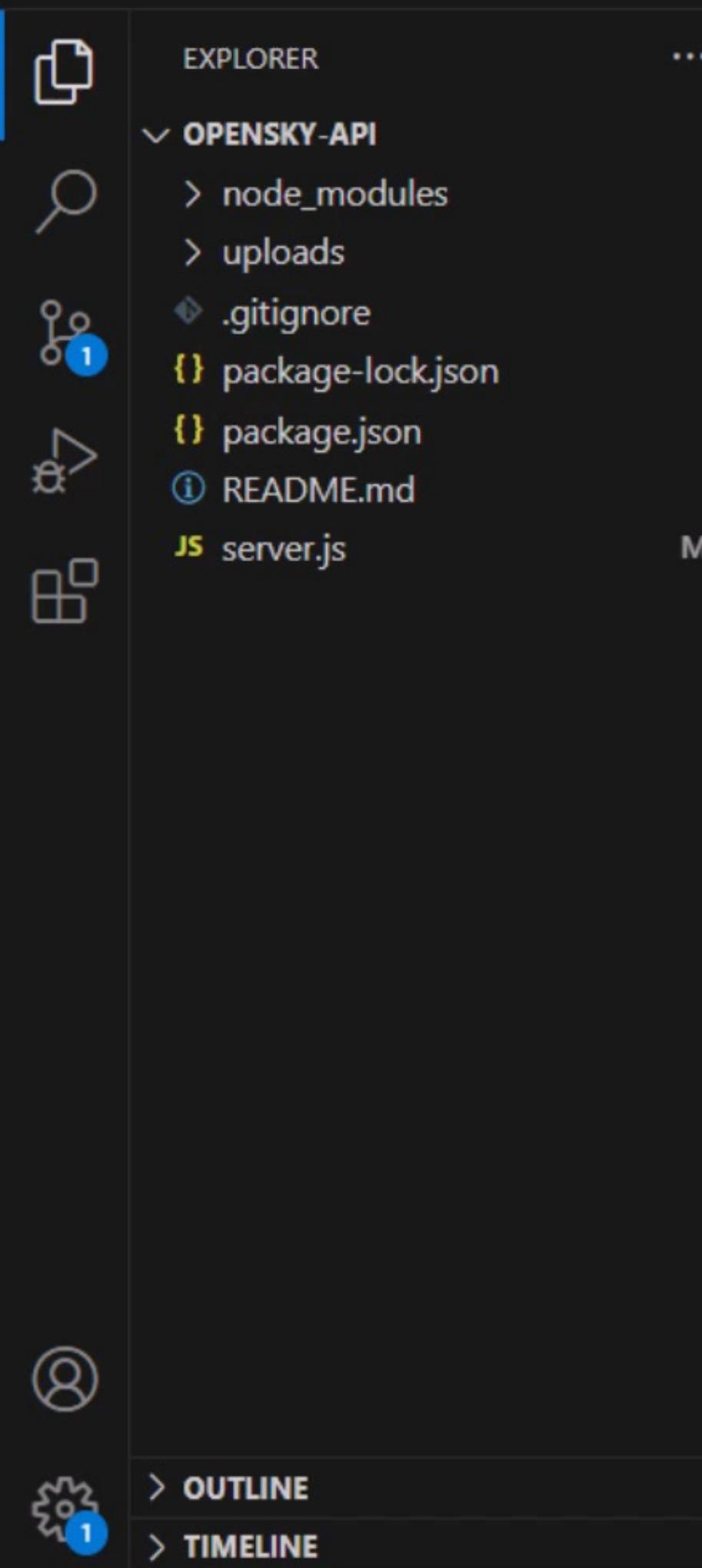
The line "const WebSocket = require('ws');" is highlighted with a yellow rectangular selection.

Restful APIs

`/opensky-local`

`/history`





JS server.js M X

JS server.js > ...

```
1 const express = require('express');
2
3 const http = require('http');
4
5 const fs = require('fs');
6
7 const WebSocket = require('ws');
8
9 const cors = require('cors');
```

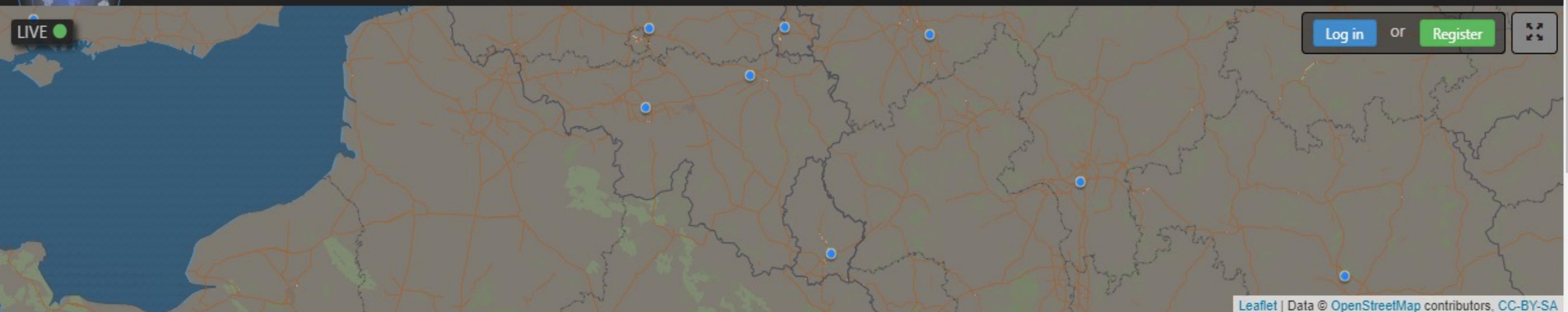
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS D:\opensky-api\opensky-api>

powerShell PowerShell

[Network](#) [Community](#) [Data](#) [About](#) [Contribute](#)[My OpenSky](#)

LIVE

[Log in](#) or [Register](#)*Open Air Traffic Data for Research.*

×1000 MODE-S messages collected so far:
26,209,958,543

tracked a/c MODE-S:
64

MODE-S Messages / s:
53,939

of seen aircraft:
506,048

FLARM messages collected so far:
6,776,346,000

tracked a/c FLARM:
0

FLARM Messages / s:
15

We are going through significant infrastructure changes to address and improve

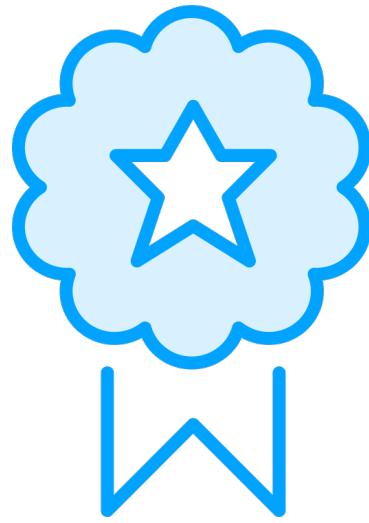
[Donate](#)

for better coverage

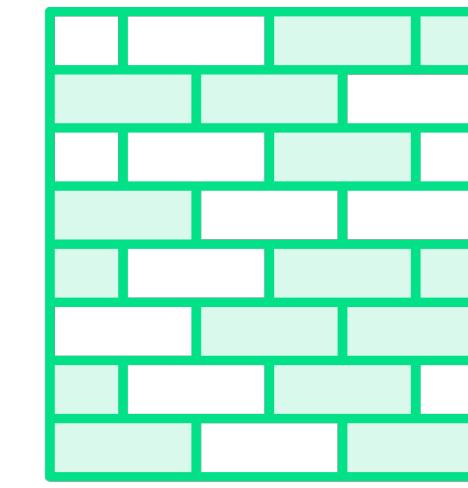
Data Types and Type Annotations in TypeScript



Importance of Data Types and Type Annotations



Precision and Correctness



**Building Blocks of Error Free
Integration**



Boolean

Boolean.ts

```
let isAvailable: boolean = true;  
  
let isHidden: boolean = false;  
  
console.log(isAvailable);  
console.log(isHidden);
```

Console

```
true  
false
```



Number

Number.ts

```
let decimalNumber: number = 42;
let binaryNum: number = 0b1010;    // Binary literal
let octalNumber: number = 0o777;    // Octal literal
let hexdecNum: number = 0x1F; // Hexadecimal literal

console.log(decimalNumber);
console.log(binaryNumber);
console.log(octalNumber);
console.log(hexdecNum);
```

Console

```
42
10
511
31
```



String

String.ts

```
let message: string = "Hello, TypeScript!";
console.log(message);
```

Console

Hello, TypeScript!



Template Strings

String.ts

```
let name: string = 'John';
let greeting: string = `Hello, ${name}!`;
console.log(greeting);
```

Console

Hello, John!



Array

Array.ts

```
let numbers: number[] = [1, 2, 3];
console.log(numbers);
```

```
let colors: Array<string> = ["red", "green", "blue"];
console.log(colors);
```

Console

[1, 2, 3]

["red", "green", "blue"]



Tuple

Tuple.ts

```
let person: [string, number] = ["Alice", 30];
console.log(person);
```

Console

```
["Alice", 30]
```



Enum

Enum.ts

```
enum Day {  
    Sunday,      // 0  
    Monday,      // 1  
    Tuesday,     // 2  
    Wednesday,   // 3  
    Thursday,    // 4  
    Friday,      // 5  
    Saturday     // 6  
}  
  
enum Color {  
    Red = 1,  
    Green = 2,  
    Blue = 3  
}
```

Console



Enum

Enum.ts

```
enum Day {  
    Sunday,      // 0  
    Monday,      // 1  
    Tuesday,      // 2  
    Wednesday,    // 3  
    Thursday,     // 4  
    Friday,       // 5  
    Saturday      // 6  
}
```

```
let dayName: string = Day[2];  
console.log(dayName);
```

Console

Tuesday



Any

Any.ts

```
let dynamicValue: any = "Hello, TypeScript!";
console.log(dynamicValue.length);
```

Console

17



Void

Void.ts

```
function greet(): void {
    console.log("Hello, TypeScript!");
}

const result: void = greet();
console.log(result);
```

Console

undefined



Null and Undefined

NullUndefined.ts

```
let data: string | null = null;  
console.log(data);
```

```
let value: number;  
console.log(value);
```

Console

null

Undefined



Never

Never.ts

```
function throwError(message: string): never {  
    throw new Error(message); }
```

```
function infiniteLoop(): never {  
    while (true) {}  
}
```

```
function checkNever(x: string | number): never {  
    throw new Error('Unexpected value: ' + x);  
}
```

Console



Unknown

Unknown.ts

```
let userInput: unknown;
userInput = 5;          // Assign a number
console.log(userInput);
userInput = 'Hello';   // Assign a string
console.log(userInput);
userInput = true;      // Assign a boolean
console.log(userInput);
```

Console

```
5
Hello
true
```



What are Type Annotations?



variable



parameter



return value



Type Annotations

```
let age: number = 30;
let name: string = 'Alice';

function add(a: number, b: number): number {
    return a + b;
}
```



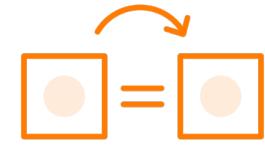
More Information

<https://www.typescriptlang.org/docs/handbook/2/everyday-types.html#type-annotations-on-variables>

Type Assertions in TypeScript



Specify Variable Type Explicitly.



