

Web Programming Spring 2021



#23

Chi-Jen Wu



Topics

- The concepts of Web Services
- Web data protocols
 - HTTP, WebSocket, WebRTC
 - HTML, CSS
- Web JavaScript programming
- Cookies and sessions
- Web Frontend frameworks
- Web Backend frameworks
- RESTful API design





React / ReactJS

- React Ecosystem
- 開發環境
- 核心概念 元件(Components)
- 單向資料流 (Unidirectional data flow)
- Virtual DOM
- Declarative UI / JSX
- React Router

在公園椅子上無聊開筆雷打 想說 婆看到我苦惱的樣子走了 「這裡少了分號」



Control of the second s

真 程式碼模組化

- 例如我們要讓每一個按鈕計算自己被按了幾次
 - 1. 元件自己計算!!
- 模組化後 每個元件應該要可以保持自己的狀態
 - 自己管自己的狀態!!

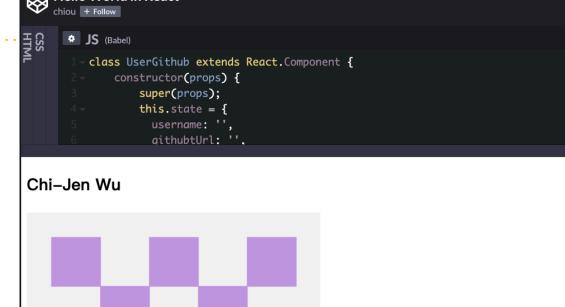




React Components + jQuery

- State 有些是從網路上拿到的資料
 - 應該大部分都會是從API拿到資料
- 所以我們要了解
 - Component 怎麼拿到API的資料
 - 先從 jQuery + Ajax來

React Components + jQuery + Ajax



Github Link.

```
<script>
class UserGithub extends React.Component {
   constructor(props) {
       super(props);
       this.state = {
         username: ''
         githubtUrl: '',
         avatarUrl: '',
   componentDidMount() {
       $.get(this.props.source, (result) => {
           console.log(result);
           const data = result;
           if (data) {
             this.setState({
                   username: data.name,
                   githubtUrl: data.html url,
                   avatarUrl: data.avatar_url
             });
       });
   render() {
       return (
         <div>
           <h3>{this.state.username}</h3>
           <img src={this.state.avatarUrl} />
           <a href={this.state.githubtUrl}>Github Link</a>.
         </div>
ReactDOM.render(
 <UserGithub source="https://api.github.com/users/cjwu" />,
 document.getElementById('root')
</script>
```



</div>

);

</script>

建構

```
<script>
class UserGithub extends React.Component {
   constructor(props) {
       super(props);
       this.state = {
         username: ''
        githubtUrl: '',
         avatarUrl: ''.
   componentDidMount() {
       $.get(this.props.source, (result) => {
                                                                       元件初始
           console.log(result);
           const data = result;
           if (data) {
            this.setState({
                  username: data.name,
                  githubtUrl: data.html_url,
                  avatarUrl: data.avatar url
                                                                       Ajax
            });
       });
       return (
         <div>
          <h3>{this.state.username}</h3>
           <img src={this.state.avatarUrl} />
           <a href={this.state.githubtUrl}>Github Link</a>.
         </div>
       );
</script>
```

```
<script>
class UserGithub extends React.Component {
    constructor(props) {
        super(props);
        this.state = {
          username:
          githubtUrl: ''
          avatarUrl: ''.
    componentDidMount() {
        $.get(this.props.source, (result) => {
            console.log(result);
            const data = result;
           if (data) {
              this.setState({
                    username: data.name,
                    githubtUrl: data.html_url,
                    avatarUrl: data.avatar url
              });
        });
   render() {
        return (
          <div>
           <h3>{this.state.username}</h3>
           <img src={this.state.avatarUrl} />
           <a href={this.state.githubtUrl}>Github Link</a>.
          </div>
        );
```





