MILESTONE 1: TEAM „WHALE"

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Dataset: Cameron D et al. 2022, "Task-level *value affects trial-level reward processing"*
-doi *https://doi.org/10.1016/j.neuroimage.2022.119456*.

1. Experimental procedure / Main idea

400 – 600 ms | 1000 ms | "beep" 50 ms | until response (up to 2000 ms) | 400 – 600 ms | 1000 ms
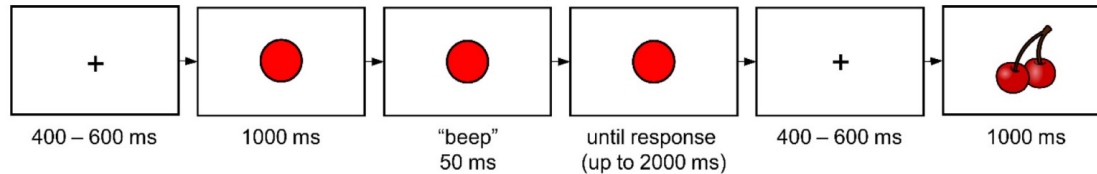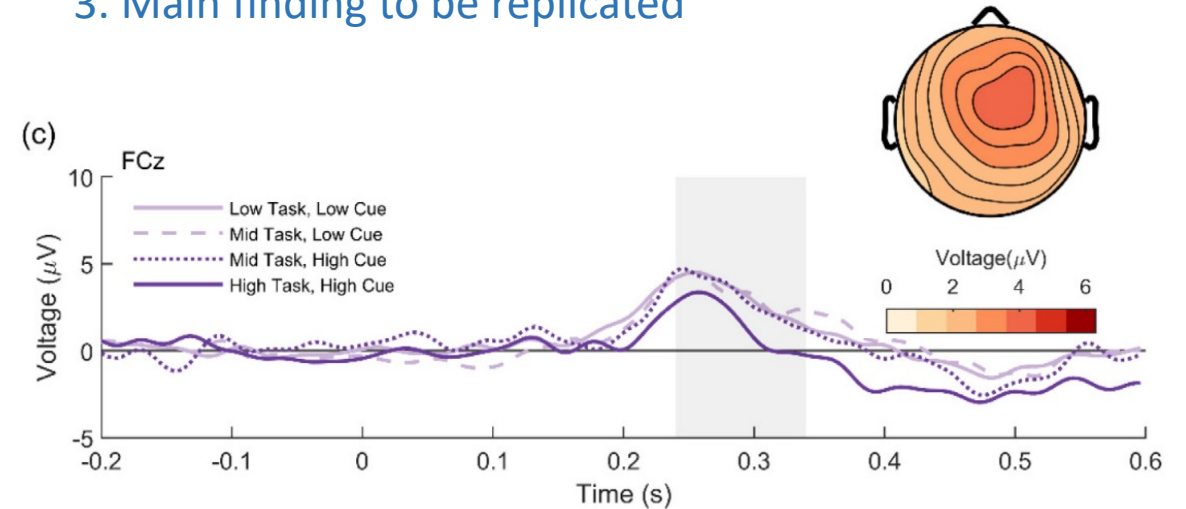
Fig. 1. *Task overview.* After making a left or right button press, participants were shown fruit indicating the outcome (win or loss).

- Participants attempted to learn correct actions for six predictive cues.
- Low-value cues: had a feedback validity of 0.5.
- High-value cues: had a feedback validity of 0.8.
- High-value, mid-value, low-value tasks.

2. The main research question

Whether and how reward-related anterior cingulate cortex (ACC) activity, as indexed by reward positivity (RewP) varies with task value.

3. Main finding to be replicated

4. Main type of analysis to be run

- ERP of RewP window, FCz from 240 to 340 ms.
- Inferential statistics to generalise.