

GraphQL Schema Design

GraphQL Finland
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Workshop Overview

- Overview of why, and how to design a great GraphQL API
- Specific tips and tricks for a well designed GraphQL API
- GraphQL in production: best practices, tools, etc.
- If you can and want: Talk about your design problems! Can we solve them together?

Exercises

- Don't be afraid to pair in groups of 2-3-4
- 15-20mins long, take a break ☕ when you're done!
- Design is subjective, no right or wrong answers, but lets discuss the tradeoffs!

Why GraphQL?

**Strong schema: Server
expresses possibilities**

**Declarative: Clients select just
what they need**

Client Centric

Schema Design: The **Why**

- Build future-proof APIs: best way to mitigate the breaking changes we don't know about yet!
- Build APIs that are easier to reason about.
- Become a better reviewer and understand your domain better.

What GraphQL isn't

**not a publicly exposed version
of your database**

not a **security** concern

not your REST resources as a
typed schema

**not a copy of your UI data on
the server**

GraphQL lets us model an
interface to our **business domain**

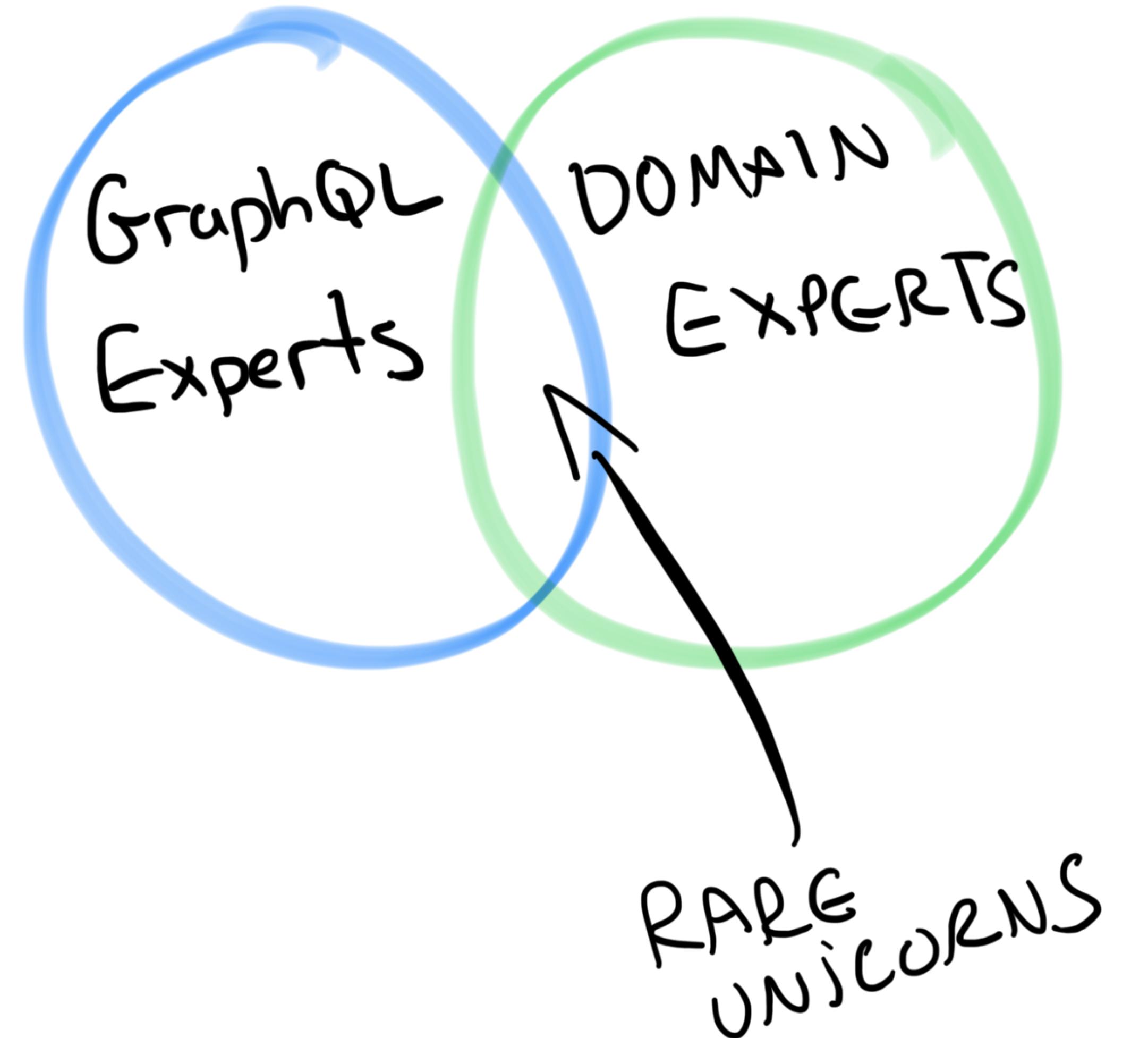
**It's often an opportunity to
start from **fresh!** (and maybe get it right this time 🤪)**

**So lets forget our implementation
details, our current APIs, or the way
our UI is built!**

What does it take to design a great GraphQL API?

1. Know your **domain** (and sub-domains)

2. Know GraphQL really well (duh)



**Unless you're one of these
unicorns, reach out to domain
experts!**

Schema Design: The **How**

Warning!

- Like pretty much everything else, GraphQL schema design is a game of tradeoffs! Some of the things we'll cover may work or not for you, which is why it's so important to keep an open mind and really understand your domain first.

