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1. <u>Optimal Receivers</u>

Optimal Receivers

Consider received signal through a wireless channel:

$$r(t) = s_m(t) + n(t) \tag{1}$$

where $s_m(t)$ is one of M possible received waveforms. e.g. one of the symbols of an N-QAM constellation.

$$s_m(t) \in \{s_1(t), s_2(t), \cdots, s_M(t)\}$$
 (2)

each signal has finite energy:

$$\mathcal{E}_m = \int_{-\infty}^{\infty} s_m^2(t)dt < \infty \tag{3}$$

the received signal is corrupted by zero-mean white Gaussian noise n(t):

$$E\left[n(t)\right] = 0\tag{4}$$

$$E[n(t)n(t-\tau)] = \frac{N_o}{2}\delta(0)$$
 (5)

i.e. the noise signal at any time is uncorrelated with the noise at any other time.

 $\frac{N_o}{2}$ is the noise power spectral density.

After receiving r(t), the receiver has to decide which of the M possible signals was transmitted. There are many ways to decide. One example is the maximum likelihood (ML) receiver.

Maximum A-Posteriori (MAP) receiver