

Lab 3.1 Using splint for C static analysis

Overview

The learning objective of this lab is for students to gain the first-hand experience on using static code analysis tools to check c program for security vulnerabilities and coding mistakes.

Splint [link](#) is a tool for statically checking C programs for security vulnerabilities and programming mistakes. Splint does many of the traditional lint checks including unused declarations, type inconsistencies, use before definition, unreachable code, ignored return values, execution paths with no return, likely infinite loops, and fall through cases. More powerful checks are made possible by additional information given in source code annotations. Annotations are stylized comments that document assumptions about functions, variables, parameters and types. In addition to the checks specifically enabled by annotations, many of the traditional lint checks are improved by exploiting this additional information.

11 kinds of problems detected by Splint include:

- Dereferencing a possibly null pointer;
- Using possibly undefined storage or returning storage that is not properly defined;
- Type mismatches, with greater precision and flexibility than provided by C compilers;
- Violations of information hiding;
- Memory management errors including uses of dangling references and memory leaks;
- Dangerous aliasing;
- Modifications and global variable uses that are inconsistent with specified interfaces;
- Problematic control flow such as likely infinite loops, fall through cases or incomplete switches, and suspicious statements;
- Buffer overflow vulnerabilities;
- Dangerous macro implementations or invocations;
- Violations of customized naming conventions.

More details you can get from Splint User's Manual [link](#).

With such knowledge, your goal is to achieve the followings:

- Install splint;
- Finish code samples with 2 different kinds of problems which can be detected by Splint. You can choose any 2 of 11 problems as above.
- Use splint to detect the 2 kinds of problems. Describe your observations in your report.

Steps

1. Download Splint source code distribution [link](#).
2. Extract and setup Splint.

```
1 $ tar -zxvf splint-3.1.2.linux.tgz
2 $ sudo mkdir /usr/local/splint
3 [sudo]password for ***: (enter password)
4 $ cd splint-3.1.2
5 $ ./configure --prefix=/usr/local/splint
6 $ sudo apt-get install flex
7 $ make
8 $ sudo make install
```

```

xx@ubuntu: ~/splint-3.1.2
trings.lcs
/usr/bin/install -c -m 644 time.lcl /usr/local/splint/share/splint/imports/time
.lcl
/usr/bin/install -c -m 644 time.lcs /usr/local/splint/share/splint/imports/time
.lcs
make[2]: Leaving directory `/home/xx/splint-3.1.2/imports'
make[1]: Leaving directory `/home/xx/splint-3.1.2/imports'
Making install in test
make[1]: Entering directory `/home/xx/splint-3.1.2/test'
make[2]: Entering directory `/home/xx/splint-3.1.2/test'
make[2]: Nothing to be done for `install-exec-am'.
make[2]: Nothing to be done for `install-data-am'.
make[2]: Leaving directory `/home/xx/splint-3.1.2/test'
make[1]: Leaving directory `/home/xx/splint-3.1.2/test'
Making install in doc
make[1]: Entering directory `/home/xx/splint-3.1.2/doc'
make[2]: Entering directory `/home/xx/splint-3.1.2/doc'
make[2]: Nothing to be done for `install-exec-am'.
/bin/bash ../config/mkinstalldirs /usr/local/splint/man/man1
mkdir /usr/local/splint/man
mkdir /usr/local/splint/man/man1
/usr/bin/install -c -m 644 ./splint.1 /usr/local/splint/man/man1/splint.1
make[2]: Leaving directory `/home/xx/splint-3.1.2/doc'
make[1]: Leaving directory `/home/xx/splint-3.1.2/doc'
make[1]: Entering directory `/home/xx/splint-3.1.2'
make[2]: Entering directory `/home/xx/splint-3.1.2'
make[2]: Nothing to be done for `install-exec-am'.
make[2]: Nothing to be done for `install-data-am'.
make[2]: Leaving directory `/home/xx/splint-3.1.2'
make[1]: Leaving directory `/home/xx/splint-3.1.2'

```

3. Use vi Text Editor to add the following to the environment variable:

```

1  $ vi ~/.bashrc
2
3  (add the following to the environment variable in .bashrc)
4  export LARCH_PATH=/usr/local/splint/share/splint/lib
5  export LCLIMPORTDIR=/usr/splint/share/splint/imports
6  export PATH=$PATH:/usr/local/splint/bin
7
8  $ source ~/.bashrc

