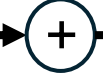
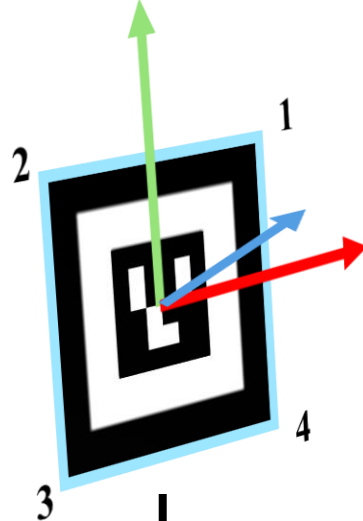
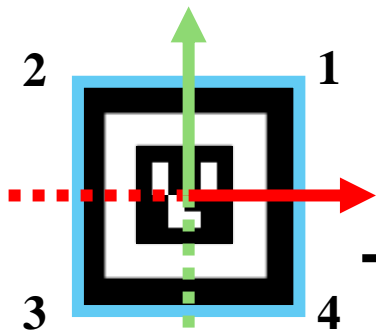
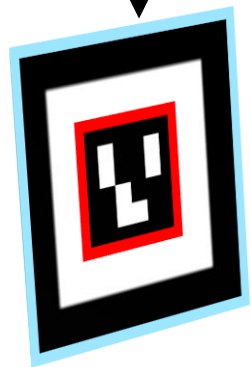
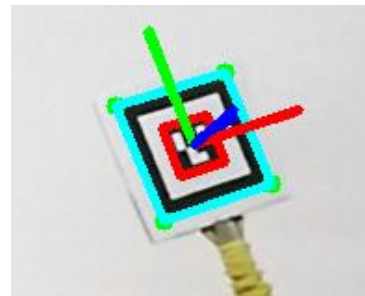




Input



Coordinate Frame Fusion



Output