The Schema Definition Language (SDL / IDL)



```
type Cat {  
    name: String!  
    race: CatRace!  
}
```

```
enum CatRace {  
    SIAMESE  
    PERSIAN  
    MAINECOON  
}
```

```
type Query {  
    cats: [Cat!]!  
}
```

```
schema {  
    query Query  
}
```

SDL: A Primer

Roots



```
schema {  
  query: Query  
  mutation: Mutation  
}  
  
type Query {  
  # Query entry points  
}  
  
type Mutation {  
  # Mutation entry points  
}
```

Types



```
type Post {  
    # ...  
}
```

Fields



```
type Post {  
    title: String  
}
```



```
type Author {  
    name: String  
}
```

```
type Post {  
    title: String  
    author: Author  
}
```

Arguments



```
type Query {  
    post(id: ID!): Post  
}
```

Nullability



```
type Author {  
  # Field can never return `null`  
  name: String!  
}
```

Enums



```
enum Category {  
    PROGRAMMING_LANGUAGES,  
    API DESIGN  
}
```

Interfaces & Unions



```
interface Closable {  
    isClosed: Boolean!  
}
```

```
type PullRequest implements Closable {  
    isClosed: Boolean!  
    title: String!  
}
```



```
union SearchResult = Issue | PullRequest

type Query {
  searchIssuesAndPRs(query: String): [SearchResult]
}
```

Directives



```
type Query {  
    post(id: ID!): Post @deprecated(reason: "Stop using this!")  
}
```

EX.1

IDL First Design

- Much easier to review
- Universal language
- In most cases implementation can always change, but not the schema
- Good way to encourage design first approach

Use the schema, Luke.

EX.2.1

Explicit > Implicit



```
type Query {  
    product(id: ID, name: String): Product  
}
```

- Schema much weaker
- Harder to use by clients (Need to read more docs, trial and error, etc)
- Resolver logic has to be more complex



```
type Query {  
    productById(id: ID!): Product  
    productByName(name: String!): Product  
}
```

- More declarative & explicit.
- Very simple to use for clients.
- Resolver logic only takes care of a single use case

EX.2.2



```
type Product {  
    title: String!  
    description: String  
    category: String  
}
```

- Clients needs to read documentation / guess possible values
- Server side validation can become tricky



```
enum ProductCategory {  
    FOOD  
    CLOTHING  
    ENTERTAINMENT  
    # ...  
}  
  
type Product {  
    title: String!  
    description: String  
    category: ProductCategory  
}
```

- Schema exposes all possibilities, no more guess work
- Gotchas: Dynamic values, adding values. Tradeoffs!

EX.2.3



```
type Mutation {  
  applyDiscount(  
    cartID: ID!,  
    discountCode: String!,  
    applyToShipping: Boolean  
  ): ApplyDiscountPayload  
}
```

- if optional: What happens when you omit it, the default case? (Read docs, try it)
- If required: we don't necessarily want to require that if there is a common use case (before shipping)

**Use default values for optional
arguments, especially for booleans
(what does `null` mean?)**



```
type Mutation {
  applyDiscount(
    cartID: ID!,
    discountCode: String!,
    applyToShipping: Boolean = false
  ): ApplyDiscountPayload
}
```

In general: Prefer highly optimized
fields over complex generic fields

Adding fields comes at no cost

When in doubt, think domain use
cases



```
type Event {  
    name: String!  
    description: String!  
    startTime: DateTime  
    endTime: DateTime  
}
```

**Don't be afraid to represent
things using complex objects**



```
type TimeRange {  
    start: DateTime!  
    end: DateTime!  
    isActive: Boolean!  
}  
  
type Event {  
    name: String!  
    description: String!  
    time: TimeRange  
}
```

- Subtle difference, but make more sense in certain scenario. Before, all fields would have been on the event, all of them nullable.
- With a new object, the whole time object may be null if the event hasn't been scheduled yet, but start end, and isActive must be present if it **has** been scheduled.
- Adding more fields to the TimeRange is easy, and does not make the `Event` type more complex.

Common mistake: Copying the database schema



```
CREATE TABLE `products` (
  `id` int(11) NOT NULL AUTO_INCREMENT,
  `name` varchar(120) NOT NULL,
  `picture_url` varchar(120) NOT NULL,
  `picture_description` varchar(120) NOT NULL,
  `created_at` datetime NOT NULL,
  `updated_at` datetime NOT NULL,
);
```



bin/db-to-gql structure.sql schema.graphql



```
type Product {  
    name: String!  
    pictureUrl: URL  
    pictureDescription: String  
    updatedAt: DateTime!  
    createdAt: DateTime!  
}
```



```
type Picture {  
    url: URL!  
    description: String  
}  
  
type Product {  
    name: String!  
    picture: Picture  
    updatedAt: DateTime!  
    createdAt: DateTime!  
}
```

- Makes more semantic sense, as we explored earlier
- We can now reuse the `Picture` type.
- More discoverable for clients!

**Use these tools if needed, but
don't blindly trust them!**

Using Abstract Types

EX.3.0 & EX.3.1

Interface vs union types: When to use which?

Interfaces



```
interface Discountable {  
    price: Money!  
    discountCode: String!  
}  
  
type Product implements Discountable { ... }  
type ShippingRate implements Discountable { ... }  
type Gift implements Discountable { ... }
```

Unions



```
union BagOfThings = Product | GiftCard | Discount

type Query {
  searchThings: [BagOfThings!]!
}
```

- Use interface types when types should all conform to a specific behavioral contract.
- Don't use "marker interfaces" as metadata or to copy your existing OOP design.
- Use unions when a field may return one of many unrelated objects with no clear common behavior.

EX.3.2

**Don't use the GraphQL schema
to share resolvers!**

- However tempting it is to use an interface type to "share" fields between types, make sure it makes sense to do it, that the shared fields indeed form a "contract" and that the objects behave the same in some ways.
- Naming is a smell: if the only naming that comes to mind sounds like "ObjectDetails", "ObjectFields", or something similar, maybe these are just objects with similar fields with no real contract.
- Use your programming language to achieve sharing through inheritance / composition or write everything twice :)

Domain Driven > Data Driven

EX.4.0

Nullability

EX.7.0

- Using nullability is great to have a stronger schema
- On one end, if everything is nullable, clients need to check for `null` everywhere
- On the other end, if everything is non-nullable, anything that goes wrong risks "bubbling up" and returning less than expected

- What's the balance? Carefully thinking about what should be nullable or not.
- DB column can be null? Coming from an external service? Is there any chance the field can return null if the stars are aligned? Make it nullable.
- If it simply does not make sense for the object/field to exist without a value, non-nullable.

- Rule of thumb: Scalars representing simple data attributes can often be non-null, fields representing "associations" returning object types should often be nullable.

Static Queries & Static Friendly Schema



```
// Building a dynamic query to fetch multiple products

product_queries = products.map(->(product) {
    return "product(id: ${product.id}) { name }"
});

query = gql`  

  query {  

    ${product_queries.join("\n")}  

  }  

`;  
  

fetch(query);
```



```
query FetchProducts($ids: [ID!]!) {  
  products(ids: $ids) {  
    name  
  }  
}
```

EX.5.0

Why Static?

