UDACITY

Memory Game

A part of the Front-End Web Developer Nanodegree Program

PROJECT REVIEW
CODE REVIEW 2
NOTES

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Requires Changes

2 SPECIFICATIONS REQUIRE CHANGES

Dear Student,
This was a great work for a first submission. Only some issues when wrong which can be seen in the comments below. Please correct them and do a resubmission.
Great work so far! 👍

Game Behavior

The game randomly shuffles the cards. A user wins once all cards have successfully been matched.
You did great here. Nothing breaks during and when the game is completed. Excellent work

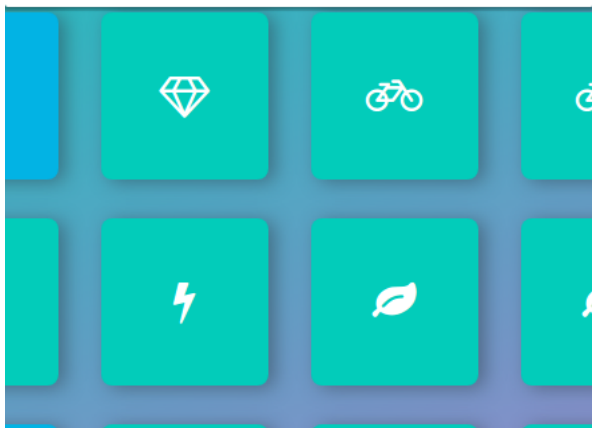| When a user wins the game, a modal appears to congratulate the player and ask if they want to play again. It should also tell the user how much time it took to win the game, and what the star rating was. |
| :--- |
| Awesome job, the changes were effectively implemented now, the game can be played to completion. The modal is awesome. 👍 |

This page says: ✕

Congratulations! You used 55.20 seconds with 2stars. Play
again?

Cancel   **OK**

A restart button allows the player to reset the game board, the timer, and the star rating.

Nice job. The restart button was rightly implemented

The game displays a star rating (from 1-3) that reflects the player's performance. At the beginning of a game, it should display 3 stars. After some number of moves, it should change to a 2 star rating. After a few more moves, it should change to a 1 star rating.

The number of moves needed to change the rating is up to you, but it should happen at *some* point.

When the player starts a game, a displayed timer should also start. Once the player wins the game, the timer stops.

The timer should be displayed at the very beginning on game board, not only at the end of the game.

Game displays the current number of moves a user has made.

The game displays the current number of moves a user has made. Great job!

Interface Design

Application uses CSS to style components for the game.

All application components are usable across modern desktop, tablet, and phone browsers.

Great work, the game plays across modern browser. However, there is still room for improvement.

More In-depth Knowledge

http://www.inserthtml.com/2011/08/making-website-fit-screen/
https://www.codecademy.com/en/forum_questions/532619b28c1ccc0cac002730
https://stackoverflow.com/questions/17229183/how-to-make-mobile-page-fit-on-the-screen-once-open
http://ccm.net/faq/2171-adjust-your-website-to-fit-all-resolutions

Documentation

A `README` file is included detailing the game and all dependencies.

A readme file is included in the game but doesn't give full game details such as how to setup the game. For writing better readmes one can use
https://www.udacity.com/course/writing-readmes&hellip

Comments are present and effectively explain longer code procedure when necessary.

Code is formatted with consistent, logical, and easy-to-read formatting as described in the Udacity JavaScript Style Guide.

☑ RESUBMIT

⬇ DOWNLOAD PROJECT

> 2   CODE REVIEW COMMENTS   ›

Learn the best practices for revising and resubmitting your project.

RETURN TO PATH

Student FAQ