```

```
xx@ubuntu: ~/splint-3.1.2
fi

# some more ls aliases
alias ll='ls -alF'
alias la='ls -A'
alias l='ls -CF'

# Add an "alert" alias for long running commands.  Use like so:
#   sleep 10; alert
alias alert='notify-send --urgency=low -i "$([ $? = 0 ] && echo terminal || echo error)" "$(history|tail -n1|sed -e '\''s/^s*[0-9]\+\s*//;s/[:&|]\s*alert$//'\''
)'"'

# Alias definitions.
# You may want to put all your additions into a separate file like
# ~/.bash_aliases, instead of adding them here directly.
# See /usr/share/doc/bash-doc/examples in the bash-doc package.

if [ -f ~/.bash_aliases ]; then
. ~/.bash_aliases
fi

# enable programmable completion features (you don't need to enable
# this, if it's already enabled in /etc/bash.bashrc and /etc/profile
# sources /etc/bash.bashrc).
if [ -f /etc/bash_completion ] && ! shopt -oq posix; then
. /etc/bash_completion
fi

export LARCH_PATH=/usr/local/splint/share/splint/lib
export LCLIMPORTDIR=/usr/splint/share/splint/imports
export PATH=$PATH:/usr/local/splint/bin
```

112,39 Bot

4. Finish code samples with 2 different kinds of problems.

```
1  #include <stdio.h>
2
3  int main() {
4      int i, j;
5      while(i) {
6          j=1;
7      }
8      return 0;
9  }
```


- Learn to check Java code by using static code analyzers in Eclipse. Describe your observations in your report.

Steps

1. Install PMD plugins in Eclipse.



2. Create arbitrary sample Java project.

New Java Project

Create a Java Project

Create a Java project in the workspace or in an external location.

Project name:

☒ Use default location

Location:

JRE

☒ Use an execution environment JRE:

☐ Use a project specific JRE:

☐ Use default JRE 'jre' and workspace compiler preferences [Configure JREs...](#)

Project layout

☐ Use project folder as root for sources and class files

☒ Create separate folders for sources and class files [Configure default...](#)

Working sets

☐ Add project to working sets

Working sets:

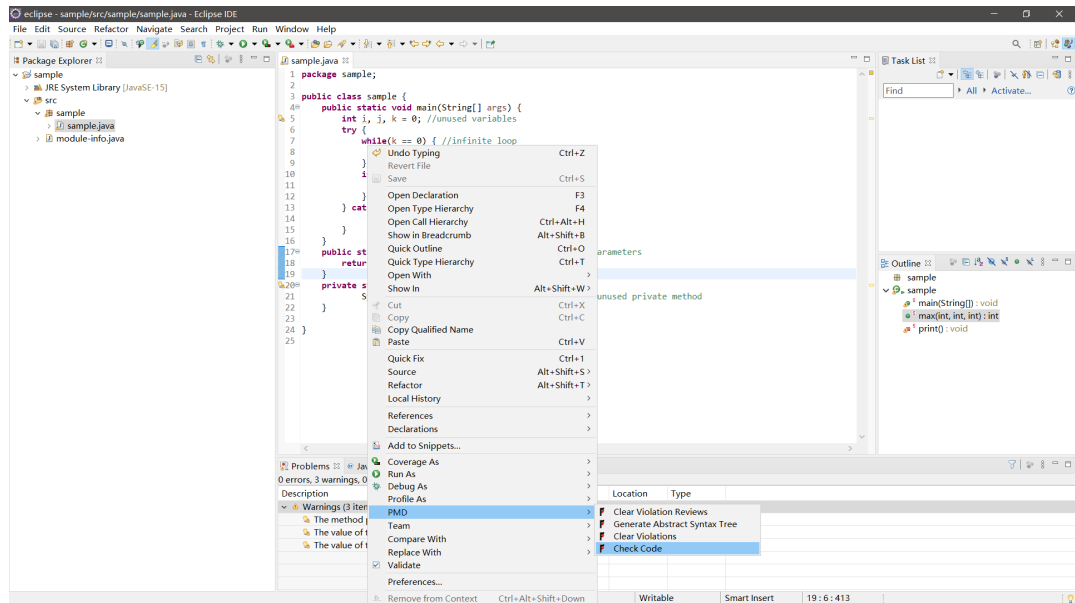
Create sample.java

```
1 package sample;
2
3 public class sample {
4     public static void main(String[] args) {
5         int i, j, k = 0; // unused variables
6         try {
7             while(k == 0) { // infinite loop
8                 k = k + 1 - 1;
9             }
10            if(max(k, k , k) > 0){ // empty if statements
11            }
12        } catch (Exception e) { // empty catch blocks
13        }
14    }
15
16 }
17 public static int max(int x, int y, int z) { // unused parameters
18     return x > y ? x : y;
19 }
20 private static void print() {
21     System.out.println("unused private method"); // unused private method
22 }
```

```
23  
24 }
```