Similar to Typecasting



Useful while Changing a Variable's Type



No impact on Runtime.



Type Assertions

Brackets.ts

```
let value: any = '42';
let numericValue: number = <number>value;

console.log(numericValue);

// Output: 42
```

AsKeyword.ts

```
let value: any = '42';
let numericValue: number = value as number;

console.log(numericValue);

// Output: 42
```



Functions, Arrow Functions, and Lambda Expressions



Importance of Functions

- Pivotal role in interacting with Web APIs.
- Modular Code: Readability & Maintainability.
- Code Reusability
- Ensure Data Integrity and Prevent Errors during API interactions.

Consequences of Inadequate Function Usage

- Disorganized and less maintainable code.
- Code duplication and reduced code reuse.
- Poor error handling and data validation.



TypeScript Function Syntax

```
function functionName() {  
    body  
}
```



TypeScript Function Syntax

```
function add(num1: number, num2: number): number {  
    return a + b;  
}
```



Example

```
function addNumbers(num1: number, num2: number): number {  
    return num1 + num2;  
}  
  
// Test the function  
const result = addNumbers(5, 7);  
console.log(`The sum of 5 and 7 is: ${result}`);
```

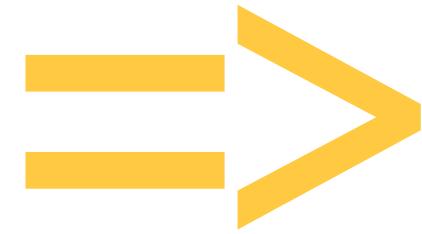
$$5+7 = 12$$

The sum of 5 and 7 is: 12

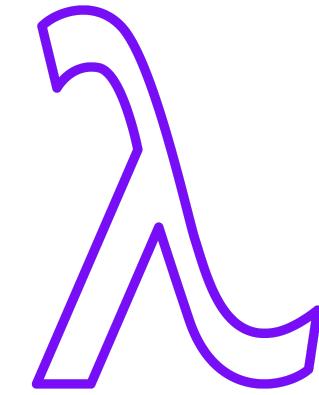
Understanding Arrow Functions in TypeScript



Shorthand Syntax
for Defining
Anonymous
Functions



Fat Arrow Functions



Lambda Functions



Lexical Scoping of
“this”



Arrow Function Syntax

```
(parameter1, parameter2, ..., parameterN) =>  
{  
  expression;  
}
```



Arrow Function with Parameters

```
let addNumbers = (num1: number, num2: number): number => {  
    return num1 + num2;  
}
```



Arrow Function with Parameters

```
let sum = (x: number, y: number) => x + y;  
console.log(sum(3, 4));
```

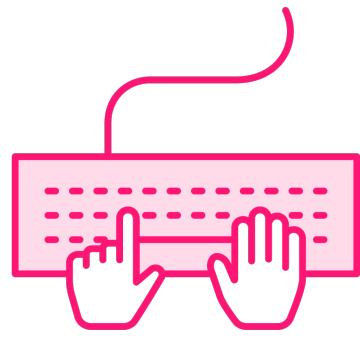


Arrow Function without Parameters

```
const greet = () => {  
  return "Hello, World!";  
};
```



Benefits of Arrow Functions



Conciseness



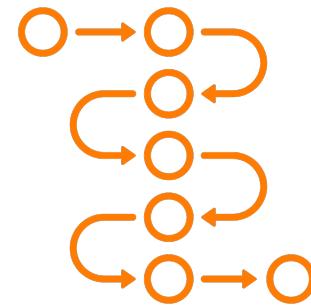
Lexical “this”



Ideal for Callbacks



Use Cases in Web API Consumption



Callback Functions

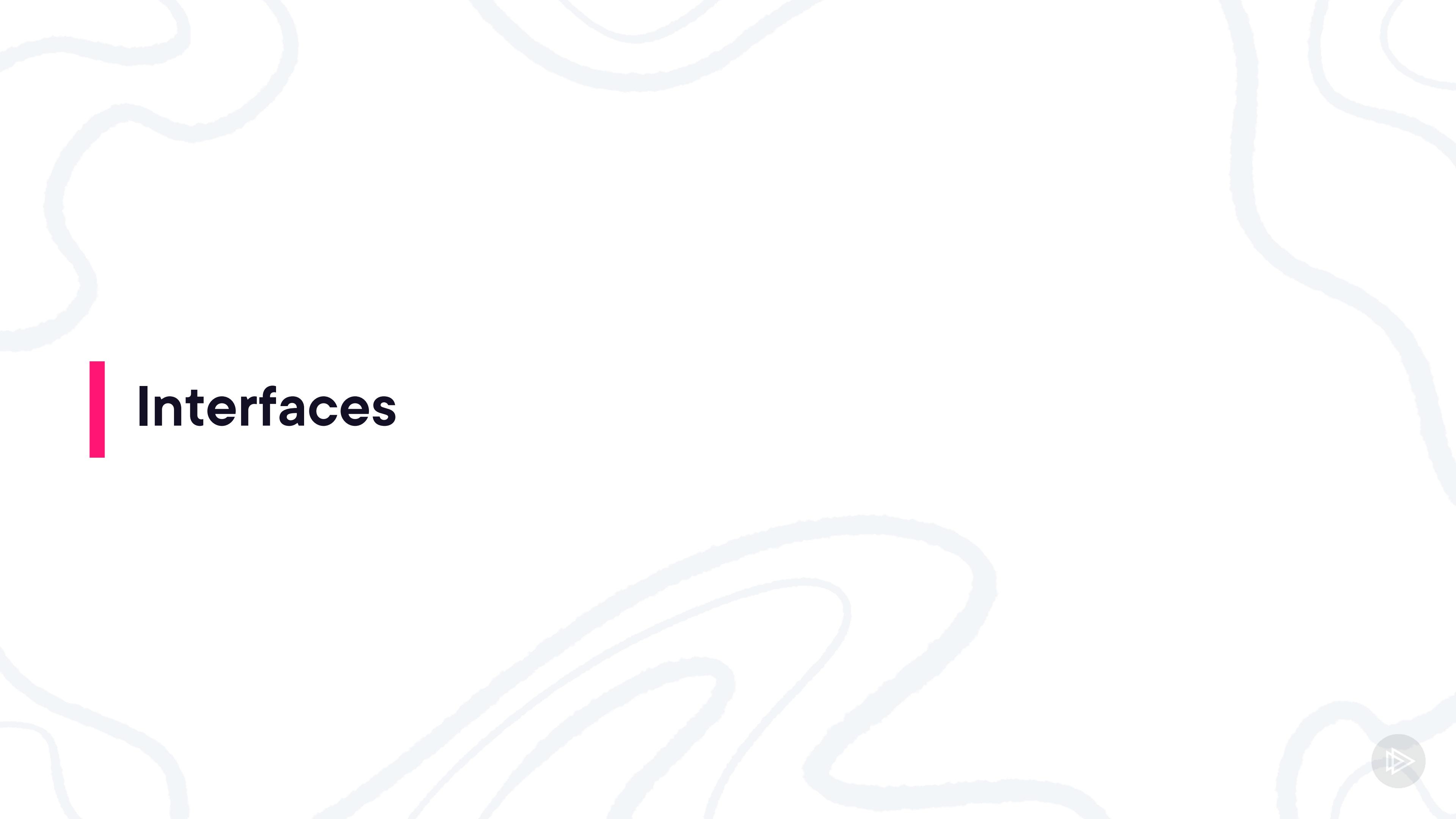


Event Listeners



Promise Chaining



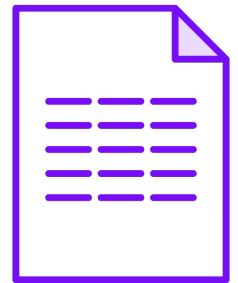


Interfaces

Importance of Interfaces



Type Safety



Code Documentation



Code Reuse





Using Interfaces

- Define an Interface
- Implement the Interface



Defining an Interface

```
interface Person {  
  firstName: string;  
  lastName: string;  
}
```

```
function greet(person: Person): string {  
  return `Hello, ${person.firstName} ${person.lastName}!`;  
}
```

```
const john: Person = {  
  firstName: "John",  
  lastName: "Doe",  
};
```

```
console.log(greet(john));
```



Implementing an Interface

```
interface Shape {  
    calculateArea(): number;  
}
```

```
class Circle implements Shape {  
    constructor(private radius: number) {}  
  
    calculateArea(): number {  
        return Math.PI * Math.pow(this.radius, 2);  
    }  
}
```

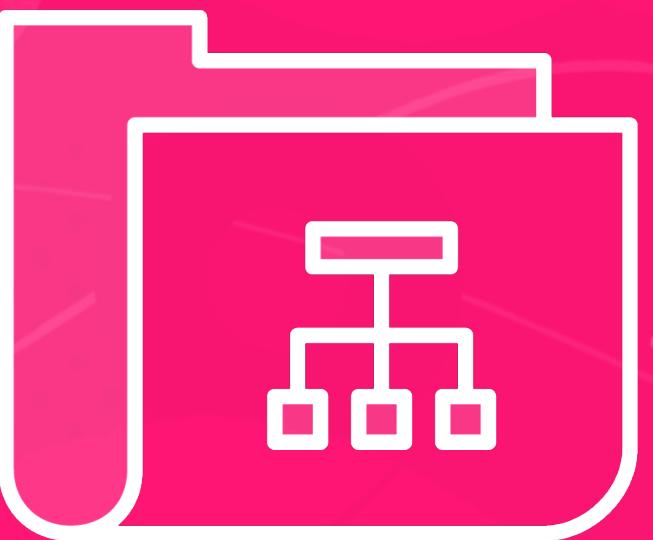
```
const circle = new Circle(5);  
console.log(circle.calculateArea());
```



Modules and Namespaces for Code Organization



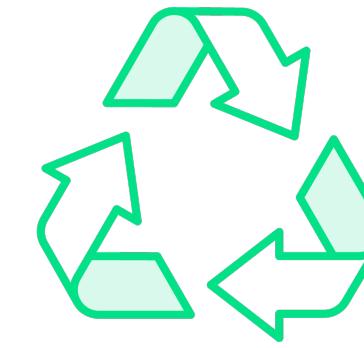
What are Modules?



