

# Incorporating Risk into Algorithmic Redistricting

Assessing and Optimizing Redistricting Algorithms with a Bias-Variance Trade-Off

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# Introduction

- ▶ Redistricting redraws electoral district boundaries, typically after each decennial census.
- ▶ Gerrymandering manipulates boundaries to benefit a particular party by:
  - ▶ **Packing**: Concentrating opposition voters in a few districts.
  - ▶ **Cracking**: Diluting opposition voters across many districts.
- ▶ Our goal: Develop an algorithm that explicitly optimizes for a specific party's objectives using:
  - ▶ Historical voting data.
  - ▶ Measures of expectation and variance.
  - ▶ Optimization for short-term and long-term political success.

# Past Voting Behavior in Congressional Elections

## ► **Dataset:**

- 2012, 2016, and 2020 presidential elections used as proxies for congressional voting.

## ► **PVI Baseline:**

- Calculated using 2008 presidential election results for the 2010 redistricting cycle.
- Serves as a predictive baseline for newly drawn districts post-2010 census.

## ► **Temporal Shifts:**

- Changes in voting patterns from 2012 to 2020 reflect temporal shifts in political control post-redistricting, how initial voter distributions ( $t = 0$ ) evolve,
  - Sharp impact of redistricting in immediate elections (e.g., 2012).
  - Diminishing influence of initial redistricting plans as partisan compositions shift over time (e.g., by 2020).

## Fitting Logistic Regressions (Part 1)

- ▶ Adjusted vote shares to isolate local dynamics by removing nationwide shifts:

$$\text{Movement}_t = \text{Vote Share}_t - \left( 0.5 + \frac{\text{Cook PVI}}{100} \right)$$

- ▶ Mean movement removed to account for national trends:

$$\text{Adjusted Vote Share}_t = \text{Vote Share}_t - \text{Mean Movement}_t$$

### Fitted Coefficients:

Election Year	$\beta_0$	$\beta_1$
2012 ( $t = 2$ )	$\beta_{0,2} = 0.118$	$\beta_{1,2} = 0.54105964$
2016 ( $t = 6$ )	$\beta_{0,6} = 0.051$	$\beta_{1,6} = 0.37283259$
2020 ( $t = 10$ )	$\beta_{0,10} = -0.0619$	$\beta_{1,10} = 0.229$

Table: Fitted Logistic Regression Coefficients.

## Fitting Logistic Regressions (Part 2)

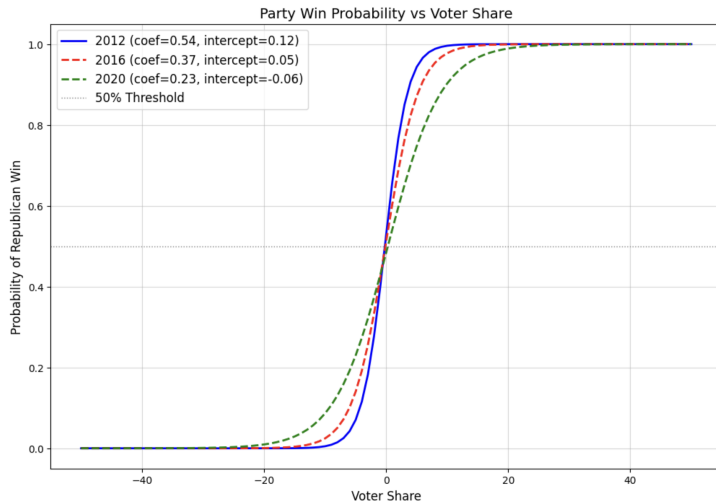


Figure: Logistic Regression Curves for 2012, 2016, and 2020 (Adjusted).

# Broad Overview of Algorithm

## Algorithm Steps

1. **Initial Partition:** Start with an initial partition  $\mathcal{D} = \{D_1, D_2, \dots, D_n\}$ , where each district  $D_k$  is a subset of the graph  $G$ . Use Voronoi Tessellation with a bias toward population.
2. **Boundary Node Selection:** Randomly select a boundary node  $v$  that lies on the border between two districts  $D_i$  and  $D_j$ .
3. **Reassignment:** Reassign  $v$  from its current district  $D_i$  to an adjacent district  $D_j$ .
4. **Evaluation:** Compute the impact of the reassignment on the overall objective function. Accept the reassignment if:
  - ▶ It improves the objective function, or
  - ▶ It satisfies the Metropolis-Hastings acceptance criterion.

