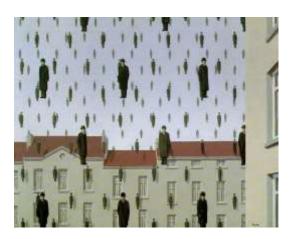
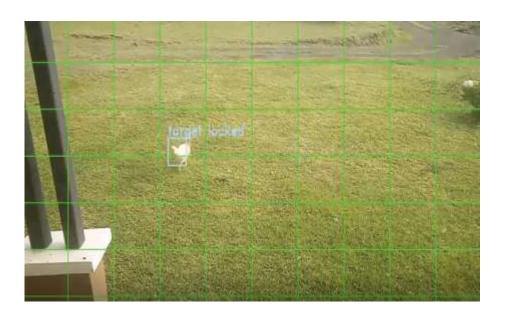
# OBJECT DETECTION BASED ON TEMPLATE MATCHING AND IMAGE DESCRIPTORS (HOGS)

Artificial Vision Petia Radeva



Class 5: HOG and template matching

### Miniproject?!





#### This bot helps with hiring

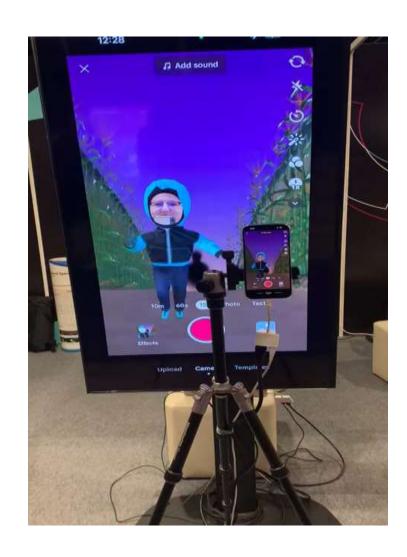
Actualizado hace 5 horas ①

Are robots better than humans at screening job candidates? At Singapore bank DBS, about one-third of the candidates who passed an initial vetting by a chatbot named Jim (short for Job Intelligence Maestro) ended up getting a job, compared with one-seventh using only human recruiters. After Jim conducts cognitive and personality tests and answers applicants' questions, human recruiters and hiring managers take over the talent acquisition process. DBS says Jim is less biased than humans in assessing resumes based on age, gender or education.

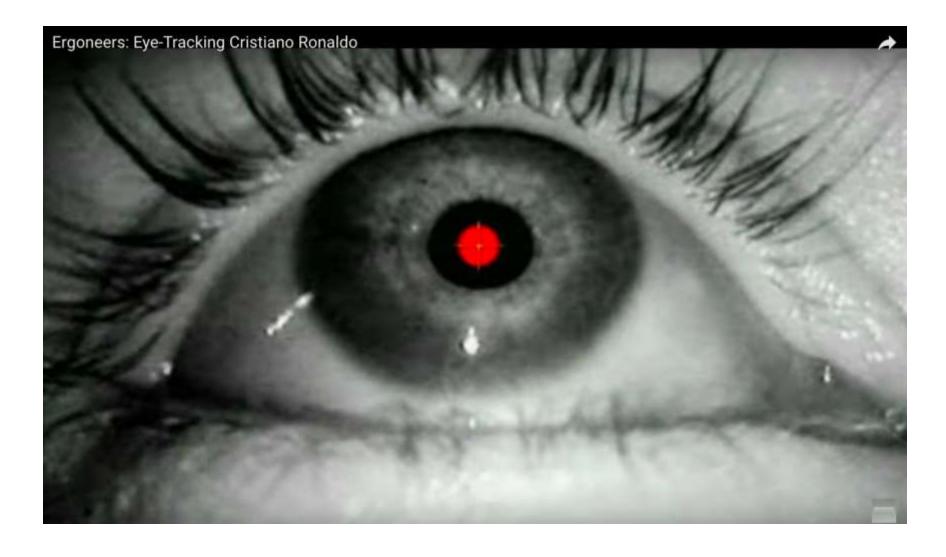
### ICCV'2023







# Eye-tracking – why?



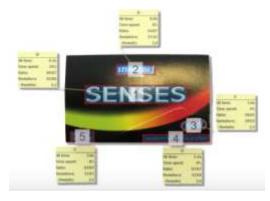
### **Eye-trackers applications**



Market research



Usability research



Packaging research

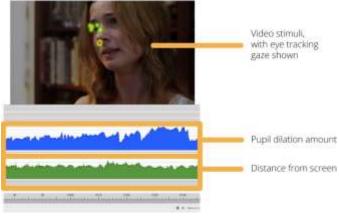


Human factors and simulation research

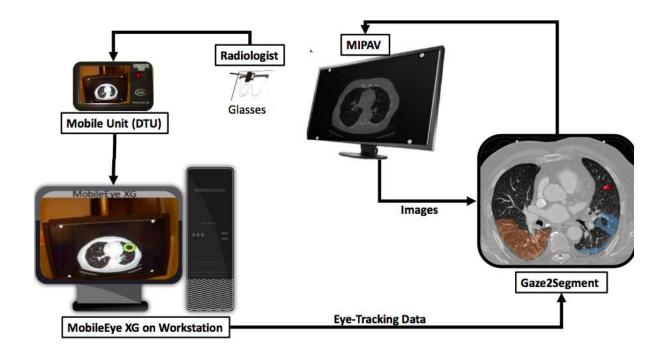


PC and gaming research





### Eye tracking in Medical Image Analysis



What is measured?