Why Modules?

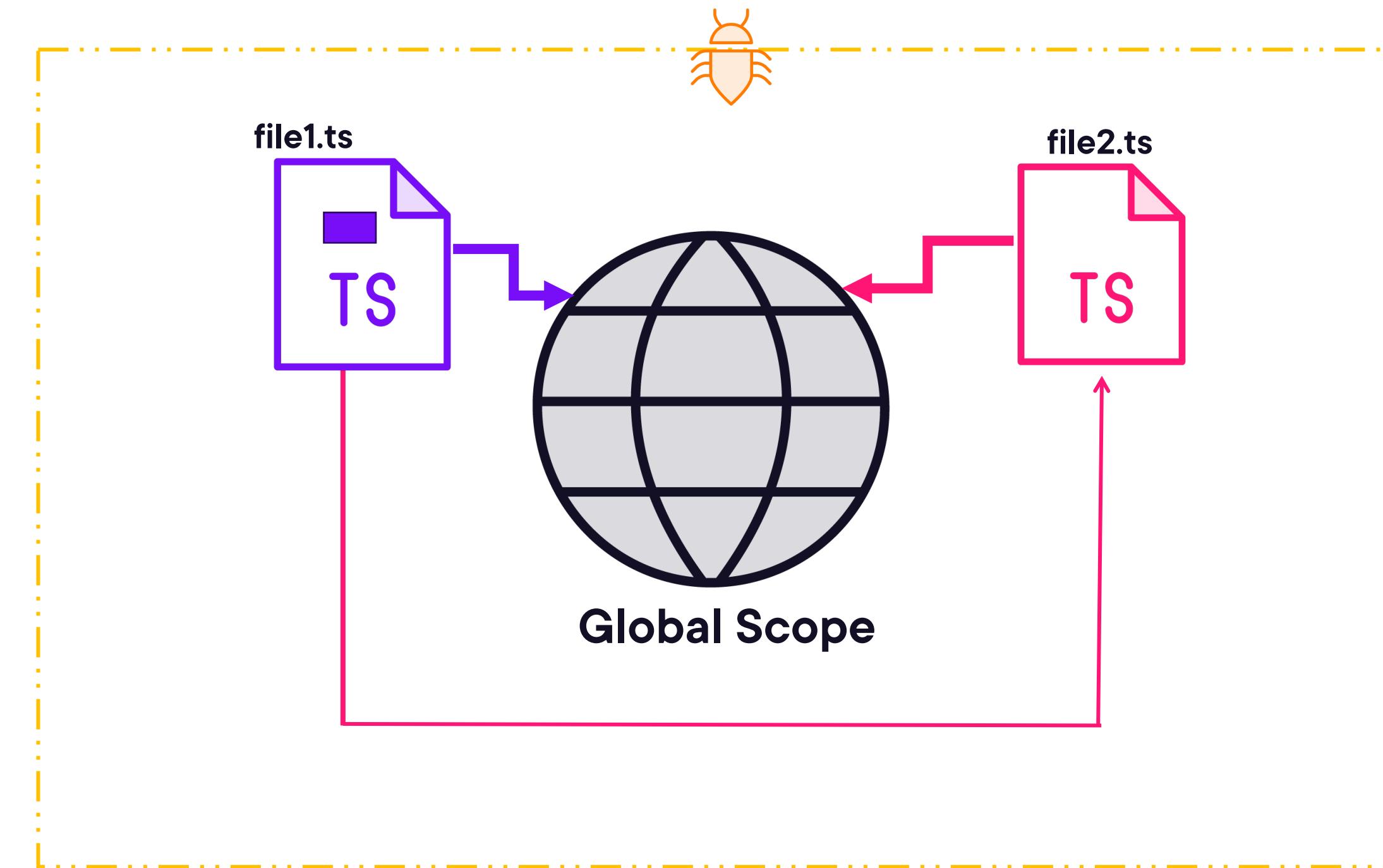


Encapsulation



Reusability





Referencing Modules in TypeScript

greet.ts

```
↓  
export var greeting : string = "Hello World!";
```

greetings.ts

```
↓    ↓    ↓    ↓  
import {greeting} from './greet';  
console.log(greeting);
```



Namespaces

Interfaces

Class

Functions

Variables

Syntax

```
namespace <name>  
{  
}  
}
```



Example

StringUtility.ts

```
→ namespace StringUtility
  {
    → function ToCapital(str: string): string {
        return str.toUpperCase();
      }

    → function SubString(str: string, from: number, length: number = 0): string {
        return str.substr(from, length);
      }
  }
```



Example

StringUtility.ts

```
namespace StringUtility {  
  
    export function ToCapital(str: string): string {  
        return str.toUpperCase();  
    }  
  
    export function SubString(str: string, from: number, length: number = 0): string {  
        return str.substr(from, length);  
    }  
}
```



Namespace Vs. Modules

Namespace

- Logical Grouping and Avoiding Naming Collisions
- Use **export** to expose functionality
- Requires **export** for accessibility.
- Include with triple-slash reference. e.g. **/// <reference path="path to namespace file"/>**
- Include with HTML **<script>** tag
- Cannot declare Dependencies

VS

Module

- Code Encapsulation, Reusability, and Sharing
- The **export** keyword controls visibility within
- Exports accessible outside module
- Import using the **import** keyword
- Import with module loader API
- Can declare Dependencies





Practical Implementation



```
namespace FlightDataNamespace {  
  
    export interface FlightData {  
        states: StateData[];  
  
    }  
  
    export interface StateData {  
        icao24: string;  
        callsign: string;  
        country: string;  
        longitude: number;  
        latitude: number;  
        altitude: number;  
        trueTrack: number;  
    }  
  
}  
  
export default FlightDataNamespace;
```

```
type HistoryElement = {  
    latitude: number;  
    longitude: number;  
    timestamp: number;  
};
```

```
import { FlightData, StateData } from './flightData';
```

```
import FlightDataNamespace from './flightData';
```

```
const initialFlightData: FlightDataNamespace.FlightData = { states: [] };
```

TypeScript Fundamentals for API Consumption



Consuming Web APIs with Typescript 5

Defining Our Project

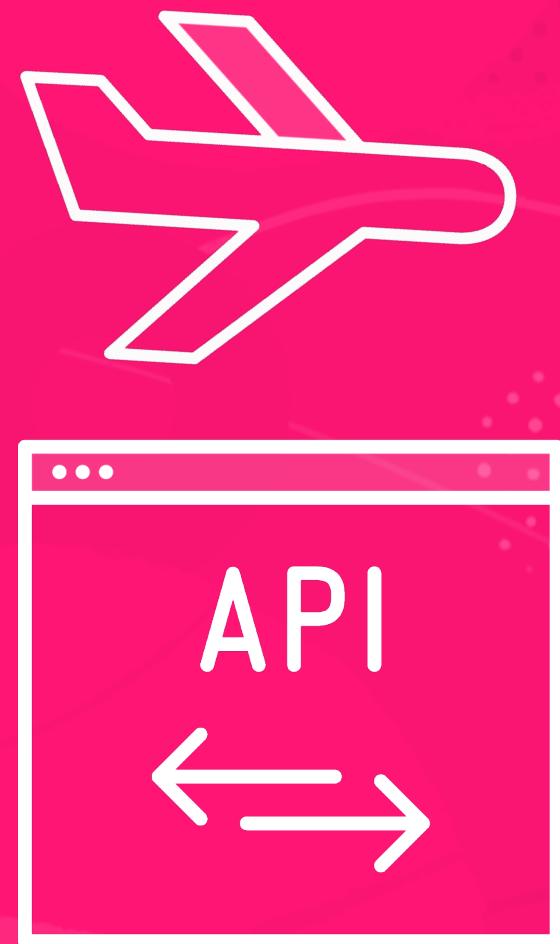


Allen O'Neill

CTO / Senior Engineer, Microsoft Regional Director & MVP

@DataBytesAI | www.datalabs.io

The Crucial Role of Web APIs in Our Project





<https://github.com/datalabs-io/pluralsight-webapi-typescript-v5-demo> .





