【第十五课】深搜与广搜-课堂笔记

1.LeetCode 993. 二叉树的堂兄弟节点

深搜

```
class Solution {
  public:
    int dfs(TreeNode *root, int x, TreeNode *&father) {
        if (root == nullptr) return -1;
        if (root->val == x) return 0;
        int l;
        father = root;
        l = dfs(root->left, x, father);
        if (l != -1) return l + 1;
        father = root;
        l = dfs(root->right, x, father);
        if (l != -1) return l + 1;
        return -1;

        bool isCousins(TreeNode* root, int x, int y) {
        int d1, d2;
        TreeNode *father_x = nullptr, *father_y = nullptr;
        d1 = dfs(root, x, father_x);
        d2 = dfs(root, y, father_y);
        return d1 == d2 && father_x != father_y;
    }
}
```

广搜

2.LeetCode 542.01 矩阵

```
public:
   struct Data {
       Data(int i = 0, int j = 0, int k = 0)
       : i(i), j(j), k(k) {}
   void init queue(
       queue<Data> &q, vector<vector<int>> &vis,
     int n, int m, vector<vector<int>> &mat
           vis.push_back(vector<int>());
           for (int j = 0; j < m; j++) {
                vis[i].push_back(-1);
       for (int i = 0; i < n; i++) {
           for (int j = 0; j < m; j++) {
               if (mat[i][j]) continue;
               vis[i][j] = 0;
               q.push(Data(i, j, 0));
       return ;
   int dir[4][2] = {0, 1, 1, 0, 0, -1, -1, 0};
   vector<vector<int>> updateMatrix(vector<vector<int>>& mat) {
       int n = mat.size(), m = mat[0].size();
       queue<Data> q;
       vector<vector<int>> vis;
       init_queue(q, vis, n, m, mat);
       while (!q.empty()) {
           Data cur = q.front();
           for (int k = 0; k < 4; k++) {
                int x = cur.i + dir[k][0];
```

```
int y = cur.j + dir[k][1];
if (x < 0 || x >= n) continue;
if (y < 0 || y >= m) continue;
if (vis[x][y] != -1) continue;
vis[x][y] = cur.k + 1;
q.push(Data(x, y, cur.k + 1));

q.pop();

q.pop();

return vis;
}
```

3.LeetCode 1091. 二进制矩阵中的最短路径

```
public:
   struct Data {
       Data(int i = 0, int j = 0, int l = 0)
       : i(i), j(j), l(l) {}
    int dir[8][2] = {
    int shortestPathBinaryMatrix(vector<vector<int>>& grid) {
        int n = grid.size();
        vector<vector<int>> vis;
        for (int i = 0; i < n; i++) {
            vis.push_back(vector<int>(n));
        if (grid[0][0]) return -1;
       vis[0][0] = 1;
       while (!q.empty()) {
            Data cur = q.front();
            if (cur.i == n - 1 && cur.j == n - 1) return cur.l;
            for (int k = 0; k < 8; k++) {
               int x = cur.i + dir[k][0];
                int y = cur.j + dir[k][1];
               if (grid[x][y]) continue;
                if (vis[x][y]) continue;
               vis[x][y] = 1;
           q.pop();
```

4.LeetCode 752. 打开转盘锁

```
public:
        struct Data {
            Data(string s = "", int l = 0)
            : s(s), l(1) {}
            string s;
        string getS(string &s, int i, int k) {
            string ret = s;
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                case 1: ret[i] -= 1; break;
            if (ret[i] < '0') ret[i] = '9';</pre>
            if (ret[i] > '9') ret[i] = '0';
            return ret;
        int openLock(vector<string>& deadends, string target) {
            unordered_set<string> h;
            if (h.find("0000") != h.end()) return -1;
            h.insert("0000");
            q.push(Data("0000", 0));
            while (!q.empty()) {
                Data cur = q.front();
                for (int i = 0; i < 4; i++) {
                    for (int k = 0; k < 2; k++) {
                         string t = getS(cur.s, i, k);
                        if (h.find(t) != h.end()) continue;
                        h.insert(t);
                q.pop();
            return -1;
   };
```