How is it measured?

Which metrics can be derived?

How can the data be interpreted?



### Today's plan

Template Matching

What are and why we need image descriptors?

A particular kind of image descriptor (HOG)

Pedestrian detection with HOG

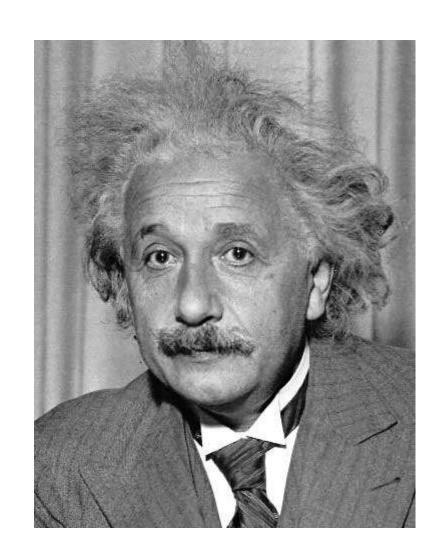
Image retrieval and classification

## Template matching

Goal: find in an image

### Main challenge:

 What is a good similarity or distance measure between two patches?

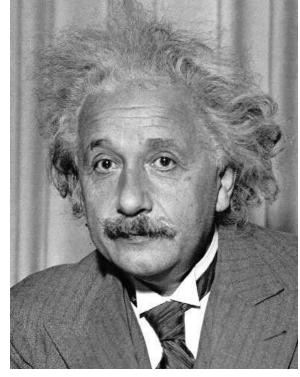


Slide: Hoiem

Goal: find in image

Method 1: SSD

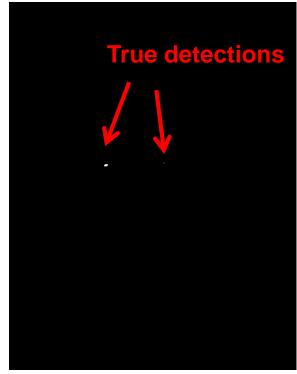
$$h[m,n] = \sum_{k,l} (g[k,l] - f[m+k,n+l])^{2}$$







1- sqrt(SSD)

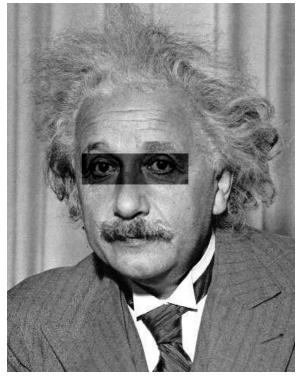


Thresholded Image Slide: Hoiem

Goal: find image with changed contrast

Method 1: SSD

$$h[m,n] = \sum_{k,l} (g[k,l] - f[m+k,n+l])^{2}$$





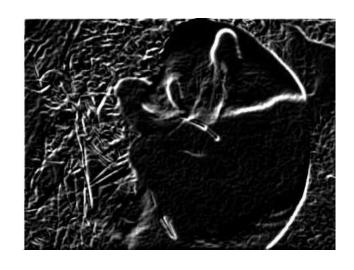
Input 1- sqrt(SSD)

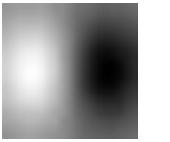
Slide: Hoiem

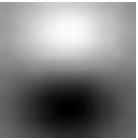
### Image derivative by convolving with Gaussians derivatives

### Recall







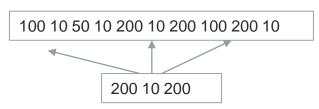


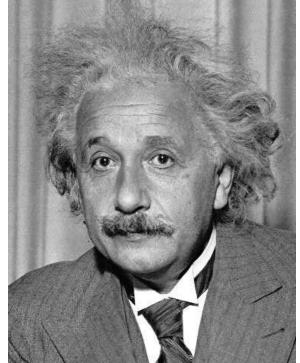
$$\sigma = 1$$
 pixel

- Goal: find in image
- Method 2: Convolutional filtering the image with eye patch

$$h[m,n] = \sum_{k,l} g[k,l] f[m+k,n + l]$$

$$g = \text{filter}$$





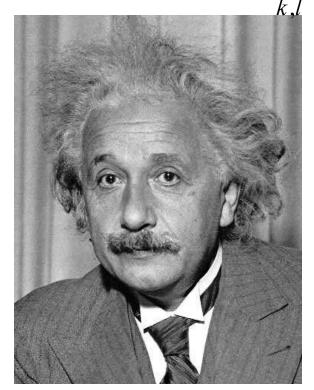
What went wrong?