- File
- Search
- Problems (1)
- Terminal
- Output
- Debug Console
- Ports
- PowerShell
- More

<https://github.com/datalabs-io/pluralsight-webapi-typescript-v5-demo-opensky>



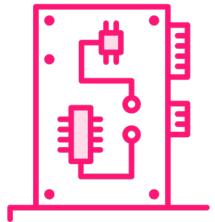
Interactive Flight-Map Application



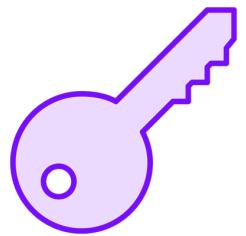
Environment Variables



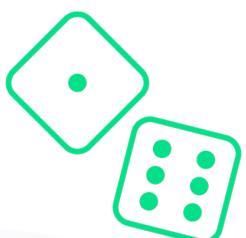
HTTP Requests



WebSocket



REACT_APP_API_KEY



REACT_APP_WS



EXPLORER ⌄

REACT-FLIGHT-MAP ⌄

- > node_modules
- > public
- > src

1 .env

.gitignore

{ package-lock.json M

{ package.json

i README.md

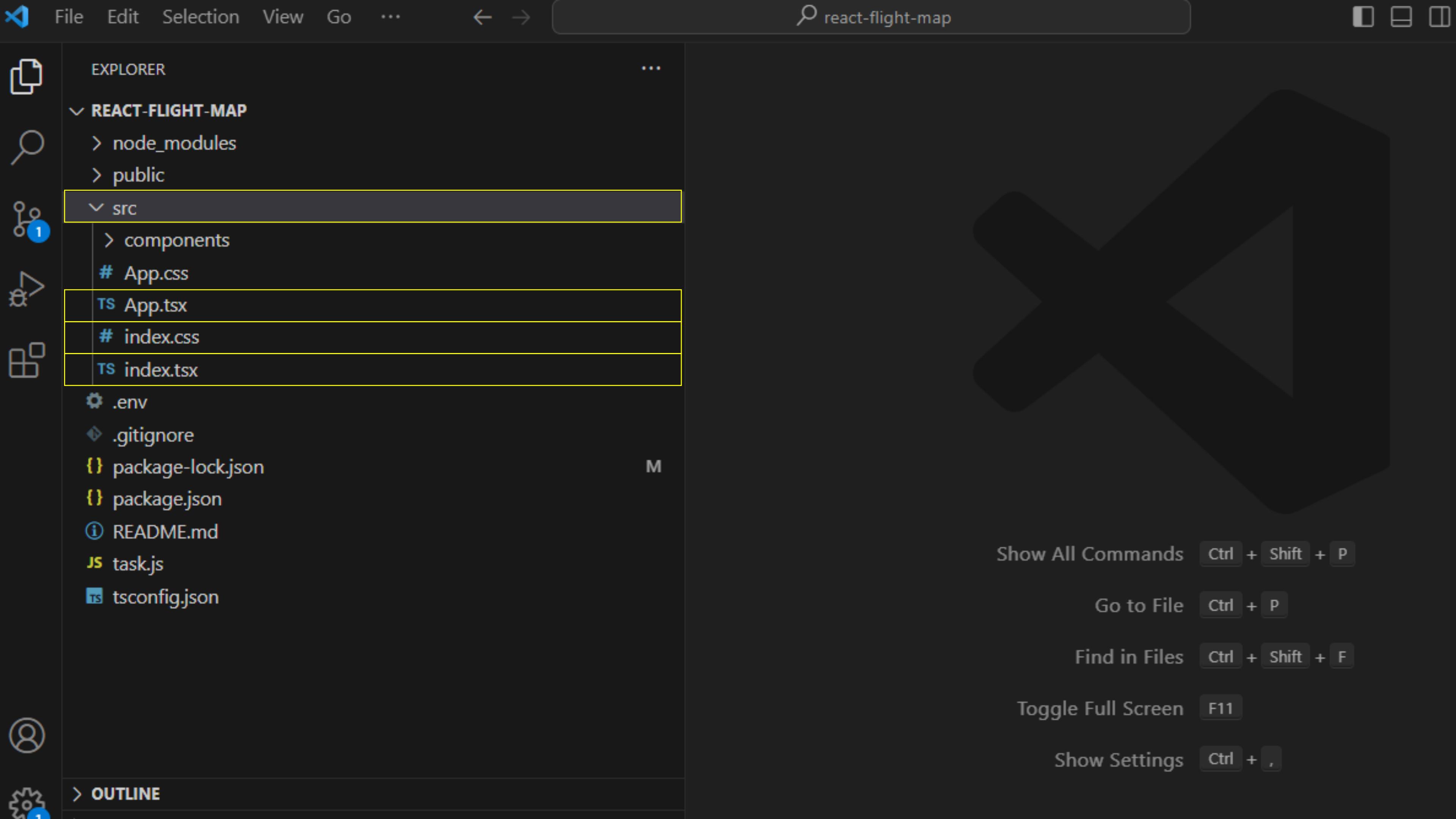
JS task.js

tsconfig.json

.env X

.env

```
1 REACT_APP_API_KEY='d...j...com/api...0E'
2 REACT_APP_WS='false'
3 REACT_APP_VERSION=2
```





File Edit Selection View Go ...

← →

react-flight-map



EXPLORER

REACT-FLIGHT-MAP

> node_modules

> public

src

components

TS flightData.ts

login.css

TS login.tsx

map.css

TS map.tsx

App.css

TS App.tsx

index.css

TS index.tsx

.env

.gitignore

{ package-lock.json

{ package.json

① README.md

JS task.js

TS tsconfig.json

...

M

Show All Commands **Ctrl + Shift + P**

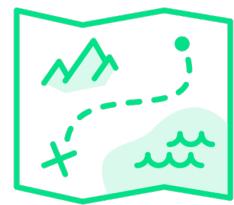
Go to File **Ctrl + P**

Find in Files **Ctrl + Shift + F**

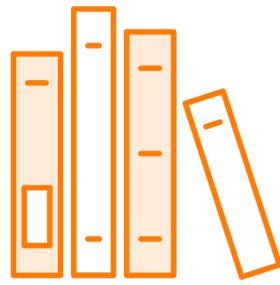
Toggle Full Screen **F11**

Show Settings **Ctrl + ,**

The Map Component



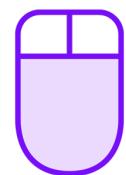
Delivers the Interactive Map



MapLibre GL Library



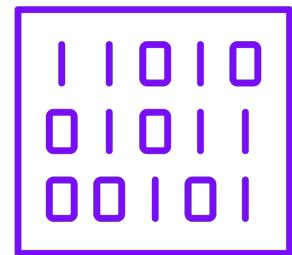
Functions for customizing marker styling and rendering flight data



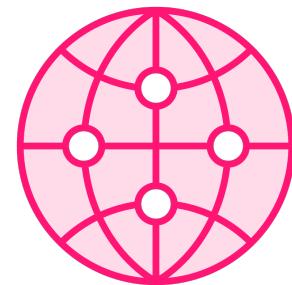
Manages user interactions, allows left and right clicks



WebSocket Integration



Display real-time flight data



Establish WebSocket Connection



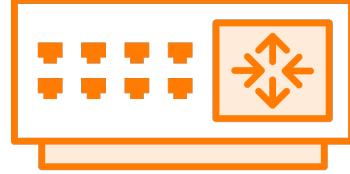
Creation of a WebSocket Server



Creating the Server



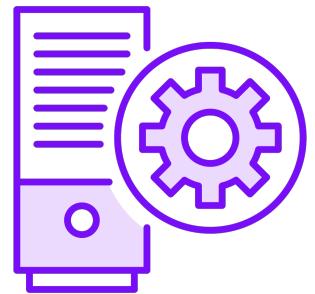
Server Setup



The server is set up to listen on port 4000



CORS is enabled to allow cross-origin requests



A WebSocket server is created for real-time data communication



A screenshot of the Visual Studio Code interface. The title bar shows the project name "opensky-api". The left sidebar (Explorer) lists the project structure: node_modules, uploads, .gitignore, package-lock.json, package.json, README.md, and server.js. The main editor area displays the "server.js" file with the following code:

```
JS server.js  X
JS server.js > [o] corsOptions > ⚡ origin
1 const express = require('express');
2
3 const http = require('http');
4
5 const fs = require('fs');
6
7 const WebSocket = require('ws');
8
9 const cors = require('cors');
10
11 const bodyParser = require('body-parser');
12
13 const { RateLimiter } = require("limiter");
14
15 const app = express();
16 const port = 4000;
17
18 const server = http.createServer(app);
19 const wss = new WebSocket.Server({ server });
20
21 app.use(express.json());
22 app.use(express.static('public'));
23 app.use(bodyParser.json());
```

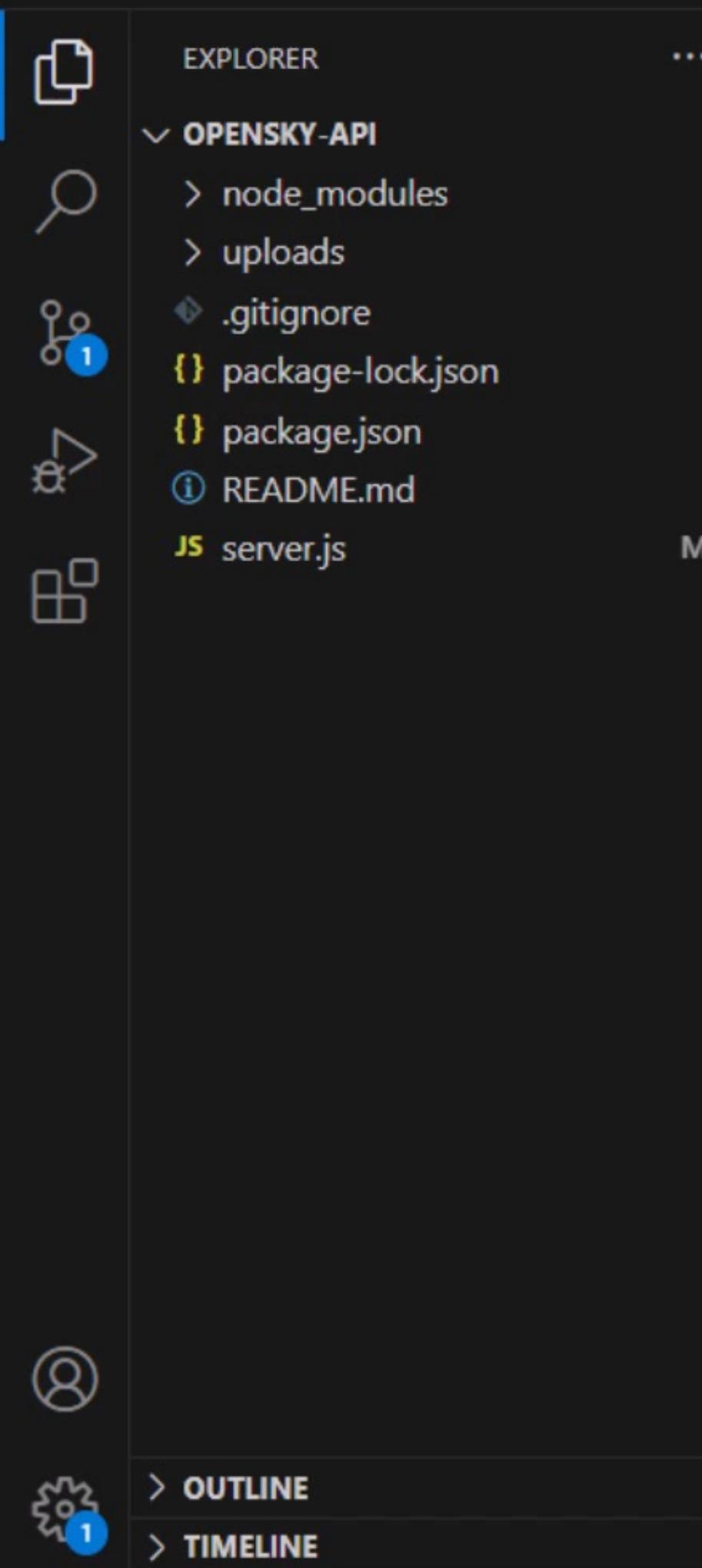
The line "const WebSocket = require('ws');" is highlighted with a yellow rectangular selection.

