Homework Turnin

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Section: AS

Course: CSE 142 19au

Assignment: a3

Receipt ID: f0b510e6edba58893e803878009f86f1

Turnin Successful!

The following file(s) were received:

CafeWall.java (1330 bytes, sha256: 49fd4c0703569eccbd217b988034928

```
1. // Xuqing Wu
 2. // 10/13/2019
 3. // CSE142
 4. // TA: Ethan M Knutson
 5. // Assignment #3 PartB
 6. //
 7. // This program will show a Cafe Wall.
8.
9. import java.awt.*;
10.
11. public class CafeWall{
12.
       public static final int GAP=2;
13.
       public static void main(String[] args){
14.
           DrawingPanel panel = new DrawingPanel(650,400);
15.
           Graphics s = panel.getGraphics();
16.
          panel.setBackground(Color.GRAY);
17.
           drawrow(s, 0, 0, 20, 4);
18.
           drawrow(s, 50, 70, 30, 5);
19.
           drawgrid(s,8,4,0,25,10,150);
20.
           drawgrid(s,6,3,10,25,250,200);
21.
           drawgrid(s, 10, 5, 10, 20, 425, 180);
22.
           drawgrid(s, 4, 2, 35, 35, 400, 20);
23.
       }
24.
25.
       //draw one single row
26.
       public static void drawrow(Graphics s, int x, int y, int size, int num) {
27.
           for(int i=1; i<=num; i++){
28.
              s.setColor(Color.BLACK);
29.
              s.fillRect(x+2*size*(i-1),y,size,size);
30.
              s.setColor(Color.BLUE);
31.
32.
              s.drawLine(x+2*size*(i-1),y,x+2*size*i-size,y+size);
```

```
33.
              s.drawLine(x+2*size*i-size,y,x+2*size*(i-1),y+size);
34.
35.
              s.setColor(Color.WHITE);
36.
              s.fillRect(x+2*size*i-size,y,size,size);
37.
38.
       }
39.
40.
       //draw repetitive rows
41.
       public static void drawgrid (Graphics s, int row, int column, int offset, int
42.
           for(int i=1; i<=row; i++){
43.
              drawrow(s,x+((i+1)%2)*offset,y+(size+GAP)*(i-1),size,column);
44.
45.
       }
46. }
```

Doodle.java (651 bytes, sha256: 031a14c5a29ad6c7e5a914aff1dfe2d9)

```
1. // Xuqing Wu
 2. // 10/13/2019
 3. // CSE142
 4. // TA: Ethan M Knutson
 5. // Assignment #3 PartA
 6. //
 7. // This program will show a beatuful picture.
8.
9.
    import java.awt.*;
10.
11.
    public class Doodle{
12.
       public static void main(String[] args){
13.
          DrawingPanel panel = new DrawingPanel(400,400);
14.
          Graphics g = panel.getGraphics();
15.
          panel.setBackground(Color.BLUE);
16.
          g.setColor(Color.RED);
17.
          g.fillRect(50,50,300,300);
18.
          g.setColor(Color.BLACK);
19.
          g.fillOval(100,100,200,200);
20.
          g.setColor(Color.GREEN);
21.
          g.fillOval(150,150,100,100);
22.
          g.setColor(Color.CYAN);
23.
          g.drawLine(100,200,300,200);
24.
          g.drawLine(200,100,200,300);
25.
       }
26. }
27.
```