Input

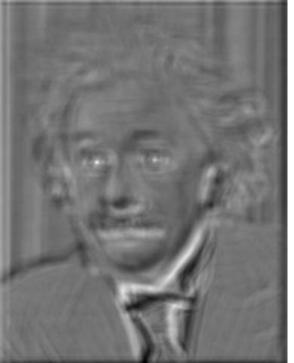
Filtered Imagelide: Hoiem

- Goal: find in image
- Method 3: Convolutional filtering the normalized image

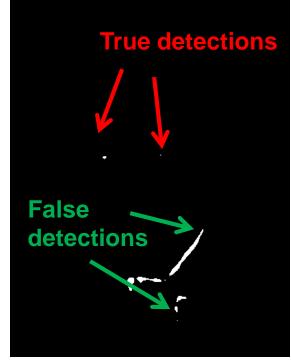
$$h[m,n] = \mathring{a}(g[k,l])(f[m+k,n+l]-\overline{f})$$



Input



Filtered Image (scaled)

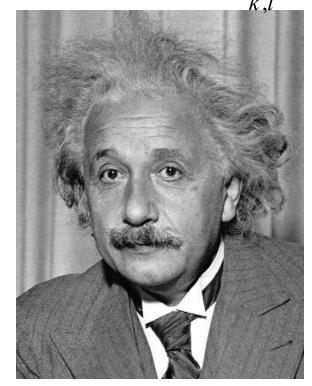


Thresholded Image Slide: Hoiem

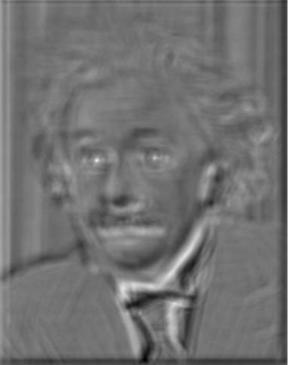
- Goal: find in image
- Method 3: Convolutional filtering the image with zero-mean eye

mean of g

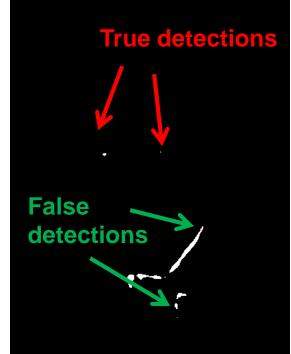
$$h[m,n] = \mathring{a}(g[k,l] - \overline{g})(\underline{f}[m+k,n+l] - \overline{f})$$



Input

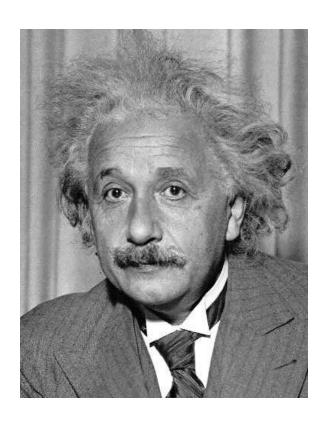


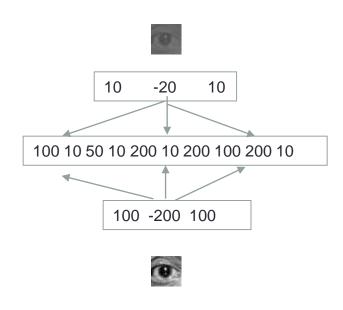
Filtered Image (scaled)



Thresholded Image Slide: Hoiem

# How to make it independent of the template variance?





- Goal: find in image
- Method 4: Normalized cross-correlation

$$h[m,n] = \frac{\sum\limits_{k,l} (g[k,l] - \overline{g})(f[m-k,n-l] - \overline{f}_{m,n})}{\left(\sum\limits_{k,l} (g[k,l] - \overline{g})^2 \sum\limits_{k,l} (f[m-k,n-l] - \overline{f}_{m,n})^2\right)^{0.5}}$$

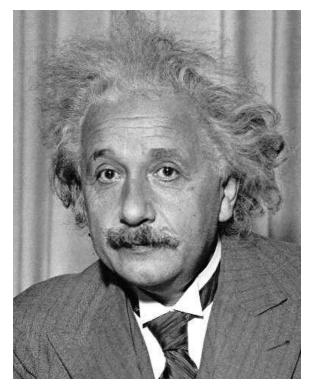
### Skimage:

result = match\_template(image, template) ij = np.unravel\_index(np.argmax(result), result.shape) x, y = ij[::-1]