5.剑指 Offer 13. 机器人的运动范围

```
public:
        struct Data {
            Data(int i = 0, int j = 0)
            : i(i), j(j) {}
        int dir[4][2] = \{0, 1, 1, 0, 0, -1, -1, 0\};
        int movingCount(int m, int n, int k) {
            vector<int> dsum(100);
            for (int i = 0; i < 10; i++) {
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12
                for (int j = 0; j < 10; j++) {
                    dsum[i * 10 + j] = i + j;
            queue<Data> q;
            unordered_set<int> h;
            while (!q.empty()) {
                    int x = cur.i + dir[i][0];
                    int y = cur.j + dir[i][1];
                    if (x < 0 \mid x >= m) continue;
                    if (h.find(x * n + y) != h.end()) continue;
                    if (dsum[x] + dsum[y] > k) continue;
                q.pop();
```

6.LeetCode 130.被围绕的区域

```
class Solution {
public:
    int n, m;
    int dir[4][2] = {0, 1, 1, 0, 0, -1, -1, 0};

void dfs(int i, int j, vector<vector<char>> &board) {
    board[i][j] = 'o';

for (int k = 0; k < 4; k++) {
    int x = i + dir[k][0];
}</pre>
```

```
int y = j + dir[k][1];
       if (board[x][y] != '0') continue;
   return ;
void solve(vector<vector<char>>& board) {
   n = board.size(), m = board[0].size();
    for (int i = 0; i < n; i++) {
        if (board[i][0] == '0') dfs(i, 0, board);
       if (board[i][m - 1] == '0') dfs(i, m - 1, board);
    for (int j = 0; j < m; j++) {
       if (board[0][j] == '0') dfs(0, j, board);
        if (board[n - 1][j] == '0') dfs(n - 1, j, board);
    for (int i = 0; i < n; i++) {
        for (int j = 0; j < m; j++) {
            if (board[i][j] == '0') board[i][j] = 'X';
            else if (board[i][j] == 'o') board[i][j] = '0';
    return ;
```

7.LeetCode 494. 目标和

```
1  class Solution {
2  public:
3    typedef pair<int, int> PII;
4    struct CMP {
5         int operator()(const PII &a) const {
6             return a.first ^ a.second;
7         }
8    };
9    unordered_map<PII, int, CMP> h;
10    int dfs(int i, int target, vector<int> &nums) {
11         if (i == nums.size()) {
12             return target == 0;
13         }
14         if (h.find(PII(i, target)) != h.end()) {
15             return h[PII(i, target)];
16         }
17         int ans = 0;
18         ans += dfs(i + 1, target - nums[i], nums); // +
19         ans += dfs(i + 1, target + nums[i], nums); // -
16         h[PII(i, target)] = ans;
17         return ans;
```

```
int findTargetSumWays(vector<int>& nums, int target) {
    h.clear();
    return dfs(0, target, nums);
}
```

8.LeetCode 473. 火柴拼正方形

```
public:
        bool dfs(int ind, vector<int> &arr, vector<int> &ms) {
            if (ind == -1) return true;
            for (int i = 0; i < 4; i++) {
                if (arr[i] < ms[ind]) continue;</pre>
                if (arr[i] == ms[ind] || arr[i] >= ms[ind] + ms[0]) {
                    arr[i] -= ms[ind];
                    arr[i] += ms[ind];
            return false;
        bool makesquare(vector<int>& matchsticks) {
        sort(matchsticks.begin(), matchsticks.end());
        vector<int> arr(4);
            int sum = 0;
            if (sum % 4) return false;
            for (int i = 0; i < 4; i++) arr[i] = sum / 4;
            return dfs(matchsticks.size() - 1, arr, matchsticks);
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```

9.LeetCode 39. 组合总和

```
class Solution {
public:
    void dfs(int ind, int target, vector<int> &nums,
        vector<int> &buff, vector<vector<int>> &ret

    ) {
        if (target < 0) return;
        if (target == 0) {
            ret.push_back(buff);
            return;
        }
        if (ind == nums.size()) return;
        dfs(ind + 1, target, nums, buff, ret);
        buff.push_back(nums[ind]);
        dfs(ind, target - nums[ind], nums, buff, ret);
</pre>
```

```
buff.pop_back();
return;

vector<vector<int>> combinationSum(vector<int>& candidates, int target) {
    vector<int>> buff;
    vector<int>> ret;
    dfs(0, target, candidates, buff, ret);
    return ret;
}
```

10.LeetCode 51.N 皇后

答案在彩蛋里,彩蛋作业敬请期待~

