Sumed Tamang

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Experience

Indeed, Product Operations Analyst

April 2022 - Present

- Researched and analyzed cases in Indeed's Product/Job-seeker team, ensuring clients products are in accordance with Indeed's policies.
- Operated with various internal tools and software including Salesforce, JIRA, Google Workspace, IQL, Workbench, Waldo etc to perform daily tasks and research.
- Worked closely and communicated with team leads on various projects, quickly gaining a deeper understanding of Indeed's internal tools and policies.

Whole Foods Market, Data Operations Specialist

Sep 2021 - Jan 2022

- Succeeded in helping the team tackle massive project near deadline and exceeded in the role of organizing the flow of recipe and nutrition data between regional and global databases
- Managed high volume of nutrition data of the global Whole Foods Market from day to day tasks such as analyzing, creating, updating, migrating and deletion of data in the database
- Acknowledged by senior team members for excellent attention to detail and accuracy when managing nutrition data between databases

Projects

Apple Event Analysis - https://bit.ly/3KWpDMF

- Planned and executed an exploratory analysis of the September Apple event, comparing Apple's keynote product announcement to twitter's live reaction using NLP
- Formulated the entire process from mining and wrangling to exploring the data and eventually featuring engineering to identify trends and insights from the event
- Designed an informative visual illustration summing up the results of the analysis using Canva for easier consumption of the data and its findings

Technologies

Languages Python (Jupyter Notebook), SQL, JavaScript
Visualization Tableau, Power BI, Excel, Matplotlib
Database PostgreSQL, Amazon Web Services, Spark

Education

University of Texas at Austin

Feb 2021 - Aug 2021

- Data Analysis and Visualization BootCamp

OOP in Python, Statistics, Databases, Big Data & Machine Learning

Austin Community College

Jan 2015 - Feb 2017

- Associate's in Game Development, Animation & Motion Graphics

Game Theory, Level Design, Art Design, 2D & 3D Asset Creation