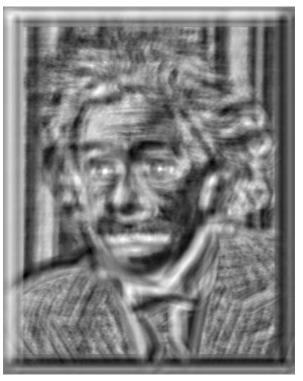
Slide: Hoiem

Goal: find in image

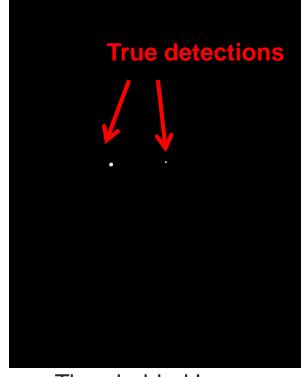
Method 4: Normalized cross-correlation



Input



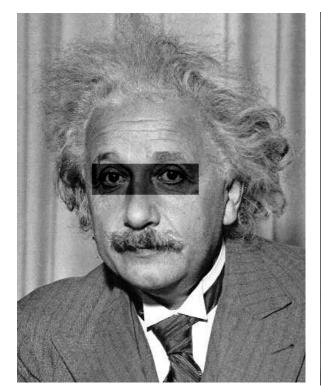
Normalized X-Correlation



Thresholded Image Slide: Hoiem

Goal: find in image

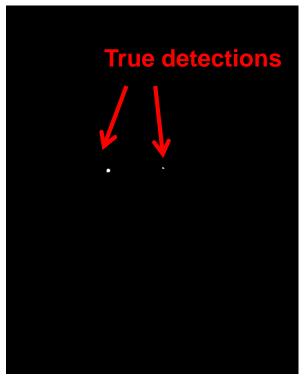
Method 4: Normalized cross-correlation



Input



Normalized X-Correlation



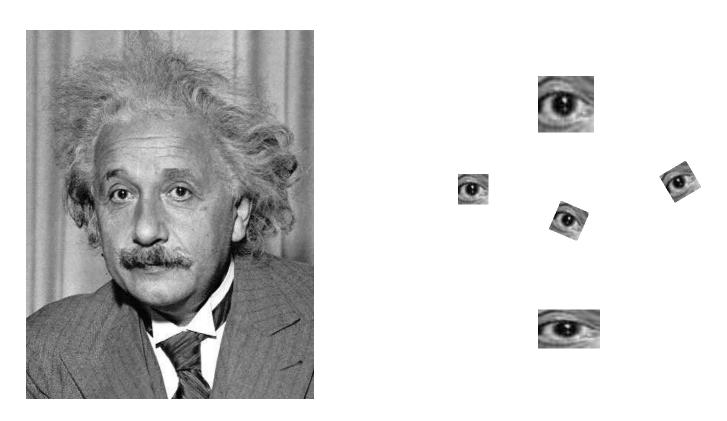
Thresholded Image Slide: Hoiem

# Template matching

Similarity or distance measure between two patches:

Distance	Properties
Sum of Squared Differences	Fast, but sensitive
Correlation	Less sensitive to illumination changes
Zero-mean correlation	Less sensitive to mask and image values
Normalized X-Correlation	Less sensitive to mask and image variance

# How to make it independent of the template variance?



When will not the template matching work?

### Today's plan

Template Matching

What are and why do we need image descriptors?

A particular kind of image descriptor (HOG)

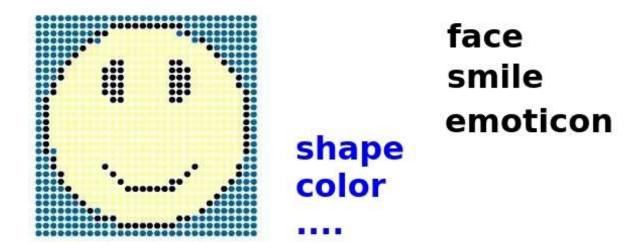
Pedestrian detection with HOG

Image retrieval and classification

### Why we need a descriptor?

To solve real world problems (image retrieval, image classification, etc.), we need to find a connection between:

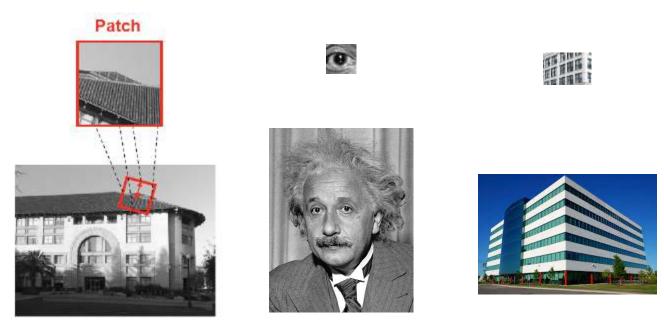
- a matrix of pixels (raw representation),
- what humans see in an image (face, smile, emoticon).



**Image descriptors** allow to describe and represent the image/object by quantities (colour, shape, regions, textures and motion) closer to the visual characteristics perceived by humans.

### How to choose the descriptor?

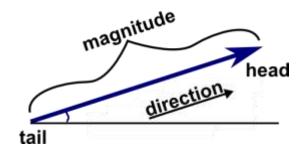
Can we discriminate objects based on their local shape and appearance?



Is the image gradient a feature of local or global shape and appearance?

### Histogram of gradient (HOG)

Remember what is the image gradient....

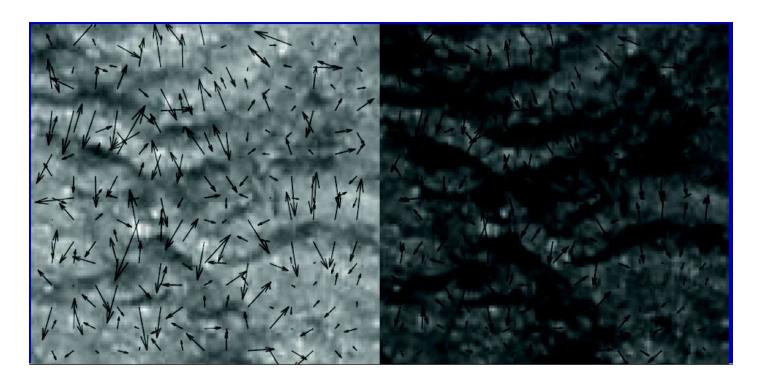


• The image gradient at each pixel is a vector.

As a vector, it has a magnitude and a direction.

### Histogram of gradient (HOG)

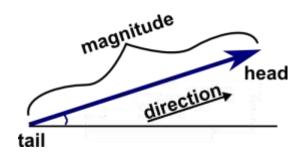
Would the gradient magnitude be useful?



Gradient magnitude is affected by illumination changes!

