## 長庚大學106學年度第一學期 作業系統 第三次小考

系級: 姓名: 學號:

1. (30%) There three processes

```
P_1: a * b → a
P_2: a + c → a
P_3: a + d → a
```

 $P_1$  should run before  $P_2$  and  $P_3$  do. The access to valuable "a" must be protected in a critical session. The order of  $P_2$  and  $P_3$  is arbitrary. We have only one semaphore, and it is initialized as  $S_1$ =0. Now, the code of  $P_1$  is provided as follows:

```
a = a * b;

signal(S_1);
```

Please provide the code of  $P_2$  and  $P_3$ .

## Answer:

```
\begin{array}{ll} Process \, P_2 : & Process P_3 : \\ wait(S_1); & wait(S_1); \\ a = a + c; & a = a + d; \\ signal(S_1); & signal(S_1); \end{array}
```

2. (30%) There three processes

```
P_1: a * b → a
P_2: a + c → a
P_3: b + d → b
```

The access to valuables "a" and "b" must be protected in critical sessions. The execution order of  $P_1$ ,  $P_2$  and  $P_3$  is arbitrary. We have two semaphores, and they are initialized as  $S_1$ =1 and  $S_2$ =1. Now, the code of  $P_1$  is provided as follows:

```
wait(S_2);
wati(S_1);
a = a * b;
signal(S_1);
signal(S_2);
```

Please provide the code of  $P_2$  and  $P_3$ .

## Answer:

```
\begin{array}{ll} Process P_2: & Process P_3: \\ wait(S_1); & wait(S_2); \\ a = a + c; & b = b + d; \\ signal(S_1); & signal(S_2); \end{array}
```

3. (40%) For the bounded-buffer problem with consumers and producers, the code of consumers is provided as follows. Please provide the code of producer.

```
Consumer:
                                                                     Producer:
      do {
             wait(full); /* control buffer availability */
wait(mutex); /* mutual exclusion */
                                                                                   produce an item in nextp;
                                                                                  Code Line 1;
             remove an item from buffer to nextp;
                                                                                  Code Line 2;
             signal(mutex);
                                                                                  add nextp to buffer;
             signal(empty); /* increase item counts */
                                                                                  Code Line 3:
             consume nextp;
                                                                                  Code Line 4;
      } while (1);
                                                                            } while (1);
```

Answer: Check the slides.