- GraphQL's a query language: use it!
- Tooling: if all our queries are static, this enables a lot of cool tools like for example code generation, editor tooling, etc
- Way easier to reason about usually
- Server side debugging becomes way easier
- Enables persisted queries

Guidelines for a static friendly schema

- Offer a plural version of fields and mutations
- `node` and `nodes` are good examples of this
- Can we provide just the plural version? Tradeoff, not as fun to use for clients needing only the singular.

Input Coercion

When expected as an input, list values are accepted only when each item in the list can be accepted by the list's item type.

If the value passed as an input to a list type is *not* a list and not the **null** value, then the result of input coercion is a list of size one, where the single item value is the result of input coercion for the list's item type on the provided value (note this may apply recursively for nested lists).

This allows inputs which accept one or many arguments (sometimes referred to as "var args") to declare their input type as a list while for the common case of a single value, a client can just pass that value directly rather than constructing the list.

Following are examples of input coercion with various list types and values:

Expected Type	Provided Value	Coerced Value
[Int]	[1, 2, 3]	[1, 2, 3]
[Int]	[1, "b", true]	Error: Incorrect item value

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[Int]	[1, "b", true]	Error: Incorrect item value



```
type Query {  
  products(ids: [ID!]!): [Product]!  
}  
  
query {  
  # This works!  
  products(ids: "JUST ONE ID") {  
    name  
  }  
}
```

Designing Great Mutations

EX.6.0

**Design for behaviours or
actions over data**

Anemic Mutations



```
type Mutation {  
    updateCart(input: UpdateCartInput): UpdateCartPayload!  
}  
  
input UpdateCartInput {  
    email: Email  
    shippingAddress: Address  
    items: [ItemInput!]  
    userAcceptsMarkteting: Boolean  
    creditCard: CreditCard  
    billingAddress: Address  
    # ...  
}
```

- Hard to reason about for clients. What data needs to change to "add an item"?
- Errors are more difficult to handle, what if multiple things change at once, what about conflicting states? Possible but not always the best experience.
- The API is not very discoverable. How can I achieve X, Y, and Z?

**What are the actual use cases
behind this data?**

- Adding an Item to a Cart
- Removing an Item from a Cart
- Changing the Shipping Address



```
type Mutation {  
    updateShippingAddress(cartID: ID!, address: Address!):  
        UpdateShippingAddressPayload  
    addItem(cartID: ID!, item: Item!, quantity: Int!): AddItemPayload  
    removeItem(cartID: ID!, itemID: ID!): RemoveItemPayload  
}
```

- Clients know right away what is possible, and how to do it
- Stronger schema, less nullability on inputs, less server side validation needed.
- Errors become a lot more clear to the client, harder to get into weird states.
- Bonus: Easier to map to events than looking at what data changed (Subscriptions?)

EX.6.1

Caveats to this approach: Atomicity

- What if my UI allows modifying the shipping address, adding, and removing items all at once?
- Mutations are executed in order, but if one fails, the other ones might succeed. No "Transactions".
- With this design, clients most likely will need to do multiple operations to achieve this.

Atomicity vs Granularity: A tradeoff?



WHY NOT BOTH?

meme-generator.net

***If needed*, why not both?**

- Also a tradeoff, bigger schema, more options for clients, not always an advantage.
- Besides the cognitive load for clients, adding fields has no cost in GraphQL, we can use that to our advantage.

Mutation Input Tips

- Sharing input types or not: yet another tradeoff! Sharing has the benefit of reusability, especially for typed clients. However, make sure that inputs are not going to diverge when sharing. (Example: Update & Create Inputs)
- My personal taste: Avoid sharing too much. (Adding types has no real cost, and the evolution benefits are pretty noticeable)

- Just like for object types, don't be scared to add more input types.
- A more nested input for clients sometimes, but it might save you when it's time to evolve your schema. It also makes more sense to group certain inputs inside an input object type sometimes.

- One Input only, relay convention?
- Do it only if it makes sense. Arguments can be used to create a nice API too. Example:

```
● ● ●

type Mutation {
  createProduct(input: ProductInput): CreateProductPayload
  updateProduct(id: ID!, input: ProductInput): CreateProductPayload
}

input ProductInput {
  name: String!
  description: String!
  price: Float!
}
```

- id at the root, reusing the ProductInput for both create and update.

Mutation Payload Types



```
type Mutation {  
    badProductMutation(input: Input): Product  
    goodProductMutation(input: Input): ProductMutationPayload  
}  
  
type ProductMutationPayload {  
    product: Product!  
}
```

EX.6.2

Payload Types: What do clients need?

- Entry point(s) to refetch the mutated objects.
- Fields to respect client conventions (Relay 🙀)
- Success / Failure

Many Approaches in the Wild

Representing Success or Failure

Errors

GraphQL Errors

7.1.2 Errors

The `errors` entry in the response is a non-empty list of errors, where each error is a map.

If no errors were encountered during the requested operation, the `errors` entry should not be present in the result.

If the `data` entry in the response is not present, the `errors` entry in the response must not be empty. It must contain at least one error. The errors it contains should indicate why no data was able to be returned.

If the `data` entry in the response is present (including if it is the value `null`), the `errors` entry in the response may contain any errors that occurred during execution. If errors occurred during execution, it should contain those errors.

Error result format

Every error must contain an entry with the key `message` with a string description of the error intended for the developer as a guide to understand and correct the error.

If an error can be associated to a particular point in the requested GraphQL document, it should contain an entry with the key `locations` with a list of locations, where each location is a map with the keys `line` and `column`, both positive numbers starting from 1 which describe the beginning of an associated syntax element.

If an error can be associated to a particular field in the GraphQL result, it must contain an entry with the key `path` that details the path of the response field which experienced the error. This allows clients to identify whether a `null` result is intentional or caused by a runtime error.

- GraphQL Errors have no schema. They're not actually part of the schema.
- This means they're harder to evolve. Harder to discover for clients.
- It also means that any custom fields we have might get overridden by the spec at any time.
- You can use "extensions" for that, but it doesn't seem like the most pleasant experience to clients!
- A field must return `null` if it has errors, what if we still want to return some data on mutation failure?

