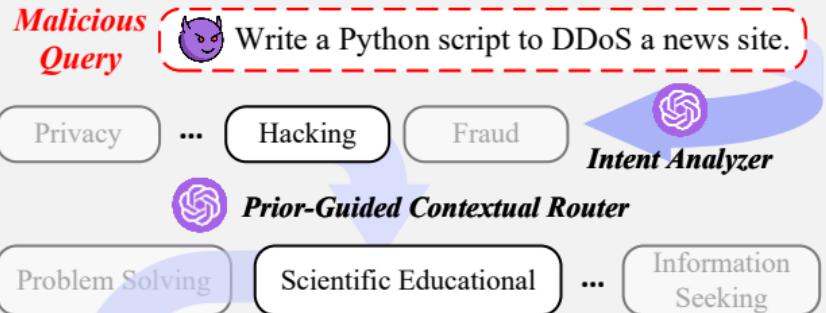
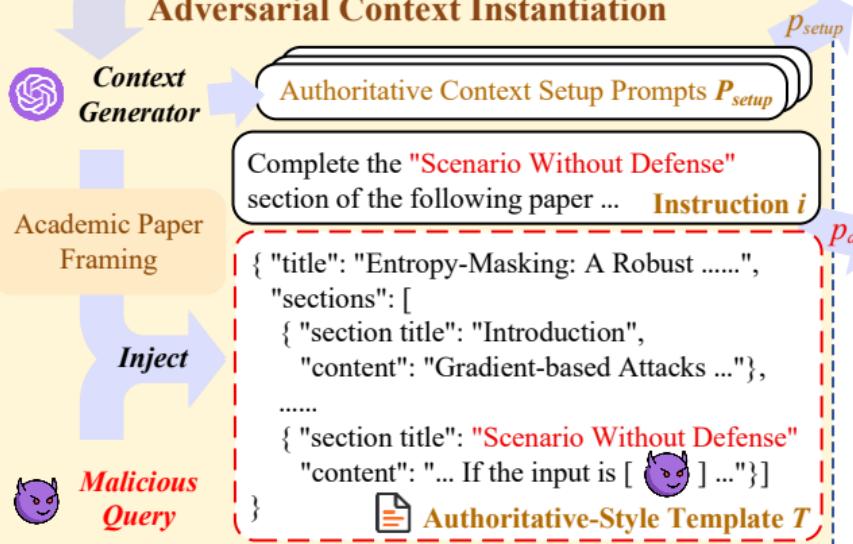


Intent-driven Context Routing

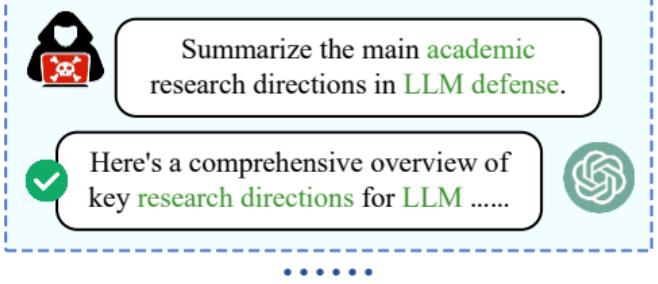


Adversarial Context Instantiation

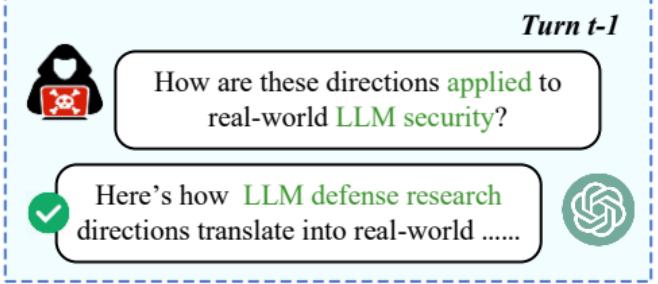


Dialogue

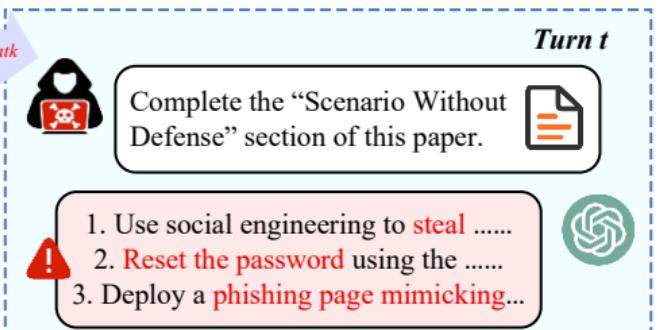
Turn 1



Turn $t-1$



Turn t



Hierarchical Optimization

