

PyTorch Cheat Sheet

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What is PyTorch?

- → NumPy on GPU
- → Automatic differentiation library
- → State of the art neural network library
- → Utility libraries for vision, text and audio
- → Open source machine learning framework

Torch.Tensor

- → Data Type:
 - FloatTensor BoolTensor
 - LongTensor
- → Tensor Properties:
- o data, dtype, device, requires_grad
- → Data Type Transformation: o float(), bool(), int()
- → Numpy Array & Python List:
 - torch.tensor() o numpy()
 - torch.from_numpy()
 - tolist()
- → Construction:
 - torch.rand(size=(3, 3)) o torch.randn(size=(3, 3))
 - torch.arange(start=1, end=10, step=2)
 - o torch.linspace(3, 10, steps=3)
 - torch.logspace(-4, 0, steps=5, base=10)
- → Data Selection:
 - Same with numpy, e.g. tensor[:, 0]
- → Functions:
 - o max, argmax, min, argmin
 - o mean, median, mode, var, quantile, sum
 - o dot, mm, inverse, cholesky, svd
- → Transformation: o view, reshape
 - o unsqueeze [add dim], squeeze [remove dim if 1]
 - o cat, transpose, permute

General Neural Model Steps

1. Define Neural Network Components and Network Structure

2. Set up hyperparameters, e.g. device, learning rate, epochs, etc

5. Model Train

8. Model Deployment

3. Data Loading and Training/Validation/Testing Split

4. Define loss function and Optimizer

6. Plot Accuracy and Tuning

7. Model Test

→ Code example: basic neural network

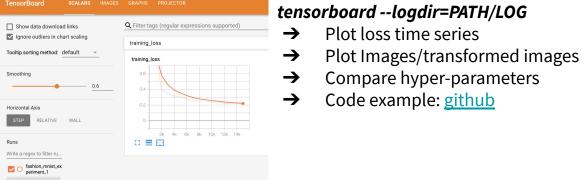
Weight Initialization

- → Parameters in nn.Module have default initialization method, e.g.
 - Linear Layer: pytorch github Conv Layer: pytorch github
 - BatchNorm Layer: pytorch github
- → Customize Initialization
 - o nn.init.uniform (tensor, a=0.0, b=1.0)
 - o nn.init.kaiming uniform ()
 - o nn.init.constant (tensor, val)

Reproducibility

- → torch.manual_seed(seed)
- → numpy.random.seed(seed)
- → random.seed(seed)
- → torch.backends.cudnn.benchmark = False
- → torch.set deterministic(True)

Debugging: TensorBoard



DataSet & DataLoader

- → DataSet: A class representing a dataset
 - It's common to write own DataSet
 - We could directly access DataSet by [i], but it is much common to access by Data Loader
- → DataSet Code Template

```
self.data = pd.read_csv(csv_file)
    self.feature, self.target = split(self.data
        self.feature = transform(self.feature)
def __len__(self):
return len(self.target)
def __getitem__(self, idx):
    return self.feature[idx], self.target[idx]
```

- → Common Operations on DataSet:
 - o random_split()
 - RandomSampler()
 - Subset()

→ DataLoader: a smart iterator

- batch_size
- shuffle
- collate f
- pred = model(features) cost = criterion(target, pred)
- → No need to define own Data Loader

Standard Loss Functions

- → Regression
 - nn.MSELoss(Input, Target)
 - Input: (N) where value is any float number
 - Target: (N) where value is any float number
 - nn.L1Loss(Input, Target) • Input: (N) where value is any float number
 - Target: (N) where value is any float number
- → Classification
 - **Multi-class:** CrossEntropyLoss(Input, Target)
 - Input: (N,C) where C = number of classes • Target: (N) where each value is [0, C-1]
 - **Binary-class:** BCEWithLogitsLoss(Input, Target)
 - Input: (N) where value is any float number • Target: (N) where each value is [0, 1]
 - o note: these two loss functions include sigmoid function already

Image Classification

→ torch.nn

- o nn.Conv2d
- E.g. Conv2d(in_channels=3, out_channels=8, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1)
- nn.MaxPool2d
- E.g. MaxPool2d(kernel_size=(2, 2), stride=(2, 2)) nn.BatchNorm2d
- nn.Sequential
- → torchvision.datasets
- → torchvision.models
 - VGG
 - Inception v3

→ Transfer learning: code

- model = models.vgg16(# random parameters o model = models.vgg16(pretrained=True) # reuse initial parameters
- model.parameters().requires_grad = False # fix parameters

→ torchvision.transforms

- transforms.RandomAffine transforms.RandomRotation
- transforms.ToTensor transforms.Normalize
- → Pytorch VGG: code

Object Detection (YOLO)

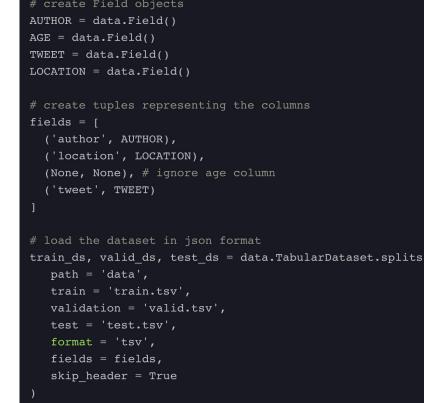
- → Location Encoding (target encoding)
- → Neural Network DarkNet. RestNet. etc.
- → Accuracy Measurement
- IOU (intersection over union) mAP (mean_average_precision)
- → Non Max Suppression (code)
- → YOLO Cost (classification cost & box cost)
- → Image/Box Transformation
- → Not much support in Pytorch yet
- → Pytorch 3rd Lib: github

Neural Style Transfer

- → Motivation: fix Neural Network parameters and optimize on the input image
- → Cost Function:
- Image similarity & style similarity → Code example: github

Basic Natural Language Processing

- → torchtext.vocab.Vocab
 - .freqs: the frequencies of tokens
 - .stoi: mapping token strings to numerical identifiers
 - .itos: numerical identifiers to strings
- → torchtext.data.Dataset
 - It is different from general dataset, because it allows for each column containing sequence of features. It must have two functions: split() and iters()
- → torchtext.data.TabularDataset
- → torchtext.data.Field
- The concept is kind of strange, but it primarily tells whether a column is a sequence or singular value.
- → Overall, torchtext.data.dataset has a strange code flavor, an example blow:



→ Tokenizer

- o text.split()
- torchtext.data.get_tokenizer(text)
- spacy tokenizer → common NLP Datasets
- E.g. torchtext.datasets.<u>IMDB</u>
- → torch.nn nn.RNN(input_size, hidden_size, num_layers)
 - nn.<u>GRU</u>(input_size, hidden_size, num_layers) nn.<u>LSTM</u>(input_size, hidden_size, num_layers)

→ Example NLP POC

- bag-of-word model
- o <u>Embedding</u> (glove) model GRU model

Basic Audio Processing

- → torchaudio.load()
 - o datwaveform, sample rate = torchaudio.load('example.mp3')
- → torchaudio.transforms
- torchaudio.transforms.MelSpectrogram (most popular)
 - sample_rate: int
 - win_length: int
 - hop_length: int
 - *n_fft: int*
 - F min: float
 - f max: float torchaudio.transforms.Spectrogram
- torchaudio.transforms.MelScale
- → torchtext.datasets → torchaudio.models
- Example Audio ML POC code
 - Audio Feature Extraction
 - Audio + RestNet