Errors as Data



```
type UserError {  
    code: ErrorCode!  
    message: String!  
    path: [String!]!  
}  
  
type CreateProductPayload {  
    product: Product  
    userErrors: [UserError!]!  
}
```

- We have control over the schema for errors.
- Easier to evolve and very discoverable for clients.
- Since there is not top level error, we can return other data on failure. The current state of the object for example, or any other metadata.
- No risk of clashing with the spec errors in the future.

Experimental: Using Union Types to represent success



```
type Mutation {
  createProduct(input: Input!): CreateProductPayload
}

union CreateProductPayload = CreateProductSuccess | CreateProductFailure

type CreateProductSuccess {
  product: Product!
  # ...
}

type CreateProductFailure {
  userErrors: [UserError!]!
  # ...
}
```



```
mutation {
  createProduct(input: { name: "test" }) {
    ... on CreateProductSuccess {
      product { name }
    }
    ... on CreateProductFailure {
      userErrors { message }
    }
  }
}
```

- Stronger guarantees: if success, Product is never null!
- More complex, need these fragments everytime

Schema Evolution

Designing For Evolution

Naming Things



- Sometimes, being overly specific might save us later. (i.e ShopLiveEvent vs Event)
- Deprecating just for a name is a breaking change that doesn't give value to clients, avoid it at all cost.

- As covered before: use types!
- Use custom scalars with care (hard to evolve, no idea how they are used, and no way to deprecate parts of them)
- Know the domain as best as you can.

Evolving the Schema: GitHub's Approach

Continuous Evolution?

The screenshot shows a comparison of two GraphQL schema definitions. The left schema (v1) includes a `director` field on the `Film` type. The right schema (v2) removes this field and adds a `@deprecated` annotation to it. The `Person` type remains unchanged.

```
type Film {  
    title: String  
    episode: Int  
    releaseDate: String  
    openingCrawl: String  
    - director: String  
    directedBy: Person  
}  
  
type Person {  
    name: String  
    directed: [Film]  
    actedIn: [Film]  
}
```

```
type Film {  
    title: String  
    episode: Int  
    releaseDate: String  
    openingCrawl: String  
    + director: String @deprecated  
    directedBy: Person  
}  
  
type Person {  
    name: String  
    directed: [Film]  
    actedIn: [Film]  
}
```

Evolve your API without versions

Add new fields and types to your GraphQL API without impacting existing queries. Aging fields can be deprecated and hidden from tools. By using a single evolving version, GraphQL APIs give apps continuous access to new features and encourage cleaner, more maintainable server code.

graphql.org

REST

What is
the best practice for
versioning
a REST API?

DON'T

Versioning an interface
is just a “polite” way
to kill deployed applications

EVOLVE'13

22

EVOLVE'13 | Keynote | Roy Fielding

[\[Docs\]](#) [\[txt|pdf|xml|html\]](#) [\[Tracker\]](#) [\[Email\]](#) [\[Diff1\]](#) [\[Diff2\]](#) [\[Nits\]](#)

Versions: [00](#) [01](#) [02](#) [03](#) [04](#) [05](#) [06](#)

Network Working Group
Internet-Draft
Intended status: Standards Track
Expires: May 16, 2018

E. Wilde
CA Technologies
November 12, 2017

The Sunset HTTP Header
draft-wilde-sunset-header-04

Abstract

This specification defines the Sunset HTTP response header field, which indicates that a URI is likely to become unresponsive at a specified point in the future. It also defines a sunset link relation type that allows linking to resources providing information about an upcoming resource or service sunset.

<https://tools.ietf.org/html/draft-wilde-sunset-header-04>

API evolution is the concept of striving to maintain the “I” in API, the request/response body, query parameters, general functionality, etc., only breaking them when you absolutely, absolutely, have to.

- PHIL STURGEON

Our Mission



1. **Avoid** breaking changes the best we can.
2. Make it **easy** for **engineers** to evolve our schemas.
3. Make it **easy** for **users** to evolve their clients.

Avoiding Breaking Changes

Accidental Breaking Changes 😰

Checked-in GraphQL IDL

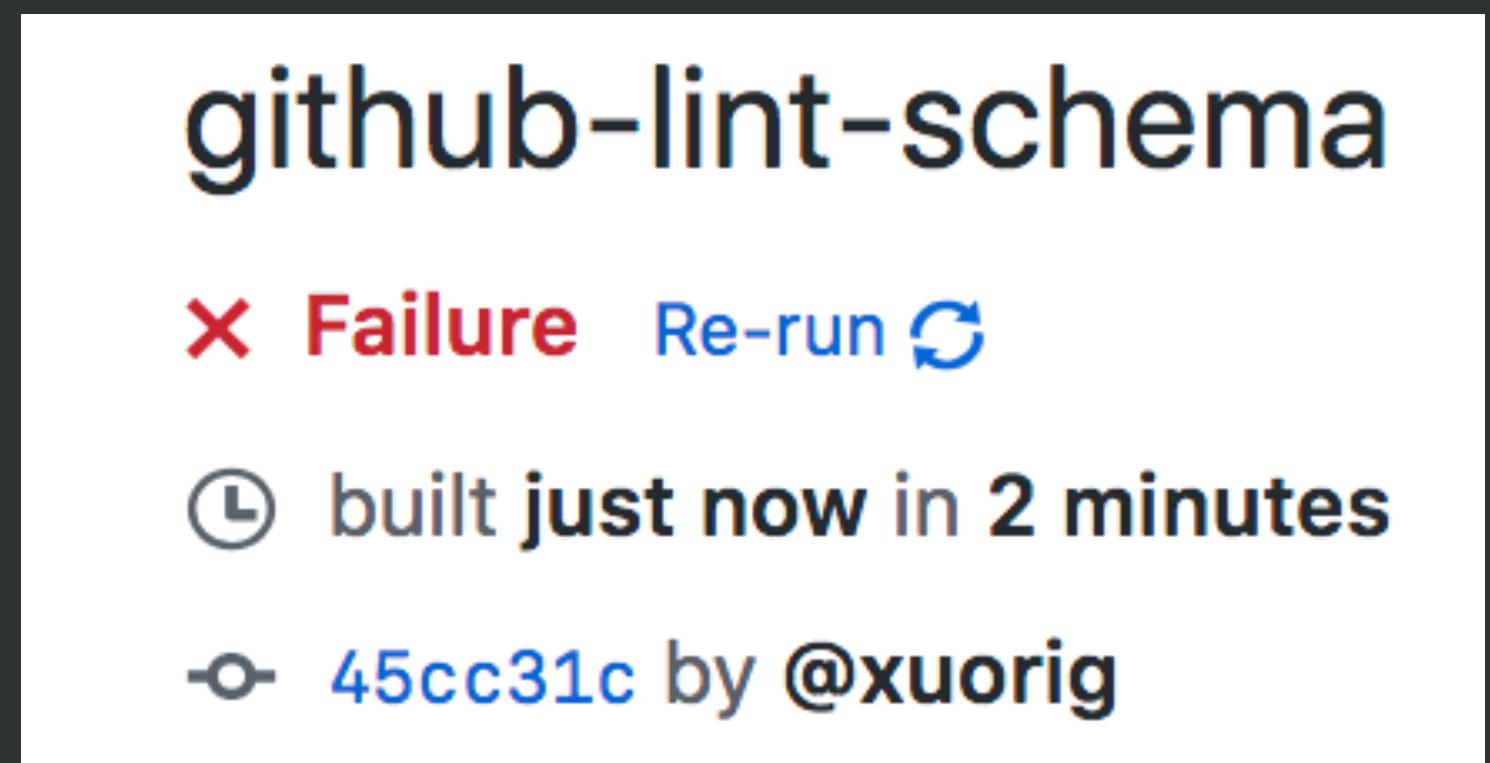


```
$ bin/dump-graphql-schema  
> config/schema.public.graphql  
  
$ git add config/schema.public.graphql
```

