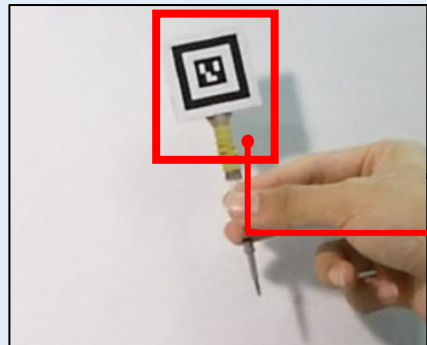
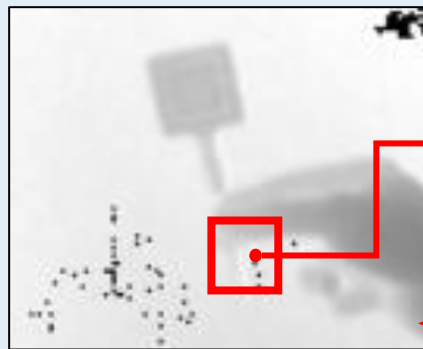


Input

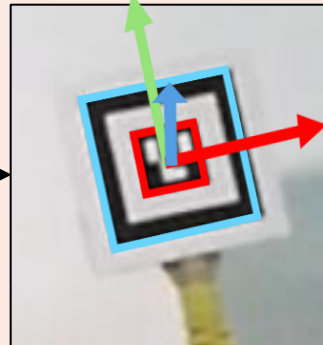
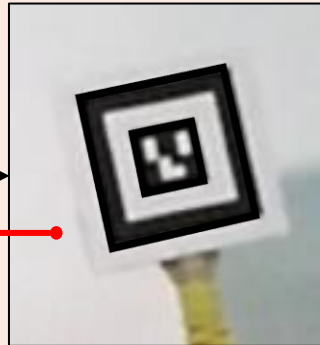


RGB Camera



Depth Camera

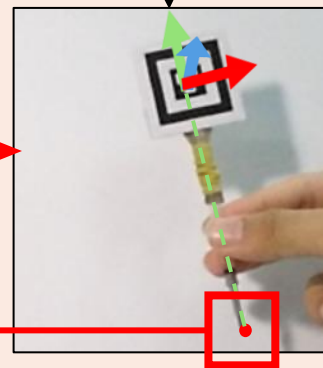
a)



(X, Y, Z)

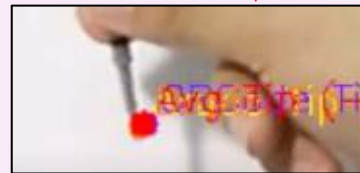
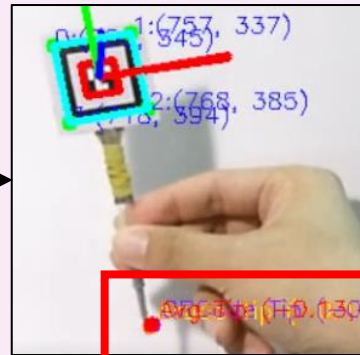
(u, v)

c)



b)

Output



Tool Tip
 $\text{avg}(X, Y, Z)$

d)