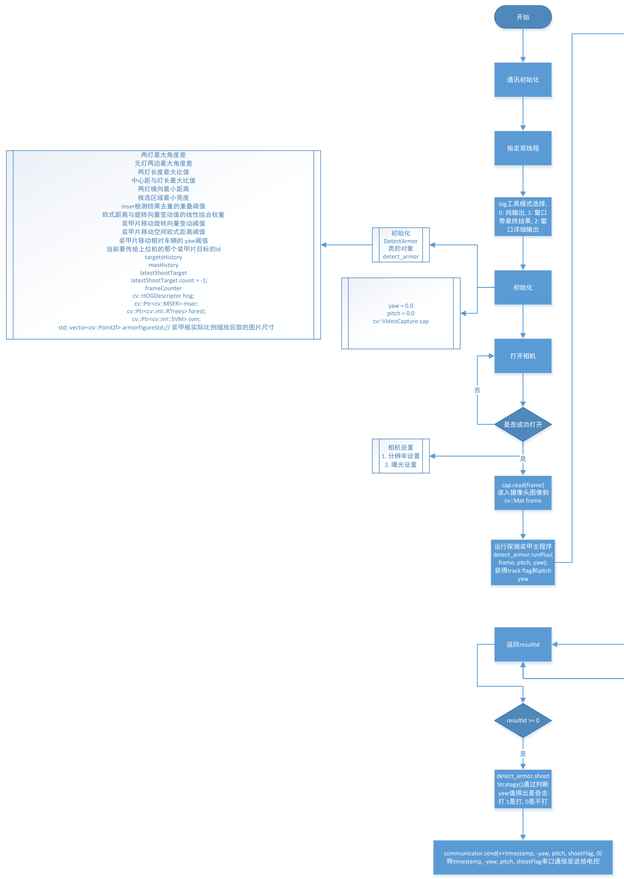
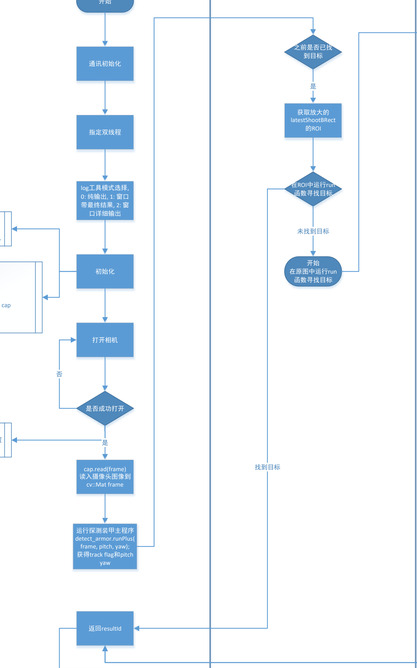
bubing22

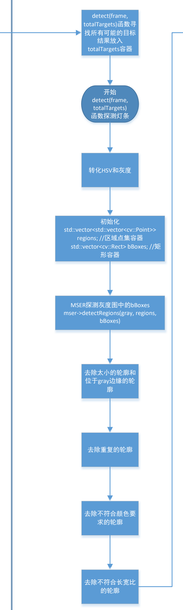
Main.cpp



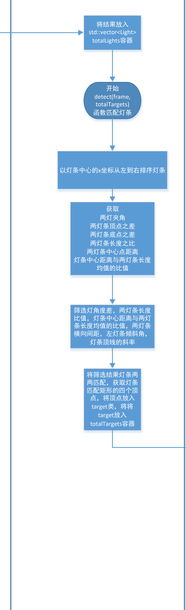
runPlus & run



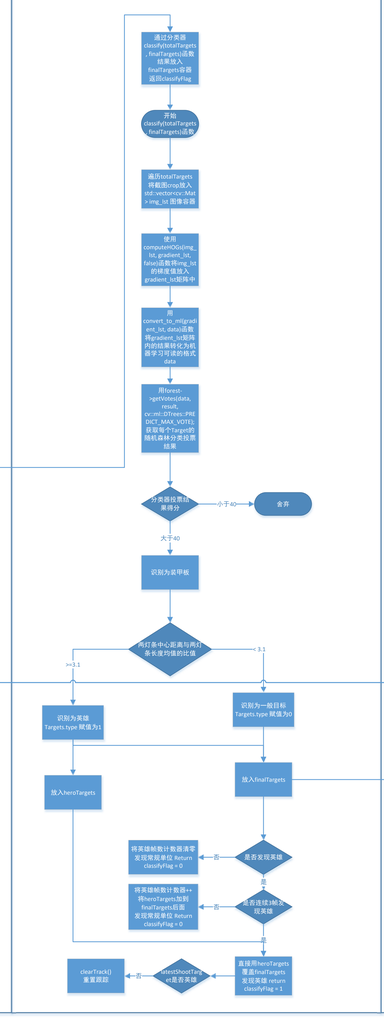
detect(frame, totalTargets)获得totalLights



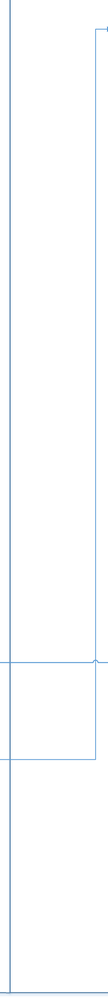
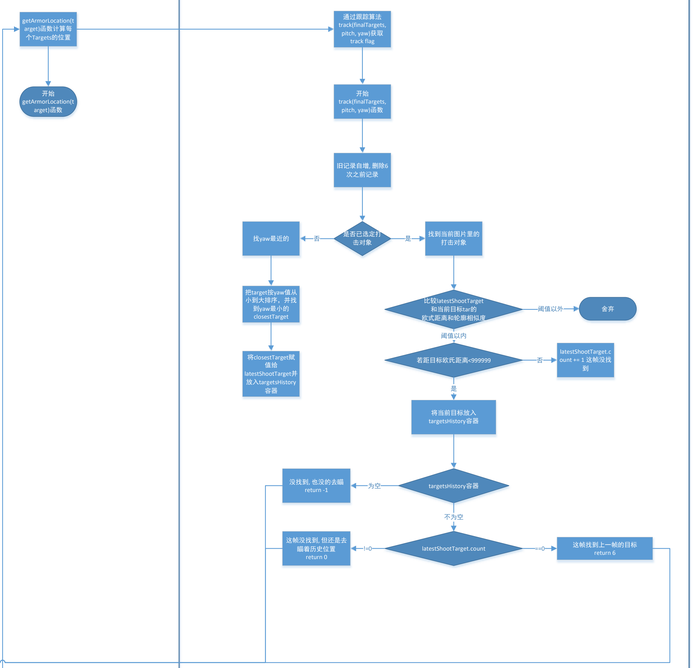
detect(frame, totalTargets)配对totalLights



classify(totalTargets, finalTargets)



getArmorLocation(target);



track(finalTargets, pitch, yaw)