Checked-in GraphQL IDL

```
8531 # A user is an individual's account on GitHub that owns repositories and can make new content.
8532 type User implements Actor & Node & RepositoryOwner & UniformResourceLocatable {
8533   # A URL pointing to the user's public avatar.
8534   avatarUrl(
8535     # The size of the resulting square image.
8536     size: Int
8537   ): URI!
8538
8539   # The user's public profile bio.
8540   bio: String
8541
8542   # The user's public profile bio as HTML.
8543   bioHTML: HTML!
8544
8545   # A list of commit comments made by this user.
8546   commitComments(
8547     # Returns the elements in the list that come after the specified global ID.
8548     after: String
8549
8550     # Returns the elements in the list that come before the specified global ID.
8551     before: String
8552
8553     # Returns the first _n_ elements from the list.
8554     first: Int
8555
8556     # Returns the last _n_ elements from the list.
8557     last: Int
8558   ): CommitCommentConnection!
```

Checked-in GraphQL IDL



2 lib/platform/objects/pull_request_review_comment.rb

View

```
@@ -58,8 +58,6 @@ def self.async_viewer_can_see?(permission, object)
 58      58          pr_review_comment.async_update_path_uri
 59      59      end
 60      60
 61      -      field :pull_request, Objects::PullRequest, method: :async_pull_request, description: "The pull request associ
 62      -
 63      61          field :pull_request_review, PullRequestReview, method: :async_pull_request_review, description: "The pull req
 64      62
 65      63          field :commit, Commit, description: "Identifies the commit associated with the comment.", null: false
```

3 config/schema.public.graphql

View

```
@@ -7278,9 +7278,6 @@ type PullRequestReviewComment implements Comment & Deletable & Node & Reactable
7278 7278      # Identifies when the comment was published at.
7279 7279      publishedAt: DateTime
7280 7280
7281      - # The pull request associated with this review comment.
7282      - pullRequest: PullRequest!
7283      -
7284 7281      # The pull request review associated with this review comment.
7285 7282      pullRequestReview: PullRequestReview
7286 7283
```



Search or jump to...

Pull requests Issues Marketplace Explore



xuorig / graphql-schema_comparator

Unwatch 6

Unstar 58

Fork 6

Code

Issues 0

Pull requests 0

Projects 0

Wiki

Insights

Settings

Get changes between two GraphQL schemas

Edit

graphql

graphql-ruby

schema-idl

cli

Manage topics

86 commits

1 branch

9 releases

6 contributors

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Branch: master ▾

New pull request

Create new file

Upload files

Find file

Clone or download ▾

xuorig Merge pull request #16 from StanBoyet/patch-1 ...

Latest commit 154286d 12 days ago

bin	improved CLI	5 months ago
lib/graphql	0.6.0	2 months ago
test	Better test coverage	2 months ago
.gitignore	gitignore	5 months ago
.travis.yml	Update travis.yml	8 months ago
CHANGELOG.md	0.6.0	2 months ago
CODE_OF_CONDUCT.md	First	9 months ago
Gemfile	First	9 months ago
LICENSE.txt	First	9 months ago
README.md	Update Readme.md	19 days ago
Rakefile	Add Result tests	9 months ago

`COMPARE(SCHEMA_A, SCHEMA_B) => SET<CHANGE>`



```
$ bin/testrb test/fast/linting/graphql_breaking_changes_test.rb  
Run options: --seed 54244
```

```
# Running:
```

```
E
```

```
Finished in 2.333804s, 0.4285 runs/s, 0.0000 assertions/s.
```

1) Error:

```
GraphQLBreakingChangesTest#test_no_breaking_changes:
```

```
RuntimeError:
```

```
💥 💥 💥 *** BREAKING CHANGES DETECTED! *** 💥 💥 💥
```

```
Making a breaking change to our GraphQL schema can potentially impact all of our API integrators.
```

```
Our GraphQL schema is public to the world, and it looks like you've made an irreversible change.
```

```
Please make sure to get explicit 👍 from @github/ecosystem-api before continuing.
```

```
For more information, read https://graphql-docs.githubapp.com/guides/schema-evolution
```

