Exercise session (Memory management / Virtual Memory)

Operating Systems – EDA092/DIT400

Vincenzo Gulisano vincenzo.gulisano@chalmers.se



Jake and Finn have a computer whose memory access time is 150 nanoseconds and whose page-fault service time is 5 milliseconds. A process previously run in an operating system without virtual memory was 2 times faster than the same process run by the actualized operating system (the latter having virtual memory). Every how many page accesses are Jake and Finn experiencing a page fault on average? Would buying a new disk able to bring the page-fault service time to 2 milliseconds make the process no more than 1.5 times slower in the new operating system (compared to the previous one)?

```
EAT = (1 - p) x (150 \text{ nanoseconds}) + p (5 \text{ milliseconds})
= (150 - p x 150 + p x 5,000,000)
= 150 + p x 4,999,850
```

#### Question 1

Without virtual memory  $p = 0 \rightarrow EAT = 150$ With virtual memory  $150 + p \times 4,999,850 = 2 \times 150$ p = 0.000031 page fault every 1/p (33333) on average

#### Question 2

 $150 + 0.00003 \times 1,999,850 < 1.5 \times 150$ ? 209.9 < 225?  $\rightarrow$  Yes

Given the following reference string

72120114230701277300303

and assuming 4 frames are available, find:

- The minimum number of page faults we can observe
- The extra page faults caused by the FIFO replacement algorithm
- The extra page faults caused by the LRU replacement algorithm

#### **OPTIMAL**

7 2 1 2 0 1 1 4 2 3 0 7 0 1 2 7 7 3 0 0 3 0 3

7	7	7	7	7	7	7	7	7	7	7	7	7	7	7	7	7	7	0	0	0	0	0
	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
		1	1	1	1	1	4	4	3	3	З	3	3	3	3	З	3	3	3	3	3	3
				0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1

### Page faults

1 1 1 0 1 0 0 1 0 1 0 1 0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0

**FIFO** 

7 2 1 2 0 1 1 4 2 3 0 7 0 1 2 7 7 3 0 0 3 0 3

7	7	7	7	7	7	7	4	4	4	4	4	4	4	2	2	2	2	2	2	2	2	2
	2	2	2	2	2	2	2	2	3	3	3	3	3	3	3	3	3	3	3	3	3	3
		1	1	1	1	1	1	1	1	1	7	7	7	7	7	7	7	0	0	0	0	0
				0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1

### Page faults

1 1 1 0 1 0 0 1 0 1 0 1 0 1 0 0 1 1 0 0 0

LRU

7 2 1 2 0 1 1 4 2 3 0 7 0 1 2 7 7 3 0 0 3 0 3

-	7	7	7	7	7	7	7	4	4	4	4	7	7	7	7	7	7	7	7	7	7	7	7
		2	2	2	2	2	2	2	2	2	2	2	2	1	1	1	1	1	0	0	0	0	0
			1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	3	3	3	3	3	3
					0	0	0	0	0	3	3	3	3	3	2	2	2	2	2	2	2	2	2

### Page faults

1 1 1 0 1 0 0 1 0 1 1 1 0 0 1 1 0 0 0

- Minimum is 8
- FIFO is +3
- LRU is +4

• Given processes  $P_1$ ,  $P_2$ ,  $P_3$  and  $P_4$  having sizes of 20, 25, 50 and 4 pages and given a total number of frames equal to 80 (10% of which reserved to the OS), compute the number of frames allocated to each process if frames are allocated proportionally to the size of each program

- Frames for  $P_1$ : 20/99\*72 = 15
- Frames for  $P_2$ : 25/99\*72 = 18
- Frames for  $P_3$ : 50/99\*72 = 36
- Frames for  $P_4$ : 4/99\*72 = 3

Notice that I'm rounding to the nearest whole number otherwise I will violate the assumption that 8 pages should be devoted to the OS!

• Suppose a process P has size of 100 bytes. Compute (1) the number of wasted bytes caused by internal fragmentation if the page and frame sizes are set to 2^4 bytes and (2) the size in bits of the page table (assume each frame entry requires 1 byte and that dirty bits are also use to speed the swap out of pages).

- Page size = 16 bytes
- Number of pages required = ceil(100/16) = 7
- Wasted bytes because of internal fragmentation 16 –100%16 = 12 bytes
- Page table = 7 \* (8 + 1 + 1) = 70 bits
  - 8 bits → frame entry
  - 1 bit → valid/invalid bit
  - 1 bit → dirty bit