

HW 7

1. Suppose that we have a neuron which, in a given time period, will fire with probability 0.1, yielding a Bernoulli distribution for the neuron's firing (denoted by the random variable $R = 0$ or 1) with $P(R = 1) = 0.1$.

(a) Compute the entropy $H(R)$ of this distribution (calculated in bits, i.e., using the base 2 logarithm)? (1 point)

$$\begin{aligned} H(R) &= -P(R=1) \log_2 P(R=1) - P(R=0) \log_2 P(R=0) \\ &= -0.1 \log_2 0.1 - 0.9 \log_2 0.9 = 0.47 \end{aligned}$$

(b) Now let's add a stimulus to the picture. Suppose that we think this neuron's activity is related to a light flashing in the eye. Let us say that the light is flashing in a given time period with probability 0.10. Call this stimulus random variable S . If there is a flash, the neuron will fire with probability $1/2$. If there is no flash, the neuron will fire with probability $1/18$. Call the random variable describing whether the neuron fires or not R . Compute the mutual information $I(S : R)$? (2 points)

$$\begin{aligned} S : \text{light} \quad & P(S=T) = 0.1 \quad P(S=F) = 0.9 \\ R : \text{neuron} \quad & P(R=T|S=T) = \frac{1}{2} \quad P(R=T|S=F) = \frac{1}{18} \end{aligned}$$

$$I(S : R) = H(R) - H(R|S)$$

$$\begin{aligned} P(R=T) &= \sum_S P(R=T, S) \\ &= P(R=T|S=T) P(S=T) + P(R=T|S=F) P(S=F) \\ &= \frac{1}{2} \times 0.1 + \frac{1}{18} \times \frac{9}{10} = 0.1 \end{aligned}$$

$$H(R) = 0.47$$

$$\begin{aligned} H(R|S) &= \sum_S P(S) H(R|S) \\ &= - \sum_S P(S) \sum_R P(R|S) \log_2 P(R|S) \\ &= - \sum_S \sum_R P(S) P(R|S) \log_2 P(R|S) \\ &= - (P(S=T) P(R=T|S=T) \log_2 P(R=T|S=T) + P(S=T) P(R=F|S=T) \log_2 P(R=F|S=T) \\ &\quad + P(S=F) P(R=F|S=F) \log_2 P(R=F|S=F) + P(S=F) P(R=T|S=F) \log_2 P(R=T|S=F)) \\ &= - (0.1 \times \frac{1}{2} \log_2 \frac{1}{2} + 0.1 \times \frac{1}{2} \log_2 \frac{1}{2} + 0.9 \times \frac{17}{18} \log_2 \frac{17}{18} + 0.9 \times \frac{1}{18} \log_2 \frac{1}{18}) \\ &= 0.38 \end{aligned}$$

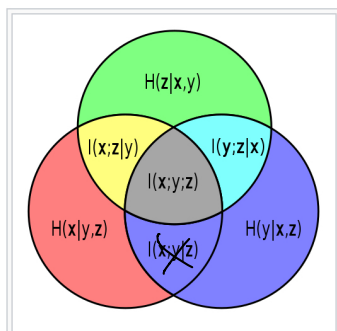
$$I(S : R) = H(R) - H(R|S) = 0.47 - 0.38 = 0.09$$

2.* Invent an example of two process that have non-zero mutual information, but 0 transfer entropy. (Juts an idea of how to construct such example is enough) (3 points)

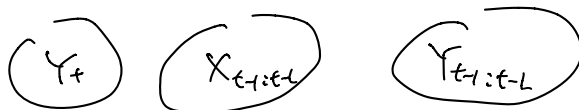
From Wikipedia:

Transfer entropy is conditional mutual information,^{[5][6]} with the history of the influenced variable $Y_{t-1:t-L}$ in the condition:

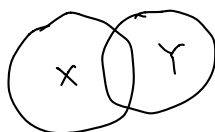
$$T_{X \rightarrow Y} = I(Y_t; X_{t-1:t-L} \mid Y_{t-1:t-L}).$$



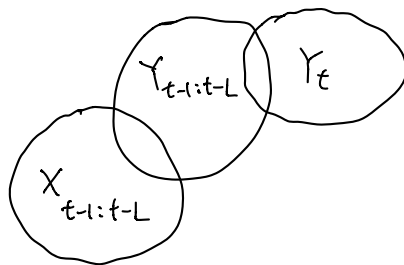
Venn diagram of information theoretic measures for three variables x , y , and z , represented by the lower left, lower right, and upper circles, respectively. The conditional mutual informations $I(x;z|y)$, $I(y;z|x)$ and $I(x;y|z)$ are represented by the yellow, cyan, and magenta regions, respectively.



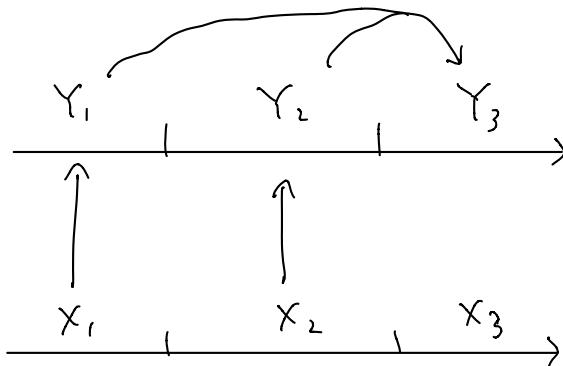
non-zero mutual information $\Rightarrow X, Y$ has overlap



zero transfer entropy \Rightarrow conditioning on $Y_{t-1:t-L}$
 $X_{t-1:t-L}$ & Y_t has no overlap



ex.



An example would be
 History of Y depends on X
 but current value of Y_t only
 depends on history of Y .