Restful APIs

/opensky-local

/history





JS server.js M X

JS server.js > ...

```
1 const express = require('express');
2
3 const http = require('http');
4
5 const fs = require('fs');
6
7 const WebSocket = require('ws');
8
9 const cors = require('cors');
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

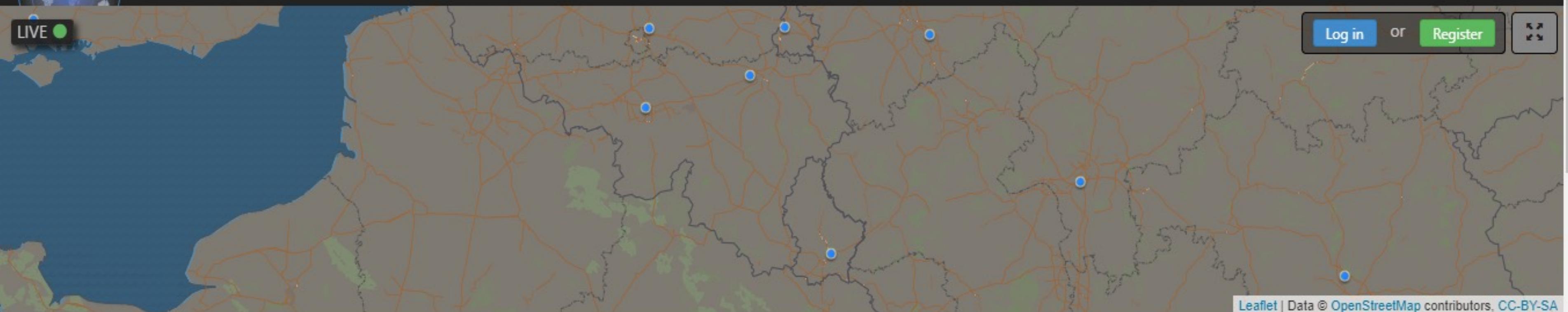
PS D:\opensky-api\opensky-api>

+ ▾ ... ^

[powershell] powershell

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LIVE

[Log in](#) or [Register](#)*Open Air Traffic Data for Research.*

×1000 MODE-S messages collected so far:
26,209,958,543

tracked a/c MODE-S:
64

MODE-S Messages / s:
53,939

of seen aircraft:
506,048

FLARM messages collected so far:
6,776,346,000

tracked a/c FLARM:
0

FLARM Messages / s:
15

We are going through significant infrastructure changes to address and improve

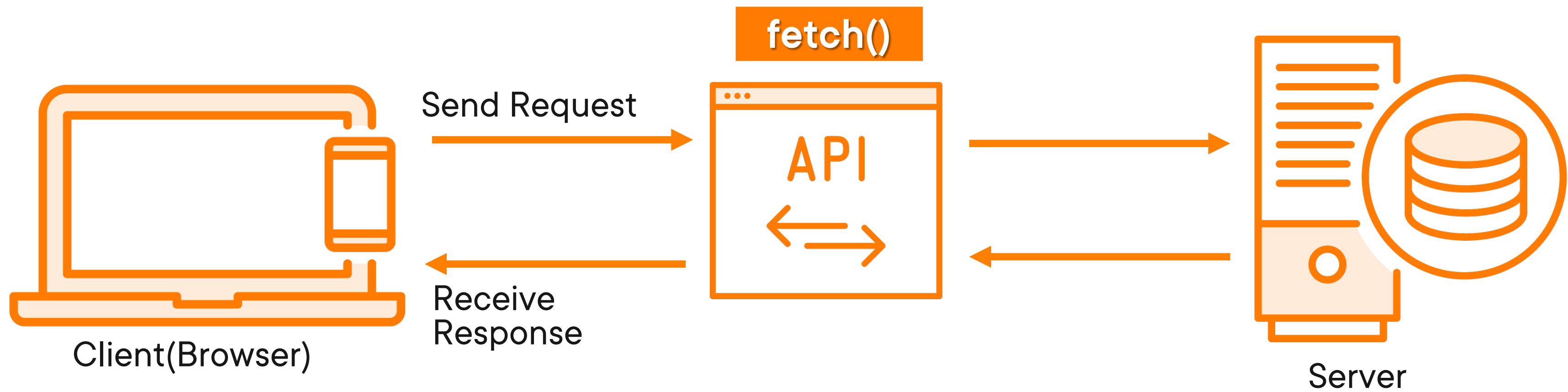
[Donate](#)

for better coverage

Fetch API



Fetch API



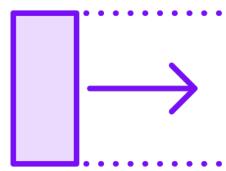
Key Features and Importance of Fetch API



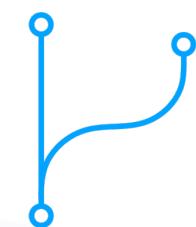
Simplicity and Promises



Better Handling of Responses



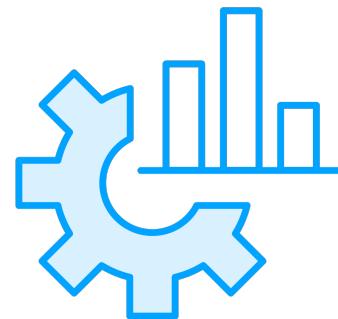
Flexibility



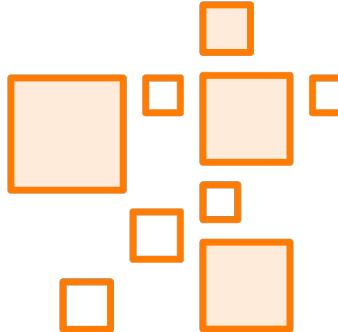
Cross-Origin Requests



Key Features and Importance of Fetch API



Streaming and Progress Tracking



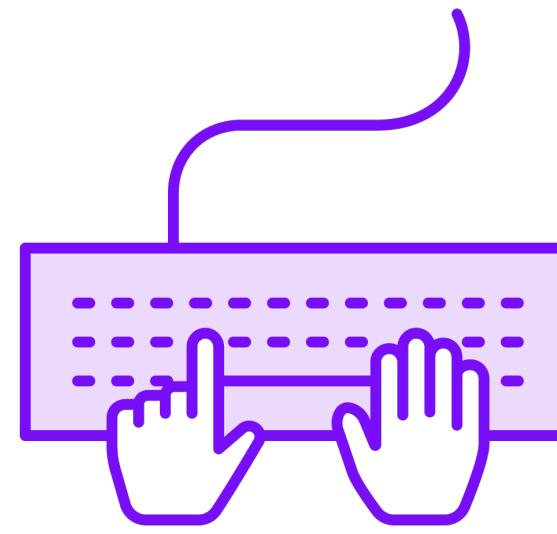
Native Integration



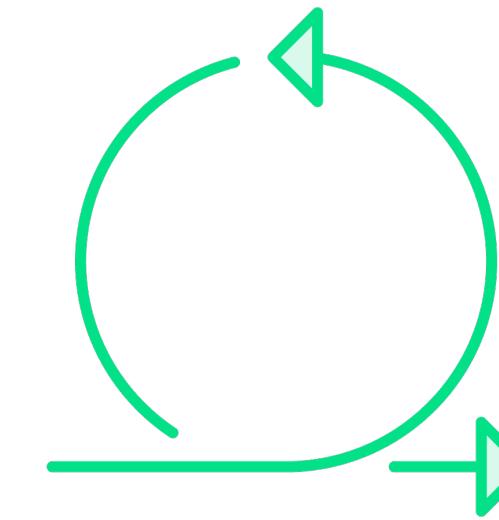
Modern Web Development



What is New in Fetch API in TypeScript 5?



Improved Type Safety



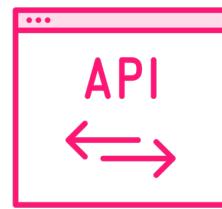
Support for Async/Await



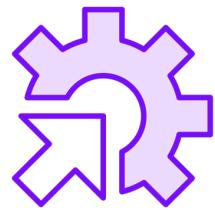
Support for Promises



Fetch API Alternatives



XMLHttpRequest



Axios



SuperAgent



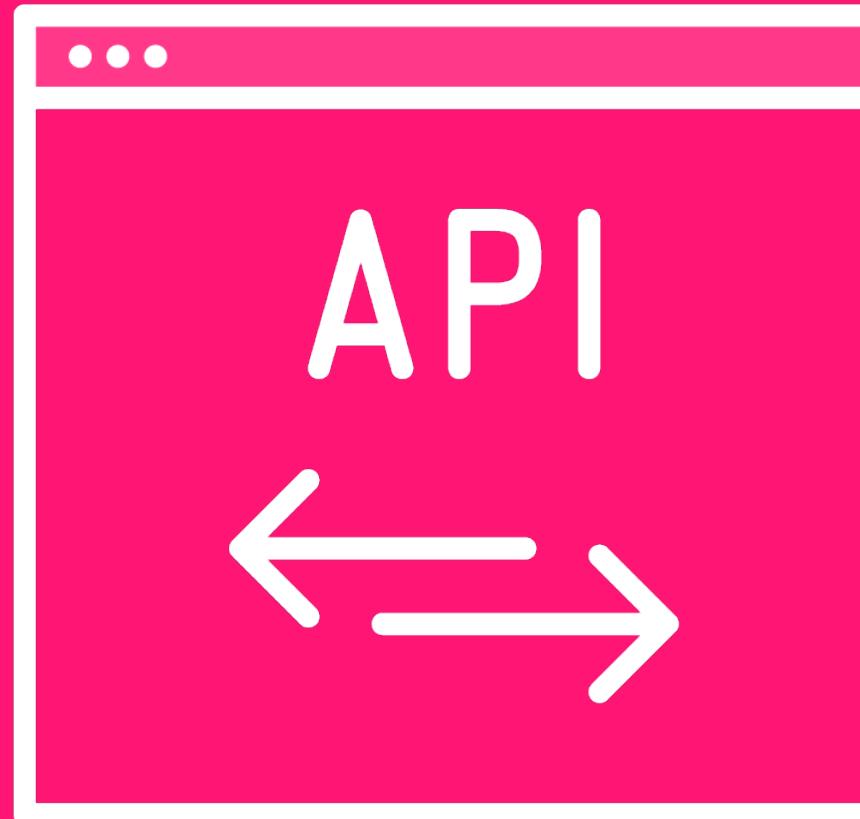
Got



Making GET and POST Requests with Fetch



Introduction to REST API Concept and HTTP Verbs

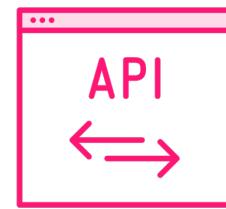


What is a REST API?

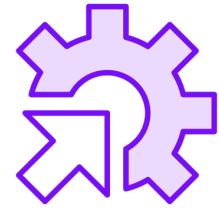
- **Representational State Transfer**
- **REST API Principles:**
 - Client-server architecture
 - Stateless design
 - Uniform interface
 - Standard HTTP methods



HTTP Verbs



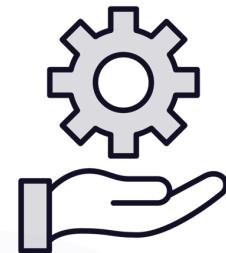
GET



POST



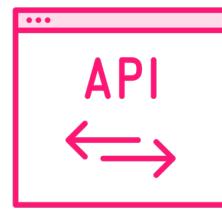
PUT



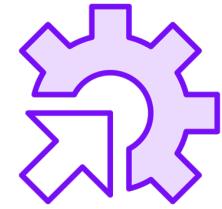
DELETE



HTTP Verbs



HEAD



CONNECT



OPTIONS



TRACE



HTTP Verbs (Non-Standard)

PATCH

MERGE

PROPFIND

PROPPATCH

MKCOL

COPY

MOVE

LOCK

UNLOCK



GET Vs. POST

Aspect	GET	VS	POST
Purpose	Retrieve data from a resource		Create or modify a resource
Data in Requests	Appends data to URL (query params)		Sends data in the request body
Caching	Responses are cacheable		Responses are typically not cacheable
Idempotence	Idempotent		Non-idempotent
Bookmarks/History	Suitable for bookmarks and revisits		May not be suitable for bookmarks or revisits
Security	Less secure for sensitive data, as data is visible in URL		More secure for sensitive data, as data is in the request body
Request Size	Limited by URL length and browser restrictions		Typically allows larger payloads due to request body usage



