

# Notes on threshold Diffie-Hellman cryptosystem

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## 1 TDH0a: naive threshold Diffie-Hellman cryptosystem

Let  $(G, g)$  be a cyclic group of prime order  $q$ . Let  $(E, D)$  be a symmetric cipher with key space  $\mathcal{K}$ . Let  $H : G \rightarrow \mathcal{K}$  be a hash function. Consider the following ElGamal-like cryptosystem. We will call this **ElGamal**:

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**Algorithm 1** `ElGamal.KeyGen()`

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```
1:  $\alpha \leftarrow \mathbb{Z}_q$ 
2:  $\mathbf{sk} \leftarrow \alpha$ 
3:  $\mathbf{pk} \leftarrow g^\alpha$ 
4: return  $(\mathbf{pk}, \mathbf{sk})$ 
```

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**Algorithm 2** `ElGamal.Enc(pk =  $g^\alpha$ ,  $m$ )`

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```
1:  $\beta \leftarrow \mathbb{Z}_q$ 
2:  $v \leftarrow g^\beta$ 
3:  $w \leftarrow (g^\alpha)^\beta$ 
4:  $k \leftarrow H(w)$ 
5:  $s \leftarrow E_k(m)$ 
6: return  $c = (v, s)$ 
```

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**Algorithm 3** `ElGamal.Dec(sk =  $\alpha$ ,  $c = (v, s)$ )`

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```
1:  $\hat{w} \leftarrow v^\alpha$ 
2:  $\hat{k} \leftarrow H(\hat{w})$ 
3:  $\hat{m} \leftarrow D_{\hat{k}}(s)$ 
4: return  $\hat{m}$ 
```

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Under the random oracle model, if  $(G, g)$  is such that the decisional Diffie-Hellman problem is easy (in other words, there exists efficient algorithm  $\mathcal{O}^{\text{DDH}}$  for distinguishing Diffie-Hellman triple), then a computational Diffie-Hellman

adversary  $B$  can simulate decryption oracle for a CCA adversary  $A$  against **ElGamal**: when presented with query  $(\tilde{v}, \tilde{s})$ ,  $B$  searches through the tape of the hash function  $H_K$  for input  $\tilde{w}$  such that  $(\mathbf{pk}, \tilde{v}, \tilde{w})$  is a Diffie-Hellman triple. If no such input exists, then  $B$  samples a random key. Because DDH is easy,  $B$  can detect when  $A$  has queried the CDH answer, at which point  $B$  can terminate  $A$  and win the CDH game.

**Theorem 1.** *Under ROM, if  $G = \langle g \rangle$  is such that CDH is hard and DDH is easy, then **ElGamal** is CCA secure*

We can apply Shamir's secret sharing scheme to convert this into a threshold scheme, which we will denote by **TDH0a**.  $t, n$  are the threshold parameters: there are  $n$  decryption servers and  $t$  or more are needed to decrypt a ciphertext.

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**Algorithm 4** **TDH0a.KeyGen**( $t, n$ )

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```

1:  $\alpha_0, \dots, \alpha_{t-1} \leftarrow \mathbb{Z}_q$ 
2:  $f(x) \leftarrow \alpha_{t-1}x^{t-1} + \dots + \alpha_1x + \alpha_0$ 
3: for  $i \in \{1, 2, \dots, n\}$  do
4:    $\mathbf{sk}_i \leftarrow f(i)$ 
5: end for
6:  $\mathbf{pk} \leftarrow g^{f(0)}$  (equal to  $g^{\alpha_0}$ )
7: return  $(\mathbf{pk}, \{\mathbf{sk}_i\}_{i=1}^n)$ 

```

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