# Voronoi Tessellation for Initial Districts

- ▶ Tessellation:

- ▶ Partitions a space into regions based on a set of seed points.
- ▶ Each region contains points closer to its seed than any other seed.

$$V_i = \{x \in \mathbb{R}^2 \mid \|x - s_i\| \leq \|x - s_j\|, \forall j \neq i\},$$

where  $V_i$  is the region around seed  $s_i$ .

- ▶ Process:

- ▶ Use population density to bias the selection of seed points.
- ▶ Apply tessellation to assign each pixel to its closest seed.

- ▶ Target Population:

$$P_{\text{target}} = \frac{P_{\text{total}}}{N},$$

where  $P_{\text{total}}$  is the total population and  $N$  is the number of districts.

## Voronoi Tessellation Map of Florida

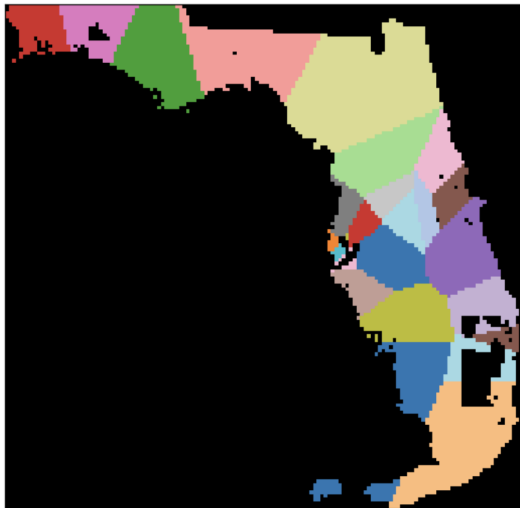


Figure: Population-biased Voronoi Tessellation applied to Florida.



# Objective Function

## Objective Function

The objective function is defined as:

$$f(\xi) = \alpha P(\xi) + \beta C(\xi) + \gamma F(\xi)$$

where:

Population Equalization: 
$$P(\xi) = \sum_{i=1}^n \max \left( 0, \left| \frac{\text{pop}(V_i) - \text{Total Population}/n}{\text{Total Population}/n} \right| - 0.05 \right)^2$$

Compactness Constraint: 
$$C(\xi) = \sum_{i=1}^n \frac{\text{Perimeter}(V_i)}{\sqrt{\text{Area}(V_i)}}$$

Political Favorability: 
$$F(\xi) = N - \left( \sum_{i=1}^n \frac{1}{1 + e^{-(\beta_0 + \beta_1 V_i(X))}} - \text{Variance Penalty} \right)$$

## Political Favorability: Overview

- ▶ Most existing algorithms do not explicitly optimize for political favorability or incorporate measures of risk/reward. We construct a parameter explicitly optimizing for a specific political party.

$$\mathbb{E}[D_{\text{won}}] = \sum_{i=1}^n P(\text{win}_i), \quad \text{Var}[D_{\text{won}}] = \sum_{i=1}^n P(\text{win}_i(t)) \cdot (1 - P(\text{win}_i(t)))$$

- ▶ Final Political Favorability Term:

$$F(\xi) = N - (\mathbb{E}[D_{\text{won}}] - \lambda \cdot \text{Var}[D_{\text{won}}]).$$

- ▶ Variance penalty approximated via logistic curve adjustment:

$$P_{\text{win}_i} = \frac{1}{1 + e^{-\frac{\beta_0 + \beta_1 V_i(0)}{T}}}$$

Larger  $T$ : flatter curve, penalizing variance over time.

# Accepting or Rejecting the New Map

- ▶ For each iteration:
  - ▶ Randomly select a boundary node  $v$ .
  - ▶ Consider moving  $v$  from district  $i$  to adjacent district  $j$ .
  - ▶ Compute change in objective function:

$$\Delta f = f(\xi') - f(\xi).$$

- ▶ Acceptance Probability:

$$P(\text{accept}) = \begin{cases} 1 & \text{if } \Delta f \leq 0, \\ e^{-\Delta f/T} & \text{if } \Delta f > 0, \\ 0 & \text{if the flip disconnects the district.} \end{cases}$$

- ▶ Update temperature:

$$T_k = T_0 \times \alpha^k,$$

where  $T_0$  is initial temperature,  $\alpha \in (0, 1)$  is cooling rate, and  $k$  is current iteration.