But the direction isn't!

### Histogram of gradient (HOG)



$$\nabla f = \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right]$$

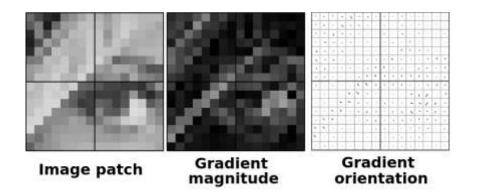
$$\theta = \tan^{-1}\left(\frac{\partial f}{\partial y} / \frac{\partial f}{\partial x}\right)$$

What could be the histogram of gradient

...knowing that the gradient is characterized by the two quantities?

### Histogram of gradient (HOG)

### Gradient of an image patch:



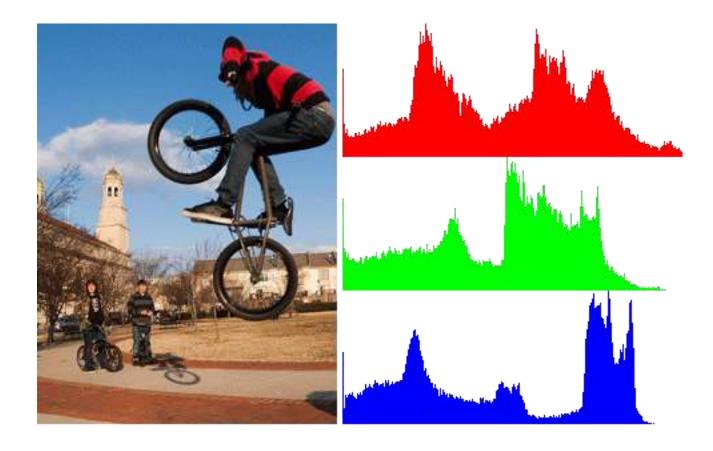
$$\nabla f = \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right]$$

$$\theta = \tan^{-1}\left(\frac{\partial f}{\partial y}/\frac{\partial f}{\partial x}\right)$$

How to obtain the overall orientation of the pixels gradient?

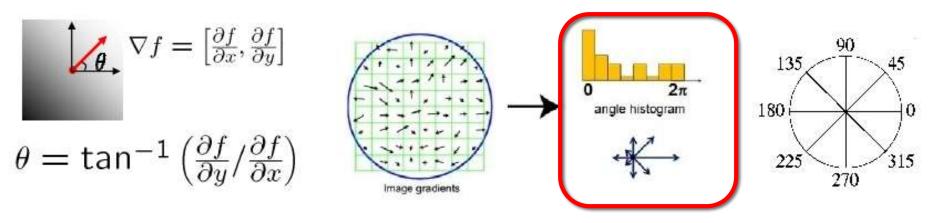
# Histogram of gradient (HOG)

Remember what is the histogram of colour images...



### Histogram of gradient (HOG)

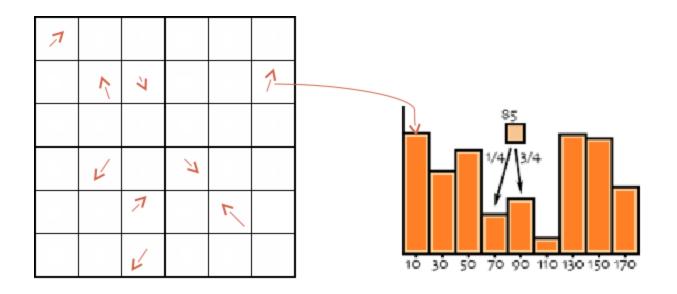
Histogram of gradient orientations



- The gradient orientation is an angle
- Count occurrences of gradient orientation in a patch
- Quantize to 8 bins, each bins cover 45 degrees
- Visual representation of the histogram

### Histogram of gradient (HOG)

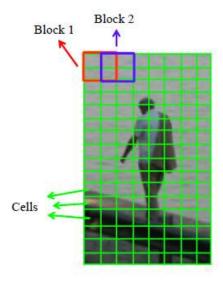
### Histogram of gradient orientations



- From 0 to 180 degrees, 9 bins, 20 degrees per bin
- $\theta$ = 85 degrees
- To which bin it contributes?

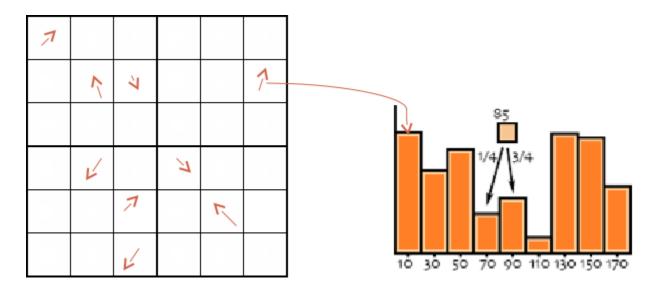
### Histogram of gradient (HOG)

- Divide the image into small connected regions called cells.
- Compute a local histogram for each cell weighted by gradient magnitude
- Simply concatenate the histogram of the cells.



### Histogram of gradient (HOG)

#### Histogram of gradient orientations



- Compute the distance to adjacent bin centers (from Bin 70 and Bin 90 are 15 and 5 degrees, respectively).
- Divide the distance by the size of the bins (distance/binsize): 5/20=1/4, 15/20=3/4
- Weight the contribution by the gradient magnitude

### **Contrast - normalization**

 Gradient strengths vary over a wide range owing to local variations in illumination and foreground-background contrast.

