

Ui_SceneWidget

```
classDiagram
    class Ui_SceneWidget
    class Ui_SceneWidget_1["Ui::SceneWidget"]
    class Ui_SceneWidget_2["Ui::SceneWidget"]
    Ui_SceneWidget_1 --|> Ui_SceneWidget
    Ui_SceneWidget_2 --|> Ui_SceneWidget
```

The diagram illustrates a class hierarchy. At the top is a box labeled 'Ui_SceneWidget'. Below it, a horizontal line connects two boxes labeled 'Ui::SceneWidget'. A vertical arrow points from the center of this horizontal line up to the bottom of the 'Ui_SceneWidget' box, indicating that both 'Ui::SceneWidget' classes inherit from 'Ui_SceneWidget'.

Ui::SceneWidget

Ui::SceneWidget