```
1  fetch('https://jsonplaceholder.typicode.com/users/2')  
2    .then(response => {  
3      if (!response.ok) {  
4        throw new Error('Network response was not ok');  
5      }  
6      return response.json(); // Parse JSON response  
7    })  
8    .then(data => {  
9      // Use the retrieved data  
10     console.log('Response Data:', data);  
11   })  
12   .catch(error => {  
13     console.error('GET Error:', error);  
14   });
```

```
// Define data to send in the POST request
const postData = {
  name: 'John Doe',
  email: 'john@example.com',
};

// Perform a POST request using Fetch
fetch('https://jsonplaceholder.typicode.com/users', {
  method: 'POST',
  headers: {
    'Content-Type': 'application/json',
  },
  body: JSON.stringify(postData), // Convert data to JSON
})
  .then(response => {
    if (!response.ok) {
      throw new Error('Network response was not ok');
    }
    return response.json(); // Parse JSON response
  })
  .then(data => {
    // Handle the response from the server
    console.log('POST Response Data:', data);
  })
  .catch(error => {
    console.error('POST Error:', error);
});

```

Handling JSON Responses and Data Parsing



Simple JSON Object

```
const data = {  
    name: "John Doe",  
    age: 30,  
    active: true,  
};
```



JSON Arrays

```
const numbers = [1, 2, 3, 4, 5];
```



Nested JSON Objects

```
const person = {  
  name: "John Doe",  
  address: {  
    street: "123 Main St",  
    city: "Exampleville",  
  },  
};
```



Array of Nested JSON Objects

```
const people = [  
  {  
    name: "Alice",  
    age: 25,  
  },  
  {  
    name: "Bob",  
    age: 32,  
  },  
];
```



Complex JSON Structures

```
const complexData = {  
  users: [  
    {  
      name: "User 1",  
      posts: [  
        {  
          title: "Post 1",  
          comments: ["Comment 1", "Comment 2"],  
        },  
        // More posts...  
      ],  
    },  
    // More users...  
],  
};
```



JSON API Responses

```
fetch("https://api.example.com/data")
  .then((response) => response.json())
  .then((data) => {
    // Handle the JSON data
  });
});
```



Parsing Errors

```
try {  
  const parsedData = JSON.parse("invalid json");  
} catch (error) {  
  // Handle the parsing error  
}
```



External Data Sources

```
import fs from 'fs';

const jsonDataFromFile = fs.readFileSync('data.json', 'utf-8');

const parsedFileData = JSON.parse(jsonDataFromFile);
```



Custom Data Transformation

```
const rawData = '{"value": 42}';  
  
const parsedData = JSON.parse(rawData, (key, value) => {  
  
  if (key === "value") return value * 2; // Custom transformation  
  
  return value;  
});
```



Typed JSON Parsing

```
interface User {  
  id: number;  
  username: string;  
}
```

```
const rawData = '{ "id": 1, "username": "user123" }';  
const parsedData = JSON.parse(rawData) as User;
```



Asynchronous Programming in TypeScript



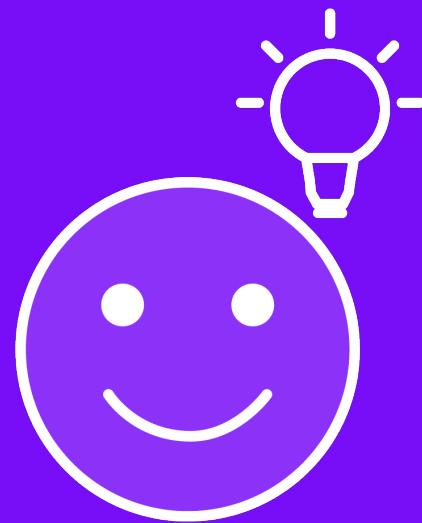


What & Why Promises?



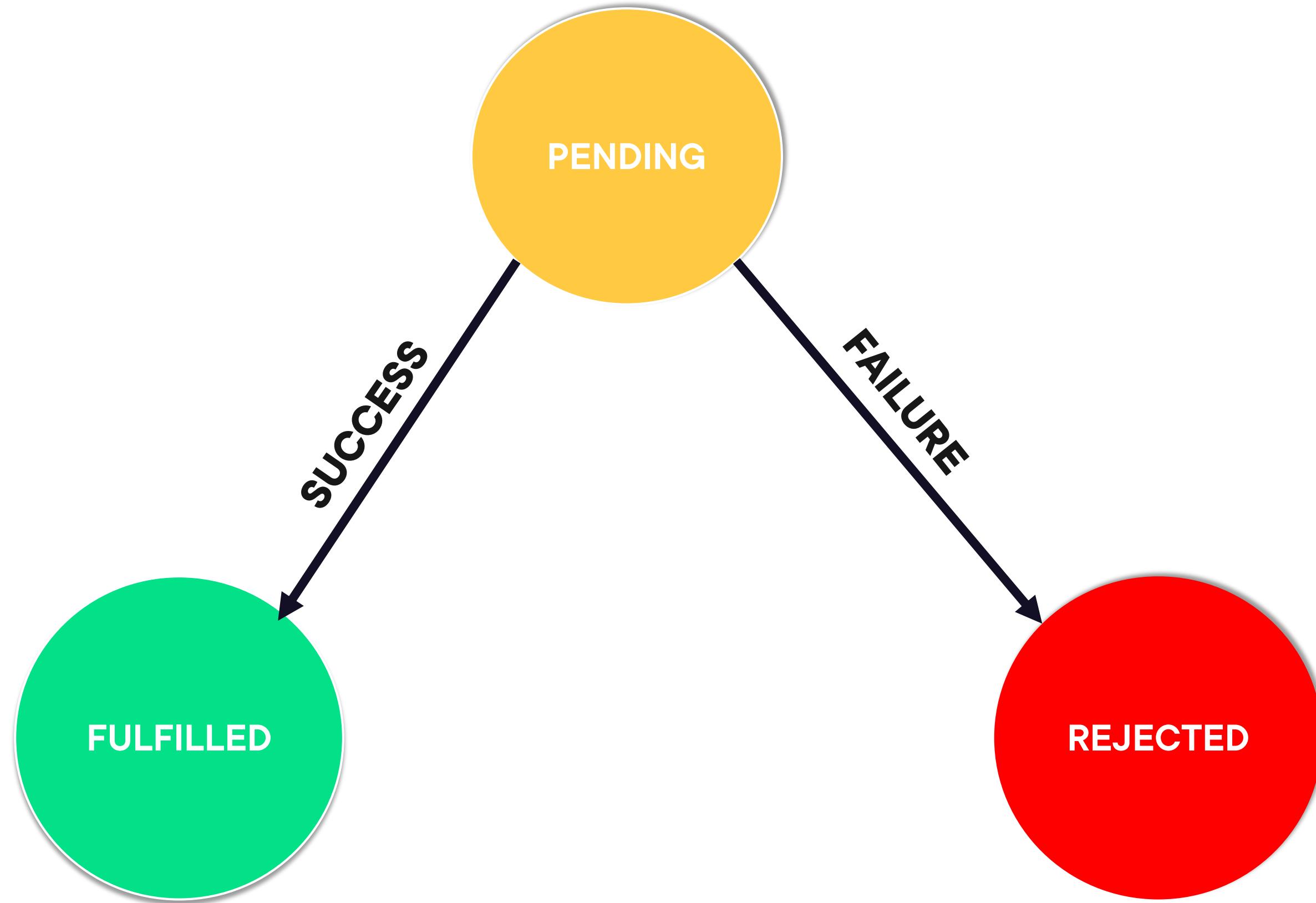
What are Promises?

- Promises resolve future results or errors.
- Useful for non-blocking, asynchronous code execution.



Why are Promises Useful?

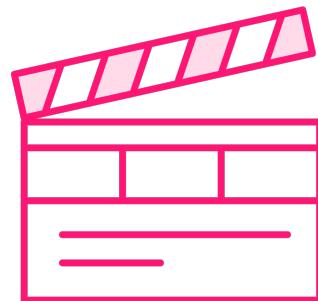
- Promises enhance code structure.
- Simplify error handling and control.



How to Use Promises?



Create a Promise



Specify what should happen when the Promise is resolved successfully



Handle errors if the Promise is rejected



