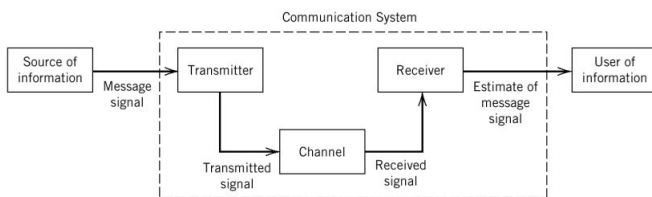


1: Communication

Xin Wang

I. COMMUNICATION

- Transmission of information from one point to another
- Basic elements:
 - Information source
 - Transmitter
 - Channel
 - Receiver



III. OBJECTIVES OF SYSTEM DESIGN

- Primary resources in communication design:
 - Transmitted power
 - Channel bandwidth
- Deliver message efficiently and reliably within constraints
 - Efficiency: Number of transmitted bits in unit power
 - Reliability: SNR or Error Probability

A. Shannon capacity formula

- Maximum rate of reliable transmission:

$$C = W \log(1 + \text{SNR})$$

where W (Hz) is the bandwidth of a channel

- Almost 0 error probability if signal rate less than C

A. Communication channels

- **Propagation loss:** Signal strength decay with distance
- **Bandwidth:** Frequency range used for communication
- **Time variation:** Channel characteristic variation in time
- **Nonlinearity:** Introduced by some elements e.g. repeaters
- **Multi-path interference:** Deteriorates signal contents

B. Noise

- Unwanted signals in communication system
- Two types:
 - **External noise:** Natural noise, man-made noise
 - **Internal noise:** Thermal noise due to channel
- Signal-to-noise ratio (SNR):

$$\text{SNR} = \frac{\text{Signal power}}{\text{Noise power}}$$

II. TRANSMITTER AND RECEIVER

- **Transmitter:** Convert source into transmissible format
 - **Modulation:** Carrier-wave parameter based on signal
 - **Up-conversion:** Modulated $f(x)$ convert to final RF
- **Receiver:** Reconstruct original signal from modulated
 - **Down-conversion:** Convert to original RF
 - **Demodulation:** Convert to original signal
- Some degradation depending on channel and modulation