- How to achieve invariance to changes in illumination or shadowing?
  - Compute a measure of intensity across a larger region than a cell (a block)
  - · Normalize all cells within the block with this intensity value
  - L<sub>2</sub> normalization: L<sub>2</sub> =  $\sqrt{(||v||^2 + \epsilon^2)}$ ,  $\epsilon$  is a regularization parameter.

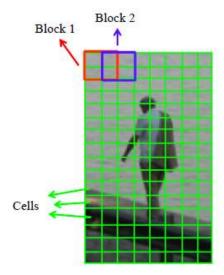






### Algorithm for Histogram of gradient (HOG)

- For a 64x128 image
- Divide the image in cells of 8x8 pixels (8x16 cells)
- Group cells into blocks of 2x2 cells (16x16 pixels) of 50% overlap
- Total number of blocks: 7x15= 105
- · Quantize the gradient orientation into 9 bins
- Concatenate histograms: 105 x 4 x 9 = 3780 feature vector



### Compute gradient in practice

 Convolve the image with discrete derivative mask:

• 
$$D_x = [-1, 0, 1], D_v = [1, 0, -1]^T$$

• Angles:  $tan^{-1} (D_v/D_x)$ 

• Magnitude:  $\sqrt{(D_y^2 + D_x^2)}$ 

# Compute gradient in practice



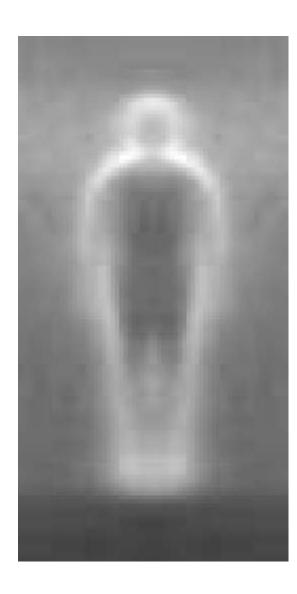
centered



uncentered

1 -8	0	8	-1
------	---	---	----

cubiccorrected



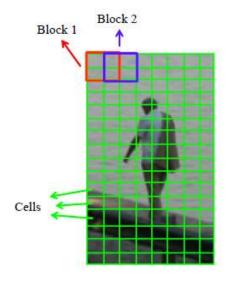
0	1
-1	0

diagonal

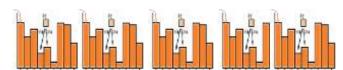
-1	0	1
-2	0	2
-1	0	1

Sobel

# Histogram of gradient (HOG)



Image/patch descriptor:

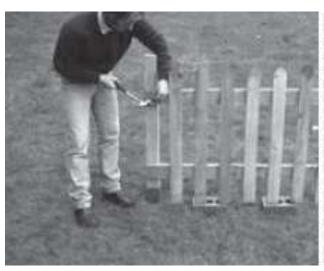


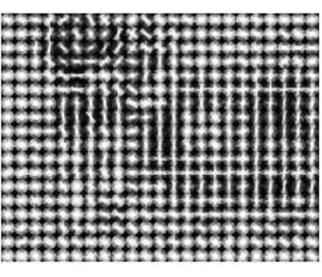


 Concatenated histograms: 105 x 4 x 9 = 3780 feature vector

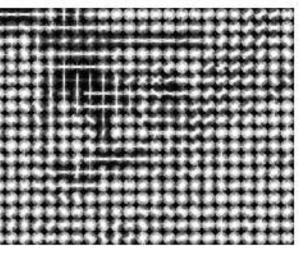
# Histogram of gradient (HOG)

Can we say that the HOG is able to describe local shape and appearance?









Does the HOG descriptor carry information about the gradient or edge positions?

# Today's plan

- Template Matching
- What are and why we need image descriptors?

A particular kind of image descriptor (HOG)

Pedestrian detection with HOG

Image retrieval and classification

## Pedestrian detection









### Pedestrian detection

#### Why is the problem difficult?

- Wide variety of articulated poses
- · Variable appearance/clothing
- Complex backgrounds
- Unconstrained illumination
- Occlusions
- Different scales









### Pedestrian detection

Trasform the detection problem into a binary (yes/not) classification problem:

"Is a given window representing a pedestrian or not?"

Positive data – 1208 positive window examples

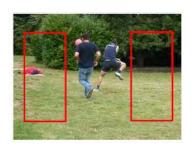


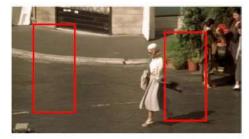






Negative data – 1218 negative window examples (initially)