```
function fetchData() {
  return new Promise((resolve, reject) => {
    // Use the fetch() function to make an HTTP GET request
    fetch('https://jsonplaceholder.typicode.com/posts/1')
      .then(response => {
        // Check if the response status is OK (status code 200)
        if (!response.ok) {
          // Throw an error if the response was not ok
          throw new Error('Network response was not ok');
        }
        // Parse the response body as JSON
        return response.json();
      })
      .then(data => {
        // Resolve the Promise with the JSON data
        resolve(data);
      })
      .catch(error => {
        // Reject the Promise with an error message
        reject(error);
      });
  });
}

// Use the fetchData() function
fetchData()
  .then(result => {
    console.log('Success:', result);
  })
  .catch(error => {
    console.error('Error:', error);
  });

```

Async/Await



Why `async/await`?



Improved Readability



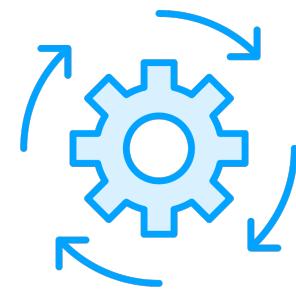
Reduced Errors



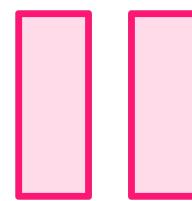
Improved Performance



How to Use Promises?



Define a Function as `async`



Use `await` until Promise is resolved, then continue



Handle errors using `try-catch` blocks



```
async function fetchData() {
  try {
    // Use the await keyword before the fetch() function to pause execution until the Pr
    const response = await fetch('https://jsonplaceholder.typicode.com/posts/1');

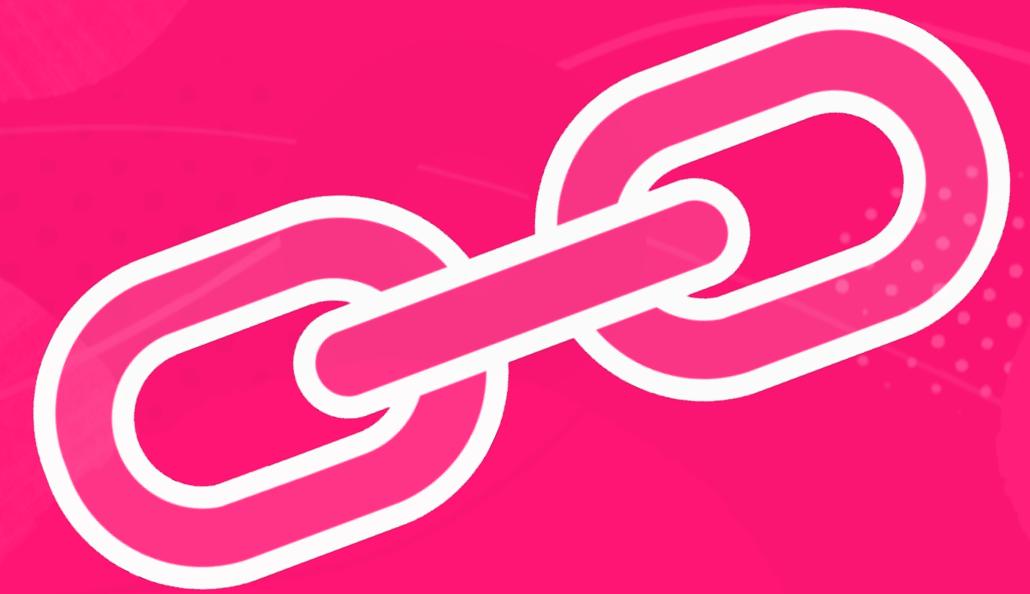
    // Check if the response status is OK (status code 200)
    if (!response.ok) {
      throw new Error('Network response was not ok');
    }

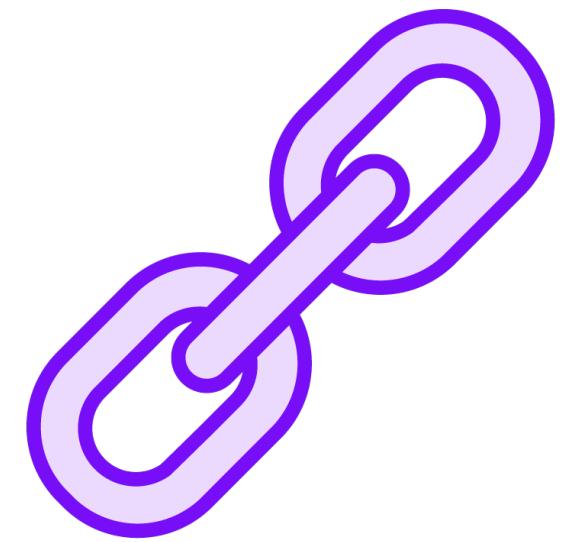
    // Use await to parse the response body as JSON
    const data = await response.json();

    // Log the retrieved data
    console.log('Success:', data);
  } catch (error) {
    // Handle errors gracefully
    console.error('Error:', error);
  }
}

// Call the asynchronous function
fetchData();
```

Chaining Promises





Chaining Promises:

- Chain Promises with `.then()` for sequential async operations.
- Sequential, one-after-another execution in chained Promises.

Why Chain Promises?

- Clear and organized way to structure and execute a sequence of asynchronous tasks.
- Handling dependencies between asynchronous operations.



```
const fetchUserData = () => {
  return fetch('https://jsonplaceholder.typicode.com/users/1')
    .then((response) => {
      if (!response.ok) {
        throw new Error('Network response was not ok');
      }
      return response.json();
    })
    .then((userData) => {
      console.log('User Data:', userData);
    })
    .catch((error) => {
      console.error('Error:', error);
    });
};

fetchUserData();
```



Practical Implementation



```
const postDataToServer = async () => {
  const dataToSend = { key: 'value' };

  try {

    const response = await fetch(`http://localhost:4000/opensky-local?fileId=data${counterId}`, {
      method: 'POST',
      headers: {
        'Content-Type': 'application/json', // Set the appropriate content type
      },
      body: JSON.stringify(dataToSend),
    });

    if (!response.ok) {
      throw new Error(`Request failed with status ${response.status}`);
    }

    const textResponse = await response.text();
    setFlightData(textResponse);

  } catch (error) {
    console.error('Error:', error);
  }
};
```

```
const postJSONDataToServer = async () => {
  const dataToSend = { key: 'value' };
  try {

    const response = await fetch(`http://localhost:4000/opensky-local?fileId=data${counterId}`, {
      method: 'POST',
      headers: {
        'Content-Type': 'application/json', // Set the appropriate content type
      },
      body: JSON.stringify(dataToSend),
    });

    if (!response.ok) {
      throw new Error(`Request failed with status ${response.status}`);
    }

    const jsonData = await response.json();
    setFlightData(jsonData);

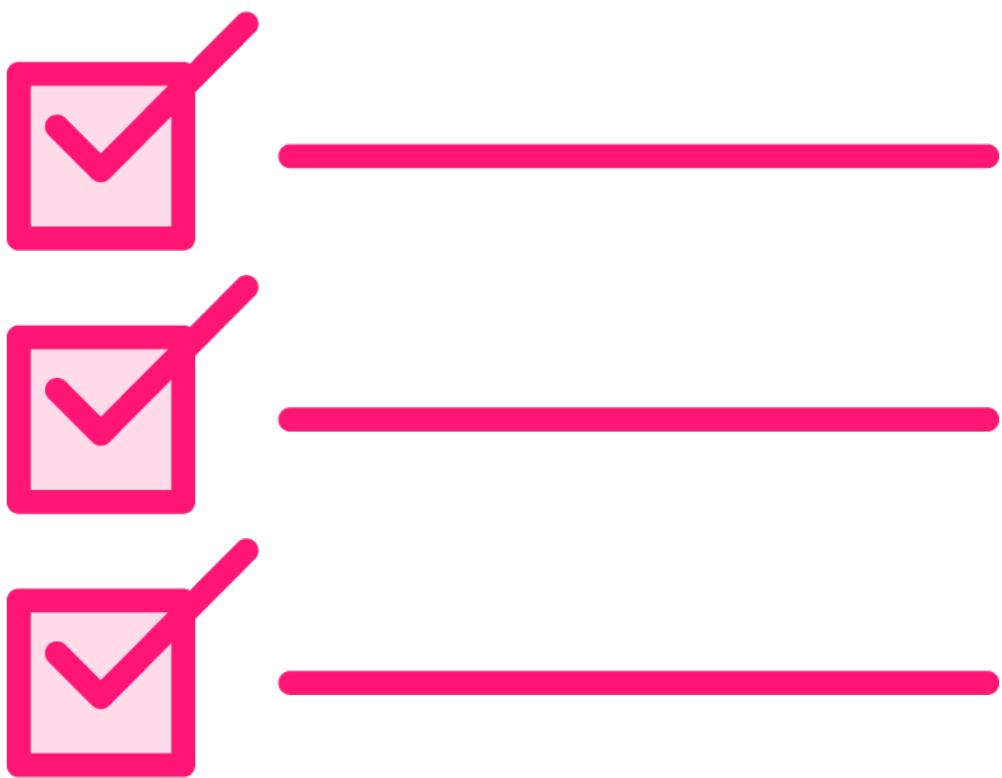
  } catch (error) {
    console.error('Error:', error);
  }
};
```

