



PROJECT

Pixel Art Maker

A part of the Front-End Web Developer Nanodegree Program

PROJECT REVIEW

CODE REVIEW 3

NOTES

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```
1 <!DOCTYPE html>
2 <html>
3 <head>
4   <title>Pixel Art Maker</title>
5   <link rel="stylesheet" href="https://fonts.googleapis.com/css?family=Monoton">
6   <link rel="stylesheet" href="styles.css">
7   <script src="https://ajax.googleapis.com/ajax/libs/jquery/3.2.1/jquery.min.js"></script>
8 </head>
9 <body>
10  <h1>Lab: Pixel Art Maker</h1>
11
12  <h2>Choose Grid Size</h2>
13  <form id="sizePicker">
14    Grid Height:
15    <input type="number" id="input_height" name="height" min="1" value="1">
```

SUGGESTION

A suggestion here is to handle large numbers the user might input such as 1000.

When grids are as big as 1000x1000, the boxes become too small to click by the user. To fix that, you can add the `max` attribute to handle large numbers.

```
<input type="number" id="input_height" name="height" min="1" max="100" value="10">
```

```
16   Grid Width:
17   <input type="number" id="input_width" name="width" min="1" value="1">
18   <input type="submit" id="submit">
19 </form>
20
21 <h2>Pick A Color</h2>
22 <input type="color" id="colorPicker">
23
24 <h2>Design Canvas</h2>
25 <table id="pixel_canvas"></table>
26
27 <script src="designs.js"></script>
28 </body>
29 </html>
30
```

▶ styles.css

▶ README.md

RETURN TO PATH

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