

class remote:

1.click

after the remote has been found,
you can click the red button to turn on
the laptop

2.close

if the answer is correct, the
answering window will close

**when the red button has been click, the laptop
will be turned on and you can answer the
question on the laptop**

class laptop:

1.on

2.answer

to answer the question on the
laptop and to check whether it is
correct

**when the game on the laptop
gets finished, the key number
will increase 1**

class key:

1.key_got

a.when got the key, the
number of key will increase 1
b. when you click certain
places, you will get one key

2.finish

when the number of key
equals 3, the game will finish