```
const fetchDataFromOpenSkyLocal = async () => {
  if (requestStatus === 'ok') {
    try {
      const response = await
fetch(`http://localhost:4000/v${version}/opensky-
local?fileId=data${counterId}`);
      if (response.ok) {
        const data = await response.json();
        setFlightData(data.data);
        setRequestStatus('ok');
      } else {
        console.error('Error fetching data from the
mock OpenSky API:', response.status,
response.statusText);
        setRequestStatus('error');
      }
    } catch (error) {
      console.error('Error fetching data from the mock
OpenSky API:', error);
    }
  }
};
```

Type Checking and Type Inference



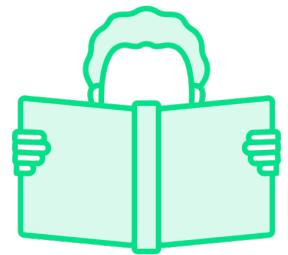
What is Type Checking?



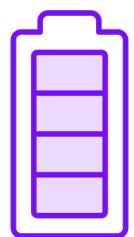
Why is Type Checking Important?



Prevent Errors



Improve Readability



Improve Maintainability



Improve Code Quality



```
interface UserProfile {
  id: number;
  name: string;
  email: string;
}

async function fetchUserProfile(userId: number): Promise<UserProfile> {
  const response = await fetch(`https://jsonplaceholder.typicode.com/users/${userId}`);
  if (!response.ok) {
    throw new Error('Failed to fetch user profile');
  }
  const userProfile = await response.json();

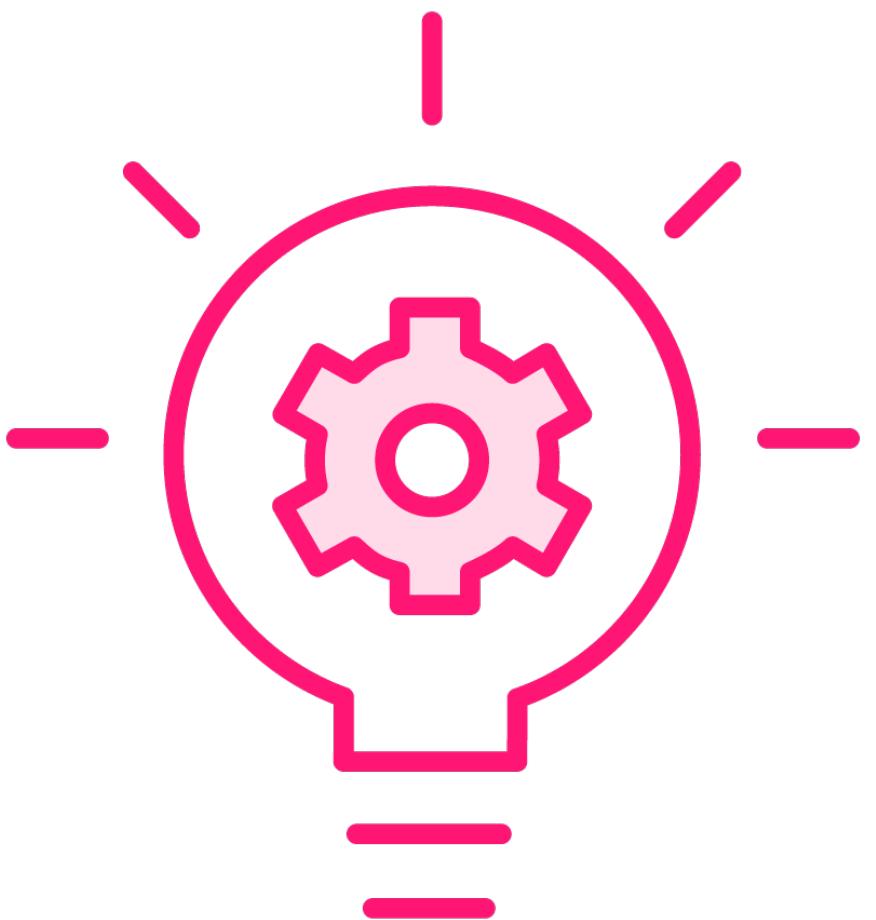
  // TypeScript enforces type checking for 'userProfile'
  console.log('User Profile:', userProfile);

  return userProfile;
}

// Usage
const userId = 1; // Replace with an actual user ID
fetchUserProfile(userId)
  .then((userProfile) => {
    // Accessing 'userProfile' with confidence
    console.log('User ID:', userProfile.id);
    console.log('Name:', userProfile.name);
    console.log('Email:', userProfile.email);
  })
  .catch((error) => {
    console.error('Error:', error);
  });

```

What Is Type Inference?



Importance of Type Inference



Save developers time and effort



Improve the readability of code



Reduce errors



```
interface Post {  
    userId: number;  
    id: number;  
    title: string;  
    body: string;  
}
```

```
async function fetchPost(postId: number): Promise<Post> {  
    const response = await fetch(`https://jsonplaceholder.typicode.com/posts/${postId}`);  
    if (!response.ok) {  
        throw new Error('Failed to fetch post');  
    }  
    const post = await response.json();
```

```
// TypeScript automatically infers the structure of 'post'  
console.log('Post Data:', post);
```

```
    return post;  
}
```

```
// Usage  
const postId = 1; // Replace with an actual post ID  
fetchPost(postId)  
    .then((post) => {  
        // Accessing 'post' with confidence  
        console.log('User ID:', post.userId);  
        console.log('Title:', post.title);  
        console.log('Body:', post.body);  
    })  
    .catch((error) => {  
        console.error('Error:', error);  
    });
```

Defining Custom Types for API Responses



What are Custom Types?



Importance of Custom Types



Data Precision



Code Clarity



Type Safety



Improved Documentation



Better Error Messages



Setting Up Custom Types in TypeScript

Using ~~Type Aliases~~ Intersection Types

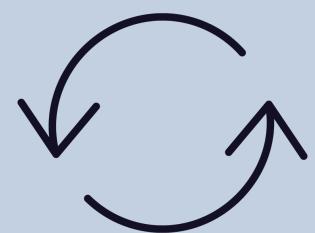
```
interface User {  
    type User = {  
        type User = {  
            id: number;  
            name: string;  
            constructor: string;  
        };  
        price: number;  
    };  
    id: 1;  
};  
username: 'example_user',  
type Admin = {  
    // TypeScript infers the custom type for  
    'role': 'admin';  
};  
  
type UserOrAdmin = User | Admin;
```



Type Casting and Type Assertions



Type Casting and Type Assertions



Type Casting

as

Number()

String()

JavaScript-style Casting Functions



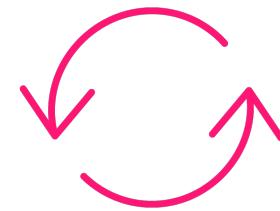
Type Assertion

<Type>

as



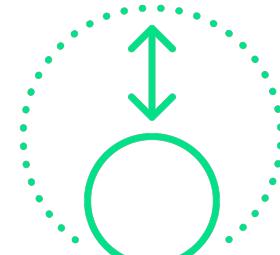
Importance of Type Casting and Type Assertion



Tell TypeScript a value's type



Handling Dynamic Data



Data Transformation



```
// Define a custom type for post data
interface Post {
  userId: number;
  id: number;
  title: string;
  body: string;
}

// Fetch post data from JSONPlaceholder API
fetch('https://jsonplaceholder.typicode.com/posts/1')
  .then((response) => {
    if (!response.ok) {
      throw new Error('Network response was not ok');
    }
    return response.json();
  })
  .then((postData) => {
    // Type assertion to specify the expected structure
    const post = postData as Post;

    // Type casting to ensure 'userId' is treated as a number
    const userId = Number(post.userId);

    console.log('Post Data:', post);
    console.log('User ID as Number:', userId);
  })
  .catch((error) => {
    console.error('Error:', error);
  });

```



Practical Implementation



```
interface TextApiResponse {  
    text: string;  
}
```

```
interface JsonApiResponse {  
    data: FlightDataNamespace.FlightData;  
}
```

```
// Fetch and Handle Text Response with Type Assertion
const fetchDataFromServer = async () => {
  try {

    // ... (fetch request)
    const textData = await response.text();

    // Type assertion to treat textData as TextApiResponse
    const response: TextApiResponse = {
      text: textData,
    };

    // Now we can work with response as a TextApiResponse
    setFlightData(response);

  } catch (error) {
    console.error('Error:', error);
  }
};
```

```
// Fetch and handle JSON response
const fetchJSONDataFromServer = async () => {
  try {
    const response = await fetch(`http://localhost:4000/opensky-local?fileId=data${counterId}`, {
      method: 'GET',
    });
  }

  if (!response.ok) {
    throw new Error(`Request failed with status ${response.status}`);
  }

  const jsonData = await response.json();

  // Type assertion to treat jsonData as JsonApiResponse
  const response: JsonApiResponse = {
    data: jsonData,
  };

  // Now we can work with response as a JsonApiResponse
  setFlightData(response);
} catch (error) {
  console.error('Error:', error);
}
};
```