Dalal and Triggs, CVPR 2005

### Pedestrian detection

#### Compute HOG descriptor for all training samples























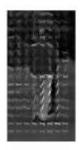








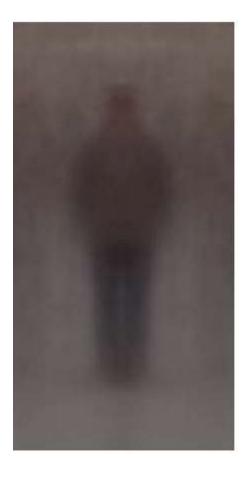


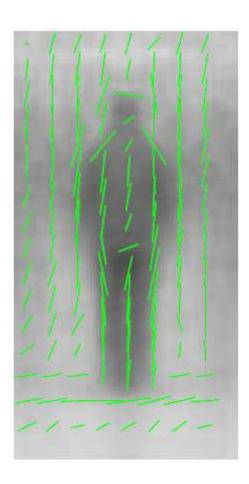




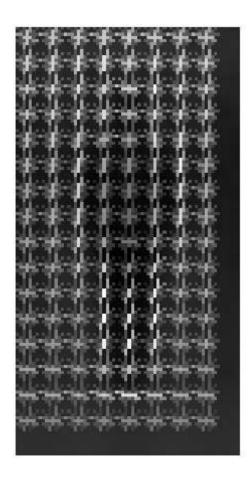
### Pedestrian detection

#### Averaged positive examples



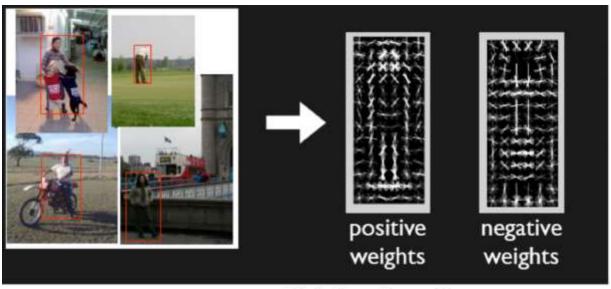


Predominant direction



Histograms of gradients

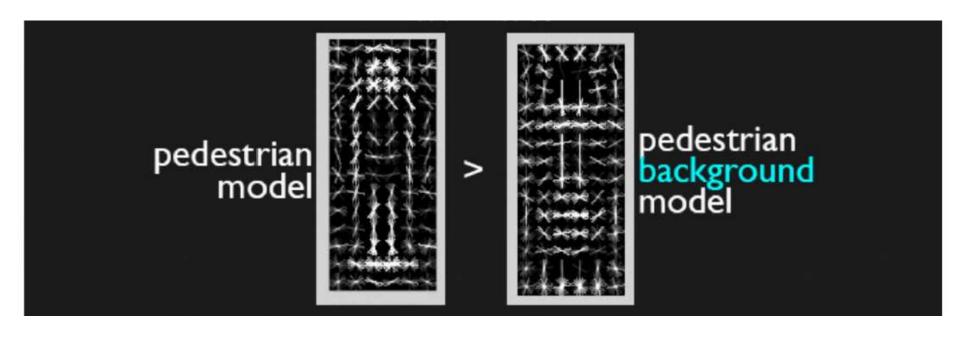
### Apply correlation with a pedestrian template



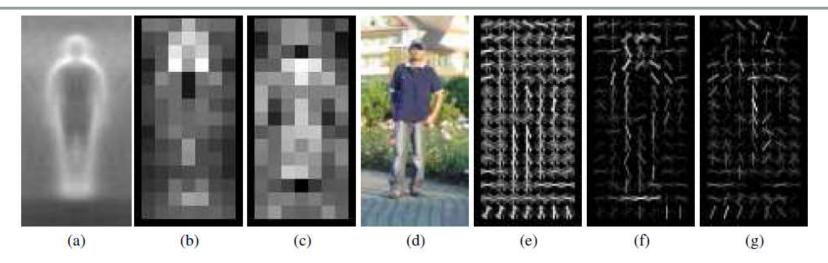
Slide from Deva Ramanan

- Positive weights show edge orientations highly correlated with the pedestrians images.
- Negative weights show edge orientations non correlated with image regions containing a pedestrian (horizontal edges in the region of the legs)

# Meaning of negative weights



#### Template matching based on HOG for pedestrian detection



#### **Descriptor extraction:**

- (a) Get the average gradient image over query and test examples,
- (b) Extract HOGs for the query image,
- (c) Extract HOGs for the dataset of images.



#### **HOG-based Retrieval:**

- (d) For each dataset image, extract the region bottom left and compare to the query HOG
- (e) Apply **the sliding window** technique all over the image and compute the HOGs correlation
- (f) Apply the maximum over the correlation resulting image.
- (g) Decide if the correlation is high enough -> Pedestrian vs. No-pedestrian.

## Pedestrian detection results



# Today's plan

- Template Matching
- What are and why we need image descriptors?

A particular kind of image descriptor (HOG)

Pedestrian detection with HOG

Image retrieval and classification

# **Problem 1: Image Description**

Given an image, how can we automatically construct an image description in order to describe and discriminate objects and images (e.g. between 'building' and 'nature' images)?





Which visual characteristics of the image can be used for this goal?

## **Problem 1: Image Description**

Given an image, how can we measure difference between both images: 'building' and 'nature'?





Which **visual characteristics** of the image can be used for this goal?

## Problem 2: Image Retrieval

Given a 'building' image (query), how to retrieve other 'building' images in a database?

**Definition**: Given an image (query image), the image retrieval consists of sorting the rest of images according to the similarity to the query image.

Given a set of images of buildings, forests, roads, etc., and a query image of a building what kind of images do you expect to retrieve first?





## Algorithm for image retrieval

Given a 'building' image (query), how to retrieve other 'building' images in a database?





#### Algorithm:

- Define the image descriptor
- 2. Extract the image descriptors of the database images
- 3. Given a query image, extract its descriptor
- 4. Sort the database images according to the similarity with the query image.