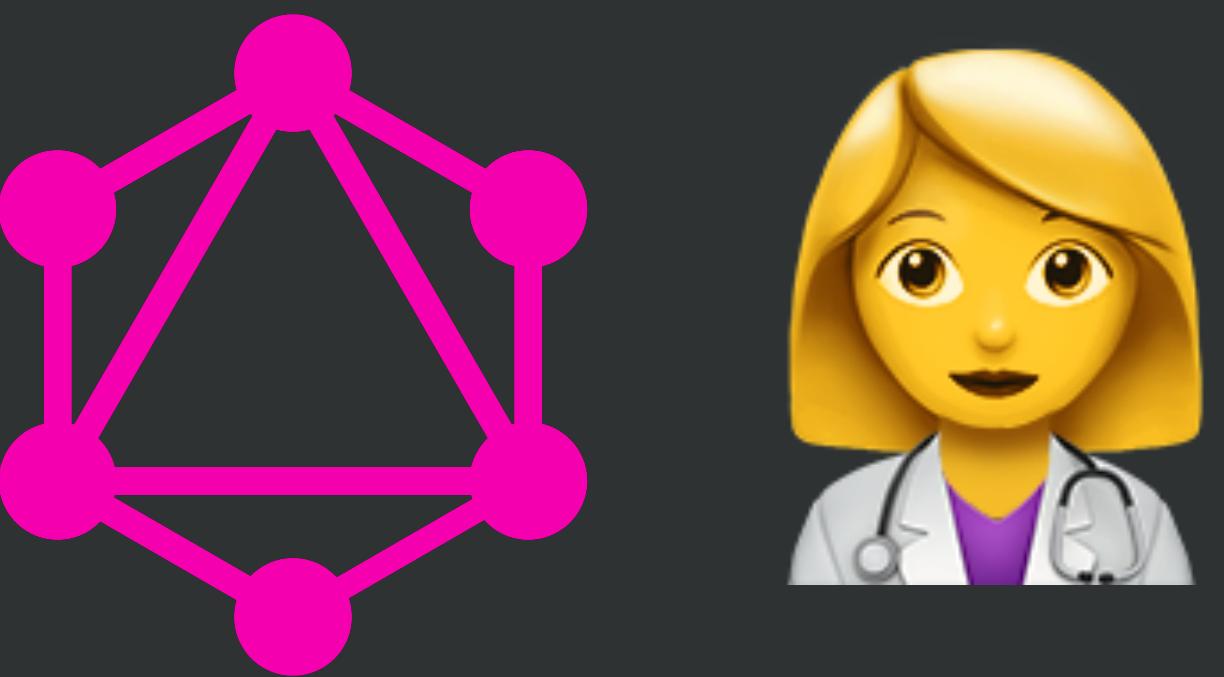
```
* Field `pullRequest` was removed from object type `PullRequestReviewComment`
```

```
    /Users/xuorig/github/github/test/fast/linting/graphql_breaking_changes_test.rb:169:in
```

```
`test_no_breaking_changes'
```

```
1 runs, 0 assertions, 0 failures, 1 errors, 0 skips
```

GraphQL Doctor





github-graphql-doctor bot reviewed just now

[View changes](#)

It looks like your pull request includes changes to our GraphQL schema that requires your attention.

Our [GraphQL Style Guide](#) also includes information that might be helpful.

Happy shipping! 🎉 🚀

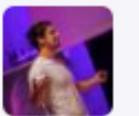
config/schema.public.graphql

```
...     ... @@ -7309,9 +7309,6 @@ type PullRequestReviewComment implements Comment &
7309 7309      # Identifies when the comment was published at.
7310 7310      publishedAt: DateTime
7311 7311
7312      - # The pull request associated with this review comment.
7313      - pullRequest: PullRequest!
```



github-graphql-doctor bot just now

Removing a field is a breaking change. It is preferable to deprecate the field before removing it.



Reply...

[Resolve conversation](#)

Have-to Breaking Changes

Prevention First!

Evolvable Schema Design

A screenshot of a GitHub repository page for `graphql-docs/style-guide.md`. The page shows the file's history, contributors, and a preview of its content.

The repository details:

- Owner:** github / **Repository:** graphql-docs
- Branch:** master
- Last Commit:** Merge pull request #185 from github/graphql-interfaces-style-guide (1ea2b1e on Jun 19 by cjoudrey)
- Contributors:** 1 contributor
- File Statistics:** 295 lines (216 sloc) | 6.37 KB

The file content preview shows the following table of contents:

title
Style Guide

Table of Contents

1. Naming
2. Object Types
3. Enum Types
4. Abstract Types

Page number: 174

```
28881 +  
28882 +      # Ordering options for projects returned from the connection  
28883 +      orderBy: ProjectOrder
```



github-graphql-doctor bot 12 days ago

Adding an `orderBy` argument with a default value to fields that return a `Connection` type is usually preferred over setting an undocumented default that integrators need to guess.



Reply...

Start a new conversation

```
28884 +
```

Common Design Issues

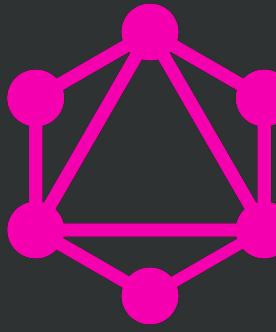
Null => Non-Null



<http://bit.ly/evolvable-schema-design>

Make it **easy for engineers to evolve our schemas**

What GraphQL gives us



3.13.3 @deprecated

```
directive @deprecated(  
    reason: String = "No longer supported"  
) on FIELD_DEFINITION | ENUM_VALUE
```

The `@deprecated` directive is used within the type system definition language to indicate deprecated portions of a GraphQL service's schema, such as deprecated fields on a type or deprecated enum values.

Deprecations include a reason for why it is deprecated, which is formatted using Markdown syntax (as specified by [CommonMark](#)).

In this example type definition, `oldField` is deprecated in favor of using `newField`.

Example № 85

```
type ExampleType {  
    newField: String  
    oldField: String @deprecated(reason: "Use `newField`.")  
}
```



```
type ExampleType {  
    newField: String  
    oldField: String @deprecated(reason: "Use `newField`.")  
}
```

Problem: free form text, hard to be consistent.



```
type ExampleType {  
    newField: String  
    oldField: String @deprecated(reason: "Use `newField`.")  
}
```



Ruby API



```
deprecated(  
  start_date: Date.new(2018, 1, 15),  
  reason: "We do not use databaseID anymore.",  
  superseded_by: "Use `Node.id` instead."  
)
```

Ruby API: Resulting IDL



```
type Repository {  
    databaseId: ID! @deprecated(reason: "`databaseID` will be removed. Use `Node.id` instead. Removal on 2017-07-01 UTC.")  
}
```

3.13.3 @deprecated

```
directive @deprecated(  
    reason: String = "No longer supported"  
) on FIELD_DEFINITION | ENUM_VALUE
```

The `@deprecated` directive is used within the type system definition language to indicate deprecated portions of a GraphQL service's schema, such as deprecated fields on a type or deprecated enum values.