Homework #5

- 整合一個 user profile 頁面
 - material-ui
 - 或是自己組也是可以
 - 要有
 - id, name, 頭像 六個以上資訊
 - https://api.github.com/users/cjwu



Chi-Jen Wu

cjwu

Edit profile

৪২ 3 followers · 0 following · ☆ 0

- Taiwan
- cjwu@arbor.ee.ntu.edu.tw
- https://cjwu.github.io

```
"login": "ciwu".
"id": 1336309.
"node id": "MD06VXNlcjEzMzYzMDk=",
"avatar url": "https://avatars.githubusercontent.com/u/1336309?v=4",
"gravatar id": ""
"url": "https://api.github.com/users/cjwu",
"html url": "https://github.com/cjwu",
"followers url": "https://api.github.com/users/cjwu/followers",
"following_url": "https://api.github.com/users/cjwu/following{/other_user}",
"gists url": "https://api.github.com/users/cjwu/gists{/gist id}",
"starred_url": "https://api.github.com/users/cjwu/starred{/owner}{/repo}",
"subscriptions_url": "https://api.github.com/users/cjwu/subscriptions",
"organizations url": "https://api.github.com/users/cjwu/orgs",
"repos_url": "https://api.github.com/users/cjwu/repos",
"events_url": "https://api.github.com/users/cjwu/events{/privacy}",
"received events url": "https://api.github.com/users/cjwu/received events",
"type": "User".
"site admin": false.
"name": "Chi-Jen Wu",
"company": null.
"blog": "https://cjwu.github.io",
"location": "Taiwan",
"email": null.
"hireable": null.
"bio": null,
"twitter username": null,
                                                         Github API 提供32個資訊
"public repos": 62,
"public gists": 0.
"followers": 3,
"following": 0.
"created at": "2012-01-17T10:30:23Z"
"updated at": "2021-05-04T14:31:16Z"
```

• •



React Components 之間溝通

- children Component 沒有辦法改變 parent
 Component 的 state
- 把 parent 改變 state 的 function 傳下去給 children
 - 當成其中一個 props 的屬性



子 Components

```
<script>
const Title = (props) => {
  return (
     <h1 onClick={props.handleClick}>{props.text}</h1>
)
}
</script>
```

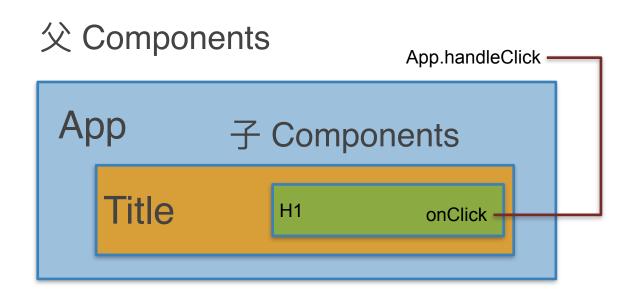
父 Components



```
<script>
class App extends React.Component {
  constructor() {
    super();
   this.state = {
     counter: 1
   this.handleClick = this.handleClick.bind(this);
  handleClick() {
   this.setState({
     counter: this.state.counter + 1
   })
  render() {
    return (
     <div>
        <Title handleClick={this.handleClick} text={this.state.counter}/>
      </div>
```

CJ







```
JS (Babel)

1 const Title = (props) => {
2 return (
3 <h1 onClick={props.handleClick}>{props.text}</h1>
4 )
5 }
6
```

4

父 Components



```
<script>
class App extends React.Component {
  constructor() {
    super();
   this.state = {
     counter: 1
   this.handleClick = this.handleClick.bind(this);
  handleClick() {
   this.setState({
     counter: this.state.counter + 1
   })
  render() {
    return (
     <div>
        <Title handleClick={this.handleClick} text={this.state.counter}/>
      </div>
```