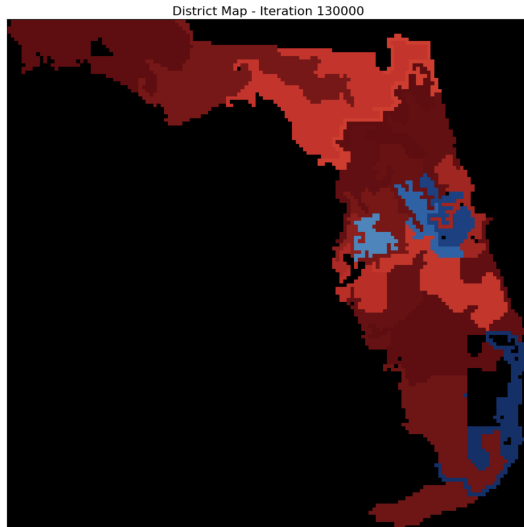
# Refined Cooling Schedule

- ▶ Initial approach:
  - ▶  $T_0 = 1000$ , cooling factor  $\alpha = 0.995$ .
  - ▶ Observed premature convergence due to rapid decay of temperature.
- ▶ Dynamic Cooling Schedule:
  1. Start with  $T_0 = 1000$  and cool using:

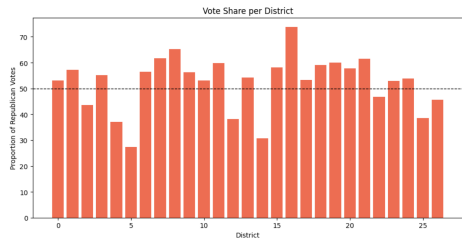
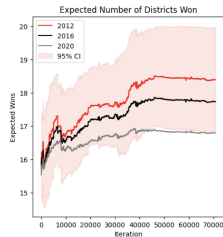
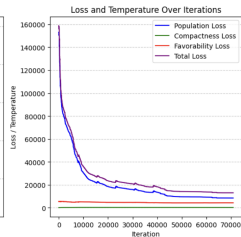
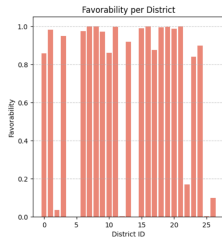
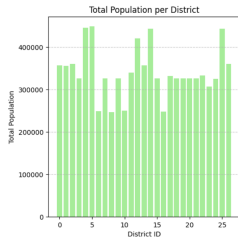
$$T_k = T_0 \times \alpha^k.$$

2. If  $T_k < 10^{-8}$ , reset  $T_k = 400$ .
  3. Resume cooling with the same factor  $\alpha = 0.995$ .
- ▶ Pros of Dynamic Cooling:
    - ▶ Prevents premature convergence to suboptimal solutions.
    - ▶ Introduces variability by accepting "worse" moves.