### General approach for the retrieval problems

Let's suppose for now that the descriptor is simply the mean colour....





#### **Algorithm**

- Represent each image of the dataset by its descriptor
- Store the descriptors of the samples

R	G	В	
20	30	200	
34	166	111	
12	220	222	
25	244	30	

## General approach to retrieval problems

Let's suppose for now that the descriptor is simply the mean colour....





#### **Algorithm**

- Represent each image of the dataset by its descriptor
- Store the descriptors of the samples
- Sort according to the similarity to the query descriptor

R	G	В	Order
20	30	200	3
34	166	111	1
12	220	222	4
25	244	30	2
233	55	211	

Do we explicitly extract what the image represents (building, tree, person)?

# How to choose the descriptor?

The descriptor (or feature vector) should describe the image in a way that is invariant to all the image changes that are suitable to our application (e.g. color, illumination, noise etc.)











What do all these buildings have in common?

What does distinguish them from images of natural lands?

## Image retrieval

Given an image (query), find all similar images in the database.



Image descriptor:



Image descriptor:









## K-Nearest Neighbors for retrieval

- The query is an unlabelled vector in our feature space
- Retrieve the k-closest neighbours as the relevant items to a query
  - k is a user-defined constant
  - Database images do not necessarily have labels.

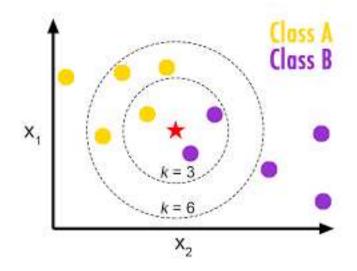


Image descriptors

### General approach to classification problems





In the classification problem we have classes with their corresponding labels!

#### **Training phase:**

- Represent each image of the training set by its descriptor
- Store the descriptors and class labels of the training samples (labelled images)

## Algorithm for image classification

#### Labeled images (training set)





#### **Training:**

- 1. Define image descriptors
- 2. Use training set to extract their descriptors
- 3. Train a model

#### Test:

- 4. Given a test example extract its descriptor
- 5. Apply the model and compare with the training examples to decide its label

### General approach to the classification problem

Let's suppose for now that the descriptor is simply the mean colour....

#### Labeled images (training set)





Building



Nature



Test image

Building' or 'Nature'?

**Training phase:** 

- Represent each image of the training set by its descriptor
- Store the descriptors and class labels of the training samples (labelled images)

R	G	В	Label
20	30	200	1
34	166	111	1
12	220	222	0
25	244	30	0

• Model: if G>200, -> label 1. Otherwise, label 0.

### General approach to the classification problem

Let's suppose for now that the descriptor is simply the mean colour....

#### Labeled images (training set)





Building



Nature



Nature



Building' or 'Nature'?

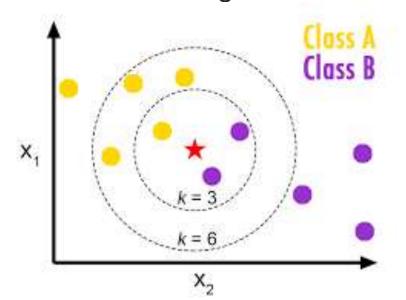
Test phase:

- Compute the descriptor of the test image
- Apply the model/classifier to compare the descriptor of the test image to the descriptors of the training images in order to determine its class membership.

R	G	В	Label
20	30	200	1
34	166	111	1
12	220	222	0
25	244	30	0
233	55	211	?

## K-Nearest Neighbors for classification

- The feature vector of the image is a point in our feature space
- The image is classified by assigning the label which is most frequent among the k training samples nearest to the test point.
  - k is a user-defined constant (How to choose k?)
  - Can the classification change for different k?



### General approach to the classification problem

#### Can we use HOG as image descriptor?

#### Labeled images (training set)





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#### **Training phase:**

- Represent each image of the training set by the statistics of its HOGs
- Store the descriptors and class labels of the training samples (labelled images)

HOG descriptor	Lab
	el
	1
	1
	0
	0

### General approach to the classification problem

#### Can we use HOG as image descriptor?

#### Labeled images (training set)





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Test phase:

- Compute the HOG –based descriptor of the test image
- Apply the model/classifier to compare the descriptor of the test image to the descriptors of the training images in order to determine its class membership.

HOG descriptor	Lab el
	1
	1
	0
	0

#### HOG image descriptor for object detection, retrieval and classification

- Extract features which are discriminant for your problem
  - each image is represented by a high-dimensional feature vector.
- Use a machine learning algorithm for object detection, retrieval and classification
  - this always requires to first extract features from all images of the training set.
- Make predictions (classification) on the test images to detect the looked for object/class.
  - K-nn
  - There are other classifiers: e.g. Support vector machine classifier, decision trees, etc.

#### **Test**

- Template matching can be achieved by:
  - Template subtraction
    - Advantages and disadvantages
  - Template correlation
    - Advantages and disadvantages
  - Template normalized cross-correlation
    - · Advantages and disadvantages
- Image descriptor is...
- Histogram of gradients is based on orientation instead of magnitude in order to ....
- Pedestrian detection is based on...
  - The difficulty comes from...
- Retrieval consists of...
  - Does the retrieval need a label?
- The K-nn classifier is based on...
  - The higher k is applied, ...