3. Begin to check Java code.

- Right-click the entire project or some java file selected.
- Select the check option and click.



The PWD plugin gives the violations overview and outline as follows:

Violations Overview				
Element	# Violations	# Violatio...	# Violatio...	Project
sample	27	N/A	N/A	sample
Violations Outline				
Priority	Line	Rule	Error Message	
▶	3	ClassNamingConventions	ClassNamingConventions: The class name 'sample' doesn't match '[A-Z][a-zA-Z0-9]*'	
▶	21	SystemPrintln	SystemPrintln: System.out.println is used	
▶	17	MethodArgumentCouldBeFinal	MethodArgumentCouldBeFinal: Parameter 'x' is not assigned and could be declared final	
▶	5	UnusedLocalVariable	UnusedLocalVariable: Avoid unused local variables such as 'i'.	
▶	5	UnusedLocalVariable	UnusedLocalVariable: Avoid unused local variables such as 'j'.	
▶	13	AvoidCatchingGenericException	AvoidCatchingGenericException: Avoid catching generic exceptions such as NullPointerException, RuntimeException, Exception in try-catch block	
▶	3	CommentRequired	CommentRequired: Class comments are required	
▶	5	ShortVariable	ShortVariable: Avoid variables with short names like j	
▶	5	LocalVariableCouldBeFinal	LocalVariableCouldBeFinal: Local variable 'j' could be declared final	
▶	20	UnusedPrivateMethod	UnusedPrivateMethod: Avoid unused private methods such as 'print()'	
▶	10	EmptyIfStmt	EmptyIfStmt: Avoid empty if statements	
▶	4	CommentRequired	CommentRequired: Public method and constructor comments are required	
▶	17	MethodArgumentCouldBeFinal	MethodArgumentCouldBeFinal: Parameter 'y' is not assigned and could be declared final	
▶	17	MethodArgumentCouldBeFinal	MethodArgumentCouldBeFinal: Parameter 'z' is not assigned and could be declared final	
▶	4	MethodArgumentCouldBeFinal	MethodArgumentCouldBeFinal: Parameter 'args' is not assigned and could be declared final	
▶	17	ShortVariable	ShortVariable: Avoid variables with short names like z	
▶	5	LocalVariableCouldBeFinal	LocalVariableCouldBeFinal: Local variable 'i' could be declared final	
▶	17	ShortVariable	ShortVariable: Avoid variables with short names like x	
▶	5	ShortVariable	ShortVariable: Avoid variables with short names like i	
▶	13	EmptyCatchBlock	EmptyCatchBlock: Avoid empty catch blocks	
▶	17	ShortVariable	ShortVariable: Avoid variables with short names like y	
▶	3	CommentRequired	CommentRequired: Public method and constructor comments are required	
▶	3	UtilityClass	UtilityClass: All methods are static. Consider using a utility class instead. Alternatively, you could add a private constructor or make the class abstract to silence this ...	
▶	5	ShortVariable	ShortVariable: Avoid variables with short names like k	
▶	5	OneDeclarationPerLine	OneDeclarationPerLine: Use one line for each declaration, it enhances code readability.	
▶	5	DataflowAnomalyAnalysis	DataflowAnomalyAnalysis: Found 'DU'-anomaly for variable 'j' (lines '5'-'16').	
▶	5	DataflowAnomalyAnalysis	DataflowAnomalyAnalysis: Found 'DU'-anomaly for variable 'i' (lines '5'-'16').	

It points out the problems of unused variables, empty if statements, empty catch blocks, unused parameters, unused private method except infinite loop.