| **Category** | **Weight** | **Scoring** | **Notes** |
| --- | --- | --- | --- |
| Basic Preparation | 2 | 0-1 |  |
| Cleverness | 2 | 0-2 |  |
| Code Submission | 4 | 0-2 |  |
| Decomposition | 4 | 0-2 |  |
| Documentation | 4 | 0-2 |  |
| Effort | 2 | 0-2 |  |
| Naming | 2 | 0-2 |  |
| Overall Design | 6 | 0-3 |  |
| Participation | 6 | 0-3 |  |
| Presentation | 4 | 0-2 |  |
| Requirements Satisfaction | 24 | 0-6 | 1. Add the GUI module 2. Finish the offline version of the game 3. Connect the game to the server 4. Modify the code we done in previous weeks |
| Rubric | 2 | 0-2 |  |
| Schdule | 6 | 0-3 | Revised final project schedule if necessary |
| Testing | 4 | 0-2 | Manual test |
| **Total** |  |  |  |