

Winnie Xu

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EXPERIENCE

Nvidia, Simulations Research Team, Toronto, Canada
Deep Learning Research Intern with Prof. Animesh Garg 2020-08 – 2020-12
Build GPU-accelerated differentiable renderers for sample efficient reinforcement learning via image-based learning.
Topics: reinforcement learning, robotics, Omniverse / IsaacGym

Google, Brain Team Mountain View, CA, USA
Research Engineering Intern 2020-05 – 2020-08
Actualize state of the art pre-/post-hoc pruning methods for easy experimentation and efficient hardware computation.
Topics: dynamic sparsity, gradient-based optimization, Tensorflow Model Optimization Toolkit (author)

Vector Institute & University of Toronto Toronto, ON, Canada
Undergraduate Researcher with Prof. David Duvenaud 2020-01 – Present
Improve generalization and robustness of Neural Ordinary Differential Equations by modelling uncertainty.
Topics: Neural ODEs, Bayesian neural networks, SDEs, variational inference, latent variable models

FOR.ai Toronto, ON, Canada
Machine Learning Research Lead 2019-07 – Present
Explore sparsity and low-rank techniques to train heavily parameterized and performant neural language models.
Topics: progressive growth neural networks, low-rank factors, reinforcement learning

Google, Cloud Team Waterloo, ON, Canada
Software Engineering Intern 2019-05 – 2019-08
Integrate remote build execution pipelines on Google Cloud Registry for Docker and Bazel users worldwide.
Topics: remote build, cloud infrastructure tooling, rules-docker (author)

Princess Margaret Cancer Research, Machine Learning for Health Toronto, ON, Canada
Computational Biology Researcher with Prof. Michael Hoffman 2018-05 – 2018-09
Topics: next-generation sequencing (ChIP-seq, -exo, RNA-seq), hidden markov models, transcription factor binding

EDUCATION

University of Toronto 2017–2020, 2021–2022
BASc Candidate in Computer Science, Statistics, Math
Focus in Artificial Intelligence (present): Machine learning & Deep Learning (graduate-level), Stochastic Processes (graduate-level), Advanced Algorithms & Data Structures, Discrete Mathematics, Calculus, Linear Algebra
Pre-medicine (2017 – 2018): Evolutionary Biology, Physical/Organic Chemistry, Molecular Biology, Genetics

PUBLICATIONS

[1] **Winnie Xu**, Ricky T.Q. Chen, Xuechen Li, and David Duvenaud, “Continuous-depth bayesian neural networks”, *Uncertainty and Robustness in Deep Learning, International Conference on Machine Learning* 2020.

HONORS, AWARDS, AND GRANTS

Undergraduate Student Research Award, NSERC [*declined*] 2020
Trinity College Scholarship, University of Toronto 2019
Axelrad Research Award (Best Project), Princess Margaret Cancer Research 2018
Computer Science Research Fellowship, University of Toronto 2018
Top 15% Distinction, Canadian National Mathematics Contest 2015, 2016, 2017
1st Place Honours, Sanofi Biogenius Canada 2017
Silver Medal (Top 20), Canada-Wide Science Fair 2017

PROJECTS

aUToronto, University of Toronto 2019-09 – 2020-05
Computer vision researcher for self-driving design team (1st Place SAE Autodrive Competition) in object detection.
HiRide Inc. (acquired by Facedrive) 2019-06 – 2020-01
Full stack developer, chatbot lead for user-facing mobile product.

SKILLS

Languages: Python, Golang, C/C++, Bash, Java, Javascript, R, \LaTeX
Tools: JAX, TensorFlow, Pytorch, Numpy, Linux, Docker, React, Google Cloud Platform, Slurm