Deprecations include a reason for why it is deprecated, which is formatted using Markdown syntax (as specified by [CommonMark](#)).

In this example type definition, `oldField` is deprecated in favor of using `newField`.

Example № 85

```
type ExampleType {  
    newField: String  
    oldField: String @deprecated(reason: "Use `newField`.")  
}
```

Another Problem: Only fields and enum values...



```
type Repository {  
  issues(states: [IssueState!]! @deprecated(reason: "invalid")): [Issue!]!  
}
```



Invalid according to spec

Fake It Till You Make It™



```
type Repository {
  issues(
    # Deprecated: `states` will be removed. Use `newStates` instead. Removal on 2018-07-01 UTC."
    states: [IssueState!]!
  ): [Issue!]!
}
```

Making the change

3 config/schema.public.graphql

View

```
@@ -7278,9 +7278,6 @@ type PullRequestReviewComment implements Comment & Deletable & Node & Reactable
7278 7278      # Identifies when the comment was published at.
7279 7279      publishedAt: DateTime
7280 7280
7281      - # The pull request associated with this review comment.
7282      - pullRequest: PullRequest!
7283      -
7284 7281      # The pull request review associated with this review comment.
7285 7282      pullRequestReview: PullRequestReview
7286 7283
```

Who is using this field?

Has this field been used in past x days?

```
query {  
  viewer {  
    pullRequests {  
      title  
      description  
    }  
  }  
}
```



GitHub
API

<query>



GitHub
API





Query
Analytics

```
query {  
  viewer {  
    pullRequests {  
      title  
      description  
    }  
  }  
}
```



Query
Analytics

Query Analytics

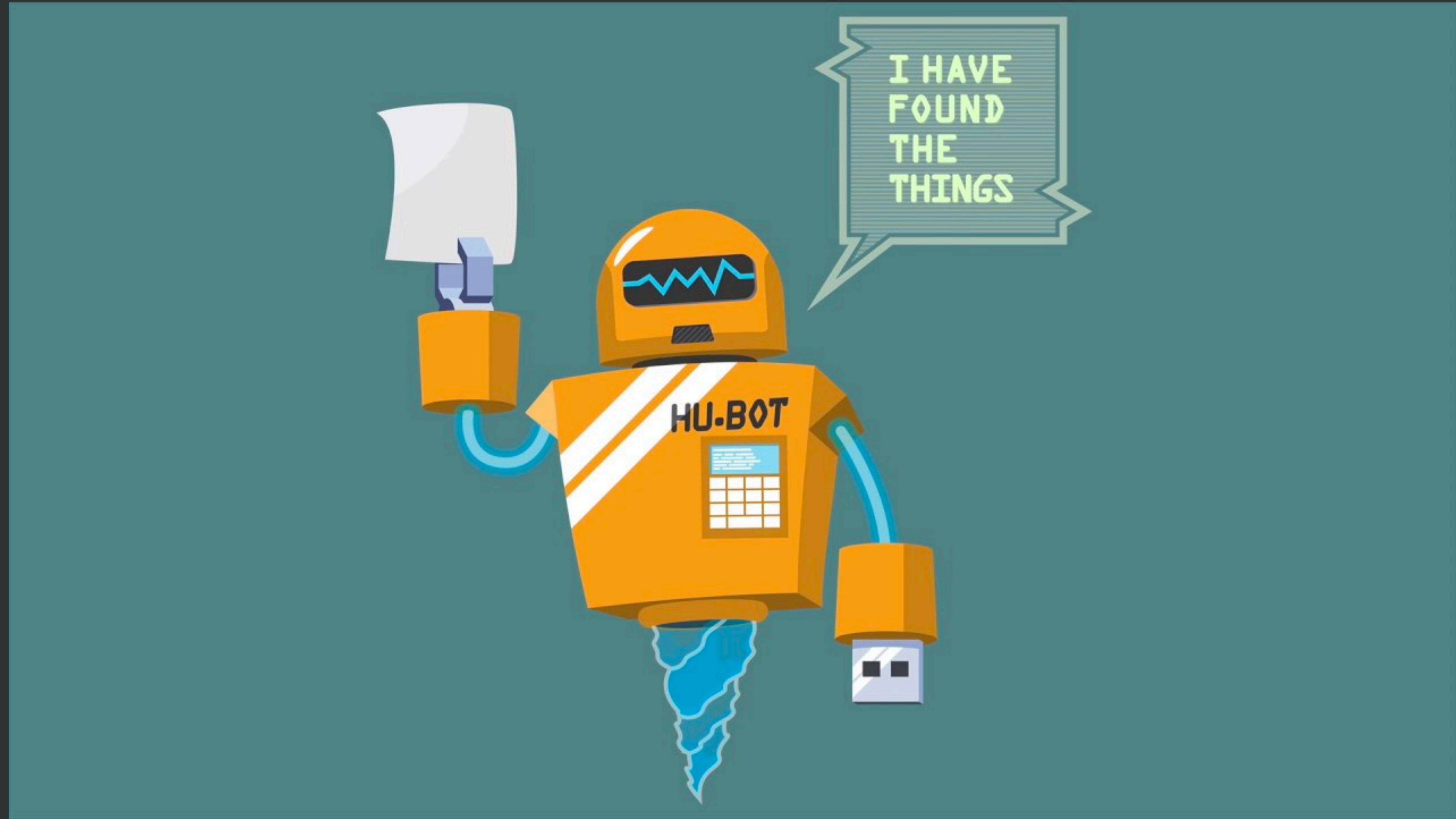


Type: Query
Field: viewer
App: xxx



Type: User
Field: pullRequests
App: xxx







xuorig 9:02 PM

.graphql usage Repository.name --schema public --since 5



hubot APP 9:02 PM

One moment while I crunch these numbers for you [@xuorig](#). I'll ping you when the results are ready!