CJ



線上練習 VS code https://codepen.io/pen/

以父之名 修改父元素的h1

爸爸的:11

點一下



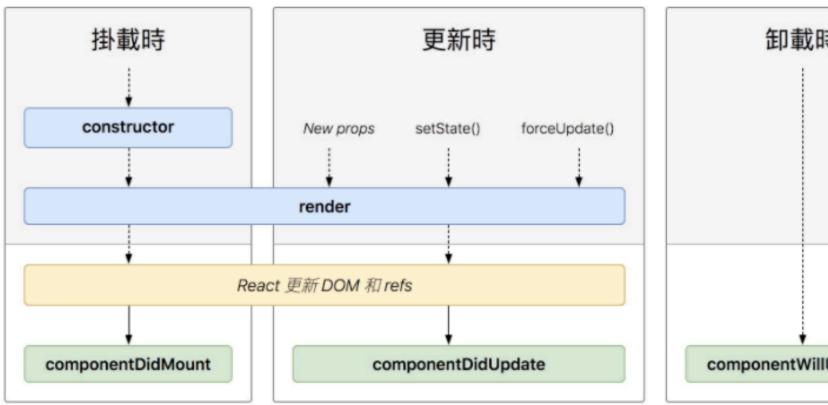
</script>



```
const Title = (props) => {
 return (
   <h2 onClick={props.handleClick}>點一下</h2>
class App extends React.Component {
 constructor() {
   super();
   this.state = {
     counter: 1
   this.handleClick = this.handleClick.bind(this);
 handleClick() {
   this.setState({
     counter: this.state.counter + 1
   })
 render() {
   return (
     <div>
       <h1>爸爸的:{this.state.counter}</h1>
       <Title handleClick={this.handleClick} text={this.state.counter}/>
     </div>
ReactDOM.render(
 <App />,
 document.getElementById('root')
```

Component Lifecycle - 元件的生命周期

- Mounting: 準備要掛載實際 dom 節點時
 - componentDidMount()
- Updating: state 異動要重新 render 時
 - componentWillUpdate()
- Unmounting: 即將卸載時
 - componentWillUnmount()





React 裡面最重要的觀念就是



Component 的 state 會對應到一個 UI, 當 state 一有變動就會自動 call render()

所以元件可以自己管理自己的狀態和顯示 相對的也要管理自身被掛載和移除時應該要 做的事 自己管裡自己的生命週期



Components setState 同步問題

```
<script>
onClick = () => {
        this.setState({counter: this.state.counter + 1 })
        this.setState({counter: this.state.counter + 1 })
}
render() {
    console.log(this.state.counter)
    return(
        <button onClick={this.onClick}>Click Me</button>
    );
}
```

</script>

console會印出什麼

Comp

</script>





什麼

Components setState 是非同步的 所以.

```
Hello World in React 🖍
      # JS (Babel)
          class App extends React.Component {
            constructor(props) {
              super(props)
              this.state = {
                counter: 0
            onClick = () \Rightarrow \{
                this.setState({counter: this.state.counter + 1 })
                this.setState({counter: this.state.counter + 1 })
            render() {
              console.log(this.state.counter)
              return(
                <button onClick={this.onClick}>Click Me</button>
              );
          ReactDOM.render(
```

Click Me

<App />,

Console

1



Click Me

Console

1





</script>



```
<script>
class App extends React.Component {
 constructor(props) {
   super(props)
   this.state = {
     counter: 0
 onClick = () \Rightarrow {
   this.setState((prevState, props) => ({ counter: prevState.counter + 1 }))
   this.setState((prevState, props) => {
     // console.log(prevState)
     return { counter: prevState.counter + 1 }
                                                 把之前的狀態傳進去
   })
 render() {
   console.log(this.state.counter)
   return(
     <button onClick={this.onClick}>Click Me</button>
ReactDOM.render(
 <App />,
 document.getElementById('root')
```

```
# JS (Babel)
              nClick = () \Rightarrow {
               this.setState((prevState, props) => ({ counter: prevState.counter + 1 }))
               this.setState((prevState, props) => {
                  // console.log(prevState)
                  return { counter: prevState.counter + 1 }
                3)
                    Drag to resize. Double-click to expand.
 Click Me
Console
0
```



Thanks! Open for any questions

CJ Wu

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