# Redistricting Results for Florida - Republican

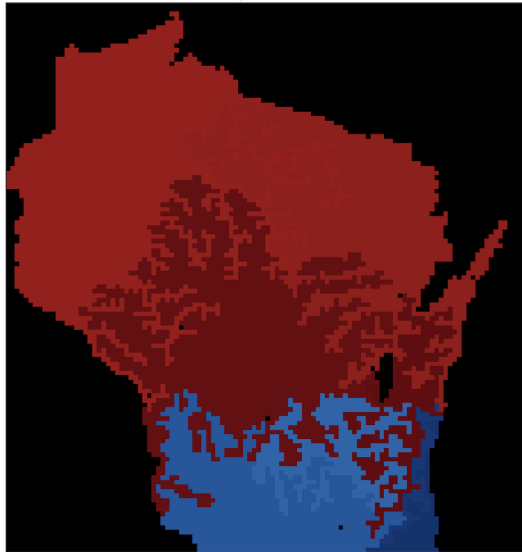


# Redistricting Results for Florida - Republican

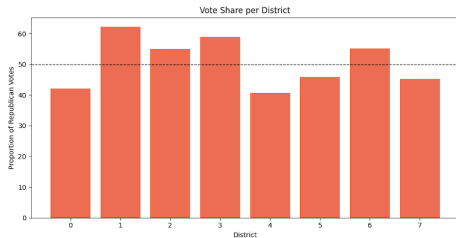
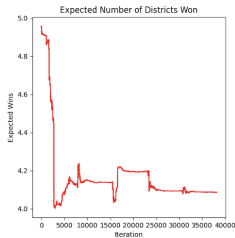
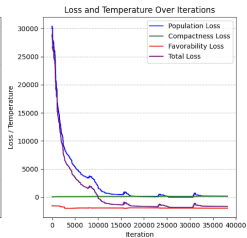
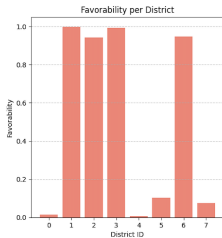
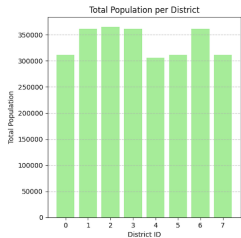


# Redistricting Results for Wisconsin - Democratic

District Map - Iteration 67500



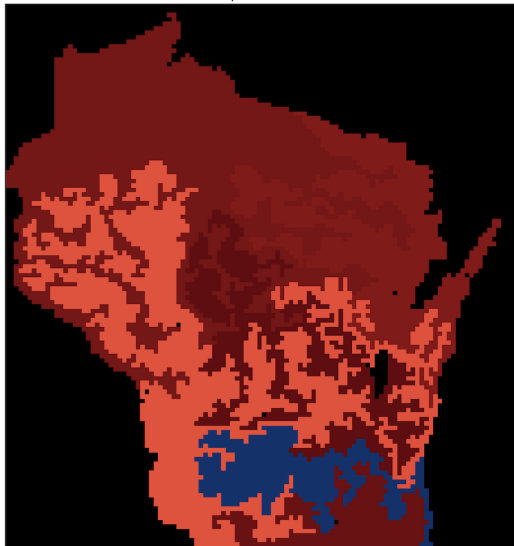
# Redistricting Results for Wisconsin - Democratic



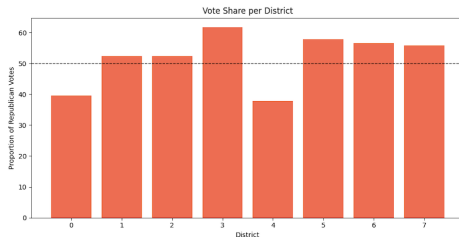
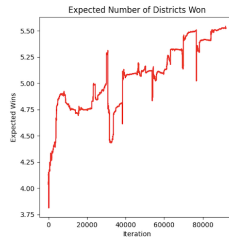
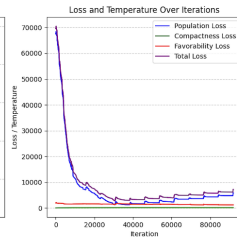
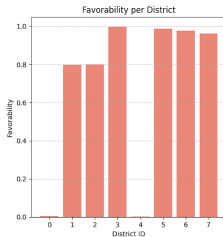
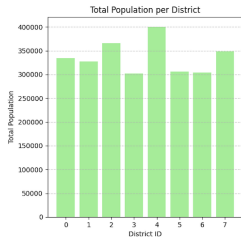


# Redistricting Results for Wisconsin - Republican

District Map - Iteration 153000



# Redistricting Results for Wisconsin - Republican



## Conclusion and Future Work

- ▶ We introduced a different approach to redistricting by integrating partisan objectives, population equality, and compactness.
- ▶ Our algorithm uses historical voting data measures of expected risk/reward.
  - ▶ Case studies in Florida and Wisconsin, optimizing districts for partisan objectives while maintaining constraints.
  - ▶ Incorporates variance penalties and long-term favorability, which allows the algorithm to optimize against demographic and electoral changes.
- ▶ Future work includes refining variance penalties, compactness measures (e.g., Reock or Polsby-Popper), and integrating demographic/geospatial dynamics.