

1. stereo

(a) sparse uses less corresponding points to match stereo
dense uses more points.

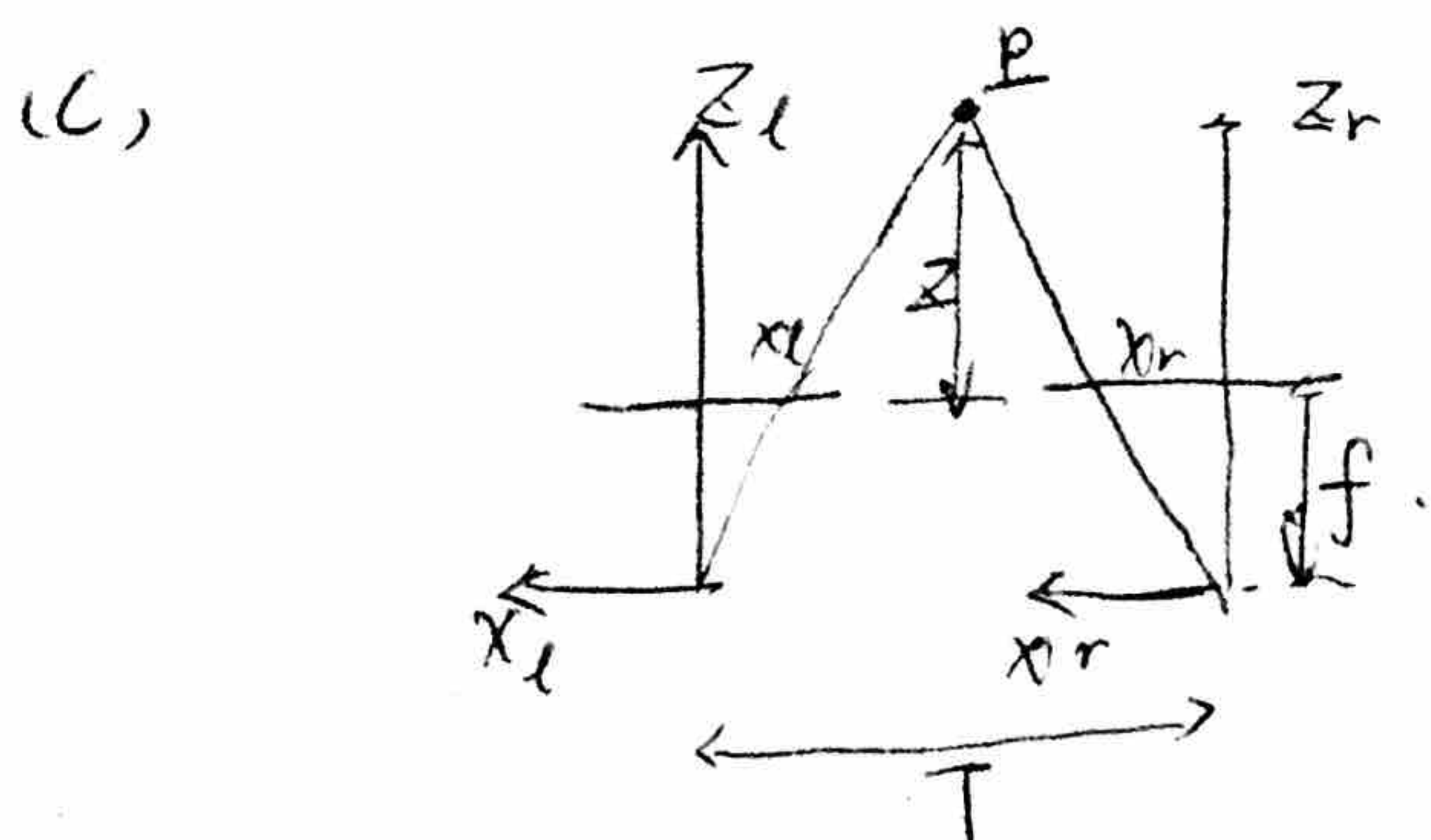
sparse has large disparity and finds feature points as corresponding points
dense has small disparity, uses lots of locations.

(b) correlation: $\phi(w_1, w_2) = \sum_i w_1(x_i, y_i) \cdot w_2(x_i, y_i)$

$$\text{SSD: } \phi(w_1, w_2) = \sum_i |w_1(x_i, y_i) - w_2(x_i, y_i)|^2$$

for correlation, we multiply the element, if they are correlated, the product should be high.

SSD, take the difference of two elements and square, if the value is small, the window is similar to each other.



$$d = x_r - x_l = 103 - 100 = 3$$

$$\frac{T}{z+f} = \frac{T-d}{z}$$

$$\Rightarrow z = f \frac{T}{d} = 10 \times \frac{100}{3} = \frac{1000}{3}$$

(d) ambiguity: it may have more than one corresponding points.