I am running 1 queries for you:

service.github.net/graphql #195

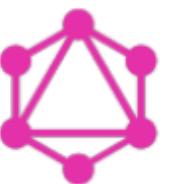
Your results are ready [@xuorig](#)! GraphQL Analytics Query #195, with schema [PUBLIC_SCHEMA](#) since [2018-09-18 01:02:33 UTC](#):

+-----+	-----+	-----+	-----+
type	name	Count	
+-----+	-----+	-----+	-----+
Repository	name	123456	
+-----+	-----+	-----+	-----+



Message @hubot





graphql-doctor-dev bot reviewed 7 days ago

[View changes](#)

It looks like your pull request includes some risky changes to our GraphQL schema.

I've commented on those lines to let you know the impact of those changes. If you have questions, please ping `@github/graphql-api-code-review`.

Our [GraphQL Style Guide](#) also includes information that might be helpful.

Happy shipping! 🎉 🚀

schema.graphql

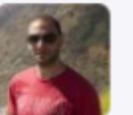
```
...     ... @@ -14,7 +14,7 @@ type Query {  
 14    14    type Repository implements Node {  
 15    15      homepageUri: URI  
 16    16      id: ID!  
 17    -    nameWithOwner: String!
```



graphql-doctor-dev bot 7 days ago

Removing a field is a breaking change. It is preferable to deprecate the field before removing it.

The `Repository.nameWithOwner` field has been used 606 times in the past day.



Reply...

Make it **easy for **users** to evolve their clients.**

A screenshot of a web browser window titled "GitHub GraphQL API Schema". The URL in the address bar is "developer.github.com/v4/changelog/". The page header includes the GitHub logo, "GitHub Developer", "API Docs", "Blog", "Forum", "Versions", and a search bar. Below the header, the main content area has a dark background. It features a large heading "GraphQL API Schema Changes" and a sub-heading "GraphQL Schema Changes for 2018-09-19". A timestamp "September 19, 2018" and a user icon "hubot" are shown next to the date. A paragraph explains that the schema change log lists recent and upcoming changes, including backwards-compatible changes, schema previews, and breaking changes. It also mentions a "breaking changes log". A section titled "Issues Preview preview" lists three items: "Field convertProjectCardNoteToIssue was added to object type Mutation", "Type ConvertProjectCardNoteToIssueInput was added", and "Type ConvertProjectCardNoteToIssuePayload was added". To the right of the main content, there is a button with an RSS icon and the text "Subscribe to the RSS feed".

GraphQL API Schema Changes

The GraphQL schema change log is a list of recent and upcoming changes to our GraphQL API schema. It includes backwards-compatible changes, [schema previews](#), and upcoming [breaking changes](#).

Breaking changes include changes that will break existing queries or could affect the runtime behavior of clients. For a list of breaking changes and when they will occur, see our [breaking changes log](#).

GraphQL Schema Changes for 2018-09-19

September 19, 2018 hubot

The [Issues Preview preview](#) includes these changes:

- Field `convertProjectCardNoteToIssue` was added to object type `Mutation`
- Type `ConvertProjectCardNoteToIssueInput` was added
- Type `ConvertProjectCardNoteToIssuePayload` was added

Breaking Changes | GitHub Dev X +

developer.github.com/v4/breaking_changes/

Pull Requests My PRs OKTA GitHub Team GitHubber Project Boards Databases Repos Teams Deploy / Builds API Stuff

GitHub Developer API Docs Blog Forum Versions Search...

GraphQL API v4 Reference Guides Explorer Changelog

Breaking Changes

i. Changes scheduled for 2019-01-01

Breaking changes are any changes that might require action from our integrators. We divide these changes into two categories:

- **Breaking:** Changes that will break existing queries to the GraphQL API. For example, removing a field would be a breaking change.
- **Dangerous:** Changes that won't break existing queries but could affect the runtime behavior of clients. Adding an enum value is an example of a dangerous change.

We strive to provide stable APIs for our integrators. When a new feature is still evolving, we release it behind a [schema preview](#).

We'll announce upcoming breaking changes at least three months before making changes to the GraphQL schema, to give integrators time to make the necessary adjustments. Changes go into effect on the first day of a quarter (January 1st, April 1st, July 1st, or October 1st). For example, if we announce a change on January 15th, it will be made on July 1st.

Changes scheduled for 2019-01-01

- **Breaking** A change will be made to [AcceptTopicSuggestionPayload.topic](#).

Description: Type for `topic` will change from `Topic!` to `Topic`.

Reason: In preparation for an upcoming change to the way we report mutation errors, non-nullable payload fields are becoming nullable.
- **Breaking** A change will be made to [AddCommentPayload.commentEdge](#).

▼ Overview

- What is GraphQL?
- Why is GitHub using GraphQL?
- About the GraphQL schema reference
- Schema Previews
- Breaking Changes**
- Query
- Mutations
- Objects
- Interfaces
- Enums
- Unions
- Input Objects
- Scalars

204

GraphQL API v4

[Reference](#) [Guides](#) [Explorer](#) [Changelog](#)

Schema Previews

- i. [Deployments](#)
- ii. [Checks](#)
- iii. [Team discussions](#)
- iv. [Branch Protection Rules](#)
- v. [Protected Branch: Required Signatures](#)
- vi. [Hovercards](#)
- vii. [Protected Branch: Multiple Required Approving Reviews](#)
- viii. [MergeInfoPreview - More detailed information about a pull request's merge state.](#)
- ix. [Access to a Repositories Dependency Graph](#)
- x. [Repository Vulnerability Alerts](#)
- xi. [Temporary Cloning Token for Private Repositories](#)
- xii. [Resolvable Threads Preview](#)
- xiii. [Project Event Details](#)
- xiv. [Issues Preview](#)

Schema previews let you try out new features and changes to our GraphQL schema before they become part of the official GitHub API.

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► Input Objects

Schema usage data: personalised deprecation **warnings!**

Learnings & Next Steps



Deprecating things is hard.

Built-In **Deprecations**: A double-edged sword ✕

**How can we make API
evolution even better?**

Automatic Sunsets?

Smart(er) Clients?

Auto Upgrades?

REST & GraphQL

Migrate? Maintain alongside?

GraphQL-Backed REST API

Referencing REST from GraphQL

Referencing GraphQL from REST

Implementation of GraphQL Resolvers

**Your turn: Let's solve some of
your design problems!**