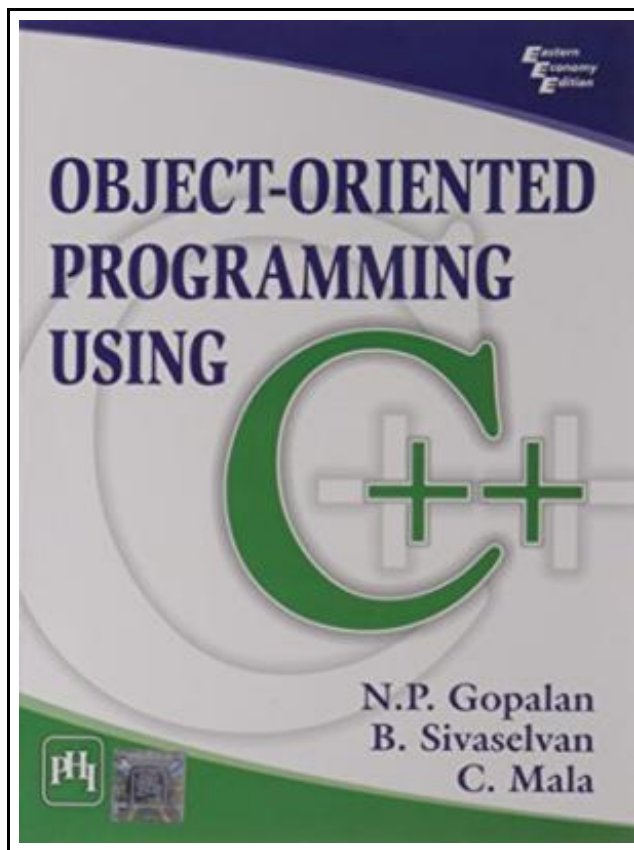


Object-Oriented Programming Using C++



Filesize: 6.73 MB

Reviews

This ebook is definitely worth buying. It is definitely basic but excitement within the fifty percent in the ebook. Its been designed in an extremely straightforward way which is merely following i finished reading this ebook where basically changed me, alter the way in my opinion.

(Ward Morar)

OBJECT-ORIENTED PROGRAMMING USING C++

[DOWNLOAD](#)

To get **Object-Oriented Programming Using C++** PDF, please follow the link under and download the file or have access to additional information which are relevant to OBJECT-ORIENTED PROGRAMMING USING C++ book.

PHI Learning, 2010. Softcover. Book Condition: New. First edition. C++ is a popular object-oriented programming (OOP) language for developing high-performance computer Applications. This text explores the various key concepts of object-oriented programming such as encapsulation, abstraction, overloading, inheritance, polymorphism, virtual functions, templates and exception handling. Since C++ is an extension of standard version of C, a detailed treatment of C is also given to address the needs of the first-time programmers not acquainted with the features set of C. The book discusses in detail certain concepts that have remained grey for some time now. In this context, the notion of header files inclusion and its internals, and data structures that support features such as polymorphism are explained in detail. Equal emphasis is placed on syntaxes and the semantics behind the working of each feature of the language. Programming is not just syntaxes and the book attempts to present programming features in the right way by laying emphasis on concepts, internals, and illustrating such features by real-time programming examples as well. Programming is an art much like mathematics and is best appreciated and understood only if the conceptual side of the features is put forth as opposed to the conventional view of syntax emphasis. This book will be useful for the students of : All engineering disciplines Computer Applications Information Communication Technology (ICT)

CONTENTS: Preface Chapter 1 INTRODUCTION TO C/C++ PROGRAMMING Chapter 2 CONTROL STRUCTURES Chapter 3 FUNCTIONS Chapter 4 ARRAYS Chapter 5 OBJECT-ORIENTED PROGRAMMING [C++] Chapter 6 OPERATOR OVERLOADING Chapter 7 INHERITANCE Chapter 8 VIRTUAL FUNCTIONS AND POLYMORPHISM Chapter 9 TEMPLATES AND EXCEPTION HANDLING Appendix: Keywords in C/C++ Index Printed Pages: 204.

[Read Object-Oriented Programming Using C++ Online](#)[Download PDF Object-Oriented Programming Using C++](#)

Other PDFs



[PDF] Bug Boy: Spider Camp: Yellow C/1c

Access the hyperlink under to read "Bug Boy: Spider Camp: Yellow C/1c" file.

[Save Book »](#)



[PDF] Klara the Cow Who Knows How to Bow (Fun Rhyming Picture Book/Bedtime Story with Farm Animals about Friendships, Being Special and Loved. Ages 2-8) (Friendship Series Book 1)

Access the hyperlink under to read "Klara the Cow Who Knows How to Bow (Fun Rhyming Picture Book/Bedtime Story with Farm Animals about Friendships, Being Special and Loved. Ages 2-8) (Friendship Series Book 1)" file.

[Save Book »](#)



[PDF] Scratch 2.0 Programming for Teens

Access the hyperlink under to read "Scratch 2.0 Programming for Teens" file.

[Save Book »](#)



[PDF] Reflecting the Eternal: Dante's Divine Comedy in the Novels of C S Lewis

Access the hyperlink under to read "Reflecting the Eternal: Dante's Divine Comedy in the Novels of C S Lewis" file.

[Save Book »](#)



[PDF] Grow a Flower (Red C)

Access the hyperlink under to read "Grow a Flower (Red C)" file.

[Save Book »](#)



[PDF] Make an Egg Card (Red C)

Access the hyperlink under to read "Make an Egg Card (Red C)" file.

[Save Book »](#)