(e) $M_{\text{left} \leftarrow \text{right}} = M_{\text{left} \leftarrow \text{world}} M_{\text{world} \leftarrow \text{right}}$

$$= R_l^T T_l^T T_r R_r$$

$$= \begin{bmatrix} R_l^T R_r & R_l^T (T_r - T_l) \\ 0 & 1 \end{bmatrix}$$

$$R = R_l^T R_r$$

$$T = R_l^T (T_r - T_l)$$

2. Epipolar geometry

(a) Epipolar plane: the plane connected camera centers and world point

Epipolar line: intersection of the epipolar plane with images

Epipoles: intersection of all epipolar lines.

(b) $E \equiv R^T [T]_x$

Epipolar constraint: $P_r^T E P_l = 0$

(c) $F \equiv K_r^{*T} E K_l^{*-1}$

$P_r^T F P_l = 0$

(contains $[T]_x$, which is Rank 2)

(d) Rank 2. because they are skew symmetric matrix.

(e) Given P_l on left image, the corresponding right epipolar line
is $F P_l$

(f) Given P_r on right image, the corresponding left epipolar line
is $F^T P_r$

(g) Instead of fully calibrate left and right camera, weak calibration only find F matrix from 8-points correspondence

$$\star \quad \begin{matrix} x & y \\ (100, 200) \end{matrix} \longleftrightarrow \begin{matrix} x' & y' \\ (50, 100) \end{matrix}$$

$$\begin{bmatrix} xx' & xy' & x & yb' & yg' & y & x' & y' & 1 \\ & & & \vdots & & & & & \end{bmatrix} \begin{bmatrix} f_{11} \\ \vdots \\ f_{33} \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 5000 & 10000 & 100 & 10000 & 20000 & 200 & 50 & 100 & 1 \\ & & & \vdots & & & & & \end{bmatrix} \dots$$

$$(i) \quad q_i = \frac{P_i - \mu_P}{\sigma_P} \quad q'_i = \frac{P'_i - \mu_{P'}}{\sigma_{P'}}$$

Need to normalize points before computing F ~~since~~ to make the 8-point algo more stable and valid.

$$\underline{F = M'^T F' M}$$

$$(j) \quad \text{Since epipolar constraint } P_r^T F P_l = 0 \\ \text{given } P_l \Rightarrow e_r^T F P_l = 0 \Rightarrow e_r^T F = 0 \\ \Rightarrow F^T e_r = 0$$

$$F^T = UDV^T \Rightarrow F = (UDV^T)^T = VDU^T$$

\Rightarrow right epipolar is the last col of U .

$\Leftrightarrow e_r$ is left ~~left~~ null space of F

Similarly, ~~at~~ e_l is right null space of F .

3. Reconstruction

- (a)
- ① move from image to camera words
 - ② align right with left
 - ③ align both with baseline
 - ④ make the image co-planar.

After rectify, the two images looks like axis-aligned stereo

- (b) ① reconstruction if all parameters are known.

→ absolute reconstruction

- ② if only ~~one~~ internal parameters are known.

→ Euclidian reconstruction.

- ③ no parameters are known.

→ reconstruction up to unknown 3D projective map

(c)
$$\begin{bmatrix} P_e & -R P_r & P_e \times R P_r \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = T$$

(d)
$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} P_e & -R P_r & P_e \times R P_r \end{bmatrix}^{-1} T$$

$$L = \frac{1}{2} (a P_e + b R P_r + T)$$

- (e) only k_l^* , k_r^* are known,
 R , T are unknown.

$$\hat{T} = \begin{bmatrix} \hat{T}_x \\ \hat{T}_y \\ \hat{T}_z \end{bmatrix}, \quad \begin{aligned} \hat{T}_x &= \sqrt{1 - \alpha_{11}} \\ \hat{T}_y &= \frac{-\alpha_{12}}{\hat{T}_x} \\ \hat{T}_z &= \frac{-\alpha_{13}}{\hat{T}_x} \end{aligned}$$

$$R = [r_1 \ r_2 \ r_3]$$

$$r_1 = -w_1 + w_2 \times w_3$$

$$r_2 = -w_2 + w_3 \times w_1$$

$$r_3 = -w_3 + w_1 \times w_2$$

f) normalize $E \rightarrow \hat{E}$ (baseline 1)

$$E = R^T [T]_x$$

$$E^T E = (R^T [T]_x)^T R^T [T]_x$$

$$= [T]_x^T [T]_x$$

$$E^T E = \begin{bmatrix} T_y^2 + T_z^2 & -T_x T_y & -T_x T_z \\ & T_x^2 + T_z^2 & \\ & & T_x^2 + T_y^2 \end{bmatrix}$$

$$\text{tr}[E^T E] = 2T_x^2 + 2T_y^2 + 2T_z^2 = 2(T_x^2 + T_y^2 + T_z^2) = 2\|T\|^2$$

$$\hat{E} = \frac{E}{\|T\|} = \frac{2E}{2\|T\|} = \frac{2E}{\text{tr}[E^T E]}$$

g) 4 options for sign ambiguity:

(++, +-, -+, --)

choose the one with all positive z coords